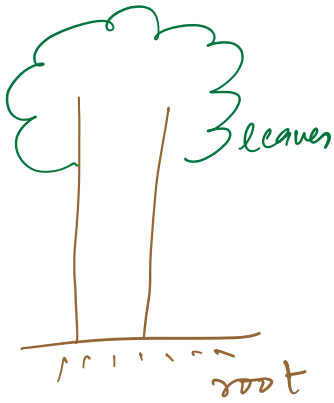
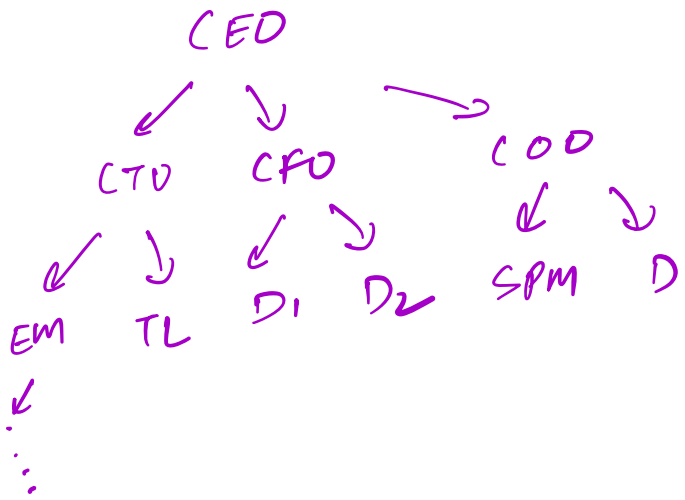
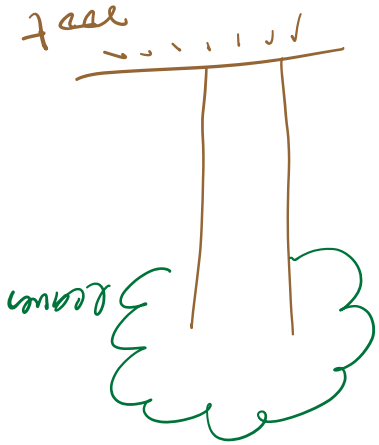
Trees I : Structure & Traversal

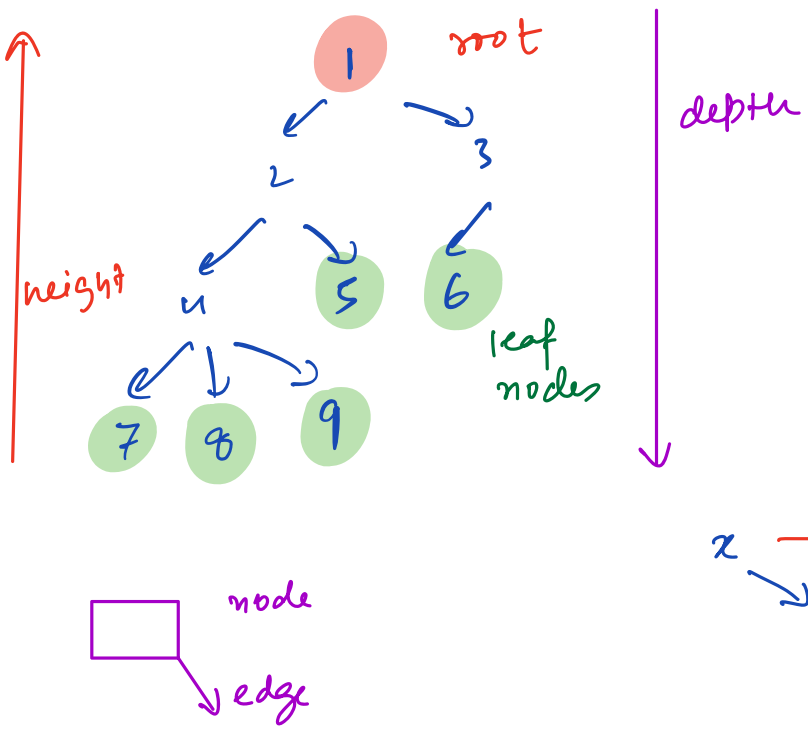
Hierarchial DS





Tree in CS → Inverted tree





x → parent of y

y → child of x

Root → topmost node of a tree, it is the tree representative.

