# Week 6 – CRF I

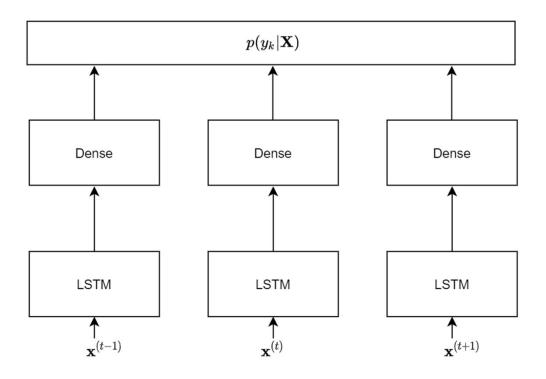
EGCO467 Natural Language and Speech Processing

### Sequence tagging problem

- Label each token, not the entire sequence
- Label whole sequence is classification
- Label each token is sequence tagging

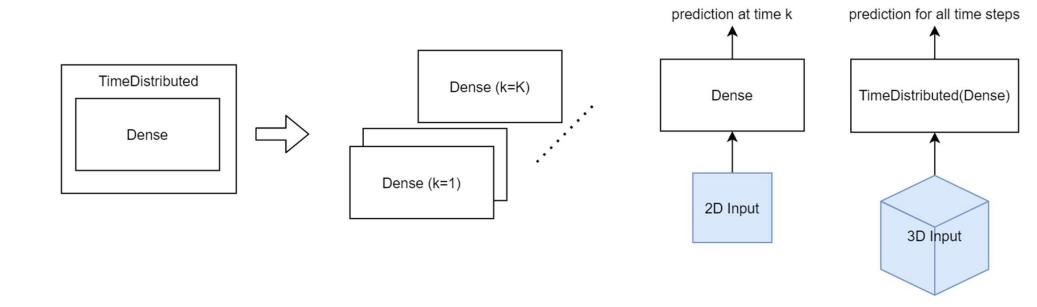


# One way to tag tokens



#### **TimeDistributed**

TimeDistributed(Dense(n\_tags, activation="softmax"))

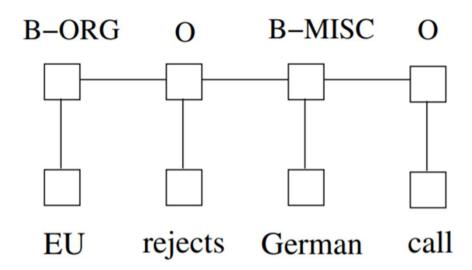


#### Improvement

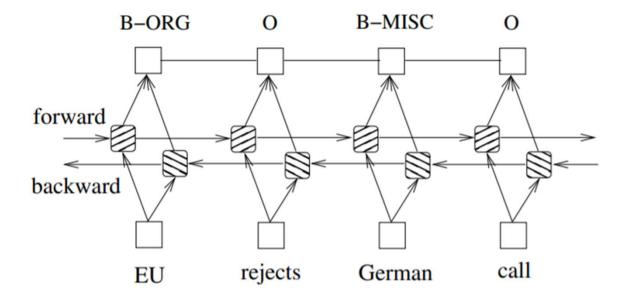
- Should be able to enforce of grammar rule. E.g. adj should be followed by N, ordinal should be followed by N, etc.
- $y_k$  should influence  $y_{k+1}$
- LSTM alone cannot do this

#### CRF - Conditional Random Field

- "weight" for each type of token c, and for each time k
- "transition weight" for changing from token type j to token type i, when time goes from k to k+1

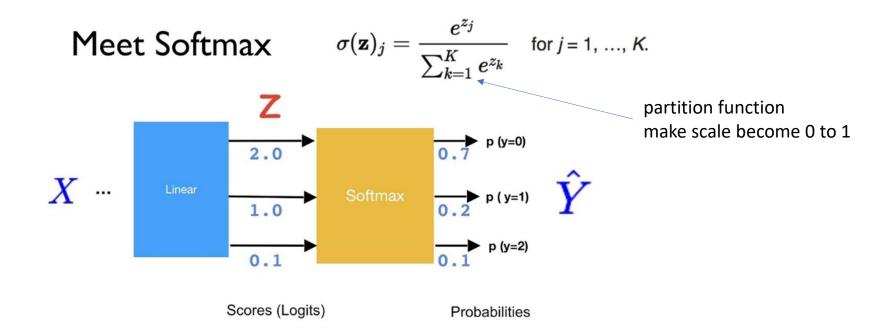


#### LSTM-CRF



Huang, Zhiheng, Wei Xu, and Kai Yu. "Bidirectional LSTM-CRF models for sequence tagging." arXiv preprint arXiv:1508.01991 (2015).

