

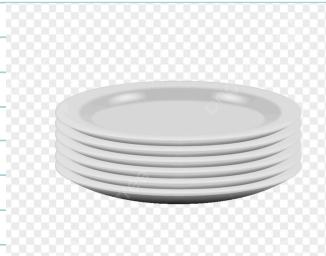
# Stacks 1: Implementation & Basic Problems

↳ A stack is a linear data structure that stores information in a sequence, from bottom to top.

↳ The data items can only be accessed from the top & new elements can only be added to the top, i.e. it follows LIFO (Last in First out) principle

## # Real Life Examples

### ① Pile of Plates



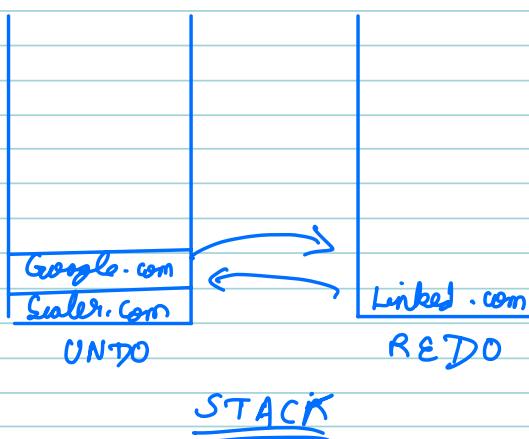
### ② Pile of chairs



Quiz :- what is the most common application of stack?

- Evaluating arithmetic Expression
- Implementing undo/redo functionality
- Used in recursion internally.

### UNDO / REDO



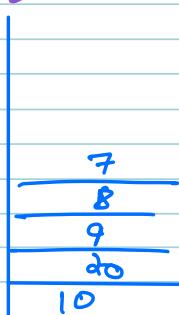
### OPERATIONS OF STACK

1) PUSH (data) → Insert a new element into top of the stack



2) Pop () → Remove an element out of the stack.

3:> Peek() → Gives access to top element of stack, without removing it.  
Ctop()



4:> isEmpty() → checks stack is empty or not.

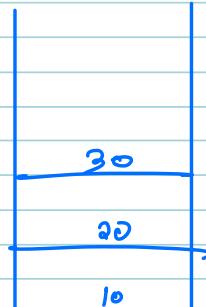
### SYNTAX

Stack < Integer > st = new Stack <>();

st.push(10)

st.push(20)

st.push(30)



Ques 2 :- what is the time complexity of the push & pop operations in a stack.

→ O(1) for push & pop.

# # IMPLEMENTATION OF STACK USING ARRAYS

arr = 

0	1	2	3	4	5
2	3	8	10		

Internally we will array but outer person should feel that we are using stack

TOP = -1 ~~1 2 3 4 5~~

↳ operations

→ Push(2) → top++ → place value

→ Push(3) → top++

→ Push(8) → top++

→ Pop() → top--

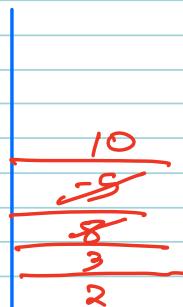
→ Push(-5) → top++

→ Peek() → return arr [top]

→ Cop() → top--

→ Push(10) → top++

→ Cop() → top--

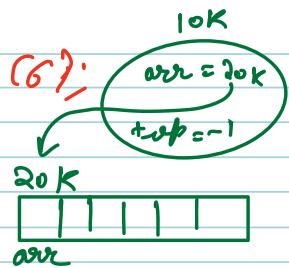


## CODE

```
class Stack {
    private int[] arr;
    private int top;
    stack ( data ) {
        arr = new int [ data ];
        top = -1
    }
    void push ( int data ) {
        top++;
        arr [ top ] = data;
    }
    int pop () {
        int x = arr [ top ];
        top--;
        return x;
    }
    int peek () {
        return arr [ top ];
    }
    boolean isEmpty () {
        if ( top == -1 ) {
            return true;
        }
        return false;
    }
}
```

)

stack st = new Stack(6);



Q Here stack internally is using arrays only  
but can anyone with 'st' variable access array

↳ No

Ques :- what happens when you try to pop an element from an empty stack?

