

Memory Profiling in Pharo

Sebastian JORDAN-MONTAÑO

sebastian.jordan@inria.fr

Inria, Univ. Lille, CNRS, Centrale Lille, UMR 9189 - CRISTAL



Université
de Lille



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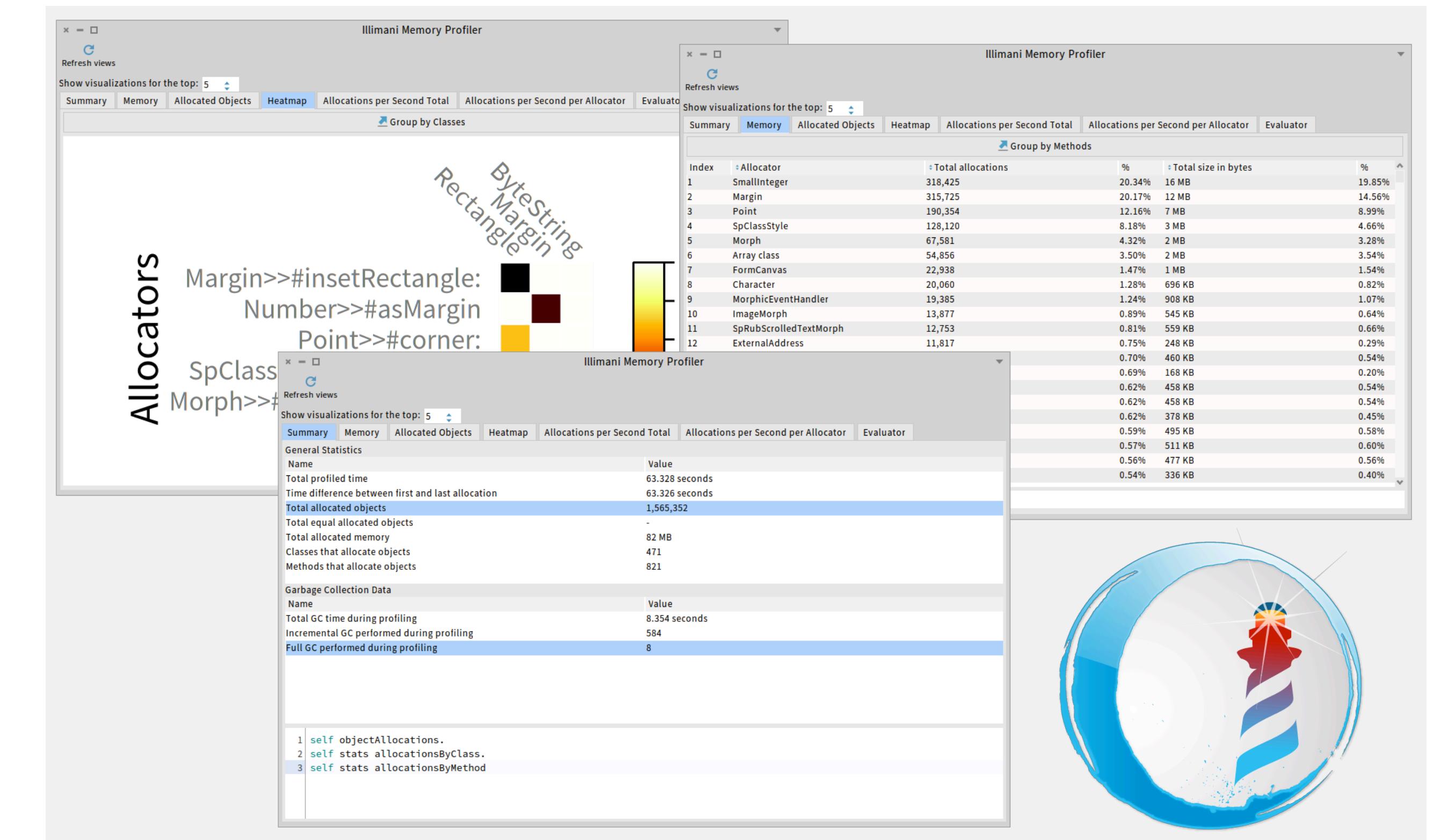
About me

- **Bachelor's:** Software Engineer, UCB, Bolivia
- **Master's:** Software Engineering, UL, France
- **PhD:** Starting in profiling
- **Interests:** Music (progressive rock, Charly), languages, sports, Pharo



Illimani: a Pharo memory profiler

- Open-source MIT license
- Detects object allocation sites
- Tracks object lifetimes
- Allocation matrix
- Unmodified VM
- Density chart
- Memory consumption tables
- Rich object-oriented model



github.com/jordanmontt/illimani-memory-profiler

Object allocation sites

We define an object allocation site as the textual location in the source code where the object was created [1]

```
AthensTextScanner >> initialize  
lines := OrderedCollection new  
...
```



Allocation site

[1]

