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Experiment 5: Navigation, Routing, and Gestures in Smart Study App

Objective:

To implement **navigation, routing, and gestures** in the Smart Study App using Flutter.

Theory:

Flutter provides a robust navigation system that allows smooth transitions between different screens using **Navigator** and **Routes**. Gesture detection enhances user interaction by recognizing various touch patterns.

1. Navigation & Routing:

- **Navigator.push():** Moves to a new screen.
- **Navigator.pop():** Returns to the previous screen.
- **Named Routes:** Defines structured navigation between multiple screens.
- **onGenerateRoute:** Dynamically generates routes.

2. Gesture Detection:

Flutter supports touch gestures like tapping, swiping, and long pressing using **GestureDetector** and **InkWell**.

Implementation:

1. Navigation in Smart Study App

Step 1: Define Routes in main.dart

```
void main() { runApp(MaterialApp(  
  initialRoute: '/',  
  routes: {  
    '/': (context) => HomeScreen(),  
    '/subjects': (context) => SubjectsScreen(),  
    '/tasks': (context) => TasksScreen(),  
  },  
));  
}
```

Step 2: Navigating to a New Screen

```
ElevatedButton(  
  onPressed: () {  
    Navigator.pushNamed(context, '/subjects');  
  },  
  child: Text("Go to Subjects"),  
);
```

Step 3: Returning to Previous Screen

```
ElevatedButton(  
  onPressed: () {  
    Navigator.pop(context);  
  },  
  child: Text("Back"),  
);
```

2. Gesture Implementation

Step 1: Using GestureDetector

```
GestureDetector(  
  onTap: () {  
    print("Card tapped!");  
  },  
  child: Card(  
    child: Padding(  
      padding:  
        EdgeInsets.all(16.
```

```

0),    child:
Text("Tap Me"),
    ),
  ),
);

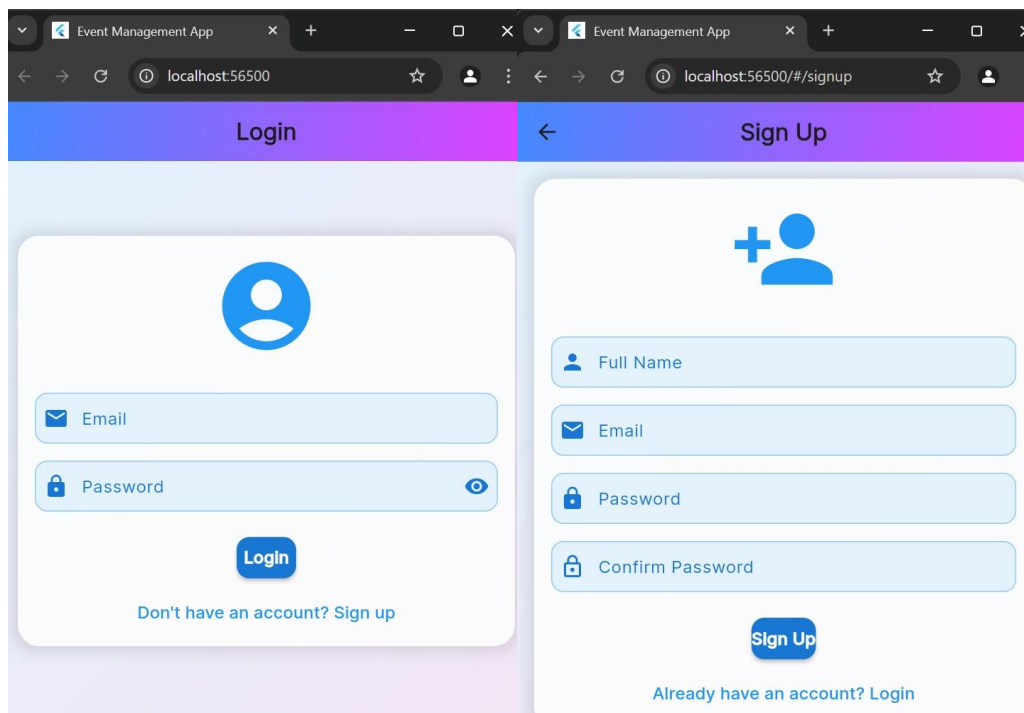
```

