

ROSA FLORES

Software Engineer

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SUMMARY

A software engineer with a background in Social Work, which has fostered a passion for empowering and advocating for others. This passion has led to an enhancement of skills in client relations, as well as excellent time management skills to work productively and efficiently towards company goals. Driven to transform lives through the use of technology by building accessible and innovative products that aim to reinvent digital experiences for both employees and customers.

SKILLS

Languages and Frameworks – JavaScript | HTML | CSS | Express (Node.js)

Management and Deployment – GitHub | Git | Heroku

Databases – MongoDB

PROJECTS

Bob's Burgers Memory Game | [View here](#)

Mar 2022

- Built a card matching memory game themed around the television show, *Bob's Burgers*, in which the player must match all cards on the screen before the countdown timer reaches zero
- Utilized HTML, CSS, and vanilla JavaScript to develop a visually appealing and functional browser-based game for both desktop and mobile platforms
- Wireframed and planned UI design of application using Whimsical
- Leveraged Git for version control with frequent commits until deployment

Landing Page | [View here](#)

Nov 2021

- Created a static landing page to refine HTML and CSS skills
- Applied CSS Flexbox concepts to the design of the page, ensuring to arrange content in a way that would be visually appealing to audiences
- Utilized Git to frequently push work to a remote repository

PROFESSIONAL EXPERIENCE

Social Worker | *London Borough of Sutton*

Aug 2020 - Nov 2021

- Managed an average caseload of 12 individuals under the age of 18, and performed bi-monthly visits with children and their families to monitor their safety and overall well-being
- Prepared 20+ page assessments for each individual to assess risk factors in the family home, which led to creating and implementing support plans for each family to follow, achieving a 75% success rate within 12 weeks of intervention
- Collaborated with different professionals and organizations to arrange the type of support families would be receiving, and requested weekly updates from professional network to gauge families' progress
- Oversaw an average of 6 monthly review meetings, with both the families and professional network in attendance, to review support plans and assess the need for further intervention

Youth Support Partner | *San Diego Youth Services*

Jun 2018 - Aug 2019

- Managed the drop-in center to ensure a safe, confidential, and welcoming environment for LGBTQ+ youth between the ages of 12 -21
- Facilitated 2 outreach presentations per month to increase program utilization and reduce community stigma for the LGBTQ+ community and those with mental health needs, leading to a 20% increase in volunteer engagement
- Evaluated an average of 3 youth per month during intake at the drop-in center to implement further comprehensive safety plans in order to promote their physical safety and mental well-being

EDUCATION

Software Engineering Immersive | *General Assembly* | Remote

Graduating May 2022

Master of Social Work | *Kingston University* | London, UK

Dec 2020

Bachelor of Arts in Sociology | *San Diego State University* | San Diego, CA

May 2018

ADDITIONAL COURSES

Web Development Foundations | *The Odin Project*

Feb 2022

AWARDS

Adobe Digital Academy Scholar | *General Assembly*

Mar 2022 - May 2022