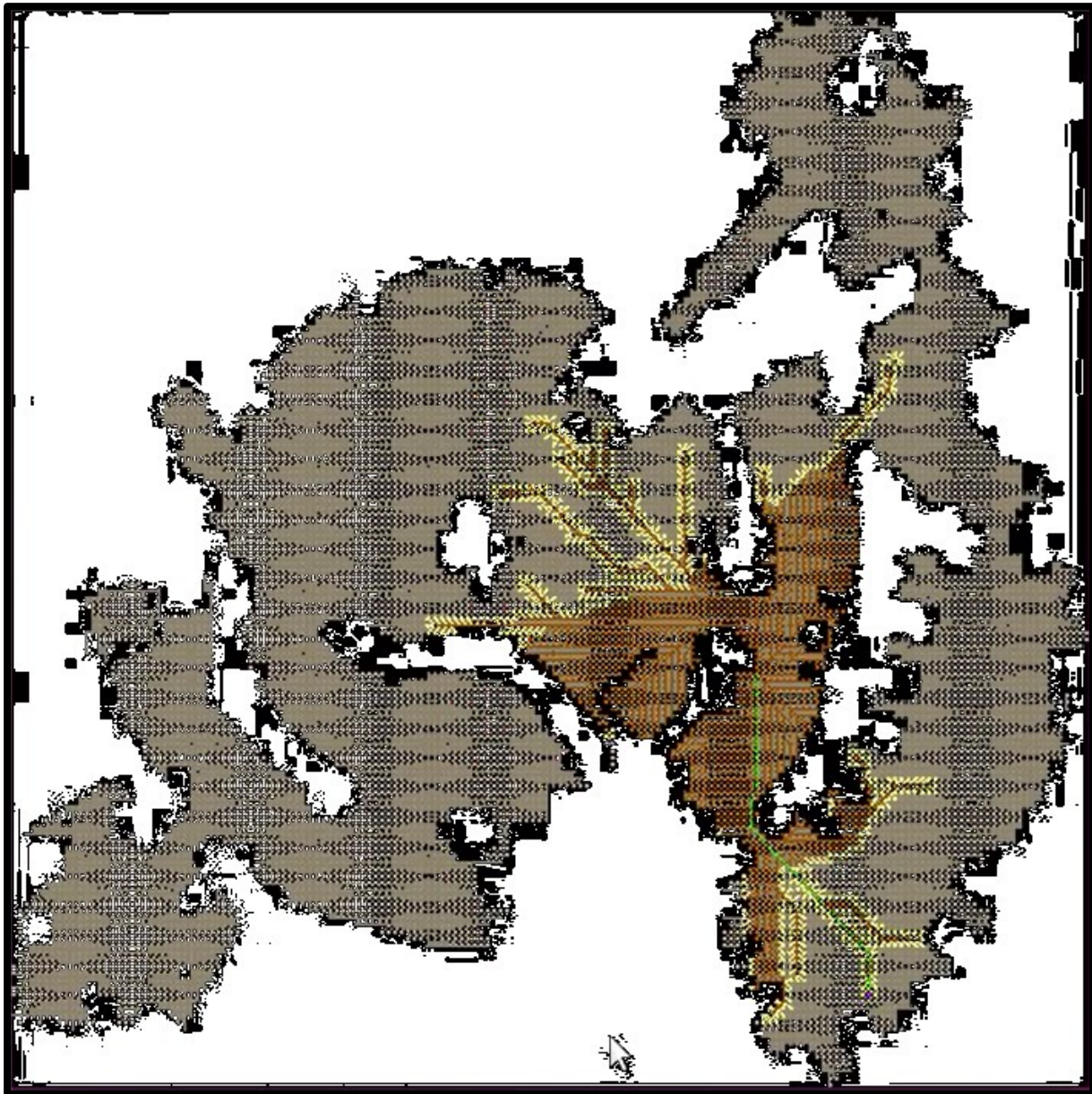


Min-f



Max-f