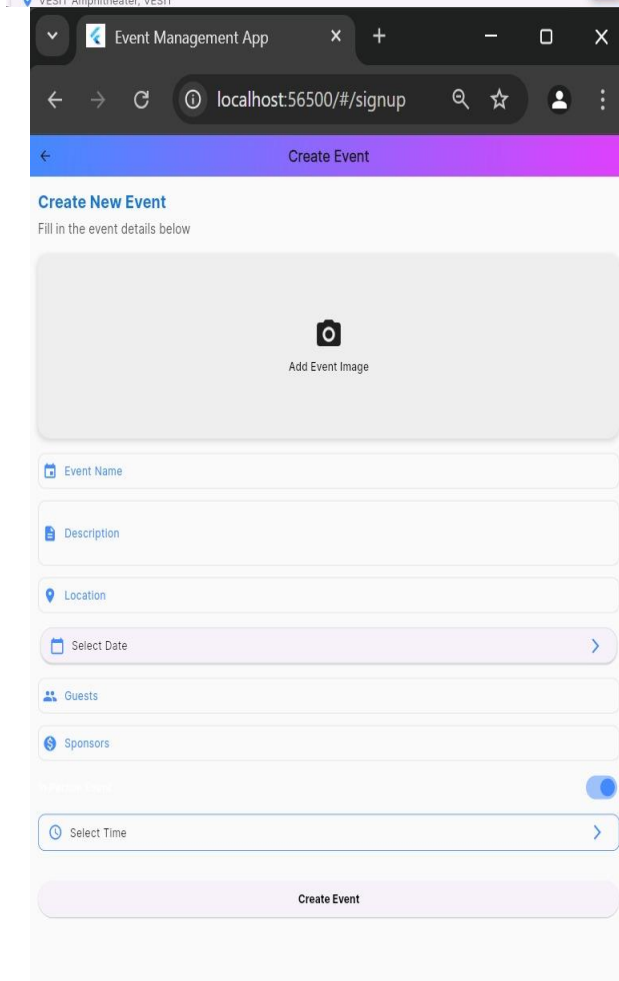
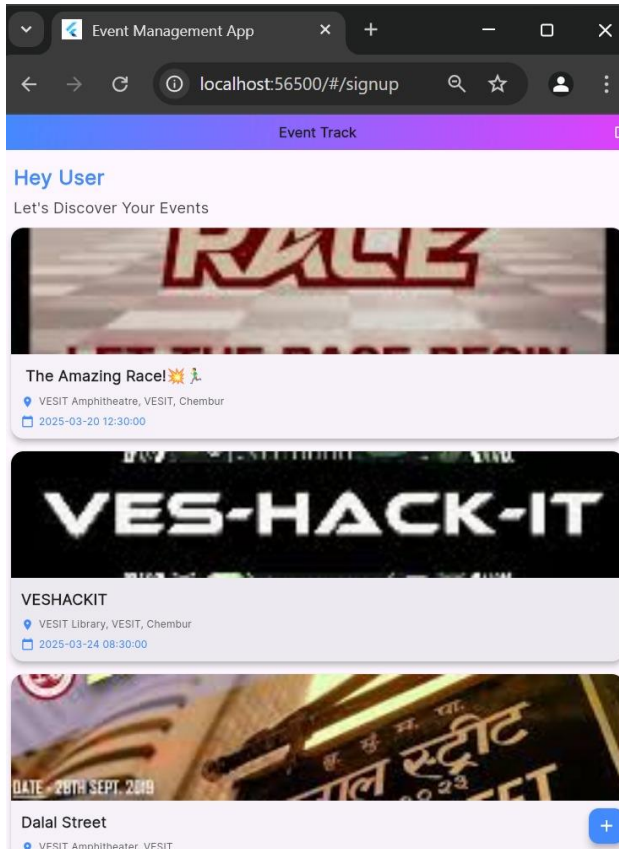
Step 2: Adding Swipe Gesture

```

GestureDetector(
  onHorizontalDragEnd: (details) {
    if (details.primaryVelocity! > 0) {
      print("Swiped Right");
    } else {
      print("Swiped Left");
    }
  },
  child: Container(
    color: Colors.blue,
    height: 100,    width:
    100,
  ),
);

```





Conclusion:

In this experiment, we successfully implemented **navigation, routing, and gesture detection** in the **Smart Study App**. Users can navigate between screens and interact with UI elements using tap and swipe gestures.

Key Learnings:

1. Implemented **Navigator** for screen transitions.
2. Used **named routes** for structured navigation.
3. Applied **GestureDetector** for touch-based interactions.

This enhances the **Smart Study App** by improving user experience and accessibility.