

# ECE374 SP23 HW6

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## Contributors

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## Problem 4

Plum blossom poles are a Kung Fu training technique, consisting of  $n$  large posts partially sunk into the ground, with each pole  $p_i$  at position  $(x_i, y_i)$ . Students practice martial arts techniques by stepping from the top of one pole to the top of another pole. In order to keep balance, each step must be more than  $d$  meters but less than  $2d$  meters.

Give an efficient algorithm to find a safe path from pole  $p_s$  to  $p_t$  if it exists.

## Solution

Let the list of poles be  $P \in \mathbb{R}^{n \times 2}$ . We construct a graph  $G = (V, E)$  to describe the map, where  $V = \{p_1, p_2, \dots, p_n\}$  are the poles and  $E$  is the set of all eligible moves.

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FindSafePath( $n, P, d, s, t$ )
     $G \leftarrow \text{emptyGraph}()$ 
    sort  $P$  by  $x_i$ 
    for  $i \leftarrow 1$  to  $n$ 
         $G.\text{addVertex}(p_i)$ 
    for  $i \leftarrow 1$  to  $n$ 
        for  $j \leftarrow i + 1$  to  $n$ 
            if  $x_j - x_i \geq 2d$ 
                break
            dist  $\leftarrow \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$ 
            if dist  $\in (d, 2d)$ 
                 $G.\text{addEdge}(p_i, p_j)$ 
    return DFS( $G, s, t$ )
```

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*Time complexity.*

- We choose DFS because the map is 2D. We may expect the graph to be sparse and contain lots of "chains."
- Constructing  $G$  takes  $O(n^2)$  time, but in practice this is a loose upper bound since the inner loop breaks early.
- DFS takes  $O(n + m)$  time, where  $m = \# \text{Edges} \leq n^2$ . Again,  $m \approx n$  in our sparse case.
- Sorting  $P$  takes  $O(n \log n)$  time. Total complexity is  $O(n^2)$  but can go as low as  $O(n)$  for sorted input and sparse graphs.