

# VLSI DESIGN FOR DIGITAL VIDEO SYSTEMS

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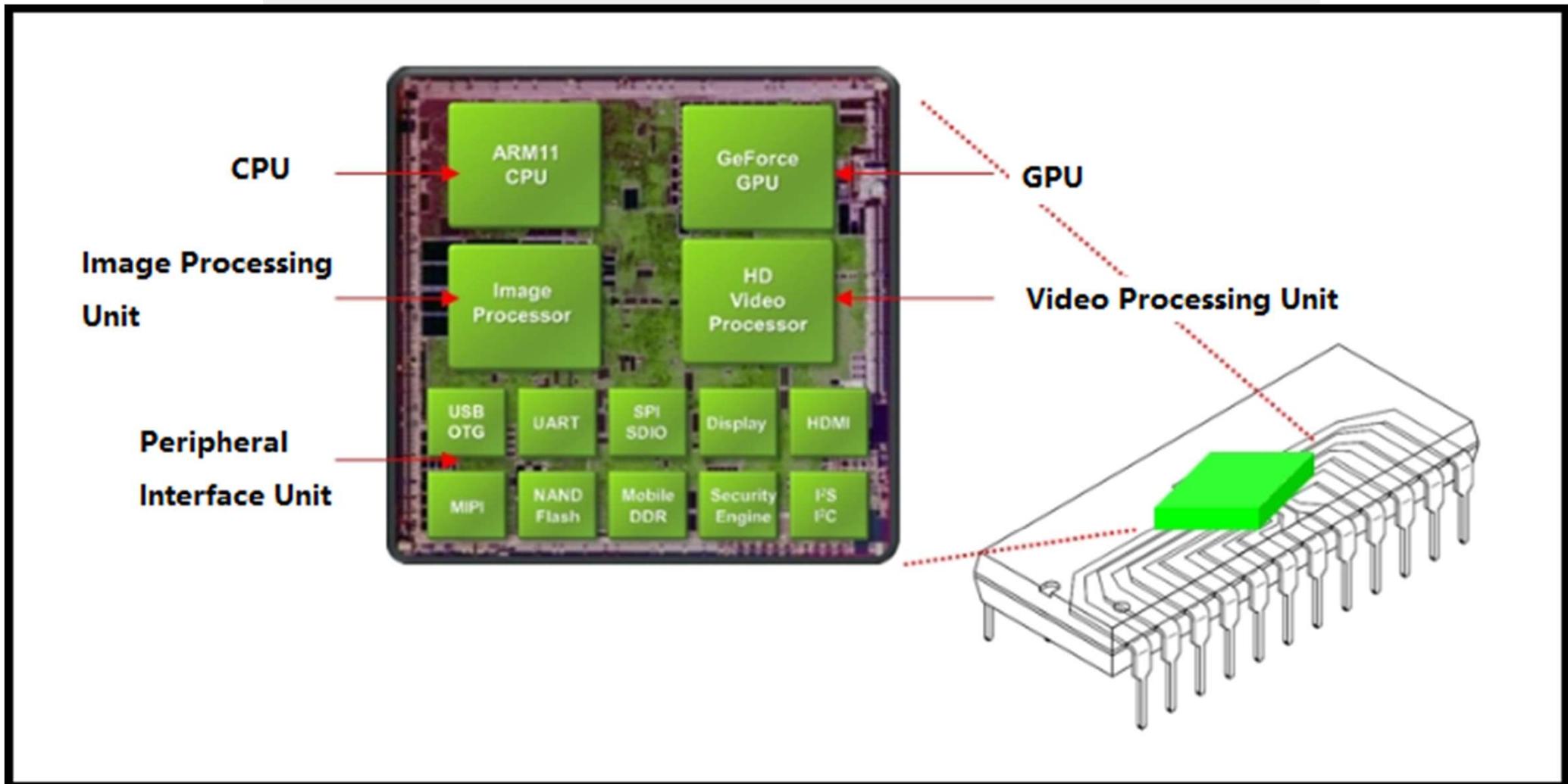
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# OUTLINE

- VLSI digital signal processing
- Image compression systems
- Video compression systems
- Video processing with deep learning

# 1. VLSI Digital Signal Processing



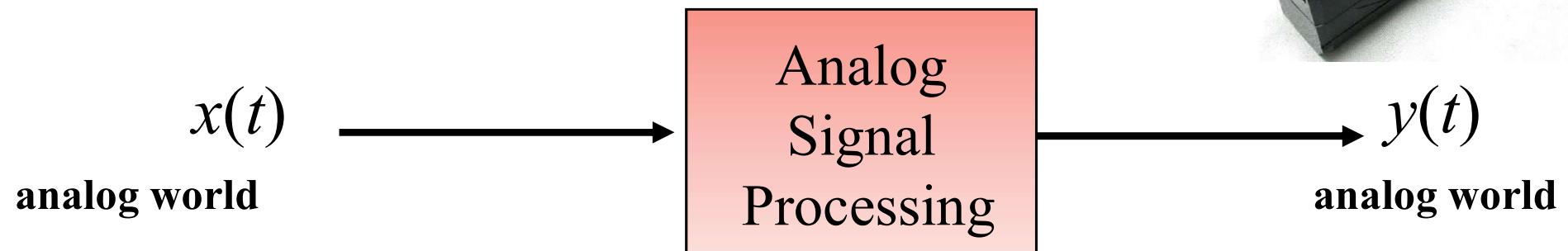
Nvidia Tegra 650 SoC (Source: [www.nvidia.com](http://www.nvidia.com))

# SIGNAL PROCESSING SYSTEMS

Input: continuous signal  $x(t)$

Output: continuous signal  $y(t)$

Processing: analog circuits



Examples: old TV, radio, telephone, speaker, filter....



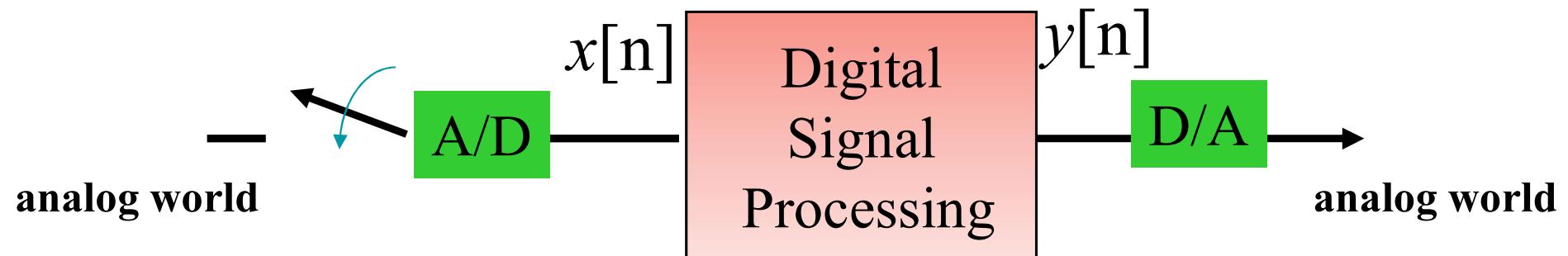
# SIGNAL PROCESSING SYSTEMS



Input: continuous signal  $x(t)$

Output: continuous signal  $y(t)$

Processing: discrete-time signal  $x[n], y[n]$



Examples: smart phone, digital camera, digital video recorder, MP3

# TWO WORLDVIEWS



Analog

vs



Digital

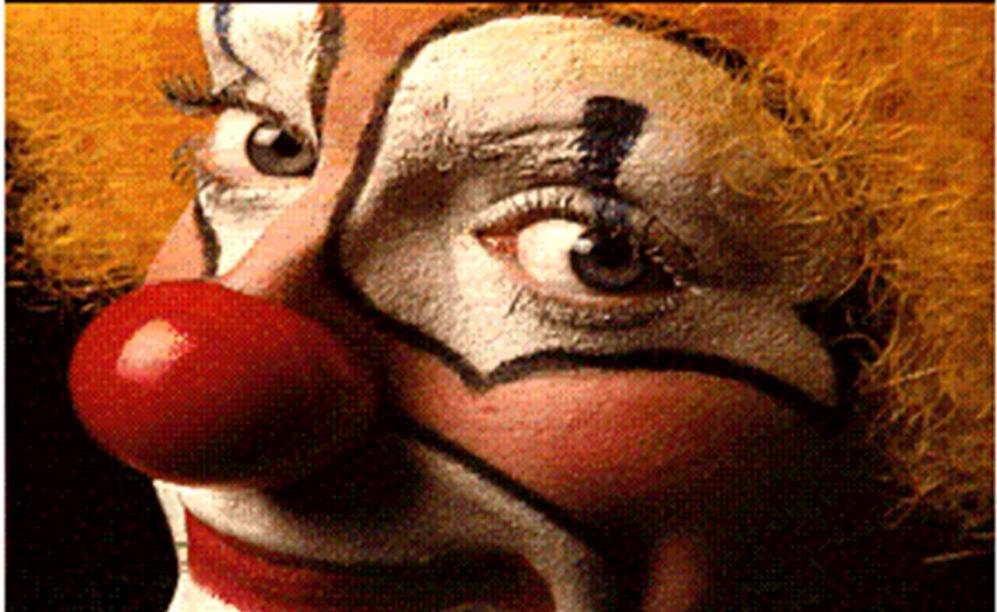
## Analog worldview

- calculus
- distributions
- system theory
- electronics

## Digital worldview

- arithmetic
- combinatorics
- computing theory
- digital signal processing<sup>6</sup>

