Fox knot colorings and Alexander invariants.

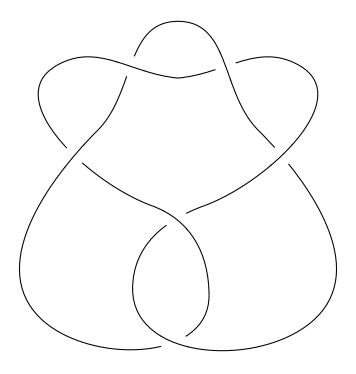
(Kolorowania Foxa i niezmienniki Alexandera)

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1 Preliminaries

1.1 Knots and diagrams

KTO CO ROBIŁ

In mathematical terms, a knot is a particular embedding $S^1 \hookrightarrow S^3$. A knot diagram is a immersive projection $D: S^1 \to \mathbb{R}^2$ along a vector such that no three points of the knot lay on this vector [4].

 S^1 is an orientable space thus we can choose an orientation for a knot being considered. Then a diagram D is oriented if it is a projection of an oriented S^1 .

Intuitively, two knots K_1 and K_2 are equivalent if we can deform one into the other without cutting it and only manipulating it with our hands [2]. This translates to equivalence of diagrams, which is generated by a set of moves, called the **Reidemeister moves**. In the case of a diagram without an orientation, three moves are sufficient. When an orientation is imposed on D, 4 diagram moves generate the whole equivalence relation on diagrams [3].

1.2 Knot group

Let K be a knot and D be its oriented diagram with s segments and x crossings.

Definition 1.1: knot group.

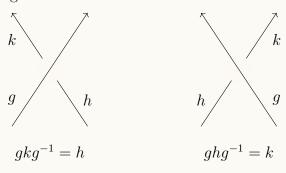
The fundamental group of a knot embedded in a three dimensional sphere S^3 is called a **knot group**.

$$\pi_1(\mathbf{K}) := \pi_1(\mathbf{S^3} - \mathbf{K}).$$

Although the knot itself has the same homotopy type as a circle, the knot group has usually an interesting yet difficult structure. The most known representation of the knot group is called **the Wirtinger presentation**.

Definition 1.2: Wirtinger presentation.

Given a diagram D of knot K with segments $a_1, a_2, ..., a_s$ and crossings $c_1, ..., c_x$ the knot group $\pi_1(K)$ can be represented as $\pi_1(K) = \langle G \mid R \rangle$, where G is the set of segments of D and relations R correspond to crossings in the manner described in the diagram below



Representation $\langle G \mid R \rangle$ described above is called the **Wirtinger presentation** [1, Chapter 6].

An easily obtainable result, either by applying the Mayer-Vietoris sequence to $S^3 = K \oplus S^3 - K$ or noticing that every two generators are conjugate, is that the abelianization of the knot group is always \mathbb{Z} . This leads to an acyclic complex

$$0 \longrightarrow K_G \longrightarrow G = \pi_1(K) \xrightarrow{ab} \mathbb{Z} = G^{ab} \longrightarrow 0$$

If G is considered in its Wirtinger presentation, then K_G does not have a finite set of generators. If $a_1,..., a_s$ where the generators of G such that $(a_i)^{ab} = 1$ for every i, then choosing new generators to be $x_i = a_i a_1^{-1}$ for i = 2,..., s implies that K is generated by $a_1^k x_i a_1^{-k}$ for i = 2,..., s and $k \in \mathbb{Z}$.

Definition 1.3: metabelianization.

Let G be a knot group and let $K_G = \ker(ab : G \to \mathbb{Z})$. Then we call $G^{mab} = G/[K_G, K_G]$ the **metabelianization** of G.

The following exact sequence is exact

$$0 \longrightarrow K_C^{ab} \longrightarrow G^{mab} \longrightarrow \mathbb{Z} \longrightarrow 0$$

We can define the action of \mathbb{Z} on K_G^{ab} as

$$t(x_i) := a_1 x_i a_1^{-1}$$

which allows us to transform K_G^{ab} into a $\mathbb{Z}[\mathbb{Z}]$ -module.

Lemma 1.1.

The $\mathbb{Z}[\mathbb{Z}]$ modules K_G^{ab} and G^m are isomorphic.