Memento Mori: Dynamic Allocation-Site-Based Optimizations

Daniel Clifford Hannes Payer Michael Stanton Ben L. Titzer

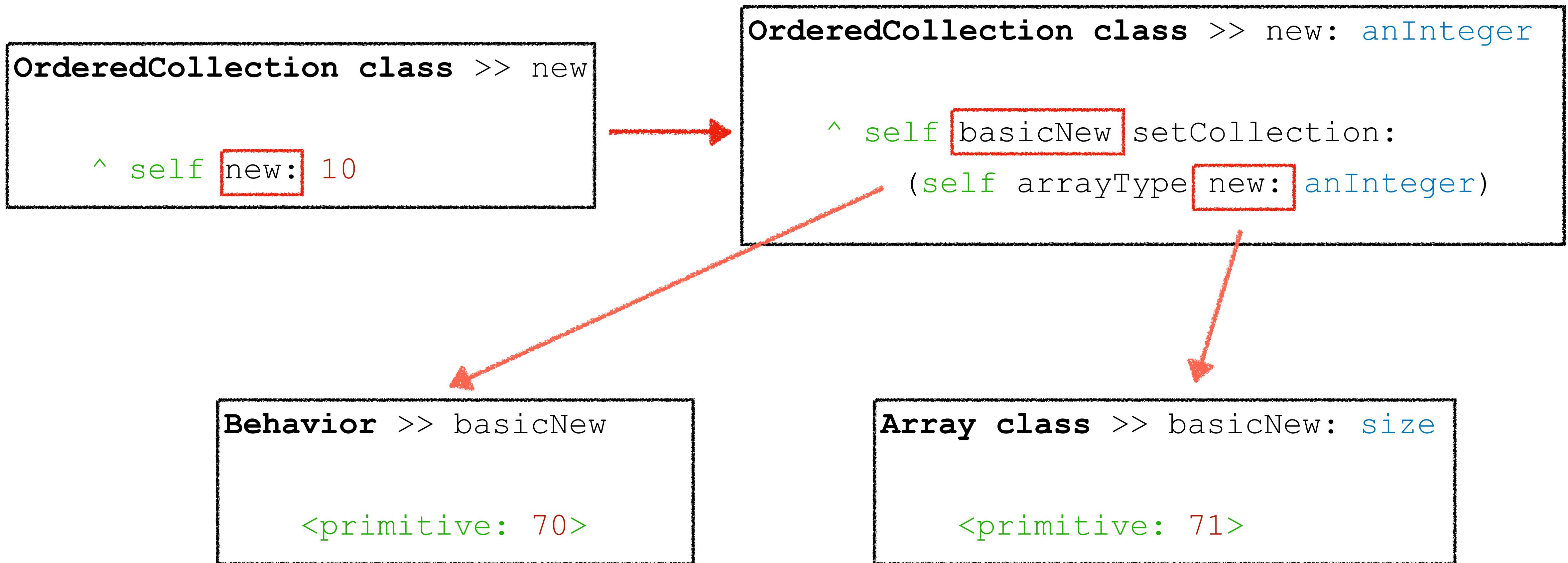
Capture object allocation sites

In Pharo, almost all computations are done by sending a message. This is also true when allocating objects.

Allocating an object

```
OrderedCollection new
```

Allocating an object



Instrumenting object allocation sites in Pharo

We've instrumented 3 methods that allocate objects to capture when they will be called and then filter the execution stack.

- o Behavior >> `basicNew`
- o Behavior >> `basicNew:`
- o Array class >> `new:`

Capture object allocation sites

```
AthensTextScanner >> initialize
```

```
lines := OrderedCollection new
```

```
...
```

```
OrderedCollection class >> new: anInteger
```

```
^ self basicNew setCollection:
```

```
(self arrayType new: anInteger)
```

```
Behavior >> basicNew
```

```
<primitive: 70>
```

Instrumentation

Allocation site

```
Array class >> basicNew: size
```

```
<primitive: 71>
```

Allocating an object

```
AthensTextScanner >> initialize
```

```
lines := OrderedCollection new
```

```
...
```

```
OrderedCollection class >> new: anInteger
```

```
^ self basicNew setCollection:
```

```
(self arrayType new: anInteger)
```

```
Behavior >> basicNew
```

```
<primitive: 70>
```

```
Array class >> basicNew: size
```

```
<primitive: 71>
```