## 2. Image compression



全彩

(無壓縮) 檔案大小 : 192,054 bytes

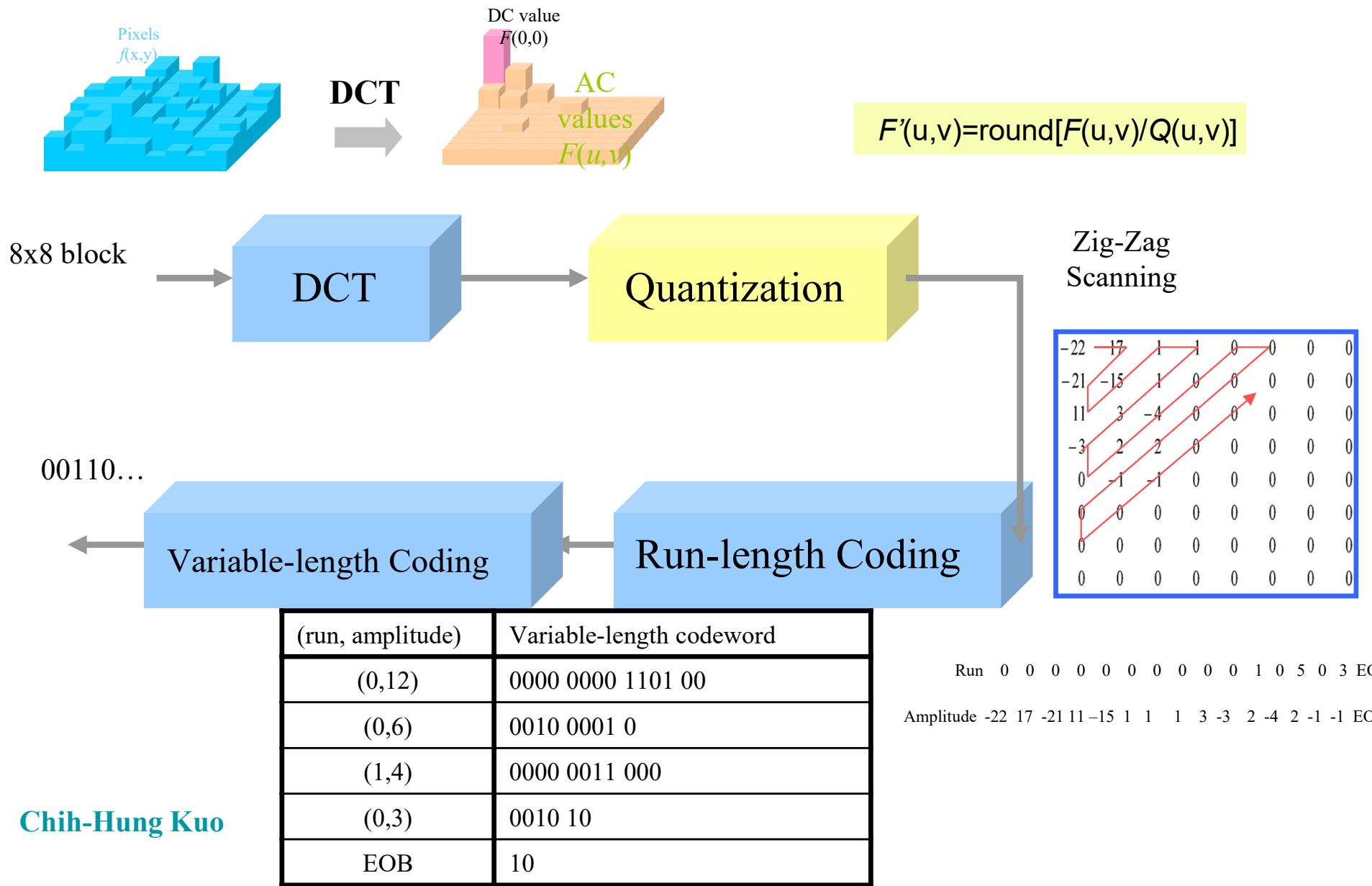


256 色

(無壓縮) 檔案大小 : 65,078 bytes

- Full color image

# JPEG - BASIC TRANSFORM CODING



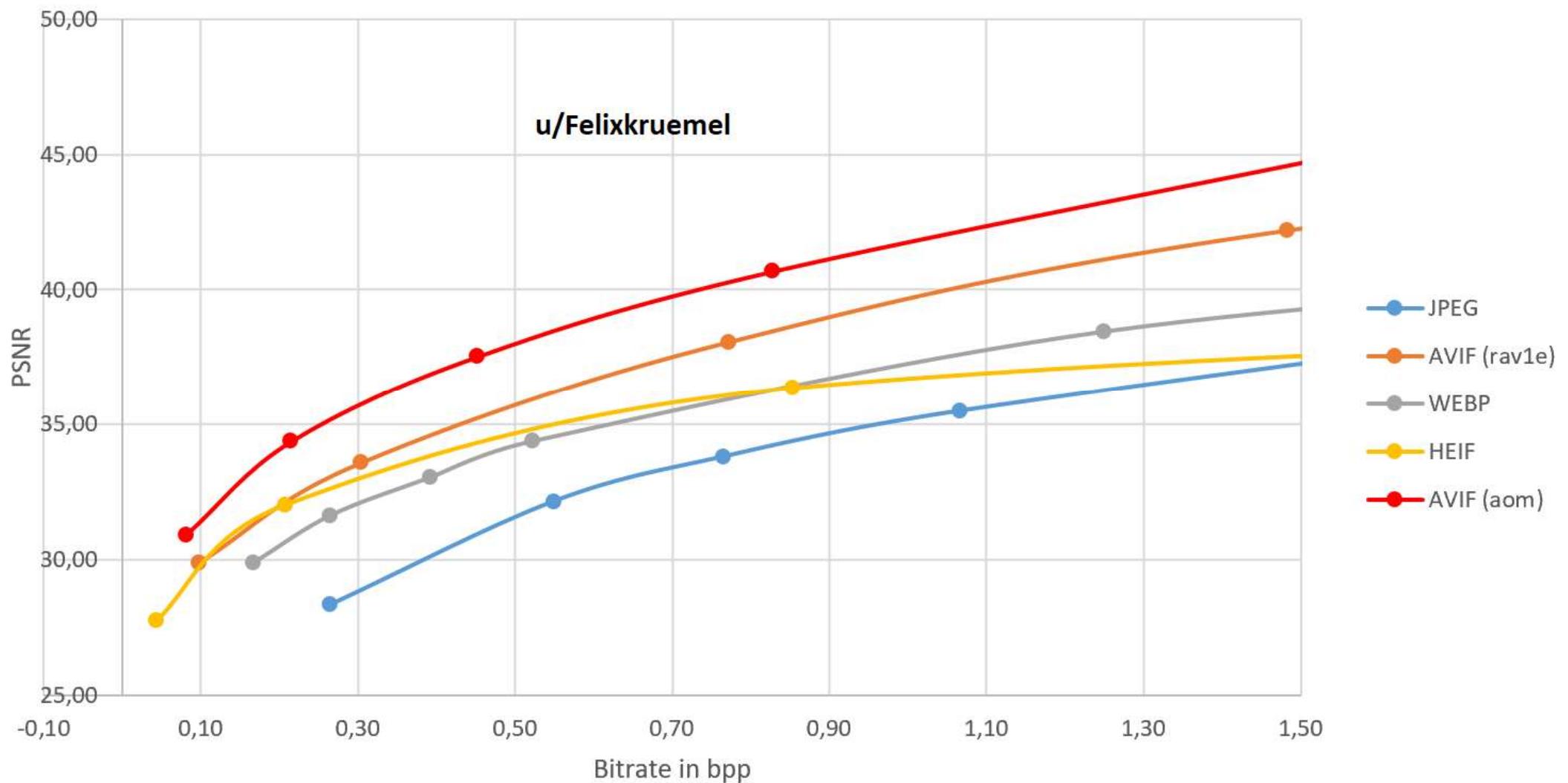
# IMAGE CODING STANDARDS

- **JPEG**
  - Joint Photographic Experts Group
- **JPEG 2000**
  - Progressive coding based on wavelet transform
- **WebP**
  - Google, available in all browsers
- **HEIC**
  - MPEG group, based on HEVC
- **AVIF**
  - Alliance for Open Media (AOM), Chrome and Firefox
- **JPEG XL**
  - JPEG group, the next-generation codec
- **WebP2**
  - Google, an experimental successor to WebP

