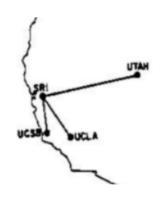
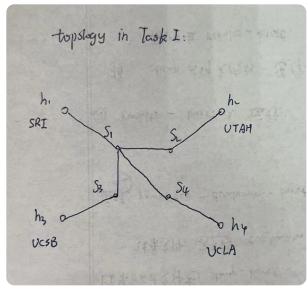
SDN-Lab2

本实验工作目录:

1. 自学习交换机

1.1 问题说明





情景:

1969年的 **ARPANET** 非常简单,仅由四个结点组成。假设每个结点都对应一个交换机,每个交换机都具有 一个直连主机,你的任务是实现不同主机之间的正常通信。

前文给出的简单交换机洪泛数据包,虽然能初步实现主机间的通信,但会带来不必要的带宽消耗,并且 会使通信内容泄露给第三者。因此,请你在简单交换机的基础上实现二层自学习交换机,避免数据包的 洪泛。

SDN 自学习交换机的工作流程可以参考:

- 1. 控制器为每个交换机维护一个 mac port 映射表
- 2. 控制器收到 packet in 消息后,解析其中携带的数据包
- 3. 控制器学习 src_mac in_port 映射
- 4. 控制器查询 dst_mac ,如果未学习,则洪泛数据包;如果已学习,则向指定端口转发数据包 (packet_out),并向交换机下发流表项(flow_mod),指导交换机转发同类型的数据包。

采用 ryu 作为远程控制器 (remote controller), 开启方式:

```
ryu-manager --observe-links Broadcast_Loop.py
```

网络拓扑为 topo_1969_1.py , 启动方式:

```
sudo mn --custom topo_1969_1.py --topo generated --controller remote
```

1.2 实验代码

task1_selfLearningSwitch.py:

```
from ryu.base import app_manager
from ryu.controller import ofp_event
from ryu.controller.handler import MAIN_DISPATCHER, CONFIG_DISPATCHER
from ryu.controller.handler import set_ev_cls
from ryu.ofproto import ofproto_v1_3
from ryu.lib.packet import packet
from ryu.lib.packet import ethernet
from ryu.lib.packet import arp
from ryu.lib.packet import ether_types
ETHERNET = ethernet.ethernet.__name__
ETHERNET_MULTICAST = "ff:ff:ff:ff:ff:ff"
ARP = arp.arp.__name__
```

```
class Switch_Dict(app_manager.RyuApp):
   OFP VERSIONS = [ofproto v1 3.0FP VERSION]
   def __init__(self, *args, **kwargs):
        super(Switch_Dict, self).__init__(*args, **kwargs)
        # topo: src--in_port--|Sw = dpid|--aim_port--dst
        # mapping-1: portIn = mac_to_port[Sw][src]
        # mapping-2: portOut = mac_to_port[Sw][dst]
        dp = datapath
        inst = [parser.OFPInstructionActions(ofp.OFPIT APPLY ACTIONS, actions
        mod = parser.OFPFlowMod(datapath=dp, priority=priority,
                                hard timeout=hard timeout,
   @set_ev_cls(ofp_event.EventOFPSwitchFeatures, CONFIG_DISPATCHER)
       dp = msg.datapath
        actions = [parser.OFPActionOutput(ofp.OFPP_CONTROLLER, ofp.OFPCML_NO_
   # what we actually done:
   @set_ev_cls(ofp_event.EventOFPPacketIn, MAIN_DISPATCHER)
   def packet_in_handler(self, ev):
        # method-def (Packet-in): self -- An event
        msg = ev.msg # message object
        dp = msg datapath # data object
        ofp = dp.ofproto # constants about OpenFlow
```

```
parser = dp.ofproto_parser # parser to construct and analysis OpenFlo
# the identity of switch
self.mac_to_port.setdefault(dpid, {}) # add {empty} into Sw.
# the port that receive the packet
pkt = packet Packet(msg data)
eth pkt = pkt.get protocol(ethernet.ethernet)
if eth_pkt.ethertype == ether_types.ETH_TYPE_LLDP:
if eth_pkt.ethertype == ether_types.ETH_TYPE_IPV6;
# get the mac
dst = eth pkt dst
# get protocols
header_list = dict((p.protocol_name, p) for p in pkt.protocols if typ
if dst == ETHERNET MULTICAST and ARP in header list:
    # need to code here to avoid broadcast loop to finish mission 2
   # this part can be passed here
# self-learning
# src---in_port---|Sw = dpid|---aim_port---dst
self.mac_to_port[dpid][src] = in_port # mapping-1
currentSw = self mac to port[dpid]
flag = 0 # judge if it's a new mapping
# the logic process of OpenFlow Controller
if dst in currentSw:
    aim_port = self.mac_to_port[dpid][dst] # mapping-2
    aim port = ofp.OFPP FLOOD # pre-flooding this packet to all nodes
# sending to which port (specific one / flooding) depends on "aim_por
actions = [parser.OFPActionOutput(aim_port)]
# a new mapping, add the flow table to switch
```

```
# create a matching condition, only the pkt (portIn: in_port, dst
    # add this matching into flow table
data = None
# for flow tables, in-time send is necessary
    # if there's no packetBuffer in Switch, it implies:
       this packet is sending to Controller directly!
       and we need to copy the "data in packet" into dataMessage
       for it will be loaded into "outPut" towards Sw.
    data = msg data
outPut = parser.OFPPacketOut(
    datapath=dp, # towards the Sw. who is sending Packet-In message
    buffer id=msg buffer id, # the Buffer ID of the packetNum
    in port=in port, # the receiving portNum
    actions=actions
   data=data,
```