1.3 Infinite cyclic covering

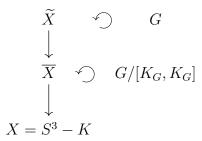
Let X be the complement of a knot K, that is $X = S^3 - K$. Take \widetilde{X} to be its universal covering, meaning that its fundamental group is trivial. The fundamental group G of X acts on its universal covering by deck transformations. The commutator subgroup $K_G = [G, G]$ is normal in G and so we the action of K_G on \widetilde{X} is well defined. Thus we might take the quotient space $\overline{X} = \widetilde{X}/[G, G]$ and call it the **infinite cyclic covering** of X. The fundamental group of \overline{X} is exactly

$$\pi_1(\overline{X}) = [G, G] = K_G$$

and from the perspective of homology modules, we have

$$H_1(\overline{X}, \mathbb{Z}) = \pi_1(\overline{X})^{ab} = K_G^{ab}.$$

The following diagram illustrates the construction described above



A Seifert surface S of knot K is an orientable surface with boundary embedded in S^3 such that $\partial S = K$. Take a countable amount of X, with S without its boundary embedded, and label each with an element from \mathbb{Z} . We might now cut each of the copies of X along the Seifert surface of K and identify the K side of K from the K th copy of K with the K side of K from the K th copy of K. Notice that the arising space with a projection to one copy of K is an infinite cyclic cover of K.

Imagine that each copy of X inside of \overline{X} is a box labeled with some integer k. The ring action of $\mathbb{Z}[\mathbb{Z}]$ on \overline{X} is increasing or decreasing the label on the box from which a cycle is taken, depending on the power of $t \in \mathbb{Z}[\mathbb{Z}]$ in the polynomial which we apply to \overline{X} .

Proposition 1.2.

The $\mathbb{Z}[\mathbb{Z}]$ -module $K^{ab} = H_1(\overline{X}, \mathbb{Z})$ is a torsion module.

Proof. Consider the following homomorphism on chain complexes:

$$f: C_*(\overline{X}) \to C_*(\overline{X})$$

$$f(x) = (1 - t)x.$$

It translates to removing from a cycle in the (i + 1)-th box a corresponding cycle in the i-th box. From this it is an immediate result that $\ker f = 0$ and that $\operatorname{coker} f = C_*(X)$: after gluing all pairs of cycles from two consecutive boxes, the result is easily identified with just one box.

As a consequence, the following sequence of chain complexes is exact

$$0 \longrightarrow C_*(\overline{X}) \stackrel{f}{\longrightarrow} C_*(\overline{X}) \longrightarrow C_*(X) \longrightarrow 0$$

and induces an acyclic complex of homology modules

$$\dots \longrightarrow H_2(X,\mathbb{Z}) \longrightarrow H_1(\overline{X},\mathbb{Z}) \xrightarrow{1-t} H_1(\overline{X},\mathbb{Z}) \longrightarrow H_1(X,\mathbb{Z})$$

$$\longrightarrow H_0(\overline{X},\mathbb{Z}) \longrightarrow H_0(\overline{X},\mathbb{Z}) \longrightarrow H_0(X,\mathbb{Z}) \longrightarrow 0$$

As was mentioned previously, the following equality holds:

$$H_1(X,\mathbb{Z}) = \pi_1(X)^{ab} = \mathbb{Z}.$$

Now, because X is homotopy cycle, then $H_2(X, \mathbb{Z}) = 0$. Both X and \overline{X} is connected implying that

$$H_0(X,\mathbb{Z}) = H_0(\overline{X},\mathbb{Z}) = \mathbb{Z}$$
.

$$\dots \longrightarrow 0 \longrightarrow H_1(\overline{X}, \mathbb{Z}) \xrightarrow{1-t} H_1(\overline{X}, \mathbb{Z}) \xrightarrow{0} \mathbb{Z} \longrightarrow$$

$$\longrightarrow \mathbb{Z} \xrightarrow{0} \mathbb{Z} \xrightarrow{\cong} \mathbb{Z} \longrightarrow 0$$

Rewriting the sequence above we easily get that homomorphism 1-t is actually an isomorphism and $H_1(\overline{X}, \mathbb{Z}) \cong (1-t)H_1(\overline{X}, \mathbb{Z})$, which allows us to use the Nakayama's lemma to conclude that there exists $x \in \mathbb{Z}[\mathbb{Z}]$ such that

$$xH_1(\overline{X},\mathbb{Z})=0.$$

2 Resolution of the Alexander module

2.1 Alexander module and Alexander matrix

In this chapter we will give a homological motivation to a more combinatorical invariant

Definition 2.1: Alexander module.

