RUCHI OOKALKAR

User Experience Designer

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EXPERIENCE

UX Design Intern | Sumologic, Jun - Aug 2018

Collaborated in an agile, cross-functional team to design an innovative feature by conducting market research, designing user-centered solutions and building clickable prototypes in UXPin and Framer.

The project resulted in enterprise design specifications for production.

Research Associate | Human-Data Interaction Lab, Sep - Apr 2018

Conducted research on the effect of implicit reference lines in pie chart visualization. Successfully built a hierarchical that predicts estimation errors in pie chart visualization while accounting for individual biases.

User Interface (UI) Developer | Flipkart, Dec 2016 - Aug 2017

Designed an internal business analytics tool by understanding user needs, redesigning information architecture, creating low fidelity wireframes and performing usability tests. Implemented the new designs using ReactJS. The redesign led to a 70% reduction in execution time.

UX Designer | Information Design Lab, Jun - Dec 2016

Created an interactive data visualization tool for the government of Maharashtra State to determine areas of need and impact of lack of infrastructural facilities in schools. The tool resulted in increased awareness and call for action.

PROJECTS

UX Designer | Coder Girls

Designed a social web platform to help female programmers find pair programming partners through the process of user scenarios, flows, wireframing, prototyping, and usability testing.

Voice UX Designer | Chattie

Conducted qualitative user research with interviews, surveys, and comparative analysis. Used the findings to design features, conversation flows, write scripts and conducted wizard-of-oz tests of Chattie, a language learning conversation partner.

UX Research Consultant | Google

Conducted qualitative research through interviews, heuristic analysis, and usability tests to evaluate the use of Google Home Mini for college students. Delivered 6 design recommendations to the team.

UX Designer | Gestures for Augmented Reality

Designed end-to-end features, gestures, interactions, and developed 'WatchPod', a smartwatch enabled control device product for editing 3D objects In A-Frame.

EDUCATION

MS Information, Human-Computer Interaction (HCI)

University of Michigan Apr 2019, GPA 3.81

MS Information Systems

BITS Pilani Apr 2016, GPA 8.30

SKILLS

Design

Interaction Design, Visual Design, Sketching, Wire framing, User Flow, Information Architecture, Storyboarding, Data Visualization, Adobe Creative Cloud, Sketch, Photoshop, Illustrator

Prototype

Rapid Prototyping, Responsive Design, Invision, UXPin, Framer, D3.js, HTML, CSS, JavaScript, React JS

Research

Contextual Inquiry, Personas, Scenarios, Need Assessment, Usability Testing, Heuristic Evaluation

LEADERSHIP & HONORS

Winner, UXPA 2018

Student Design Competition, Chattie: Voice UX Design

Workshop Facilitator

IndiaHCI 2016 'MicroInteraction Toolkit for UI/UX Designers'

Leader, Women in Voice

Built a support community for women in voice technology