这段代码有一个隐藏的问题,不会影响问题1,但是会严重影响问题2

```
# the logic process of OpenFlow Controller

if dst in currentSw:
    aim_port = self.mac_to_port[dpid][dst] # mapping-2

else:
    aim_port = ofp.OFPP_FLOOD # pre-flooding this packet to all nodes
    flag = 1

# sending to which port (specific one / flooding) depends on "aim_por
actions = [parser.OFPActionOutput(aim_port)]

# a new mapping, add the flow table to switch
if (flag):
    # create a matching condition, only the pkt (portIn: in_port, dst)
```

```
portMacPair = parser.OFPMatch(in_port=in_port, eth_dst=dst)

# add this matching into flow table
self.add_flow(dp, 10, portMacPair, actions) # avoid flow table sh
```

问题2做出了对应的修改

1.3 实验分析

原理

当前方案中给出的"自学习",本质上是根据"映射关系"进行查询:

- 当交换机上报一个Packet In消息给控制器后,控制器检查该消息携带的是否为 Ethernet类型报文
 - 如果是: 提取出 eth_src 和 portIn, 建立映射关系
 - 反之: 不建立
- 后续Ethernet类型报文进入时, 控制器检测是否已学习过该报文中 dst_mac 对应的 portIn
 - 如果是: 建立对应关系,并下发FlowTable
 - 反之: 说明当前是ARP, 立即洪泛

安装控制器并进行对接

ryu-manager --observe-links task1_selfLearningSwitch.py

```
sudo mn --custom topo_1969_1.py --topo generated --controller remote
.....
mininet> pingall
...
```

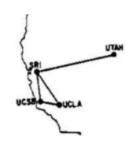
```
mininet> pingall
*** Ping: testing ping reachability
SRI -> *** Frror: could not parse ping output: PING 10.0.0.2 (10.0.0.2) 56(84) 字节的数据。
64 字节,来自 10.0.0.2: icmp_seq=1 ttl=64 时间=6.56 毫秒
--- 10.0.0.2 ping 统计 ---
已发送 1 个包, 已接收 1 个包, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 6.563/6.563/6.563/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.3 (10.0.0.3) 56(84) 字节的数据。
64 字节,来自 10.0.0.3: icmp_seq=1 ttl=64 时间=6.35 毫秒
--- 10.0.0.3 ping 统计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 6.345/6.345/6.345/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.4 (10.0.0.4) 56(84) 字节的数据。
64 字节,来自 10.0.0.4: icmp_seq=1 ttl=64 时间=4.04 毫秒
--- 10.0.0.4 ping 统计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 4.037/4.037/4.037/0.000 ms
NCLA -> *** Error: could not parse ping output: PING 10.0.0.1 (10.0.0.1) 56(84) 字节的数据。64 字节,来自 10.0.0.1: icmp seg=1 ttl=64 时间=2.18 毫秒
--- 10.0.0.1 ping 统计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 2.177/2.177/2.177/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.3 (10.0.0.3) 56(84) 字节的数据。64 字节,来自 10.0.0.3: icmp_seq=1 ttl=64 时间=3.57 毫秒
--- 10.0.0.3 ping 统计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 3.572/3.572/3.572/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.4 (10.0.0.4) 56(84) 字节的数据。
64 字节,来自 10.0.0.4: icmp_seq=1 ttl=64 时间=3.65 毫秒
--- 10.0.0.4 ping 统计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 3.654/3.654/3.654/0.000 ms
^ CUSB -> *** Error: could not parse ping output: PING 10.0.0.1 (10.0.0.1) 56(84) 字节的数据。
64 字节, 来自 10.0.0.1: icmp_seq=1 ttl=64 时间=2.29 毫秒
--- 10.0.0.1 ping 統计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 2.292/2.292/2.292/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.2 (10.0.0.2) 56(84) 字节的数据。64 字节,来自 10.0.0.2: icmp_seg=1 ttl=64 时间=3.24 毫秒
--- 10.0.0.2 ping 统计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 3.236/3.236/3.236/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.4 (10.0.0.4) 56(84) 字节的数据。64 字节,来自 10.0.0.4: icmp_seq=1 ttl=64 时间=2.78 毫秒
--- 10.0.0.4 ping 统计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 2.780/2.780/2.780/0.000 ms
UTAH -> *** Error: could not parse ping output: PING 10.0.0.1 (10.0.0.1) 56(84) 字节的数据。
64 字节,来自 10.0.0.1: icmp seg=1 ttl=64 时间=3.06 豪秒
--- 10.0.0.1 ping 统计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 3.063/3.063/3.063/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.2 (10.0.0.2) 56(84) 字节的数据。
64 字节,来自 10.0.0.2: icmp_seg=1 ttl=64 时间=2.75 毫秒
--- 10.0.0.2 ping 统计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 2.752/2.752/2.752/0.000 ms
--- 10.0.0.3 ping 統计 ---
已发送 1 个包, 已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 2.698/2.698/2.698/0.000 ms
X
*** Results: 100% dropped (0/12 received)
mininet>
Interrupt
                                                                                                                      Q 行 144. 列 43 空格: 4 UTF-8 LF () Python 3.9.19 ('.venv': venv) @ Go Live 🗞 🛆 24 Spei
```

