

Large Models as Compressors for Next Generation Communication Systems

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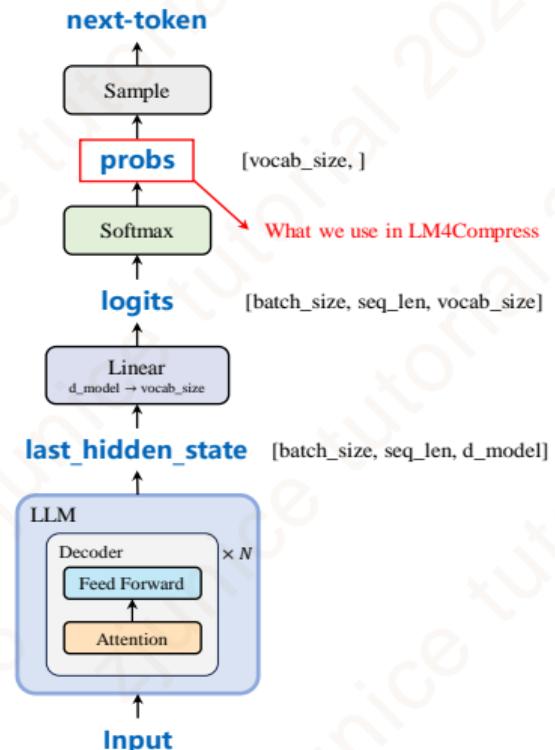
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Large Models (LMs) as Compressors



Output Layers of LLM

- The most common form: **next-token**.
 - **The most intuitive output** when using LLMs.
 - Then mapped into characters via tokenizers.
- One level deeper: **probs** (probability distribution).
 - Where the **next-token** is **sampled** from (e.g. Top-k: sample from k tokens with highest probs).
 - **Key of LMs acting as compressors.**
- One level deeper: **logits**.
 - The "**scores**" assigned to each **token** in the vocabulary by the model's output.
 - $\text{probs} = \text{Softmax}(\text{logits}[0][-1], \text{dim}=-1)$
- One level deeper: **last_hidden_state**.
 - Output of the **last decoder layer**.
 - Hidden_states represent **high-dimensional contextual representations**.



Language Modeling is Compression¹



- The key of lossless compression: **probabilistic modeling** of data.
- LMs, trained on massive data, can achieve **precise probability prediction**, able to accurately calculate $\rho(x_i|x_{<i})$
- Intuitively, LMs have the potential to be **compressors** of data.



Theoretically:

Based on **Shannon's Source Coding Theorem**

- **Entropy** of data:

$$H(x) = - \sum_x \rho(x) \log_2 \rho(x)$$

- **Min average length** of lossless compression:

$$L^* = \mathbb{E}_{x_{1:n} \sim \rho} \left[\sum_{i=1}^n -\log_2 \rho(x_i|x_{<i}) \right]$$

- Suboptimal length using an **estimated distribution** $\hat{\rho}$:

$$\sum_{i=1}^n -\log_2 \hat{\rho}(x_i|x_{<i})$$

- **Expected length of lossless compression:**

$$L^* = \mathbb{E}_{x_{1:n} \sim \rho} \left[\sum_{i=1}^n -\log_2 \hat{\rho}(x_i|x_{<i}) \right]$$

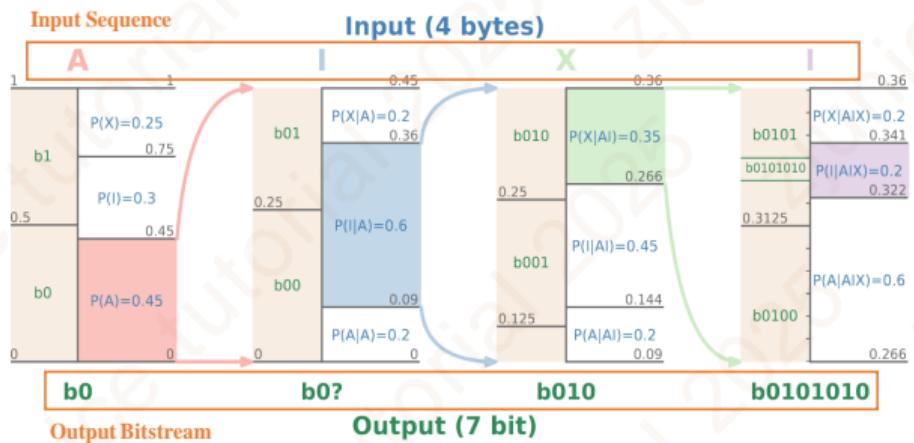
- **Binary Cross-Entropy Loss:**

$$\begin{aligned} \text{LogLoss} = \\ -\frac{1}{N} \sum_{i=1}^N [y_i \log(\hat{y}_i) + (1 - y_i) \log(1 - \hat{y}_i)] \end{aligned}$$

¹G. Deletang et al., "Language modeling is compression," in *International Conference on Representation Learning*, vol. 2024, 2024, pp. 14 165–14 181.



