

## POINTS RELATED TO NUMERIC DATA ITEMS

1. ASSUMED DECIMAL POINT
2. INTERNAL SIGN REPRESENTATION
3. USAGE CLAUSES

- **V is used in PIC CLAUSE TO INDICATE ASSUMED DECIMAL POINT**

**FOR EX:**

**77        N1    PIC   9(4)V9(2)   VALUE 25.67        002567**

**77        N2    PIC   9(4)V9(3)   VALUE 1.2        0001200**

- PIC clause S is to be given if sign is to be stored
- SIGN is stored in TRAILING POSITION along with the digit
- For example S9(4) VALUE -1234 is stored as 123M
- For example S9(4) VALUE +1234 is stored as 123D
- S9(4) sign leading value -1234 is stored as J234
- No separate byte is allocated for the sign
- SIGN TRAILING SEPARATE stores the sign in a separate byte

## DECLARING DECIMAL ITEMS

77 CTR1 PIC S9(4)V99 VALUE -1.23 SIGN LEADING .  
stored as }00J23

77 CTR2 PIC S9(4)V9(2) VALUE -12.34 SIGN TRAILING.  
stored as 00123M

-1 TO -9 STORED AS J TO R -0 AS }  
+1 TO +9 STORED AS A TO I +0 AS {

77 CTR1 PIC S9(4)V99 VALUE -1.23  
SIGN LEADING SEPARATE.  
stored as -000123

77 CTR2 PIC S9(4)V9(2) VALUE -12.34  
SIGN TRAILING SEPARATE.  
stored as 001234-

# Arithmetic and Edited Pictures

**ADD            var/lit    .. . . . TO            var    .. . . .**

**ADD            var/lit    .. . . . TO            var/lit    GIVING var    .. . . .**

**SUBTRACT var/lit    .. . . . FROM    var    .. . . .**

**SUBTRACT var/lit    .. . . . FROM    var/lit    GIVING var    .. . . .**

**MULTIPLY    var/lit    BY    var    .. . . .**

**MULTIPLY    var/lit    BY    var/lit    GIVING    var .. . . .**

**DIVIDE            var/lit    BY    var/lit    GIVING var**  
**[ REMAINDER var]**

**DIVIDE            var/lit    INTO var/lit    .. .**  
**[ GIVING var .. . . . ] [ REMAINDER VAR ]**

# ADD EXAMPLES

ASSUME A B C P Q R HAS VALUES 1 2 3 4 5 6

ADD A TO P Q R

ADD 10 TO P.

ADD 7.25 TO P

ADD A B TO P.

ADD A TO C GIVING P Q R.

## SUBTRACT EXAMPLES

SUBTRACT A FROM P.

SUBTRACT A FROM P Q R S.

SUBTRACT 10 FROM P.

SUBTRACT A B FROM P.

SUBTRACT A FROM C GIVING P Q.

SUBTRACT A B FROM C GIVING P Q R.



# MULTIPLY EXAMPLES

MULTIPLY A BY P.

MULTIPLY A BY P Q R S.

MULTIPLY 10 BY P.

MULTIPLY A BY C GIVING P Q

MULTIPLY BASICPAY BY 2 GIVING DA

# DIVIDE EXAMPLES

DIVIDE A BY P

DIVIDE A BY P GIVING Q REMAINDER R

DIVIDE A BY 4 GIVING Q1 Q2  
REMAINDER R1.

DIVIDE P INTO A B C.

DIVIDE 4 INTO A GIVING Q1 REMAINDER R1

## COMPUTE

COMPUTE     P   Q   R   =   ( A + B - C \* 5 + D/E + K \*\* 2 )

COMPUTE     P   Q   R   =  
              ( ( A + B ) - ( C \* 5 ) + ( D / E ) + ( K \*\* 2 ) )

COMPUTE     P   Q   R   =   A + B / C - D

OPERATOR PRIORITIES: ( ) \*\* \* / + -

# ROUNDED option

- The following is an example using ROUNDED:

ADD A TO B GIVING C ROUNDED

A		B		C	
99V999	12.817	99V999	25.122	99V99	37.94

## ON SIZE ERROR

**ON SIZE ERROR OPTION CHECKS THE OVERFLOW CONDITION  
OF THE OUTPUT VARIABLES IN ARITHMETIC OPERATIONS**

**Assume    A   PIC 99   VALUE 88**

**B   PIC 99   VALUE 50**

**C   PIC 99   VALUE 12**

**ADD    A   B   GIVING   C   ON SIZE ERROR**

**DISPLAY   "C SIZE IS INSUFFICIENT".**

**Will display the message because C cannot hold the result 138**

# MOVE

- **MOVE COPIES THE CONTENTS OF A VARIABLE TO ONE OR MORE VARIABLES**
- **MOVE var/lit TO var1 var2 ... ..**
- **Two types of movements NUMERIC / ALPHANUMERIC**
- **DEPENDS ON THE DESTINATION TYPE**
- **IF DEST TYPE IS NUMERIC**  
**INTEGER DATA IS MOVED FROM RIGHT TO LEFT AND**  
**DECIMAL PORTION IS MOVED FROM LEFT TO RIGHT**
- **IF DEST TYPE IS ALPHANUMERIC**  
**DATA IS MOVED FROM LEFT TO RIGHT**

# Move examples

■ MOVE        A            TO    B        C        D        ...

