

Prepared by Linan Qiu <lq2137@columbia.edu>, adapted from Open Data Structures (opendatastructures.org) for CS3134 Spring 2016.

Iterators

Are you one of those guys who travel between carriages (cars) on the subway by going to that really loud door at the end of cars? If you are (or you know what these people are). Here's a picture of these doors:



Figure 1: Door between train carriages

An iterator is an extreme version of that person. He will start from the first train car, and go down one by one. He can only do two things:

- Tell you what the current car contains then actually jump to the next car
- Tell you when he's at the last car

Well this is exactly what an iterator is. **You should think of it as a little machine that holds on to one element in your list at a time. It tells you if it is still holding on to an element (or has went past the last element). It can also return you the current element, then go on to hold on to the next element.**

To codify this behavior, Java provides an interface (because again, an interface specifies the **can-do** relationship) for iterators: `Iterator<T>`.

Let's implement an iterator for `AwsmArrayList`!

AwsmArrayListIterator

```
// AwsmArrayListIterator.java

import java.util.Iterator;

public class AwsmArrayListIterator<T> implements Iterator<T> {

    private int index;
    private AwsmArrayList<T> list;

    public AwsmArrayListIterator(AwsmArrayList<T> list) {
        this.list = list;
        index = 0;
    }

    @Override
    public boolean hasNext() {
        // TODO Auto-generated method stub
        return false;
    }

    @Override
    public T next() {
        // TODO Auto-generated method stub
        return null;
    }
}
```

This is what we start with. The `hasNext` and `next` methods are required by the `Iterator<T>` interface. What about the constructor?

Well, in order to jump through a train, the train guy needs to know which train to jump right? The 1 train is different from the A train, and even 1 trains are different among themselves. Similarly, iterating through a list of pokemon names should yield different results from iterating through a list of integers. Hence, each iterator **instance** is specific to an **instance** of the list.

Hence, in the constructor for `AwsmArrayListIterator` we need a list to iterate through, and we hold on to this list. We also keep track of our position in the list via the `index` variable which we set to 0 (ie. we start at the top.)

Implementing Iterator Functions

Now that we hold on to a list, we can easily implement `hasNext` and `next`.

Since we know what index we are currently at in the list, we can check if there's a next element by asking if `index < size` (eg. in a list of 5 elements, the last possible index is 4. Hence, if current index is less than 5, there is still an element to return via `next`.)

Notice that we are no longer caring about the length of the array or if there's sufficient space for storage. That's the whole point of making an `AwsmArrayList`! We have less to worry about!

Similarly, to get the element, we can just call `list.get(index)`, then increment the index.

```
// AwsmArrayListIterator.java

import java.util.Iterator;

public class AwsmArrayListIterator<T> implements Iterator<T> {

    private int index;
    private AwsmArrayList<T> list;

    public AwsmArrayListIterator(AwsmArrayList<T> list) {
        this.list = list;
        index = 0;
    }

    @Override
    public boolean hasNext() {
        return index < list.size();
    }

    @Override
    public T next() {
        T item = list.get(index);
        index++;
        return item;
    }
}
```

Now our iterator is almost complete. However, we are not protecting ourselves against dumb users. Users who do not check `hasNext()` before calling `next()` may end up incrementing index beyond `size`. We should include an additional check in `next()`:

```
// AwsmArrayListIterator.java
```

```

import java.util.Iterator;

public class AwsmlArrayListIterator<T> implements Iterator<T> {

    private int index;
    private AwsmlArrayList<T> list;

    public AwsmlArrayListIterator(AwsmlArrayList<T> list) {
        this.list = list;
        index = 0;
    }

    @Override
    public boolean hasNext() {
        return index < list.size();
    }

    @Override
    public T next() {
        if (index > list.size()) {
            throw new IndexOutOfBoundsException();
        }
        T item = list.get(index);
        index++;
        return item;
    }
}

```

Now we're done writing our iterator! But how do we use it in `AwsmlArrayList`?

