# **Eye Gaze Tracking - Speech Type Classification**

## **Project Overview**

This project classifies speech as either 'Scripted' or 'Natural' based on video eye-tracking data. It uses eye aspect ratio (blink detection), gaze direction, and head movement as behavioral indicators, processed through a Deep Neural Network trained on labeled data.

### **Features**

- Upload video for eye-gaze-based behavioral analysis
- Track blink frequency, gaze direction, and head movement
- Predict speech type using a trained DNN (Keras)
- Interactive GUI built with PyQt5
- Gaze and head movement plots

#### **Model Information**

- Framework: TensorFlow/Keras
- Input shape: (1, 30, 64, 64, 3)
- Architecture: Sequential with LSTM or CNN layers
- Output: Binary (0 = Scripted, 1 = Natural)
- File: speech\_type\_classifier.h5

## Requirements

- Python >= 3.8
- PyQt5
- TensorFlow
- OpenCV
- dlib
- matplotlib
- shape\_predictor\_68\_face\_landmarks.dat
- speech\_type\_classifier.h5

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### How to Run

- 1. Clone this repo.
- 2. Install dependencies using pip:

pip install -r requirements.txt

- 3. Ensure the following files are in place:
  - shape\_predictor\_68\_face\_landmarks.dat
  - speech\_type\_classifier.h5
- 4. Launch the application:

python main.py

### **Output**

- GUI displays live prediction of speech type
- Video frames analyzed in real time
- Plots for gaze and head movement
- Feedback through status labels

## **Repository Contents**

- EyeGazeApp.py UI layout
- main.py Full application logic
- EyeGazeApp.ui PyQt designer layout
- speech\_type\_classifier.h5 Trained ML model
- shape\_predictor\_68\_face\_landmarks.dat Facial landmarks model

### Contact

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