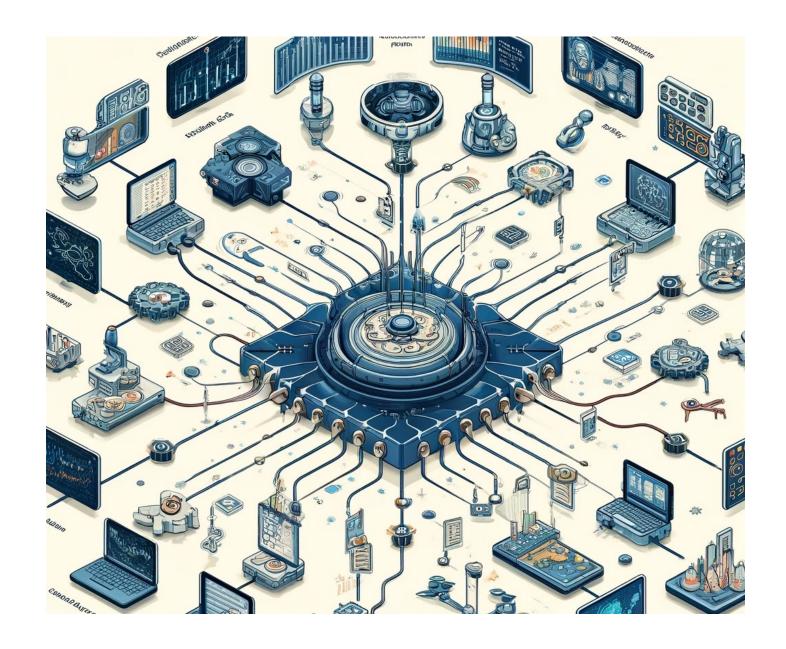
Exploring Scientific Workflows with CWL and dispel4py

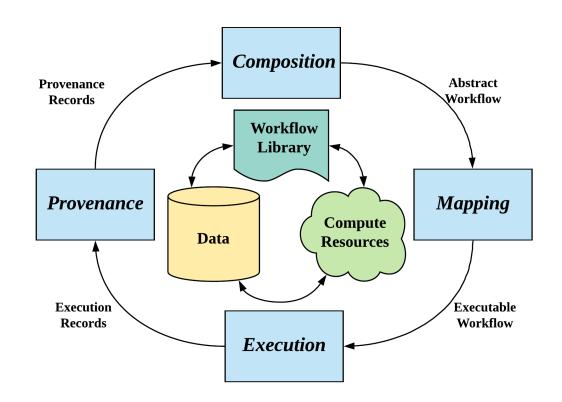
Module 4

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- University of St Andrews
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Module 4 – dispel4py latest research updates

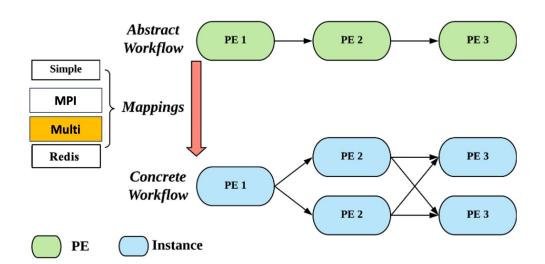
- 1. Recap
- 2. Laminar
- 3. dispel4py Scheduling Strategies



Recap



dispel4py is parallel stream-based dataflow library



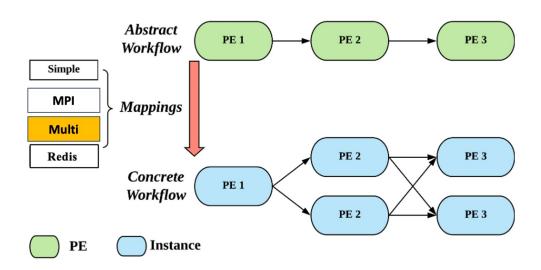
```
class NumberProducer(ProducerPE):
    def __init__(self):
        ProducerPE.__init__(self)
    def __process(self):
        # Generate a random number
        result= random.randint(1, 1000)
        # Return the number as the output
        return result
```