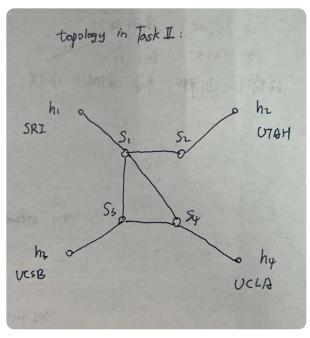
```
sudo ovs-ofctl dump-flows s1 # SRI
sudo ovs-ofctl dump-flows s2 # UCLA
sudo ovs-ofctl dump-flows s3 # UCSB
sudo ovs-ofctl dump-flows s4 # UTAH
```

```
∑ sudo + ∨ □ · · · · · ×
                                                                                                         г ∑ ру...
                                                                                                         L ≥ su...
mininet> sh sudo ovs-ofctl dump-flows s1
cookie=0x0, duration=230.602s, table=0, n_packets=2, n_bytes=84, priority=10,in_port="s1-eth1",dl_dst
ff:ff:ff:ff:ff actions=FLOOD
 cookie=0x0, duration=230.560s, table=0, n_packets=1, n_bytes=42, priority=10,in_port="s1-eth4",dl_dst
ff:ff:ff:ff:ff actions=FLOOD
cookie=0x0, duration=230.534s, table=0, n_packets=0, n_bytes=0, priority=10,in_port="s1-eth3",dl_dst=f:ff:ff:ff:ff actions=FL00D
cookie=0x0, duration=233.177s, table=0, n_packets=134, n_bytes=13338, priority=0 actions=CONTROLLER:
535
mininet> sh sudo ovs-ofctl dump-flows s2
cookie=0x0, duration=233.849s, table=0, n_packets=5, n_bytes=210, priority=10,in_port="s2-eth2",dl_ds
=ff:ff:ff:ff:ff actions=FLOOD
 cookie=0x0, duration=233.805s, table=0, n_packets=2, n_bytes=140, priority=10,in_port="s2-eth1",dl_ds
=82:f5:07:84:4e:62 actions=FL00D
 cookie=0x0, duration=233.786s,
                                table=0, n_packets=3, n_bytes=238, priority=10,in_port="s2-eth1",dl_ds
=c6:de:f9:7d:27:f6 actions=FL00D
cookie=0x0, duration=236.429s, table=0, n_packets=54, n_bytes=5150, priority=0 actions=CONTROLLER:655
mininet> sh sudo ovs-ofctl dump-flows s3
cookie=0x0, duration=237.303s, table=0, n_packets=4, n_bytes=168, priority=10,in_port="s3-eth2",dl_ds
=ff:ff:ff:ff:ff actions=FLOOD
 cookie=0x0, duration=237.266s, table=0, n_packets=2, n_bytes=140, priority=10,in_port="s3-eth1",dl_d
=82:f5:07:84:4e:62 actions=FL00D
cookie=0x0, duration=237.241s, table=0, n_packets=0, n_bytes=0, priority=10,in_port="s3-eth1",dl_dst=
f:ff:ff:ff:ff actions=FL00D
cookie=0x0, duration=239.883s, table=0, n_packets=58, n_bytes=5430, priority=0 actions=CONTROLLER:655
mininet> sh sudo ovs-ofctl dump-flows s4
cookie=0x0, duration=238.998s, table=0, n_packets=3, n_bytes=126, priority=10,in_port="s4-eth2",dl_ds
=ff:ff:ff:ff:ff actions=FLOOD
cookie=0x0, duration=238.962s, table=0, n_packets=1, n_bytes=42, priority=10,in_port="s4-eth1",dl_dst
ff:ff:ff:ff:ff actions=FLOOD
cookie=0x0, duration=241.578s, table=0, n_packets=58, n_bytes=5410, priority=0 actions=CONTROLLER:655
mininet>
```

