

Enhancing the Flexibility and Automation of Post-Quantum Anonymous Credentials: A Comparative Analysis of Zero-Knowledge Virtual Machines and SNARK Cir- cuit Compilers

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Abstract

The advent of quantum computing demands a rapid transition to post-quantum cryptographic solutions. In digital identity, SNARK-friendly schemes like Loquat[1] underpin post-quantum anonymous credential systems such as BDEC[2]. However, BDEC's reliance on static, custom zkSNARK[3] circuits for credential verification leads to critical inflexibility, rendering it impractical for dynamic attribute management. Zero-Knowledge Virtual Machines[4] (zkVMs) promise a solution, offering to prove arbitrary programs and transform complex circuits into high-level code updates. This research will investigate the specific zero-knowledge properties of different zkVMs through comparative analysis of zkVMs and alternative SNARK circuit compilers[5], implementing and benchmarking the BDEC verifier within both approaches. This quantitative and qualitative analysis will determine which approach offers a more viable and agile foundation for the next generation of digital identity systems, specifically addressing the trade-offs between flexibility, performance with concrete metrics such as prover time, verification time, and memory usage.

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1 Introduction

2 Background

Notation

Let $\lambda \in \mathbb{N}$ be the security parameter, $\text{negl}(\lambda)$ denote a negligible function, and PPT stand for probabilistic polynomial-time algorithms.

We use pp to denote public parameters, and sk, pk for secret and public keys, respectively. The symbol crs represents a common reference string typically used in zero-knowledge proof systems, and pk, vk refer to the proving and verifying keys of zkSNARKs. The public input to a zkSNARK is denoted x , the private witness as ω , and the proof as π . For digital signatures, m is the message, and σ is its signature. The relation or circuit verified by zkSNARKs is expressed as $C(x, \omega)$.

Regarding anonymous credentials, \mathcal{A} denotes the universal set of attributes, with attr and subattr as subsets of \mathcal{A} . A credential is represented by cred , and a shown credential by show . The logical statement or predicate proved on attributes is stmt , and auxiliary descriptions by aux .

For the Loquat post-quantum signature scheme, $L\text{-}\text{pp}$ denotes its specific public parameters, and H the collision-resistant hash functions it uses. We denote $R1CS$ as the Rank-1 Constraint System representation of arithmetic circuits. The prime field used for the Legendre PRF is \mathbb{F}_p , and $\mathcal{L}(\cdot)$ the Legendre symbol pseudorandom function.

2.1 Cryptographic Primitives

2.1.1 zkSNARKs

A zk-SNARK (more commonly referred to as Zero-Knowledge Succinct Non-Interactive Argument of Knowledge) [?, ?, ?] is a cryptographic proof system that enables a *prover* to convince a *verifier* that they know a secret witness ω satisfying a publicly-known statement $C(x, \omega) = \text{true}$, without revealing ω , in a succinct and non-interactive format. Concretely, a zk-SNARK consists of the following algorithms,

1. $\text{Setup}(1^\lambda) \rightarrow (\text{pk}, \text{vk})$,
2. $\text{Prove}(\text{pk}, x, \omega) \rightarrow \pi$,
3. $\text{Verify}(\text{vk}, x, \pi) \in \{0, 1\}$,

where λ is the security parameter, x is the public input and ω the private witness.

The zk-SNARK system should satisfy the following properties:

Completeness. If $C(x, \omega) = \text{true}$, then for an honest *prover*

$$\Pr \left[\text{Verify}(\text{vk}, x, \pi) = 1 \mid \pi \leftarrow \text{Prove}(\text{pk}, x, \omega) \right] \geq 1 - \text{negl}(\lambda).$$

Soundness. For any probabilistic polynomial-time adversary Adv ,

$$\Pr \left[\text{Verify}(\text{vk}, x, \pi) = 1 \wedge \neg \exists \omega' : C(x, \omega') = \text{true} \mid \begin{array}{l} (\text{pk}, \text{vk}) \leftarrow \text{Setup}(1^\lambda), \\ (x, \pi) \leftarrow \text{Adv}(\text{pk}) \end{array} \right] \leq \text{negl}(\lambda).$$

Moreover, there exists an extractor \mathcal{E} such that if Adv outputs an accepting proof (x, π) with non-negligible probability, then $\mathcal{E}(\text{Adv}'s \text{ state})$ outputs a valid ω' satisfying $C(x, \omega') = \text{true}$.