↳ It causes an underflow

## # OVERFLOW

↳ when stack is full.

```
void push ( int data ) {  
    if ( top >= A.size () - 1 ) {  
        return;  
    }  
    top++;  
    arr [ top ] = data;  
}
```

Ex:

3

## # UNDERFLOW

↳ Try to pop / peek from empty stack.

```
int Pop () {  
    if ( top == -1 ) {  
        return -1;  
    }  
    int temp = arr [ top ];  
    top--;  
    return temp;  
}
```

Ex:

3

```
int peek () {  
    if ( top == -1 ) {  
        return -1;  
    }  
    return arr [ top ];  
}
```

1

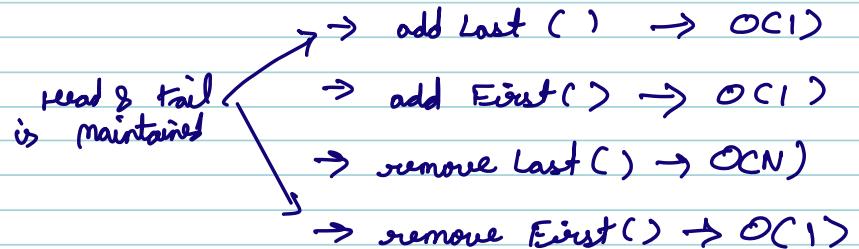
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### Problem in Implementation using Arrays

We have to predefine the stack size to create array. To overcome this we can create Dynamic array which can grow or shrink at runtime according to need.

## # IMPLEMENTATION OF STACK USING LINKED LIST (LL)

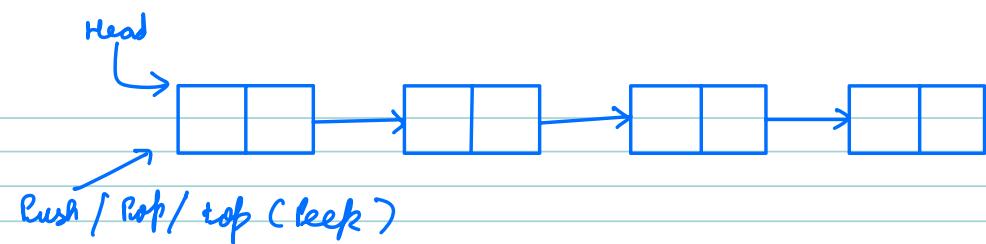
### operations of LL



Q which combination of LL I should use?

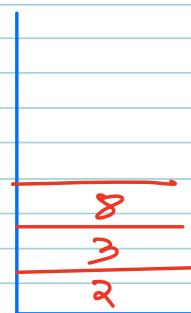
i) addLast() , removeLast()

ii) addFirst() , removeFirst()



## DRY RUN

$\rightarrow$  Push (2)  $\rightarrow$  addFirst()  
 $\rightarrow$  Push (3)  $\rightarrow$  addFirst()  
 $\rightarrow$  Push (8)  $\rightarrow$  addFirst()  
 $\rightarrow$  Pop()  $\rightarrow$  removeFirst()  
 $\rightarrow$  Push (-5)



$\rightarrow$  Peek()  
 $\rightarrow$  Pop()  
 $\rightarrow$  Push (10)

## Code

```

Void push (data) {
  Node temp = new Node(data);
  temp.next = head;
  head = temp;
}

For size
of stack :  $t++;$ 
  
```

word pop() {  
 if ( head == null ) {  
 return;  
 }  
 head = head.next;  
 t--;

int peek() {  
 if ( isEmpty() ) {  
 return -1;  
 }  
 return head.data;

TC  $\rightarrow$  O(1)

Question :- check whether the given sequence of parenthesis is Valid?

{, I, C}

Ex :- ①  $( ) \{ \{ 3 () \} ] \rightarrow \text{Valid}$

②  $( ) [ \{ 3 \} ] \rightarrow \text{Invalid}$

③  $C \{ 3 [ ] \} \rightarrow \text{Invalid}$

④  $> C [ ] \rightarrow \text{Invalid}$

⑤  $( \{ [ ] \} ) \rightarrow \text{Valid.}$

Q why  $\underset{\substack{\text{TT} \\ \text{TT}}}{( ) \{ \{ 3 () \} ]}$  is Invalid?

Because of this bracket.

Q why  $\underset{\substack{\text{TTT} \\ \text{TTT}}}{( \{ 3 [ ] )}$  is Invalid?

↳ No Closing bracket available.

Quiz :- which of the following expression is balanced w.r.t. to parenthesis?

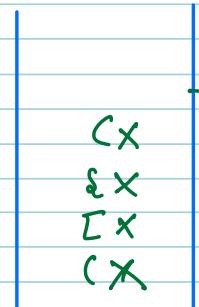
↳  $( a * b ) * c$

## DRY RUNS

Ex1

$\downarrow \downarrow \downarrow \downarrow \downarrow \downarrow$   
 $( ) [ & { } ] \Rightarrow \text{End}$

$\Rightarrow \underline{\text{VALID}}$



STACK

Ex2 :-

$\downarrow \downarrow \downarrow \downarrow \downarrow \downarrow$   
 $( ) [ & ( ) ]$

$\Rightarrow$  If No match, it's Invalid.



