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# rootJS

Node.js bindings for ROOT 6

*Jonas Schwabe*

*Theo Beffart*

*Sachin Rajgopal*

*Christoph Wolff*

*Christoph Haas*

*Maximilian Früh*

supervised by  
Dr. Marek SZUBA

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# 1. CallbackHandler

describe class CallbackHandler here

## 1.1. ctorCallback

<i>Name</i>	<code>CallbackHandler::ctorCallback(args: FunctionCallbackInfo&lt;Value&gt;)</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>args: FunctionCallbackInfo&lt;Value&gt;</code>
<i>Return value</i>	<code>none</code>
<i>behavior</i>	describe beahviour

## 1.2. staticCtorCallback

<i>Name</i>	<code>CallbackHandler::staticCtorCallback(args: FunctionCallbackInfo&lt;Value&gt;)</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>args: FunctionCallbackInfo&lt;Value&gt;</code>
<i>Return value</i>	<code>none</code>
<i>behavior</i>	describe beahviour

### 1.3. memberGetterCallback

<i>Name</i>	<code>CallbackHandler::memberGetterCallback(property: Local&lt;String&gt;, info: PropertyCallbackInfo&lt;Value&gt;)</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>property: Local&lt;String&gt;, info: PropertyCallbackInfo&lt;Value&gt;</code>
<i>Return value</i>	<code>none</code>
<i>behavior</i>	describe beahviour

## 1.4. memberSetterCallback

<i>Name</i>	<code>CallbackHandler::memberSetterCallback(property: Local&lt;String&gt;, value: Local&lt;Value&gt;, info: PropertyCallbackInfo&lt;Value&gt;)</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>property: Local&lt;String&gt;, value: Local&lt;Value&gt;, info: PropertyCallbackInfo&lt;Value&gt;</code>
<i>Return value</i>	<code>none</code>
<i>behavior</i>	describe beahviour

## 1.5. memberFunctionCallback

<i>Name</i>	<code>CallbackHandler::memberFunctionCallback(args: FunctionCallbackInfo&lt;Value&gt;)</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>args: FunctionCallbackInfo&lt;Value&gt;</code>
<i>Return value</i>	<code>none</code>
<i>behavior</i>	describe beahviour

## 1.6. staticGetterCallback

<i>Name</i>	<code>CallbackHandler::staticGetterCallback(property: Local&lt;String&gt;, info: PropertyCallbackInfo&lt;Value&gt;)</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>property: Local&lt;String&gt;, info: PropertyCallbackInfo&lt;Value&gt;</code>
<i>Return value</i>	<code>none</code>
<i>behavior</i>	describe beahviour



## 1.7. staticSetterCallback

<i>Name</i>	<code>CallbackHandler::staticSetterCallback(property: Local&lt;String&gt;, value: Local&lt;Value&gt;, info: PropertyCallbackInfo&lt;Value&gt;)</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>property: Local&lt;String&gt;, value: Local&lt;Value&gt;, info: PropertyCallbackInfo&lt;Value&gt;</code>
<i>Return value</i>	<code>none</code>
<i>behavior</i>	describe beahviour

## 1.8. staticFunctionCallback

<i>Name</i>	<code>CallbackHandler::staticFunctionCallback(args: FunctionCallbackInfo&lt;Value&gt;)</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>args: FunctionCallbackInfo&lt;Value&gt;</code>
<i>Return value</i>	<code>none</code>
<i>behavior</i>	describe beahviour

## 2. NodeHandler

describe class NodeHandler here

### 2.1. getExports

<i>Name</i>	NodeHandler::getExports()
<i>Visibility</i>	public
<i>Parameters</i>	none
<i>Return value</i>	<b>Local&lt;Object&gt;</b> describe return value
<i>behavior</i>	describe beahviour

### 3. NodeApplication

describe class NodeApplication here

#### 3.1. NodeApplication

<i>Name</i>	NodeApplication::NodeApplication(acn: char*, argc: int*, argv: char**)
<i>Visibility</i>	public
<i>Parameters</i>	acn: char*, argc: int*, argv: char**
<i>Return value</i>	« <b>constructor</b> » describe return value
<i>behavior</i>	describe beahviour

