



# EGCI330: Microprocessor and Interfacing

## Analog Signal Handler in AVR328P



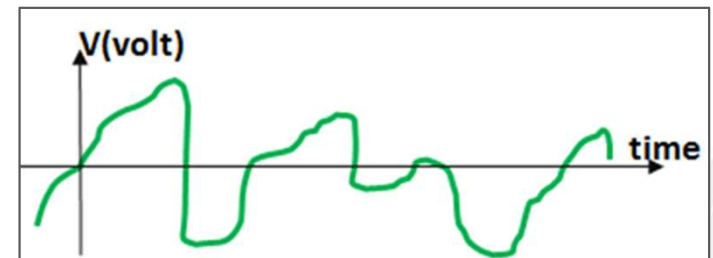
- Timer/Counter Concept
- AVR 328P Timer/Counter Interfaces
- AVR 328P Timer/Counter Registers
  - Prescaler
  - Timer0,2
  - Timer1
  - Counter



# Analog Vs. Digital Signal

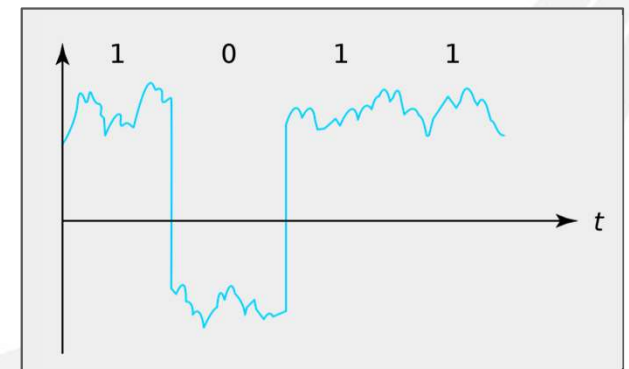
## Analog Signal

Analog output is typical of most transducers and sensors. In order to use the power of digital electronics with the real world, one must convert from analog to digital and vice versa.



## Digital Signal

A digital signal is a signal that represents data as a sequence of discrete values. Simple digital signals represent information in discrete bands of analog levels which in most digital circuits, the signal can have two possible valid values.





# Analog Vs. Digital Signal

## Examples of A/D Applications

- Microphones - take your voice varying pressure waves in the air and convert them into varying electrical signals
- Thermocouple – temperature measuring device converts thermal energy to electric energy
- Digital Multimeters

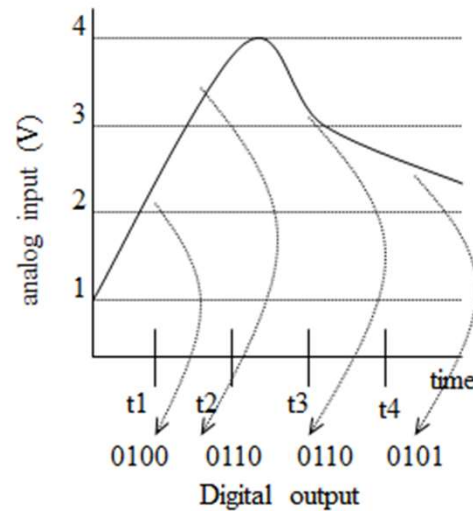


# A/D and D/A converters

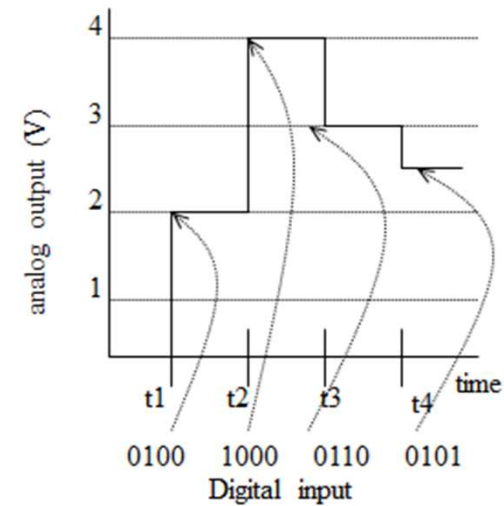
$V_{\max} = 7.5V$

7.5V	1111
7.0V	1110
6.5V	1101
6.0V	1100
5.5V	1011
5.0V	1010
4.5V	1001
4.0V	1000
3.5V	0111
3.0V	0110
2.5V	0101
2.0V	0100
1.5V	0011
1.0V	0010
0.5V	0001
0V	0000

proportionality



analog to digital



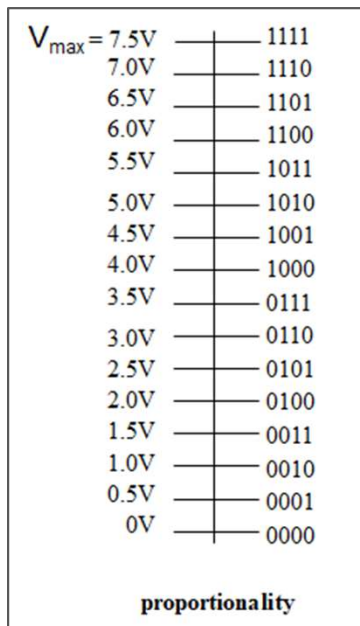
digital to analog



# A/D and D/A converters

## Relationship Between Analog and Digital Values

An ideal A/D converts an analog voltage to a linearly proportional digital representation.



The A/D has two sides: analog and digital

Analog	Digital
$V_{min}$	0..000
:	:
$V_{max}$	1..111

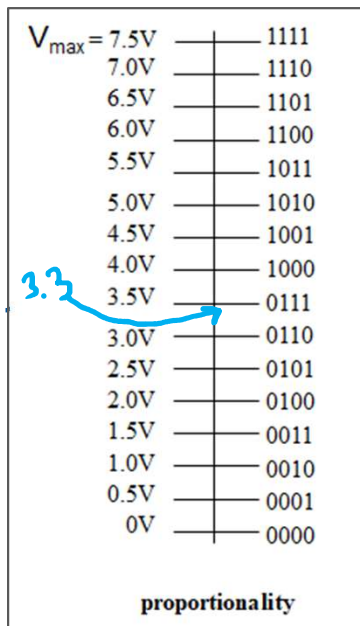
- If input voltage  $> V_{max}$  the digital output is 1..111.
- Similarly if input  $< V_{min}$  the digital output is 0..000.



# A/D and D/A converters

## Relationship Between Analog and Digital Values

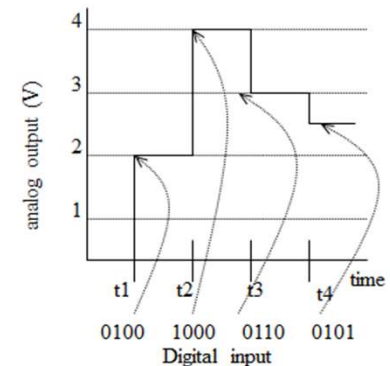
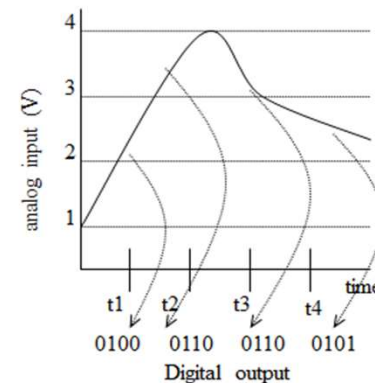
Let the A/D converter has n-bit digital output and let **A** be Analog Value and **D** be the equivalent Digital Number.