Given a group G, the abelianization of the commutator of a group G, K_G^{ab} , is called the **Alexander module** of G. If G is a knot group, then it is the Alexander module of the knot K

Take $G = \langle G \mid R \rangle$ to be the Wirtinger presentation of G obtained from diagram D. Because K is a knot and not a link, we know that the number of segments is equal to the number of crossings, thus we can take n = s = x.

The group G has n generators and n relations, and therefore the module K^{ab} will have (n-1) generators and n relations still, as one of G generators is lost due to abelianization. We start writing the resolution of K_G^{ab} as follows:

...
$$\longrightarrow \mathbb{Z}[\mathbb{Z}]^n \xrightarrow{A_D} \mathbb{Z}[\mathbb{Z}]^{n-1} \longrightarrow K_G^{ab} \longrightarrow 0$$

Definition 2.2: Alexander matrix.

The matrix of homomorphism A_D in the diagram above is called the **Alexander** matrix of group G (knot K).

Proposition 2.1.

Let G be a knot group of K. Then it always has a resolution

$$0 \longrightarrow \mathbb{Z}[\mathbb{Z}]^1 \longrightarrow \mathbb{Z}[\mathbb{Z}]^n \longrightarrow \mathbb{Z}[\mathbb{Z}]^{n-1} \longrightarrow K_G^{ab} \longrightarrow 0$$

where n is the number of crossings of the chosen diagram D of knot K.

Proof. Tutaj tak naprawdę chcę powiedzieć, że jądro A_D jest jednowymiarowe. Czyli wystarczy pokazać, że po wyjęciu dowolnej kolumny mam niezerowy wyznacznik. Ale trik alexandera z sumowaniem rzeczy tutaj nie zadziała.

Take $R = \mathbb{Z}[\mathbb{Z}]$ and consider its ring of fractions $R^{-1}R$. There is an homomorphism $R \to R^{-1}R$ which allows us to change the coefficients in the resolution of K_G^{ab} as follows:

$$0 \longrightarrow R^{a} \otimes_{R} R^{-1}R \longrightarrow R^{n} \otimes_{R} R^{-1}R \longrightarrow R^{n-1} \otimes_{R} \longrightarrow K_{G}^{ab} \otimes_{R} R^{-1}R \longrightarrow 0$$

In proposition 1.2 it was proven that K_G^{ab} is a torsion module and so $K_G^{ab} \otimes_R R^{-1} R = 0$. This reduces the sequence given above to a short exact sequence of vector spaces over the field $R^{-1}R$ which implies that

$$n = (n-1) + a \implies a = 1.$$

3 Knot colorings

3.1 What is a knot coloring

Let K be a knot and D be its oriented diagram with s segments and x crossings. In such diagrams we can see two different crossing types as seen in fig. 1.

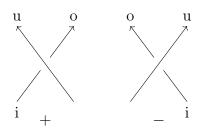


Figure 1: Two types of crossing in oriented diagram.

Take a commutative ring with unity R and an R-module M.

Definition 3.1: coloring rule.

Take $C \subseteq M^3$ to be a finitely generated submodule of M^3 . We will call C a coloring rule. There are two submodules $C_{\pm} \subseteq C$, each corresponding to a type of crossing in diagram D.

We can now construct three homomorphisms

$$\phi: M^3 \to M/\mathcal{C} = N$$

$$\phi_+: M^3 \to M/\mathcal{C}_+ = N_+.$$

We will call ϕ and \mathcal{C} coloring rule interchangeably.

For each crossing x_i in diagram D we can construct a projection

$$\pi_{x_j}:M^s \to M^3$$

which restricts M^s to the three arcs that constitute x_i .

Definition 3.2: diagram coloring.

A coloring of diagram D is any element $(m_1, ..., m_s) \in M^s$ that assigns elements of M to each arc. We will call this coloring admissible if for every crossing x_j of type \pm we have

$$\pi_{x_i}(m_1,...,m_s) \in \mathcal{C}_{\pm} \subseteq \mathcal{C}.$$

It will be beneficial to express admissibility of a coloring in terms of homomorphism ϕ .

Proposition 3.1.

A coloring $(m_1, ..., m_s) \in M^s$ is a admissible \iff for each crossing x_j of type \pm

$$\phi_{\pm}(\pi_{x_j}(m_1,...,m_s)) = 0.$$

Proof. Stems from the fact that $C_{\pm} = \ker \phi_{\pm}$.

