

#### **MOBILE APP HACKING WITH FRIDA**



### **AGENDA**

- 1 What is FRIDA?
- What is it for?
- 3 Installation and Basic Usage
- 4 FRIDA Cookbook
- 5 Demo Time!



## WHAT IS FRIDA? CHALLENGE

- Essential part of many security assessments is to interact with code that has already been compiled, e.g.
  - Mobile Apps
  - Windows Clients

- Often, it is not enough to assess the functionality available via GUI or CMD-line
- Sourcecode is rarely available
- FRIDA allows working with the code anyway!



### WHAT IS FRIDA?

"It's <u>Greasemonkey</u> for native apps, or, put in more technical terms, it's a dynamic code instrumentation toolkit. It lets you inject snippets of JavaScript or your own library into native apps on Windows, macOS, GNU/Linux, iOS, Android, and QNX. Frida also provides you with some simple tools built on top of the Frida API. These can be used as-is, tweaked to your needs, or serve as examples of how to use the API."



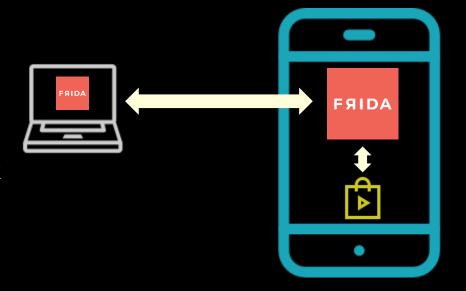
### WHAT IS FRIDA?

- Framework to dynamically interact with running Code
- Inspect applications:
  - function calls with parameters and return values
  - instance variables
  - GUI components
- Manipulate application logic:
  - change variable values
  - replace function implantations
  - call functions



### **WHAT IS FRIDA?**

- Client Server Architecture
- Server runs on the device
- Client runs on your PC
- Works either via USB or via network
- Jailbreak/rooting not required but strongly recommended

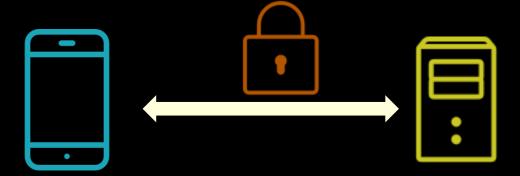


JavaScript using Java (Android) or ObjC (iOS)



#### **SCENARIO 1 - PROBLEM**

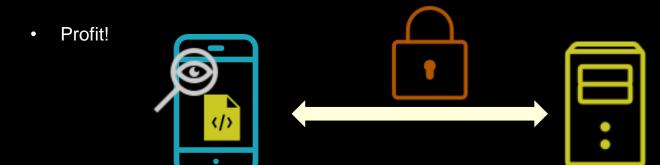
- An application is sending encrypted traffic to a server or is receiving encrypted traffic
- You don't have access to the source code
- You (obviously) want to read what the two are chatting about





#### **SCENARIO 1 - SOLUTION**

- Hook the method responsible for encrypting and decrypting traffic
- Make the encryption method displays its parameters (which presumably contains the plain text of the message)
- Make the decryption method displays its return value (which presumably contains the plain text of the message)





#### **SCENARIO 2 - PROBLEM**

- The application adds a signature to every server request
- You assume, there is a super-epic command injection vulnerability
- The server will however reject your payload without correct signature





#### **SCENARIO 2 - SOLUTION**

- Identify the function responsible for singing the payload
- Manually call it with your evil-knievel payload
- Get the return value and submit it to the server
- Profit!





#### **SCENARIO 3 - PROBLEM**

- The developer added some juicy debugging feature to the app
- The code is still available in the production app but obfuscated or compiled bytecode
- You can't trigger the debugging features because the respective buttons are hidden



#### **SCENARIO 3 - SOLUTION**

- Dump the GUI components
- Watch out for "hidden" elements
- Make them appear again
- Profit!





#### **INSTALLATION ON YOUR PC**

- Requires Python (latest 3.x is highly recommended)
- Should be as straight forward as typing:
- \$ pip install frida-tools



#### **INSTALLATION ON THE DEVICE**

- Requires shell access (preferably SSH)
- Download the frida-server for your OS and architecture from: <a href="https://github.com/frida/frida/releases">https://github.com/frida/frida/releases</a>
- Make sure that client and server are the same version!
- Copy frida-server to the device
- Note: if you are running 64bit, it's frida-server-arm64



#### **IMPORTANT SWITCHES FRIDA SERVER**

-1 <Listen-IP[:Port]> - listen on specified IP (and optionally port).

