

Comments: Project 1-Chess
Name: Antero Avalos
Date: 10/25/2020
Purpose: Play Chess

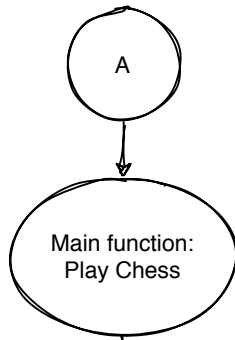
Libraries:
iostream,
iomanip,
string.

No Global variables
or constants

Function Prototypes:

see
documentation(write
up), list was too long
to include here.

A



Declare 2D of pointers,
used for board and pieces

Declare 2 additional arrays
of structs used for pieces

Output board using
set of char patterns
and piece info.

Enter do-while loop:

B

