

## 1 Monic arrows

Monic arrows are an abstraction of injective functions.

**Definition 1.1.** An arrow  $f : a \rightarrow b$  in a category  $C$  is *monic* if for any  $g_1, g_2$  with codomain  $a$ , the implication

$$f \circ g_1 = f \circ g_2 \implies g_1 = g_2$$

holds. Or, if the diagram

$$c \begin{array}{c} \xrightarrow{g_1} \\ \xrightarrow{g_2} \end{array} a \xrightarrow{f} b$$

commutes, then  $g_1 = g_2$ .

**Definition 1.2.** (Alternatively, Riehl pg. 11) An arrow  $f : a \rightarrow b$  is *monic* iff for any  $C$ -object  $c$ , post-composition with  $f$  defines an injection  $f_* : C(c, a) \rightarrow C(c, b)$ . (Here  $C(x, y)$  is the set of  $C$ -arrows from  $x$  to  $y$ .)

For both exercises in this section, take the situation to be as follows:

$$s \begin{array}{c} \xrightarrow{h_1} \\ \xrightarrow{h_2} \end{array} a \xrightarrow{f} b \xrightarrow{g} c$$

Where  $f$  and  $g$  are fixed, and  $s, h_1, h_2$  are ‘any such’ objects/arrows.

### Exercise 1.1.

Suppose that  $f$  and  $g$  are both monic, and that  $g \circ (f \circ h_1) = g \circ (f \circ h_2)$ . Since  $g$  is monic, that implies  $f \circ h_1 = f \circ h_2$ . But since  $f$  is monic, that implies  $h_1 = h_2$ . So using associativity and collapsing the chain of implication gives

$$(g \circ f) \circ h_1 = (g \circ f) \circ h_2 \implies h_1 = h_2.$$

Conclude  $g \circ f$  is monic.

### Exercise 1.2.

Now suppose that  $g \circ f$  is monic. If  $f \circ h_1 = f \circ h_2$  then clearly  $g \circ (f \circ h_1) = g \circ (f \circ h_2)$ . Then  $(g \circ f) \circ h_1 = (g \circ f) \circ h_2$  and since  $g \circ f$  is monic,  $h_1 = h_2$ . So

$$f \circ h_1 = f \circ h_2 \implies h_1 = h_2,$$

meaning  $f$  is monic.

## 2 Epic arrows

**Definition 2.1.** If  $f$  is *epic* then commutativity of

$$a \xrightarrow{f} b \begin{matrix} \xrightarrow{g_1} \\ \xrightarrow{g_2} \end{matrix} c$$

implies  $g_1 = g_2$ .

**Definition 2.2.** (Alternatively, Riehl pg. 11) An arrow  $f : a \rightarrow b$  is *epic* iff for any  $C$ -object  $c$ , pre-composition with  $f$  defines an injection  $f^* : C(b, c) \rightarrow C(a, c)$ . (Here  $C(x, y)$  is the set of  $C$ -arrows from  $x$  to  $y$ .)

Dually to the exercises proven in the previous section we have

**Fact 2.3.** If  $f : a \rightarrow b$  and  $g : b \rightarrow c$  are *epic*, then  $g \circ f : a \rightarrow c$  is *epic*.

**Fact 2.4.** If  $g \circ f : a \rightarrow c$  is *epic*, then  $g : b \rightarrow c$  is *epic*.

### 3 Iso arrows

**Definition 3.1.** An arrow  $f : a \rightarrow b$  is *iso* if there exists another arrow  $f^{-1} : b \rightarrow a$  such that

$$f \circ f^{-1} = 1_b$$

and

$$f^{-1} \circ f = 1_a.$$

This diagram commutes when the identity loops are included:

$$a \begin{matrix} \xrightarrow{f} \\ \xleftarrow{f^{-1}} \end{matrix} b$$

**Fact 3.2.** If an arrow is *iso* then it is *epic* and *monic*, but the converse isn't necessarily true. The converse is true in **Set** and any *Topos*.

**Exercise 3.1.** For any object  $a$ , the identity morphism  $1_a$  is an inverse to itself and therefore is *iso*. Simply because

$$1_a \circ 1_a = 1_a.$$

$$a \begin{matrix} \xrightarrow{1_a} \\ \xleftarrow{1_a} \end{matrix} a$$

**Exercise 3.2.** If  $f : a \rightarrow b$  is *iso* then we can retrieve  $f^{-1}$  and then plug it right into the definition and find

$$f^{-1} \circ f = 1_a$$

and

$$f \circ f^{-1} = 1_b,$$

indicating that  $f^{-1}$  is iso.

$$\begin{array}{ccc} & f^{-1} & \\ a & \xrightarrow{\quad} & b \\ & f & \end{array}$$

**Exercise 3.3.** With  $f : a \rightarrow b$  and  $g : b \rightarrow c$  both iso, the situation looks like the following:

$$\begin{array}{ccccc} & f & & g & \\ a & \xrightarrow{\quad} & b & \xrightarrow{\quad} & c \\ & f^{-1} & & g^{-1} & \end{array}$$

Now we find that

$$(f^{-1} \circ g^{-1}) \circ (g \circ f) = f^{-1} \circ (g^{-1} \circ g) \circ f = f^{-1} \circ 1_b \circ f = f^{-1} \circ f = 1_a$$

and

$$(g \circ f) \circ (f^{-1} \circ g^{-1}) = g \circ (f \circ f^{-1}) \circ g^{-1} = g \circ 1_b \circ g^{-1} = g \circ g^{-1} = 1_c.$$

Thus  $(f^{-1} \circ g^{-1})$  acts as an inverse to  $g \circ f$ , and  $g \circ f$  is iso.

## 4 Isomorphic objects

**Definition 4.1.** Two  $C$ -objects  $a$  and  $b$  are *isomorphic*, or

$$a \cong b$$

if there exists an iso  $C$ -arrow

$$f : a \rightarrow b.$$

**Definition 4.2.** A category  $C$  is *skeletal* if  $a \cong b$  implies  $a = b$ .

**Exercise 4.1.**

We wish to show that object isomorphism is an equivalence relation, or that it's reflexive, symmetric, and transitive. Fortunately the exercises from section 3 correspond exactly to these properties.

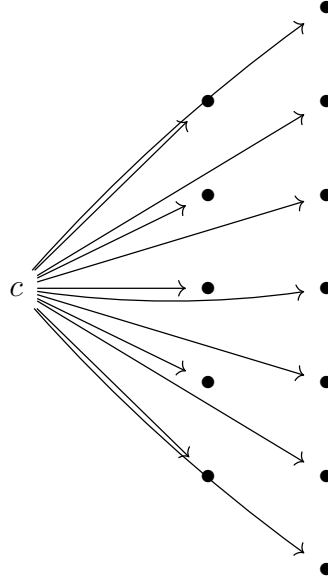
- (i)  $a \cong a$  since  $1_a$  is iso.
- (ii) If  $a \cong b$  then some  $f : a \rightarrow b$  is iso, and therefore  $f^{-1} : b \rightarrow a$  is iso and  $b \cong a$ .
- (iii) If  $a \cong b$  and  $b \cong c$  then we have iso arrows  $f : a \rightarrow b$  and  $g : b \rightarrow c$ . Then  $g \circ f$  is iso, and  $a \cong c$ .

**Exercise 4.2.**

Suppose  $a$  and  $b$  are two **Finord**-objects such that  $a \cong b$ . Then there is some  $f : a \rightarrow b$  that is iso. Since **Finord** is a subcategory of **Set**, iso arrows correspond to bijective functions. Then  $a$  and  $b$  must have the same cardinality, but by the definition of **Finord** distinct objects have distinct cardinalities. So  $a = b$  and **Finord** is skeletal.

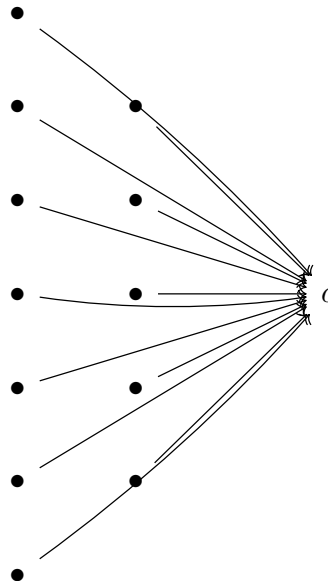
## 5 Initial objects

**Definition 5.1.** An object  $c$  is *initial* if for every  $C$ -object  $a$ , there is exactly one arrow  $f : c \rightarrow a$ .

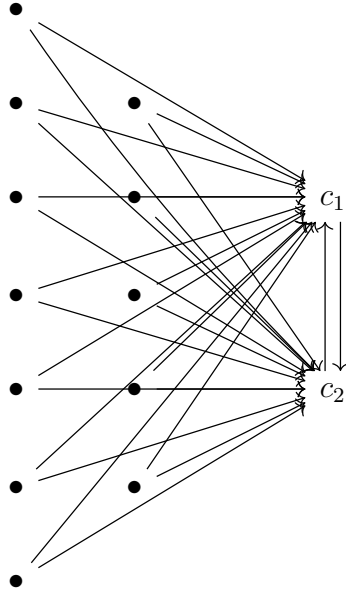


## 6 Terminal objects

**Definition 6.1.** An object  $c$  is *terminal* if for every  $C$ -object  $a$ , there is exactly one arrow  $f : a \rightarrow c$ .



**Exercise 6.1.** Let  $c_1$  and  $c_2$  be terminal  $C$ -objects.



By terminality there is a unique arrow  $f_1 : c_1 \rightarrow c_2$  and a unique arrow  $f_2 : c_2 \rightarrow c_1$ . Then by the category axiom,  $f_2 \circ f_1 : c_1 \rightarrow c_1$  and  $f_1 \circ f_2 : c_2 \rightarrow c_2$  must exist. But again by terminality, there is a unique arrow  $1_{c_1} : c_1 \rightarrow c_1$  and  $1_{c_2} : c_2 \rightarrow c_2$ , so the composition of  $f_1$  and  $f_2$  must give the identity. Conclude  $c_1 \cong c_2$ .

**Exercise 6.2.** (i) Terminal objects in  $\mathbf{Set}^2$  are of the form  $\langle \{e_1\}, \{e_2\} \rangle$ , or pairs of singleton sets.

(ii) Terminal objects in  $\mathbf{Set}^\rightarrow$  are arrows with singleton sets as domain and codomain.

(iii) The terminal object in the poset  $(n, \leq)$  is the maximal element  $n$ , since  $m \leq n$  for every  $m$ .

**Exercise 6.3.** Suppose  $f : 1 \rightarrow a$  has its domain  $1$  a terminal object, and  $g_1, g_2$  are any two parallel arrows from  $c \rightarrow 1$ .

$$c \begin{array}{c} \xrightarrow{g_1} \\ \xrightarrow{g_2} \end{array} 1 \xrightarrow{f} a$$

Well, since  $1$  is terminal the arrow from  $c \rightarrow 1$  is unique and we see that  $g_1 = g_2$ , so regardless of whether  $g_1 \circ f = g_2 \circ f$  holds (which it does), we can conclude  $f$  is monic.

## 7 Duality

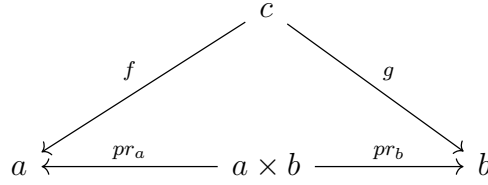
Any category can be turned into its opposite category. So any statement about a category can be dualized with all the arrows reversed.

## 8 Products

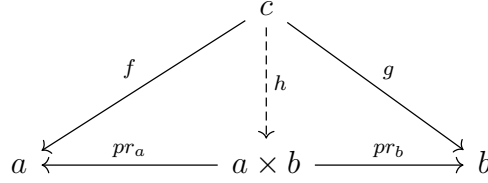
**Definition 8.1.** Given  $C$ -objects  $a$  and  $b$ , a *product* is a  $C$ -object  $a \times b$  and 2  $C$ -arrows  $pr_a, pr_b$ .

$$a \xleftarrow{pr_a} a \times b \xrightarrow{pr_b} b$$

For any  $c, f, g$  configured as follows



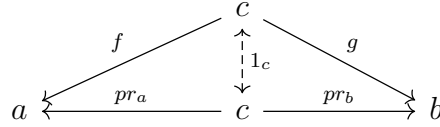
$f$  and  $g$  determine a unique  $h : c \rightarrow (a \times b)$  so that



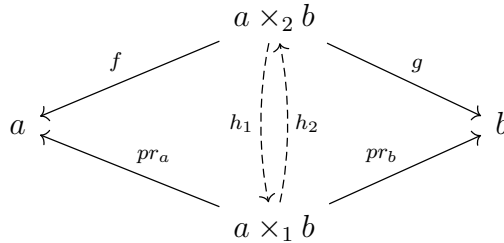
commutes. This is denoted

$$c := \langle f, g \rangle.$$

**Fact 8.2.** If  $c$  is a product  $a \times b$ , any arrow  $f : c \rightarrow c$ ,  $f$  must be the identity  $1_c$ . First observe that the identity must exist. Then plug  $c$  into definition 8.1 to see that  $f$  must be the unique arrow with that domain and codomain.

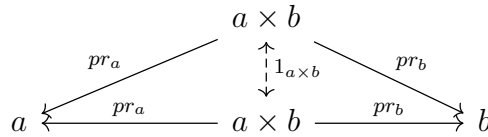


**Fact 8.3.** Any two products of  $a$  and  $b$ , say  $a \times_1 b$  and  $a \times_2 b$ , are isomorphic to each other. Consider that in the diagram

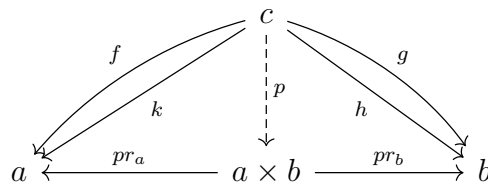


$h_1$  and  $h_2$  are uniquely determined by symmetric applications of definition 8.1. But by fact 8.2, composition of  $h_1$  and  $h_2$  must give identities.

