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Doubly Linked Lists

In this class, you're not expected to implement a doubly linked list from scratch. However, you should still understand how a doubly linked list works.

Essentially, the only difference between singly linked lists and doubly linked lists is that each node keeps track of both its prev and next instead of only next for singly linked lists.

This makes each of the operations slightly more complex. I did not have time to write a AwsmDoublyLinkedList.java this week, so I included a version of a doubly linked list from last year's class. It does not implement AwsmList in entirety. However, I'd still encourage you to read through it.

The source code is in DoublyLinkedList. java in this same directory. You may find that easier to read than this pdf.

```
// DoublyLinkedList.java
public class DoublyLinkedList<T> implements Iterable<T> {
 private int size;
 private Node<T> head;
 private Node<T> tail;
   * This is the doubly-linked list node.
 public class Node<AnyType> {
   public AnyType data;
   public Node<AnyType> prev;
   public Node<AnyType> next;
   public Node(AnyType data, Node<AnyType> prev, Node<AnyType> next) {
      this.data = data;
      this.prev = prev;
      this.next = next;
 }
   * Construct an empty LinkedList.
```

```
*/
public DoublyLinkedList() {
  head = new Node<>(null, null, null);
  tail = new Node<>(null, head, null);
  head.next = tail;
  size = 0;
}
public int size() {
  return size;
private Node<T> getNode(int idx, int lower, int upper) {
  Node<T> p;
  if (idx < lower || idx > upper)
    throw new IndexOutOfBoundsException("getNode index: " + idx + "; size: " + size());
  if (idx < size() / 2) { // Search through list from the beginning
    p = head.next;
   for (int i = 0; i < idx; i++)
      p = p.next;
  } else { // serch through the list from the end
   p = tail;
   for (int i = size(); i > idx; i--)
      p = p.prev;
  return p;
}
 * Gets the Node at position idx, which must range from 0 to size() - 1.
 * @param idx
            index to search at.
 * Oreturn internal node corresponding to idx.
 * @throws IndexOutOfBoundsException
             if idx is not between 0 and size() - 1, inclusive.
private Node<T> getNode(int idx) {
 return getNode(idx, 0, size() - 1);
}
/**
```

```
* Returns the item at position idx.
 * @param idx
            the index to search in.
 * @throws IndexOutOfBoundsException
             if index is out of range.
public T get(int idx) {
  return getNode(idx).data;
 * Changes the item at position idx.
 * @param idx
            the index to change.
 * @param newVal
           the new value.
 * Oreturn the old value.
 * @throws IndexOutOfBoundsException
             if index is out of range.
public T set(int idx, T newVal) {
  Node<T> p = getNode(idx);
  T oldVal = p.data;
  p.data = newVal;
  return oldVal;
}
 * Adds an item to this collection, at specified position p. Items at or after
 * that position are slid one position higher.
 * Oparam p
            Node to add before.
 * @param x
            any object.
 * @throws IndexOutOfBoundsException
             if idx is not between 0 and size(), inclusive.
private void add(Node<T> p, T x) {
  Node<T> newNode = new Node<>(x, p.prev, p);
  newNode.prev.next = newNode;
  p.prev = newNode;
  size++;
```

```
}
 * Adds an item to this collection, at specified position. Items at or after
 * that position are slid one position higher.
 * @param x
          any object.
 * Oparam idx
           position to add at.
 * @throws IndexOutOfBoundsException
             if idx is not between 0 and size(), inclusive.
public void add(int idx, T x) {
  add(getNode(idx, 0, size()), x);
 * Adds an item to this collection, at the end.
 * @param x
          any object.
 * @return true.
public void add(T x) {
 add(size(), x);
}
 * Removes the object contained in Node p.
 * @param p
           the Node containing the object.
 * Creturn the item was removed from the collection.
private T remove(Node<T> p) {
 p.next.prev = p.prev;
 p.prev.next = p.next;
  size--;
 return p.data;
}
/**
* Removes an item from this collection.
```

```
* @param idx
            the index of the object.
 * Creturn the item was removed from the collection.
public T remove(int idx) {
 return remove(getNode(idx));
 * Returns a String representation of this collection.
public String toString() {
  StringBuilder sb = new StringBuilder("[ ");
  for (T x : this)
    sb.append(x + " ");
  sb.append("]");
 return new String(sb);
}
 * Obtains an Iterator object used to traverse the collection.
 * @return an iterator positioned prior to the first element.
public java.util.Iterator<T> iterator() {
 return new LinkedListIterator();
}
 * Return the index of the first occurrence of o in the list or -1 if the index
 * is not in the list.
public int indexOf(Object o) {
 int i = 0;
  for (T e : this) {
    if (e.equals(o))
     return i;
    i++;
 return -1;
* Reverse the linked list.
```

```
*/
public void reverse() {
  /**
   * The O(N) solution involves iterating through all nodes and swapping their
   * prev and next references.
  Node<T> current = head;
  Node<T> temp = head;
  head = tail;
  tail = temp;
  while (current != null) {
    Node<T> oldNext = current.next;
    current.next = current.prev;
    current.prev = oldNext;
    current = oldNext;
 }
}
 * This is the implementation of the LinkedListIterator. It maintains a notion
 * of a current position and of course the implicit reference to the
 *\ \textit{DoublyLinkedList}.
private class LinkedListIterator implements java.util.Iterator<T> {
  private Node<T> current = head.next;
  public boolean hasNext() {
   return current != tail;
  }
  public T next() {
    if (!hasNext())
      throw new java.util.NoSuchElementException();
    T nextItem = current.data;
    current = current.next;
    return nextItem;
  }
}
 * Test the linked list.
public static void main(String[] args) {
```

```
DoublyLinkedList<Integer> lst = new DoublyLinkedList<>();

for (int i = 0; i < 10; i++) {
    lst.add(i);
}
for (int i = 20; i < 30; i++) {
    lst.add(0, i);
}

lst.remove(0);
lst.remove(lst.size() - 1);

System.out.println(lst);
}
</pre>
```

I will highlight certain implementation quirks during the recitation.