

Ruoyu(Rory) Zhuang

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|-------------------|---|-----------------------|
| Education | Master of Engineering in Electrical Engineering | 08/2016-12/2018 |
| | <i>University of Houston, Houston, TX</i> | GPA: 3.79/4.00 |
| | Bachelor of Science in Electrical Engineering | 07/2012-11/2015 |
| | Minor in Computer Science | GPA: 3.35/4.00 |
| | <i>Rose-Hulman Institute of Technology, Terre Haute, IN</i> | |
| Skills | Java, C++, C, SQL, Swift, Python, AWS, Medical device regulation JavaScript, PCB design, Embedded system, Project management | |
| Experience | <u>Software Developer/Project Coordinator, Endothelix, Inc.</u> | 02/2017-1/2018 |
| | ◦ Medical instrument development, Android development, research | |
| | ◦ Collected data on Chinese subjects to compare with data from the U.S. | |
| | ◦ Worked with oversea partners to facilitate design and production | |
| | <u>Data Analyst/IT, Measurement and Evaluation Center UH</u> | 12/2016-12/2018 |
| | ◦ Website (ASP.NET), SQL Server maintenance and development | |
| | ◦ Testing and evaluation data analysis. On-Call IT support | |
| | <u>Oscilloscope Design, Texas Instruments Senior Design Project</u> | 09/2014-05/2015 |
| | ◦ Integrated PCB, analog front end, embedded system and software design | |
| Projects | <u>Claystone MERN Stack Application</u> | |
| | Used MERN stack to implement and deploy a real estate company web app with maintenance request submit, and email functions | |
| | Manager can login to manage requests | |
| | <u>VENDYS Vascular Function Testing Simulator</u> | |
| | Used JavaFX to implement a graphic medical device simulator to help fine-tuning the algorithm | |
| | <u>Dynamic Streamline Visualization</u> | |
| | Implement dynamic flow and streamline visualization with C++ | |
| | <u>Robot Arm Object Relocation</u> | |
| | Used OWI robot arm and a camera to track and relocate objects | |
| | <u>Temperature Sensor and Stepper Motor</u> | |
| | Used a PIC16F887 microcontroller and I2C bus with sensors and display | |
| | <u>Flea Market App on iOS Platform</u> | |
| | Used Swift and Firebase to create an information exchange app | |
| | <u>FPGA Game Development</u> | |
| | Used Verilog to develop a bit calculation game with Altera DE2-115 board | |