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No:48

MPL LAB-2

```
Aim: To design flutter UI using common widgets
 Code:
import 'package:flutter/material.dart';
class LoginScreen extends StatefulWidget {
 @override
 _LoginScreenState createState() => _LoginScreenState();
}
class _LoginScreenState extends State<LoginScreen> { final
TextEditingController emailController = TextEditingController(); final
TextEditingController passwordController = TextEditingController();
 @override
 Widget build(BuildContext context) {
return Scaffold(
   backgroundColor: Colors.black, // Dark background
body: Center(
                   child: Padding(
      padding: EdgeInsets.symmetric(horizontal: 20),
child: Column(
       mainAxisSize: MainAxisSize.min,
children: [
                  Text(
                                "Login",
style: TextStyle(
                           fontSize: 32,
           fontWeight: FontWeight.bold,
           color: Colors.limeAccent,
         ),
        ),
```

```
SizedBox(height:
                                 20),
_buildTextField(
                          controller:
emailController,
                               label:
"Email",
                                icon:
Icons.email_outlined,
        ),
        SizedBox(height: 15),
_buildTextField(
                          controller:
passwordController,
                              label:
"Password",
                       icon:
Icons.lock_outline,
isPassword: true,
        ),
        SizedBox(height:
                                 10),
Align(
          alignment: Alignment.centerRight,
child: TextButton(
                              onPressed: ()
             child: Text(
                                     "Forget
{},
Password",
            style: TextStyle(color: Colors.limeAccent),
           ),
          ),
        ),
        SizedBox(height: 10),
ElevatedButton(
                          onPressed: ()
{},
            style:
ElevatedButton.styleFrom(
backgroundColor: Colors.black,
padding: EdgeInsets.symmetric(vertical:
14, horizontal: 100),
                                shape:
RoundedRectangleBorder(
borderRadius: BorderRadius.circular(8),
```

```
),
),
            child:
Text(
"Login",
           style: TextStyle(color: Colors.limeAccent),
          ),
         ),
         SizedBox(height: 20),
TextButton(
onPressed: () {},
                           child:
Text.rich(
                      TextSpan(
             text: "Create a New Account?",
style: TextStyle(color: Colors.limeAccent),
children: [
                         TextSpan(
                                                    text:
                          style: TextStyle(
"Sign Up",
fontWeight: FontWeight.bold,
                                               color:
Colors.limeAccent,
               ),
              ),
            ],
           ),
       ],
      ),
     ),
   ),
  );
 }
 Widget _buildTextField({
                                    required
TextEditingController controller,
                                    required
```

```
String label,
                 required IconData icon,
bool isPassword = false,
 }) {
  return TextField(
                     controller:
controller,
                  obscureText:
isPassword,
                 decoration:
InputDecoration(
     filled: true,
                                    fillColor:
Colors.limeAccent, prefixIcon: Icon(icon,
color: Colors.black), labelText: label,
     labelStyle: TextStyle(color: Colors.black),
border: OutlineInputBorder(
                              borderRadius:
BorderRadius.circular(12),
                                  borderSide:
BorderSide.none,
     ),
   ),
  );
 }
}
```

Output:

