

LEARNING FROM REVEALED ALGORITHMIC RECOURSE PREFERENCES

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Submitted to University College London (UCL) in partial fulfilment of the requirements for the award of the degree of

Master of Science in Data Science and Machine Learning.

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Submission date: 11^{th} September 2023

Abstract

- Most works in algorithmic recourse/strategic classification assume a simple, prespecified cost function for changing feature values.
- Understanding *individual* cost functions is important for generating recourse and understanding *global* cost functions is important for strategic classification.
- Whilst there has been research into generating individual recourse through preference elicitation, there has not been research into learning *global* cost functions.
- Learning algorithms are proposed to learn cost function from the users' revealed preferences - their responses to a series of pairwise comparisons of different recourse options.
- The algorithms are evaluated on synthetic and semi-synthetic data.
- Recourse costs are compared for users with different protected attributes, showing if learning costs functions aids or exacerbates fairness of recourse.

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1 Introduction

Introduction chapter.

2 Literature Review

2.1 Algorithmic Recourse

2.1.1 Motivation

Description of what algorithmic recourse is and why it is important - use of automatic decision making, GDPR (Voigt and Bussche, 2017). Mention psychological factors causing humans to prefer recourse to explanations (to find paper(s): was mentioned by Ruth Byrne in ICML panel session, from 25 minutes onwards).

2.1.2 Problem Set-up

• Description of the original set-up and problem - i.e.,

$$\delta^* = \underset{\delta}{\operatorname{argmin}} c(\mathbf{x}, \delta)$$
s.t. $h(\mathbf{x}') = 1$,
$$\mathbf{x}' = \mathbf{x} + \delta$$
,
$$\delta \in \mathcal{F}$$

$$(2.1.1)$$

- Description of the causal recourse set-up and problem (Karimi, Schölkopf, et al., 2021)
- Cost and distance functions, actionability of features

2.1.3 Recourse methods

Run through methods mentioned in survey paper (Karimi, Barthe, et al., 2022) and also those implemented in CARLA.

2.2 Strategic Classification

2.2.1 Standard Strategic Classification

- Begin with Hardt et al. (2016) and explain the set-up as a Stackelberg game with an example.
- Algorithms proposed for this task include Levanon and Rosenfeld (2021), Chen et al. (2020) and Ahmadi et al. (2022).
- Mention extensions such as:
- Where the cost function is completely unknown to the lender (Dong et al., 2018)
- Where the response of lenders to the classifier is noisy (Jagadeesan et al., 2021).
- Where borrowers do not know the decision rule (Bechavod et al., 2022; Ghalme et al., 2021).

- Where the incentives of lender and borrower align (e.g., recommender systems) (Levanon and Rosenfeld, 2022).
- Where the cost functions are linked by graphs for the borrowers (Eilat et al., 2023).
- Where the borrowers act first (Nair et al., 2022).
- Where the borrowers and lenders update at different rates (Zrnic et al., 2021).

2.2.2 Causal Strategic Classification

A review of the *causal* strategic classification literature, which focuses more on causal identification of features which are strategically manipulated (without causing an improvement in underlying credit 'worthiness') and features which causally affect credit 'worthiness'.

2.3 Revealed Preferences

A brief primer on axioms of revealed preferences, and on the literature of *learning from* revealed preferences. To briefly discuss:

- Original paper by Beigman and Vohra (2006), where principal issues a list of prices and the agent purchases different quantities of each good. Over time, the principal learns from the different purchase amounts (which are the revealed preferences).
- When prices are of goods and budget of the agent are drawn from an unknown distribution (Balcan et al., 2014; Zadimoghaddam and Roth, 2012).
- Where the principal is maximising profit (Amin et al., 2015; Roth et al., 2016).
- Move onto a more detailed discussion of Dong et al. (2018).

2.4 Pairwise Metric Learning

- Start with an introduction of what pairwise metric learning is and key papers.
- Move onto specific proposed adaptation/simplification of the learning algorithm proposed in Canal et al. (2022).

2.5 Canonical Datasets

The canonical datasets used in the algorithmic recourse and strategic classification literature include:

- Adult dataset to predict whether someone earns over \$50,000 or more.
- German Credit dataset identifies people as either good or bad credit risks.
- FICO-HELOC dataset of HELOC applications, where applicants have applied for a credit line between \$5,000 and \$150,000. Outcome variable is whether they are a good or bad credit risk.
- Finance dataset to predict financial distress for a number of companies. There are several over different time periods for each company.

