Multiple coordinated views of massive geo data using tree maps and choropleth maps

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Abstract

Numerous visualization techniques exist for data-driven decision support systems. Two of which, namely tree maps and choropleth maps are especially useful when dealing with hierarchical and geographical data respectively. While a choropleth map is an sensible choice for geographical data, there is no obvious mapping of arbitrary hierarchical data. On the other hand, tree maps allow to visualize arbitrary, hierarchical and multidimensional data using nested rectangles. Although a tree map looks similar to a geographical map, the result may not be as intuitive and comprehensible. There is no predefined layouting for arbitrary data, let alone no well known layouting that everybody feels comfortable with. In this thesis, we propose and evaluate a coordinated multiple view to combine advantages of both visualizations. In one view, the user gets an easy access with a familiar geographical map, while in the other view the same data is displayed in a tree map.

Should we mention the combination of multiple data sets here?

1 Introduction

The human brain processes visual information better than it processes text. As a result, the most tangible data analyses usually come with some sort of data visualization. Data visualizations on a computer allow for user interactions and different levels of granularity according to the customer demands, which provides a great user experience. There are a multitude of different techniques. Coordinated multiple views take data visualizations to the next level by exploiting the respective advantages of the used visualizations as much as possible. This combination may yield a greater value to the user, but it is unclear what kind visualization techniques work best together and for which kind of data. How a user interact with coordinated multiple views and how it differs from the use of single visualizations is another question worth to investigate. In this thesis, we consider the question how a combination of a geographical visualization with

a hierarchical visualization performs, for what kind of data this combination is suitable and what interaction patterns apply.

> Establish the niche, why is there further research on your topic?

> Introduce the current research, what's the hypothesis, the research question?

1.1 Motivation

We create data visualizations of multi-dimensional, hierarchical and geographical data. Namely, we develop RUNDFUNK MITBESTIMMEN which is an application for German citizen to publish which public broadcasts should benefit from their broadcasting fees. The output of this application is a public user ranking and it can be used by broadcasting corporations to evaluate their program. Data visualizations guide media researchers, journalists and the general audience to draw conclusions. In this particular use case, the selection and interaction with the data may happen geographically, but the desired visualization could show e.g. changes over time or relationships within the data.

To explain this a little deeper: Public broadcasting in Germany is organized federally, a German home belongs to the jurisdiction of a public broadcasting corporation. But the produced content can be used all German citizen and it is even required to be free and available to everyone. So this means that e.g. a media researcher might want to select all users from within a certain region, but is actually interested into relationships of broadcasts that are preferred by people from that area.

So the interaction and selection of data should happen in another view than the actual data visualization. Since we deal with geographical data, we use geometry on a map for selection and interaction. For the visualization, we use a different technique, e.g. a tree map if we deal with hierarchical data.

> More scenarios here

1.2 Problem statement

2.5D tree maps visualize hierarchical data on a two dimensional canvas and are particularly suitable if the proportions of the data should be emphasized. When dealing with both multidimensional and geographical data, problems arise when other features than geographical features are used for the layouting of the 2.5D tree map. As the order and placement of items depend on their specific values and hierarchy, items that should belong together according to their geographic circumstances may be scattered across the 2.5D tree map. This obstructs the comprehensibility of map and makes it especially difficult to select geographical units of items.

1.3 Research questions

When dealing with multi-dimensional data, is it helpful to have multiple views for these dimensions? What are best practices for the implementation of coor-

dinated multiple views? Is it great user experience to have one view for interaction and another view for the data visualization to create insights? Do people prefer one view for the interaction, e.g. the geographical dimension, or do they use all views for interaction and visualization alternately?

1.3.1 Hypotheses

Linkage and coupling of coordinated multiple views can be enabled through visualizations, navigations and interaction techniques. The exploration and analysis of multi-dimensional and geographical data can be supported with these coordinated multiple views.

1.4 Objectives

No section without text

Basic coordinated multiple view The existing VISUAL ANALYTICS PLATFORM is supplemented with a basic coordinated multiple view system. Modules, interfaces and functionalities of the coordinated multiple view system are designed, coordinated and prototypically implemented. In particular, a method for arranging multiple coordinated multiple view widgets in a coordinated multiple view layout and storing coordinated multiple view layouts is developed.

