

A large red square with a white border, centered on a white background. Inside the square, the text "Refugees on Rails Munich" is written in white.

Refugees on Rails Munich

Mission

- teach refugees software development skills
- provide them with a network of mentors and professionals
- help them find jobs in the industry

Who are we?

// REFUGEES
ON RAILS

Refugees on Rails Munich

Munich chapter of Refugees on Rails Berlin

more information at refugeesonrails.org

effort expanding to cities across Germany and Europe

the team

Michael, Phillip, Pau and Vincent

the main team in Berlin

What's our plan?

help students (refugees) acquire coding skills
so they can find a job in the tech industry

supply more than tech expertise
teach practises & attitude

build a network
of students, volunteers, companies, organizations

ultimately
integrate refugees into the workplace, and into the society

Program schedule

weekly

live instruction workshops with students and mentors in one space

during the week

students work on their own or in small groups; mentors available remotely

every 3 months

hackathon/demo day

on demand and by availability

tech talks

Curriculum

the Firehose project

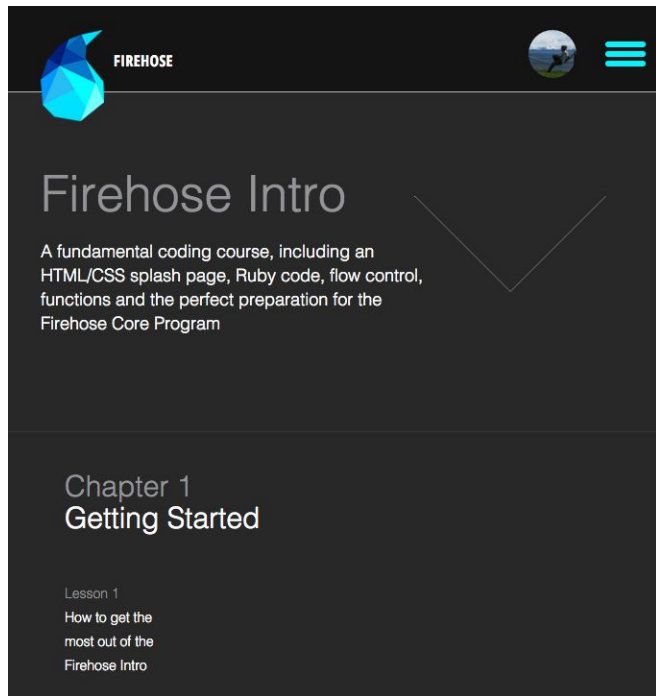
15 week world-class coding bootcamp,
focusing on real world skills

2 weeks intro/prep: HTML/CSS/ruby basics

13 weeks Ruby on Rails with real
applications, algorithms, and TDD

how is it going to be used?

teachers use the course materials in lessons
students have free access to the course



Course requirements

good English

follow a class and being able to communicate

basic computer skills

write and open e-mails, surf the internet

interest

motivation to learn

Next steps

pilot workshop on Feb 20th (today!)

test run with an introductory lesson

aim is to gauge interest and get feedback

full course as soon as possible

using lessons learned in the pilot

Get in touch

email:

munich@refugeesonrails.com

Questions?

Feedback

signup:

tinyurl.com/rormuc-student

website:

munich.refugeesonrails.org