Diseño Interfaces en Videojuegos Educativos para la Motivación en el Aprendizaje

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Abstract—The abstract goes here.

Keywords—Keyword1; Keyword2; Keyword3

I. Introduction

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II. CONCLUSION

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The authors would like to thank...

REFERENCES

[1] H. Kopka and P. W. Daly, A Guide to \(\mathbb{UTE}X \), 3rd ed. Harlow, England: Addison-Wesley, 1999.