Then,

Analog	Digital
V <sub>min</sub>	0..000
A	D
V <sub>max</sub>	1..111

$$D = \frac{A - V_{\min}}{V_{\max} - V_{\min}} (2^n - 1)$$



$$\frac{3.3 - 0}{7.5 - 0} (2^4 - 1) = 6.6 = 7 = 0111$$



## Definitions:

- **Offset:** minimum analog value  $V_{\min}$
- **Span (or Range):** is the difference between maximum and minimum analog values  $V_{\max} - V_{\min}$
- **Step Size (or Resolution, Q):** smallest analog change resulting from changing one bit in the digital number, or the analog difference between two consecutive digital numbers:

$$Q = \frac{V_{\max} - V_{\min}}{2^n - 1}$$





# A/D and D/A converters

## Example

Given an 4-bit A/D converter having an analog input that ranges from 0V to 7.5V.  
What is the resolution of this A/D converter?

$$Q = \frac{V_{\max} - V_{\min}}{2^n - 1} = \frac{7.5 - 0}{2^4 - 1} = 0.5V$$



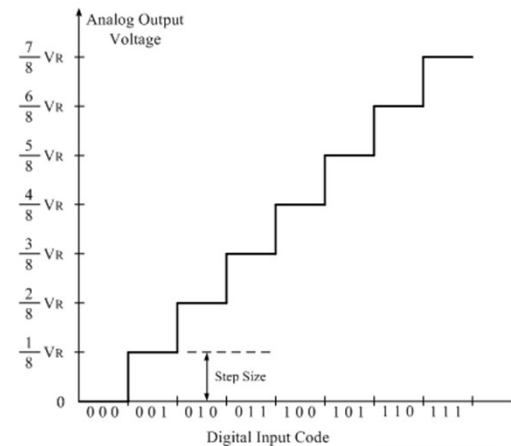
# Digital to Analog Converter

## Digital to Analog Converter (DAC)

In an electronic circuit, a combination of high voltage (+5V) and low voltage (0V) is usually used to represent a binary number. For example, a binary number 1010 is represented by

	<i>MSB</i>			<i>LSB</i>
Weighting	$2^3$	$2^2$	$2^1$	$2^0$
Binary Digit	1	0	1	0
State	+5V	0V	+5V	0V

*+3.9V*



DAC are electronic circuits that convert digital, (usually binary) signals (for example, 1000100) to analog electrical quantities (usually voltage) directly related to the digitally encoded input number.

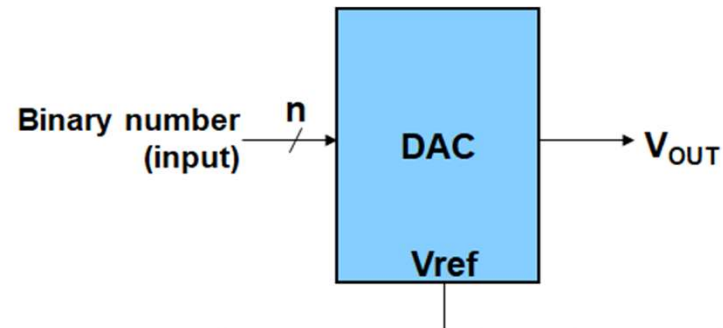
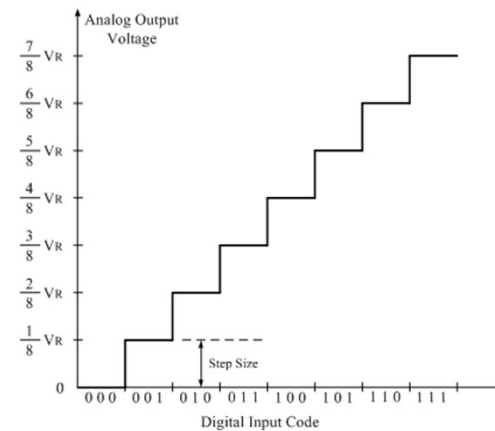


# Digital to Analog Convertor

## Digital to Analog Convertor (DAC)

$$\text{Step size} = \frac{V_{\text{REF}}}{\text{Num of steps}}$$

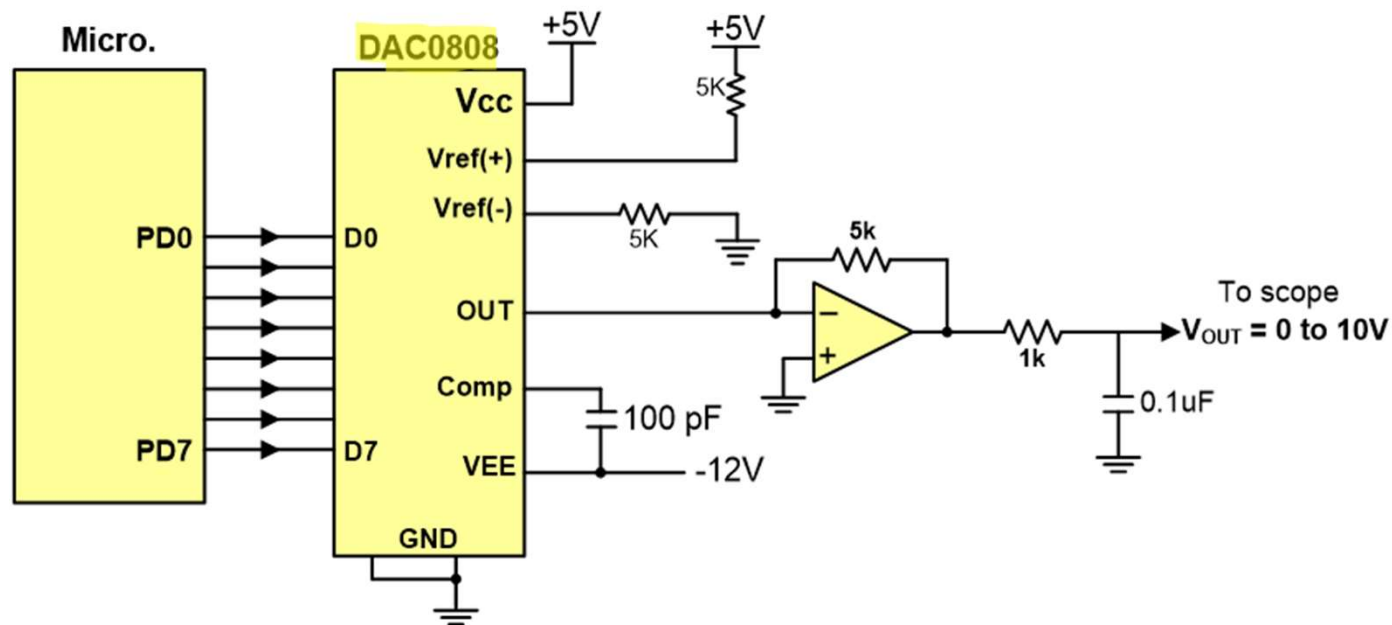
$$V_{\text{OUT}} = \text{num} \times \text{step size}$$