2. 避免环路广播

2.1 问题说明





情景:

UCLA 和 UCSB 通信频繁,两者间建立了一条直连链路。

在新的拓扑 topo_1969_2.py 中运行自学习交换机, UCLA 和 UTAH 之间无法正常通信。 分析流表发现,源主机虽然只发了很少的几个数据包,但流表项却匹配了上千次;WireShark 也截取到了数目异常大的相同报文

这实际上是 ARP 广播数据包在环状拓扑中洪泛导致的,传统网络利用生成树协议解决这一问题。

在 SDN 中,不必局限于生成树协议,可以通过多种新的策略解决这一问题。以下给出一种解决 思路,请在自学习交换机的基础上完善代码,解决问题:

- 1. 当序号为 dpid 的交换机从 portIn 第一次收到某个 src_mac 主机发出,询问 dst_ip 的广播 ARP Request 数据包时,控制器记录一个映射 (dpid, src_mac, dst_ip)->in_port;
- 2. 下一次该交换机收到同一 (src_mac, dst_ip) 但 in_port 不同的 ARP Request 数据包时直接丢弃即可

2.2 实验代码

```
PYTHON
from ryu.controller.handler import MAIN_DISPATCHER, CONFIG_DISPATCHER
from ryu.controller.handler import set ev cls
from ryu.lib.packet import ether_types
ETHERNET_MULTICAST = "ff:ff:ff:ff:ff"
class Switch_Dict(app_manager.RyuApp):
   def __init__(self, *args, **kwargs):
        super(Switch_Dict, self).__init__(*args, **kwargs)
   def add flow(
        self, datapath, priority, match, actions, idle timeout=0, hard timeou
        dp = datapath
        parser = dp ofproto parser
        inst = [parser.OFPInstructionActions(ofp.OFPIT APPLY ACTIONS, actions
        mod = parser OFPFlowMod(
            datapath=dp,
           hard timeout=hard timeout,
           instructions=inst
   @set_ev_cls(ofp_event.EventOFPSwitchFeatures, CONFIG_DISPATCHER)
   def switch features handler(self, ev):
```

```
ofp = dp.ofproto
    actions = [parser.OFPActionOutput(ofp.OFPP_CONTROLLER, ofp.OFPCML_NO_
# what we actually done:
@set_ev_cls(ofp_event.EventOFPPacketIn, MAIN_DISPATCHER)
def packet_in_handler(self, ev):
    # the identity of switch
    dpid = dp.id
    # the port that receive the packet
    pkt = packet Packet(msg data)
    eth pkt = pkt get protocol(ethernet ethernet)
    if eth_pkt.ethertype == ether_types.ETH_TYPE_LLDP:
    if eth_pkt.ethertype == ether_types.ETH_TYPE_IPV6:
    # get the mac
    # get protocols
        (p.protocol_name, p) for p in pkt.protocols if type(p) != str
    # ARP Loop Processing
    if eth_dst == ETHERNET_MULTICAST and ARP in header_list:
        # a ARP packet
        # ARP request packet
        if arp_pkt and arp_pkt opcode == arp ARP_REQUEST:
```

```
# arp_pkt.opcode represents the option-code of ARP_Packet
# option-code: the action message need to transfer back to Sw
# arp.ARP REQUEST: Sw. is waiting for {"the MAC Addr." which
# learned the mac in mapping
    # if the srcMAC is recorded
    # get IP in mapping
        # if the dstIP is also recorded
            match = parser.OFPMatch(
                arp_op=arp ARP_REQUEST,
            # higher than self-learning
                datapath=dp,
                data=None,
    # no req_dst_ip in mapping
```

```
# record the dstIP and mapping(srcMAC, dstIP, portIn)
        # no arp_src_mac in mapping
            # record the srcMAC and mapping(srcMAC, dstIP, portIn)
# self-learning
    # have learned the mac-port mapping
    # no, just flood
    out port = ofp OFPP FLOOD
# output the packet
actions = [parser.OFPActionOutput(out_port)]
# if learned a new mapping, add the flow table to switch
if out port != ofp.OFPP FLOOD:
   match = parser.OFPMatch(in port=in port, eth dst=eth dst)
    # set priority to 10 to avoid flow table shadowing
data = None
# for flow tables, in-time send is necessary
    data = msg data
out = parser.OFPPacketOut(
    datapath=dp,
   data=data
```

```
# self-learning
self.mac_to_port[dpid][eth_src] = in_port
if eth_dst in self.mac_to_port[dpid]:
    # have learned the mac-port mapping
    out_port = self.mac_to_port[dpid][eth_dst]
else:
```

```
# no, just flood
   out_port = ofp.OFPP_FLOOD

# output the packet
actions = [parser.OFPActionOutput(out_port)]

# if learned a new mapping, add the flow table to switch
if out_port != ofp.OFPP_FLOOD:
   match = parser.OFPMatch(in_port=in_port, eth_dst=eth_dst)
        # set priority to 10 to avoid flow table shadowing
        self.add_flow(dp, 10, match, actions)
```