Mechanism: LM-Powered Arithmetic Coding



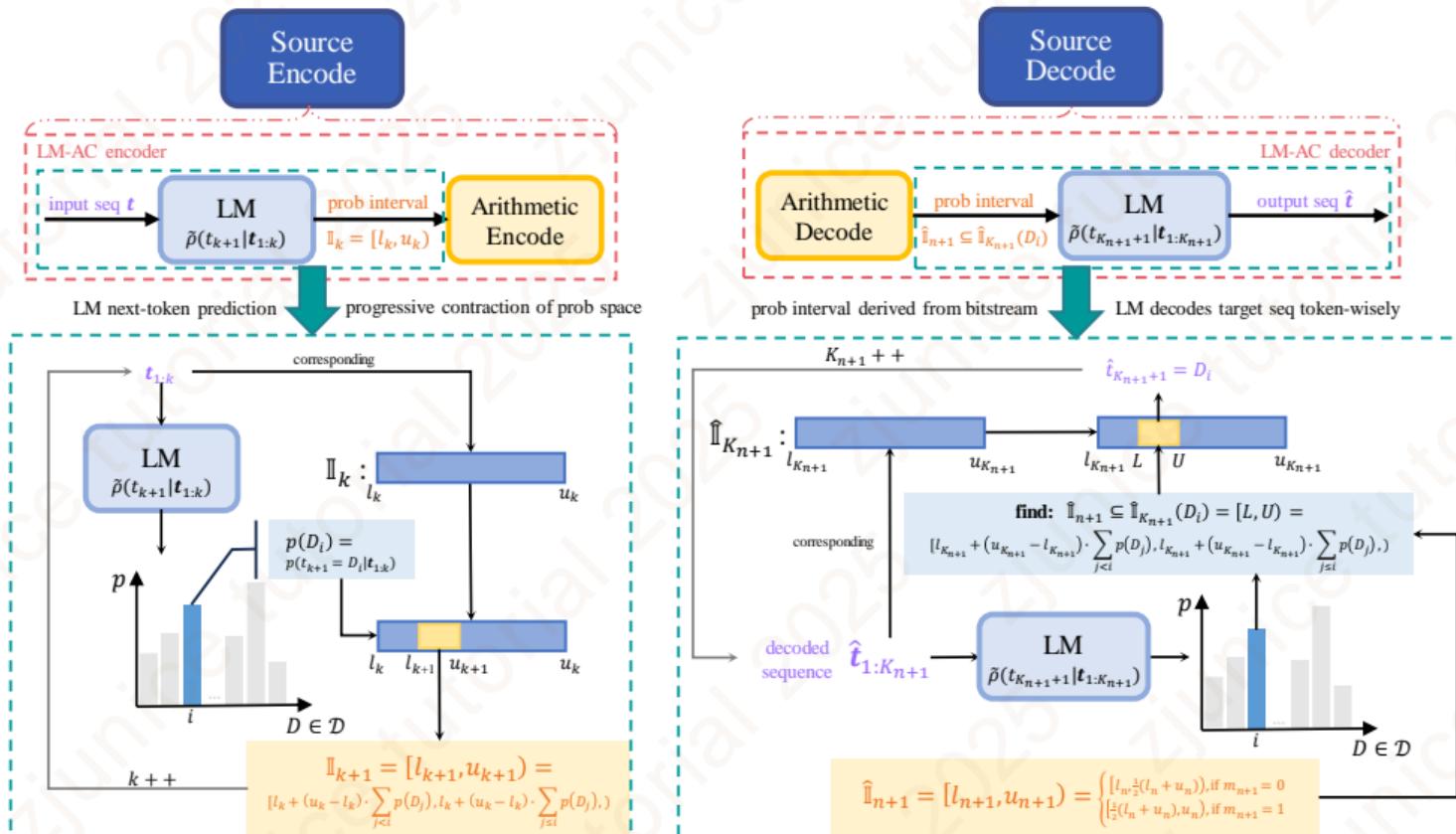
Narrowing down the probability range to obtain a more precise interval

Figure: Example of Arithmetic Coding (AC)

- **1. Initialization:**
Start with the interval $[0, 1]$.
- **2. Get Probability:**
Use LMs to get conditional probs $\hat{p}(x_i|x_{<i})$ of next symbol.
- **3. Narrow Interval:**
AC encoder narrows current interval $[l, u]$ based on $\hat{p}(x_i|x_{<i})$.
- **4. Output Bitstream:**
Output the shortest binary code in the final interval.



LM-based Arithmetic Codec

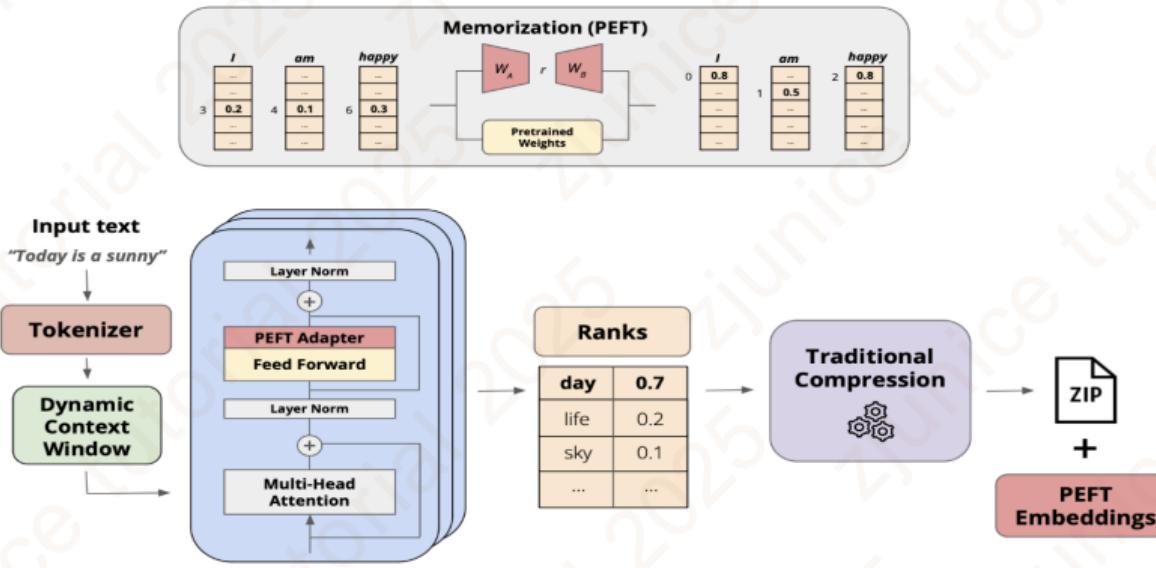




LM for Text Compression

- Typical works:

- LLMZip(2023.6)², GPT-AC(2023.8)³, AlphaZip(2024.9)⁴, FineZip(2024.9)⁵



²C. S. K. Valmeekam et al., "Llmzip: Lossless text compression using large language models," *arXiv preprint arXiv:2306.04050*, 2023 .

