



Roni Tuohino

Fullstack Developer

Solution-oriented web developer with game development experience, seeking new opportunities. Passionate learner who thrives on collaboration.

EXPERIENCE

Junior Developer

Nelonen Media | 5/2022 - 8/2022, 3 months

Developed Ruutu.fi & Supla.fi websites. Migrated UI components to a new framework, and built a Storybook library. Collaborated with a senior developer to create a user token management system with XState. (reference attached)

Conscript

EW-troops | 6/2020 - 6/2021, 12 months

Completed military service in electronic warfare. Gained leadership experience.

Software Tester (Freelance)

Testlio | 1/2019, 1 month

Localized apps, reported bugs, and completed technical analysis.

Game Developer (Freelance)

Ben Willes Games | 4/2018 - 1/2019, 9 months

Created a working prototype with the Unity game engine. Programmed preproduction software: an asset manager and a landscape generator.

EDUCATION

BSc Computer Science

University of Helsinki | 6/2021 - present


Studied software development, datastructures, algorithms, cybersecurity, and AI. Completed web development course and project.


Upper Secondary School

Simon lukio | 6/2017 - 6/2020

 ronituohino.fi

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LANGUAGES

Finnish	native
English	fluent
Swedish	basics

SKILLS

Fullstack web development with modern technologies and practices.

Teamwork and project management in small development teams.

Creative problem solving with a keen eye for the details.

TECHNOLOGIES

React	Vite
TypeScript	Chakra
Next	MUI

Node	PostgreSQL
Express	MongoDB
GraphQL	SQLite

Jest	Turborepo
Cypress	Unity
Storybook	Python
Chromatic	Flask

GitHub Actions
Google Cloud
Docker
Firebase