问题2的改正如上

原因分析: flag = 1,

2.3 实验分析

原理

当前方案给出的本质上还是"映射记录,重复舍弃"

当交换机上报一个Packet In消息给控制器后,控制器检查最基本条件:

- 1. 该消息携带的是否为 Ethernet 类型报文
- 2. 该数据包是否携带 ARP 报头

如上述条件满足,则进入映射设计:

- 我们采取针对某一个交换机考察,建立映射 (srcMAC, dstIP, portIn)
- 具体来说,设计: (srcMAC, dstIP, currentSw) = portIn_Sw

针对ARP的专门处理:

- 如果 srcMAC is same && dstIP is same
 - 如果 portIn 不相同,说明是经环路运作后的"重复包",直接丢弃即可
 - 反之, pass即可

安装控制器并进行对接

ryu-manager --observe-links task2_BreakLoop.py

pingall 结果

```
sudo mn --custom topo_1969_2.py --topo generated --controller remote
.....
mininet> pingall
...
```

```
mpleted in 100.257 seconds
           mn --custom topo 1969 2.py --topo generated --controller remote
      Creating networ
*** Adding controller
Connecting to remote controller at 127.0.0.1:6653
*** Adding hosts:
SRI UCLA UCSB UTAH
 *** Adding switches:
s1 s2 s3 s4
$1 $2 $3 $4
*** Adding links:
($1, $RI) ($1, $2) ($1, $3) ($1, $4) ($2, UTAH) ($3, UCSB) ($3, $4) ($4, UCLA)
*** Configuring hosts
SRI UCLA UCSB UTAH
 *** Starting controller
cθ
*** Starting 4 switches
s1 s2 s3 s4 ...
*** Starting CLI:
mininet> pingall
*** Ping: testing ping reachability
SRI -> *** Error: could not parse ping output: PING 10.0.0.2 (10.0.0.2) 56(84) 字节的数据。
64 字节,来自 10.0.0.2: icmp_seq=1 ttl=64 时间=15.4 毫秒
--- 10.0.0.2 ping 统计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 15.436/15.436/15.436/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.3 (10.0.0.3) 56(84) 字节的数据。
64 字节,来自 10.0.0.3: icmp_seq=1 ttl=64 时间=6.73 毫秒
--- 10.0.0.3 ping 统计 ---
已发送 1 个包, 已接收 1 个包, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 6.730/6.730/6.730/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.4 (10.0.0.4) 56(84) 字节的数据。
64 字节, 来自 10.0.0.4: icmp seg=1 ttl=64 时间=5.72 毫秒
--- 10.0.0.4 ping 统计 ---
已发送 1 个包,已接收 1 个包,6% packet loss, time 0ms
rtt min/avg/max/mdev = 5.720/5.720/5.720/0.000 ms
.

VCLA -> *** Error: could not parse ping output: PING 10.0.0.1 (10.0.0.1) 56(84) 字节的数据。

64 字节,来自 10.0.0.1: icmp_seq=1 ttl=64 时间=0.251 毫秒
--- 10.0.0.1 ping 统计 ---
已发送 1 个包, 已接收 1 个包, 0% packet loss, time 0ms
rtt min/avg/max/mdev = 0.251/0.251/0.251/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.3 (10.0.0.3) 56(84) 字节的数据。
64 字节, 来自 10.0.0.3: icmp seg=1 ttl=64 时间=6.27 毫秒
--- 10.0.0.3 ping 统计 ---
已发送 1 个包,已接收 1 个包,6% packet loss, time 0ms
rtt min/avg/max/mdev = 6.274/6.274/6.274/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.4 (10.0.0.4) 56(84) 字节的数据。
64 字节,来自 10.0.0.4: icmp_seq=1 ttl=64 时间=5.73 毫秒
--- 10.0.0.4 ping 统计 ---
已发送 1 个包,已接收 1 个包,6% packet loss, time 0ms
rtt min/avg/max/mdev = 5.733/5.733/5.733/0.000 ms
UCSB -> *** Error: could not parse ping output: PING 10.0.0.1 (10.0.0.1) 56(84) 字节的数据。
64 字节, 米自 10.0.0.1: icmp_seq=1 ttl=64 时间=0.095 毫秒
--- 10.0.0.1 ping 统计 ---
已发送 1 个包,已接收 1 个包,6% packet loss, time 0ms
rtt min/avg/max/mdev = 0.095/0.095/0.095/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.2 (10.0.0.2) 56(84) 字节的数据。
64 字节,来自 10.0.0.2: icmp_seq=1 ttl=64 时间=0.067 毫秒
--- 10.0.0.2 ping 统计 ---
已发送 1 个包,已接收 1 个包,6% packet loss, time 0ms
rtt min/avg/max/mdev = 0.067/0.067/0.067/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.4 (10.0.0.4) 56(84) 字节的数据。
64 字节,来自 10.0.0.4: icmp_seq=1 ttl=64 时间=5.58 毫秒
--- 10.0.0.4 ping 統计 ---
已发送 1 个包,已接收 1 个包,6% packet loss, time 0ms
rtt min/avg/max/mdev = 5.580/5.580/5.580/0.000 ms
UTAH -> *** Error: could not parse ping output: PING 10.0.0.1 (10.0.0.1) 56(84) 字节的数据。
64 字节,来自 10.0.0.1: icmp_seq=1 ttl=64 时间=0.036 毫秒
--- 10.0.0.1 ping 统计 ---
已发送 1 个包,已接收 1 个包,6% packet loss, time 0ms
rtt min/avg/max/mdev = 0.036/0.036/0.036/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.2 (10.0.0.2) 56(84) 字节的数据。
64 字节,来自 10.0.0.2: icmp_seq=1 ttl=64 时间=0.877 毫秒
--- 10.0.0.2 ping 统计 ---
已发送 1 个包,已接收 1 个包,θ% packet loss, time θms
rtt min/avg/max/mdev = 0.877/0.877/0.877/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.3 (10.0.0.3) 56(84) 字节的数据。
64 字节,米自 10.0.0.3: lcmp_seq=1 ttl=64 时间=0.615 毫秒
```

```
已发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 0.615/0.615/0.615/0.000 ms
X
*** Results: 100% dropped (0/12 received)
mininet> ■
```