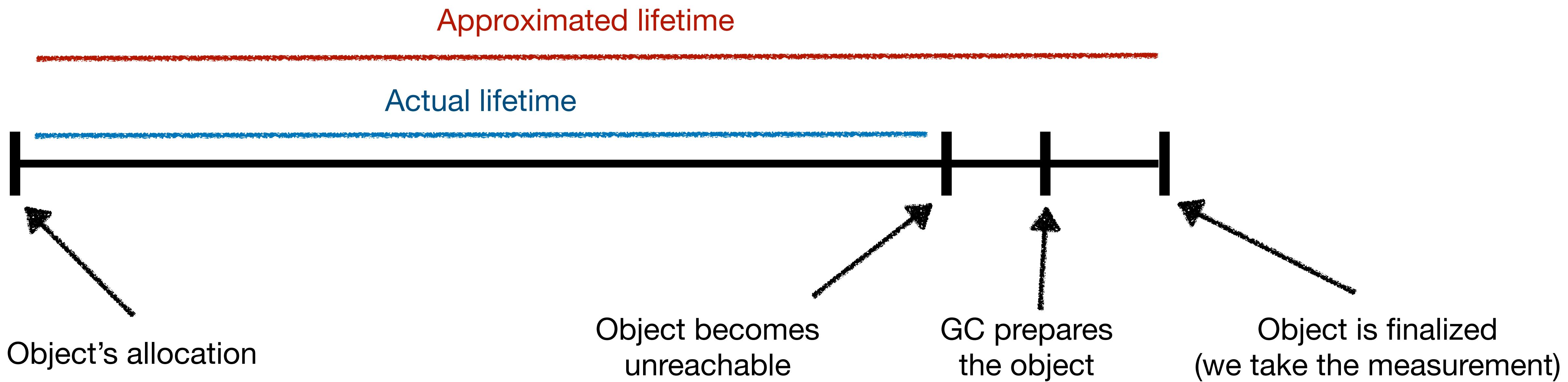
Instrumentation

Allocation site

An object's (approximated) lifetime

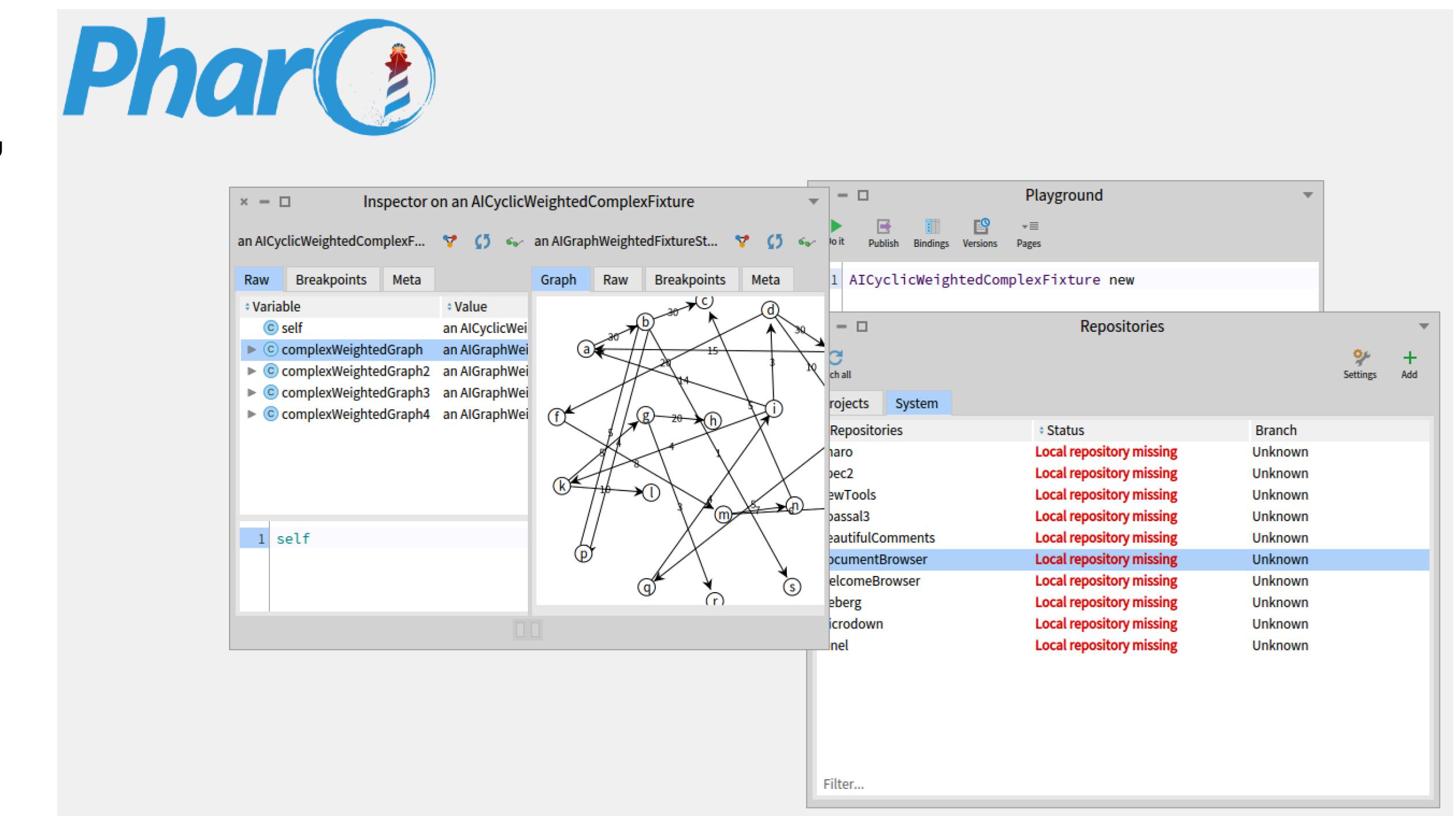
$$\text{object'sLifetime} = \text{finalizationTime} - \text{allocationTime}$$