Definition 3.3: color checking matrix.

After assignings arcs to coordinates in M^s and crossings to coordinates in N^x it is possible to define a linear homomorphism $D\phi: M^s \to N^x$ as

$$D\phi(m_1,...,m_s) = (\phi_{\pm}(\pi_{x_1}(m_1,...,m_s)), \phi_{\pm}(\pi_{x_2}(m_1,...,m_s)),...).$$

Matrix that is created after choosing a basis for M^s and N^x will be called a color checking matrix.

Taking ϕ_{\pm} to be linear equations of form

$$\phi_+(u,i,o) = au + bi + co$$

$$\phi_{-}(u, i, o) = \alpha u + \beta i + \gamma o,$$

where u, i and o correspond to arcs as seen in fig. 1 and all the coefficients are linear homomorphisms $M \to N$, we know that all the entries for the color checking matrix will be linear combinations of $a, b, c, \alpha, \beta, \gamma$. If M has n generators we chose to block the matrix $D\phi$ into $n \times n$ blocks.

Proposition 3.2.

Coloring $(m_1, ..., m_s) \in M^s$ is admissible $\iff (m_1, ..., m_s) \in \ker D\phi$.

 $Proof. \implies$

We know that every projection $\pi_{x_j}(m_1,...,m_s)$ is in ker ϕ_{\pm} , depending on the type of x_j crossing. Thus, there is no projection π_{x_j} that is not being reduced by ϕ_{\pm} .

 \leftarrow

We need to impose restrictions on the coloring rule. We want \mathcal{C} to be two dimensional (have two generators). That way we have the following diagram

$$M^2 \longrightarrow M^3 \longrightarrow \mathcal{C}$$

We can assume that M^2 corresponds to the 'up' and 'in' segments in a crossing (compare fig. 1), then we can define ϕ'_{\pm} to take u and i segments and return the out segment so that the labeling agrees with the coloring rule. Now, take the red arrow in the diagram above to be the correspondence

$$(u,i) \mapsto (u,i,\phi'_+(u,i)).$$

This demands that both c and γ in the definition of ϕ_+ and ϕ_- are invertible. For the sake of simplicity, we will take $c = \gamma = -1$.

With this assumption for any admissible coloring (u, i, o) of a crossing we have the following relation:

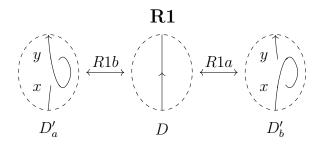
$$\phi_{+} : o = au + bi$$

$$\phi_{-} : o = \alpha u + \beta i.$$

We might also demand that a trivial coloring (every arc is assigned the same element of M) is an admissible coloring.

3.2 Relation on color checking matrices

The color checking matrix, defined in definition 3.3, is not a knot invariant. Its size and structure changes as Reidemeister moves are applied to the diagram. Thus, we need to define which matrices stem from equivalent knot diagrams.



Both Reidemeister moves R1a and R1b require the following diagram to commute,

$$M^{s+1} \xrightarrow{D'\phi} N^{x+1}$$

$$\downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow$$

$$M^{s+1}, x = y \qquad N^x \oplus (N/\phi_{\pm}(M^3))$$

$$\downarrow g \qquad \qquad \downarrow g$$

$$M^s \xrightarrow{D\phi} N^x$$

where ϕ_{\pm} changes (for R1a we have + and for R1b -). We take f and g to be given by

$$f(m_1, ..., m_s, m_{s+1}) = (m_1, ..., m_s + m_{s+1})$$
$$g(n_1, ..., n_x, n_{x+1}) = (n_1, ..., n_x + n_{x+1}).$$

The homomorphism f ensures that on the rest of diagrams D' arc labeled x in figure above and y add up to the arc visible in the diagram D. Meanwhile, g ensures that the additional crossing is treated with the appropriate coloring rule.

In terms of matrices, the above diagram can be translated to

$$\begin{bmatrix} b & a+c & 0 & \dots \\ x_1 & y_1 & z_1 & \\ \vdots & & & \ddots \end{bmatrix} \xrightarrow{R1a} \begin{bmatrix} x_1+y_1 & z_1 & \dots \\ \vdots & & \ddots \end{bmatrix} \xrightarrow{R1b} \begin{bmatrix} \beta & \alpha+\gamma & 0 & \dots \\ x_1 & y_1 & z_1 & \\ \vdots & & \ddots \end{bmatrix}$$

DOKOŃCZYĆ

Theorem 3.3.

