

Solution-oriented full-stack developer with a background in game development seeking new opportunities. I am very fond of learning and enjoy working with other people!

#### **EXPERIENCE**

## **Junior Developer**

Nelonen Media | 5/2022 - 8/2022, 3 months

Developed Ruutu.fi & Supla.fi websites. Migrated UI components to a new framework, and built a Storybook library. Collaborated with a senior developer to create a user token management system with XState. (reference attached)

## Conscript

EW-troops | 6/2020 - 6/2021, 12 months

Completed military service in electronic warfare. Gained leadership experience.

## Software Tester (Freelance)

Testlio | 1/2019, 1 month

Localized apps, reported bugs, and completed technical analysis.

# Game Developer (Freelance)

Ben Willes Games | 4/2018 - 1/2019, 9 months

Created a working prototype with the Unity game engine. Programmed preproduction sofware: an asset manager and a landscape generator.

#### **EDUCATION**

### **BSc Computer Science**

University of Helsinki | 6/2021 - present

Studied software development, datastructures, algorithms, cybersecurity, and AI. Completed web development course and project.

## **Upper Secondary School**

Simon lukio | 6/2017 - 6/2020



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/ronituohino

#### **LANGUAGES**

Finnish native English fluent basics Swedish

## **SKILLS**

Full-stack web development with modern technologies and practices.

Teamwork and project management in small development teams.

Creative problem solving with a keen eye for the details.

#### TECHNOLOGIES

Vite React Chakra TypeScript Next MUI

Node **PostgreSQL** Express MongoDB **SQLite** GraphQL

Turborepo Jest

Unity Cypress Storybook Python Chromatic Flask

GitHub Actions Google Cloud Docker **Firebase** 