Zero-Knowledge. There exists a simulator Sim that, given only the verification key vk and a public input x with $C(x, \cdot)$ satisfiable, produces a proof π^* such that the distribution

$$(x, \pi) = (x, \pi \leftarrow \text{Prove}(\text{pk}, x, \omega))$$

is computationally indistinguishable from $(x, \pi^*) = (x, \pi^* \leftarrow \text{Sim}(\text{vk}, x))$.

Succinctness. The size of the proof π is short, typically $O(\text{polylog}(|C|))$ or otherwise "sub-linear" in the size of the circuit representing C ; the *verifier*'s running time is similarly efficient (e.g., $O(|x| + \text{polylog}(|C|))$).

2.1.2 Digital Signatures

A digital signature scheme is composed of the following tuple of PPT algorithms $\text{Setup}(1^\lambda)$, $\text{KeyGen}(\text{pp})$, $\text{Sign}(sk, m)$, and $\text{Verify}(\text{pk}, m, \sigma)$.

Definition 2.1 (EUF-CMA Security). A digital signature scheme Σ is existentially unforgeable under chosen-message attacks (EUF-CMA) if for all PPT adversaries \mathcal{A} with access to a signing oracle $\mathcal{O}_{\text{Sign}}$, the probability that \mathcal{A} outputs a pair (m^*, σ^*) such that $\text{Verify}(\text{pk}, m^*, \sigma^*) = 1$ and m^* was never queried to $\mathcal{O}_{\text{Sign}}$ is negligible in λ .

In this work, we instantiate the above notion with the *Loquat* post-quantum signature scheme.

Definition 2.2 (Loquat: A SNARK-Friendly Post-Quantum Signature). Loquat [?] is a digital signature scheme post-quantum secure under collision-resistant hashes and Legendre PRF, where

$$\begin{aligned} (\text{L-pp}) &\leftarrow \text{L-Setup}(1^\lambda), \\ (sk, pk) &\leftarrow \text{L-KeyGen}(\text{L-pp}), \\ \sigma &\leftarrow \text{L-Sign}(\text{L-pp}, sk, m), \\ \{0, 1\} &\leftarrow \text{L-Verify}(pk, m, \sigma, \text{L-pp}). \end{aligned}$$

Security. Loquat is proven EUF-CMA secure in the random-oracle model under the hardness of breaking the underlying Legendre PRF and the collision resistance of H [?].

A crucial property for this work is that the Loquat verification algorithm admits an efficient rank-1 constraint system (R1CS) representation.

SNARK-friendliness. For the Loquat-128 parameter set instantiated with the Griffin hash function, the verification circuit can be represented using approximately 1.49×10^5 R1CS constraints [?]. This is significantly smaller than known SNARK encodings of lattice-based post-quantum signature schemes such as CRYSTALS-Dilithium at comparable security levels [?], and thus makes Loquat particularly suitable for use inside zkSNARK circuits.

2.2 Anonymous Credentials

Definition 2.3 (Anonymous Credential System). An anonymous credential system over an attribute universe \mathcal{A} is a tuple of PPT algorithms $\text{AC}.\text{Setup}(1^\lambda)$, $\text{AC}.\text{KeyGen}(\text{pp})$, $\text{AC}.\text{Issue}(\text{isk}, \text{ipk}, \text{attr} \subseteq \mathcal{A}, \text{aux})$, $\text{AC}.\text{Show}(\text{cred}, \text{subattr} \subseteq \text{attr}, \text{stmt})$, and $\text{AC}.\text{Verify}(\text{pk}_1, \text{show}, \pi, \text{subattr}, \text{stmt}, \text{aux})$.

Definition 2.4 (BDEC: Post-Quantum Blockchain-based Digital Education Credential). BDEC is a post-quantum anonymous credential system designed to securely and privately verify educational achievements on a blockchain. It builds upon generic anonymous credentials and ensures the following properties:

- **Unforgeability:** No adversary can forge valid credentials.
- **Anonymity:** Credentials hide the user's identity.
- **Unlinkability:** Different proofs by the same user cannot be linked.
- **Conditional Linkability:** Selective linking enables managing fragmented learning records.
- **Revocation:** Credentials can be revoked if compromised.

2.2.1 Static Circuit Limitation

BDEC fixes circuit size to maximum attributes $|A| \leq N$ (e.g., $N = 32$). Dynamic $|A|$ requires new $\text{Setup}(N')$ per update, breaking efficiency.

2.3 Dynamic Approaches

2.3.1 Zero-Knowledge Virtual Machines

2.3.2 SNARK Circuit Compilers

3 Dynamism

Theorem 3.1 (Architectural Constraint Overhead for BDEC).

Theorem 3.2.

Theorem 3.3.

4 Evaluation

5 Discussion

6 Conclusion

Acknowledgement

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A Proof of Theorem