3 Causal Algorithmic Recourse

As discussed in section 2, the cost of changing features from \mathbf{x} to \mathbf{x}' in the strategic classification literature is typically a quadratic cost function of the form $c(\mathbf{x}, \mathbf{x}') = (\mathbf{x} - \mathbf{x}')^2$, or occasionally an quadratic form cost function $c(\mathbf{x}, \mathbf{x}') = (\mathbf{x} - \mathbf{x}')^T \mathbf{M} (\mathbf{x} - \mathbf{x}')$ where \mathbf{M} is a fixed, known, positive semi-definite square matrix (Bechavod et al., 2022).

Add citations

However, these do not necessarily represent the true complexities of the cost of moving from \mathbf{x} to \mathbf{x}' , for a number of (non-exhaustive) reasons. Consider the case of an individual applying for a line of credit.

- 1. Changing one feature can change the cost of changing another feature. If an individual decides not to inquire about a loan for a number of months (which will change the feature "number of inquiries in the last 6 months", the cost of decreasing the feature "number of inquiries in the last 6 months, excluding the last 7 days" will be very low or zero. However, if a quadratic cost function (or any L_p norm cost function) is used, this will be interpreted as two separate feature changes and the costs of each will be summed. Whilst this simple case can likely be handled by domain expertise, more complex causal relations will exist. Consider an individual obtaining two more credit cards. Whilst this may reduce the cost of increasing "number of credit cards", this may also increase the cost of "monthly credit card payments" and may have less clear effects (which need not be linear) on other features.
- 2. Changing feature costs can be different for different individuals. For example, increasing the number of credit cards from 1 to 5 may be much easier for someone with a higher income or increasing income from £25,000 to £30,000 may be much easier for someone with a higher level of education. These are all modelled as the same in typical cost functions used in the literature.

To address throug clustering, or add in note saying that this is out of scope.

3.1 Structural Causal Models

To address the first issue, that changing one feature can change the cost of changing another feature, we must model the effect of changing the feature \mathbf{x}_1 to \mathbf{x}'_1 has on changing the feature \mathbf{x}_2 to \mathbf{x}'_2 . Following Karimi, Schölkopf, et al. (2021), we can model the world using a structural causal model (SCM) to account for downstream effects. The SCM can be defined formally as $\mathcal{M} = \langle \mathbb{U}, \mathbb{V}, \mathbb{F} \rangle$ capture all the causal relations in the world, where \mathbb{U} represents set of exogenous variables, \mathbb{V} represents the set of endogenous variables (all are a descendant of at least one of the variables in \mathbb{U}) and \mathbb{F} represents the set of structural equations which describe how the endogenous variables can be determined from the exogenous variables (Pearl et al., 2016).

We can illustrate a simple SCM with a four variable SCM \mathcal{M} with $\mathbb{U} = \{x_1\}$, $\mathbb{V} = \{x_2, y\}$ and structural equations \mathbb{F} are defined in equation 3.1.1, where σ is the sigmoid function.

$$x_1 = u_1; \quad u_1 \sim N(30, 5)$$

$$x_2 = u_2 + 0.5x_1; \quad u_2 \sim N(20, 10)$$

$$y = \sigma \left(x_1 + x_2 - 60\right)$$
(3.1.1)

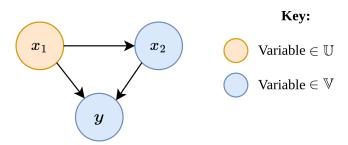


Figure 3.1: Causal graph \mathcal{G} of SCM \mathcal{M} .

The SCM can also be presented with a causal graph \mathcal{G} , which is shown in Figure 3.1. Let x_1 represent salary, x_2 represent savings and y represent the probability of individual being approved for a mortgage. If an individual for whom the SCM \mathcal{M} holds receives an increase in salary, this will lead to an increase in savings, and both the increase in savings and income will increase the probability of mortgage approval. If the individual's initial features were $[\pounds 30,000, \pounds 25,000]^T$ and their salary increases to £35,000, then it should then be easier to increase their savings than when their salary was £30,000. This toy example shows how the SCM \mathcal{M} encodes the downstream effect of increased salary on both savings and probability of mortgage approval.