查看各Switch流表

```
sudo ovs-ofctl dump-flows s1 # SRI
sudo ovs-ofctl dump-flows s2 # UCLA
sudo ovs-ofctl dump-flows s3 # UCSB
sudo ovs-ofctl dump-flows s4 # UTAH
```

```
minnet- sh sudo ovs-offcit dump-flow si
contends, duration=731.822; ables, n. packets-2, n.bytes-28, priority=8 in port=51-eth1* id.dst=de:98.83.48-88-47 actions-output:51-eth1*
contends, duration=731.822; ables, n. packets-2, n.bytes-184, priority=8 in port=51-eth1* id.dst=de:98.83.48-88-47 actions-output:51-eth1*
contends, duration=731.825; tables, n. packets-3, n.bytes-28, priority=8, in port=51-eth1* id.dst=de:98.83.48-88-47 actions-output:51-eth1*
contends, duration=731.835; tables, n. packets-3, n.bytes-28, priority=8, in port=51-eth2* id.dst=de:98.83.44-88-14 actions-output:51-eth1*
contends, duration=731.835; tables, n. packets-3, n.bytes-28, priority=8, in port=51-eth2* id.dst=de:56.5932a-65 actions-output:51-eth1*
contends, duration=731.735; tables, n. packets-3, n. pytes-184, priority=8, in port=51-eth2* id.dst=de:56.5932a-65 actions-output:51-eth1*
contends, duration=731.735; tables, n. packets-5, n. pytes-38, priority=8, in port=51-eth2* id.dst=de:54.643.398.84 actions-output:51-eth2*
contends, duration=731.757; tables, n. packets-5, n. pytes-38, priority=8, in port=51-eth2* id.dst=de:54.643.398.84 actions-output:51-eth3*
contends, duration=731.355; tables, n. packets-5, n. pytes-38, priority=8, in port=51-eth2* id.dst=de:54.643.398.84 actions-output:51-eth3*
contends, duration=731.355; tables, n. packets-54, n. pytes-38, priority=8, in port=51-eth2* id.dst=de:54.643.398.84 actions-output:52-eth3*
contends, duration=731.355; tables, n. packets-54, n. pytes-38, priority=8, in port=52-eth3* id.dst=de:54.643.398.84 actions-output:52-eth3*
contends, duration=731.355; tables, n. packets-54, n. pytes-38, priority=8, in port=52-eth3* id.dst=de:54.643.398.84 actions-output:52-eth3*
contends, duration=731.355; tables, n. packets-44, n. pytes-382, priority=8, in port=52-eth3* id.dst=de:38.344.889.14 actions-output:53-eth3*
contends, duration=733.355; tables, n. packets-44, n. pytes-382, priority=8, in port=52-eth3* id.dst=de:38.344.889.14 actions-output:53-eth3*
contends, duration=735.355; tables, n. packets
```