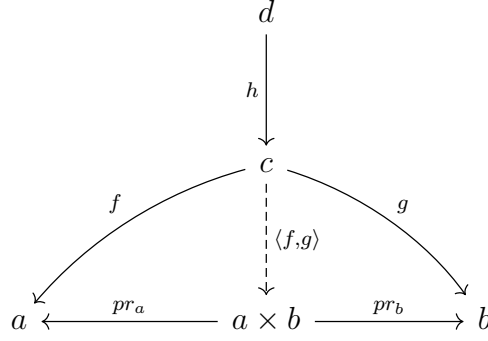
**Exercise 8.1.** The fact that  $\langle pr_a, pr_b \rangle = 1_{a \times b}$  follows as a special case of fact 8.2, by plugging in the projection functions.



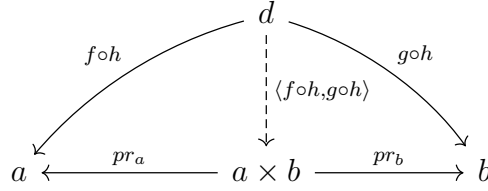
**Exercise 8.2.** Suppose we have parallel  $f, k : c \rightrightarrows a$  and  $g, h : c \rightrightarrows b$  and  $p : c \rightarrow a \times b$  such that  $p = \langle f, g \rangle = \langle k, h \rangle$ . Then  $f = pr_a \circ p$  and  $k = pr_a \circ p$ . It doesn't take any special cancellation rules to see that identically  $f = k$ . Similarly  $g = h$ .



**Exercise 8.3.** Suppose the situation is as follows.



Then by compositionality there must exist  $h \circ f : d \rightarrow a$  and  $g \circ f : d \rightarrow b$ . There also must exist  $h \circ \langle f, g \rangle : d \rightarrow a \times b$ . By collapsing the diagram to



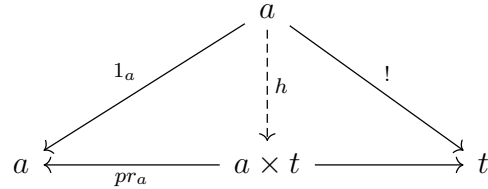
we see the arrow from  $d \rightarrow a \times b$  must be unique, and therefore

$$\langle f \circ h, g \circ h \rangle = h \circ \langle f, g \rangle.$$

**Exercise 8.4.** Suppose a category  $C$  has a terminal object  $t$ , and products. Let  $a$  be a  $C$ -object and consider the product  $a \times t$ .

$$a \longleftarrow a \times t \longrightarrow t$$

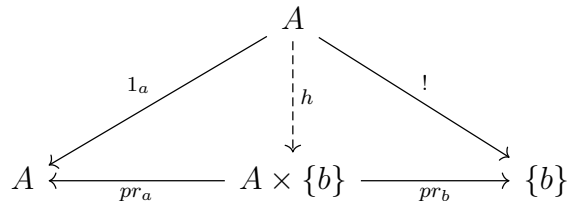
Plugging  $a$  into the product definition using the arrows given by  $1_a$  and  $!$  (the unique arrow to  $t$ ) yields the unique arrow  $h = \langle 1_a, ! \rangle$ .



By definition we have that  $pr_a \circ h = 1_a$ . And since  $h \circ pr_a$  maps  $a \times t \rightarrow a \times t$  it follows from fact 8.2 that  $h \circ pr_a = 1_{a \times t}$ . Given these two iso arrows we conclude

$$a \cong a \times t.$$

**Example.** As a specific example of exercise 8.4, let's work in **Set** where  $A$  is any set, and our terminal set  $t$  is any singleton set  $\{b\}$ .



Now we can explicitly say what all of our functions do:

$$1_a(x) = x$$

$$!(x) = b$$

$$pr_a(\langle a, b \rangle) = a$$

$$pr_b(\langle a, b \rangle) = b$$

$$h(x) = \langle x, b \rangle$$

The fact that  $pr_a(h(x)) = x$  and  $h(pr_a(\langle a, b \rangle)) = \langle a, b \rangle$  gives the isomorphism

$$A \cong A \times \{b\}.$$

Intuitively, elements in  $A$  can be placed in one-to-one correspondence with elements in  $A \times \{b\}$  by simply sending  $x$  to the tuple  $\langle x, b \rangle$ .