# QUALITY COMPARISON

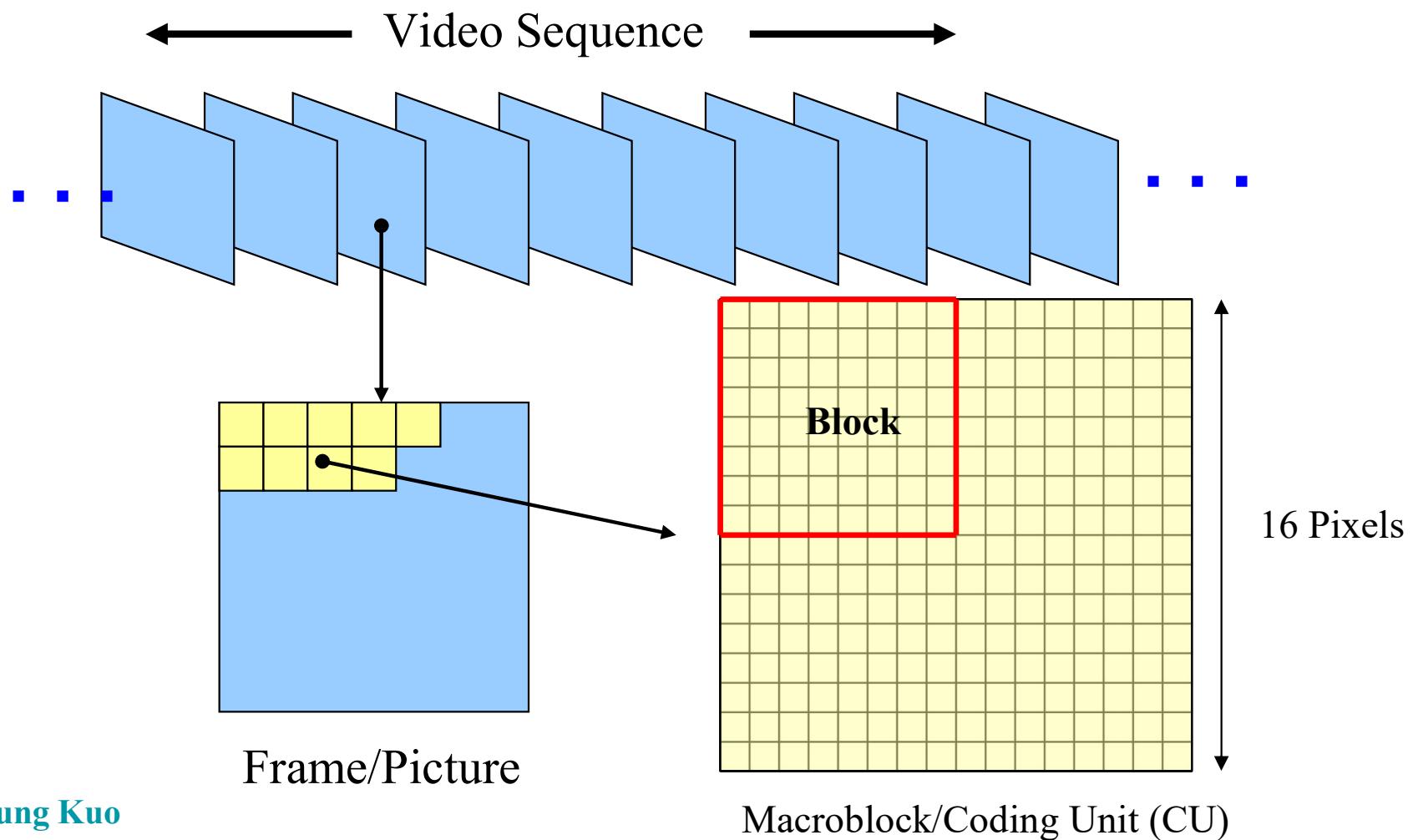


# QUALITY COMPARISON



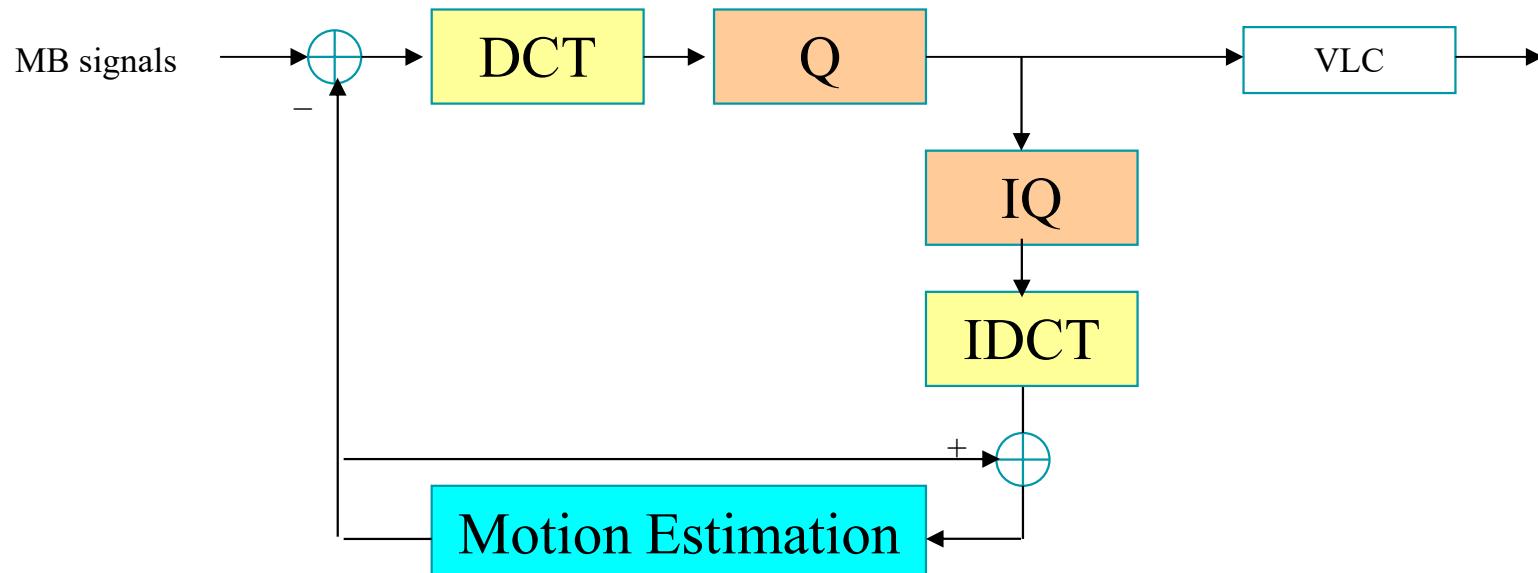
# 3. Video Compression

# VIDEO STREAM DATA



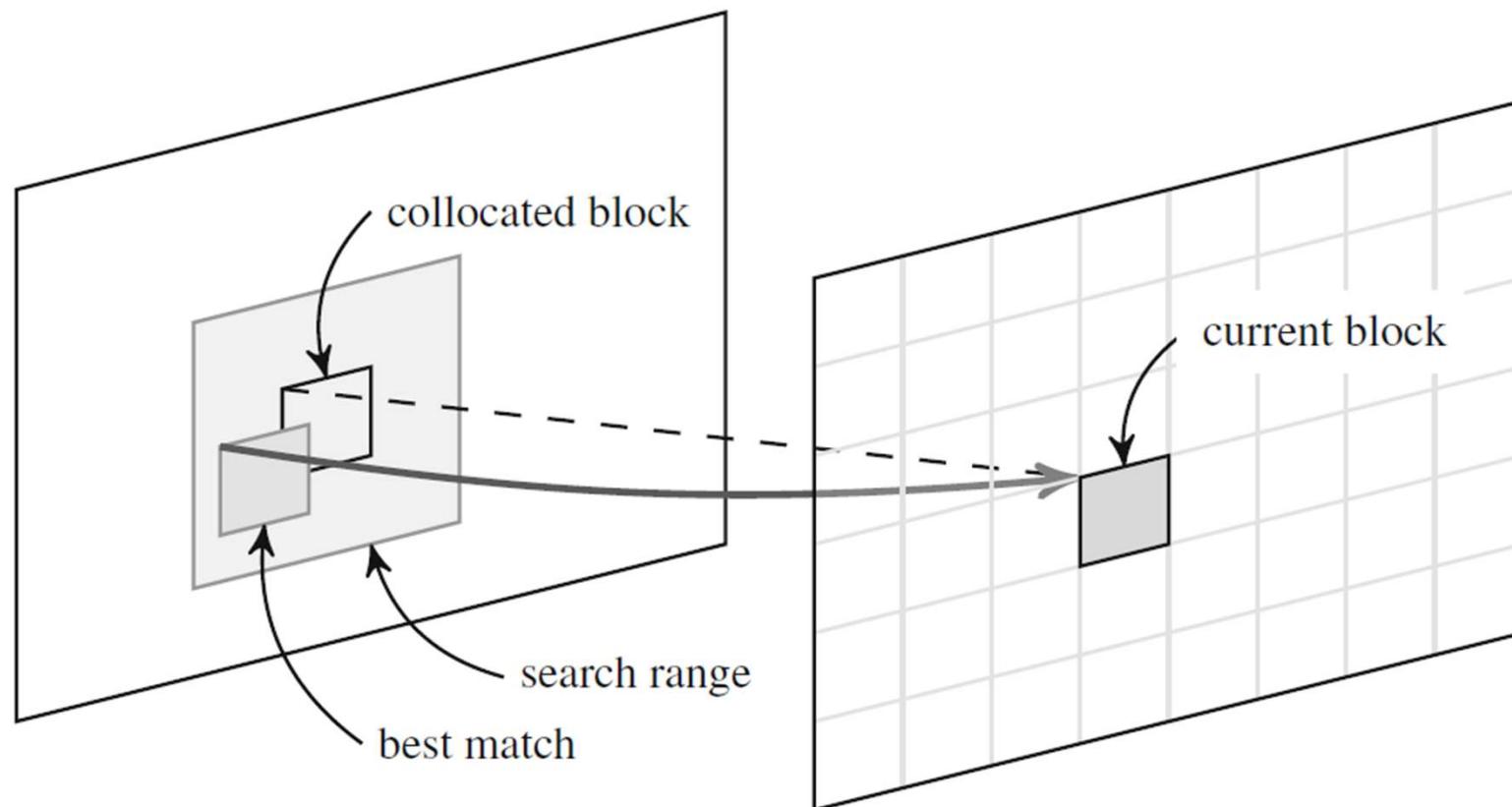
# COMMON CODING COMPONENTS

- Each image frame is divided into macro-blocks (MB)
- Video compression: reduce redundancies in image sequences
  - **Spatial domain:** Digital Cosine Transform(DCT), intra prediction
  - **Temporal domain:** motion estimation
  - Quantization and entropy coding