An object's lifetime

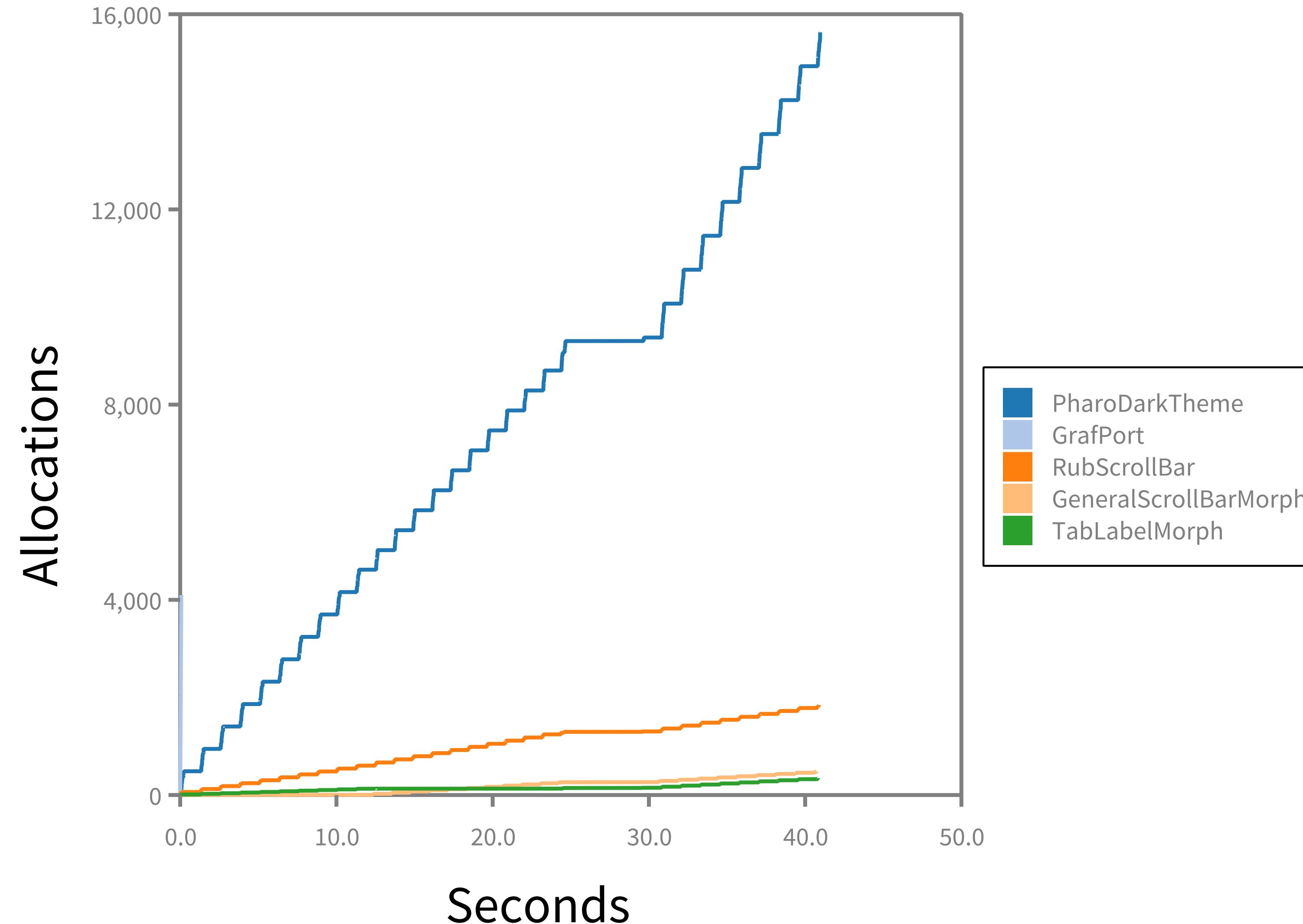


Case study 1: Morphic

- Profiled the allocations of type **Color**
- We opened 30 Pharo tools (Inspector, Playground and Iceberg) and we let them render for 100 rendering cycles