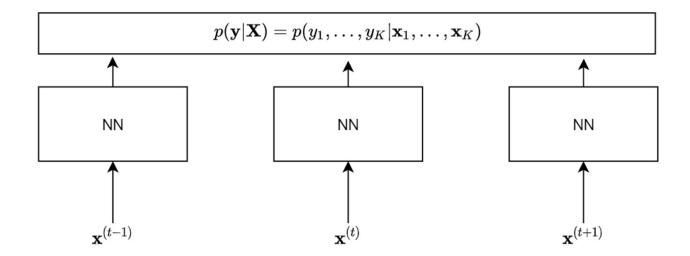
#### **Review Softmax**



# Joint probability

training example:

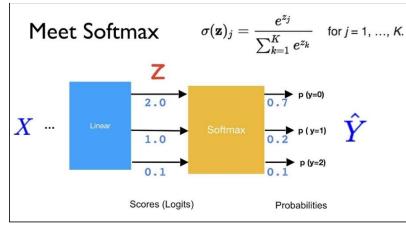
 $(\mathbf{X},\mathbf{y})$ 



# Linear Chain CRF

#### Linear chain CRF

Regular classification (tags are independent)



$$p(\mathbf{y}|\mathbf{X}) = \prod_k \exp(\mathrm{NN}(\mathbf{x}_k)_{y_k})/Z(\mathbf{x}_k)$$
 product of exponentials = exponential of sum 
$$= \exp\left(\sum_k \mathrm{NN}(\mathbf{x}_k)_{y_k}\right)/\left(\prod_k Z(\mathbf{x}_k)\right)$$

• Linear chain: assume tag k influence tag k+1

$$p(\mathbf{y}|\mathbf{X}) = \exp\left(\sum_{k=1}^K \text{NN}(\mathbf{x}_k)_{y_k} + \sum_{k=1}^{K-1} V_{y_k, y_{k+1}}\right) / Z(\mathbf{X})$$

V = transition matrix

#### **Transition Matrix**

- V is C by C matrix, where C = number of tag types
- E.g for C=3

$$V = egin{bmatrix} 1 & 2 & 1 \ 2 & 3 & 2.2 \ 1 & 2.2 & 0.5 \end{bmatrix}$$
 src=t3

tar=t2

tar=t1

• E.g. Assume  $\{y_k=t_1, y_{k+1}=t_2\}$ , then  $V_{yk,yk+1}=V_{t1,t2}=2$ 

#### **Notation**

• Let  $a_u(y_k) = NN(\mathbf{x}_k)_{y_k}$  and  $a_p(y_k, y_{k+1}) = V_{y_k, y_{k+1}}$ 

Then

$$p(\mathbf{y}|\mathbf{X}) = \exp\left(\sum_{k=1}^{K} a_u(y_k) + \sum_{k=1}^{K-1} a_p(y_k, y_{k+1})\right) / Z(\mathbf{X})$$

• u for unary (one y) and p for pair (two y's)

#### Partition function

sum over all possible sequences

$$p(\mathbf{y}|\mathbf{X}) = \exp\left(\sum_{k=1}^{K} a_u(y_k) + \sum_{k=1}^{K-1} a_p(y_k, y_{k+1})\right) / Z(\mathbf{X})$$

$$Z(\mathbf{X}) = \sum_{y_1'} \sum_{y_2'} \cdots \sum_{y_K'} \exp(a_u(y_k') + a_p(y_k', y_{k+1}'))$$

C tags, K length -> O(C^K) complexity

if there are 10 possible tags, then number of all possible sequences is 10<sup>K</sup>

Forward & Backward Algorithm

#### Forward algorithm

$$Z(\mathbf{X}) = \sum_{y_1'} \sum_{y_2'} \cdots \sum_{y_K'} \exp(a_u(y_k') + a_p(y_k', y_{k+1}'))$$

$$Z(\mathbf{X}) = \exp(a_u(y'_k))$$

$$\left(\sum_{y'_{K-1}} \exp(a_u(y'_{K-1}) + a_p(y'_{K-1}, y'_K))\right)$$

. . .