³C. Huang et al., "Approximating human-like few-shot learning with gpt-based compression," *arXiv preprint arXiv:2308.06942*, 2023 .

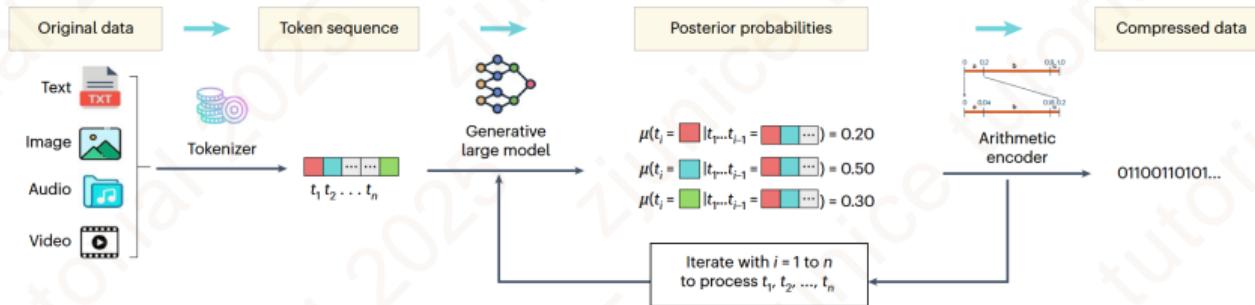
⁴S. S. Narashiman and N. Chandrachoodan, "Alphazip: Neural network-enhanced lossless text compression," *arXiv preprint arXiv:2409.15046*, 2024 .

⁵F. Mittu et al., "Finezip: Pushing the limits of large language models for practical lossless text compression," *arXiv preprint arXiv:2409.17141*, 2024 .

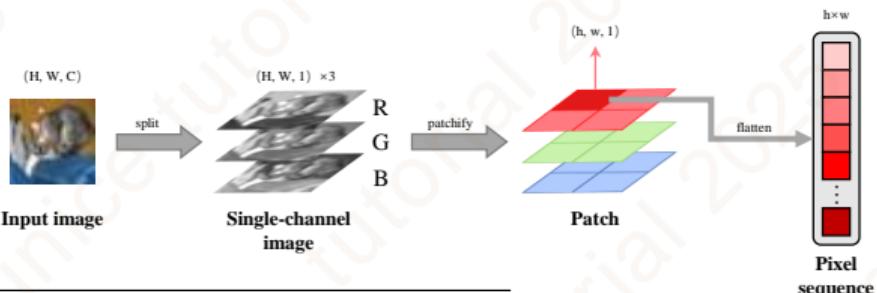


LM for Image Compression

- Lossless Data Compression by Large Models⁶ (using iGPT⁷ for image compression)



- Image pre-processing:



- 1. Channel splitting
- 2. Image patchification
- 3. Pixel flattening
- 4. Sequence concatenation

⁶Z. Li et al., “Lossless data compression by large models,” *Nature Machine Intelligence*, pp. 1–6, 2025.

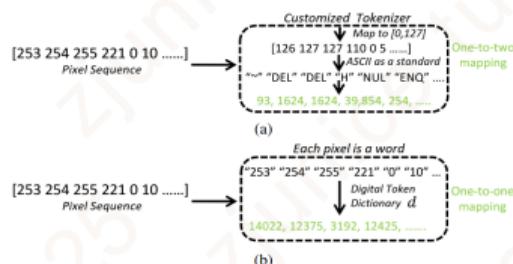
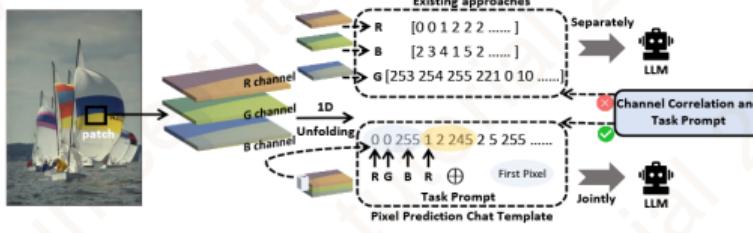
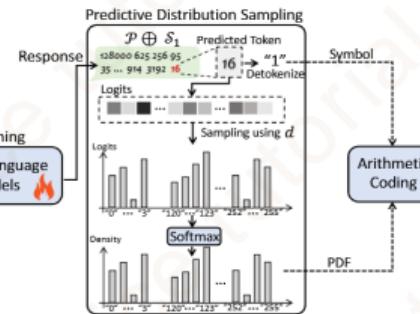
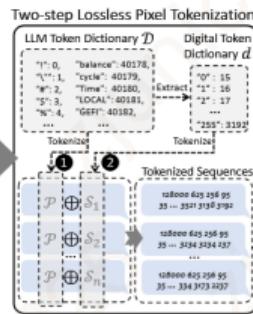
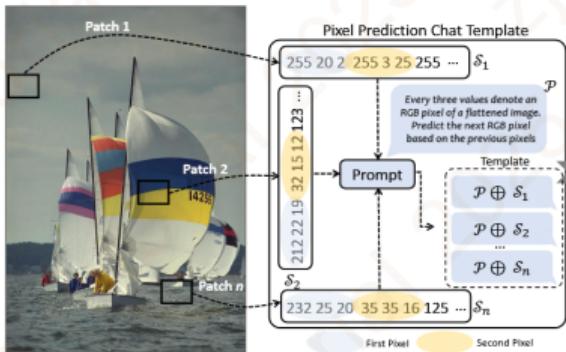
⁷M. Chen et al., “Generative pretraining from pixels,” ser. ICML’20, JMLR.org, 2020.