Interaction with the coordinated multiple view We develop coupling mechanisms and interaction mechanisms between 2D maps (for map-based representation) and 2.5D tree maps (for abstract information representation). The functionality includes zoom per object or selection with a bounding box. This creates a powerful selection mechanism, which can be used to select the data from the map-based representation in the 2.5D tree map.

Demonstration and evaluation Coordinated multiple view layouts and suitable views are implemented and tested for the selected test data. Based on the test data sets, the coordinated multiple view implementation is examined and evaluated for design criteria[18], general usability aspects[14] and usage for typical visual analytics tasks.

How elaborate is it to conduct a study for the usability of the coordinated multiple view? Who has done that before?

1.5 Methodological approach

A literature research is used to gather knowledge about the state of the art with respect to coordinated multiple views. Existing concepts and implementations available on the internet are examined and reused if possible. Interviews of people from the target group are conducted and the define the requirements for the application. A minimal viable product is developed to further validate the

user requirements. Also, common user behaviour is observed during user tests. The prototype is continuously developed to allow for further experimentation.

Scenarios While implementing more features, we have two scenarios with different kind of data and different user requirements:

- In our work on the project RUNDFUNK MITBESTIMMEN we design and prototype visualizations for media researchers. We fully control the database and the database schema as well as on the user facing application on top of it. User requirements are tied to journalists, media researchers, broadcasting corporations. The data has geographical, hierarchical, temporal and correlated characteristics.

- The VISUAL ANALYTICS PLATFORM for administrative data is used as a more general purpose application. There is no single database schema but combatibility with many sources or services. User requirements are potentially unknown and part of the resarch. The usage focuses especially on geographical and hierarchical data.

For the scope of this master thesis we therefore compare implemented visualization and views. How do both approaches differ in development speed, value for the customer? What considerations need to be done regarding the database schema?

What is the area(s) of research, in which this thesis can be placed into?

2   Structure of the work

In section 3 we will give an overview on coordinated multiple views and focus on visual analytics as well as massive, geographical data. Existing concepts and implementations of coordinated multiple views are examined and summarized in an overview.

3 State of the art

Data visualizations are a key part in data-driven decision support systems[9][13]. Few [5] mentions sense-making (also called data analysis) and communication as some of the most important purposes of data visualization. Statistical information is abstract and in data visualization "we must find a way to give form to that which has none."[5]

Visualizations are an obvious choice for managers who demand a quick overview on performance data. In fact Kusinitz [8] explains that the human brain processes visual information 60,000 times faster than text and visual content makes up even 93% of all human communication. Data visualizations are essential here, as managers often do not have the resources to do an in depth analysis with the numbers only. We can expect to see these technologies more in more in business applications. McAfee and Brynjolfsson [12] from the MIT Center of Digital Business showed that organizations driven most by data-based decision making had 4% higher productivity rates and 6% higher profits. However, little research has been done regarding the performance of coordinated multiple views in the field of decision making. There might be a great potential. Back in 1997 Mayer [11] conducted eight studies to compare the effect of using multimedia on university students. The studies showed that when using combined visual and verbal explanations the generation of creative problem solutions increased by an average of more than 50%.

So the application of combined data visualization techniques in decision making seems to be a promising strategy. Nevertheless is is unclear, which visualization techniques are the most suitable to be used in combination. If we know what kind of data we are dealing with, what are the best suited visualization techniques? Let's say we have multidimensional data, is there an order in how people access these multiple dimensions? How do these visualizations perform and what are best practices to be considered for their implementation?