**Definition 8.4.** Given two products  $a \times b$  and  $c \times d$ , and arrows  $f : a \rightarrow c$  and  $g : b \rightarrow d$

$$\begin{array}{ccccc} a & \xleftarrow{pr_a} & a \times b & \xrightarrow{pr_b} & b \\ \downarrow f & & & & \downarrow g \\ c & \xleftarrow{pr_c} & c \times d & \xrightarrow{pr_d} & d \end{array}$$

the unique *product arrow*  $(f \times g) : a \times b \rightarrow c \times d$  is found as  $\langle f \circ pr_a, g \circ pr_b \rangle$ .

$$\begin{array}{ccccc} a & \xleftarrow{pr_a} & a \times b & \xrightarrow{pr_b} & b \\ \downarrow f & & \downarrow f \times g & & \downarrow g \\ c & \xleftarrow{pr_c} & c \times d & \xrightarrow{pr_d} & d \end{array}$$



**Exercise 8.5.** In the reflexive case we consider the product arrow  $1_a \times 1_b$ .

$$\begin{array}{ccccc}
 a & \xleftarrow{pr_a} & a \times b & \xrightarrow{pr_b} & b \\
 \downarrow 1_a & & \downarrow 1_a \times 1_b & & \downarrow 1_b \\
 a & \xleftarrow{pr_a} & a \times b & \xrightarrow{pr_b} & b
 \end{array}$$

By definition we have

$$1_a \times 1_b = \langle 1_a \circ pr_a, 1_b \circ pr_b \rangle = \langle pr_a, pr_b \rangle.$$

Then applying exercise 8.1 from here gives the desired result

$$1_a \times 1_b = 1_{a \times b}.$$

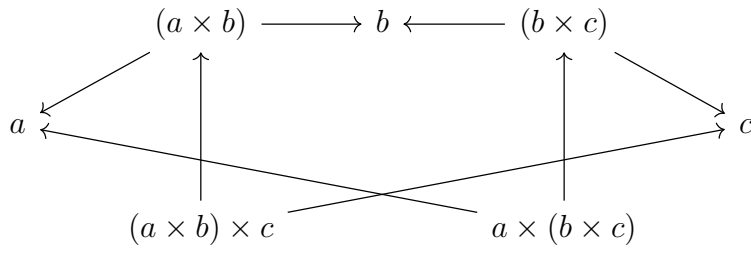
**Exercise 8.6.** The isomorphism  $a \times b \cong b \times a$  follows by plugging each object into definition 8.1 in relation to the other. In this way the two unique (dashed) arrows are found:

$$\begin{array}{ccccc}
 a & \xleftarrow{\quad} & a \times b & \xrightarrow{\quad} & b \\
 & \searrow & \downarrow \text{dashed} & \swarrow & \\
 b & \xleftarrow{\quad} & b \times a & \xrightarrow{\quad} & a
 \end{array}$$

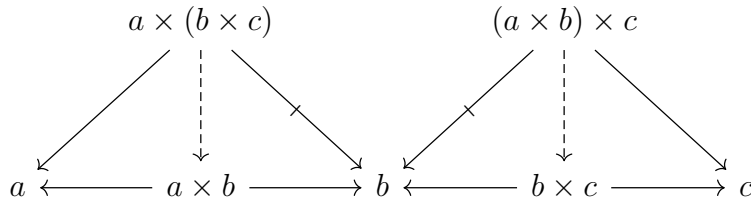
and fact 8.2 tells us that they are iso.

**Exercise 8.7.** In this exercise we wish to show that products are associative up to isomorphism. So given  $C$ -objects  $a, b, c$ , form the products  $(a \times b) \times c$  and  $a \times (b \times c)$ . Here they are with the relevant projection

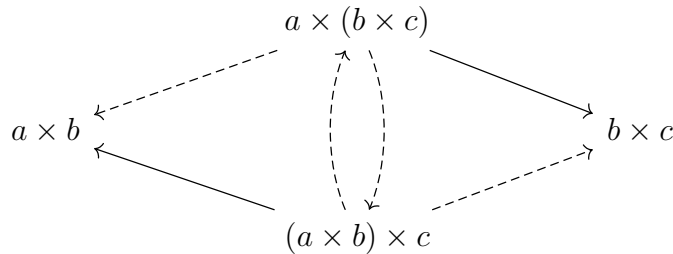
arrows:



We'll use the product definition side-by-side, noting that composition of projections gives us our arrows  $a \times (b \times c) \rightarrow b$  and  $(a \times b) \times c \rightarrow b$ :



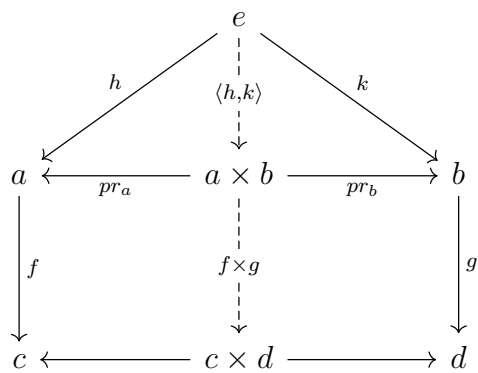
The definition yields unique arrows  $a \times (b \times c) \rightarrow b \times c$  and  $(a \times b) \times c \rightarrow a \times b$ . Using these arrows along-side the 'first-order' projection arrows, we use the product definition again to find the unique arrows