LM for Image Compression

■ Typical works:

- Next-pixel prediction(2024.11)⁸, Visual prompts(2025.2)⁹



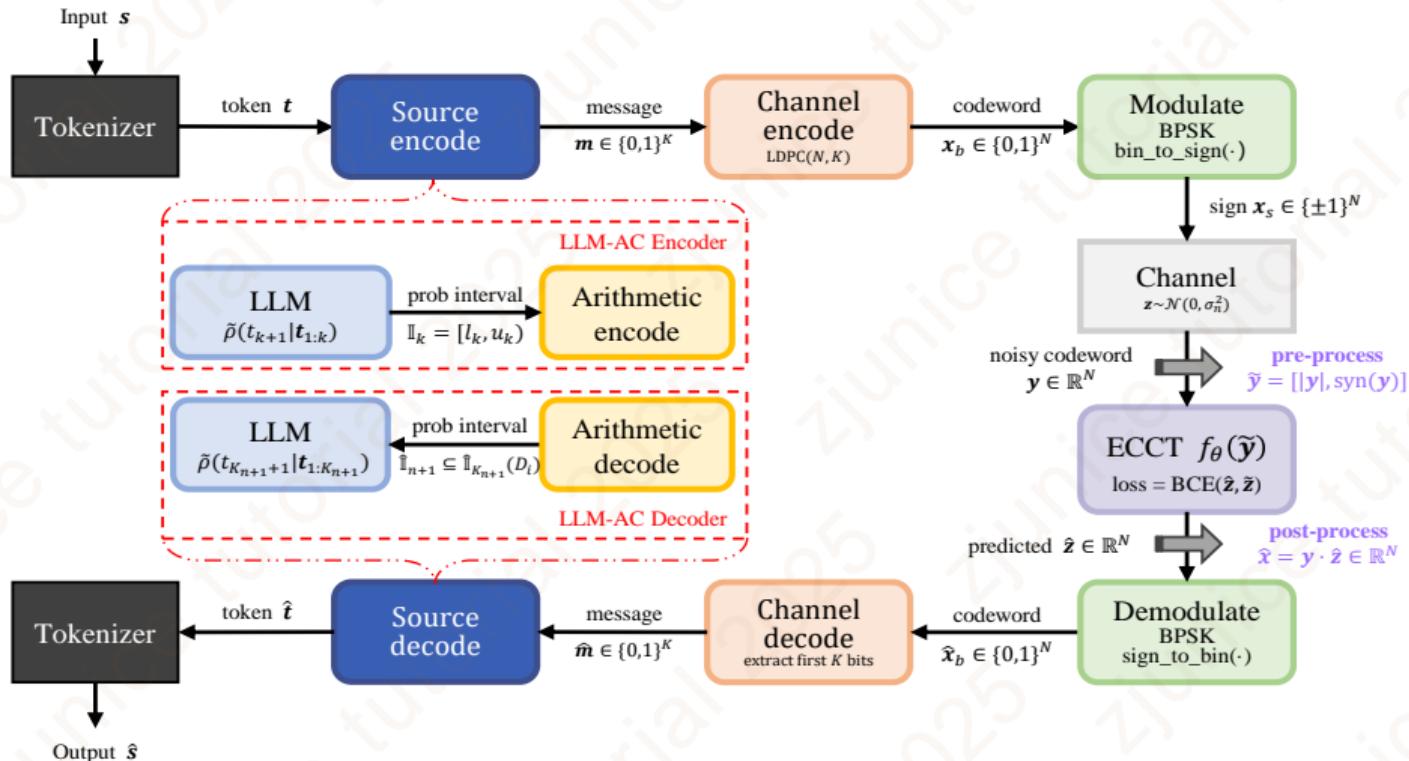
⁸K. Chen et al., "Large language models for lossless image compression: Next-pixel prediction in language space is all you need," *arXiv preprint arXiv:2411.12448*, 2024 .

⁹J. Du et al., "Large language model for lossless image compression with visual prompts," *arXiv preprint arXiv:2502.16163*, 2025 .

LM-based Separate Source Channel Coding (SSCC) Systems



System Framework of LM-SSCC¹⁰



¹⁰T. REN et al., "Separate source channel coding is still what you need what you need: An llm-based rethinking based rethinking," *ZTE COMMUNICATIONS*, vol. 23, no. 1, 2025 .