Using an Iterator Instance

Let's see how we can actually use an iterator first.

// Test.java

```

public class Test {
    public static void main(String[] args) {
        AwsmlArrayList<Integer> listA = new AwsmlArrayList<>();
        for(int i = 0; i < 100; i++) {
            listA.addLast(i);
        }
        AwsmlArrayListIterator<Integer> listAIterator = new AwsmlArrayListIterator<>(listA);
        while(listAIterator.hasNext()) {

```

```

        System.out.println(listAIterator.next());
    }
}
}

```

This provides us a really neat way to go through the entire list. In each step in the while loop, we check if the iterator is still holding on to an element. If it is, we ask for it and make the iterator go to the next element.

Different instances of lists need different iterators:

```

public class Test {
    public static void main(String[] args) {
        AwsmlArrayList<Integer> listA = new AwsmlArrayList<>();
        for (int i = 0; i < 100; i++) {
            listA.addLast(i);
        }
        AwsmlArrayListIterator<Integer> listAIterator = new AwsmlArrayListIterator<>(listA);
        while (listAIterator.hasNext()) {
            System.out.println(listAIterator.next());
        }

        AwsmlArrayList<String> listB = new AwsmlArrayList<>();
        listB.addLast("pikachu");
        listB.addLast("mew");
        listB.addLast("bulbasaur");
        AwsmlArrayListIterator<String> listBIterator = new AwsmlArrayListIterator<>(listB);
        while (listBIterator.hasNext()) {
            System.out.println(listBIterator.next());
        }
    }
}

```

This makes sense, since each train jumper is tied to a specific train. You can even have two iterators iterating through the same list. (two jumpers jumping the same train). That'd totally work, and doesn't violate anything.

The terms `next` and `hasNext` may be a little confusing. It doesn't actually mean the "next" element. `hasNext` means *can the iterator still give me something?* and `next` means *give me the current element held by the iterator*. For example, if the current index is 0. `hasNext` actually asks if 0 is a valid index (since it checks `index < size`) and `next` actually returns the element at 0. This is because 0 is the **next possible element**. It does not refer to the element at 1.

Now remember that `AwsmArrayListIterator` implements `Iterator`, so we can declare it as such:

```
Iterator<Integer> listAIterator = new AwsmArrayListIterator<>(listA)
```

and we lose almost no functionality, since the two public methods are still the same.

Now since each iterator instance is always tied to a list instance, why don't we just not make the user instantiate the `AwsmArrayListIterator` object and instead just get it directly from a list? For example,

```
// instead of writing this
Iterator<Integer> listAIterator = new AwsmArrayListIterator<>(listA)

// we write
Iterator<Integer> listAIterator = listA.iterator();
```

Well, turns out it isn't difficult to accomplish that. We just need to make use of the `iterator()` method that we left empty in `AwsmArrayList`.

Returning an Iterator Instance from `AwsmArrayList`

We can modify `AwsmArrayList`'s `iterator` method to return an instance of `AwsmArrayListIterator`. (read the previous sentence again and let that sink in). Now that specific instance of `AwsmArrayListIterator` needs an instance of `AwsmArrayList` in its constructor. Let's see what this means.

Let's say I have a `AwsmArrayList<Integer> listA = new AwsmArrayList<>()`. Now within `listA`, I need a way to create an instance of `AwsmArrayListIterator` and pass it `listA`. However, I have to do this within `listA` and within `listA`, I don't have the `listA` variable. Instead, you have to use the `this` variable.

```
// AwsmArrayList.java

import java.util.Iterator;

public class AwsmArrayList<T> implements AwsmList<T> {

    private T[] data;
    private int size;

    public static final int INITIAL_SIZE = 8;
    public static final int GROWTH_FACTOR = 2;
```

```

@SuppressWarnings("unchecked")
public AwsmlArrayList(int length) {
    data = (T[]) new Object[length];
    size = 0;
}

public AwsmlArrayList() {
    this(INITIAL_SIZE);
}

// ... other methods redacted

@Override
public Iterator<T> iterator() {
    AwsmlArrayList<T> currentList = this;
    Iterator<T> ite = new AwsmlArrayListIterator<T>(currentList);
    return ite;
}
}

```

Within the iterator method, we have obtained a reference to the current instance of `AwsmlArrayList` using the `this` variable. We then pass it to the constructor of an `AwsmlArrayListIterator`, then return the iterator instance.