NumberProducer stateless PE

Recap



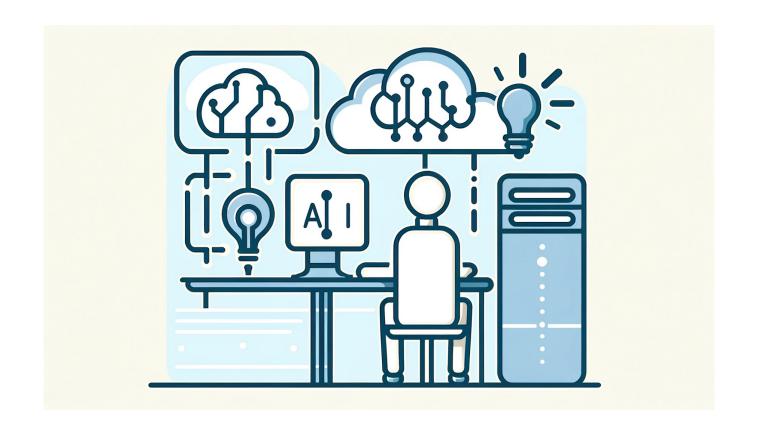
dispel4py is parallel stream-based dataflow library



```
class CountWords(GenericPE):
   def __init__(self):
       from collections import defaultdict
       GenericPE.__init__(self)
       #Add an input port named "input", from which
       #it will receive tuples with shape (word, 1)
       #Data is group-by (MapReduce)
       #the first element (index 0) of the tuples
       self._add_input("input", grouping=[0])
       #Add an output port named "output"
       self._add_output("output")
        #Initialize a stateful variable
        #to store word counts
       self.count = defaultdict(int)
   def _process(self, inputs):
        import os
       #Extract word and count from the input
       word, count = inputs['input']
       # Update the count for the word
       self.count[word] += count
```

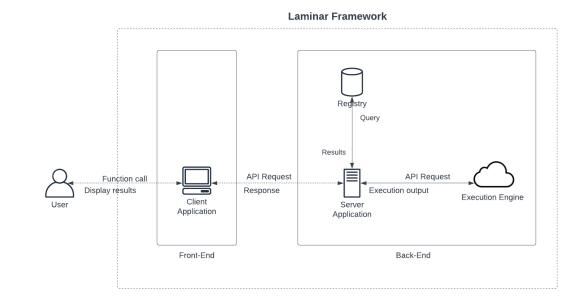
CountWords stateful PE

2. Laminar: Serverless Stream-based Framework with Deep Learning features



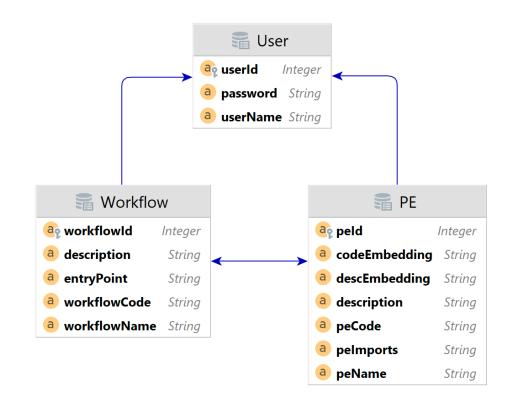


- Laminar serverless framework for stream-based framework based on dispel4py
- It manages streaming data, data-pipelines
- Accommodates stateless and stateful computations
- Deep Learning Features
- Four main components
 - Registry: Stores users, PEs and workflow information
 - Server: Coordinates system functionality
 - Execution Engine: Serverless workflow execution
 - Client: Interacts with server and users requests





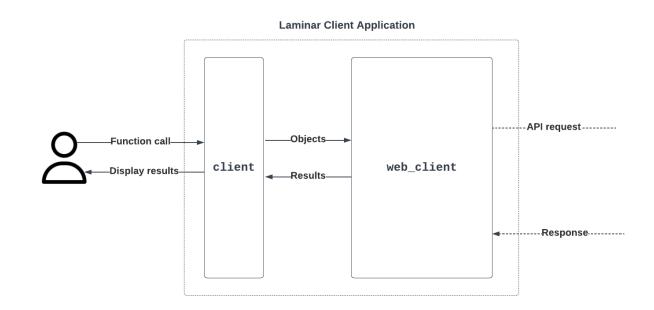
- Registry deep learning models
- *UniXcoder-code-search* description embeddings
- -PE descEmbeddings
- ReACC-py-retriever code embeddings
- -PE codeEmbeddings
- CodeT5-base-multi-sum
 - automatic PE descriptions
 - only if users do not provide them