$$\left(\sum_{y_2'} \exp(a_u(y_2') + a_p(y_2', y_3'))\right) \\ \left(\sum_{y_1'} \exp(a_u(y_1') + a_p(y_1', y_2'))\right) \cdots\right)$$

```
for (int i = 0; i < N; i++){

for (int j = 0; j < N; j++){

for (int k = 0; k < N; k++){

}

// do something with result of k loop

// do something with result of j loop

// do something with result of j loop

// do something with result of j loop</pre>
```

### Forward algorithm

	$\alpha_{k-1}(1)$		
	$\alpha_{k-1}(2)$	$\alpha_k(2)$	
	$\alpha_{k-1}(3)$		

- Computing p(y|X)
- Initialize, for all values of  $y_2'$ :  $\alpha_1(y_2') \leftarrow \sum \exp(a_u(y_1') + a_p(y_1', y_2'))$
- for k=2 to K-1, and for all values of  $y'_{k+1}$

$$\alpha_k(y'_{k+1}) \leftarrow \sum_{y'_k} \exp(a_u(y'_k) + a_p(y'_k, y'_{k+1})) \alpha_{k-1}(y'_k)$$

- $\alpha_k(y'_{k+1}) \leftarrow \sum_{y'_k} \exp(a_u(y'_k) + a_p(y'_k, y'_{k+1})) \alpha_{k-1}(y'_k)$  end of recursion  $Z(\mathbf{X}) \leftarrow \sum \exp(a_u(y'_k)) \alpha_{K-1}(y'_K)$
- Complexity O(KC<sup>2</sup>)

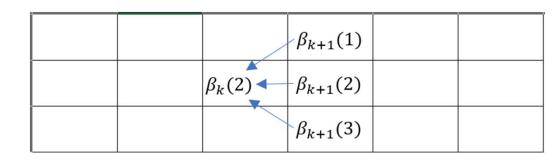
### Backward algorithm

$$Z(\mathbf{X}) = \exp(a_{u}(y'_{1}))$$

$$\left(\sum_{y'_{2}} \exp(a_{u}(y'_{1}) + a_{p}(y'_{2}, y'_{3}))\right)$$
...
$$\left(\sum_{y'_{K-2}} \exp(a_{u}(y'_{K-2}) + a_{p}(y'_{K-2}, y'_{K-1}))\right)$$

$$\left(\sum_{y'_{K-1}} \exp(a_{u}(y'_{K-1}) + a_{p}(y'_{K-1}, y'_{K}))\right) \cdots\right)$$

#### **Backward Algorithm**

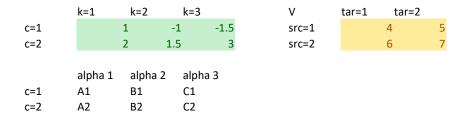


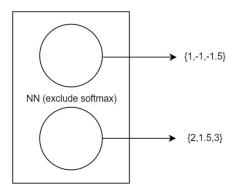
- Computing p(y|X)
- Initialize, for all values of  $y'_{K-1}$ :  $\beta_K(y'_{K-1}) \leftarrow \sum \exp(a_u(y'_K) + a_p(y'_{K-1}, y'_K))$
- for k = K-1 to 2 and for all values of  $y'_{k-1}$

$$\beta_k(y'_{k-1}) \leftarrow \sum_{u'} \exp(a_u(y'_k) + a_p(y'_{k-1}, y'_k))\beta_{k+1}(y'_k)$$

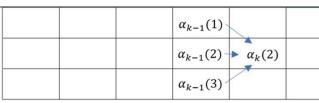
- $\beta_k(y_{k-1}') \leftarrow \sum_{y_k'} \exp(a_u(y_k') + a_p(y_{k-1}', y_k')) \beta_{k+1}(y_k')$  end of recursion  $Z(\mathbf{X}) \leftarrow \sum \exp(a_u(y_1')) \beta_2(y_1'))$
- Complexity O(KC<sup>2</sup>)

## Example forward algorithm





#### Forward algorithm



- Computing p(y|X)
- Initialize, for all values of  $y_2'$ :  $\alpha_1(y_2') \leftarrow \sum_{y_1'} \exp(a_u(y_1') + a_p(y_1', y_2'))$
- for k=2 to K-1, and for all values of  $y'_{k+1}$

$$\alpha_k(y'_{k+1}) \leftarrow \sum_{y'_k} \exp(a_u(y'_k) + a_p(y'_k, y'_{k+1})) \alpha_{k-1}(y'_k)$$