This means we can now do this:

```

// in a main method far far away

AwsmlArrayList<Integer> listA = new AwsmlArrayList<>();
for (int i = 0; i < 100; i++) {
    listA.addLast(i);
}
Iterator<Integer> listAIterator = listA.iterator();
while(listAIterator.hasNext()) {
    System.out.println(listAIterator.next());
}

```

In fact, we can even ask for multiple instances of the iterator for the same `listA`:

```

// in a main method far far away

AwsmlArrayList<Integer> listA = new AwsmlArrayList<>();
for (int i = 0; i < 100; i++) {
    listA.addLast(i);
}

```

```

}
Iterator<Integer> listIterator = listA.iterator();
while (listIterator.hasNext()) {
    System.out.println(listIterator.next());
}

Iterator<Integer> anotherListIterator = listA.iterator();
while (anotherListIterator.hasNext()) {
    System.out.println(anotherListIterator.next() * 2);
}

```

listIterator is independent of anotherListIterator – they simply traverse the same list (listA) but have completely separate positions. It's like two people jumping the same train!

The routine in the iterator method is slightly convoluted. We can shorten it:

```

// AwsmArrayList.java

import java.util.Iterator;

public class AwsmArrayList<T> implements AwsmList<T> {

    private T[] data;
    private int size;

    public static final int INITIAL_SIZE = 8;
    public static final int GROWTH_FACTOR = 2;

    @SuppressWarnings("unchecked")
    public AwsmArrayList(int length) {
        data = (T[]) new Object[length];
        size = 0;
    }

    public AwsmArrayList() {
        this(INITIAL_SIZE);
    }

    // ... other methods redacted

    @Override
    public Iterator<T> iterator() {
        return new AwsmArrayListIterator<T>(this);
    }
}

```


This simply says “create a new instance of `AwsmArrayListIterator` using `this` as an argument to the constructor, and return it immediately as an `Iterator` since `AwsmArrayListIterator` implements the `Iterator` interface”.

Making `Iterator` an Inner Class

Since `AwsmArrayListIterator` as a class is only ever going to be used by `AwsmArrayList`, it makes sense to put `AwsmArrayListIterator` inside the `AwsmArrayList` class.

I gloss over the details of inner classes. If you want a slightly more rigorous introduction (I highly recommend so. This is a very easy to understand piece that will take 2 min to finish), please read <https://docs.oracle.com/javase/tutorial/java/javaOO/nested.html>

We can do so like this:

```
// AwsmArrayList.java

import java.util.Iterator;

public class AwsmArrayList<T> implements AwsmList<T> {

    private T[] data;
    private int size;

    public static final int INITIAL_SIZE = 8;
    public static final int GROWTH_FACTOR = 2;

    @SuppressWarnings("unchecked")
    public AwsmArrayList(int length) {
        data = (T[]) new Object[length];
        size = 0;
    }

    public AwsmArrayList() {
        this(INITIAL_SIZE);
    }

    @Override
    public void addFirst(T item) {
        add(item, 0);
    }
}
```

```

@Override
public void addLast(T item) {
    add(item, size);
}

// ... other methods redacted

@Override
public Iterator<T> iterator() {
    // AwsmArrayList<T> currentList = this;
    return new AwsmArrayListIterator<T>(this);
}

public class AwsmArrayListIterator<T> implements Iterator<T> {

    private int index;
    private AwsmArrayList<T> list;

    public AwsmArrayListIterator(AwsmArrayList<T> list) {
        this.list = list;
        index = 0;
    }

    @Override
    public boolean hasNext() {
        return index < list.size();
    }

    @Override
    public T next() {
        if (index >= list.size()) {
            throw new IndexOutOfBoundsException();
        }
        T item = list.get(index);
        index++;
        return item;
    }
}

public static void main(String[] args) {
    // ... test procedure
}
}