We can use the Abduction-Action-Prediction steps (Pearl et al., 2016) to obtain a *structural* counterfactual of an increase in salary (x_1) from £30,000 to £35,000, given that the existing features are $[£30,000, £25,000, 0.27]^T$

1. **Abduction**. Calculate the value of exogenous variables before intervention, given the evidence (the current values of the features).

$$u_1 = x_1 = 30,000$$
 (3.1.2)
 $u_2 = x_2 - 0.5x_1 = 25,000 - 0.5(30,00) = 10,000$
 $u_3 = 0$

2. Action. Modify the model \mathcal{M} by implementing the intervention on x_1 (i.e; $do(x_1 = 35,000)$). This leads to a new SCM M_1 where all incoming edges to the intervened upon variable x_1 are severed and the value of the intervened upon variable x_1 is set to the intervention value £35,000. In this case, there are no incoming edges to x_1 , so $\mathcal{M} = \mathcal{M}_1$.

$$x_1 = 35,000$$

$$x_2 = u_2 - 0.5x_1$$

$$x_3 = \sigma\left(\frac{x_1 + x_2 - 60,000}{10,000}\right)$$
(3.1.3)

3. Prediction. Using the updated model \mathcal{M}_1 and values of exogenous variables \mathbf{u} , calculate the values of the endogenous variables.

$$x_1^{\text{SCF}} = 35,000$$

$$x_2^{\text{SCF}} = 0.5x_1^{\text{SCF}} + u_2 = 0.5(35,000) + 10,000 = 27,500$$

$$y^{\text{SCF}} = \sigma \left(\frac{x_1^{\text{SCF}} + x_2^{\text{SCF}} - 60,000}{10,000} \right) = \sigma \left(\frac{35,000 + 27,500 - 60,000}{10,000} \right) = 0.56$$

Mathematically, we can denote the Action-Abduction-Prediction steps as shown in equation 3.1.5, where I is the set of indices of intervened on variables, δ_i is the action on variable i, $f_i \in \mathbb{F}$ is structural equation of the variable i, pa_i are the parents of variable i and [condition] is 1 if the condition is true and 0 is it is not.

Introduce δ_i notation

$$x_i^{\text{SCF}} = [i \in I](x_i + \delta_i)$$

$$+ [i \notin I] \left(x_i + f_i(\text{pa}_i^{\text{SCF}}) - f_i(\text{pa}_i) \right)$$
(3.1.5)

To calculate recourse \mathbf{x}^* with an SCM over all the features within \mathbf{x} , we need to reformulate the original algorithmic recourse optimisation problem presented in equation 2.1.1. Following Karimi, Schölkopf, et al. (2021), we replace the minimising the cost of changing features from \mathbf{x} to \mathbf{x}' with minimising the cost of interventions $A = \text{do}\{\mathbf{x}_i := \mathbf{x}_i + \boldsymbol{\delta}_i\}_{i=1,\dots,D}$ where D is the number of features. The updated recourse problem is shown in equation 3.1.6.

To consider whether better to use a_i notation instead of $x_i + \delta_i$

$$\begin{split} A^* &= \underset{A}{\operatorname{argmin}} \operatorname{cost}(\mathbf{x}, A) \\ \text{s.t. } h(\mathbf{x}^{\text{SCF}}) &= 1, \\ \mathbf{x}_i^{\text{SCF}} &= [i \in I](\mathbf{x}_i + \boldsymbol{\delta}_i) + [i \notin I] \bigg(x_i + f_i(\mathbf{p} \mathbf{a}_i^{\text{SCF}}) - f_i(\mathbf{p} \mathbf{a}_i) \bigg), \\ A &\in \mathcal{F} \end{split}$$

We define the cost of interventions A on original features \mathbf{x} as the sum of the cost of the individual actions. The cost of each individual action is left to be flexible, and can represent a variety of cost functions, such as the ℓ_p -norm of δ_i or a percentile shift based cost function such as that used by Ustun et al. (2019).

$$cost(\mathbf{x}, A) = \sum_{i=1}^{D} c \left(do(\mathbf{x}_i := \mathbf{x}_i + \boldsymbol{\delta}_i) \right)$$
(3.1.7)

This formulation relies on two key assumptions.