Allocations over time

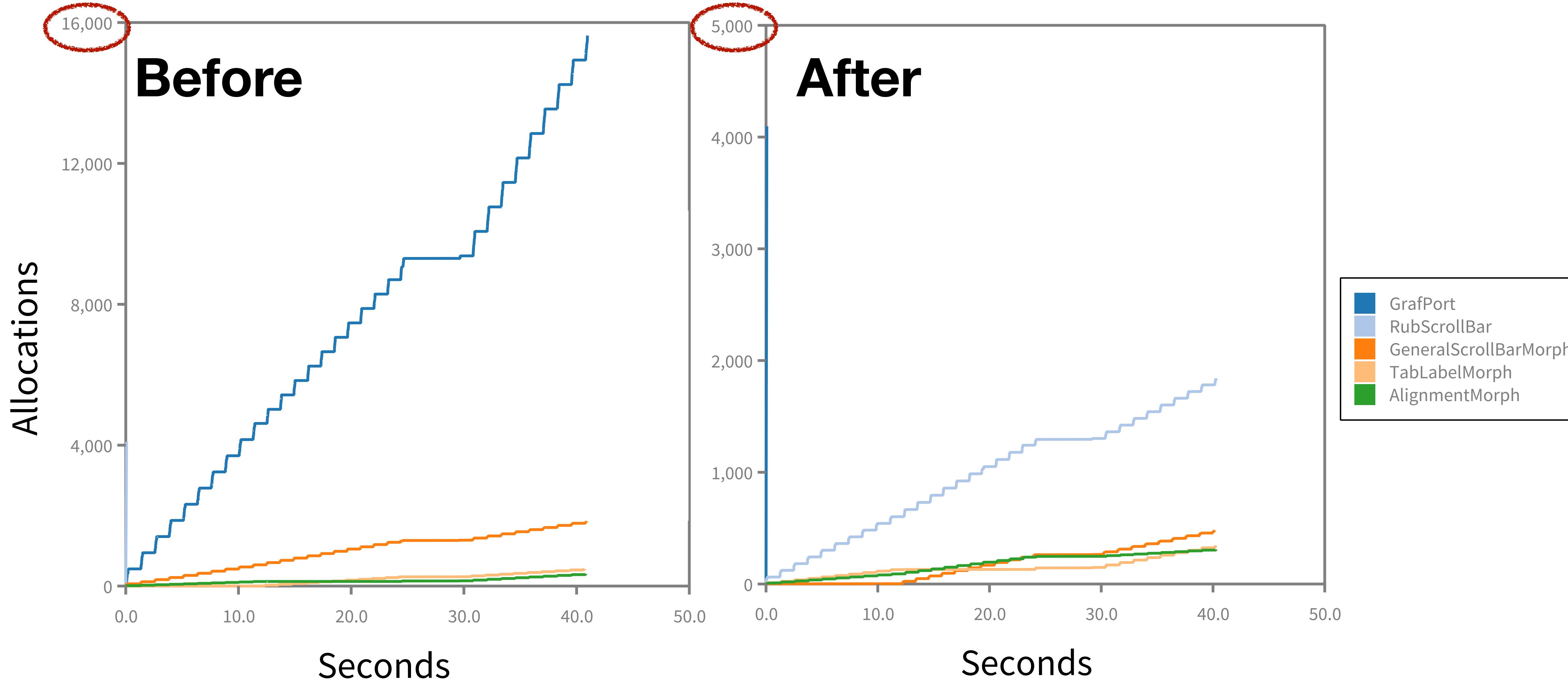


Morphic Analysis

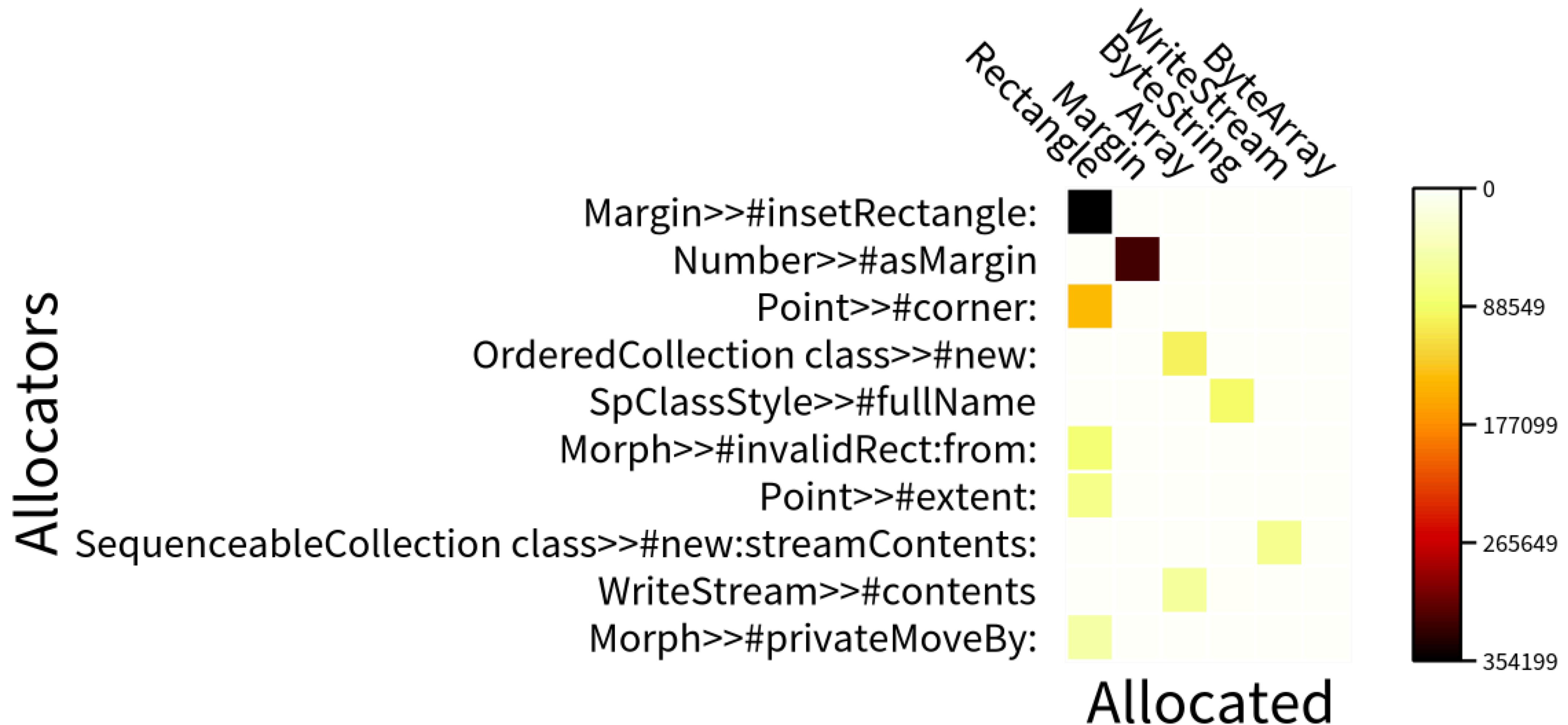
Allocator class	Allocated colors	%
PharoDarkTheme	15,629	66%
GrafPort	4,096	17%
RubScrollBar	1,842	8%
GeneralScrollBarMorph	480	2%
TabLabelMorph	346	1%
Rest of the classes	1293	2%

We have identified an object allocation site in the class `PharoDarkTheme` that allocated 66% of all the allocated colors with 99,9% redundant allocations.

