As we discussed in the class, we can create **Class** objects corresponding to array of some element type using Class.*forName* approach. In the class, the second example was related to an array of primitive double. Below is a list of all notations for all types of the elements that can go in an array. Except for boolean & long, for the rest of the primitives, their initial character is used in CAPS.

Element Type	Notation
boolean	**Z**
byte	B
char	C
class or interface	Lclassname;
double	D
float	F
int	I
long	**J**
short	S