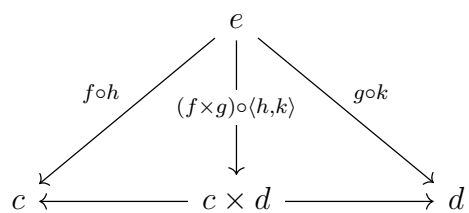
Using fact 8.2 gives that  $(a \times b) \times c \cong a \times (b \times c)$ .

**Exercise 8.8.** Consider the situation of a pair of arrows to the codomain objects of the product arrow's constituent arrows:

(i)



We can use composition to collapse  $a$  and  $b$  out of the picture:



and thus find that  $(f \times g) \circ \langle h, k \rangle$  is the unique arrow determined by  $f \circ h$  and  $g \circ k$ .

(ii) In the situation where we can place two product arrows end-to-end:

$$\begin{array}{ccccc}
 e & \longleftarrow & e \times e' & \longrightarrow & e' \\
 \downarrow h & & \downarrow h \times k & & \downarrow k \\
 a & \longleftarrow & a \times b & \longrightarrow & b \\
 \downarrow f & & \downarrow f \times g & & \downarrow g \\
 c & \longleftarrow & c \times d & \longrightarrow & d
 \end{array}$$

we again use composition to collapse the middle level

$$\begin{array}{ccccc}
 e & \longleftarrow & e \times e' & \longrightarrow & e' \\
 \downarrow f \circ h & & \downarrow (f \times g) \circ (h \times k) & & \downarrow g \circ k \\
 c & \longleftarrow & c \times d & \longrightarrow & d
 \end{array}$$

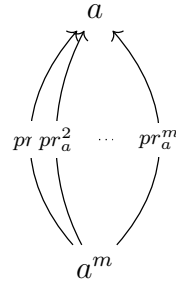
Giving (more details needed?)

$$(f \times g) \circ (h \times k) = (f \circ g) \times (h \circ k).$$

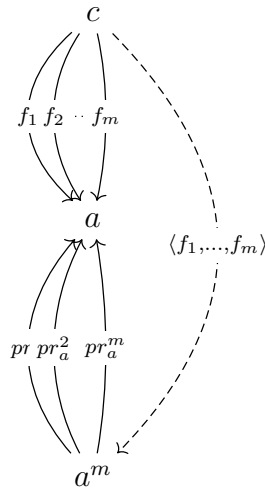
## 8.1 Finite Products

**Definition 8.5.** Given a  $C$ -object  $a$ , the *finite product* (for some integer  $m$ ) consists of object  $a_m$ , and

$m$  projection arrows  $pr_a^m$ .

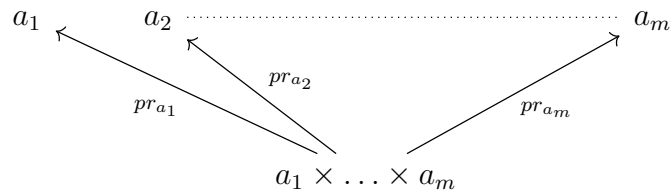


So that for any  $m$  parallel arrows  $f_i : c \rightarrow a$ , there is a unique arrow  $\langle f_1, \dots, f_m \rangle : c \rightarrow a^m$  making

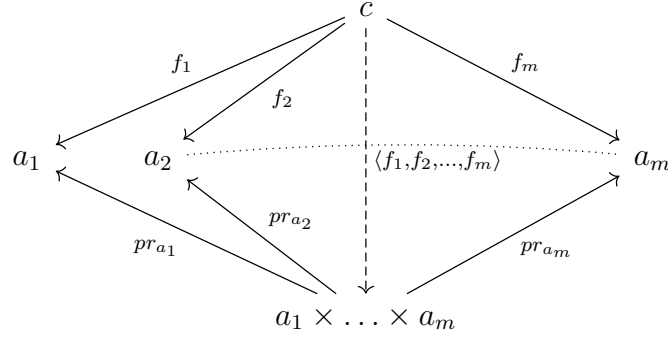


commute.