↳ only node without parent.

Leaf → node without children

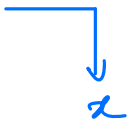
Height → # edges to travel from node x to farthest leaf.

height(2) = 2

height(leaf) = 0

Height of tree = height(root) = 3

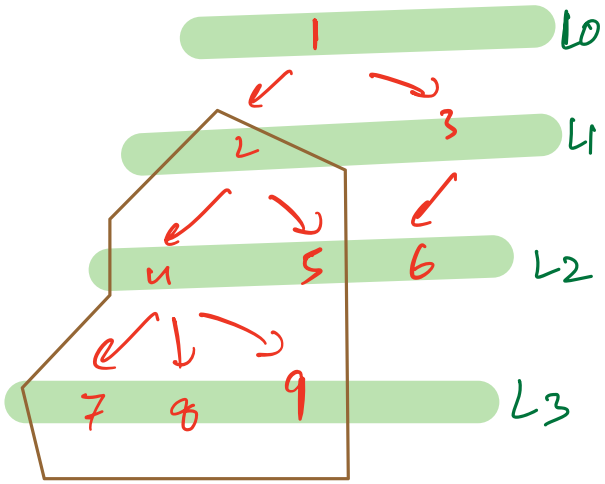
Depth / Level → # edges to travel from root to current node x.



depth(2) = 1

depth(root) = 0

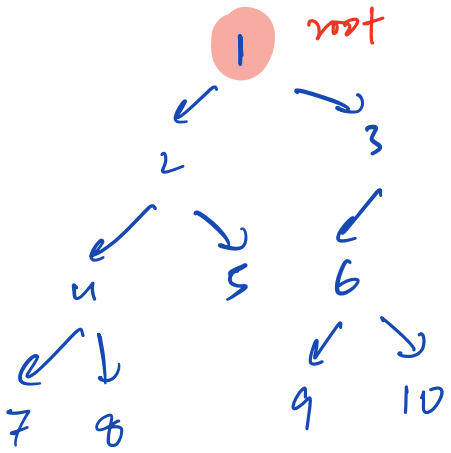
Subtree → subtree of a node x is the part of the tree which includes all the nodes that can be travelled from x.



Can leaf node be a subtree → Yes

Do all nodes have parent → No (eg → root node)

Binary tree → A tree in which # nodes, # children = {0, 1, 2}




```
class Node {
    int data;
    Node left, right;
    Node(x){
        data = x
        left = right = null
    }
}
```

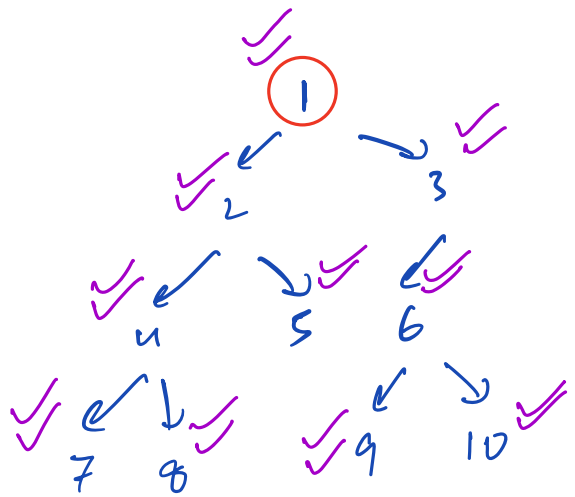
Tree traversal

1. Preorder traversal
2. Inorder traversal
3. Postorder traversal
4. Level order traversal → next class

Node	Left	Right
Left	Node	Right
Left	Right	Node

1. Preorder traversal N L R

Node	Left				Right			
1	2	4	7	8	5	3	6	9	10
	N	L			R	N	L		



N → # nodes

H → height of tree
= O(N)