# MOTION ESTIMATION AND COMPENSATION

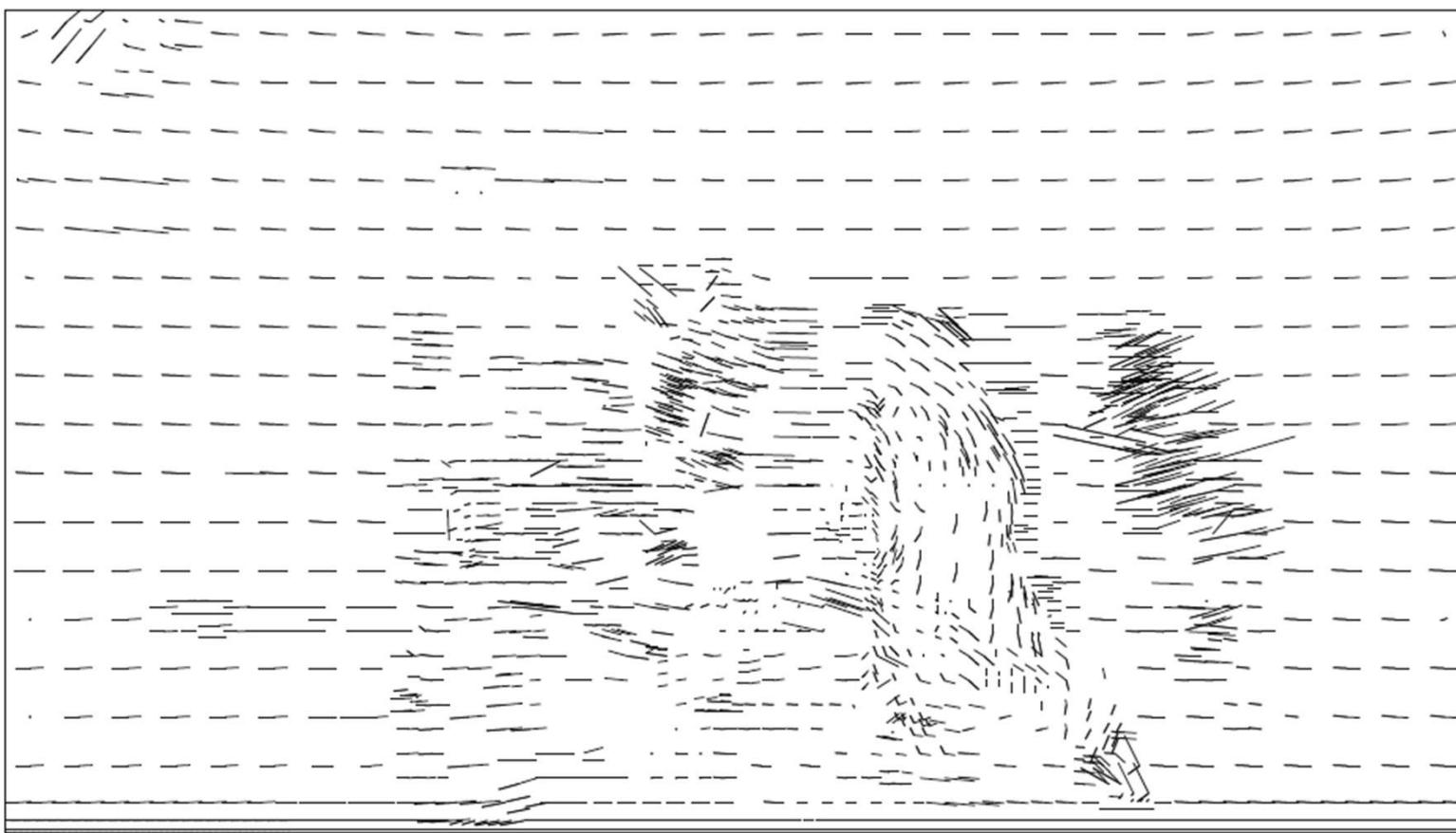
- Motion estimation in a search range around the collocated block in the reference picture



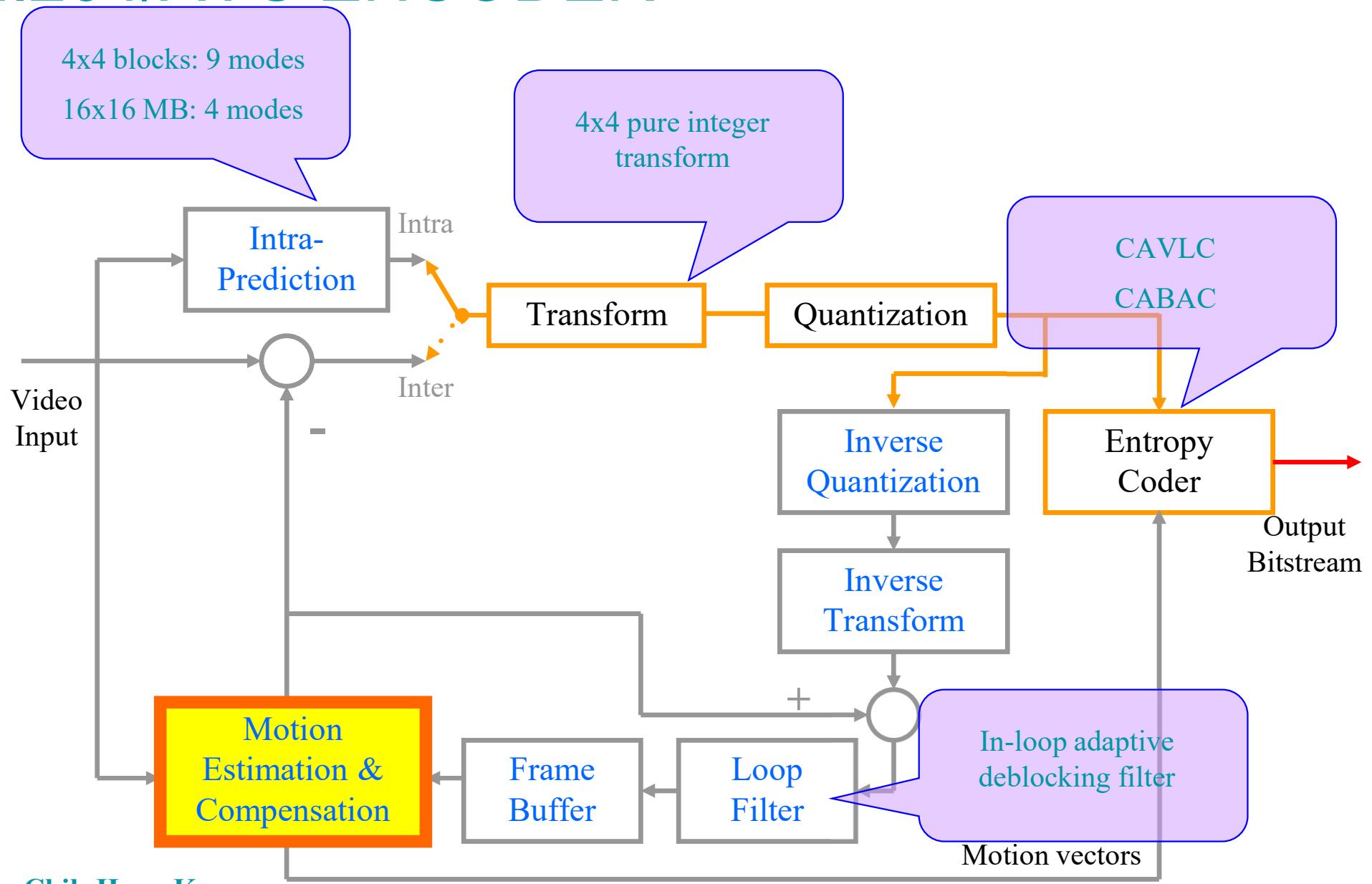
# MOTION ESTIMATION AND COMPENSATION

- Motion for a complete picture

(b)



