### VIT - Vellore

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# BCSE102P\_Structured and Object Oriented Programming Lab\_VL2024250502365

## VIT V\_Structured and OOP\_Lab 4\_COD\_Easy\_Structure within Structures

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1 : Coding

#### 1. Problem Statement

Arun needs a program to analyze waterfalls. Your task as a programmer is to guide him in completing the program using nested structures.

Define a Waterfall structure with width, height, and depth. Create a TotalFlow structure containing a waterfall. Implement functions to calculate total volume and surface area. Input the waterfall dimensions and display the total volume and surface area of a waterfall.

#### Formulae:

Total Volume = Width x Height x Depth

#### Surface Area = 2 x (Width x height + Width x Depth + Height x Depth)

### Answer

```
// You are using GCC
    #include<stdio.h>
    struct Waterfall{
      float width;
      float height;
      float depth;
    };
    struct TotalFlow{
      struct Waterfall flow;
int main(){
      struct TotalFlow e;
      scanf("%f %f %f ",&e.flow.width, &e.flow.height, &e.flow.depth);
      printf("%.2f cubic meters\n",e.flow.width*e.flow.height*e.flow.depth);
      printf("%.2f square meters\n",2*(e.flow.width*e.flow.height +
    e.flow.width*e.flow.depth + e.flow.height*e.flow.depth));
      return 0;
    }
```

Status: Correct Marks: 10/10

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