Assumption 1. The interventions are structural (hard) interventions, where after intervening on a variable, all incoming edges to its corresponding node in the causal graph are severed. If an individual were to intervene on savings (x_2) (perhaps by selling their car or borrowing from family), then we assume that they then stop saving a proportion of their income (severing the edge between x_1 and x_2).

Assumption 2. Interventions on multiple variables are carried out simultaneously. Given an intervention $A = [£32,000, £27,500]^T$, it is assumed that salary as increased at the same time as savings, as opposed to taking place sequentially.

3.1.1 Soft (Parametric) Interventions

In many cases where recourse is provided, such as credit scoring, it is unlikely that intervening on a variable leads to all incoming edges to its corresponding node in the causal graph being severed - a violation of assumption 1. Intervening on savings is unlikely to lead to an individual stopping saving their salary. Likewise, intervening on body fat levels through liposuction does not lead to diet having no causal effect on body fat levels.

In these cases, we can then represent the interventions as soft (or parametric) interventions, which do not result in severing of incoming edges (Eberhardt and Scheines, 2007). We can represent the resulting value of $x^{\rm SCF}$ in equation 3.1.8. Compared to hard (structural) interventions in equation 3.1.5, the formula for $x_i^{\rm SCF}$ is the same for variables that are not intervened upon, and the effects of incoming edges are present for intervened upon variables through $f_i({\rm pa}_i^{\rm SCF}) - f_i({\rm pa}_i)$.

$$x_i^{\text{SCF}} = [i \in I]\delta_i + \left(x_i + f_i(\text{pa}_i^{\text{SCF}}) - f_i(\text{pa}_i)\right)$$
(3.1.8)

As the majority of interventions which take place in the context of algorithmic recourse, such as increasing savings and re-taking an test such as the GMAT/GRE (in the case of recourse for postgraduate admissions) do not tend to result in the severing of incoming edges such as the proportion of income saved and the effect of additional revision on test scores, soft interventions are implemented in this thesis. Using soft interventions results in an updated causal recourse problem shown below in equation 3.1.9.

$$A^* = \underset{A}{\operatorname{argmin}} \operatorname{cost}(\mathbf{x}, A)$$
s.t. $h(\mathbf{x}^{SCF}) = 1$,
$$\mathbf{x}^{SCF} = [i \in I] \boldsymbol{\delta}_i + \left(\mathbf{x}_i + f_i(\mathbf{p}\mathbf{a}_i^{SCF}) - f_i(\mathbf{p}\mathbf{a}_i)\right),$$

$$A \in \mathcal{F}$$

$$(3.1.9)$$

3.1.2 Sequential Interventions

The second assumption of the causal recourse problem formulation in 3.1.5 is that all interventions occur simultaneously. Picture a scenario where an individual is rejected from a PhD program, and the recourse interventions are to gain more research experience (potentially through a pre-doctoral fellowship or research assistant position) and obtain a more favourable letter of recommendation. In the real world, it is likely that these actions will be carried out sequentially, where research experience is obtained first and the letter of recommendation is second (as the professor for whom the applicant is conducting their research under will likely be the author of the letter of recommendation), as opposed to occurring simultaneously.

Using equation 3.1.8, the order of the intervention does not affect the counterfactual values x_i^{SCF} , but can affect the cost of actions A.

Proposition 1. In a sequential intervention setting with n separate interventions where x_i and x_j are intervened upon, if the cost of individual interventions $c(do(x_i := x_i + \delta_i))$

Potentially worth showing how $f_i(\text{pa}_i^{\text{SCF}})$ in one intervention is cancelled out by $f_i(\text{pa}_i)$ in the next intervention

Explain when hard interventions are used - i.e., RCTs/-

depends on the value of x_i and x_i is a descendent of x_i , then the ordering of the sequential interventions affects the total cost of the n sequential interventions.

Proof. The values of x_i after an intervention on x_i and intervening on x_i are shown below.

$$x_i^{\text{SCF}_i} = x_i + \delta_i \tag{3.1.10}$$

$$x_i^{\text{SCF}_i} = x_i + \delta_i$$
 (3.1.10)
 $x_i^{\text{SCF}_j} = x_i + f_i(\text{pa}_i^{\text{SCF}}) - f_i(\text{pa}_i)$ (3.1.11)

As the cost of individual interventions depends on the value of x_i before intervention, the cost of intervening on x_i first depends on the value x_i whereas the cost of intervening on x_i second depends on the value $x_i + f_i(pa_i^{SCF}) - f_i(pa_i)$ (the value after intervening on x_j , seen in equation 3.1.11). This results in different costs for the intervention on x_i for the different orderings.