3.1 Data related challenges

> Add independent section and explain tasks like data cleansing or data reliability regarding different sources here

3.2 Visualization of hierarchical data

Due to the hierarchical nature of the of our use cases, we focus on the visualization of hierarchical and geographical data The visualization of hierarchical data has a long tradition. The traditional representation of a tree is a rooted, directed graph with the root node at the top. An everyday use case is a directory tree example of a file system, e.g. in file browsers or command line utilities like `tree` in UNIX. As Shneiderman [15] mentions, this visualization becomes increasingly large when displaying more than one node and soon exceeds the entire screen size. Johnson and Shneiderman [7] proposes the tree map visual-

ization technique, in which each node is a rectangle whose area is proportional to some attribute, thus making 100% use of the available screen size. As we can see in figure 1 large boxes are labeled with generic tems like "cars" and "medicaments" and include smaller boxes with more specific meanings. We apply the same rules to ordinary maps. The world can be divided into continents, which can be divided into countries, which can be divided into provinces and so on. The difference is that there is no predefined algorithm for layouting, which brings up one of the major disadvantages of tree maps: As the order of placement depends on the respective features of the nodes, small changes in the input data can lead to a large change in the layout of the resulting tree map.
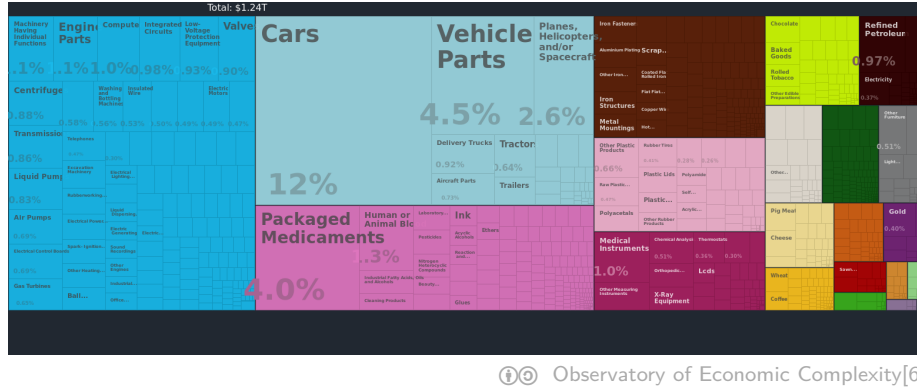
Figure 1: German exports visualized as a tree map

3.2.1 3D tree maps and 2.5D tree maps

In 2004, Bladh, Carr, and Scholl [1] transfer the concept of tree maps from two dimensional into three dimensional space. The introduce StepTree, which is a three dimensional tree map to display a directory layout. It "differs from Treemap in that it employs three dimensions by stacking each subdirectory on top of its parent directory."[1] 3D tree maps are superior to 2D tree maps for tasks with a pronounced topological challenge. User perform significantly better in interpreting the hierarchical structure. However, 3D visualizations also introduce some disadvantages as superimposition of objects and a complex view point navigation.

Limberger et al. [10] introduce the concept of a 2.5D tree map which is a constrained 3D tree map. A 2.5D tree map has all items attached to the ground. For the rest of this thesis, we will refer to this type of tree map. We can see an example of a 2.5D tree map in figure 2

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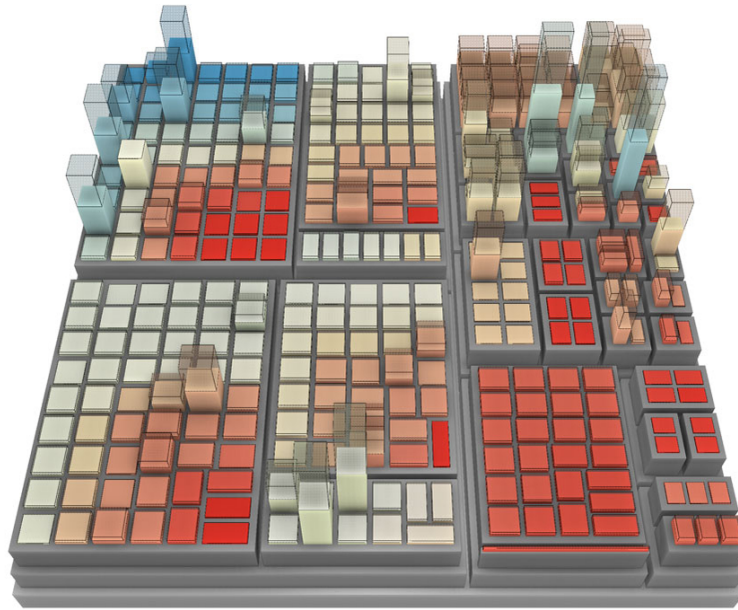
Figure 2: Example of a 2.5D tree map

3.3   Choropleth map

A choropleth map is a thematic map in which areas are shaded or patterned in proportion to the measurement of the statistical variable being displayed on the map. A popular use case is the display of population density or per-capita income. We can see an example of a choropleth map in figure 3. Choropleth maps are extremely popular and so the audience is likely to understand them. They are very helpful when data is attached to enumeration unites like counties, provinces and countries.

