Ethan Schreiber and Rosa Vitiello – Profiling Data

OS: Red Hat Enterprise Linux Workstation release 7.7 (Maipo)

Model: Intel(R) Core(TM) i7-6700 CPU @ 3.4GHz

gcc version: 9.1.0

Benchmark	Time	Instructions	Rel to Start	Rel to Prev	Change
Sandmark Adventure Midmark	75.685s 27.07s 3.05s	- - 28.79 billion	1 1 1	- - -	None
Sandmark	53.81s	-	0.710	0.710	Compiled with -O1 and linked against -lcii40-O1
Adventure	19.42s	-	0.717	0.717	
Midmark	2.18s	23.75 billion	0.715	0.715	
Sandmark	53.87s	-	0.712	1.001	Compiled with -O2 and linked against -lcii40-O2
Adventure	18.13s	-	0.669	0.934	
Midmark	2.05s	23.35 billion	0.672	0.940	
Sandmark	43.88s	-	0.580	0.815	Remove function calls: static inline all functions with optimization
Adventure	15.63s	-	0.577	0.862	
Midmark	1.78s	20.42 billion	0.584	0.868	
Sandmark	23.68s	-	0.313	0.540	Ran kcachegrind, found that Bitpack_getu taking the most time.
Adventure	7.75s	-	0.286	0.496	
Midmark	0.96s	8.1 billion	0.315	0.539	
					Static inline bitpack function (remove library and use solutions implementation of bitpack)
Sandmark	8.09s	-	0.106	0.342	Ran kcachegrind, found that Seq stuff was taking the most time.
Adventure	2.42s	-	0.089	0.312	
Midmark	0.32s	4.2 billion	0.105	0.333	
					Used dynamic C array instead of Sequence for main memory.
Sandmark Adventure Midmark	7.81s 2.37s 0.31s	- 4.1 billion	0.103 0.088 0.102	0.965 0.979 0.969	Continued pointer chasing improvements by changing pointer register array to a standard global C array of size 8