Error Correction Code Transformer (ECCT)¹¹

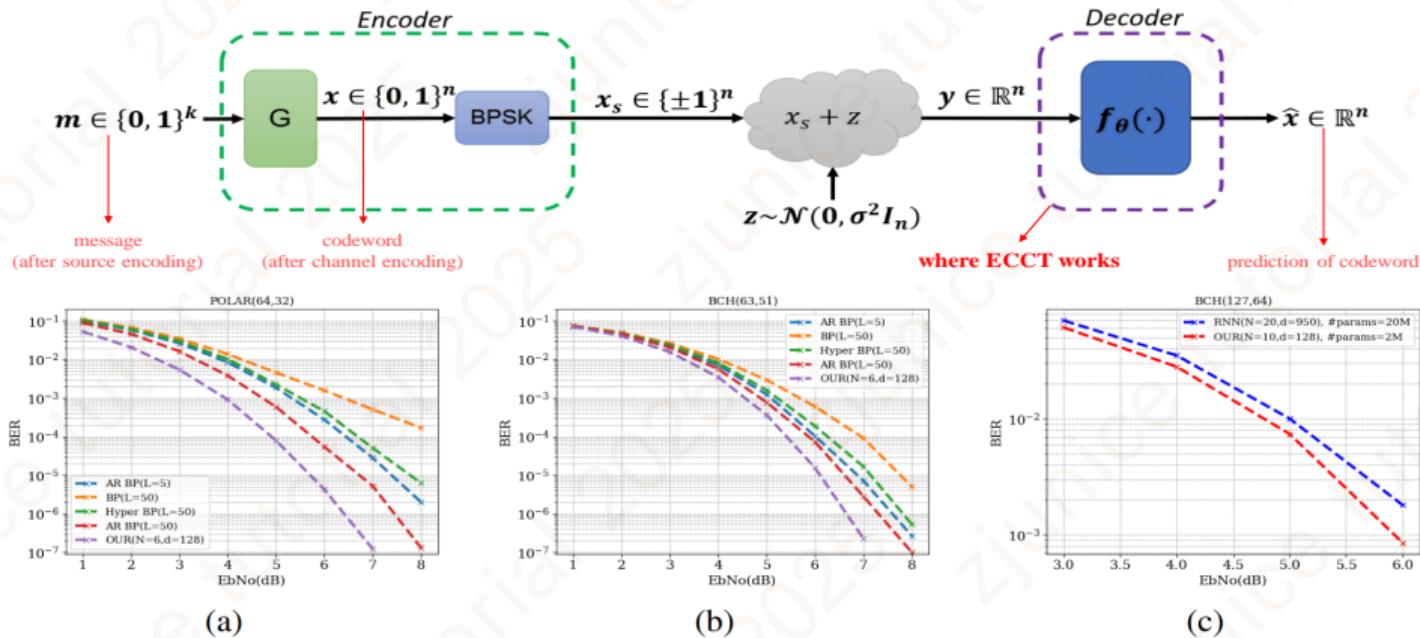


Figure: ECCT outperforms (a,b) traditional ECCs and (c) other NN-based approaches in terms of BER over Rayleigh channel.

¹¹Y. Choukroun and L. Wolf, "Error correction code transformer," in *Advances in Neural Information Processing Systems*, vol. 35, Curran Associates, Inc., 2022, pp. 38 695–38 705.



Error Correction Code Transformer (ECCT)

- Transformer-based module for enhanced channel coding in SSCC Systems

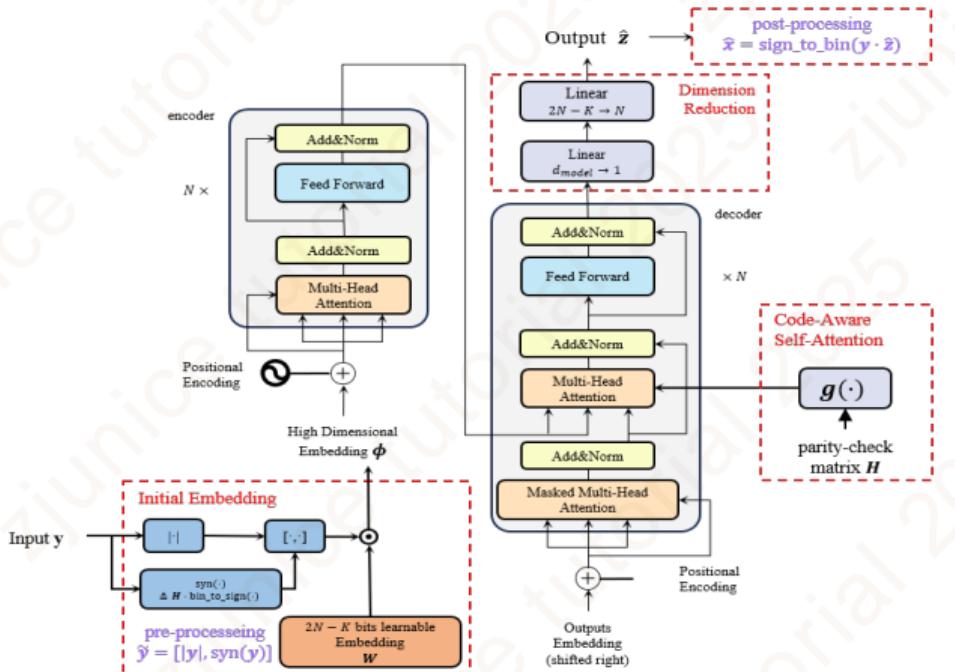
Additional elements:

Positional Reliability Coding

- Positional:** Dimension-wise mapping into high-dimensional embeddings
 - Reliability:** Attributable to the integrated embeddings of magnitude and syndrome

Code Aware Self-Attention

- Incorporate fundamental **domain knowledge** about relevant codes
 - Construct a symmetric **mask** according to the **parity-check matrix**