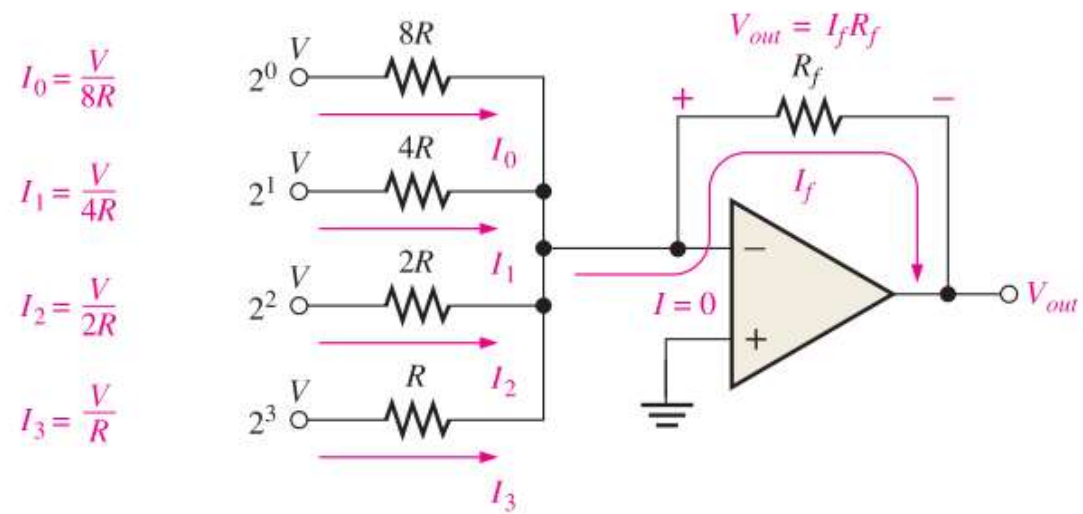




# Digital to Analog Converter

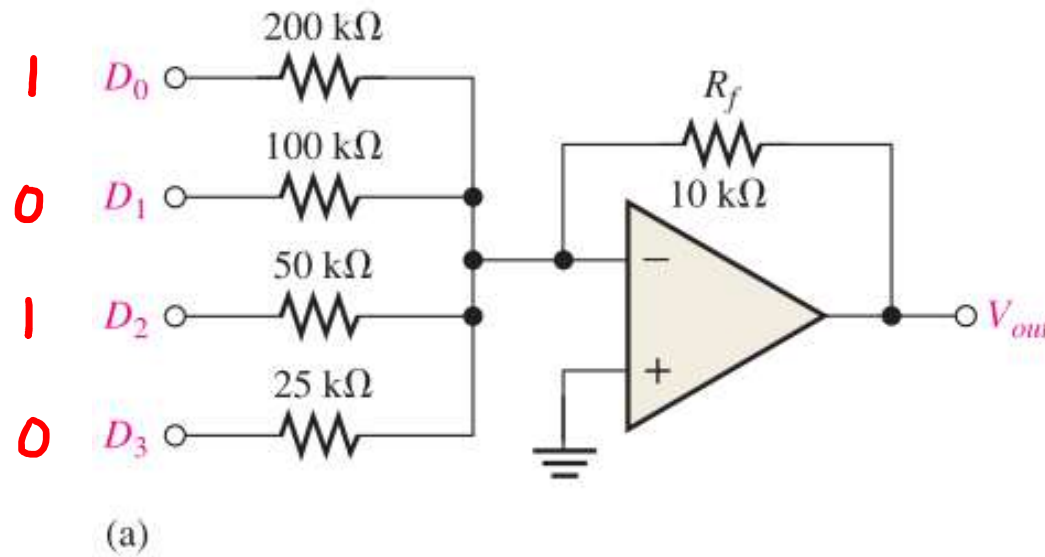
## Connecting a DAC to the microcontroller





$$\frac{V}{R} + \frac{V}{2R} + \frac{V}{4R} + \frac{V}{8R} = -\frac{V_{out}}{R_f}$$

HIGH = 5V



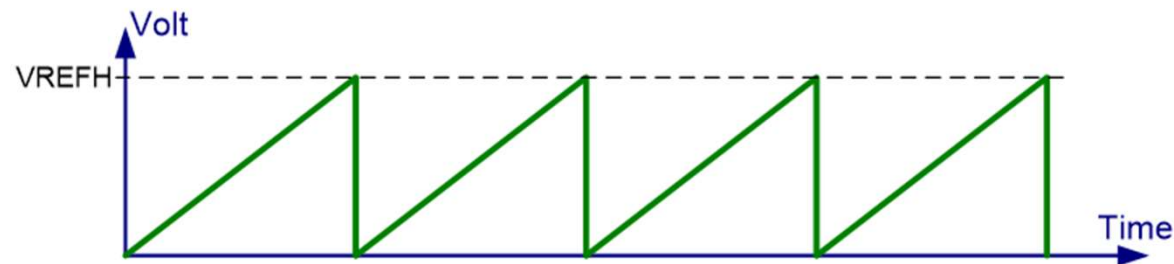
$$\frac{5}{50\text{ k}} + \frac{5}{200\text{ k}} = \frac{-V_{out}}{10\text{ k}} \Rightarrow V_{out} = -1.25\text{ V}$$



## Generating a saw-tooth wave using DAC

```
#include <avr/io.h>

int main (void)
{
    unsigned char i = 0; //define a counter
    DDRD = 0xFF; //make Port D an output
    while (1) //do forever
    {
        PORTD = i; //copy i into PORTD to be converted
        i++; //increment the counter
    }
}
```





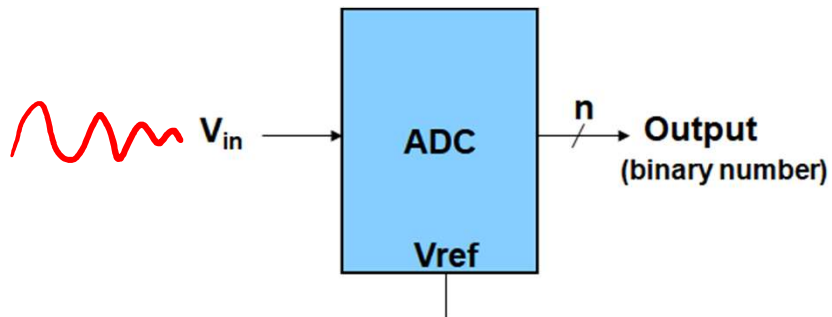
# Analog to Digital Convertor

## Analog to Digital Convertor (ADC)

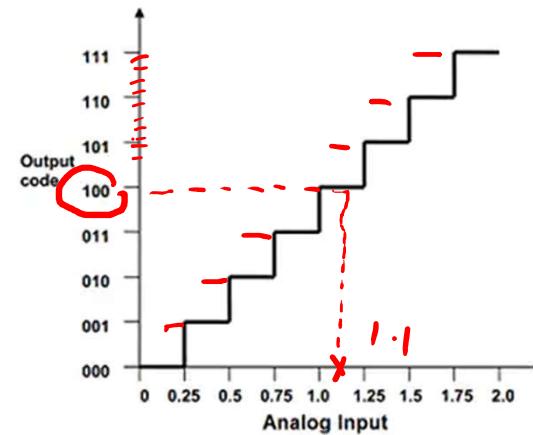
Converts analog signals into binary words

$$\text{stepSize} = \frac{V_{\text{ref}}}{\text{numofsteps}}$$

$$\text{output} = \left\lfloor \frac{V_{\text{in}}}{\text{stepSize}} \right\rfloor$$



1001



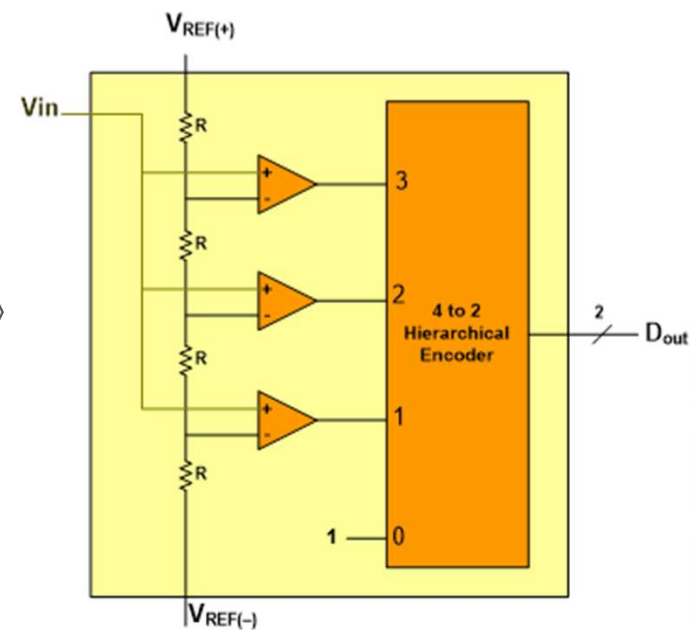
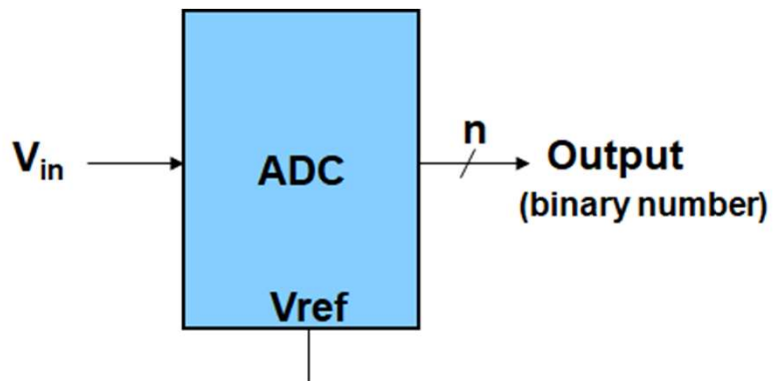