**Definition 8.6.** A more *general finite product* of  $m$  (not necessarily different)  $C$ -objects  $a_1 \times a_2 \times \dots \times a_m$  consists of a  $C$ -object and  $m$  projection arrows:

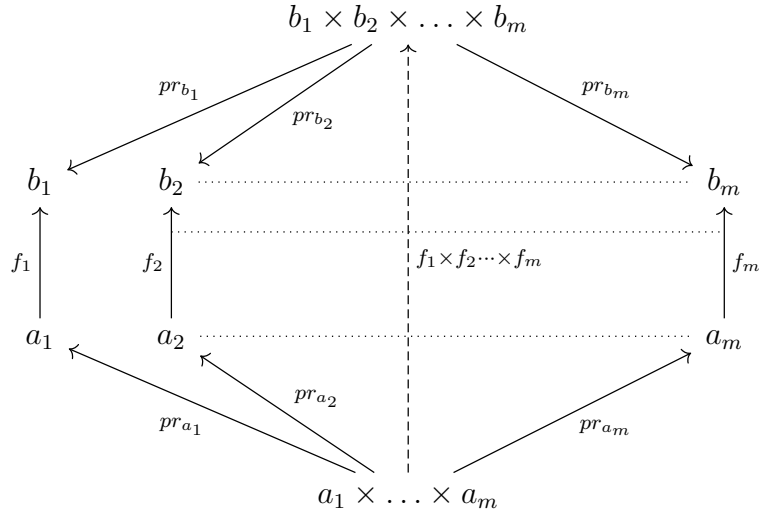


So that for any  $c$ -object with  $m$  arrows  $f_1 : c \rightarrow a_1$ ,  $f_2 : c \rightarrow a_2$ , etc, there is a unique arrow  $\langle f_1, f_2, \dots, f_m \rangle$  making



commute.

**Definition 8.7.** A *general product arrow* is given by a family of  $m$  mappings between the components of two general products.



The product arrow  $f_1 \times f_2 \cdots \times f_m$  is the unique arrow found by using

$$\langle f_1 \circ pr_{a_1}, f_2 \circ pr_{a_2}, \dots, f_m \circ pr_{a_m} \rangle$$

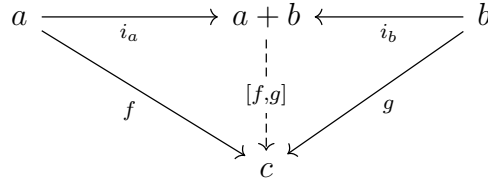
in the general product definition of  $b_1 \times b_2 \times \dots \times b_m$ .

## 9 Co-products

**Definition 9.1.** A *co-product* of  $C$ -objects  $a$  and  $b$  is given by a  $C$ -object denoted  $a + b$ , and injection functions  $i_a$  and  $i_b$ .

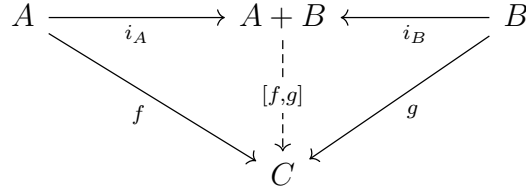
$$a \xrightarrow{i_a} a + b \xleftarrow{i_b} b$$

For any  $f : a \rightarrow c$  and  $g : b \rightarrow c$ , there is a unique arrow  $[f, g] : (a + b) \rightarrow c$  so that



commutes.

**Exercise 9.1.** In **Set** we are told that the co-product  $A + B$  is the disjoint union, with  $i_A$  and  $i_B$  being the disjoint identity function (Ie,  $i_A(x) = (x, 0)$  for  $x \in A$ , and  $i_B(x) = (x, 1)$  for  $x \in B$ . Now suppose we have functions  $f : A \rightarrow C$  and  $g : B \rightarrow C$ .

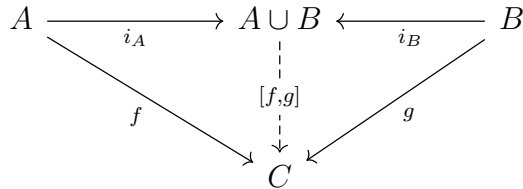


We can find  $[f, g] : A + B \rightarrow C$  making this diagram commute by using the rule

$$[f, g](\langle x, y \rangle) = \begin{cases} f(x) & y = 0 \\ g(x) & y = 1. \end{cases}$$

To see that it  $[f, g]$  is unique, notice that as given,  $[f, g] \circ i_A = f$  iff  $[f, g](i_A(x)) = f(x)$  for all  $x \in A$ . Similarly on the  $B$  side - there is no other way to recover the action of  $f$  and  $g$  out of  $A + B$ .

**Exercise 9.2.** If  $A \cup B = \emptyset$  then we notice that  $A \cup B$  satisfies the definition of co-product

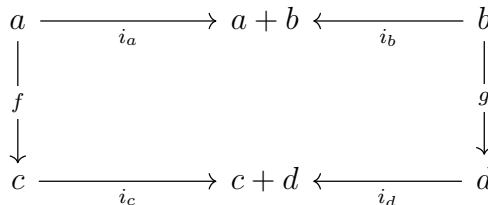


where  $i_A$  and  $i_B$  are the inclusion functions, and

$$[f, g] = \begin{cases} f(x) & x \in A \\ g(x) & x \in B, \end{cases}$$

which is well defined because any  $x$  is in either  $A$  or  $B$  but not both. Then applying the dual of fact 8.3, co-products are isomorphic and therefore  $A \cup B \cong A + B$ .