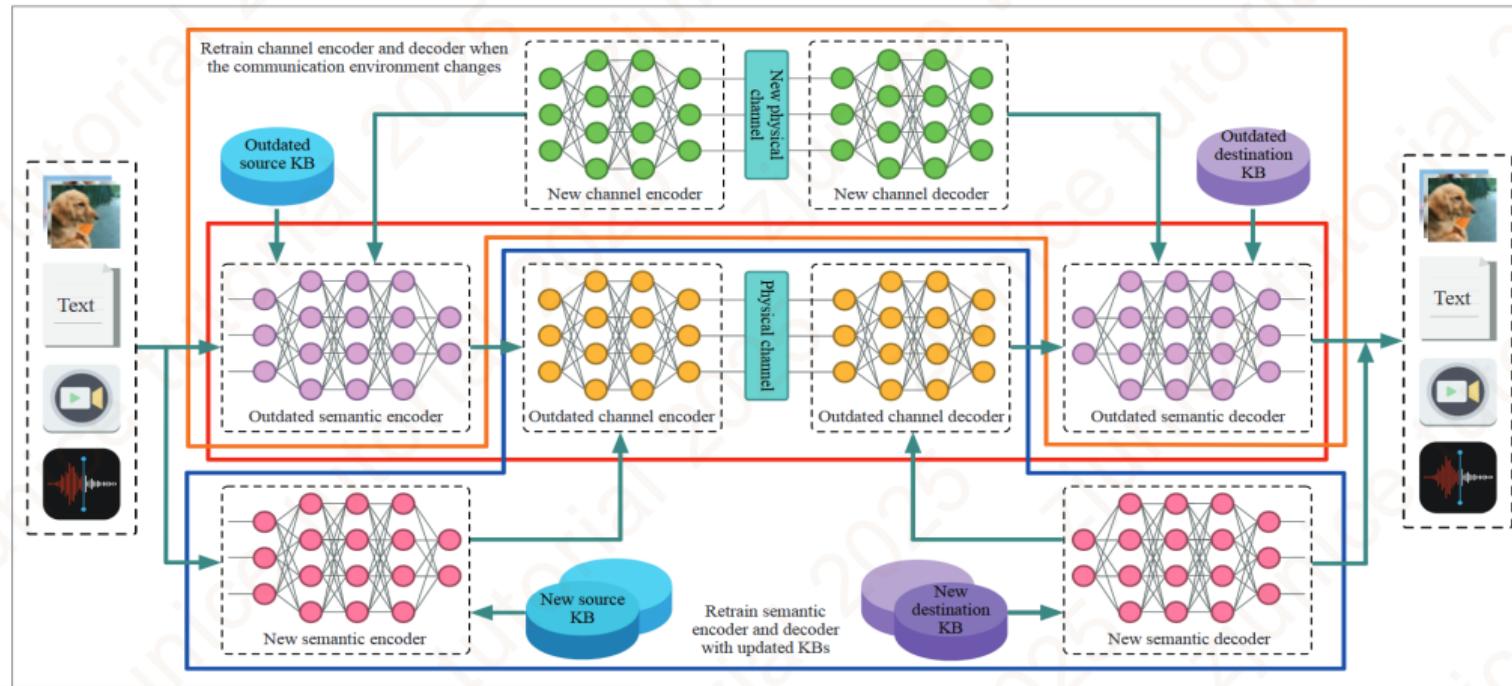


Comparisons with Joint Source Channel Coding (JSCC) Systems



Deep Learning-Based Communication Systems

■ Deep Learning-Based Semantic Communication Architecture¹²

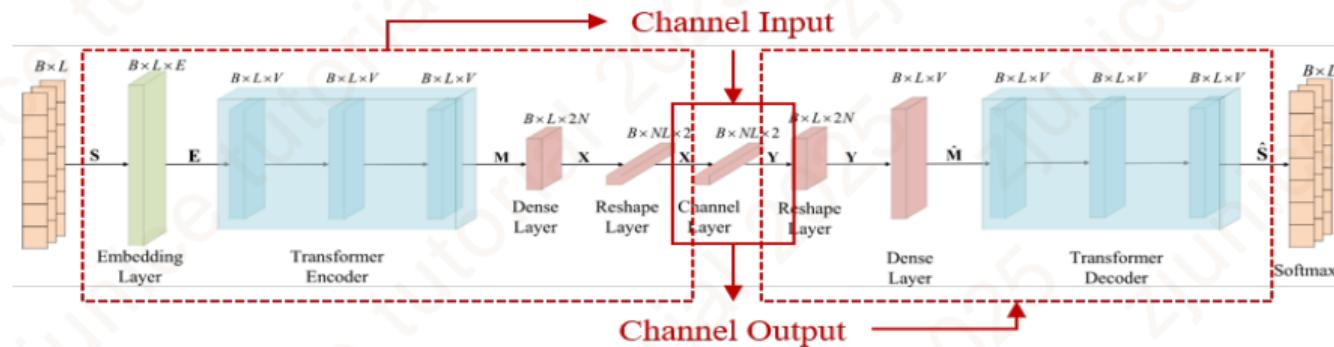
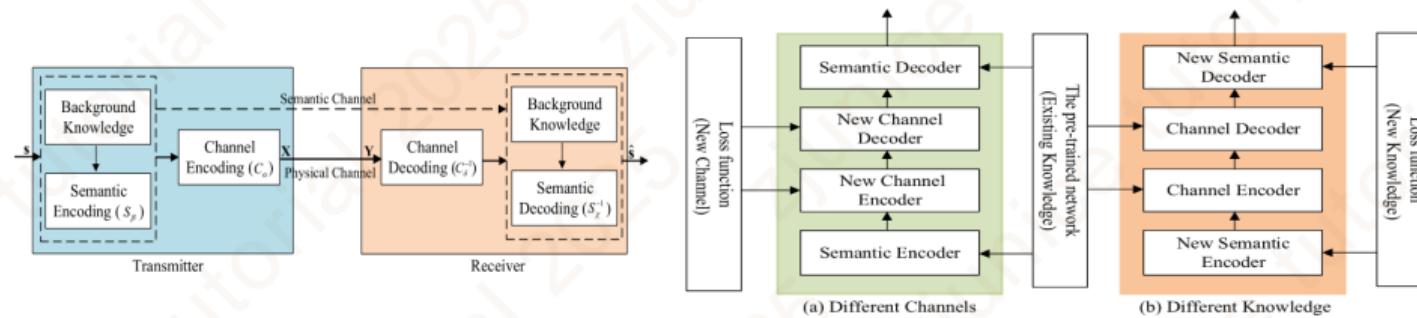


¹²X. Luo et al., "Semantic communications: Overview, open issues, and future research directions," *IEEE Wireless Communications*, vol. 29, no. 1, pp. 210–219, 2022.