The equivalence class of a color checking matrix of a diagram $D\phi$ under relation generated by matrix relations R1a, R1b, R2 and R3 is a knot diagram. Thus we can define $K\phi := [D\phi]$.

Proof. A direct result of the definition of the equivalence relation.

3.3 Smith normal form

The ring R over which we consider modules M is not necessary a principal ideal domain. However, there are plenty of PID rings and one can find at least one PID P with a homomorphism $R \to P$ that allows to consider M as a P-module by tensoring it with P:

$$M_P = M \otimes_R P$$
.

That way, we can consider a new type of equivalence relation on any color checking matrix $D\phi$.

Definition 3.4: Smith normal form.

Take $A \in K\phi$ and consider it as a $s \times x$ matrix with terms in a P. Then there exist a $s \times s$ matrix S and $x \times x$ matrix T such that SAT is of form

$$\begin{bmatrix} a_1 & 0 & 0 & \dots & 0 & \dots & 0 \\ 0 & a_2 & 0 & & & & & \\ 0 & 0 & \ddots & & \vdots & & \vdots \\ \vdots & & & a_r & & & \\ 0 & & \dots & & 0 & \dots & 0 \\ \vdots & & & & \vdots & & \vdots \\ 0 & & \dots & & 0 & \dots & 0 \end{bmatrix}$$

where for every $i \ a_i | a_{i+1}$. Such a matrix SAT is called the **Smith normal form** of matrix A.

As was mentioned in the first section, $\overline{x} \in M^s$ is a coloring of a diagram D if and only if $D\phi(\overline{x}) = 0$, that is $\overline{x} \in \ker D\phi$. The Smith normal form hints at the structure of matrix kernel - the columns filled with zeros will contributed a free factor M to the kernel.

Take (a) to be a prime ideal with its generator a appearing in the Smith normal form of $D\phi$. Then we might consider the matrix over a new ring P/(a), which is still a PID. After this change, the structure of the kernel has changed as now there are additional zero columns where a and all its multiples stood.

Definition 3.5: reduced normal form of matrix.

Take A to be a matrix with coefficients in principal ideal domain P. Take $a_1, ..., a_k \in P$ to be all the elements of the Smith normal form of A that are neither zero nor invertible. Consider a new square matrix

$$\begin{bmatrix} a_1 & 0 & 0 & \dots & 0 \\ 0 & a_2 & 0 & \dots & 0 \\ 0 & 0 & \ddots & & & \vdots \\ \vdots & \vdots & & & & \vdots \\ 0 & 0 & \dots & 0 & a_k \end{bmatrix}$$

which will be called the **reduced normal form** of matrix A.

When working with knots we usually take $R = \mathbb{Z}[t, t^{-1}]$ and $M = \mathbb{Z}[t, t^{-1}]$. This is not a PID ring but there are multitudes of PID rings into which R can be mapped. The following algorithm can be used to calculate the Smith normal form of a color checking matrix.

- 1. Let $A = \{a_{i,j}\}_{i,j \le n}$ be an $n \times n$ matrix. Take the ideal $I = (a_{i,j})$ generated by all the terms of A.
- 2. If we are in PID then I has one generator, call it a.

- 3. We can now use the following row and column operations to put a in the upper left corner of A
 - (a) Permuting rows (columns).
 - (b) Adding a linear combination of rows (columns) to the remaining row (column).
- 4. With a in the upper left corner we can now use the fact that it was the generator of I to strike out the remaining terms on the first column and row, using the operations described in the previous point.
- 5. Repeat the same algorithm on the smaller matrix $\{a_{i,j}\}_{1 < i,j \le n}$.

The following example justifies the utility of the reduced normal form of color checking matrices in distinguishing knots.

Example 3.1. Consider the knots 6_1 with diagram as seen in fig. 2 and 9_{46} pictured in fig. 3, ring $R = \mathbb{Z}[t, t^{-1}], M = R$ and

$$\begin{cases} \phi_{+}(u,i,o) = (1-t)u + ti - o \\ \phi_{-}(u,i,o) = (1-t^{-1})u + t^{-1}i - o. \end{cases}$$

The two rings have the same Alexander polynomial, $\Delta = -2t^{-2} + 5t^{-1} - 2$, and the same Alexander module $H^1(S^3 - K) = \mathbb{Z}[t, t^{-1}]/(\Delta)$.