As x_j is a descendant of x_i , the intervention on x_i has no effect on $x_i^{SCF_i}$ and both intervening on x_i first or second leads to the same cost for the intervention on x_i .

As the total cost is the sum of the costs of each intervention and the costs for the interventions on x_i are different for each ordering and the intervention on x_i are the same for each ordering, then the total cost for the two orderings of sequential interventions are different.

To take into account the potential effects of different orderings on the costs, we denote interventions as an ordered set $A = \{(\mathbf{S}, do\{\mathbf{x}_i := \mathbf{x}_i + \boldsymbol{\delta}_i\}_{i=1,\dots,D})\}$ where **S** is a permutation of the set $\{1,\ldots,D\}^N$ and represents the ordering of the intervention. Given this updated definition of A, the causal recourse formulation stays the same as shown in 3.1.9.

Make this more maths-y and potentially add a worked example

To replace o_i with

3.2 Differentiable Sorting

In order to solve equation 3.1.9 with sequential interventions, we need to optimise for an ordering of interventions. With D features, there are D! different orderings (i.e. permutations of the set $\{1,\ldots,D\}$) and equation 3.1.9 becomes a combinatorial optimisation problem.

I think this is true

In order to transform the combinatorial optimisation problem to a continuous optimisation problem, we can first define a vector $O \in \mathbb{R}^D$, which can be optimised using continuous heuristics such as gradient descent. From O, we can recover S through the transformation $S = \mathtt{argsort}(O)$.

However, the operation argsort is not differentiable. As a solution, we replace the argsort operator with the SoftSort operator, a continuous relaxation of the argsort operator (Prillo and Eisenschlos, 2020).

For a given permutation (i.e., ordering) $\pi \in \{1, ..., D\}^D$, we can also express the permutation π as a permutation matrix $P_{\pi} \in \{0, 1\}^{D \times D}$. We can represent P_{π} mathematically as a square matrix with values as shown in equation 3.2.1. For example, the permutation matrix of the permutation $\pi = [3, 1, 2]^T$ is shown in equation 3.2.2.

to say we make a vector O from which we can redering S. The vector $O \in \mathbb{R}^D$ can be optimised by gra dient descent, so we optimise O and therefore indirectly optimise the order

Not sure if this enough - trying

Is it worth explain ing this or just take as given?

$$P_{\pi}[i,j] = \begin{cases} 1 & \text{if } j = \pi_i \\ 0 & \text{otherwise} \end{cases}$$
 (3.2.1)

$$\pi = [3, 1, 2]^T \Longrightarrow P_{\pi} = \begin{bmatrix} 0 & 0 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$$
 (3.2.2)

SoftSort defines a continuous relaxation for $P_{\texttt{argsort}(O)}$, defined in equation 3.2.3, where d is a differentiable (almost everywhere) semi-metric function and $\tau > 0$ is a temperature parameter that controls the degree of approximation. For the experiments in this thesis, d(x,y) = |x-y| has been used.

$$\mathtt{SoftSort}_{\tau}^d(O) = \mathtt{softmax}\bigg(\frac{-d(\mathtt{sort}(O)\mathbbm{1}^T,\mathbbm{1}O^T)}{\tau}\bigg) \tag{3.2.3}$$

The value of the semi-metric function d is larger when $\mathtt{sort}(O)[i]$ is close to O[j] and smaller when $\mathtt{sort}(O)[i]$ is far from O[j]. The $\mathtt{softmax}$ function is applied row-wise, meaning that the larger the value of $\mathtt{semi-metric}$ function d compared to other values, the larger the value of $\mathtt{SoftSort}[i,j]$. A larger temperature parameter $\tau>0$ leads to the values of d moving closer together and, after the $\mathtt{softmax}$, the values of $\mathtt{SoftSort}[i,j]$ become more evenly distributed, compared to the true $P_{\mathtt{argsort}(O)}$, which is binary (i.e., very unevenly distributed). Therefore, the larger the value of τ , the more approximate $\mathtt{SoftSort}$ becomes. As $\tau \to 0$, $\mathtt{SoftSort}_{\tau}^d(O) \to P_{\mathtt{argsort}(O)}$.