- Client Functions calls:

- Register Users, PE, workflows (app)
- Login Users
- Get PEs and workflows
- Describe PEs and workflows
- List PEs of a workflow
- Remove PEs and workflows
- Get everything from the registry
- Execute workflows or PEs
- Search PEs and Workflows:
 - Text-based Search
 - Semantic Code Search for PEs
 - Automatic Code Completion





Text-based Search

client.search_Registry("prime", "workflow")



Searched for "prime"

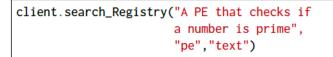
REGISTRY

Result 1: ID: 2

Workflow Name: isPrime

Description: Workflow that prints random prime numbers

Semantic PE Code Search





Searched	for "A PE that check i	a number is prime"	
peId	peName	description	similarity
3	IsPrime	check if the input is a prime or not	0.796563
17	TestProducer	This PE produces a range of numbers	0.502303
10	InternalExtinction	function to calculate internal extinction from	0.216504
19	TestDelayOneInOneOut	This method is called by the PE base class to	0.213435
18	TestOneInOneOut	This PE copies the input to an output	0.186635

Automatic Code Completion



Searched	for "random.randint	(1, 1000)"	
peId	peName	description	similarity
4	NumberProducer	This function is called to generate a random s	0.752691
5	PrintPrime	Process the sequence of words in the sequence	0.671739
22	TestMultiProducer	Process the sequence of sequence sequence sequ	0.635483
3	IsPrime	check if the input is a prime or not	0.619670
17	TestProducer	This PE produces a range of numbers	0.552182



Semantic Code Search Evaluation

	Zero-shot Code Search		
Model	CosQA	CSN	
	MRR		
unixcoder-base	43.1	44.7	
unixcoder-code-search	58.8	72.2	

Text-2-code evaluations

Mean Reciprocal Rank (MRR) metric: how quickly the system finds the most relevant result on average

Code Completion Evaluation

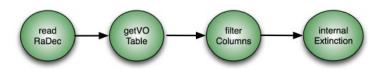
Model	MAP@100	Precision at 1
CodeBERT	1.47	4.75
GraphCodeBERT	5.31	15.68
ReACC-retriever-py	9.60	27.04
thenlper/gte-large	1.9	7
BAAI/bge-large-en	8.17	20
unixcoder-clone-detection	10.4	17
unixcoder-code-search	8.53	22.84

Zero-shot clone detection evaluation

Assessing a models' ability to retrieve similar code segments from a dataset using partial queries:

- MAP@100 Mean Average Precision at 100):
- ** Average precision of the top 100 retrieved items for each query
- Precision at 1:
- ** Accuracy in retrieving the most relevant item as the top recommendation





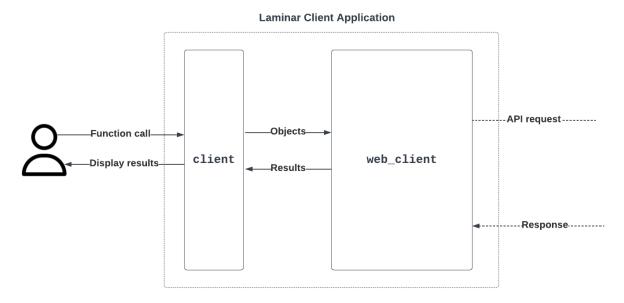
Streaming workflow for calculating the internal extinction of galaxies

```
graph.connect(read, 'output', votab, 'input')
graph.connect(votab, 'output', filt, 'input')
graph.connect(filt, 'output', intext, 'input')
```

```
client.register_Workflow(
   graph,
   "Astrophysics",
   "A workflow to compute the
   internal extinction of galaxies")
```