For the knot 6_1 we find the matrix $D\phi$ and after changing to the PID ring $P = \mathbb{Q}[t, t^{-1}]$ we see that the Smith normal form is:

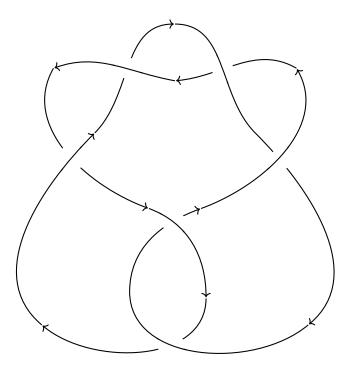


Figure 2: Diagram of knot 6_1 .

$$A = \begin{pmatrix} -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 \\ 0 & 0 & t & 0 & 0 & 0 \\ 0 & 0 & 0 & t & 0 & 0 \\ 0 & 0 & 0 & 0 & -2t^{-2} + 5t^{-1} - 2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

which after reduction is

$$A' = \left(-2t^{-2} + 5t^{-1} - 2\right)$$

a 1×1 matrix with the only term being the Alexander polynomial of 6_1 .

Using diagram in fig. 3 of 9_{46} it can be calculated that the Smith normal form of $D\phi$ is

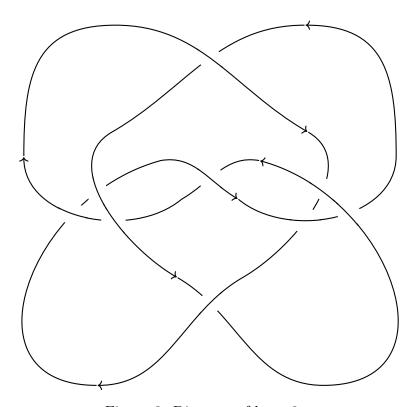


Figure 3: Diagram of knot 9_{46} .

while reduced normal form of $D\phi$ is

$$B' = \begin{pmatrix} 2t - t^2 & 0\\ 0 & t^{-2} - 2t^{-1} \end{pmatrix}$$

which is significantly different than the one for 6_1 . Observe also that the determinant of both matrices is equal to the Alexander polynomial of corresponding knots

$$\det(A') = -2 + 5t^{-1} - 2t^{-2}$$
$$\det(B') = (2t - t^2)(t^{-2} - 2t^{-1}) = 2t + 2 + 2t^{-1} = -t(-2 + 5t^{-1} - 2t^{-2}).$$

Theorem 3.4.

The reduced normal form of color checking matrix does not depend on the choice of diagram D. Thus, it is well defined for $K\phi$ and is a knot invariant.

Proof. Take a knot K and its diagram D with s segments and x crossings. We will show that applying any Reidemeister move to this knot will not change the reduced normal form of its color checking matrix.

R1

The first Reidemeister move is split into **R1a** and **R1b**. Due to those two cases being analogous, we will focus on the move **R1a** (the proof of **R1b** is left as an exercise for the reader).

Take D' to be diagram D with one arc twisted into a + crossing. In opposition to the assumption in previous section, we will take the arcs and crossings that differ between those two diagrams to be on first positions. Now, the matrices $D\phi$ and $D'\phi$ are as follows

$$D'\phi = \begin{bmatrix} b & a-1 & 0 & \dots \\ x_2 & y_2 & \dots \\ x_3 & y_3 & & \\ \vdots & & & \end{bmatrix}$$

$$D\phi = \begin{bmatrix} x_2 + y_2 & \dots \\ x_3 + y_3 & \dots \\ \vdots & \dots \end{bmatrix}$$

Adding the first column of $D'\phi$ to the second column will yield

$$D'\phi = \begin{bmatrix} b & 0 & 0 & \dots \\ x_2 & x_2 + y_2 & \dots \\ x_3 & x_3 + y_3 & \dots \\ \vdots & & & \end{bmatrix}$$

to wyliczenie wogóle jest na miejscu?

nie wiem, czy tutaj aż tak powinno się dokładnie mówić co i jak dodaję?

because a + b = 1. Now we know that b is a unit, thus we can easily remove the elements of the first column that are not b. This results in

$$D'\phi = \begin{bmatrix} b & 0 & 0 & \dots \\ 0 & x_2 + y_2 & \dots \\ 0 & x_3 + y_3 & \dots \\ \vdots & & & \end{bmatrix}$$

notice that the lower right portion of this matrix looks exactly like $D\phi$. The only difference is a column containing a singular unit element and thus it will be struck out when computing the reduced normal form. Thus, the reduced normal form of $D'\phi$ is the same as in $D\phi$.

