TRANSCRIPT OF GRADES

SUBJECT CODE	GRADES	UNITS	SUBJECT DESCRIPTION
2014 - 2015 1st Semester			
1ENGLISH		3.00	READING AND WRITING
2COLALG		3.00	COLLEGE ALGEBRA
3FILKOM		3.00	KOMUNIKASYON SA AKADEMIKONG FILIPINO
4HISGOV		3.00	PHILIPPINE HISTORY AND GOVERNMENT
6COMPRO1L		3.00	COMPUTER PROGRAMMING 1
6PETHICS		3.00	PROFESSIONAL ETHICS
7SELFTEST		2.00	PE 1: SELF-TESTING ACTIVITIES
CLE1		3.00	SOWING SEEDS OF FAITH
CWTS1		3.00	CIVIC WELFARE TRAINING SERVICES 1
2014 - 2015 2nd Semester			
1SPEECH		3.00	SPEECH AND ORAL COMMUNICATION
2PLATRI		3.00	PLANE TRIGONOMETRY
3FILBAS		3.00	PAGBASA AT PAGSULAT TUNGO SA PANANALIKSIK
4GENPSY		3.00	GENERAL PSYCHOLOGY
6COMPRO2L		3.00	COMPUTER PROGRAMMING 2
6COMTECH		3.00	INTRODUCTION TO COMPUTER HARDWARE AND SOFTWARE TECHNOLOGY
6PWDESIGN		3.00	PRINCIPLES OF WEB DESIGN
7RHYTHMIC		2.00	PE 2: FUNDAMENTALS OF RHYTHMIC ACTIVITIES
CLE2		3.00	STEP TO CONVERSION
CWTS2(B)		3.00	CIVIC WELFARE TRAINING SERVICES 2
2015 - 2016 1st Semester			
1LIT1		3.00	LITERATURE OF THE PHILIPPINES
4GENSOC		3.00	GENERAL SOCIOLOGY
6DBASEL		3.00	DATABASE MANAGEMENT SYSTEMS
6DISCRETE		3.00	DISCRETE STRUCTURES
6QUALICON		3.00	QUALITY CONSCIOUSNESS, HABITS AND PROCESSES
6WEBSERVER		3.00	WEB SERVER AND CLOUD TECHNOLOGIES
6WEBTECH1		3.00	WEB TECHNOLOGIES 1
7GAMES		2.00	PE 3: FUNDAMENTALS OF GAMES AND SPORTS
CLE3		3.00	SET TO UPHOLD THE CHURCH'S CONVICTION
2015 - 2016 2nd Semester			
2PROSTA		3.00	PROBABILITY AND STATISTICS
4LOGIC		3.00	LOGIC
6MOGDEV		3.00	MOBILE GAME DEVELOPMENT
6NETFUN		3.00	INTRODUCTION TO NETWORKS
6SAD		3.00	SYSTEMS ANALYSIS AND DESIGN
6WEBTECH2		3.00	DYNAMIC WEB APPLICATIONS
7TEAM		2.00	PE 4: TEAM SPORTS
CLE4		3.00	SEND TO BE EVANGELIZERS
2016 - 2017 1st Semester			
6ADCONPUB		3.00	ADVERTISING CONCEPTS AND DESKTOP PUBLISHING
6BASICPHOTO		3.00	BASIC PHOTOGRAPHY (WITH LABORATORY)
6SOFTENG		3.00	SOFTWARE ENGINEERING PRINCIPLES
6TECHCOM		3.00	TECHNICAL COMMUNICATIONS IN THE DISCIPLINE
6WEBDTOOLS		3.00	WEB DEVELOPMENT TOOLS
6WEBOPT		3.00	WEB SECURITY, SEARCH ENGINE OPTIMIZATION AND SOCIAL MEDIA OPTIMIZATION
6WEBTECH3		3.00	ADVANCED DYNAMIC WEB APPLICATIONS
PERDEV		3.00	PERSONALITY DEVELOPMENT
XNONACC		3.00	ACCOUNTING FOR NON-ACCOUNTANTS