Morphic after the fix



Detecting other allocation sites



Case study 2: DataFrame

PolyMathOrg/
DataFrame



DataFrame in Pharo - tabular data structures for
data analysis

12
Contributors

37
Issues

67
Stars

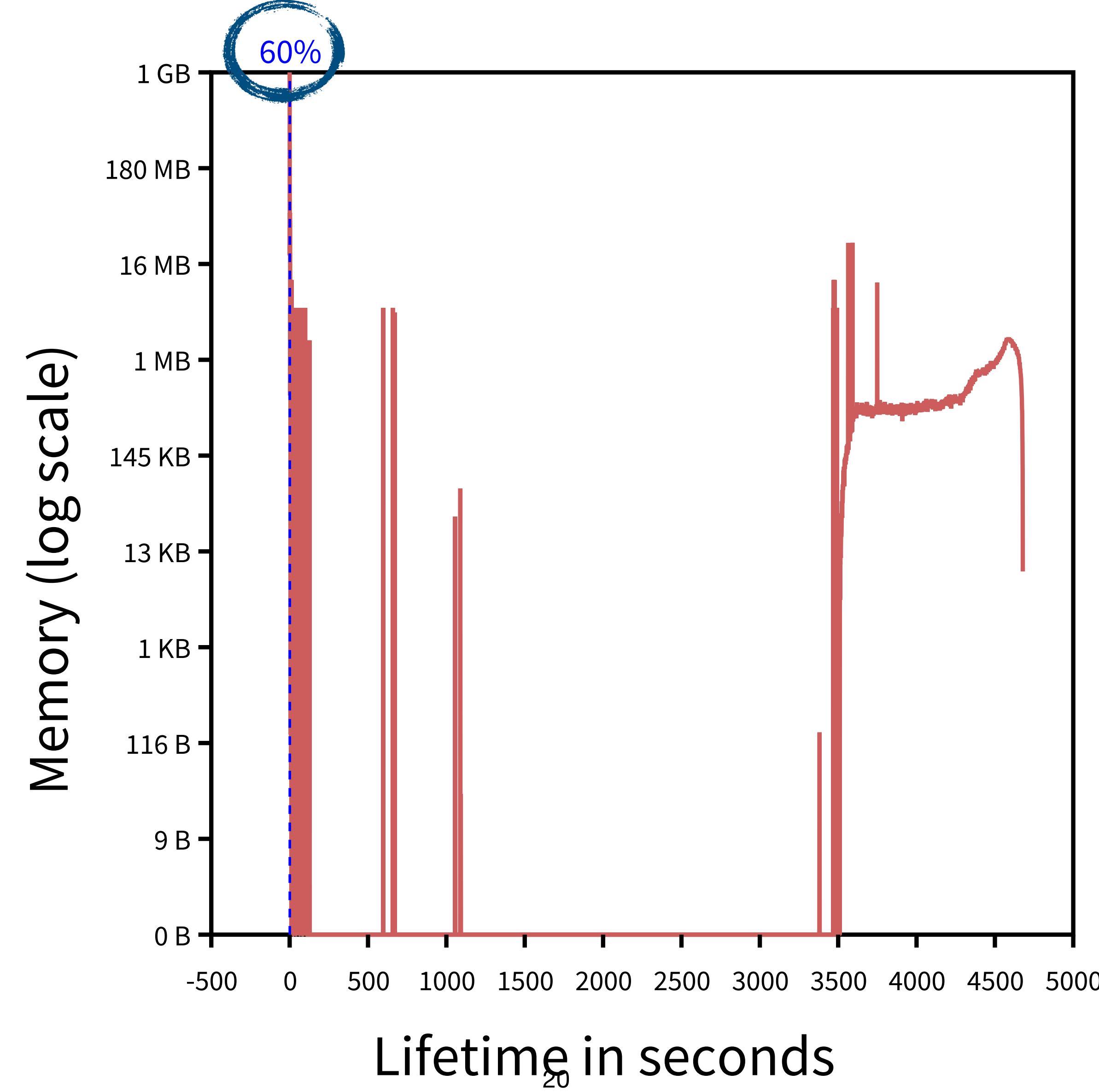
21
Forks



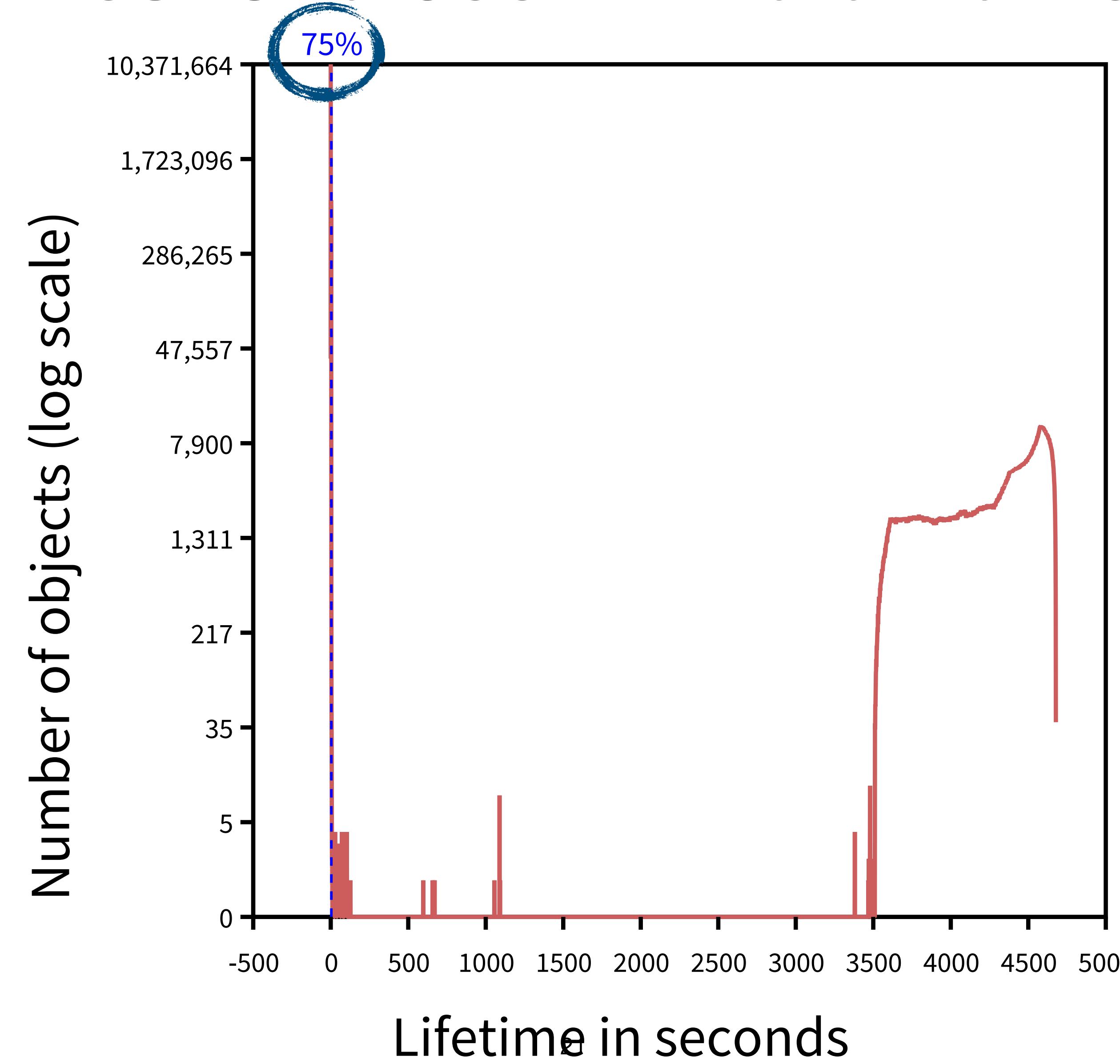
