

UI/UX Designer / Front-end Developer

ronjealternate@gmail.com

Ronje Pondavilla Ternate

Guadalupe, Cebu City, Philippines 6000 | <https://github.com/ronjeternate> |
<https://www.linkedin.com/in/ronje-ternate-978159340/> | <https://portfolio-asdf.vercel.app/index.html>

Education

Southwestern University PHINMA, Cebu City, Philippines

Bachelor of Science in Information Technology

Skills

Languages: Java, HTML, CSS, JavaScript

Frameworks/Tools: React, Vite, Firebase, Tailwind CSS

Database: Firestore, Cloudinary

Others: Git/GitHub, UI Design, Figma

Experience

UI/UX Designer & Frontend Developer, Siomai Madness

Remote / Project-based

December 2023

- Designed the complete user interface and user experience for the Siomai Madness food ordering platform
- Developed the frontend using HTML, CSS, and JavaScript
- Collaborated with the client to ensure branding and usability goals were met

UI/UX Designer, Memorix

Remote / Academic Project

November 2024 – January 2025

- Designed a modern and user-friendly UI/UX for a web-based learning platform
- Created wireframes and mockups using Figma
- Focused on clean design and intuitive navigation for flashcards, notes, and quizzes

Full-Stack Developer, BizarreScents Adventure

Remote / Academic Project (Client Based)

October 2024 – December 2024

- Designed the UI/UX for an eCommerce platform focused on perfume product browsing and purchasing

- Developed the frontend using React and Tailwind CSS for a responsive and elegant shopping experience
- Built the backend using Firebase Firestore and Authentication for secure user management and order tracking
- Implemented features such as product management, shopping cart, and admin panel for real-time control

UI/UX Designer, BudgetBuddy

Remote / Personal Project

April 2025 – June 2025

- Designed the complete user interface and experience for a mobile budgeting app
- Focused on intuitive navigation for tracking expenses, savings, and loans
- Created walkthrough UI and analytics dashboard layout using Figma

UI/UX Designer, OFM – Province of San Antonio de Padua, Philippines

Remote / Volunteer Project

July 2025 – Present

- Designed the user interface for a Catholic organization's official platform
- Focused on aesthetic and spiritual branding alignment
- Created a responsive layout to support community engagement and announcements

Projects

UI/UX Design: Created the full user interface and experience for *Siomai Madness*, *Memorix*, and *BudgetBuddy*, focusing on intuitive navigation and clean, user-centered layouts using Figma. Designed the interface for the *OFM – Province of San Antonio de Padua, Philippines* website, aligning the visuals with the organization's branding and mission.

Full-Stack Development: Built *BizarreScents Adventure*, an eCommerce perfume platform with complete UI/UX design, responsive frontend using React and Tailwind CSS, and backend powered by Firebase. Implemented user authentication, product management, shopping cart, and admin panel.

Frontend Development: Developed the web interface for *Siomai Madness* using HTML, CSS, and JavaScript, ensuring responsiveness and usability.

Extracurricular

Hackathon/s: IBPAP "Can You HackIt?" Challenge Hackathon – *July 2025*

- Designed the complete UI/UX for the team's proposed application using Figma
- Focused on accessibility, clean layout, and intuitive user flow