A visual representation can be seen below of $P_{\mathtt{argsort}(O)}$ and $\mathtt{SoftSort}_1^{|\cdot|}(O)$ can be seen below for $O = [2,5,4]^T$.

$$O = \begin{bmatrix} 2\\5\\4 \end{bmatrix} \Longrightarrow P_{\operatorname{argsort}(O)} = \begin{bmatrix} 0 & 1 & 0\\0 & 0 & 1\\1 & 0 & 0 \end{bmatrix}$$
(3.2.4)

$$\mathtt{SoftSort}_{1}^{|\cdot|}(O) = \mathtt{softmax} \bigg(- \begin{bmatrix} |5-2| & |5-5| & |5-4| \\ |4-2| & |4-5| & |4-4| \\ |2-2| & |2-5| & |2-4| \end{bmatrix} \bigg) = \begin{bmatrix} 0.04 & \textbf{0.70} & 0.26 \\ 0.09 & 0.24 & \textbf{0.67} \\ \textbf{0.85} & 0.04 & 0.11 \end{bmatrix}$$
 (3.2.5)

As SoftSort is the combination of the softmax function (which is differentiable), the semi-metric d (which is differentiable almost everywhere) and the sort function (which is differentiable almost everywhere), this leads to SoftSort being differentiable (almost everywhere).

The values of the matrix that SoftSort produces, such as in equation 3.2.5, can be interpreted *loosely* as the probability that the i^{th} element of $\pi_{\text{argsort}(O)}$ is j.

When incorporating SoftSort into the the causal recourse problem defined in equation 3.1.9, we take the maximum 'probability' in each row as the ordering S, as opposed to weighting the costs of differing orderings by their 'probabilities'.

3.3 Generating Recourse

To generate recourse, we need to solve the below constrained optimisation problem from equation 3.1.9, where A is the ordered set $A = \{(\mathbf{S}, \operatorname{do}\{\mathbf{x}_i := \mathbf{x}_i + \boldsymbol{\delta}_i\}_{i=1,\dots,D})\}.$

To work out if and why this is correct - was previously having a problem were converged to O was [0.25, 0.25, 0.25, 0.25] - although potentially because in a setting where ordering didn't matter

$$A^* = \underset{A}{\operatorname{argmin}} \operatorname{cost}(\mathbf{x}, A)$$
s.t. $h(\mathbf{x}^{SCF}) = 1$,
$$\mathbf{x}^{SCF} = [i \in I] \boldsymbol{\delta}_i + \left(\mathbf{x}_i + f_i(\mathbf{p}\mathbf{a}_i^{SCF}) - f_i(\mathbf{p}\mathbf{a}_i)\right),$$

$$A \in \mathcal{F}$$

$$(3.3.1)$$

Due to the non-convexities introduced from SoftSort, we cannot solve this problem using convex optimisation (commonly used for constrained optimisation). Instead we convert the problem from a constrained optimisation problem to a unconstrained optimisation problem and solve using gradient descent. We make use of Lagrange multipliers to reach the problem formulation as a min-max objective with constraint that the classifier scores the updated feature values \mathbf{x}^{SCF} with a score of at least 0.5 (this can be changed for a given classifier score).

and any others such as the causal graph

$$\min_{A \in \mathcal{F}} \max_{\lambda} \sum_{i=1}^{D} \mathsf{cost}(\mathbf{x}, A) - \lambda \left(h(\mathbf{x}^{SCF}) - 0.5 \right)$$
(3.3.2)

This expression is then optimised using gradient descent where in each epoch, a gradient descent step is taken for λ and then another gradient step is taken for \mathbf{A} . The expression is optimised until $h(\mathbf{x}^{\text{SCF}})$ converges to 0.5.

4 Cost Learning

At the beginning of chapter 3, we noted that the cost function used in the literature is typically of the form $c(\mathbf{x}, \mathbf{x}') = (\mathbf{x} - \mathbf{x}')^2$. Chapter 3 dealt with one of the limitations of this cost function - that it does not take into account the downstream effects of changing one feature on other features. In this chapter, we deal with another limitation of cost functions of this form - they fail to take into account user preferences over how difficult to manipulate different features are. For example, picture a scenario where an individual is applying for a PhD and is provided with recourse. They are asked to increase their GRE¹ quantitative reasoning score and produce more academic work (i.e., published papers). It is likely that increasing your GRE quantitative score is more easily mutable than producing additional published papers, which take considerable time and effort.