Ex3

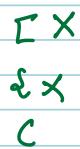
$\downarrow$   
 $) C [ ]$

$\Rightarrow$  If Empty, then Invalid.



Ex4

$\downarrow \downarrow \downarrow \downarrow \downarrow$   
 $( + ) [ ] \Rightarrow$



$\Rightarrow$  Invalid, if stack is Not empty at last.

## PSEUDO CODE

bool is Valid Parenthesis ( sequence ) {

For all character :

if char is  $\rightarrow$  ' ( ' ' ) ' :

push char to stack

else if char is closing :

if stack is Empty :-

return False;

Pop element

if popped bracket doesn't  
match :-

return False

If stack is not Empty :

return False

else

return True

TC  $\rightarrow$  O(N)

SC  $\rightarrow$  O(N)

Question :- Given a string, remove equal pair of consecutive elements till possible.

Ex:- ①  $a \underline{b} b c \rightarrow a c$  ~~b~~

②  $a b \underline{c} c b d e \rightarrow a b \underline{b} d e \rightarrow a d e$  ~~c~~

③  $a \underline{b} b b c c c a \rightarrow a b \underline{c} c c a \rightarrow a b c a$  ~~b~~

Ques 5 :- If we remove equal pairs of consecutive character in this string. Then what will be Ans.

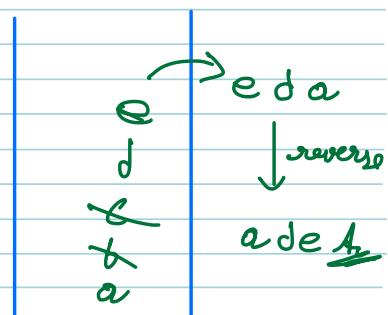
$\Rightarrow a \underline{b} b \underline{c} b b c a c x$   
↓  
 $a \underline{c} c a c x$   
↓  
 $\underline{a} a c x$   
↓  
 $\boxed{c x}$  ~~a~~

DRY RUN

Ex1 :-  $\begin{array}{ccccccc} \downarrow & \downarrow & \downarrow & \downarrow & \downarrow & \downarrow \\ a & b & c & c & b & d & e \\ \hline \end{array}$

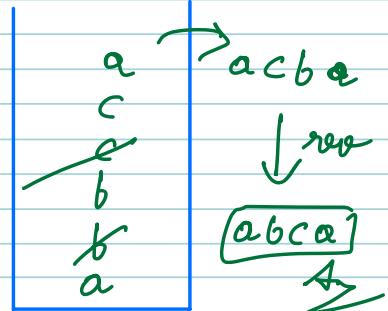
Step 1 :- check if element of top matches, if not insert, if yes remove

Step 2 :- At End pop the element from stack & reverse to get order.



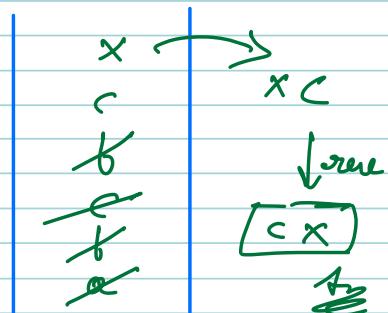
Ex 2:-

a bbb ccc a



Ex 3:-

a b b c 6 6 c a c x



## PSEUDO CODE

For all characters:-

if top matches C {

pop C

else {

Push C character)

}

build string by popping from stack  
Reverse string.

$\Theta$  Can we do something for avoiding reverse  
at last

↳ Iterate from Last [i.e. Right to Left]

$$\boxed{\begin{array}{l} TC \rightarrow O(N) \\ SC \rightarrow O(N) \end{array}}$$

## # Postfix Notation

Infix Notation

$2 + 3$   
operator  
operands

Postfix Notation

$2 3 +$   
operator  
operands.

\* The only difference is writing of expression

Eg:-

$a+b-c * (d+e)$  ← Infix notation

$a+b-c * d+e$   
 $a+b-c d e + *$   
 $a b + - c d e + *$

$a b + c d e + * -$  ← Postfix

Ex 2

$$2 * (3 - \underline{6/2}) \leftarrow \text{Infix Notation}$$

$$2 * (\underline{3} - \underline{6/2})$$

$$\underline{2} * \underline{\underline{3}} \underline{\underline{6/2}}$$

$$2 3 6 2 / - * \leftarrow \text{Postfix Notation.}$$

$\Rightarrow$  Mathematically

### Infix Notation

$$\Rightarrow 2 * (3 - (6/2))$$

$$\Rightarrow 2 * (3 - 3)$$

$$\Rightarrow 2 * 0$$

$$\Rightarrow 0$$

took 3 iterations

### Postfix Notation

$$\Rightarrow 2 3 6 2 / - *$$

$\hookrightarrow$  Can be resolved in 1 iteration.

