# **COMP 4981 ASSIGNMENT 3**

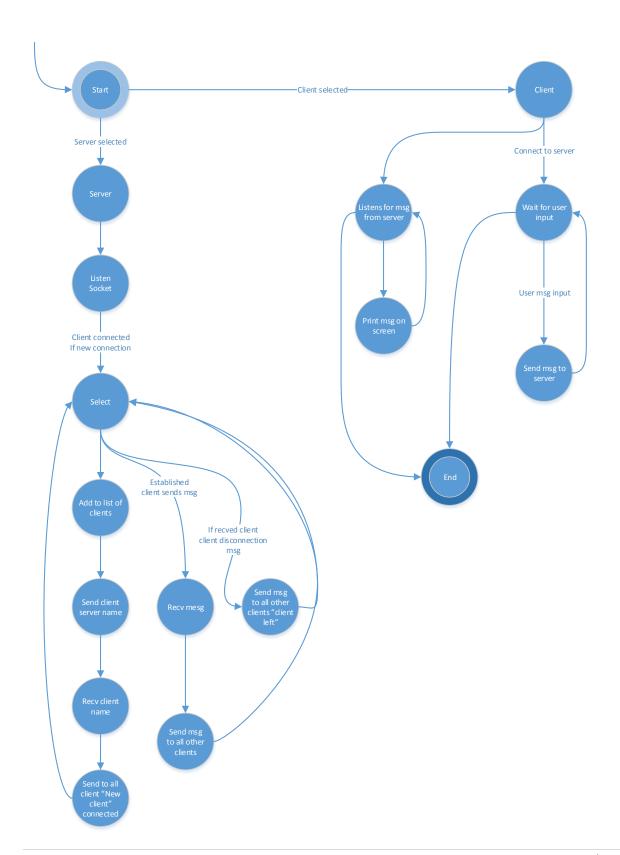
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# Design



## **Function Prototypes**

```
void exit_message();
void startClient(char* username, char* ip, int port);
void startServer(int port);
void listen_socket(int *listen_sd, struct sockaddr_in *server, int port);
int addClient(int pos, int sock, char r, char *name, char *addr);
int removeClient(int sock);
char *getName(char *str);
char *trim(char *str);
void print_clients();
void catch_int(int signo);
void catch_int_server(int signo);
```

#### Pseudo Code

```
main()
  get arguments from command line set by users
  if Server is selected
    startServer()
  if Client is selected
    startClient()
}
startServer()
  set up a set amount of clients in array to be used as sockets
  set up socket to listen on
  bind the socket
  listen to the socket
  set up all clients sockets to be set as -1
  while loop
    select API call
    if new client connection
       add client to current client list
       send server name to clients that "this" client has connected
    check for all clients for data
       if any data that came in
         read data
         check what the data is to determine what to do with the data
         send data to all data connected
}
startClient()
  use information of ip and port set by user
  create socket
  connect to socket
```

```
switch(fork())
if 0:
   while loop
   recv data from server
   print out data onto screen

if 1:
   while loop
   get user input from keyboard

send user input data to socket
}
```

### **Test Documents**

Test	Test Description	Expected Result	Pass/Fail	Screen Shot
1	Start server	Server started properly	Pass	Figure 1
2	One client connection	One client able to connect	Pass	Figure 1
3	Multiple clients connection	Multiple clients able to connect	Pass	Figure 2
4	Clients can disconnect from server	Client disconnects from server	Pass	Figure 3
5	Server shows user list as they join	Server shows user list as they join	Pass	Figure 4
6	Client sending messages	Clients can see each other's messages	Pass	Figure 5
7	Client receiving messages	Clients can see each other's messages	Pass	Figure 5
8	Able to save to file	Client able to specify when to log the chat to file	Pass	Figure 6

```
hsiehrobin@localhost-localdomain:~/Desktop/Dropbox/BCIT_SHAREFOLDER/COMP 4981 Data Comm Linux/Assignment 3/CodeBlocksProject/Assig...

File Edit View Search Terminal Help
[hsiehrobin@localhost-localdomain Debug]$ ./Assignment3 client john 96.49.182.104 5150

Connected: Server Name: testing

IP Address: 96.49.182.104
```

```
-----
- john
- tim
- tomato
- robin
4 clients
-----
damien has connected with the remote address of 127.0.0.1
-----
- john
- tim
- tomato
- robin
- damien
5 clients
_____
bob has connected with the remote address of 70.79.15.234
_____
- john
- tim
- tomato
- robin
- damien
- bob
6 clients
______
```

```
/bin/b
a Comm Linux/Assignment 3/CodeBlocksProject/Assignment3/bin/Debug# cl
root@crunchbang01:/home/damien/Dropbox/BCIT SHAREFOLDER/COMP 4981 Dat
a Comm Linux/Assignment 3/CodeBlocksProject/Assignment3/bin/Debug# ./
Assignment3 server 5150
Please enter a server name:
testing
Server name: testing
Server listening on port: 5150
john has connected with the remote address of 70.79.15.234
_____
- john
1 clients
-----
robin has connected with the remote address of 70.79.15.234
- john
- robin
2 clients
-----
john has disconnected with remote address of 70.79.15.234
 robin
1 clients
-----
hsiehrobin@localhost-localdomain:"/Desktop/Dropbox/BCIT_SHAREFOLDER/COMP 4981 Data Comm Linux/Assignment 3/CodeBlocksProject/Assig...
File Edit View Search Terminal Help
[hsiehrobin@localhost-localdomain Debug]$ ./Assignment3 client john 96.49.182.104 5150
Connected: Server Name: testing
IP Address: 96.49.182.104
a john
1 users in chat.
70.79.15.234 robin joined the chat channel.
[hsiehrobin@localhost-localdomain Debug]$
```

```
-----
- john
- tim
- tomato
- robin
4 clients
-----
damien has connected with the remote address of 127.0.0.1
-----
- john
- tim
- tomato
- robin
- damien
5 clients
_____
bob has connected with the remote address of 70.79.15.234
_____
- john
- tim

    tomato

- robin
- damien
- bob
6 clients
-----
```

```
Connected:
                                              Server Name: adlkjadsflkjasd
log.txt 🗶
                                                IP Address: 127.0.0.1
 1
      tim: hi
                               127.0.0.1 damien joined the chat channel.
 2
      tim: testing
                               127.0.0.1 tim joined the chat channel.
      tim: testing
 3
                               tim: hi
      damien: hi
 4
                               /log
      damien: hi
 5
                               tim: testing
      damien: /msg mari hello
 6
                               damien: hi
 7
      *damien: hello
                               *damien: hello
      tim has left the chat
 8
                               this is a test
 9
      damien: /promote mari
                               tim has left the chat
      damien: /users
10
                               /log
      damien: /help
11
                               /promote damien
hi
12
      mari: /promote damien
13
      mari: hi
                               127.0.0.1 tim joined the chat channel.
14
      tim: hi
                               tim: hi
      damien: /kick tim
15
                               Server Terminated
```