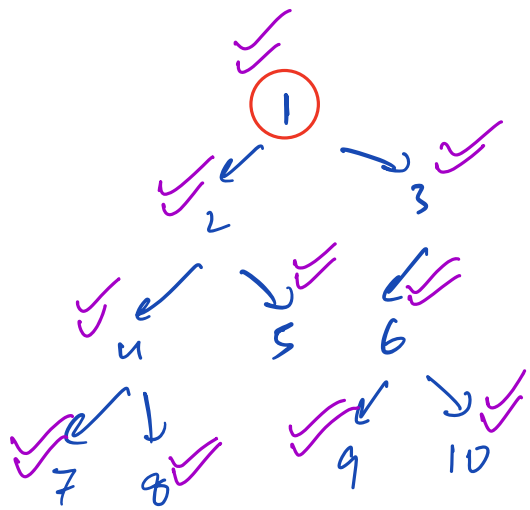
```
void preorder(root) {
    if(root == null) return
    print(root.data)          Node
    preorder(root.left)       Left
    preorder(root.right)      Right
}
```

TC = O(N)

SC = O(H)

2. Inorder traversal L N R

Left					Node	Right			
7	4	8	2	5	1	9	6	10	3
L			N	R		L			N



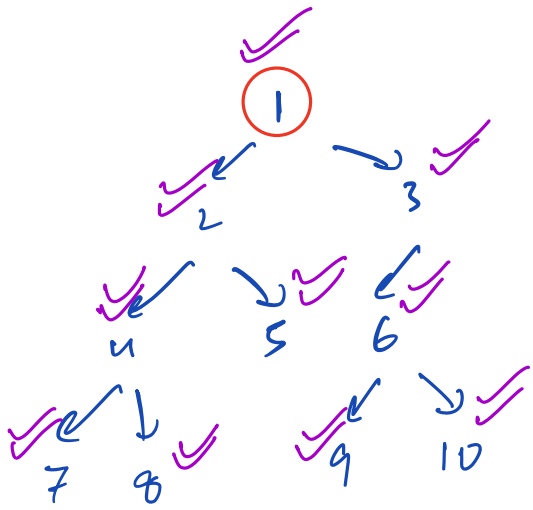

```
void inorder(root) {
    if(root == null) return
    inorder(root.left)        Left
    print(root.data)          Node
    inorder(root.right)       Right
}
```

TC = O(N)

SC = O(H)

3. Post order traversal L R N

Left					Right				Node
7	8	4	5	2	9	10	6	3	1
L			R	N	L			N	




```
void postorder(root){
    if(root==null) return
    postorder(root.left)     Left
    postorder(root.right)    Right
    print(root.data)         Node
}
```

TC = O(N)

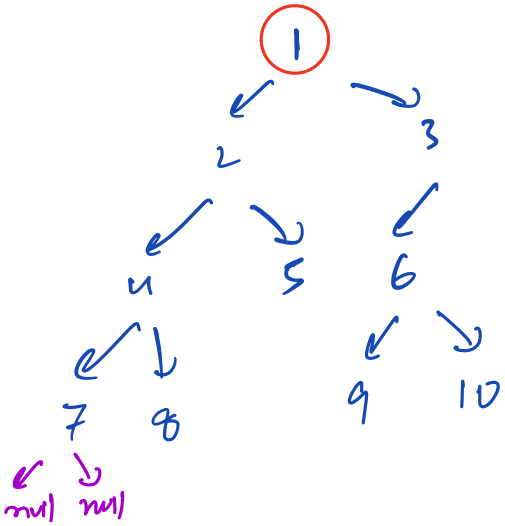
SC = O(H)