## 4. TemplateFactory

describe class TemplateFactory here

### 4.1. createTemplate

<i>Name</i>	TemplateFactory::createTemplate(clazz: TClassRef)
<i>Visibility</i>	public
<i>Parameters</i>	clazz: TClassRef
<i>Return value</i>	<b>Local&lt;FunctionTemplate&gt;</b> describe return value
<i>behavior</i>	describe beahviour

## 5. Proxy

describe class Proxy here

### 5.1. Proxy

<i>Name</i>	Proxy::Proxy(address: void*, type: TObject, scope: TClassRef)
<i>Visibility</i>	protected
<i>Parameters</i>	address: void*, type: TObject, scope: TClassRef
<i>Return value</i>	« <b>constructor</b> » describe return value
<i>behavior</i>	describe beahviour

## 5.2. setAddress

<i>Name</i>	<code>Proxy::setAddress(address: void*)</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>address: void*</code>
<i>Return value</i>	<b>none</b>
<i>behavior</i>	describe beahviour

### 5.3. getAddress

<i>Name</i>	<code>Proxy::getAddress()</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>none</code>
<i>Return value</i>	<b>void*</b> describe return value
<i>behavior</i>	describe beahviour



## 5.4. getType

<i>Name</i>	<code>Proxy::getType()</code>
<i>Visibility</i>	public
<i>Parameters</i>	none
<i>Return value</i>	<b>TObject</b> describe return value
<i>behavior</i>	describe beahviour

## 5.5. getScope

<i>Name</i>	<code>Proxy::getScope()</code>
<i>Visibility</i>	public
<i>Parameters</i>	none
<i>Return value</i>	<b>TClassRef</b> describe return value
<i>behavior</i>	describe beahviour

## 5.6. isGlobal

<i>Name</i>	<code>Proxy::isGlobal()</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>none</code>
<i>Return value</i>	<code>bool</code> describe return value
<i>behavior</i>	describe beahviour

## 5.7. isTemplate

<i>Name</i>	<code>Proxy::isTemplate()</code>
<i>Visibility</i>	public
<i>Parameters</i>	none
<i>Return value</i>	<b>bool</b> describe return value
<i>behavior</i>	describe beahviour

## 5.8. isConst

<i>Name</i>	<code>Proxy::isConst()</code>
<i>Visibility</i>	public
<i>Parameters</i>	none
<i>Return value</i>	<b>bool</b> describe return value
<i>behavior</i>	describe beahviour

## 5.9. isStatic

<i>Name</i>	<code>Proxy::isStatic()</code>
<i>Visibility</i>	public
<i>Parameters</i>	none
<i>Return value</i>	<b>bool</b> describe return value
<i>behavior</i>	describe beahviour

## 6. FunctionProxyFactory

describe class FunctionProxyFactory here

### 6.1. createFunctionProxy

<i>Name</i>	<code>FunctionProxyFactory::createFunctionProxy(function: TFunction, scope: TClassRef)</code>
<i>Visibility</i>	public
<i>Parameters</i>	<i>function: TFunction, scope: TClassRef</i>
<i>Return value</i>	<b>ProxyFunciton</b> describe return value
<i>behavior</i>	describe beahviour

## 6.2. fromArgs

<i>Name</i>	<code>FunctionProxyFactory::fromArgs(name: string, scope: TClassRef, args: FunctionCallbackInfo)</code>
<i>Visibility</i>	public
<i>Parameters</i>	<i>name: string, scope: TClassRef, args: FunctionCallbackInfo</i>
<i>Return value</i>	<b>FunctionProxy</b> describe return value
<i>behavior</i>	describe beahviour



## 7. FunctionProxy

Acts as a proxy for a ROOT callable (i.e. function or class method). It provides methods to execute such a callable and validate its arguments. It also maintains a map of TFunction - CallFunc entries to cache already used functions.

