Reursion-2

```
void solve Lint N73
                                      solue (N=3) }
                                        solve (N=2) {
    if (N==0) return
                                           solve (N=1) }
     Solve (N-1)
                                             solve (N=0) 9
                                  print(1)

print(2)

print(3)
    bunting
  output: 123
void solve (int N) }
                                    solve (N=3) {
                                       print (3)
   if (N=20) xthan
                                       50/ne (N=2) }
  print (N)
                                         print(2)
  solve (N-1)
                                         Solve (N=1) {
                                            print(1)
outfout: 3 2 1
                                            solne (N=0) }
```

veid solve (int N) ?

if (N==>0) return

print(N)

solve (N-1)

}

Stack overflow croon

Solve (N=-3) Solve (N=-4) 3

Solve (N=-4) 3

print(-4)

Solve (N=-5) 3

infinity

never becom N=0

Tower of Hanoi

There are N disks placed on tower A of different size.

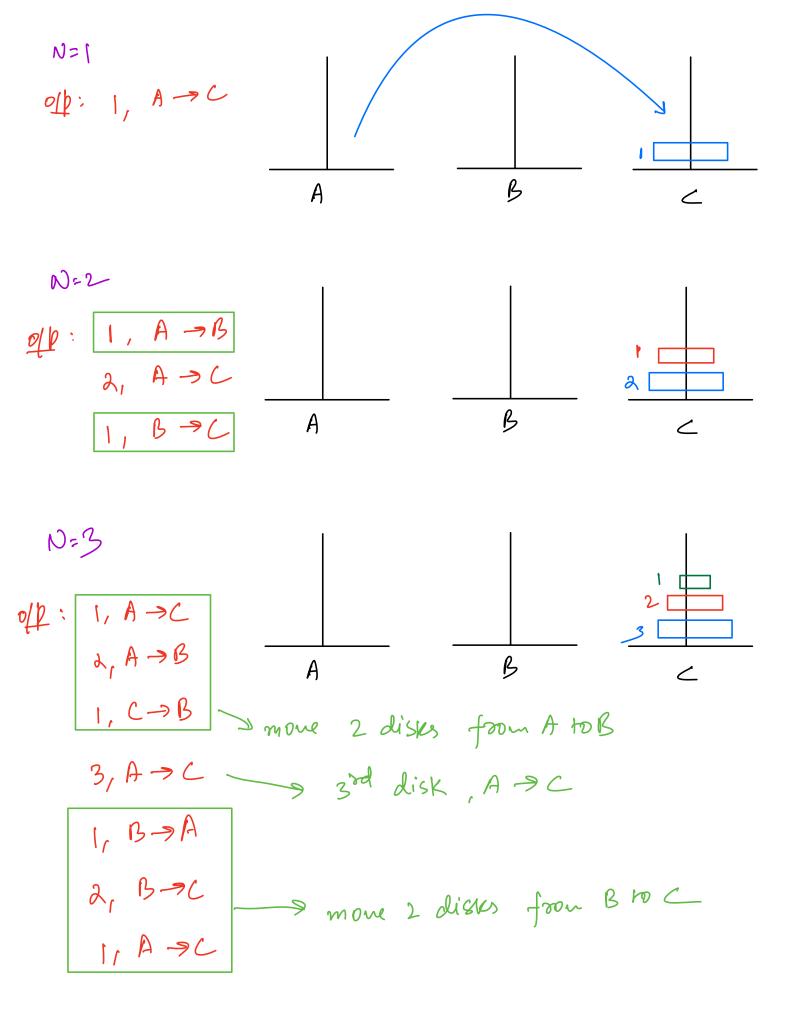
More all the disk from A to C. (using tower B)

Constaints:

1. Quy 1 disk ream be moved in 1 step

d. large disk can't be placed on a small disk
at any step.

Print the monement of disk from A to C in minimum Steps.



if we have N dists to move Mone N-1 disks from A > B No disk , A > C 3. More N-1 disks from B->C void TOM (N, A, B, C) } if (N==0) { rehrn } TOH(N-1, A, C, B) print (N, "A > C") // more Nth disk from A>C TON(N-1, B, A, C) # steps N 2-1 2'-1 22-1 4-1 [414] = 3 2 23-1 8-1 3+1+3 = 7 16-1 2"-1 7+1+7 215

27-1

```
TC of rewroine code =
                           O(2<sup>n</sup>)
TOK ( N=3, 'A'B, 'E') {
   TOH ( N=2, A, C, B) &
      TOM [N=1, A,B,C) }
         TOH (N=0, A, (,B) & rehm?
         print (1, A -> C)
          TONIN=0, B, A, C) & return 3
                                              SC=0(N)
      print (2, A→B)
     TON(N=1, C, A, B) {
         TON (N=0, C, B, A) & rehm 3
         print(1, C->B)
          TOU(N=0, A, C, B) & seh }
    print (3, A→C)
    TOU (N=2, B,A,C) }
```

TON(2)
TON(2)
TON(2)
TON(1)
TON(1)
TON(1)
TON(0)
TON(0)
TON(0)
TON(0)
TON(0)
TON(0)

Suntier

Print all valid parenthesis of length 2N for a given value of N.

1. travel from left to right

open >= # close

2. fotal # open = total # close

N=) () X

N=2 (()), ((×), ()()

N=3 (((1))), ((1)(1)), ((1)(1)), (1)(1))

Backtracking AIM=7 AND N=3 #open=0, # close=0 #open=1 #opens , #cloxs 10pm=2, #c10x20 () (_ _ _ _ Hope= 2, #clon=) #open= 2, #clon=) #oper=3, #clan=0 SX V) ()()__ ()((__

open=2 # open=3 ((()_- $(() L_{-}$ # close = | # close =2 # open= 2 # open=3 #open=3 # close = 2 # close = 1 #close=1 ()(() - (x)(-(()()_ (())(-((())-# open=3 ()()()# open=3 Hopen=3 #close=2 #close = 2 + open=3 #c108=2 + close = 3 +c108=3 (())()(()())+ open=3 + open=3 foken=3 +c108=3 + close = 3 # close = 3 veid solve (N, open, close, str) g if (open == N && close == N) } print (str) if (open < N) } Solve (N, open+1, close, Str+'C') if (close < open) } Solve (N, open, close+1, str+)))

TC: ?

at every point there are 2 choices

total calls: $n2 \times 2 \times 2$ $\times 2$ 2n times $2n \times 2^{2n} \approx 4^{2n}$ $3n \times 4^{2n} = 2^{2n}$ $3n \times 4^{2n} = 2$

Tip not Rule:

if constraint on N is very small like $N \leq 20$, $N \leq 15$ etc.

then probably expected TC = O(2ⁿ), O(n!)...
which could lead to recursion based solⁿ.