# H.264/AVC ENCODER

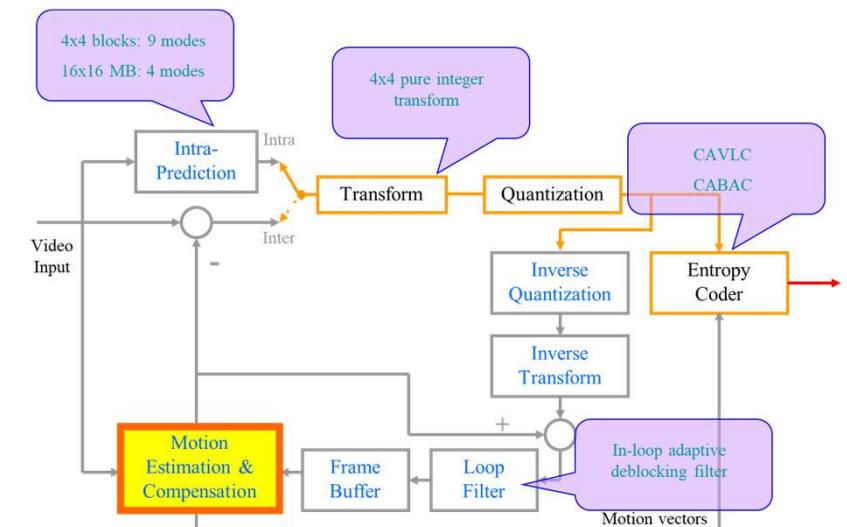


AVIWH265WH264

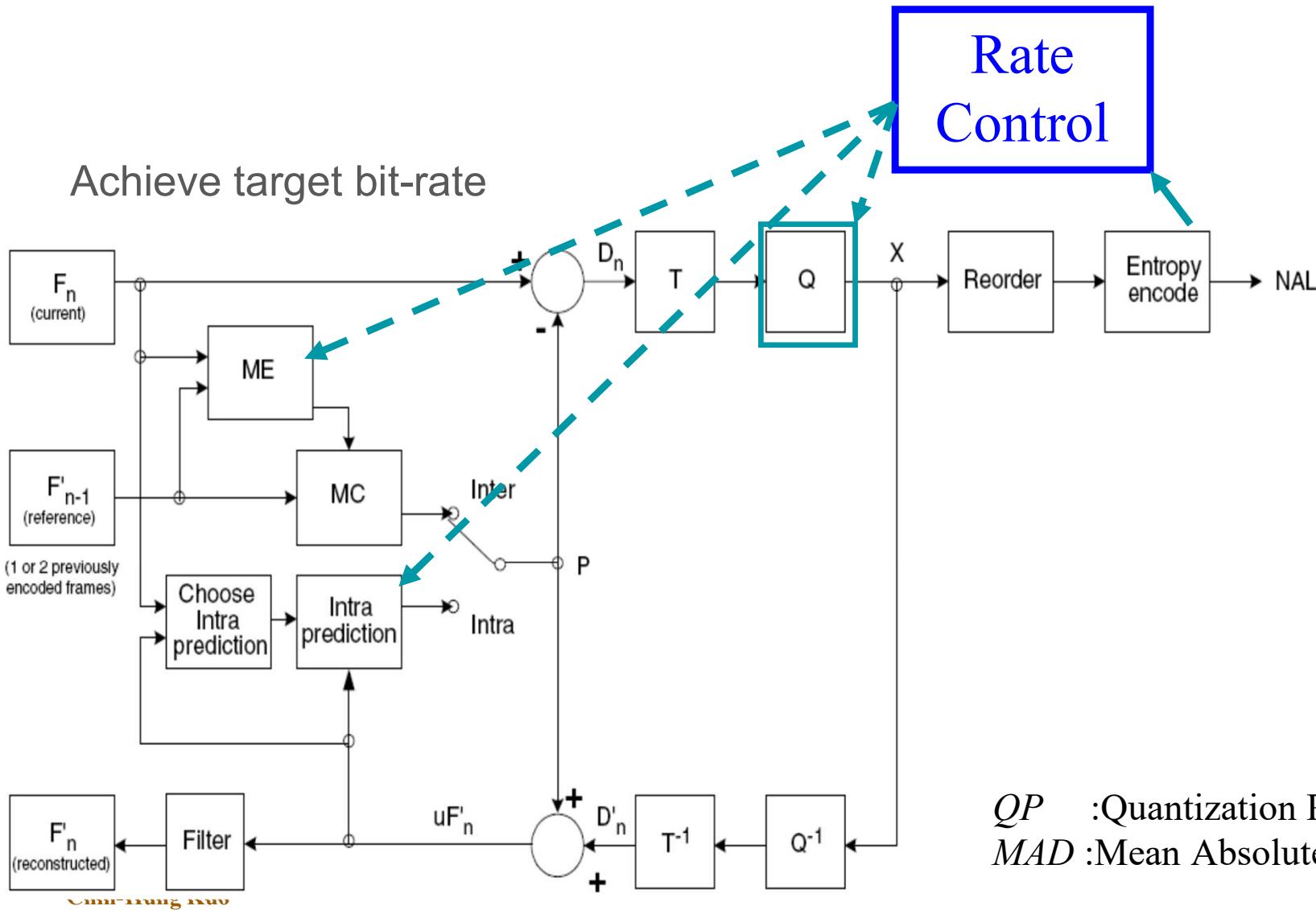
<https://youtu.be/K7YSzd6JzLI>

# DESIGN ISSUES

- Efficient component design
  - Entropy coding, DCT, motion estimation, ...
- High complexity
  - “The tyranny of numbers”
  - Hardware/software co-design
  - **System level design**