# Analog to Digital Converter

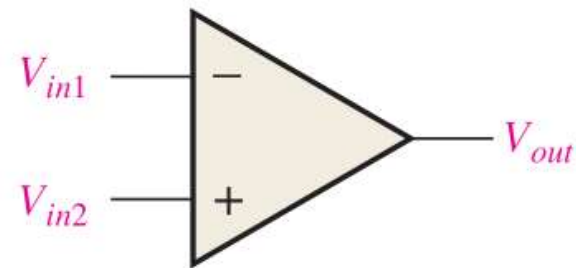
## Analog to Digital Converter (ADC)

Converts analog signals into binary words



# Op amp as comparator

- $V_{out} = 1$  if  $V_+ > V_-$
- $V_{out} = 0$  if  $V_+ < V_-$

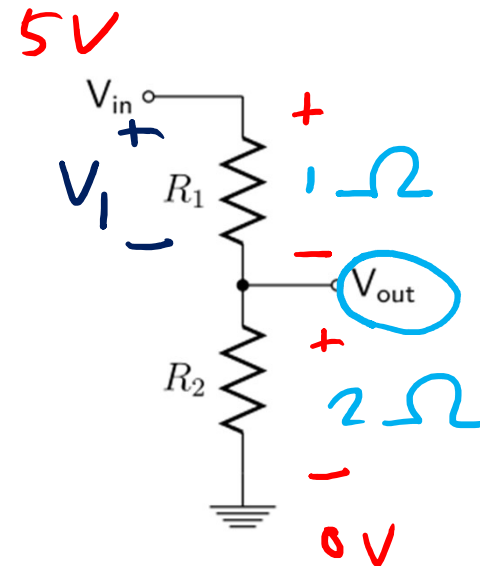


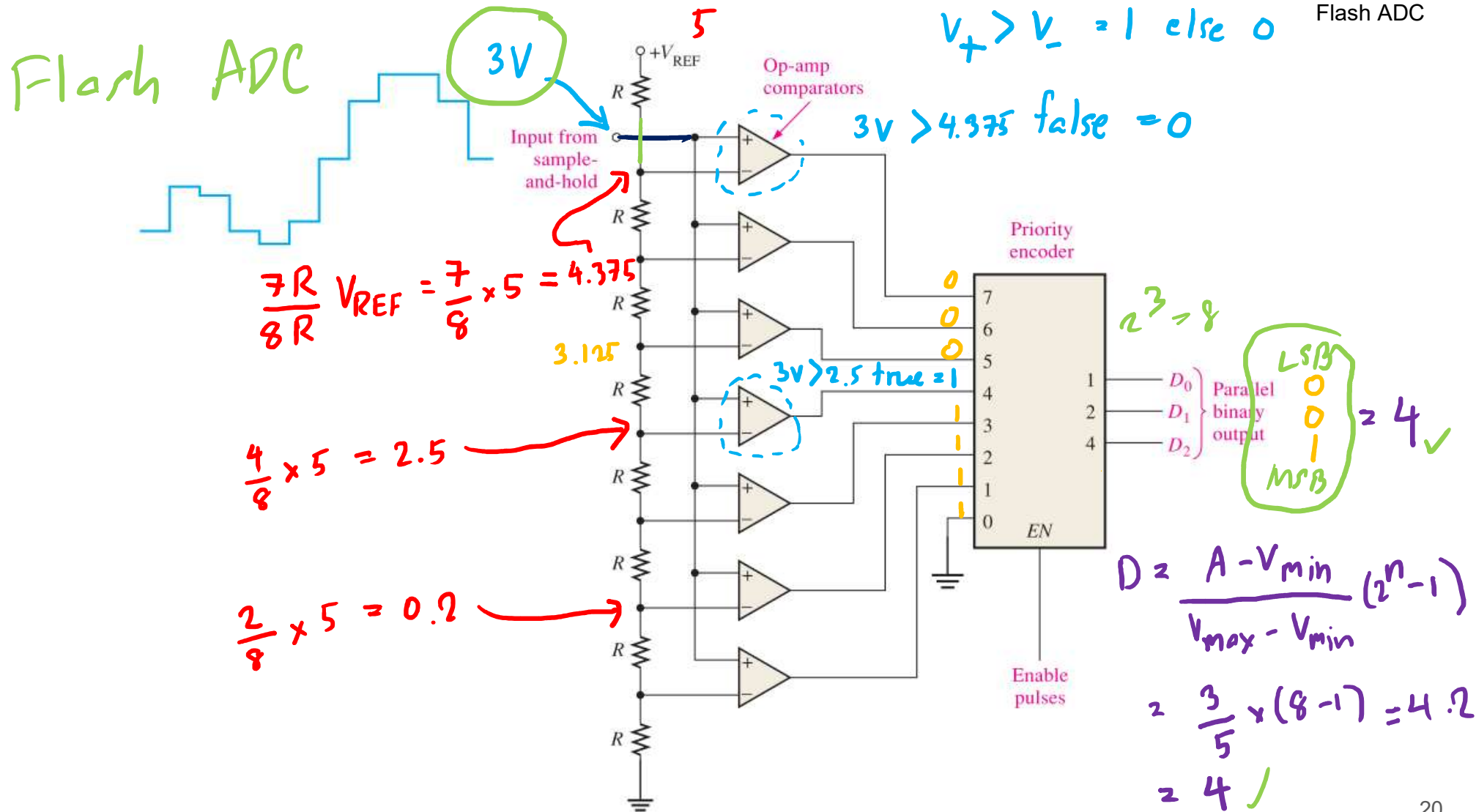
# Voltage divider

$$V_1 = \frac{R_1}{R_1 + R_2} = \frac{1\Omega}{3\Omega} \times 5$$

$$V_{out} = \frac{R_2}{R_1 + R_2} V_{in}$$

$$\frac{2\Omega}{3\Omega} \times 5 =$$

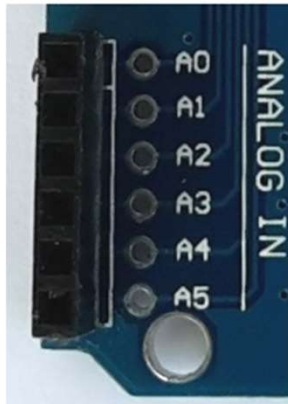






# Analog to Digital Converter

## ADC in AVR328P

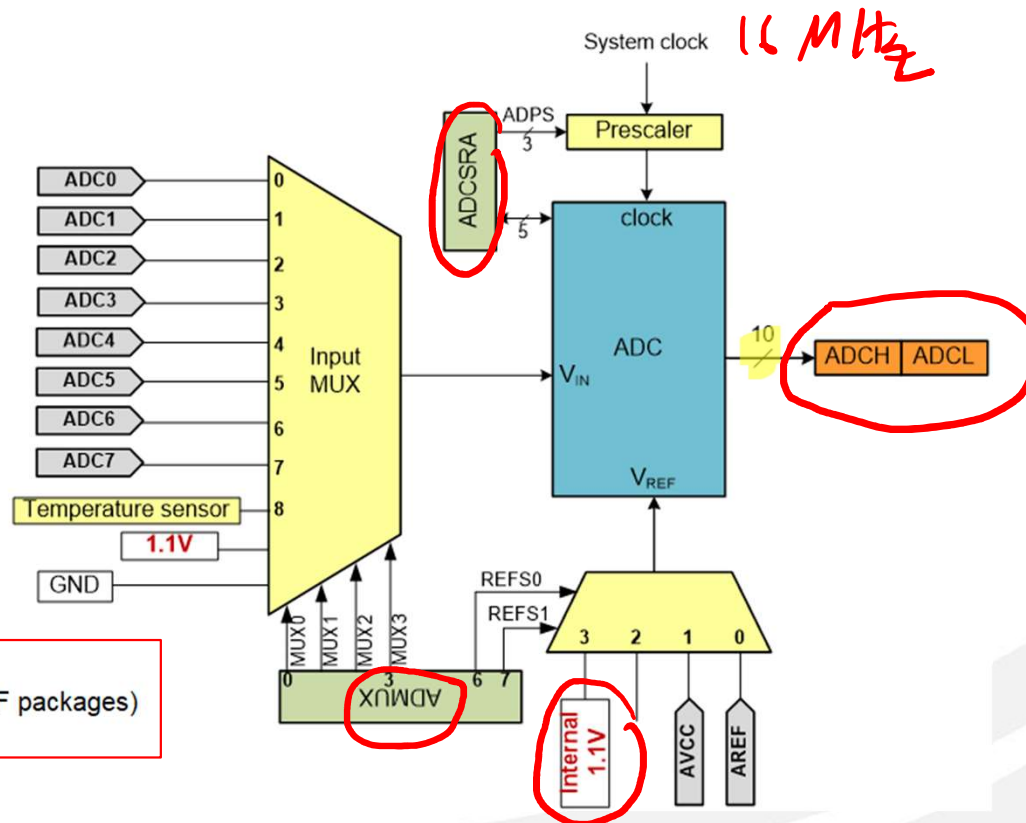


		28 pin	
(PCINT14/RESET) PC6	1	28	PC5 (ADC5/SCL/PCINT13)
(PCINT16/RXD) PD0	2	27	PC4 (ADC4/SDA/PCINT12)
(PCINT17/TXD) PD1	3	26	PC3 (ADC3/PCINT11)
(PCINT18/INT0) PD2	4	25	PC2 (ADC2/PCINT10)
(PCINT19/OC2B/INT1) PD3	5	24	PC1 (ADC1/PCINT9)
(PCINT20/XCK/T0) PD4	6	23	PC0 (ADC0/PCINT8)
VCC	7	22	GND
GND	8	21	AREF
(PCINT6/XTAL1/TOSC1) PB6	9	20	AVCC
(PCINT7/XTAL2/TOSC2) PB7	10	19	PB5 (SCK/PCINT5)
(PCINT21/OC0B) PD5	11	18	PB4 (MISO/PCINT4)
(PCINT22/OC0A/AIN0) PD6	12	17	PB3 (MOSI/OC2A/PCINT3)
(PCINT23/AIN1) PD7	13	16	PB2 (SS/OC1B/PCINT2)
(PCINT0/CLKO/ICP1) PB0	14	15	PB1 (OC1A/PCINT1)



# Analog to Digital Converter

## ADC in AVR328P



6-channel 10-bit A/D converter  