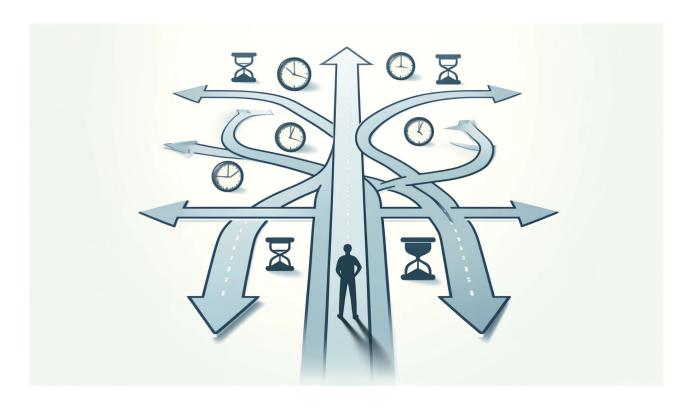
```
workflow = client.get_Workflow("Astrophysics")
```

```
client.run(workflow,
  input=[{"input":"resources/coordinates.txt"}],
  process=REDIS,
  args={'num':10}
  resources=True)
```



New: Currently – applying semantic facilities to workflows and improving Laminar end-points

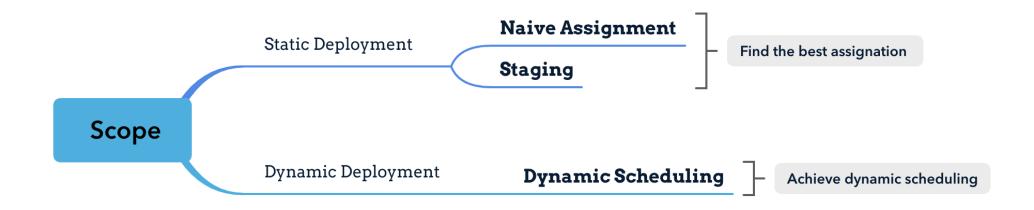
3. dispel4py Scheduling Strategies



Maximize the performance of dispel4py



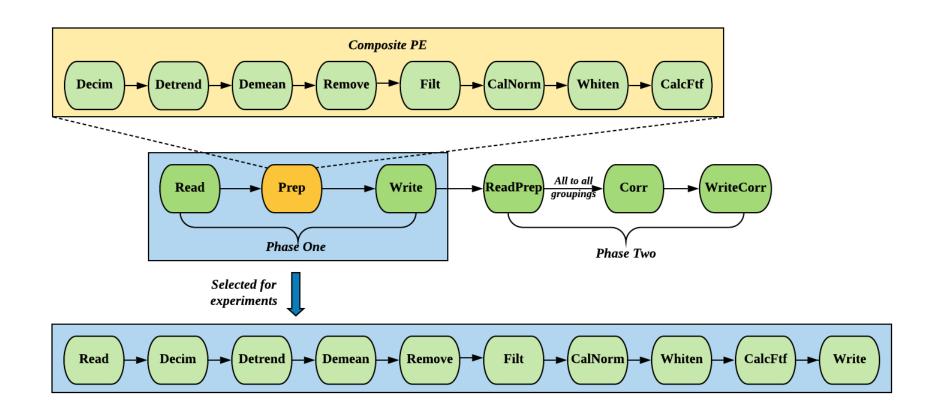
Scheduling strategies that automatically adapt to workflows features



Uses Cases: Seismology Cross-correlation



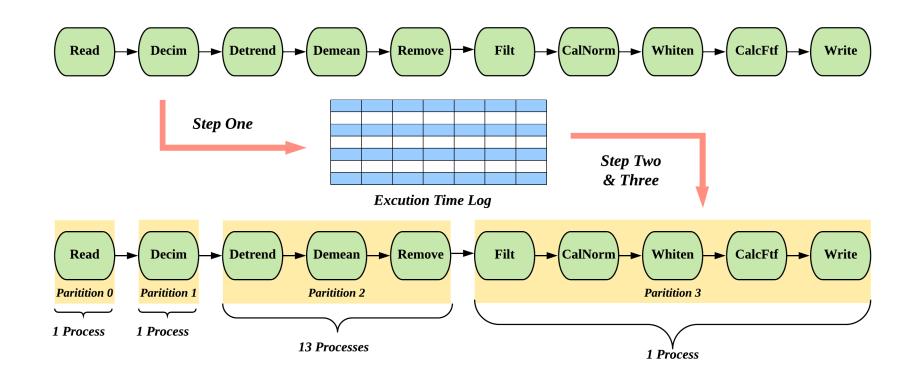
Assess the risk volcanic eruptions and earthquakes