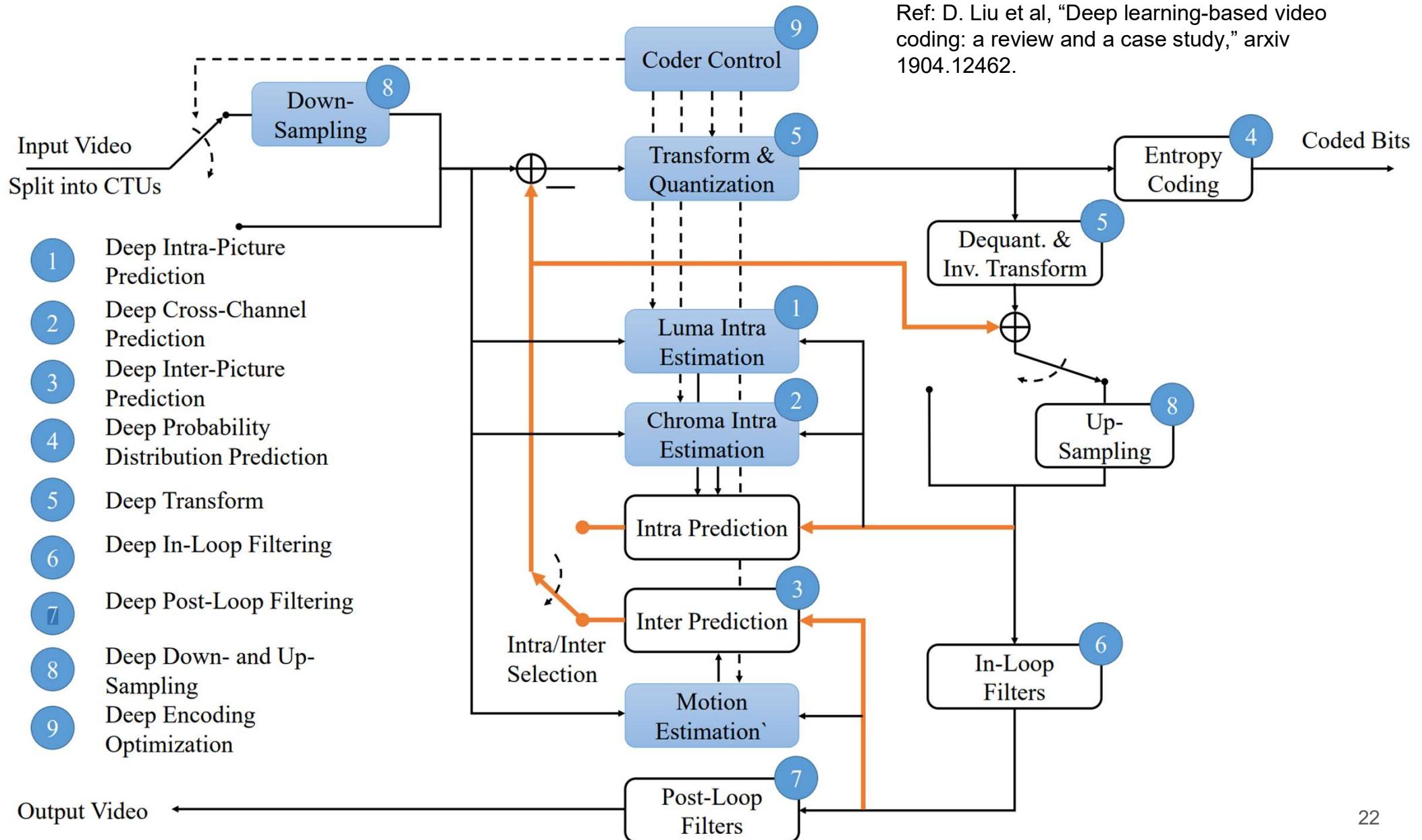


# Example: rate control for video coding



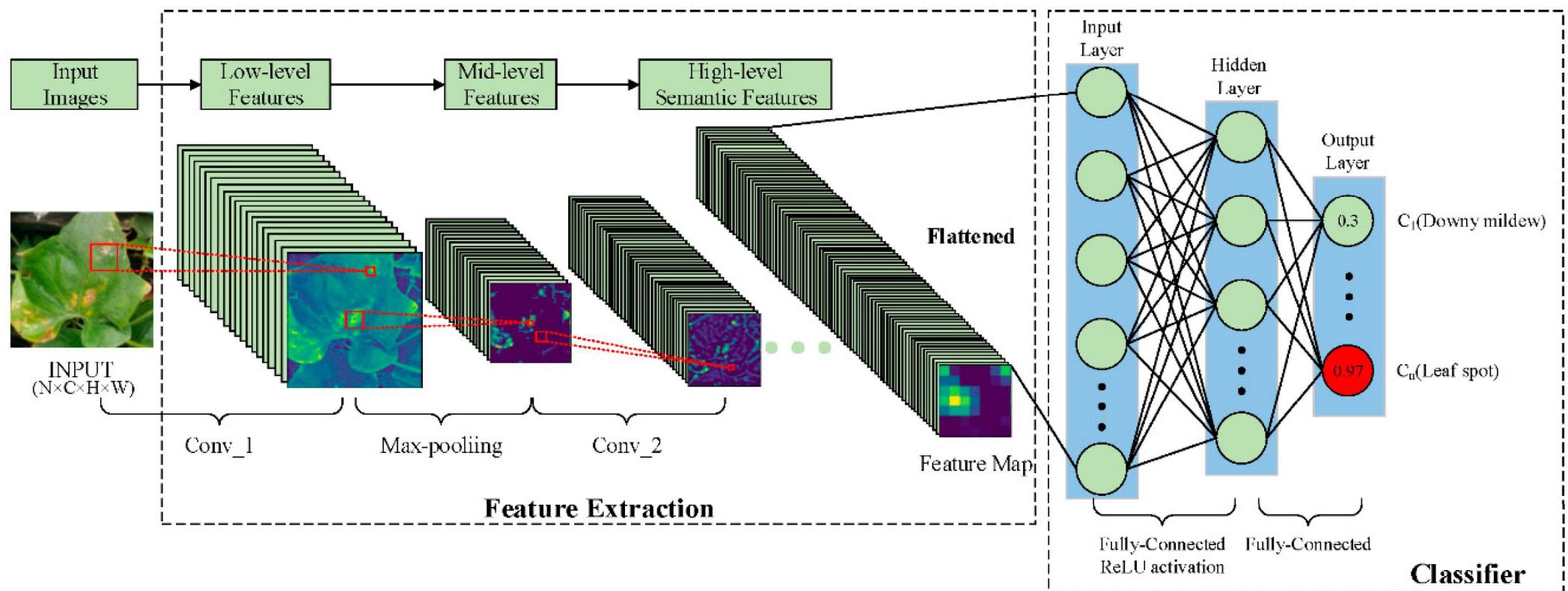
*QP* :Quantization Parameter  
*MAD* :Mean Absolute Difference

# AI-assisted video coding



# 4. Deep Learning

# Deep Learning Model

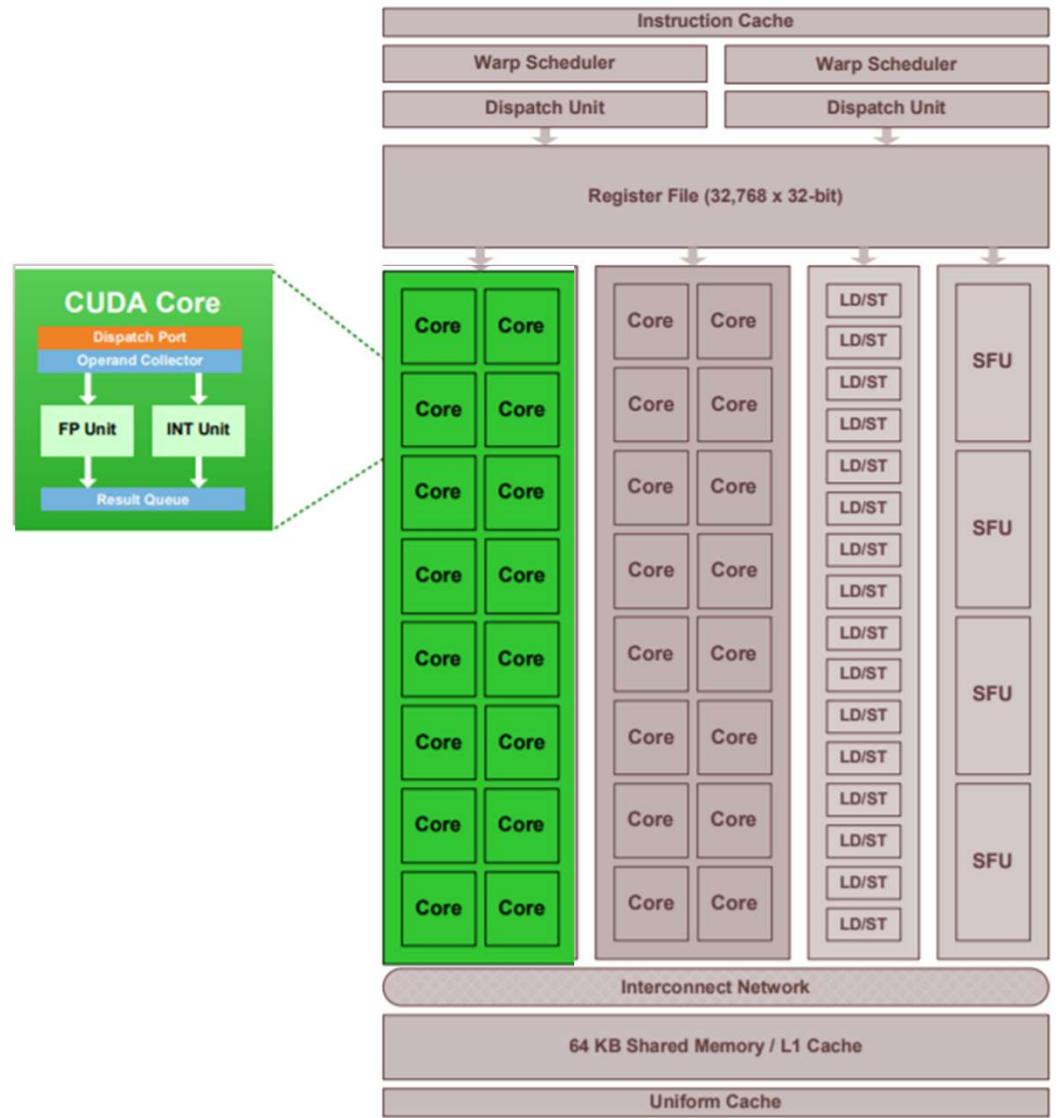
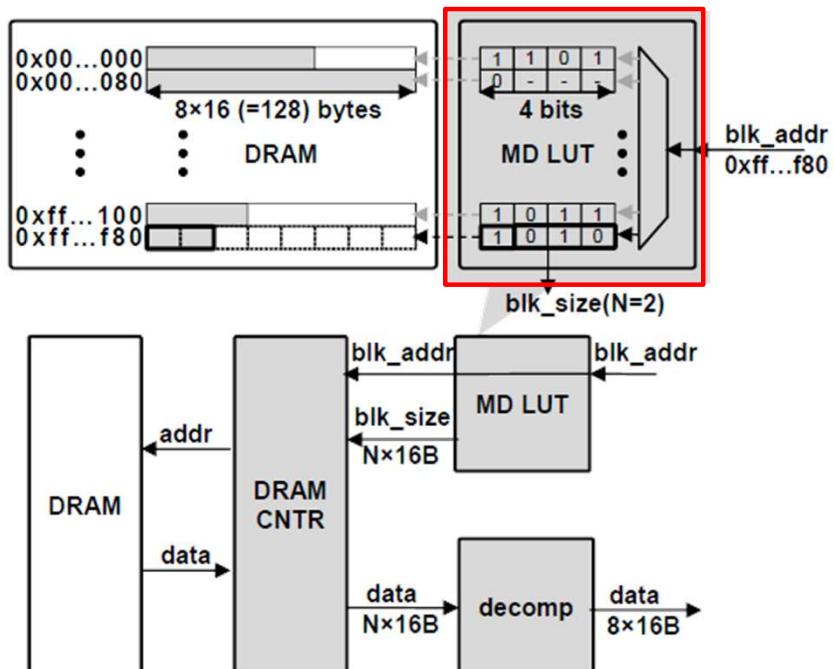


