Contributors

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Problem 5

You are given a directed graph G=(V,E) with possibly negative weighted edges.

- (a) Suppose you know that the shortest path between any two vertices is guaranteed to have at most k edges. Give an algorithm that finds the shortest path between two vertices u and v in O(k(n+m)) time.
- **(b)** Suppose you know the shortest path from u to v contains **exactly** k edges. Give an algorithm that finds the shortest path between two vertices u and v in O(k(n+m)) time. The path need not be simple.

Solution

(a)

Intuition. Assume the path runs from u to v. We run the Bellman-Ford algorithm for k rounds, and then backtrack to find the distance of v from u.

To be more specific, we use a modified version of BFS to traverse all the nodes within k steps from u.

Pseudocode.

- Create a BFS queue, a set visited, and a dist array initialized with ∞ for all vertices except u
- Add u to queue and mark it as visited
- Initialize an iteration counter
- While queue is not empty AND counter is less than k
 - \circ Dequeue a vertex w from queue
 - \circ For each vertex x adjacent to w (Modification to B-F)
 - $\bullet \ \operatorname{dist}(x) = \min(\operatorname{dist}(x), \operatorname{dist}(w) + \operatorname{weight}(w, x))$
 - If $\operatorname{dist}(x)$ is updated, make w the parent of x
 - If x is not visited, mark x as visited and add x to queue.
 - Increment the counter
- Among all visited nodes, find the node v and its distance from u.
- Starting at v, backtrack the parents until we reach u, adding nodes along the way to the path in reverse order.

Time complexity of this modified BFS algorithm is O(k(n+m)), as it iterates at most k times, and each iteration processes all n vertices and m edges in the worst case.

(b)

Same as part A. We find the distance and path of u o v after exactly k rounds of Bellman-Ford.