**Filename: MoveInfo**

number\_of\_frames

dimX dimY

number\_of\_boards

points[0].x points[0].y ... points[3].x points[3].y

frame[0] frame[1] frame[2] frame[3]

number\_of\_movements

start end

**Filename: Boards**

number\_of\_frames

number\_of\_boards

for\_frames

for\_boards

points[0].x points[0].y ... points[3].x points[3].y