**Definition 9.2.** Given two co-products  $a + b$  and  $c + d$ , and arrows  $f : a \rightarrow c$  and  $g : b \rightarrow d$



the *co-product arrow*  $f + g$  is found by using  $[i_c \circ f, i_d \circ g]$  in the co-product definition of  $c + d$ .

$$\begin{array}{ccccc}
 a & \xrightarrow{i_a} & a + b & \xleftarrow{i_b} & b \\
 \downarrow f & & \downarrow f+g & & \downarrow g \\
 c & \xrightarrow{i_c} & c + d & \xleftarrow{i_d} & d
 \end{array}$$

## 10 Equalizers

**Definition 10.1.** An arrow  $i$  *equalizes*  $f$  and  $g$  if they are laid out as follows

$$e \xrightarrow{i} a \rightrightarrows_b^{f,g}$$

where  $f \circ i = g \circ i$ . Additionally we demand the limiting property: if another  $e^*$  and  $i^*$  work as above, there is a unique arrow  $e^* \rightarrow e$  making

$$\begin{array}{ccc}
 e & \xrightarrow{i} & a \rightrightarrows_b^{f,g} \\
 \uparrow \text{---} & \nearrow i^* & \\
 e^* & & 
 \end{array}$$

commute.

**Fact 10.2.** *Every equalizer is monic.*

**Fact 10.3.** *An epic equalizer is iso.*

$$\begin{array}{ccc}
 e & \xrightarrow{i} & a \rightrightarrows_b^{f,g} \\
 \uparrow \text{---} & \nearrow 1_a & \\
 a & & 
 \end{array}$$

**Exercise 10.1.** Working in **Set**, we wish to show that monics are equalizers. Suppose we have some injective function  $i : E \rightarrow A$ :

$$E \xrightarrow{i} A$$

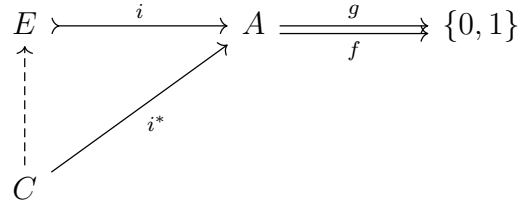
We seek functions which  $i$  is an equalizer. Let  $f, g : A \rightrightarrows \{0, 1\}$  be given by

$$f(x) = 1$$



$$g(x) = \begin{cases} 1 & x \in i(E) \\ 0 & x \notin i(E). \end{cases}$$

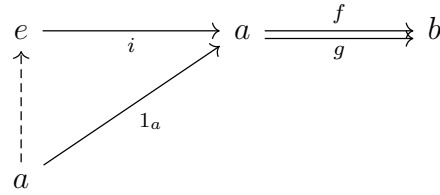
Now clearly  $g(i(x)) = f(i(x))$  for all  $x \in E$ , so  $i \circ f = i \circ g$ . Supposing that there is another  $i^* : C \rightarrow A$  such that  $i^* \circ f = i^* \circ g$ . We must have ...?



**Exercise 10.2.** Working in a poset, suppose that  $i$  equalizes  $f$  and  $g$ . Recall that any 2 parallel arrows are equal. Then in particular  $f \circ i = g \circ i$  as follows:

$$e \xrightarrow{i} a \xRightarrow[f]{g} b$$

But plugging  $a$  and  $1_a$  into the definition for equalizer, since  $f \circ 1_a = f = g = g \circ 1_a$  we retrieve the unique arrow  $a \rightarrow e$ .



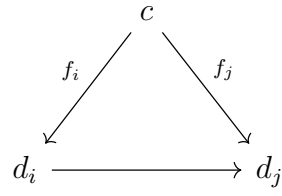
Since we have arrows  $a \rightarrow e$  and  $e \rightarrow a$  we simply apply the antisymmetric property of posets to determine  $e = a$ , and the single-arrow property to determine that  $i = 1_a$ .

## 11 Limits and co-limits

**Definition 11.1.** A *diagram*...

**Definition 11.2.** Given a diagram  $D$ , a  $D$ -*cone* consists of a  $C$ -object  $c$  together with component

arrows  $f_i : c_i \rightarrow d_i$  for each  $d_i \in d$  that commute with any arrow  $g$  in  $D$ .



**Definition 11.3.** Given a diagram  $D$ , a *limit* for  $D$  is a  $D$ -cone such that any other  $D$ -cone factors through uniquely.