### Benefits of Postfix Notation

$\rightarrow$  Faster/Easier to Evaluate

$\rightarrow$  Doesn't have any brackets.

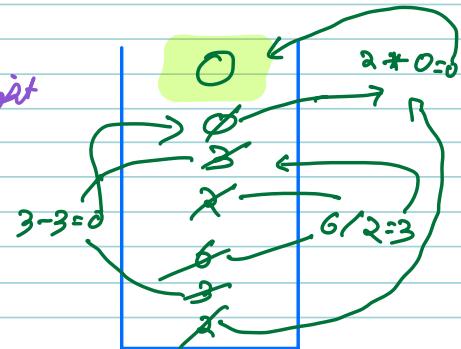
Question:- Given a Postfix expression , evaluate it .

Ex

$\downarrow \downarrow \downarrow \downarrow \downarrow \downarrow$   
2 3 6 2 1 - \*

Steps:- Iterate from left to right

Step 2 :- Keep Inserting, if got operator then pull one top two numbers, apply operator & push it back.



Step 3:- After Inserting from Left to Right only one Number will Left & that's A

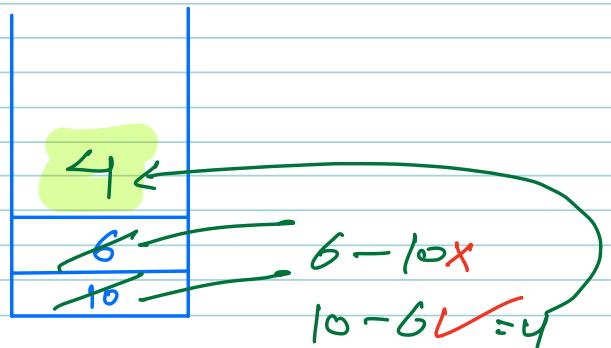
Ex 2

$$\boxed{10 - 16}$$

## Infix

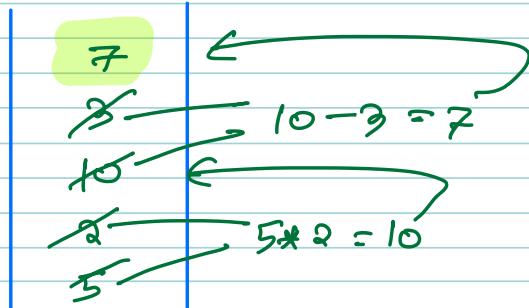
$$\Rightarrow \boxed{10/6} -$$

## Costfix



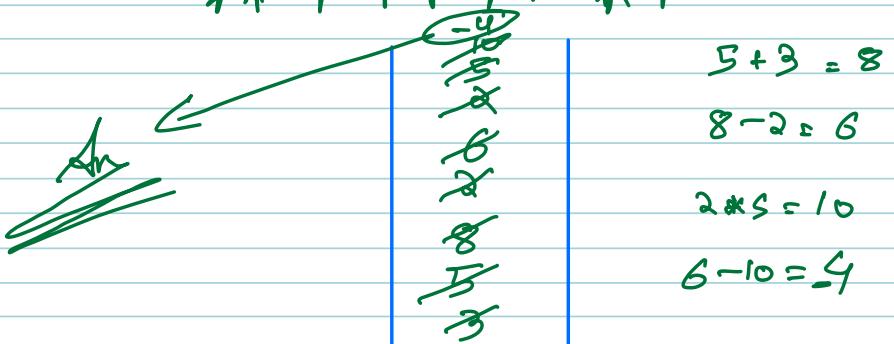
Ques 6 :- Answer using stack for this Postfix

5, 2, +, 3, -



Ques 7 :- Evaluate the given postfix Expression.

3 5 + 2 - 2 5 \* -  
↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑ ↑



PSEUDO CODE

Travel the Expression :

if (operand) {  
| Push ( operand );

} else {

x = pop();

y = pop();

Push ( y operator x );

whatever left shot is

$TC \rightarrow O(N)$

$SC \rightarrow O(N)$

## # SUMMARY OF LECTURE

### Conclusion

- Stack is a linear data structure which stores data in LIFO manner.
- The element which is inserted last will be popped out first.
- In stack only top element is accessible.
- All operations of stack are of constant time  $O(1)$ .
- Stack is used at several places in real life problems, like postfix evaluation in calculators, valid parenthesis check in code editor.
- We can implement stack with arrays or dynamic linked list in a convenient manner.