There do exist standard cost functions which take into account user preference, for example a quadratic form cost function $c(\mathbf{x}, \mathbf{x}') = (\mathbf{x} - \mathbf{x}')^T \mathbf{M} (\mathbf{x} - \mathbf{x}')$ where \mathbf{M} is a fixed, known, positive semi-definite square matrix (Bechavod et al., 2022). However, \mathbf{M} must be selected in advance of generating recourse. In this chapter, we propose a methodology for *learning* user preferences.

Explain how M encodes user preference

4.1 Learning from Revealed Preferences

Revealed preference theory (Samuelson, 1938, 1948) is an economic theory that states that if a consumer if offered a bundle of goods x and a bundle of goods y both within a budget set B and the consumer chooses x over y, then x is revealed preferred to y. From the consumer's decision to purchase bundle x over bundle y, the consumer reveals their (normative) preferences over x and y.

Rewrite this and expand, potentially state was WARP and SARP are.

We can use this idea to learn individuals' revealed preferences over feature mutability. Whilst humans are not able to describe their preferences mathematically, they are able to express their preferences when given limited options to choose from. We propose that after being classified, individuals after given a series of pairwise comparisons. They are presented with two possible sets of features \mathbf{x}^1 and \mathbf{x}^2 , both of which are on the decision boundary (meaning that $h(\mathbf{x}^i) = 0.5$), and they are asked to indicate which set of features they would prefer to change to. If \mathbf{x}^1 if preferred to \mathbf{x}^2 , then we learn that $\mathbf{cost}(\mathbf{x}, \mathbf{x}^1) < \mathbf{cost}(\mathbf{x}, \mathbf{x}^2)$. We can use this information to parametrise a cost function which takes into account user preference.

Cite this - maybe from economics, maybe from psychology

[Add in here section detailing that we envision an online system where you have to answer these questions to get your recourse suggestion/decision.]

We assume that users have perfect knowledge of the underlying structural causal model when making evaluating which of the sets of features they prefer. Whilst in chapter 3, we formulated the cost of recourse as a function of the original features \mathbf{x} and an ordered set of actions A, we instead present users with alternative sets of features \mathbf{x}^1 and \mathbf{x}^2 .

The Graduate Record Examination (GRE) is a standardised test that is an admissions requirement for some Masters and PhD programmes.

Justify this.

Add in a sentence here explaining why - i.e., it is a bit unrealistic to give users an ordered set of actions - they might prefer it in a different order.

4.2 Cost Learning Formulation

We now formulate the cost learning problem, where there are N individuals who are each presented with K pairwise comparisons. Individuals are presented with two recourse options $(\mathbf{x}^1, \mathbf{x}^2)$. We record the response of the n^{th} individual to their k^{th} comparison as y_{kn} , which is defined below, where \mathbf{x}_n represents the n^{th} individuals' original features.

$$y_{kn} = \begin{cases} -1 & \text{if } c(\mathbf{x}_n, \mathbf{x}_{kn}^1) \le c(\mathbf{x}_n \mathbf{x}_{kn}^2) \\ +1 & \text{if } c(\mathbf{x}_n, \mathbf{x}_{kn}^1) > c(\mathbf{x}_n, \mathbf{x}_{kn}^2) \end{cases}$$
(4.2.1)

4.2.1 Perfect Knowledge of the Structural Causal Model

Let us first consider the case where we have perfect knowledge of the structural causal model.

We optimise for when y_{kn} and \hat{y}_{kn} (the predicted value of y_{kn} , using our initial guess of β - which represents how mutable each feature is) are similar. A optimisation to do this is shown below, where there are K individuals and N pairwise comparisons and $\ell(y, \hat{y}) = \max[0, 1 - y\hat{y}]$ represents the hinge loss.

$$\underset{\beta}{\operatorname{argmin}} = \frac{1}{KN} \sum_{k=1}^{K} \sum_{n=1}^{N} \ell(y_{kn}, \hat{y}_{kn}(\beta)) + \underbrace{\lambda ||\beta||_{2}}_{\text{L2 regularisation}}$$
(4.2.2)

This is an unconstrained optimised problem that can be optimised via gradient descent. However, operation in equation 4.2.1 is non, differentiable, so instead it is approximated with the below expression, which fits \hat{y}_n into [-1,1] where λ is a hyperparameter regularising for 'confidence' of the predictions.