3. 附加题

实验任务二只给出了一种参考方案, SDN 中还有多种方案可供选择,请尝试设计实现一种新的 策略解决上述环路广播问题

3.1 设计原理

我们给任一个 ARP Record 赋予一定的生命周期,在这个时间范围内:

• 如果出现了多个 ARP Request报文,则只记录第一个报文,忽略后面的报文

查询资料可知: 一个ARP Record的生存期大约为 1min (60s)

task3_arp_sdn.py:

```
PYTHON
from ryu.controller.handler import MAIN DISPATCHER, CONFIG DISPATCHER
from ryu.controller.handler import set ev cls
from ryu.ofproto import ofproto v1 3
from ryu.lib.packet import packet
from ryu.lib.packet import ether_types
ETHERNET = ethernet.ethernet.__name__
ETHERNET MULTICAST = "ff:ff:ff:ff:ff"
ARP = arp arp name
ARP TIMEOUT = 60
class Switch_Dict(app_manager.RyuApp):
   OFP VERSIONS = [ofproto v1 3 OFP VERSION]
   def __init__ (self, *args, **kwargs):
        super(Switch_Dict, self).__init__(*args, **kwargs)
        # recording the latest TimeNode (a ARP Request Packet coming in)
        self.latest stamp = {} # dpid, src ip, dst ip -> timestamp
   def add_flow (self, datapath, priority, match, actions, idle_timeout=0, h
        dp = datapath
        inst = [parser.OFPInstructionActions(ofp.OFPIT_APPLY_ACTIONS, actions
        mod = parser OFPFlowMod(
            datapath=dp,
           instructions=inst
```

```
@set ev cls(ofp event.EventOFPSwitchFeatures, CONFIG DISPATCHER)
def switch features handler(self, ev):
    match = parser.OFPMatch()
    actions = [parser.OFPActionOutput(ofp.OFPP_CONTROLLER, ofp.OFPCML_NO_
    # let switch send arp to controller
    match = parser.OFPMatch(eth dst=ETHERNET MULTICAST)
    actions = [parser.OFPActionOutput(ofp.OFPP_CONTROLLER, ofp.OFPCML_NO_
    # a little higher priority to make switch must send arp to controller
@set_ev_cls(ofp_event.EventOFPPacketIn, MAIN_DISPATCHER)
def packet_in_handler(self, ev):
    dp = msg.datapath
    ofp = dp ofproto
    parser = dp ofproto parser
    # the identity of switch
```

```
# the port that receive the packet
pkt = packet.Packet(msg.data)
if eth_pkt.ethertype == ether_types.ETH_TYPE_LLDP:
if eth_pkt.ethertype == ether_types.ETH_TYPE_IPV6;
# get the mac
self.logger.info(
    "Pkt-in: SW(%s) Src(%s) Dst(%s) InPort(%s)", dpid, eth src, eth d
if eth src not in self.mac to port[dpid]:
    # recording srcMAC and mapping(arcMAC, portIn)
# ARP request
arp pkt = pkt get protocol(arp arp)
currentTime = ev timestamp
if arp_pkt and arp_pkt opcode == arp ARP_REQUEST:
    # get the ip
    # arp for the first time
    # another dst ip, update, too
    # arp for the second time
# self-learning
```

```
out_port = self.mac_to_port[dpid][eth_dst]
else:
    out_port = ofp.OFPP_FLOOD

actions = [parser.OFPActionOutput(out_port)]

if out_port != ofp.OFPP_FLOOD:
    match = parser.OFPMatch(in_port=in_port, eth_dst=eth_dst)
    self.add_flow(dp, 10, match, actions)

data = None
    if msg.buffer_id == ofp.OFP_NO_BUFFER:
        data = msg.data
    out = parser.OFPPacketOut(
        datapath=dp, buffer_id=msg.buffer_id, in_port=in_port, actions=ac
)
dp.send_msg(out)
```

3.3 实验分析

安装控制器并进行对接

```
ryu-manager --observe-links task3_arp_sdn.py
```

```
A No. C5

Pyu-manager --observe-links task3 arp_sdn.py
Loading app task2_arp_sdn.py floating floating app task2_arp_sdn.py floating floating app task2_arp_sdn.py floating flo
```