Source: <https://www.mdpi.com/2077-0472/11/8/707>

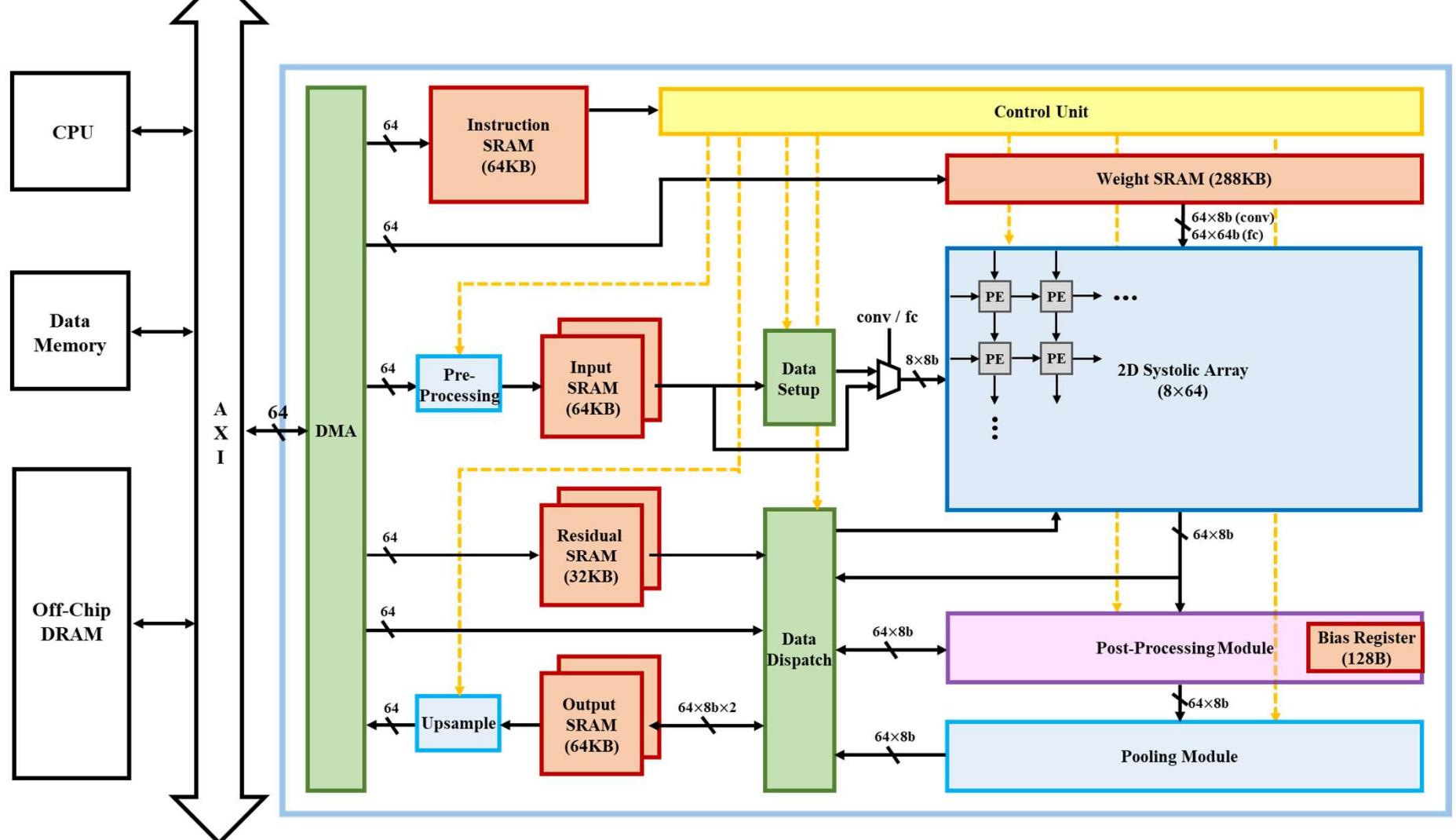
# Circuits for Deep Learning

- GPU: Graphics processing unit

Memory I/O compression



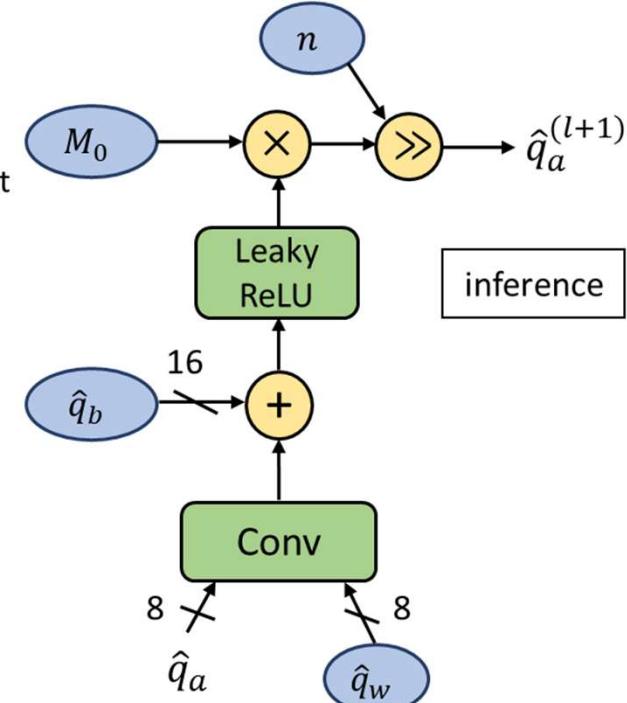
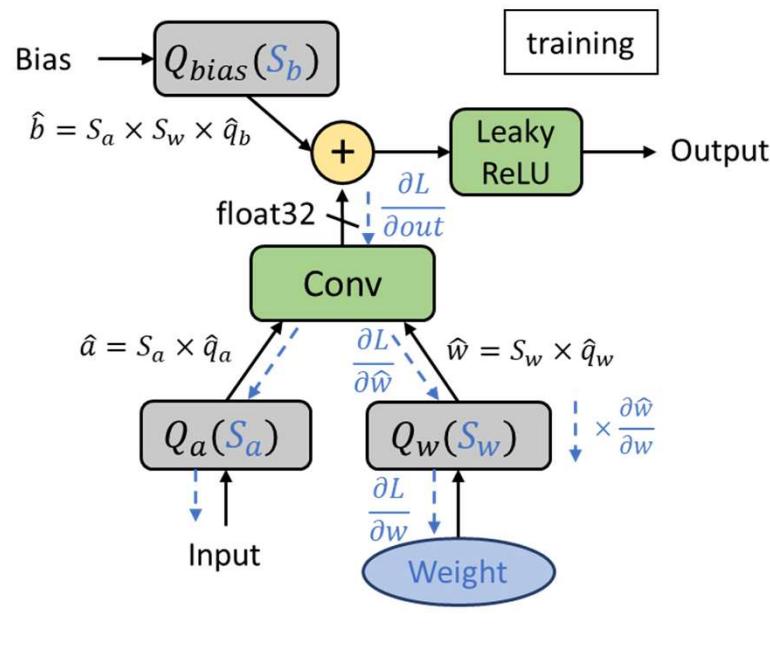
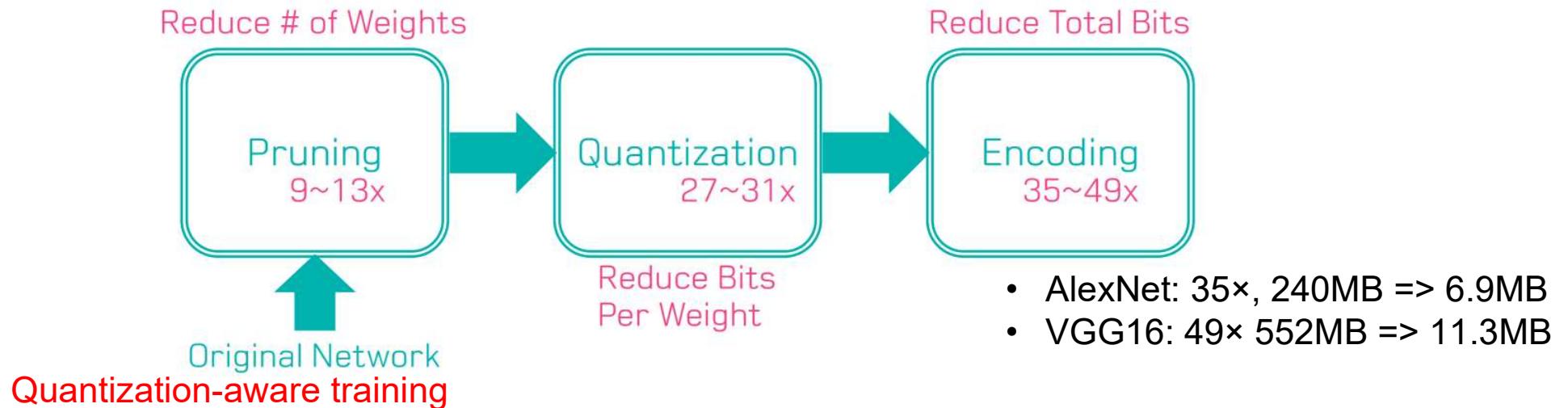
# Deep Learning Accelerator



## Systolic Array:

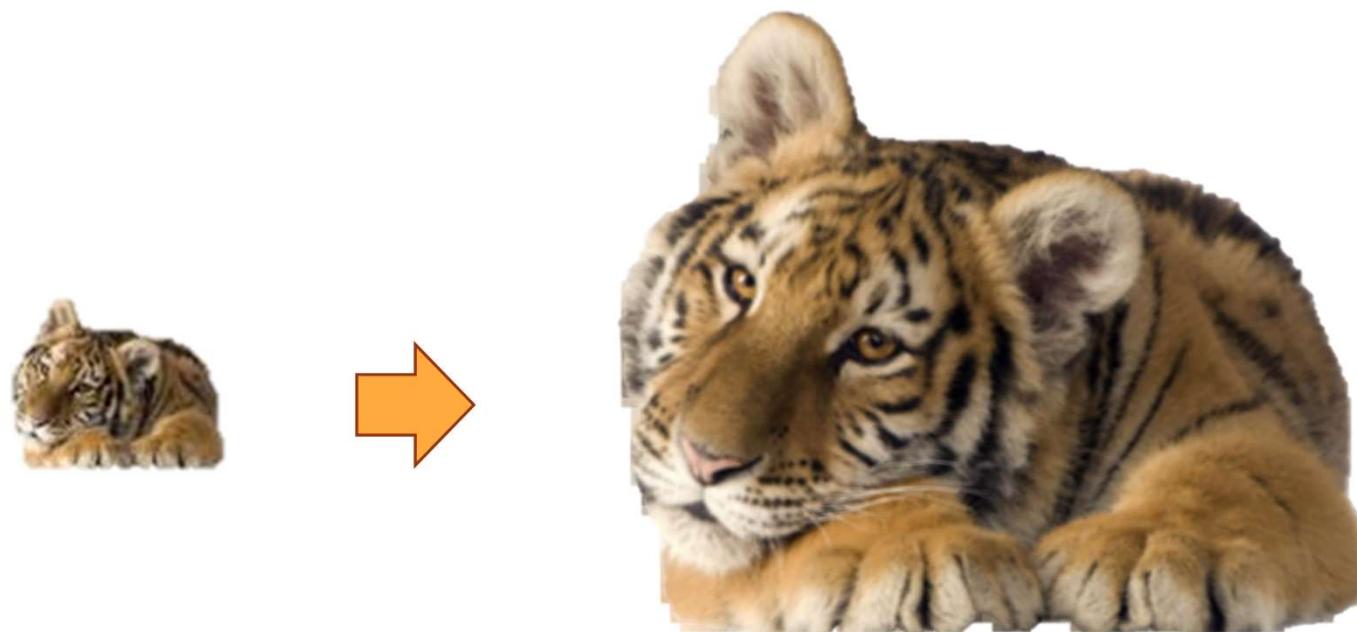
- Simple and regular design
- Concurrency and communication
- Balancing computation with I/O