(8-channels in TQFP and QFN/MLF packages)



## ADMUX Register



- MUX0-MUX3: input select
- ADLAR:
  - 0: right adjust the result
  - 1: left adjust the result
- REFS1-REFS0: Vref selection

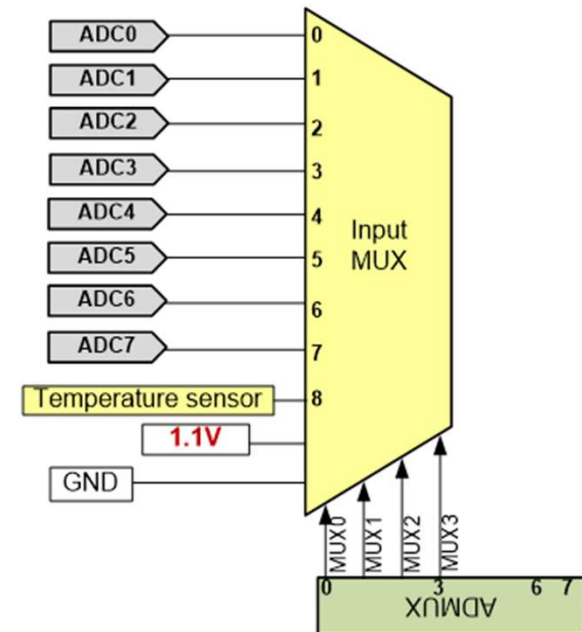


# Analog to Digital Convertor

## ADMUX Register



- **MUX0-MUX3: input select**
- **ADLAR:**
  - 0: right adjust the result
  - 1: left adjust the result
- **REFS1-REFS0: Vref selection**

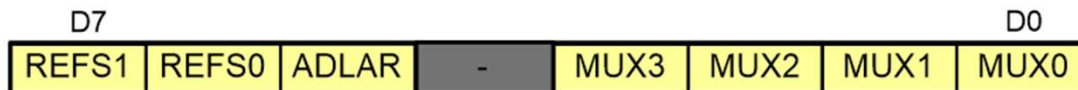




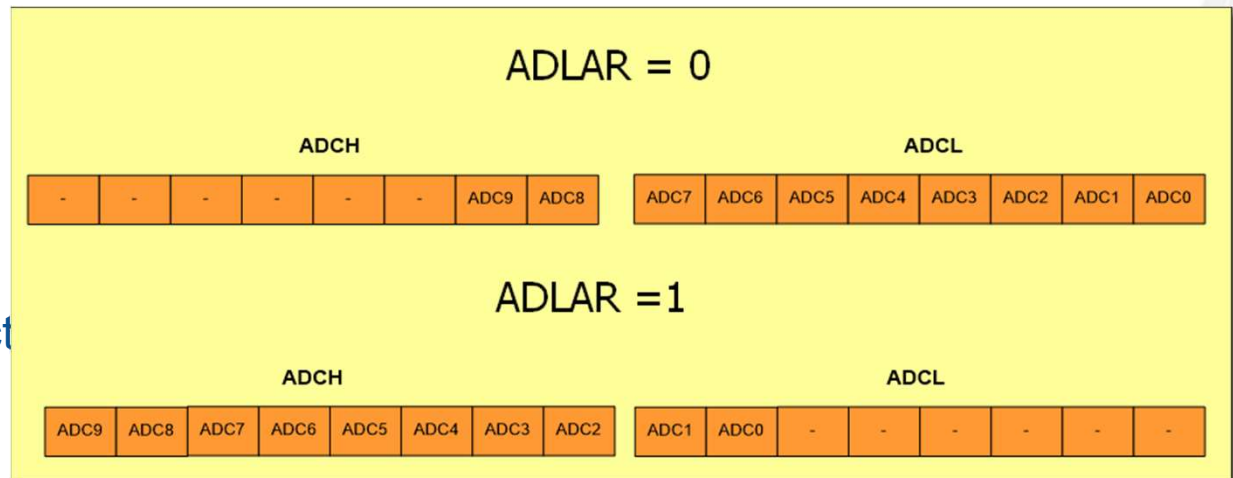


# Analog to Digital Converter

## ADMUX Register



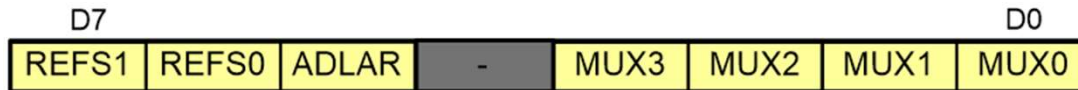
- MUX0-MUX1: input select
- **ADLAR:**
  - 0: right adjust the result
  - 1: left adjust the result
- REFS1-REFS0: Vref select



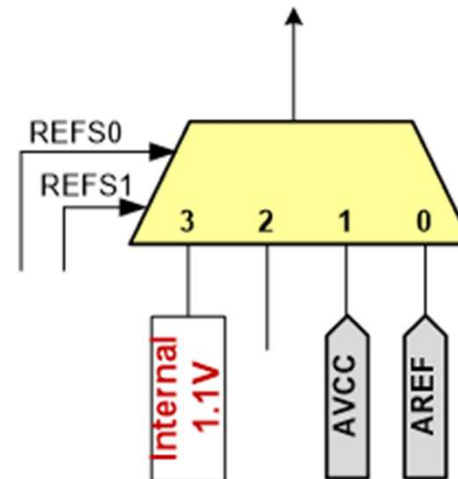


# Analog to Digital Converter

## ADMUX Register



- MUX0-MUX1: input select
- ADLAR:
  - 0: right adjust the result
  - 1: left adjust the result
- **REFS1-REFS0: V-ref selection**





## ADCSA Register

ADEN	ADSC	ADATE	ADIF	ADIE	ADPS2	ADPS1	ADPS0
------	------	-------	------	------	-------	-------	-------

**ADEN- Bit7 ADC Enable**

This bit enables or disables the ADC. Writing this bit to one will enable and writing this bit to zero will disable the ADC even while a conversion is in progress.