- end of recursion  $Z(\mathbf{X}) \leftarrow \sum_{y_K'} \exp(a_u(y_k')) \alpha_{K-1}(y_K')$
- · Complexity O(KC2)

$$\alpha_1(1) = \sum_{y_1'} \exp(a_u(y_1') + a_p(y_1', 1))$$

$$= \exp(a_u(c_1) + V_{c_1, 1}) + \exp(a_u(c_2) + V_{c_2, 1})$$

$$= \exp(1 + 4) + \exp(2 + 6)$$

$$\alpha_1(2) = \sum_{y_1'} \exp(a_u(y_1') + a_p(y_1', 2))$$

$$= \exp(a_u(c_1) + V_{c_1, 2}) + \exp(a_u(c_2) + V_{c_2, 2})$$

$$= \exp(1 + 5) + \exp(2 + 7)$$

c=2 A2 B2

#### Forward algorithm

 $\alpha_{k-1}(1)$   $\alpha_{k-1}(2) \rightarrow \alpha_{k}(2)$   $\alpha_{k-1}(3)$ 

• Computing p(y|X)

• Initialize, for all values of 
$$y_2'$$
:  $\alpha_1(y_2') \leftarrow \sum_{y_2'} \exp(a_u(y_1') + a_p(y_1', y_2'))$ 

• for k=2 to K-1, and for all values of  $y'_{k+1}$ 

$$\alpha_k(y'_{k+1}) \leftarrow \sum_{y'_k} \exp(a_u(y'_k) + a_p(y'_k, y'_{k+1})) \alpha_{k-1}(y'_k)$$

- end of recursion  $Z(\mathbf{X}) \leftarrow \sum_{y_K'} \exp(a_u(y_k')) \alpha_{K-1}(y_K')$
- · Complexity O(KC2)

$$\alpha_2(1) = \sum_{y_2'} \exp(a_u(y_2') + a_p(y_2', 1)) \alpha_1(y_2')$$

$$= \exp(a_u(c_1) + V_{c_1, 1}) \alpha_1(1) + \exp(a_u(c_2) + V_{c_2, 1}) \alpha_1(2)$$

$$= \exp(-1 + 4) \alpha_1(1) + \exp(1.5 + 6) \alpha_1(2)$$

$$\alpha_2(2) = \sum_{y_2'} \exp(a_u(y_2') + a_p(y_2', 2)) \alpha_1(y_2')$$

$$= \exp(a_u(c_1) + V_{c_1, 2}) \alpha_1(1) + \exp(a_u(c_2) + V_{c_2, 2}) \alpha_1(2)$$

$$= \exp(-1 + 5) \alpha_1(1) + \exp(1.5 + 7) \alpha_1(2)$$

number of columns = K-1 number of rows = C

### **Marginal Probability**

- $p(y_k|\mathbf{X})$
- sum over all possible sequence, excluding yk
- Example
  - tags =  $\{N,V,A\}$
  - k=2 and K=3
  - possible sequences, excluding k=2=V: {N,**V**,N},{N,**V**,V},{V,**V**,A},{V,**V**,N},...,{A,**V**,A}
  - probability  $p(y_{k=2}=V|X)$  can be calculated from alphas and betas

joint probability 
$$p(\mathbf{y}|\mathbf{X}) = p(y_1, \dots, y_K | \mathbf{x}_1, \dots, \mathbf{x}_K)$$

all possible sequences, except the kth position

### Marginal Probability

- Compute  $p(y_k|X)$
- The  $\alpha$  or  $\beta$  can be calculated by

$$p(\mathbf{y}|\mathbf{X}) = \exp\left(\sum_{k=1}^{K} a_u(y_k) + \sum_{k=1}^{K-1} a_p(y_k, y_{k+1})\right) / Z(\mathbf{X})$$

take log to cancel exp in alpha, beta formula

$$p(y_k|\mathbf{X}) = \frac{\exp(a_u(y_k) + \log \alpha_{k-1}(y_k) + \log \beta_{k+1}(y_k))}{\sum_{y_k'} \exp(a_u(y_k) + \log \alpha_{k-1}(y_k) + \log \beta_{k+1}(y_k))}$$