pingall 结果

```
sudo mn --custom topo_1969_2.py --topo generated --controller remote
.....
mininet> pingall
...
```

```
** Starting of switches
1 92 83 34 ...
** Starting CLI:
(Inlest pingall
** Ping: testing ping reachability
** Ping: testing ping reachability
RI -> *** Error: could not parse ping output: PING 10.0.0.2 (10.0.0.2) 56(84) 宇节的敦强。
44 宇节,宋自 10.0.0.2: (cmp_seq=1 ttl=64 时间=11.3 毫秒
  -- 10.0.0.2 ping 統计 ---
- 2 发送 1 个包,已接收 1 个包,0% packet loss, time 0ms
tt min/avg/max/mdev = 11.289/11.289/1.289/0.000 ms
 X *** Error: could not parse ping output: PING 10.0.0.3 (10.0.0.3) 56(84) 字节的数据。
64 字节, 来自 10.0.0.3: icmp_seq=1 ttl=64 时间=6.49 毫秒
  -- 10.0.0.3 ping 统计 ---
己发送 1 个包, 已接收 1 个包,0% packet loss, time 0ms
tt min/avg/max/max/mey = 6.400/6.400/6.400/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.4 (10.0.0.4) 56(84) 字节的数据。
64 字节,来自 10.0.0.4: \cmp_seq=1 ttl=64 时间=5.45 毫秒
  --- 10.0.0.4 ping 统计 ---
2发送 1 个包,已接收 1 个包,0% packet loss, time ⊕ms
±t min/aun/max/mdov - 5 457/5 457/5 457/8 888 mc
--- 10.0.0.1 ping 統计 ---
已发送 1 个包, 已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdey = 0.047/0.047/0.047/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.3 (10.0.0.3) 56(84) 字节的数据。
64 字节,来自 10.0.0.3: icmp_seg=1 ttl=64 时间=9.95 毫秒
  --- 10.0.0.3 ping 統计 ---
三发送 1 个包, 已接收 1 个包,0% packet loss, time 0ms
tt min/auo/max/mdev = 9.945/9.945/9.945/0.000 ms
 X *** Error: could not parse ping output: PING 10.0.0.4 (10.0.0.4) 56(84) 字节的数据。
64 字节,来自 10.0.0.4: (cmp_seq=1 ttl=64 时间=10.3 毫秒
  --- 10.0.0.4 ping 統计 ---
己发送 1 个包, 已接收 1 个包,0% packet loss, time 0ms
tt min/avg/max/mdey = 10.258/10.258/10.258/0.000 ms
^
UCSB -> *** Error: could not parse ping output: PING 10.0.0.1 (10.0.0.1) 56(84) 字节的数据。
64 字节, 亲自 10.0.0.1: icmp_sec=1 ttl=64 时间=0.051 毫秒
 --- 10.0.0.1 ping 統计 ---
已发送 1 个包, 已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdey = 0.051/0.051/0.051/0.0000 ms
X *** Error: could not parse ping output: PING 10.0.0.2 (10.0.0.2) 56(84) 李节的数据。
64 李节、米白 10.0.0.2: \cmp seg=1 tt\=64 时间=0.034 毫秒
 --- 10.0.0.2 ping 统计 ---
已发送 1 个包, 已接收 1 个包,命 packet loss, time @ms
rtt min/au/max/mdev = 0.034/0.034/0.036/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.4 (10.0.0.4) 56(84) 字节的数据。
64 字节,来自 10.0.0.4: icmp_seq=1 ttl=64 时间=6.65 毫秒
 --- 10.0.0.4 ping 统计 ---
已发送 1 个包, 已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 6.645/6.645/6.645/0.000 ms
 ^
UTAH -> *** Error: could not parse ping output: PING 10.0.0.1 (10.0.0.1) 56(84) 字节的数据。
64 字节, 来自 10.0.0.1: \cmp_seq=1 ttl=64 时间=0.031 毫秒
  --- 10.0.0.1 ping 統計 ---
三发送 1 个包,已接收 1 个包,命 packet loss, time ⊕ms
:tt min/apy/max/maken = 0 831/8 831/8 831/8 888 ms
X *** Error: could not parse ping output: PING 18.8.8.2 (18.8.8.2) 56(84) 字节的数据。
64 字节, 来自 18.8.8.2: tcmp_seq=1 ttl=64 时间=1.83 毫秒
 --- 10.0.0.2 ping 統计 ---
已发送 1 个包,已接收 1 个包,0% packet loss, time ⊕ms
rtt min/avg/max/mdev = 1.030/1.030/1.030/0.000 ms
X *** Error: could not parse ping output: PING 10.0.0.3 (10.0.0.3) 56(84) 字节的数据。
64 字节,未自 10.0.0.3: (cop_sepsi ttl=64 时间=1.08 毫秒
 --- 10.0.0.3 ping 統计 ---
已发送 1 个包, 已接收 1 个包,0% packet loss, time 0ms
rtt min/avg/max/mdev = 1.084/1.084/1.084/0.000 ms
```

查看各Switch流表

```
sudo ovs-ofctl dump-flows s1 # SRI
sudo ovs-ofctl dump-flows s2 # UCLA
sudo ovs-ofctl dump-flows s3 # UCSB
sudo ovs-ofctl dump-flows s4 # UTAH
```