**ADSC- Bit6 ADC Start Conversion**

To start each conversion you have to write this bit to one.

**ADATE- Bit5 ADC Auto Trigger Enable**

Auto Triggering of the ADC is enabled when you write this bit to one.

**ADIF- Bit4 ADC Interrupt Flag**

This bit is set when an ADC conversion completes and the Data Registers are updated

**ADIE- Bit3 ADC Interrupt Enable**

Writing this bit to one enables the ADC Conversion Complete Interrupt.

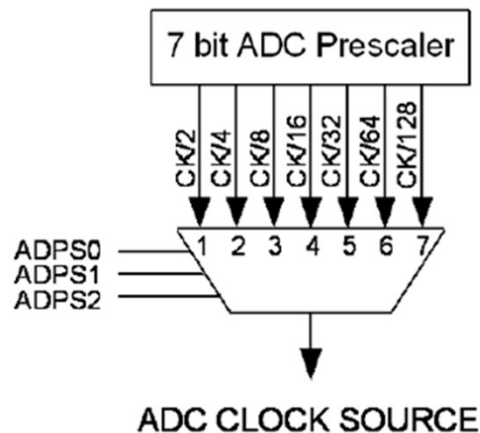
**ADPS2:0- Bit2:0 ADC Prescaler Select Bits**

These bits determine the division factor between the XTAL frequency and the input clock to the ADC.



## ADC Prescaler

- PreScaler Bits let us change the clock frequency of ADC
- The frequency of ADC should not be more than 200 KHz
- Conversion time is longer in the first conversion



**Table 13-3:  $V_{ref}$  source selection table**

Condition	Sample and Hold Time (Cycles)	Conversion Time (Cycles)
First Conversion	14.5	25
Normal Conversion, Single ended	1.5	13
Normal Conversion, Differential	2	13.5
Auto trigger conversion	1.5 / 2.5	13/14



## Steps in programming ADC

1. Make the pin for the selected ADC channel an input pin.
2. Turn on the ADC module
3. Select the conversion speed (prescaling)
4. Select voltage reference and ADC input channels.
5. Activate the start conversion bit by writing a one to the ADSC bit of ADCSRA.
6. Wait for the conversion to be completed by polling the ADIF bit in the ADCSRA register.
7. After the ADIF bit has gone HIGH, read the ADCL and ADCH registers to get the digital data output.



# Analog to Digital Convertor

## Steps in programming ADC

8. If you want to read the selected channel again, go back to step 5.
9. If you want to select another Vref source or input channel, go back to step 4.

# Examples

PICSimLab - Spare parts

File Edit Inputs Outputs Others Virtual Help

## FIXED VOLTAGE

0.80 V

1-VCC +5V

2-OUT PC0/A0

3-GND GND

PD7/7

PD6/~6

PD5/~5

PD4/4

PD3/~3

PD2/2

PD1/1

PD0/0

PB7/X2

PB6/X1

PB5/13D

PB4/12

PB3/~11

PB2/~10

PB1/~9

PB0/8

\*Untitled - Notepad +

\*Untitled - Notepad

File Edit Format View Help

VREF = 1.1

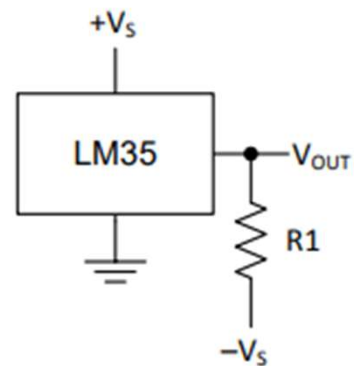
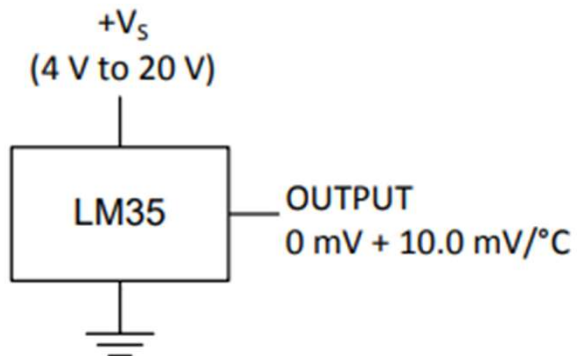
Vin = 0.8

output is = 0000 0010 1110 1000

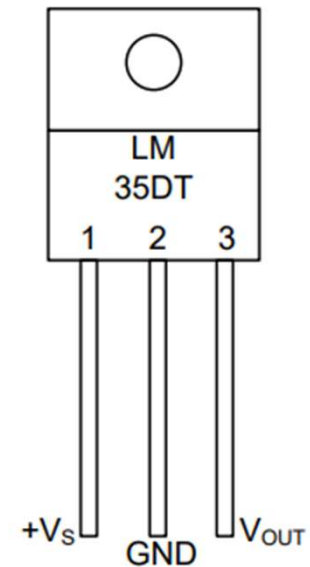
calculate output:  $0.8V / (1.1V/1024) = 744.7222 = 744$   
744 base 10 = 10 1110 1000 base 2  
which is same as output



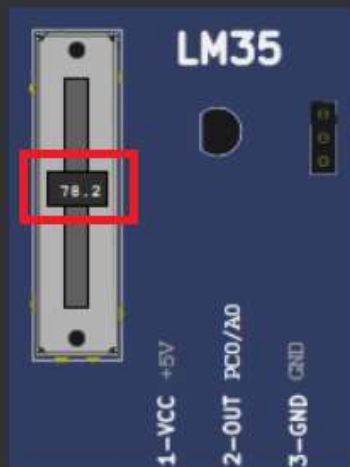
# LM35 temperature sensor



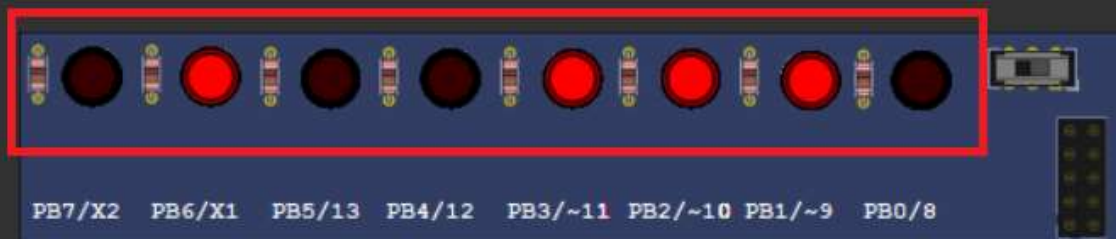
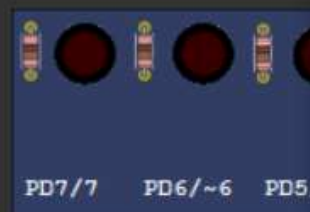
Choose  $R_1 = -V_S / 50 \mu\text{A}$   
 $V_{OUT} = 1500 \text{ mV}$  at  $150^\circ\text{C}$   
 $V_{OUT} = 250 \text{ mV}$  at  $25^\circ\text{C}$   
 $V_{OUT} = -550 \text{ mV}$  at  $-55^\circ\text{C}$