Naïve Assignment Algorithm

dispel

- Identifying the suitable number of partitions
- Appropriate number of processes to assign to each partition
- Based on result of previous executions logs



Naïve Assignment Algorithm



```
Algorithm 1: Assigning Partition

1: Require: Workflow consisting of N PEs (PE<sub>0</sub>, PE<sub>1</sub> ... PE<sub>N-1</sub>)

2: Require Execution time of each PE as E(PE<sub>i</sub>)

3: Require: Communication time between adjacent PEs as C(PE<sub>i</sub>, PE<sub>i+1</sub>)
```

```
4: for i = 0 to i = N-2 do
5: if i = 0 then
```

6: PE_i is assigned to single partition

7: **else** 8: **if** 6

```
if C(PE_i, PE_{i+1}) > MIN(E(PE_i), E(PE_{i+1})) then
```

9: PE_i and PE_{i+1} are assigned to the same partition or PE_{i+1} is added into the existing partition which PE_i is in

10: **end if** 11: **end if**

12: end for

Algorithm 2: Assigning Process

```
1: Require: Workflow consisting of M PARTs (PART_0, PART_1 ... PART_{M-1}) or including N PEs (PE_0, PE_1 ... PE_{N-1})
```

- 2: Require: Total number of processes TotalNumProcess
- 3: **Require:** Execution time of each PE as $E(PE_i)$
- 4: **Define:** Execution time of each partition as $E(PART_i)$
- 5: **Define:** Number of processes for each partition $NumProcess(PART_i)$
- 6: **Define:** Total execution time E(TOTAL)
- 7: **for** i = 1 **to** i = N-1 **do**

```
8: E(TOTAL) = E(TOTAL) + E(PE_i)
```

9: end for

```
10: for i = 0 to i = M-1 do
```

11: **if** i = 0 **then**

12: $NumProcess(PART_i) = 1$

13: **else**

14: **for** PE in $PART_i$ **do**

15: $E(PART_i) = E(PART_i) + E(PE)$

16: **end fo**

17: $NumProcess(PART_i) = (TotalNumProcess - 1) \times \frac{E(PART_i)}{E(TOTAL)}$

18: **end if**

19: **end for**

Identifying the suitable number of partitions (Naïve 1)

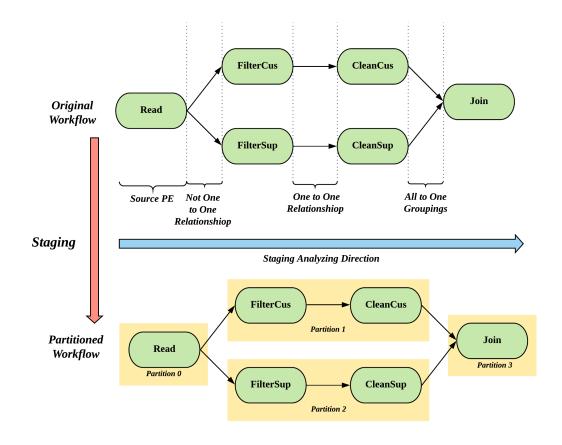


Calculating number of processes (Naïve 2) to assign to each partition calculated in Naïve 1

Staging Algorithm

- Allocates PEs into the same partition to reduce the communication cost
- Group in the same partition PEs that do not shuffle data





