

# RORY SWIETLICKI

## Junior Software Engineer

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Raised in the Scottish Highlands, I've always been drawn to expression, creativity, and connection, first through the performing arts, and now through software engineering. Years of performing taught me discipline, collaboration, and the power of storytelling, all of which I now channel into writing clean, thoughtful code. Coding challenges my brain in all the right ways; stimulates and fulfils me, and I've fully immersed myself in it, driven by curiosity and a love of building meaningful things. With a creative eye and a problem-solver's mindset, I'm excited to keep growing my skills and contributing to tech. I'm looking towards a future where I can keep learning, build purposeful products, and bring creativity into every part of the development process.

## Skills

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- JavaScript
- Python
- Express.js
- Django
- React
- HTML
- CSS
- EJS
- MEN & MERN Stack
- Creativity
- Problem Solving
- Continuous Learning
- Teamwork and Collaboration
- Flexible and Adaptable
- Analytical Skills
- Communication
- Critical Thinking
- Time Management

## Experience

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**Mar, 2025 – Jun, 2025** **Full-time Student, General Assembly, London**

An intensive, full-time bootcamp focused on modern software development practices. Gained hands-on experience working both independently and in teams on real-world projects. Collaborated remotely using tools like Zoom, GitHub, and Trello to simulate contemporary industry workflows. Built a strong technical foundation and developed the problem-solving, communication, and collaboration skills essential for succeeding in a professional software engineering environment.

**Mastermind** || <https://mastermindproject1.netlify.app/>

**Solo Project** || **Duration: 4.5 days**

Built a digital version of the classic Mastermind game, where the player competes against the computer to guess a hidden colour code. Developed with JavaScript, HTML, and CSS, this project focused on game logic, DOM manipulation, and responsive UI. It was a strong introduction to problem-solving and core programming concepts.

**Links:** <https://github.com/rory17swt/Project1-Mastermind> || <https://github.com/rory17swt/Project1-Mastermind/blob/main/README.md>

**Lagging Legends** || <https://lagging-legends-app.netlify.app/>

**Solo Project** || **Duration: 4 days**

Created a full-stack CRUD application for users to share and discover indie games. Using Node.js, Express.js, MongoDB, Mongoose, and EJS for building the back-end and server-rendered views. Integrated Cloudinary for image uploads. This project strengthened back-end development skills.

**Links:** <https://github.com/rory17swt/project-2-lagging-legends/tree/main> || <https://github.com/rory17swt/project-2-lagging-legends/blob/main/README.md>

**CheapFlix** || <https://cheapflixtogther.netlify.app/>

**Team Project** || **Duration: 4.5 days**

Collaborated in a team to develop a budget-friendly movie discovery platform where users can post, comment, and browse films. Built with a MERN stack: React on the front end and Node.js/Express.js with MongoDB/Mongoose on the back end. Implemented JWT authentication, Axios for API calls, and Cloudinary for media storage. Focused on team communication, version control with GitHub, and component-based architecture.

**Links:** <https://github.com/rory17swt/back-end-cheapflix> || <https://github.com/rory17swt/front-end-cheapflix/tree/main> ||

**Hubbub** || <https://hubbub-app.netlify.app/>

**Solo Project || Duration: 6 days**

Developed a full-stack social platform where users can discover and share events. Combined Django and PostgreSQL on the back end with a React front end. Used JWT for secure authentication, Axios for API communication, and Cloudinary for image hosting. This project demonstrated the ability to integrate multiple frameworks and build a scalable app with secure user accounts.

**Links:** [https://github.com/rory17swt/hubbub\\_back\\_end](https://github.com/rory17swt/hubbub_back_end) || [https://github.com/rory17swt/hubbub\\_front\\_end/tree/main](https://github.com/rory17swt/hubbub_front_end/tree/main) ||

**Jun, 2024 – Jan, 2025**

**Full-time waiter, Whitcombs, The Londoner, London**

I was promoted to head waiter towards the later stages of my employment, which showed the company's faith in me and my reliability.

**Oct, 2023 – Dec, 2023**

**Temp Contract, Full Time, Sales Associate, Selfridges, London**

I joined the Christmas team at Selfridges for the Christmas period. Working at Selfridges gave me experience working in a luxury retail environment.

**July, 2022 – Aug, 2023**

**Full-time waiter, The Fine Cheese Co. Belgravia, London**

I worked full time over the summer 2022 holidays to save money for my MA and the cost of living. After completing my MA, I joined back in the summer of 2023, but unfortunately, the restaurant closed.

**Mar, 2021 – Jan, 2022**

**Contract work to stage modern ballet, Fever UK, Glasgow**

I was approached by Fever UK to submit a tender for staging my own Swan Lake themed modern ballet choreography and to supply dancers. The tender was to cover 26 performances over a 6-month period, and it was part of the Fever UK Glasgow Candlelight Concerts.

**Key Achievements:**

- Capturing client requirements & providing full tender costing:  
I organised a number of client meetings to fully understand and capture client ideas for staging and costing the Swan Lake-themed performances. I used Excel for my cost analysis.
- Client and dance event management:  
I had to work very closely with Fever UK management to fulfil my contractual obligations, which I did to their satisfaction.
- Stage design:  
The choreography was created to complement the dim candlelight overlooking the stage and the audience. The audience was sitting in very close proximity to the performers, which I accounted for by creating an intimate environment.
- Employing and rehearsing dancers:  
I auditioned and contracted dancers for all the performances. I was also responsible for their payment and welfare. I was in charge of hiring a studio and scheduling all the rehearsals.

**Nov, 2018 – May, 2019**

**Dancer - London & England Tour, Yorke Dance Project Company,**

While still at the Central School of Ballet, I was contracted to perform in a production of MacMillan's "Playground" in several venues on tour across England. This was my first professional job where I gained the skills to work and communicate within a professional environment.

**Education**

**Mar, 2025 – Jul, 2025**

General Assembly, Software Engineering Bootcamp

**2022 - 2023**

Associated Studios Performing Arts Academy, **MA** in Musical Theatre

**2021 – 2022**

Associated Studios Performing Arts Academy, **Core Diploma** in Musical Theatre

**2019 – 2020**

Ballet Central, **BA(Hons)** in professional Dance and Performance.

**2017 - 2019**

Central School of Ballet, **Foundation Degree** in Professional Dance and Performance.

**Other Certifications**

**2021**

ABRSM Grade 8 Piano Certificate

**2016**

ABRSM Grade 5 Music Theory Certificate

**Interests and Activities**

- Gaming – I mostly enjoy playing single-player, open-world games and story-led games.
- Music Composition – I've always had a love for music, which is expressed through the piano and composition.
- Magic The Gathering – I got into MTG in 2022. I've been playing it when I can with my friends ever since.