### 7.1. getCallFunc

<i>Name</i>	FunctionProxy::getCallFunc(method: TFunction*)
<i>Visibility</i>	public
<i>Parameters</i>	<i>method: TFunction*</i> : pointer to the ROOT function for which a proxy is to be created
<i>Return value</i>	<b>CallFunc*</b> a pointer to the CallFunc object provided by kling
<i>behavior</i>	gets a pointer to a CallFunc object, which encapsulates the provided TFunction in storage (CallFunc is made available by cling) to which is used during this class' instantiation

## 7.2. getMethodsFromName

<i>Name</i>	<code>FunctionProxy::getMethodsFromName(scope: TClassRef, name: string)</code>
<i>Visibility</i>	public
<i>Parameters</i>	<code>scope: TClassRef, name: string</code>
<i>Return value</i>	<code>vector&lt;TFunction*&gt;</code> describe return value
<i>behavior</i>	describe beahviour

### 7.3. FunctionProxy

<i>Name</i>	FunctionProxy::FunctionProxy(address: void*, function: TFunction, scope: TClassRef)
<i>Visibility</i>	public
<i>Parameters</i>	address: void*, function: TFunction, scope: TClassRef
<i>Return value</i>	« <b>constructor</b> » describe return value
<i>behavior</i>	describe beahviour

## 7.4. getType

<i>Name</i>	<code>FunctionProxy::getType()</code>
<i>Visibility</i>	public
<i>Parameters</i>	<i>none</i>
<i>Return value</i>	<b>TFunction</b> describe return value
<i>behavior</i>	describe beahviour

## 7.5. validateArgs

<i>Name</i>	<code>FunctionProxy::validateArgs(args: FunctionCallbackInfo)</code>
<i>Visibility</i>	public
<i>Parameters</i>	<i>args: FunctionCallbackInfo</i>
<i>Return value</i>	<b>ObjectProxy[]</b> describe return value
<i>behavior</i>	describe beahviour

## 7.6. call

<i>Name</i>	<code>FunctionProxy::call(args: ObjectProxy[])</code>
<i>Visibility</i>	public
<i>Parameters</i>	<code>args: ObjectProxy[]</code>
<i>Return value</i>	<b>ObjectProxy</b> describe return value
<i>behavior</i>	describe beahviour

## 8. ObjectProxyFactory

describe class ObjectProxyFactory here

### 8.1. createObjectProxy

<i>Name</i>	ObjectProxyFactory::createObjectProxy(type: TDataMember, scope: TClassRef, holder: ObjectProxy)
<i>Visibility</i>	public
<i>Parameters</i>	type: TDataMember, scope: TClassRef, holder: ObjectProxy
<i>Return value</i>	<b>ObjectProxy</b> describe return value
<i>behavior</i>	describe beahviour

## 9. ObjectProxy

describe class ObjectProxy here

### 9.1. ObjectProxy

<i>Name</i>	ObjectProxy::ObjectProxy(type: TDataMember, scope: TClassRef)
<i>Visibility</i>	public
<i>Parameters</i>	<i>type: TDataMember, scope: TClassRef</i>
<i>Return value</i>	« <b>constructor</b> » describe return value
<i>behavior</i>	describe beahviour



## 9.2. getType

<i>Name</i>	<code>ObjectProxy::getType()</code>
<i>Visibility</i>	public
<i>Parameters</i>	none
<i>Return value</i>	<b>TDataMember</b> describe return value
<i>behavior</i>	describe beahviour

### 9.3. set

<i>Name</i>	<code>ObjectProxy::set(value: ObjectProxy)</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<i>value: ObjectProxy</i>
<i>Return value</i>	<b>none</b>
<i>behavior</i>	describe beahviour

## 9.4. get

<i>Name</i>	<code>ObjectProxy::get()</code>
<i>Visibility</i>	public
<i>Parameters</i>	<i>none</i>
<i>Return value</i>	<b>Local</b> <Value> describe return value
<i>behavior</i>	describe beahviour

## 9.5. setProxy

<i>Name</i>	<code>ObjectProxy::setProxy(proxy: Local&lt;Object&gt;)</code>
<i>Visibility</i>	<code>public</code>
<i>Parameters</i>	<code>proxy: Local&lt;Object&gt;</code>
<i>Return value</i>	<code>none</code>
<i>behavior</i>	describe beahviour

## 9.6. getProxy

<i>Name</i>	<code>ObjectProxy::getProxy()</code>
<i>Visibility</i>	public
<i>Parameters</i>	<i>none</i>
<i>Return value</i>	<b>Local</b> < <b>Object</b> > describe return value
<i>behavior</i>	describe beahviour

## 9.7. isPrimitive

<i>Name</i>	<code>ObjectProxy::isPrimitive()</code>
<i>Visibility</i>	public
<i>Parameters</i>	<i>none</i>
<i>Return value</i>	<b>bool</b> describe return value
<i>behavior</i>	describe beahviour