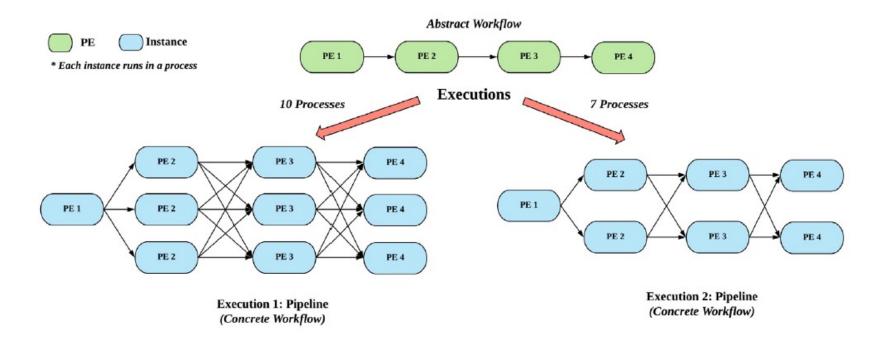
Partitions containing as many neighbouring (in the lineage graph) PEs without shuffles – Inspired by Apache Spark

Dynamic Deployment Techniques



- Motivation: Stream-based Scientific workflows are essential
- Challenge: Frameworks have limitations many use static deployment
- Aim Dynamic deployment
- How from static to dynamic deployment, autoscaling techniques
- Two new heuristic on top of dispel4py

Static Deployment Techniques

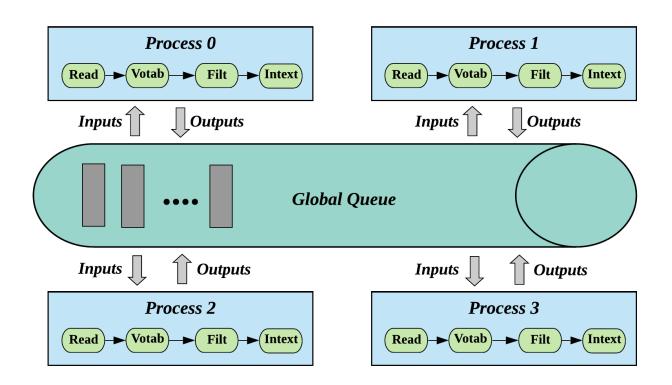


dispel4py's static (original) deployment

Dynamic Scheduling Algorithm

dispel

- Dynamic multi mapping using multiprocessing library
- Store all PE into a queue
- Available processes take a PE from the queue
- Return results to the queue and wait for next execution



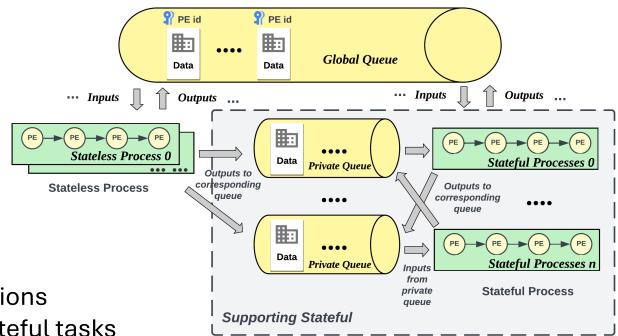
Limitations:

- It does not work with groupings stateful PEs.
- Only for shared-memory platforms

New Redis Mappings

dispel

- Redis
 - Effective data management
 - Redis stream supports real-time sequence
- Dynamic Redis mapping
 - Similar to multi dynamic mapping
 - Replace global queue with Redis Stream
- Hybrid Redis mapping
 - Address the requirements of stateful applications
 - Integrate private queue and processes for stateful tasks



Hybrid Redis Mapping

Dynamic Deployment Techniques



- Auto-scaling optimization address the efficient allocation of resourcse
- Works with both MULTI and REDIS mappings
- When to scale (Monitoring framework)
 - MULTI mapping: Monitoring the queue states and compare with the threshold.
 - REDIS mapping: Monitoring the idle time for active processes and compare with the threshold
- How to scale (scaling strategy)
 - Naïve incremental strategy: incrementing the active size by 1 or -1.

Avaliable for other processing activities Idle Processes Activate Activate Activate Activate Activate Deactivate PE id Data Global Queue Outputs ... Active Processes Activate

Summary

dyn_multi: dynamic Multiprocessing mapping

dyn_auto_multi: dynamic auto-scaling Multiprocessing mapping

dyn_redis: dynamic Redis mapping

dyn_auto_redis : dynamic auto-scaling Redis mapping

hybrid_redis: hybrid Redis mapping

Dynamic Deployment Techniques



https://github.com/StreamingFlow/d4py_workflows/tree/main/seismic_preparation