Benchmarking DataFrame

Dataset	# of scavengers	# of full GCs	GC time	Total time	GC time in %
500 MB	266	18	11 sec	71 sec	15%
1.6 GB	304	36	60 sec	248 sec	22%
3.1 GB	1143	309	3793 sec	4265 sec	89%

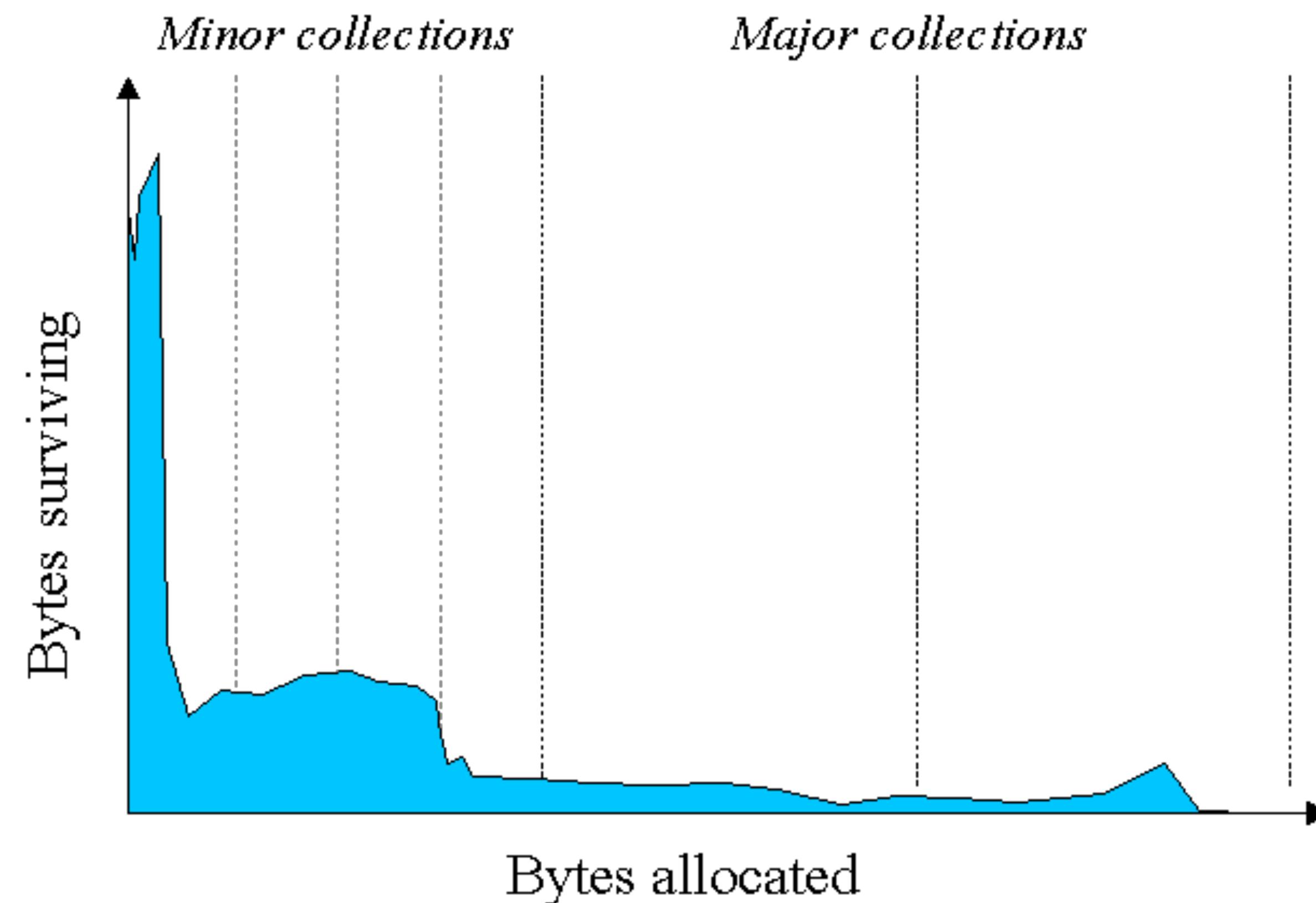
Object lifetimes for a 500MB DataFrame (memory)