How do tree maps relate to geographical data?

3.4   Coordinated multiple views

According to Roberts [14] coordinated multiple views is just "a specific exploratory visualization technique that enables users to explore their data". Coordinated multiple views are characterized by the fact, that they show multiple views side-by-side. Most multiple coordinated views also provide some kind of brushing technique. "The technique of brushing is the principle approach, where elements are selected (and highlighted) in one display, concurrently the same information in any other linked display is also highlighted."[14] We can see an example in figure 4. It displays an on-time performance of airlines, visual-
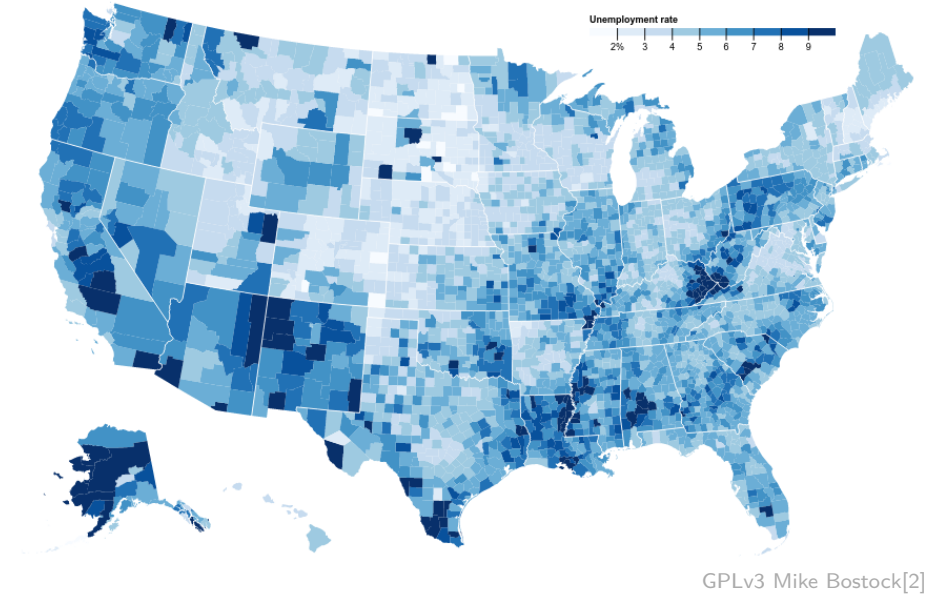
Figure 3: Unemployment rate in the USA

ized with the "Crossfilter" javascript library. The user can set the borders of an interval with the mouse in each of the views. The visualization takes the most recent 80 flights from the database that match all given filters. All visualizations are then updated in real time. As we can see in the example in figure 4 there seems to be a correlation of a long delay with a later time of the day.

4 Concept

Since we deal with real world problems, we aim to evaluate the developed tools on real users and existing data.

4.1 Data sets

For our uses cases, we have two different data sets: One data set consists of a user ranking of public broadcasting in Germany, i.e. entities, mostly TV and radio broadcasts, are liked or disliked by people. This data is public data and can be used by media researchers of broadcasting corporations but also targets media journalists and the general audience. The other set, called RISO, consists of statistical data from various German administrations and is used by the authorities for urban planning and policy strategies.