R2

Now the diagram D' is a diagram D with one arc poked onto another. Once again we will put those changed arcs at the beggining of the color checking matrix to obtain following matrices:

$$D'\phi = \begin{bmatrix} \alpha & \beta & -1 & 0 & \dots \\ a & 0 & b & -1 & \\ x_3 & u_3 & 0 & v_3 & \\ x_4 & u_4 & 0 & v_4 & \\ \vdots & & & \ddots \end{bmatrix}$$

$$D\phi = \begin{bmatrix} x_3 & u_3 + v_3 & \dots \\ x_4 & u_4 + v_4 & \dots \\ \vdots & \dots \end{bmatrix}$$

Adding the third column of $D'\phi$ multiplied by α and β to first and second column respectively we are able to reduce the first row to only zeros and -1. Now, adding this row to the second one creates a column with only -1 and zeros. We can put it as the first column:

$$D'\phi = \begin{bmatrix} -1 & 0 & 0 & 0 & \dots \\ 0 & a+b\alpha & 0 & -1 \\ 0 & x_3 & u_3 & v_3 \\ 0 & x_4 & u_4 & v_4 \\ \vdots & & & \ddots \end{bmatrix}$$

Notice that $a + b\alpha = 0$ and so we can transform this matrix into

$$D'\phi = \begin{bmatrix} -1 & 0 & 0 & 0 & \dots \\ 0 & -1 & -1 & 0 \\ 0 & v_3 + u_3 & v_3 + u_3 & x_3 \\ 0 & v_4 + u_4 & v_4 + u_4 & x_4 \\ \vdots & & & \ddots \end{bmatrix}$$

and then into

$$D'\phi = \begin{bmatrix} -1 & 0 & 0 & 0 & \dots \\ 0 & -1 & 0 & 0 \\ 0 & 0 & v_3 + u_3 & x_3 \\ 0 & 0 & v_4 + u_4 & x_4 \\ \vdots & & & \ddots \end{bmatrix}$$

which obviously has the same reduced normal form as $D\phi$.

$$D\phi = \begin{bmatrix} \alpha & -1 & \beta & 0 & 0 & 0 \\ 0 & 0 & -1 & b & 0 & a \\ \beta & 0 & 0 & 0 & -1 & \alpha \\ u_4 & 0 & v_4 & w_4 & x_4 & y_4 \end{bmatrix}$$

$$D'\phi = \begin{bmatrix} 0 & 0 & -1 & \beta & \alpha & 0 \\ \beta & 0 & 0 & 0 & -1 & \alpha \\ 0 & -1 & b & 0 & 0 & a \\ u_4 & 0 & v_4 & w_4 & x_4 & y_4 \end{bmatrix}$$

Applying row and column operations on those matrices results in

$$D\phi = \begin{bmatrix} -1 & 0 & 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 & 0 & 0 \\ 0 & 0 & \beta & 0 & -1 & 0 \\ 0 & 0 & u_4 + v_4 & w_4 + v_4 & x_4 - v_4 & y_4 + u_4 + x_4 \end{bmatrix}$$

$$D'\phi = \begin{bmatrix} b & 0 & 0 & 0 & 0 & 0 \\ 0 & -\beta & 0 & 0 & 0 & 0 \\ 0 & 0 & \beta & 0 & -1 & 0 \\ 0 & 0 & u_4 + v_4 & w_4 + v_4 & x_4 - v_4 & u_4 + u_4 + x_4 \end{bmatrix}$$

which makes clear that those matrices have the same reduced normal form as b and β were taken to be units.

4 A look at category theory

References

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- [2] Kunio Murasagi. Knot theory and its applications, pages 7–8. Springer, 1996.
- [3] Michael Polyak. Minimal generating set of reidemeister moves. Quantum Topology vol 1, 2010.

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5 Index of notation

K a knot with s segments and x crossings

D a diagram of knot K

G the knot group of K

 K_G knot or the kernel of the abelianization of the knot group