# Neural network compression



# Application: Image Super-Resolution

- Input low-resolution image to get a larger and clear one



# Super-Resolution Performance

- Set14 “Baboon” x4

Bicubic 22.44 / 0.4510

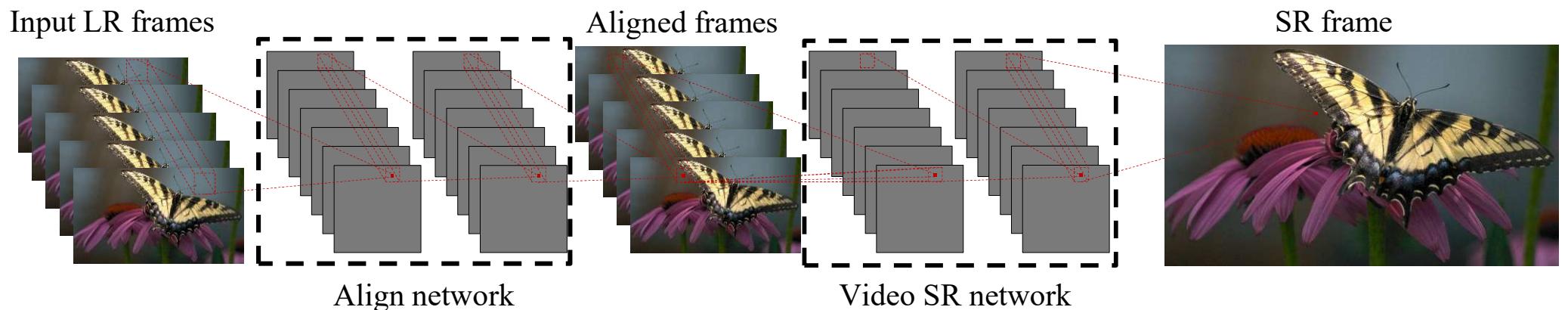


Super-Resolution 24.86 / 0.6953



# Video Super-Resolution

1. Input multiple input frames
2. Perform alignment for each input frame
3. Concatenation of all Aligned frames and input to Video SR network



# Video Super-Resolution Demo - city

SR Magnified



Bicubic interpolation

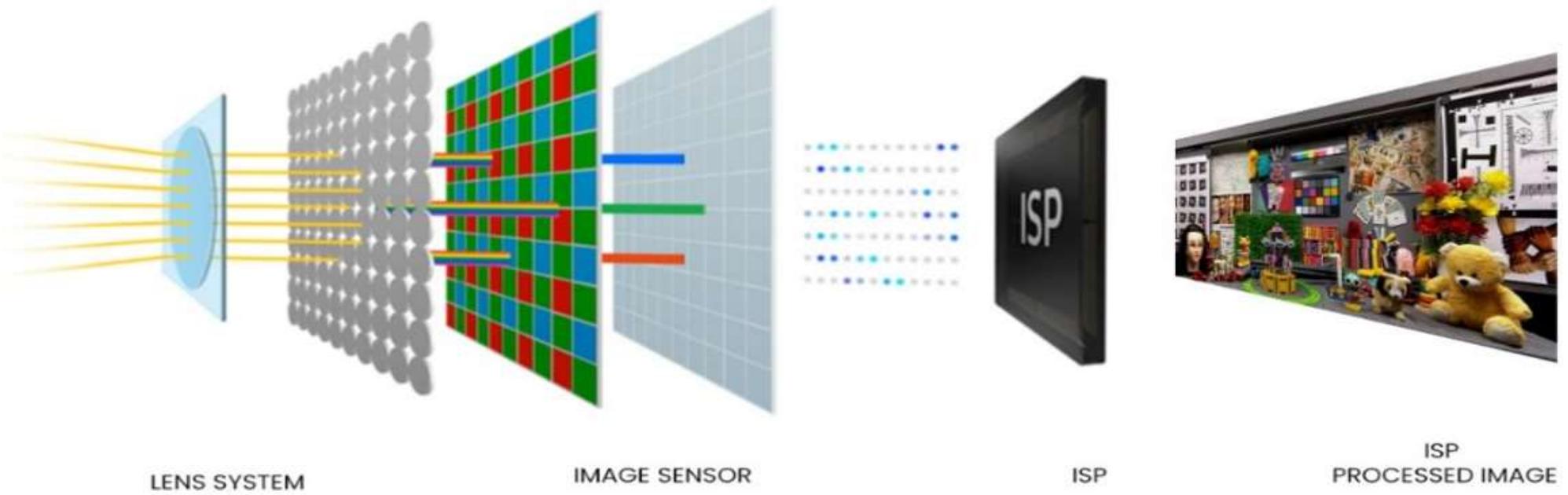


time



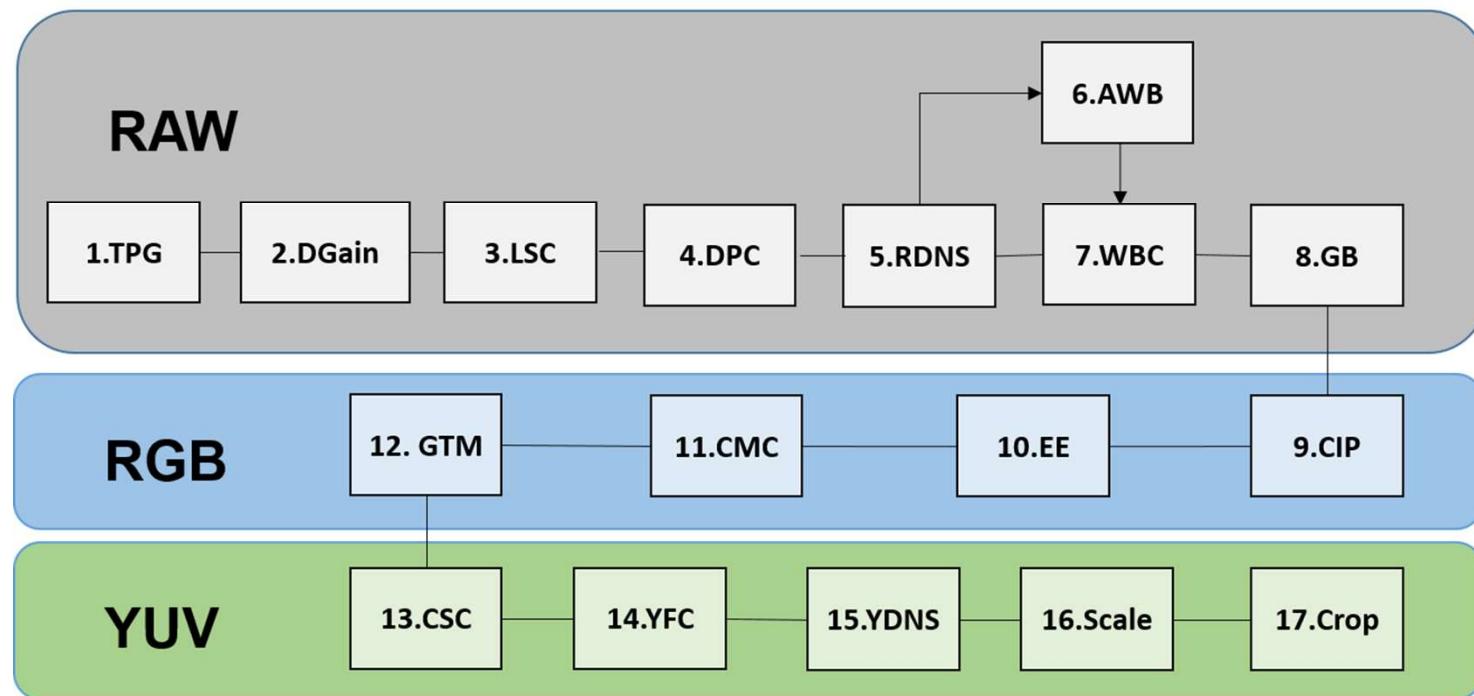
2024/4/13

# Image Signal Processor (ISP)



Source: PathPartner

# Image Signal Processor (ISP)



TPG	Test Pattern Generation
Dgain	Digital Gain
LSC	Lens Shading Correction
DPC	Defeated Pixel Correction
RAWDNS	RAW Denoise
AWB	Auto White Balance
WBC	White Balance Correctio
GB	Green Balance
DMC	Demosaic
EE	Edge Enhacement
CMC	Color Matrix Correction
GTM	Global Tone Mapping
CSC	Color Space Conversion
YFC	YUV Format Conversion
YUVDNS	YUV Denoise
Scale	Scaledown

xkISP: <http://openasic.org>

# Vision: new intelligence via deep learning

