

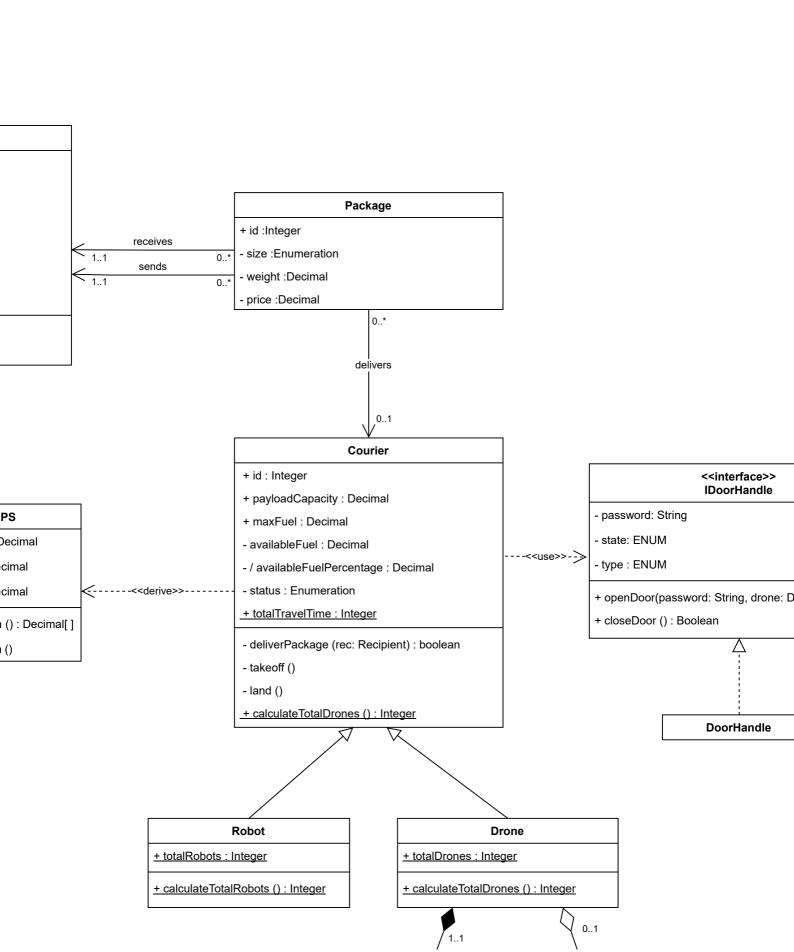
- longitude : [

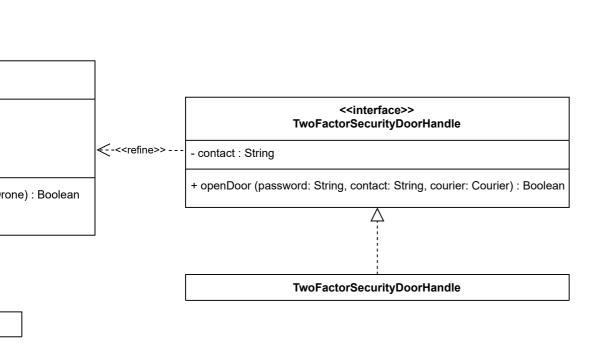
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- latitude : De - altitude : De

+ getLocation

+ setLocation





## Chipset

- cores : Integer

+ temperature : Decimal

## Rotors

- velocity : Decimal

- horizontalDegree : Decimal

- verticalDegree : Decimal

- move (hDgr: Decimal, vDgr: Decimal, velocity: Decimal)