<https://www.ti.com/lit/ds/symlink/lm35.pdf>



$$D = \frac{A - V_{\min}}{V_{\max} - V_{\min}} (2^n - 1)$$



$$\frac{(78.2^{\circ}\text{C})(10\text{mV}/^{\circ}\text{C})}{1100\text{mV}} \times (2^{10} - 1) = 727.26 \approx 727_{10}$$

max reading =  $V_{ref}$

$727 \times 10/93 = 1001110_2$

Calculator

Programmer

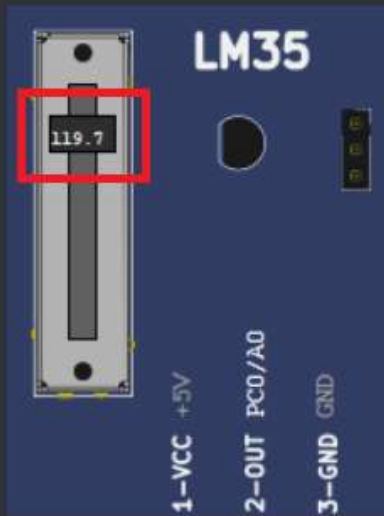
100 1110

HEX 4E  
DEC 78  
OCT 116  
BIN 0100 1110

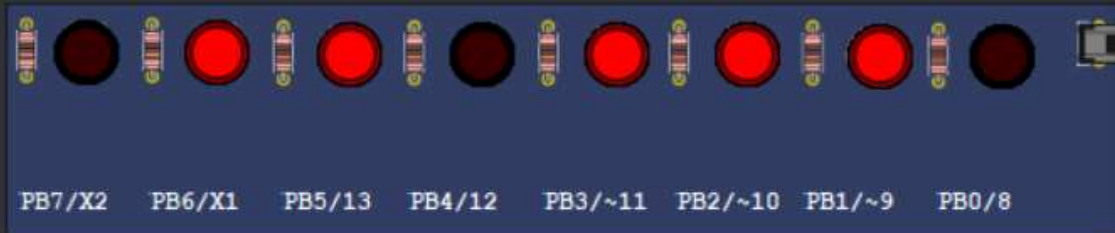
QWORD MS M

Bitwise Bit Shift

A	<<	>>	CE	<X>
B	(	)	%	÷
C	7	8	9	×
D	4	5	6	-
E	1	2	3	+
F	+/-	0	.	=



the reading maxes out at 110  
because the vref voltage is at 1.1 V  
(10 mv \* 110 = 1100 mv = 1.1 V)



Calculator

Programmer

110

HEX	6E
DEC	110
OCT	156
BIN	0110 1110

QWORD MS M\*

Bitwise Bit Shift

A	<<	>>	CE	⊠
B	(	)	%	÷
C	7	8	9	×
D	4	5	6	—
E	1	2	3	+
F	+/-	0	.	=

## Exercise 12

- Modify the LM35 example to use interrupt instead of polling
- Expected output is the same as the slides 34-35, but do not use polling in the code.



## Steps in programming ADC

This program gets data from channel 0 (ADC0) of ;ADC and displays the result on Port B and Port D.

```
#include <avr/io.h>
#define F_CPU 16000000UL
#include <util/delay.h>

int main (void)
{
    DDRB = 0xFF; //make Port B an output
    DDRD = 0xFF; //make Port D an output

    ADCSRA= 0x87; //make ADC enable and select ck/128
    ADMUX= 0xC8; //1.1V Vref, temp. sensor, right-justified

    while(1)
    {
        ADCSRA |= (1<<ADSC); //start conversion

        while((ADCSRA&(1<<ADIF))==0); //wait for conversion to finish

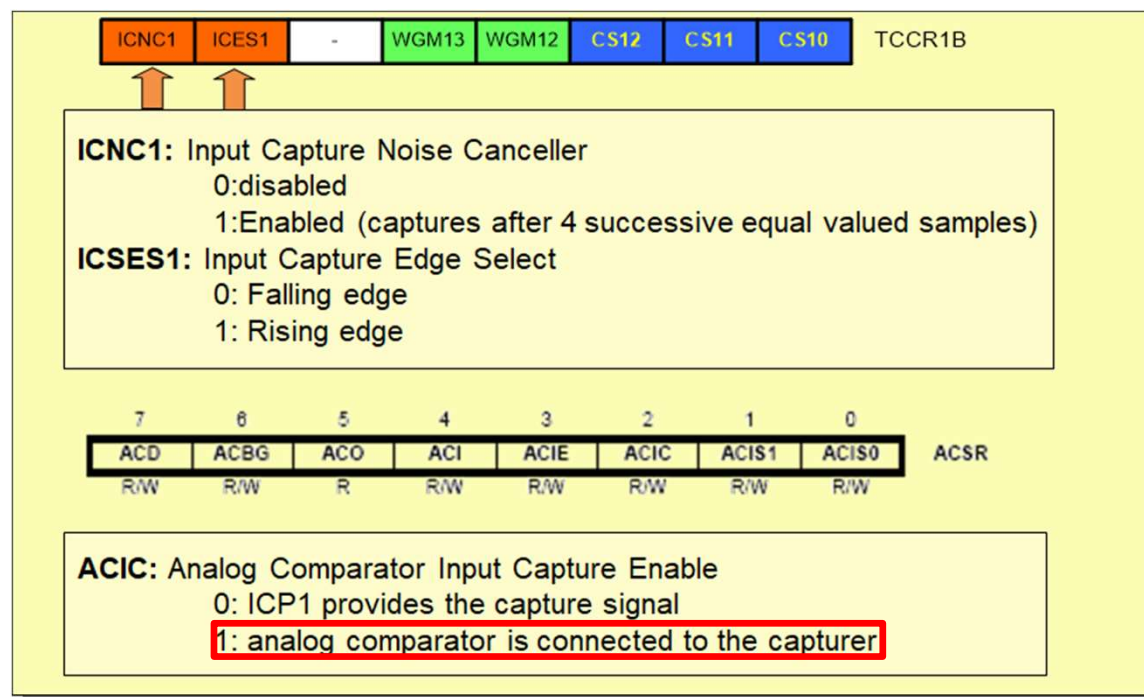
        ADCSRA |= (1<<ADIF);

        PORTD = ADCL; //give the low byte to PORTD
        PORTB = ADCH; //give the high byte to PORTB

        _delay_ms(100);
    }
}
```