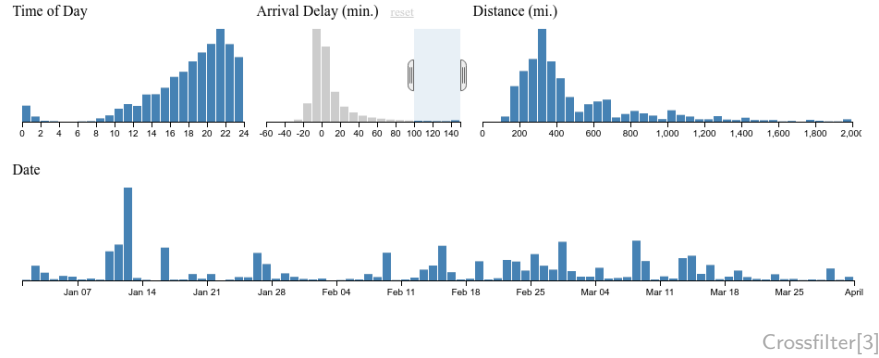Both data sets share some characteristics. The administrative data connects

Figure 4: Airline on-time performance: Correlation of time of day with arrival delay. Most recent flight with a delay of more than 100 minutes selected.

certain features with certain regions of Germany. As Germany is a federal state, larger regions consist of many other smaller regions.

The second one consists of user data that was collected through a web application called RUNDFUNK MITBESTIMMEN.

4.1.1 RISO

The `RISO` data base is used in by local authorities to get insights about governmental KPIs to assist local and regional decision making. It is a relational database and a part of the data base schema is shown as an ER diagram in figure 5.

The largest table is called `data` with approximately 10,466,600 records, which holds all values along with the survey date.

Features   This data is connected to a feature table through a foreign key called `id_mm`. In the feature table we can find the description for every referenced feature, e.g. population density, working population in agriculture, education spending. The `RISO` system groups all features in a 4-level hierarchy:

1. `katalog_daten_1_kategorien`

2. `katalog_daten_2_themenfelder`

3. `katalog_daten_3_themen`

4. `katalog_daten_4_merkmale`

The actual features table is the last one in the list. At the lowest level within the hierarchy, this is the largest table with 1234 records.
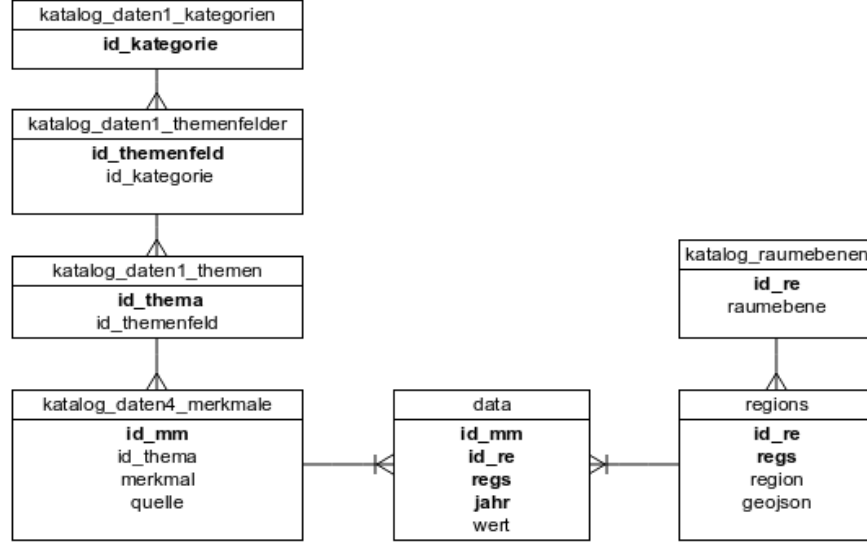
Figure 5: Part of the `RISO` database schema. Primary keys are set in bold.

Regions On the other side, the geographical data is stored in the `regions` table. The geometry data for each region is stored in the `geojson` column and as the name suggests, the data type is a `geojson`. The foreign keys that connect the tables `data` and `regions` are called `id_re` and `regs`. Unlike the feature table, the regions are grouped through the `id_re` that indicates the hierarchy level. So the values of the `id_re` column denominate the level of the hierarchy. E.g. a region with a `id_re` of 1 is a federal state of Germany, a region with id 13 is a constituency. A textual description for the hierarchy level can be found in the `katalog_raumebenen` table in column `raumebene`. Both column `id_re` and `regs` belong to the primary key of the regions table, so there will never be two regions on the same hierarchy level with the same `regs` id.

