

- LESSON PLAN :
- SELF-INTRODUCTION
 - COURSE INTRODUCTION
 - LOGISTICS OF THE COURSE
 - GITHub +
 - SYLLABUS + EXPECTATIONS
 - PRESENTATIONS

INTERMEDIATE PRICE THEORY = INTERMEDIATE MICROECONOMICS
INDIVIDUALS + FIRMS BEHAVIOR

DEMAND

↳ UTILITY & CHOICE

MARGINALIST
VIEW

← RATIONALITY

INDIFFERENCE CURVES

UTILITY MAXIMIZATION

TYPE OF GOODS

LUMP-SUM PRINCIPLE

CONSUMER SURPLUS

ELASTICITY

SOMEWHAT
FAMILIAR

UNCERTAINTY → INSURANCE MARKETS

GAME THEORY → PURE STRATEGY +

MIXED STRATEGY +

SEQUENTIAL + INCOMPLETE INFO.

SUPPLY → PRODUCTION + COST

LD MARKETS

- COMPETITIVE
 - MONOPOLY
 - IMPERFECT COMPETITION
- ↳ MONOPOLY

LOTS OF GAME THEORY



OLIGOPOLY
MONOPOLISTIC
COMP.
MONOPSONY

EXPECTATIONS:

GOOD ALGEBRA +
BASIC CALCULUS

PRESENTATIONS:

17 PEOPLE / 8 PRESENTATIONS
/ 4 TOPICS
/ 1 GENERAL
THEME

- 20-25 MIN MAX
- DISCUSSION
- NOT LIMITED TO THE PAPERS
MORE → TEACH US LIKE A CONSULTANT

THEME: THE IMPACT OF GLOBALIZATION &
TECHNOLOGY
ON THE US ECONOMY WITH A
SPECIFIC FOCUS ON LABOR.

WHAT WILL TOMORROW'S LABOR MARKET
LOOK LIKE?

→ 4 TOPIC / GROUP

TOPICS:

AI & AUTOMATION

CHINA'S INTEGRATION TO THE

ECONOMIC ORIGINS OF OPIOID (DEATHS
CRISIS (OF DESPAIR)

ECONOMIC ORIGINS OF POLITICAL
POLARIZATION

(INCOME & WEALTH INEQUALITY)

(SKILL BIASED TECHNOLOGICAL CHANGE +

↓
JOB POLARIZATION + RISING WAGE
INEQUALITY