```

This changes nothing other than that in a main method, we cannot do this:

```

// in a main method far far away

AwsmArrayList<String> listB = new AwsmArrayList<>();
listB.addLast("pikachu");
listB.addLast("mew");
listB.addLast("bulbasaur");

// the next line will cause a compile time error
// since the AwsmArrayListIterator class no longer exists independently
AwsmArrayListIterator<String> listBIterator = new AwsmArrayListIterator<>(listB);
while (listBIterator.hasNext()) {
    System.out.println(listBIterator.next());
}

// we can still do this
// since we are not instantiating a AwsmArrayListIterator in this main method
AwsmArrayList<Integer> listA = new AwsmArrayList<>();
for (int i = 0; i < 100; i++) {
    listA.addLast(i);
}
Iterator<Integer> listAIterator = listA.iterator();
while (listAIterator.hasNext()) {
    System.out.println(listAIterator.next());
}

Iterator<Integer> anotherListAIterator = listA.iterator();
while (anotherListAIterator.hasNext()) {
    System.out.println(anotherListAIterator.next() * 2);
}

```

This is simply to prevent users from doing silly stuff (by limiting the damage they can do). This is a recurring theme in life.

Implementing the Iterable Interface

You'd remember that for the Java `ArrayList`, we can do this:

```

// in a main method far far away

ArrayList<Integer> list = new ArrayList<>();
list.add(1);
list.add(2);
list.add(3);

```

```
for (Integer item : list) {
    System.out.println(item);
}
```

This is an **enhanced for loop**. However, if you try to do the same for `AwsmArrayList`, you'd get an error. This is because `AwsmArrayList` is not iterable.

`Iterable<T>` is a special interface that allows an object to be iterated over in an enhanced for loop. All it requires is that the object has the `iterator()` method that returns an `Iterator<T>`. Why? Well let's take a look at the method above for `ArrayList`. It is essentially the same functionally as this:

```
// in a main method far far away

ArrayList<Integer> list = new ArrayList<>();
list.add(1);
list.add(2);
list.add(3);

// ArrayList implements Iterable, so it has a iterator() method
Iterator<Integer> listIte = list.iterator();
while (listIte.hasNext()) {
    System.out.println(listIte.next());
}
```

In fact, what Java does in the background is that it translates the enhanced for loop into this while loop when it compiles the code. This is why Java insists that only classes that implement `Iterable<T>` can be used in an enhanced for loop – **Java needs to guarantee that there is a `iterator` method in the class!**

Now this is awsm for our `AwsmArrayList` since we already have the `iterator()` method. Hence, all we need to do is to make `AwsmArrayList` implement `Iterable<T>` and we'll be able to use it in an enhanced for loop. This only involves adding the two words `implements Iterable<T>` to the top of the class and we're done.

```
// AwsmArrayList.java

import java.util.Iterator;

public class AwsmArrayList<T> implements AwsmList<T>, Iterable<T> {

    // ... entire class content redacted
}
```

Now, we can use our `AwsmArrayList` in an enhanced for loop that is really awesome and convenient (and allows us to be lazy!).

```
// Test.java
```

```
public class Test {  
    public static void main(String[] args) {  
        AwsmArrayList<Integer> listA = new AwsmArrayList<>();  
        for (int i = 0; i < 100; i++) {  
            listA.addLast(i);  
        }  
        for (Integer item : listA) {  
            System.out.println(item);  
        }  
    }  
}
```

High five yourself right now. We just completed a huge behemoth called `AwsmArrayList` and you deserve that. I really encourage you to implement this again from scratch (I'm only comfortable with this the third time I do it. The first time was a total failure, the second time was a total failure (in front of a class of recitation students) So learn from my embarrassment :p)