By default only listens on USB

-□ Detach and become a daemon



#### **IMPORTANT SWITCHES FRIDA CLIENT**

```
-H <DEVICE_IP[:Port]> connect via network to IP [required]
```

-n <App-Name> Inject <App-Name>

-1 <script.js> Execute <script.js> on connect



#### **FIRST RUN**

On the Device

On your PC



## FRIDA COOKBOOK CLASSES

iOS Android

 ObjC.classes contains a reference to all classes Java.use() allows working with classes

```
var NSString = ObjC.classes.NSString;
NSString.stringWithString ("Hello World");
```

```
Java.perform(function () {
const JavaString =
Java.use('java.lang.String');
var exampleString1 = JavaString.$new('Hello World');
});
```



#### **CALL METHODS**

iOS

**Android** 

```
var NSString = ObjC.classes.NSString;
NSString.stringWithString_("Hello World");
NSString = NSString.uppercased()
```

```
Java.perform(function () {
const JavaString =
Java.use('java.lang.String');
var exampleString1 = JavaString.$new('Hello
World');
exampleString1 = exampleString1.toUpperCase()
});
```



#### **ENUMERATE ALL CLASSES (IOS)**



#### **ENUMERATE ALL CLASSES (ANDROID)**



#### **GET METHODS**

iOS Android

```
var NSString = ObjC.classes.NSString;
NSString.$methods;
NSString.$ownMethods;
```

```
Java.perform(function () {
  var StringC= Java.use("java.lang.String");

console.log(Object.getOwnPropertyNames(Object.getPrototypeOf(StringC)))
  });
```



#### **LIST ALL METHODS (IOS)**

```
for (var className in ObjC.classes)
        if (ObjC.classes.hasOwnProperty(className))
            console.log("[+] Class: " + className);
            var methods = eval('ObjC.classes.' + className + '.$methods');
            for (var i = 0; i < methods.length; i++)</pre>
                console.log("\t[-] Method: "+methods[i]);
```



#### **HOOKING A METHOD (IOS)**

```
var class = ObjC.classes.EncryptText;
var func = class.encrypt;

Interceptor.attach(func.implementation, {
    onEnter: function(args) {
        console.log(args.toString());
      }
    onLeave: function(retval) {
        // here you could potentially overwrite the return value
    }
});
```



#### **HOOKING A METHOD (ANDROID)**

```
Java.perform(function() {
const StringBuilder = Java.use('java.lang.StringBuilder');
StringBuilder.$init.overload('java.lang.String').implementation = function (arg) {
            var partial = "";
            var result = this.$init(arg);
            if (arg !== null) {
                partial = arg.toString().replace('\n', '').slice(0,10);
            console.log('new StringBuilder("' + partial + '");')
            return result;
});
```



## BRIDA MAKING IT SHINY

- Plugin for BurpSuite which allows us to work with a GUI
- Setup:
  - 1. Download BRIDA Release

(https://github.com/federicodotta/Brida/releases/download/v0.2/Brida\_0.2.jar)

- 2. Add BRIDA to Burp
- 3. Install Pyro4 (pip install pyro4)
- 4. Download scriptBrida.js (https://github.com/federicodotta/Brida/releases/download/v0.2/scriptBrida.js)
- Open BurpSuite!
- 6. Tunnel FRIDA:



# BRIDA MAKING IT SHINY

Burp Suite Professional v2.0.18beta - Tem	porary Project - licen	sed to CSPi GmbH [6 use	r license]	- + :
Burp Project Intruder Repeater Window Help				
Dashboard Target Proxy Intruder Repo	eater Seque	encer Decoder	Comparer	Extender
Project options User options Additional Sca	anner Checks	Software \	Vulnerability Scanner	Brida
Configurations JS Editor Analyze binary Generate stubs Execute meth	nod Trap methods			
Server status: running				
Application status: spawned				
ython binary path: /usr/bin/python		s	Select file	
Pyro host: localhost				
Pyro port: 9999				
rida JS file path: /home/nils/Pentest/scriptBrida.js		Select file Load defa	ault JS file	
Application ID: com.highaltitudehacks.DVIAswiftv2				
● Frida Remote ○ Frida Local				
				er running
			App r	running
				Start server
				Kill server
			S	pawn application
				Kill application
				Reload JS
				Clear console
			Sa	ve settings to file
				d settings from file
*** Brida Console ***				
Pyro server started correctly				
Application com.highaltitudehacks.DVIAswiftv2 spawned correctly				
Platform: iOS				



## BRIDA

#### **MAKING IT SHINY**

Burp Project Intruder Repeater Window Help	v2.0.18beta - Temporary Project - licensed to CSPi	GmbH [6 user license]	- + ×
	ider Repeater Sequencer	Decoder C	Comparer Extender
Project options User options	Additional Scanner Checks	Software Vulnerability	
Configurations JS Editor Analyze binary Generate stu	bs Execute method Trap methods		
Server status: running			
Application status: spawned			
Python binary path: /usr/bin/python		Select file	
Pyro host: localhost			
Pyro port: 9999			
Frida JS file path: /home/nils/Pentest/scriptBrida.js	Select file	Load default JS file	
Application ID: com.highaltitudehacks.DVIAswiftv2			
Frida Remote Frida Local			
			Server running
			App running
			Start server
			Kill server
			Spawn application
			Kill application
			Reload IS
			Clear console
			Save settings to file
			Load settings from file
	_		
**** Brida Console ****			
Pyro server started correctly			
Application com.highaltitudehacks.DVIAswiftv2 spa	wned correctly		
Platform: iOS			

# DEMO TIME





## THANK YOU!

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