JSCC System Frameworks

End-to-End Communication Systems for **Text** Modality (represented by **DeepSC¹³,UT**)



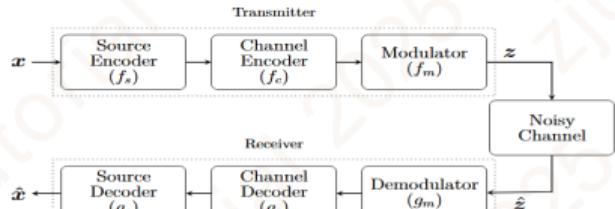
¹³H. Xie et al., "Deep learning enabled semantic communication systems," *IEEE Transactions on Signal Processing*, vol. 69, pp. 2663–2675, 2021.

¹⁴Q. Zhou et al., "Semantic communication with adaptive universal transformer," *IEEE Wireless Communications Letters*, vol. 11, no. 3, pp. 453–457, 2022.

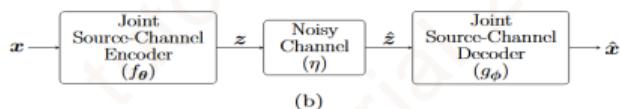


JSCC System Frameworks

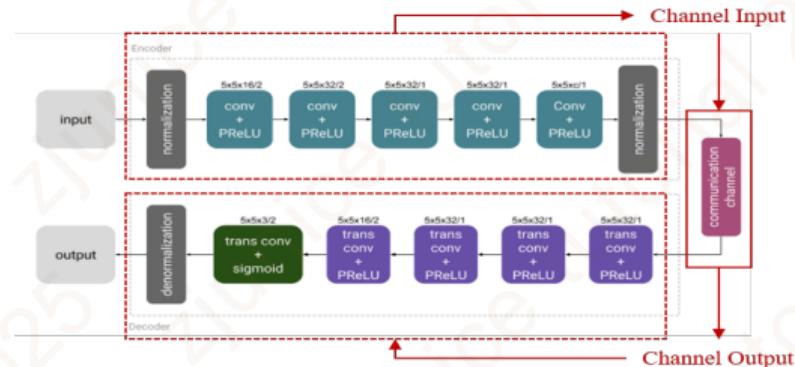
End-to-End Communication Systems for **Image** Modality (represented by DeepJSCC¹⁵)



(a)



(b)



Two Typical JSCC Systems

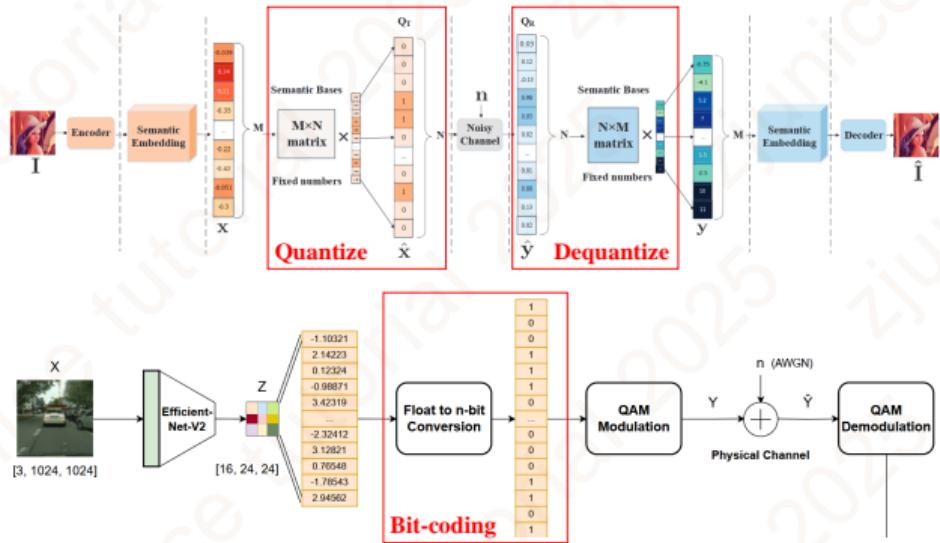
- Most JSCC systems are modified based on these two systems (DeepSC and DeepJSCC), either updating the model (e.g. CNN to Transformer) or adding additional modules.

¹⁵E. Bourtsoulatze et al., "Deep joint source-channel coding for wireless image transmission," *IEEE Transactions on Cognitive Communications and Networking*, vol. 5, no. 3, pp. 567–579, 2019.



JSCC System Frameworks

- Some studies incorporate quantization¹⁶/bit-coding¹⁷ modules



■ **SparseSBC:**
Quantization limits the bits to be transmitted, but also **limits the performance**.

■ **D-SIC:**
Bit-coding introduces **redundancy**, consuming more transmission energy.

¹⁶S. Tong et al., "Alternate learning-based snr-adaptive sparse semantic visual transmission," *IEEE Transactions on Wireless Communications*, vol. 24, no. 2, pp. 1737–1752, 2025 .

¹⁷B. Khalid et al., "D-sic: Energy-efficient digital semantic image communication via large generative models," *Authorea Preprints*, 2025 .



Limitations of JSCC

Despite the promising performance of JSCC, several **critical shortcomings** hinder its practical deployment:

- **Incompatibility with Digital Communication Systems**
 - JSCC systems are inherently **analog** in nature, transmitting **continuous-valued** symbols, incompatible with the **discrete, bit-based** architecture.
- **Performance Degradation from Digitization Efforts**
 - Introducing **quantization/bit-coding modules** to bridge the gap imposes **a new, often restrictive, upper bound** on achievable performance.
- **Lack of Adaptability and High Training Overhead**
 - JSCC models must be **fully trained end-to-end** for a specific **dataset/channel/SNR**, requiring a costly retraining process for every new deployment scenario.
- **Overly Optimistic SNR Calculation and Unfair Benchmarking**
 - For JSCC systems, performance is often evaluated based on the **average power per transmitted symbol** rather than the power **per information bit**.