$$\hat{y}_{kn} = \tanh\left(\lambda\left(c(\mathbf{x}_n, \mathbf{x}_{kn}^1) - c(\mathbf{x}_n, \mathbf{x}_{kn}^2)\right)\right)$$
(4.2.3)

4.2.2 Imperfect Knowledge of the Structural Causal Model

The key difference here is that we do not have perfect knowledge of the causal model, so if users are making decisions based on the true causal model, then we should also learn the parameters of the (assumed linear) structural causal model. Let the linear structural causal model have a *weighted* adjacency matrix W. In this case, the optimisation problem is shown below.

$$\underset{\beta,W}{\operatorname{argmin}} = \frac{1}{KN} \sum_{k=1}^{K} \sum_{n=1}^{N} \ell(y_{kn}, \hat{y}_{kn}(\beta, W)) + \underbrace{\lambda_1 ||\beta||_2 + \lambda_2 ||W||_2}_{\text{L2 regularisation}}$$
(4.2.4)

The expression for y_{kn} in equation 4.2.1 is still non-convex, so again use the continuous approximation of \hat{y}_{kn} as shown in equation 4.2.3.

4.3 Cost Function

In each of the following subsections, outlining the different cost functions used. Currently have implemented weighted squared costs (weights are feature mutability β) and log-KDE shift.

4.3.1 Weighted Squared Costs

Let the individual cost function take the below form, where $\beta \in \mathbb{R}^D$ is a vector which expresses the mutability of each feature i. The order does not matter in this case, as the cost function only depends on δ , not \mathbf{x} (see Proposition 1).

$$cost(A, \beta) = \sum_{i=1}^{D} \beta_i \delta_i^2$$
 (4.3.1)

4.3.2 Log KDE Shift

This is an adaptation of log-percentile shift (Ustun et al., 2019), which is defined below, where $Q_i(\mathbf{x}_i)$ is the (empirical) CDF of \mathbf{x}_i . The use of a log is so that moving from percentile 50 to 55 is easier than moving from percentile 90 to 95.

$$cost(\mathbf{x}, A) = \sum_{i=1}^{D} \beta_i \log(\frac{1 - Q_i(\mathbf{x} + \delta_i)}{1 - Q_i(\mathbf{x})})$$
(4.3.2)

However, using a CDF lead to instability issues when generating recourse, so I have replaced the CDF with a KDE (kernel density estimate).

4.3.3 Mahalanobis Distance

5 Experiments

5.1 Synthetic data

The experiments that follow use synthetic data generated from a structural causal model, which is shown in Figure 5.1 .

To simplify, removing x_4 , y and \hat{y} .

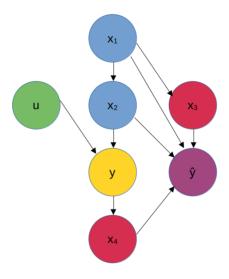


Figure 5.1: The Structural Causal Model used for synthetic data generation

The structural causal model contains 2 unobserved variables

- ullet u which is sampled from a normal distribution
- ${\bf y}$ the true binary outcome which is a linear combination of ${\bf u}$ and ${\bf x}_2$

And 4 observed variables

- \mathbf{x}_1 which is sampled from a normal distribution
- $\mathbf{x}_2, \mathbf{x}_3, \mathbf{x}_4$ which are linear combinations of other variables
- $\hat{\mathbf{y}}$ The predicted value of \mathbf{y}

5.2 Simulation process

[TO CONVERT TO AN ALGORITHM/PSEUDOCODE]

The process for simulation is as follows. We assume that the individuals do not have any knowledge of the classifier.

- 1. Split the data into test and train sets.
- 2. Fit a classifier using just the train set and measure accuracy against the *true* labels.
- 3. Predict labels for all data points (both train and test)

- 4. Calculate recourse actions for all negatively classified data points, by minimising the current approximation of the cost function.
- 5. Perturb the recourse actions to create pairwise comparisons for the negatively classified individuals to evaluate.
- 6. Learn cost function from evaluated pairwise comparisons from all previous iterations.
- 7. Generate updated recourse with the current approximation of the cost function.
- 8. Calculate the 'ground truth cost' of the recourse with learned cost.

5.3 Mahalanobis distance

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