### classification (tag sequence) option 1

- At each position k, pick  $y_k$  with the highest maginal probability  $p(y_k|\mathbf{X})$
- Optimal if the CRF is the true distribution (not true)
- Given X, V, NN
  - calculate alpha and beta tables
  - use formula for marginal probability

# Numerical Examples

### Example

	k=1	k=2	k=3		V	tar=1	tar=2	
c=1		1	-1	-1.5	src=1		4	5
c=2		2	1.5	3	src=2		6	7
	alpha 1	alpha	2					
c=1	A1	B1						
c=2	A2	B2						

- $K = 3, C = \{N,V\}$
- Output of last layer of NN = [[1,2], [-1,1.5], [-1.5,3]]
- V = [[1, 0.8]; [0.5, 1.1]]
- Calculate the alpha table

Cz V	1 -1 2 1.5	K=3 -1.5 3 V= [0.5 1.2] [N-7N N-7V] V-7N V-7V]
B= d,(2) 2 exp(au)	(N) +V <sub>N-7V</sub> (V) + V <sub>V-7V</sub>	= (9.57  A)

$$\alpha_1(y_2') \leftarrow \sum_{y_1'} \exp(a_u(y_1') + a_p(y_1', y_2'))$$

$$C = 2g(1) = \sum_{i} e^{i} p(\alpha_{i}(g'_{i}) + \alpha_{p}(g'_{i}, 1) \lambda_{i}(g'_{i})$$

$$= e^{i} p(\alpha_{u}(N) + V_{N-7N}) d_{i}(1) + e^{i} p(\alpha_{u}(V) + V_{V-7N}) d_{i}(2)$$

$$= e^{i} p(-1 + 1) (9.57 + e^{i} p(-1.5 + 0.1) 28.28$$

$$= (9.57 + 208.96 = 228.53) (2)$$

$$\alpha_k(y'_{k+1}) \leftarrow \sum_{y'_k} \exp(a_u(y'_k) + a_p(y'_k, y'_{k+1})) \alpha_{k-1}(y'_k)$$

$$D = d_{2}(2) = \exp(\alpha_{u}(N) + V_{N-2V}) d_{1}(1)$$

$$+ \exp(\alpha_{u}(V) + V_{N-2V}) d_{1}(2)$$

$$= \exp(-1 + 0.8) |9,57| + \exp(1.5 + 1.1) |28.28$$

$$= 360.54 \quad D$$

### Example

Given alpha and beta tables

215	d,(1) = 0.7	22(1) = 1.1
	2,(2) = 0.7	2 2 (27 = 0.1
B 1s	β4(1) = 0.2	By Ci) = 0.6
	B4(2) 2 1.0	B3 C2) = 0.4

- And observation (pre-activation before CRF) at k=3: {-0.5, -0.1}
- Compute  $p(y_3=N|\mathbf{X})$

$$p(\mathbf{y}|\mathbf{X}) = \exp\left(\sum_{k=1}^{K} a_u(y_k) + \sum_{k=1}^{K-1} a_p(y_k, y_{k+1})\right) / Z(\mathbf{X})$$

$$\frac{1}{2} \int_{-1}^{1} \left[ \frac{1}{2} \right] \left[ \frac{1}{2$$

$$\frac{1}{2}(1) = 0.5 \qquad \frac{1}{2}(1) = 1.1 \\
\frac{1}{2}(2) = 0.7 \qquad \frac{1}{2}(2) = 0.1$$

$$p(y_k|\mathbf{X}) = \frac{\exp(a_u(y_k) + \log \alpha_{k-1}(y_k) + \log \beta_{k+1}(y_k))}{\sum_{y_k'} \exp(a_u(y_k) + \log \alpha_{k-1}(y_k) + \log \beta_{k+1}(y_k))}$$

$$\exp \left[\alpha_{u}(N) + \log d_{2}(1) + \log \beta_{4}(1)\right]$$
  
 $\exp \left[\alpha_{u}(N) + \log d_{2}(1) + \log \beta_{4}(1)\right] + \exp \left[\alpha_{u}(V) + \log d_{2}(2) + \log \beta_{4}(2)\right]$ 