Improvements of LM-SSCC¹⁸

■ Superior System Compatibility

- Our scheme outputs a **standardized discrete bitstream**, seamlessly integrating with existing **digital** communication infrastructures.

■ Modular Design and High Flexibility

- LM-AC and ECCT can both be functioned as a "**plug-and-play**" component. Our work effectively **pushes the "cliff effect"** of SSCC systems towards lower **SNR**, making SSCC systems highly competitive even in harsh environments.

■ Strong Generalization Capability

- Leveraging foundation models pretrained on **massive, general-purpose datasets**, LM-SSCC exhibits powerful generalization capabilities across **diverse data domains** without exhaustive retraining.

■ Exceptional Performance Potential

- Attributed to the **vast prior knowledge** embedded within pretrained large models, their semantic prediction capability promises an unprecedented compression performance at a **super-low bitrate**.

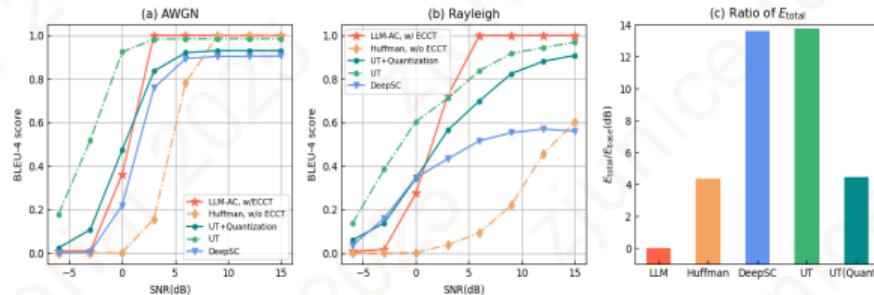
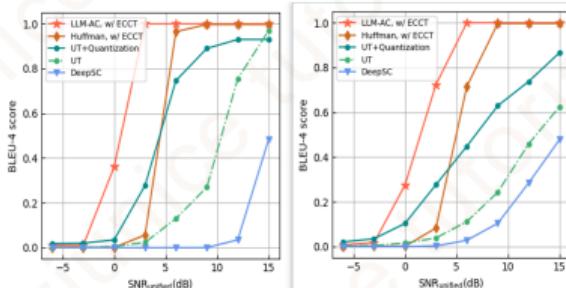
¹⁸T. REN et al., "Separate source channel coding is still what you need what you need: An llm-based rethinking based rethinking," *ZTE COMMUNICATIONS*, vol. 23, no. 1, 2025 .



Improvements of LM-SSCC

- Providing a **unified SNR benchmark by aligning the total transmitted energy**
 - For float32-based JSCC communication system, $R_m = \log_2(M) = 32$, consumes **additional** $10 \times \log_{10}(32) \approx 15.051\text{dB}$

$$\begin{aligned}\text{SNR} &= 10 \log_{10} \left(\frac{E_{\text{total}}}{N_0 \cdot \text{Num}} \right) = 10 \log_{10} \left(\frac{E_{\text{total}}}{N_0 \cdot \text{Num}_{\text{unified}}} \times \frac{\text{Num}_{\text{unified}}}{\text{Num}} \right) \\ &= \text{SNR}_{\text{unified}} + 10 \log_{10} \left(\frac{\text{Num}_{\text{unified}}}{\text{Num}} \right).\end{aligned}$$



Conclusion & Future Prospect

Conclusion



I have talked about

- **Language Modeling is Compression:**

Minimizing log-loss is equivalent to minimizing compression rate, enabling efficient lossless compression via arithmetic coding.

- **Advantages of LM-SSCC:**

Integrating LM-based compression with ECCT channel coding enhances system robustness and generalization while maintaining digital compatibility.

- **Superiority over JSCC:**

LM-SSCC overcomes limitations of JSCC in digitization, generalization, and training overhead, offering a viable path for next-generation communication systems.

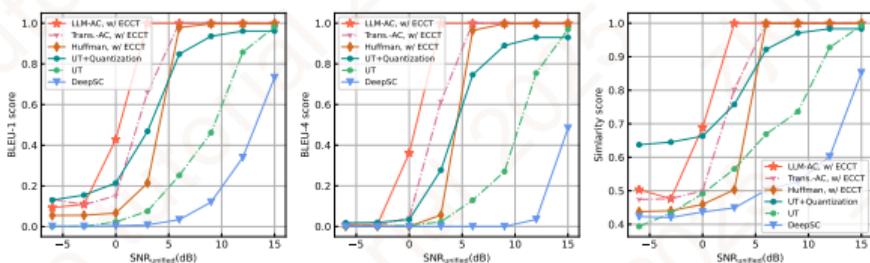


Future Prospect

■ Transformer-based Communication Systems

Transformer-based AC + ECCT

Maybe key component of physical layer in next generation communication systems



Model	Params	FLOPs
LLM-SSSC	124.51M	≈ 960G
Trans.-SSSC	0.33M	≈ 4.5G
DeepSC	10.58M	≈ 57G
UT	18.43M	≈ 12G

■ Fully leveraging the characteristic of image data

Pixel-level priors (e.g., intra-pixel inter-channel correlation and local self-similarity)

- Change the paradigm of pixel value sequence prediction.

Fixed value range of the sequence (0-255)

- Build up pixel-specific tokenizers and models.

Thank you

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