# Analog Comparator

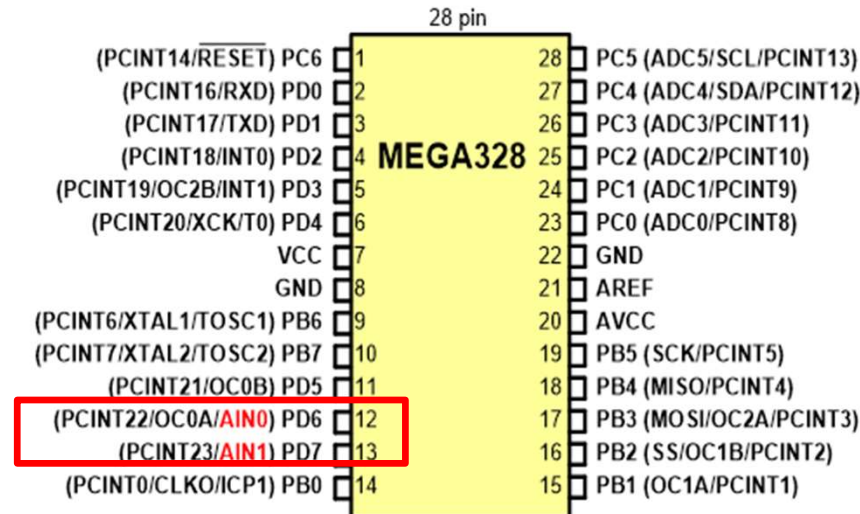




# Analog Comparator

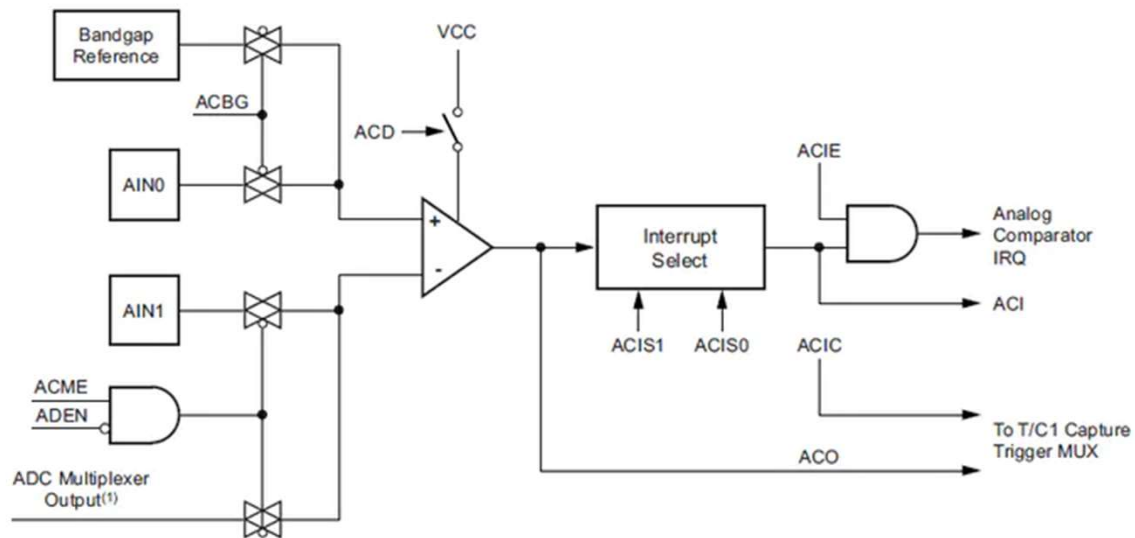
The analog comparator compares the input values on the positive pin AIN0 and negative pin AIN1.

When the voltage on the positive pin AIN0 is higher than the voltage on the negative pin AIN1, the analog comparator output, ACO, is set





# Analog Comparator



28 pin	
(PCINT14/RESET) PC6	1
(PCINT16/RXD) PD0	2
(PCINT17/TXD) PD1	3
(PCINT18/INT0) PD2	4
(PCINT19/OC2B/INT1) PD3	5
(PCINT20/XCK/T0) PD4	6
VCC	7
GND	8
(PCINT6/XTAL1/TOSC1) PB6	9
(PCINT7/XTAL2/TOSC2) PB7	10
(PCINT21/OC0B) PD5	11
(PCINT22/OC0A/AIN0) PD6	12
(PCINT23/AIN1) PD7	13
(PCINT0/CLKO/ICP1) PB0	14
PC5 (ADC5/SCL/PCINT13)	28
PC4 (ADC4/SDA/PCINT12)	27
PC3 (ADC3/PCINT11)	26
PC2 (ADC2/PCINT10)	25
PC1 (ADC1/PCINT9)	24
PC0 (ADC0/PCINT8)	23
GND	22
AREF	21
AVCC	20
PB5 (SCK/PCINT5)	19
PB4 (MISO/PCINT4)	18
PB3 (MOSI/OC2A/PCINT3)	17
PB2 (SS/OC1B/PCINT2)	16
PB1 (OC1A/PCINT1)	15





The diagram illustrates the internal structure of the Analog Comparator module. It features a Bandgap Reference connected to the non-inverting input of the first comparator (AIN0) via a switch controlled by ACBG. The inverting input of AIN0 is connected to the ADC Multiplexer Output<sup>(1)</sup> via a switch controlled by ACME and ADEN. The output of the AIN0 comparator is connected to the non-inverting input of the second comparator (AIN1) via a switch controlled by ACD. The inverting input of AIN1 is connected to the ADC Multiplexer Output<sup>(1)</sup> via a switch controlled by ACME and ADEN. The output of the AIN1 comparator is connected to the inverting input of the Interrupt Select block. The Interrupt Select block has two inputs, ACIS1 and ACIS0, and outputs ACIE, ACI, ACIC, and ACO. The module is powered by VCC and has an ACD control line.

In addition, the comparator can trigger a separate interrupt, exclusive to the analog comparator. The user can select interrupt triggering on comparator output rise, fall, or toggle.



# Analog Comparator

ACSR – Analog Comparator Control and Status Register

Bit	7	6	5	4	3	2	1	0	
0x30 (0x50)	ACD	ACBG	ACO	ACI	ACIE	ACIC	ACIS1	ACIS0	ACSR
Read/Write	R/W	R/W	R	R/W	R/W	R/W	R/W	R/W	
Initial Value	0	0	N/A	0	0	0	0	0	

- **ACD - Analog Comparator Disable:** when this bit is set by writing 1, the analog comparator is switched off.
- **ACBG - Analog Comparator Bandgap Select:** When this bit is set, a fixed bandgap reference voltage replaces the positive input to the analog comparator. When this bit is cleared, AIN0 is applied to the positive input of the analog comparator.
- **ACO - Analog Comparator Output:** The output of the analog comparator is synchronized and then directly connected to ACO. The synchronization introduces a delay of 1 - 2 clock cycles.



# Analog Comparator

ACSR – Analog Comparator Control and Status Register

Bit	7	6	5	4	3	2	1	0	
0x30 (0x50)	ACD	ACBG	ACO	ACI	ACIE	ACIC	ACIS1	ACIS0	ACSR
Read/Write	R/W	R/W	R	R/W	R/W	R/W	R/W	R/W	
Initial Value	0	0	N/A	0	0	0	0	0	

- **ACI** - Analog Comparator Interrupt Flag: This bit is set by hardware when a comparator output event triggers the interrupt mode defined by ACIS1 and ACIS0. The analog comparator interrupt routine is executed if the ACIE bit is set and the I-bit in SREG is set. ACI is cleared by hardware when executing the corresponding interrupt handling vector. Alternatively, ACI is cleared by writing a logic one to the flag.
- **ACIE** - Analog Comparator Interrupt Enable: When the ACIE bit is written logic one and the I-bit in the status register is set, the analog comparator interrupt is activated. When written logic zero, the interrupt is disabled.
- **ACIC** - Analog Comparator Input Capture Enable: When written logic one, this bit enables the input capture function in Timer/Counter1 to be triggered by the analog comparator.



# Analog Comparator

**ACSR – Analog Comparator Control and Status Register**

Bit	7	6	5	4	3	2	1	0	
0x30 (0x50)	ACD	ACBG	ACO	ACI	ACIE	ACIC	ACIS1	ACIS0	ACSR
Read/Write	R/W	R/W	R	R/W	R/W	R/W	R/W	R/W	
Initial Value	0	0	N/A	0	0	0	0	0	

**Table 22-2. ACIS1/ACIS0 Settings**

ACIS1	ACIS0	Interrupt Mode
0	0	Comparator interrupt on output toggle.
0	1	Reserved
1	0	Comparator interrupt on falling output edge.
1	1	Comparator interrupt on rising output edge.



# Analog Comparator

ADCSRB – ADC Control and Status Register B

Bit (0x7B)	7	6	5	4	3	2	1	0	
	–	ACME	–	–	–	ADTS2	ADTS1	ADTS0	ADCSRB
Read/Write	R	R/W	R	R	R	R/W	R/W	R/W	
Initial Value	0	0	0	0	0	0	0	0	

- **ACME - Analog Comparator Multiplexer Enable:**  
When this bit is written logic one and the ADC is switched off (ADEN in ADCSRA is zero), the ADC multiplexer selects the negative input to the Analog Comparator. When this bit is written logic zero, AIN1 is applied to the negative input of the Analog Comparator.

ACME	ADEN	MUX2..0	Analog Comparator Negative Input
0	x	xxx	AIN1
1	1	xxx	AIN1
1	0	000	ADC0
1	0	001	ADC1
1	0	010	ADC2
1	0	011	ADC3
1	0	100	ADC4
1	0	101	ADC5
1	0	110	ADC6
1	0	111	ADC7



# Q/A