■ MOVE        12.5        TO    B        C        D        ...

■ MOVE        ZERO        TO    B        C        D        ...

■ MOVE        'MAPLES'    TO    WS-NAME

■ MOVE        SPACES    TO    WS-NAME

# Edited Pictures.

- Edit items are used to convert data from Numeric Format To Numeric Edited format OR ALPHANUMERIC to EDITED format
- The purpose of editing is to insert characters like , \$ + - / blank and to replace the leading zeros by spaces
- Editing involves two variables numeric item and numeric edit item
- MOVE statement is used to copy data from numeric items to edit items



# EDITING

**Use move statement to transfer data to edit item.**

**According to the edit characters used values will be edited**

**Z . , \$ \* + - CR DB**

**ARE NUMERIC EDIT CHARACTERS**

**/ B 0**

**ARE ALPHANUMERIC EDIT CHARACTERS**

# EXAMPLES

	ORIGINAL	VALUE	EDITED PIC	DISPLAY EDITED
■	PIC 999999	123456	PIC 999,999	123,456
■	PIC 9(6)	000012	PIC 9(3),9(3)	000,012
■	PIC 9(6)	000012	PIC ZZZ,ZZZ	12
■	PIC 9(6)	000123	PIC *** , ***	***123
■	PIC 9(6)	001234	PIC *** , ***	**1,234
■	PIC 9(6)	120598	PIC 99/99/99	12/05/98
■	PIC X(6)	120598	PIC 99B99B99	12 05 98
■	PIC 9(6)	001234	PIC 990099	120034

■ PIC 999V99 12345      PIC 999.99      123.45

■ PIC 999V99 01234      PIC 999.9      012.3

■ PIC 999V99 56789      PIC 99.99      67.89

■ PIC 999      123      PIC 999.99      123.00

## **Sending**

## **Receiving**

<b>Picture</b>	<b>VALUE</b>	<b>Picture</b>	<b>DISPLAYED</b>
<b>PIC S9999</b>	<b>-0123</b>	<b>PIC -ZZZZ</b>	<b>- 123</b>
<b>PIC S9999</b>	<b>-0123</b>	<b>PIC ZZZZ-</b>	<b>123-</b>
<b>PIC S9999</b>	<b>+123</b>	<b>PIC -9999</b>	<b>0123</b>
<b>PIC S9(5)</b>	<b>+12345</b>	<b>PIC +9(5)</b>	<b>+12345</b>
<b>PIC S9(3)</b>	<b>-123</b>	<b>PIC +9(3)</b>	<b>-123</b>

<b>Sending Picture</b>	<b>Data</b>	<b>Receiving Picture</b>	<b>Result</b>
<b>PIC S9(4)</b>	<b>+1234</b>	<b>PIC 9(4)CR</b>	<b>1234</b>
<b>PIC S9(4)</b>	<b>-1234</b>	<b>PIC 9(4)CR</b>	<b>1234CR</b>
<b>PIC S9(4)</b>	<b>+1234</b>	<b>PIC 9(4)DB</b>	<b>1234</b>
<b>PIC S9(4)</b>	<b>-1234</b>	<b>PIC 9(4)DB</b>	<b>1234DB</b>
<b>PIC 9(4)</b>	<b>1234</b>	<b>PIC \$99999</b>	<b>\$01234</b>
<b>PIC 9(4)</b>	<b>0000</b>	<b>PIC \$ZZZZZ</b>	<b>\$</b>

Sending		Receiving	
Picture	Data	Picture	Result
PIC 9(4)	1234	PIC \$\$,\$\$9.99	\$1234.00
PIC 9(4)	1234	PIC \$\$,\$\$9.00	\$1,234.00
PIC 9(5)	12345	PIC \$\$,\$\$9	\$2,345
PIC S9(4)	- 0012	PIC ++++9	-12
PIC S9(4)	+0012	PIC ++++9	+12
PIC S9(4)	- 0080	PIC - - - - 9	-80
PIC S9(5)	+12345	PIC - - - - 9	+2345

<b>Sending Picture</b>	<b>Data</b>	<b>Receiving Picture</b>	<b>Result</b>
<b>PIC 9(6)</b>	<b>001234</b>	<b>PIC *****9</b>	<b>**1234</b>
<b>PIC 9(6)</b>	<b>001234</b>	<b>PIC ***,**9</b>	<b>**1,234</b>
<b>PIC 9(6)</b>	<b>000000</b>	<b>PIC ***,***</b>	<b>*****</b>
<b>PIC 9(6)</b>	<b>000000</b>	<b>PIC ***,**9</b>	<b>*****0</b>