$$a_u(N) = -0.5$$

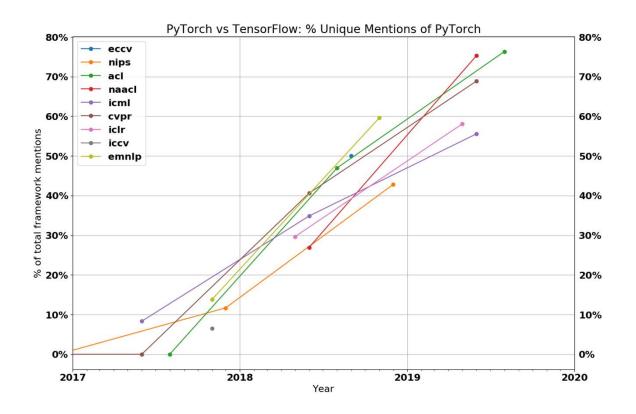
$$a_{\nu}(v) = -0.1$$

# Pytorch

# Pytorch

- MNIST in Pytorch
- IMDB in Pytorch
- Datasets

# Why Pytorch?



### Why Pytorch?

- Same level of abstraction as Tensorflow. So not directly comparable to Keras.
- Code looks almost like regular Python easier to read/debug.

#### **Pytorch Basics**

- model is implemented as a class
- model inherit from *torch.nn.Module*
- inside a model class:
  - create the layers in the constructor \_\_init\_\_()
  - chain them together in forward()

```
1 class Net(nn.Module):
      def __init__(self):
           super(Net, self).__init__()
           self.fc1 = nn.Linear(784,500)
           self.fc2 = nn.Linear(500,10)
           self.fc3 = nn.Linear
      def forward(self, x):
           x = nn.Flatten()(x)
10
          x = F.relu(self.fc1(x))
11
          x = nn.Dropout(0.2)(x)
          x = self.fc2(x) # no softmax
12
13
           return x
```

### **Pytorch Basics**

- dataset also a class
- dataset inherit from torch.utils.data.Dataset, torch.utils.data.DataLoader
- dataset class implements \_\_\_len\_\_() and \_\_\_item\_\_(index)
- make data loader using torch.utils.data.DataLoader(dataset)

#### Pytorch Basic

- Iterate over the Dataloader object with a for loop
- Do the gradient weight update in each pass

```
1 for epoch in range(5):
      for batch idx, (data, target) in enumerate(train loader):
          data, target = data.to(device), target.to(device) # move data to GPU
 4
          optimizer.zero grad() # clear old gradient
          output = model(data) # run model
          loss = F.cross_entropy(output, target)
          loss.backward() # calculate gradient
          optimizer.step() # update weight
          if batch_idx % 500 == 0:
10
              print('Train Epoch: {} [{}/{} ({:.0f}%)]\tLoss: {:.6f}'.format(
11
                  epoch+1, batch_idx * len(data), len(train_loader.dataset),
12
                  100. * batch idx / len(train loader), loss.item()))
```

# FNN\_pytorch.ipynb

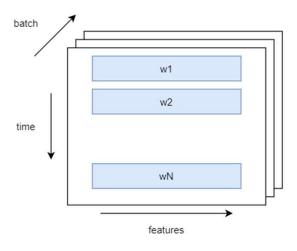
### Shape of Tensors in Pytorch (Input)

- Embedding: (batch, seq\_length)
- LSTM: (batch, seq\_length, embedding\_dim)

- Embedding: (seq\_length, batch)
- LSTM: (seq\_length, batch, embedding\_dim)

### Shape of Tensors in Pytorch (Output)

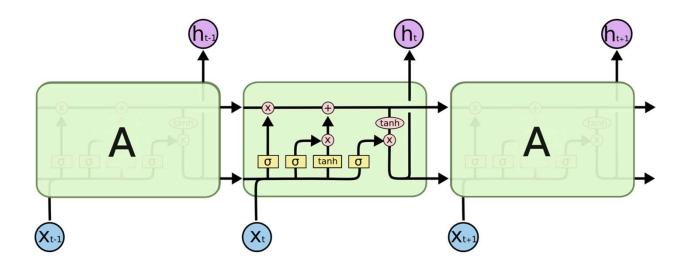
- Embedding: (batch, seq\_length, embedding\_dim)
- LSTM: (batch, seq\_length, hidden\_size)



- Embedding: (seq\_length, batch embedding\_dim)
- LSTM: (1, batch, hidden\_size)
- (1, batch, hidden\_size) -> squeeze-> (batch, hidden\_size)
- (batch, hidden\_size) is correct input shape for Linear (Dense) layer

# Pytorch LSTM

• Outputs: output, (h\_n, c\_n)



# IMDB\_pytorch.ipynb