Object lifetimes for a 500MB DataFrame (# objects)



A common object lifetime distribution



Source: oracle.com

DataFrame performance improvements

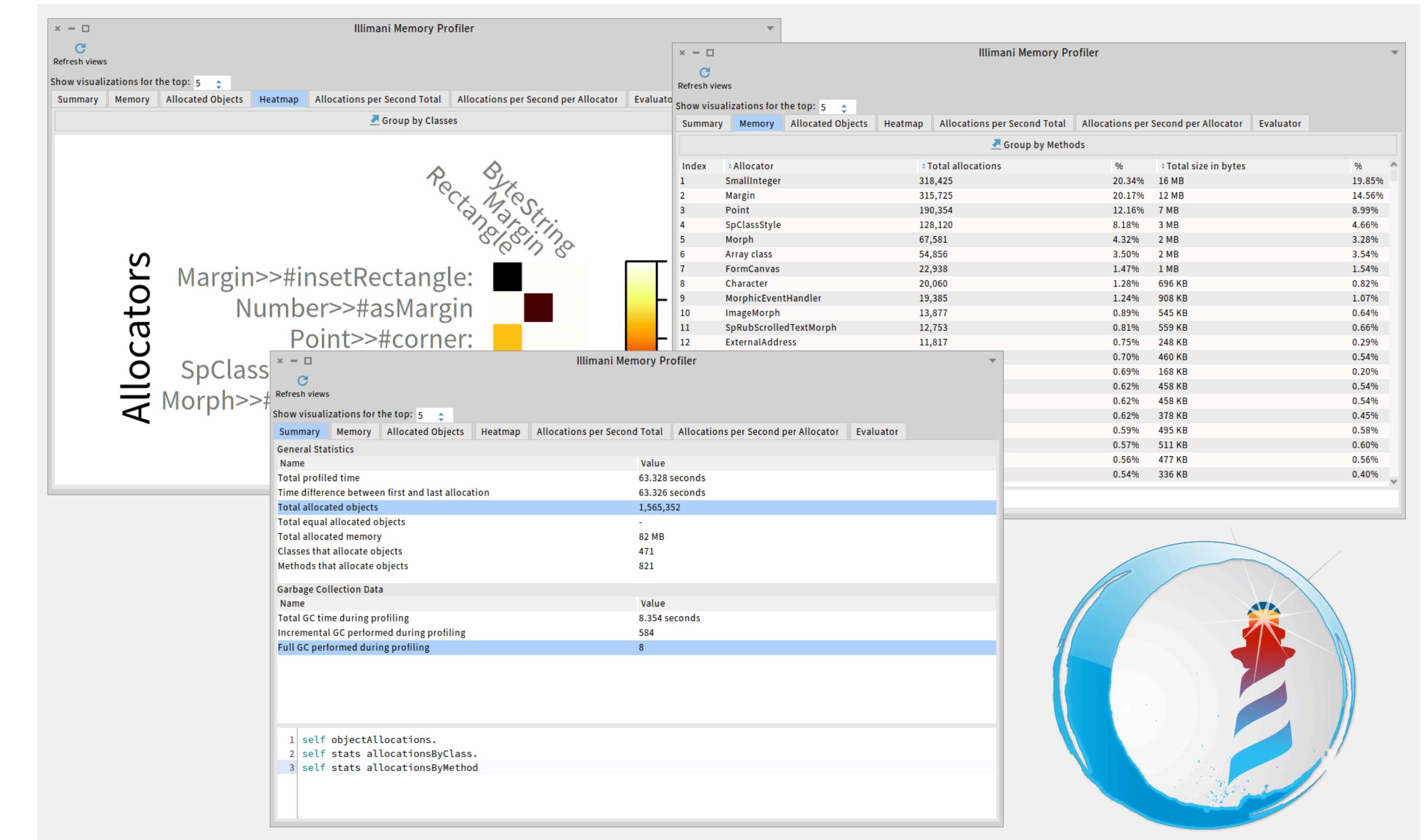
GC Configuration	GC spent time	Total execution time	Improved performance
Default	58 min 18 sec	1 hour 6 min 18 sec	1×
Configuration 1	9 min 41 sec	17 min 46 sec	3.7×
Configuration 2	4 min 57 sec	12 min 54 sec	5.1×
Configuration 3	5 min 8 sec	13 min 2 sec	5.1×
Configuration 4	2 min 42 sec	10 min 37 sec	6.2×
Configuration 5	1 min 47 sec	9 min 42 sec	6.8×

The future

- Study the precision of the approximated lifetimes.
- Calculating the object lifetimes at virtual machine level.
- Dynamic optimizations based on allocation sites.

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