Ques → Iterative inorder traversal

recursion → iterative (Stack)

```
void inorder(root){
    if(root==null) return
    inorder(root.left)       Left
    print(root.data)         Node
    inorder(root.right)      Right
}
```

curr = 1 2 4 7 null
7 null 4 8 null
8 null 2 5 null
5 null 1 3 6 9 null
9 null 6 10 null 10
null 3 null



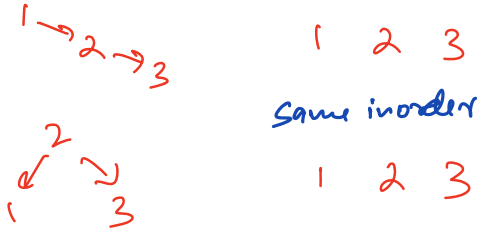
o/p → 7 4 8 2 5 1 9 6 10 3

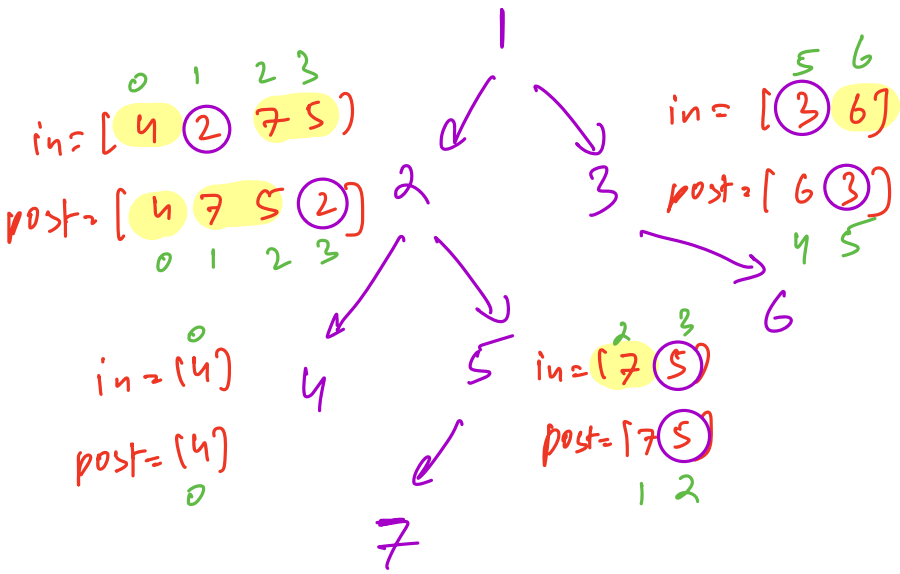
```
curr = root
while( curr != null || !st.isEmpty() ) {
    if ( curr != null ) {
        st.push (curr)  // store complete node
        curr = curr.left  // left
    }
    else {
        curr = st.pop()
        print (curr.data)  // Node
        curr = curr.right  // Right
    }
}
```

HW → 1. Iterative preorder
2. Iterative postorder

Ques → Construct binary tree from the given inorder & post order traversal. (distinct nodes)

eg → in = [4 2 7 5 1 3 6]
post = [4 7 5 2 6 3 1]






```
Node build(in[], post[], inL, inR, postR) {
    if(inL > inR) return null

    root = new Node(post[postR])
    // find index of root in inorder array?
    1. travel inorder array
    2. Hashmap (value → index) for in[]
    idx = mp.get(root.data)
```

TC = O(N), SC = O(N) } in total

```
cntR = inR - idx                    [idx+1, inR] // how many nodes in right
root.left = build(in, post, inL, idx-1, postR-cntR-1)
root.right = build(in, post, idx+1, inR, postR-1)
return root
}
```

$$TC = O(N + N) = O(N)$$

N → hashmap, N → main logic

$$SL = O(N + H) = O(N)$$

N → hashmap, H → main logic