Characteristics As we can see, the schema of the `RISO` database follows a rather denormalized approach. The schema does not make a lot of assumptions regarding the input data. It allows to add data of arbitrary size, features and completeness as long as there is some kind of numerical data associated with some kind of geographical unit. This approach is suitable for a data base that incorporates data from different sources, as it is the case with the `RISO` data base.

4.1.2 Rundfunk MITBESTIMMEN

Unlike the `RISO` database, the data base of RUNDFUNK MITBESTIMMEN is used as persistency layer. For that reason the data base schema follows the

requirements of a productive web application.

As outline in section 1.1 RUNDFUNK MITBESTIMMEN is an evaluation platform for public broadcasting in Germany. First, users vote on broadcasts, i.e. they decide if they want to support broadcast or if they do not want to support. As a next step, user can then make a priorisation by distributing a virtual, monthly budget among the chosen broadcasts.

Figure 6 shows the data base schema of the application. A `user` is connected to `broadcast` through a `selection`. If the `user` supports some a broadcast, the `response` on the given `selection` will be 'positive'. If the `user` does not wish to support a `broadcast`, the `response` will be 'neutral'. The `user` can allocate virtual money to supported broadcasts. The money will be stored in the column `amount` of the `selection`. The sum of all amounts for one user will never exceed the virtual budget of 17.50€.
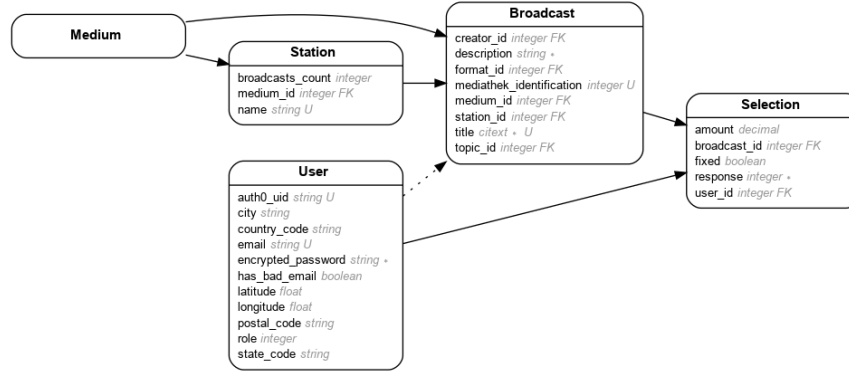

Figure 6: Database schema of the RUNDFUNK MITBESTIMMEN app

Features We have both numerical as well as nominal features. A numerical feature could be the number of supporters from an area in Germany. A nominal feature could be a list of the most supported broadcasts from an area in Germany. Numerical and nominal features can be combined, so we could request for every region, a distribution of the desired expenditure for radio, TV, online and other broadcasts.

Regions RUNDFUNK MITBESTIMMEN stores the geometry for each region in `geojson` files. This file holds a `FeatureCollection`. Every `Feature` is a region, the identifier is stored as a property. We merge the geometry data with features for every request. To be precise: We get all the user data, group it by the identifier `state_code` and merge it with the geometry in the `geojson`.

Characteristics   The data base schema is a result of the specific requirements of a persistency layer. Changes in the source code may require a migration of the data base schema.

However, we can ask a lot of questions already with common data base queries or standard data analysis tools:

1. How does the actual support of a broadcast compare to the average support of a broadcast?

2. What are the most popular broadcasts in Berlin?

3. What is the desired ratio of genres of supported broadcasts? How important is education compared to sport?

4. How does the support of a broadcast change over time?

5. According to the user ranking, which broadcasts are similar to each other?

4.2   Implementation

An example of aggregated user data merged with geometry data can be seen in listing 1.

```
1   {
2     "type": "FeatureCollection",
3     "features": [
4       {
5         "type": "Feature",
6         "geometry": {
7           "type": "MultiPolygon",
8           "coordinates": []
9         },
10        "properties": {
11          "NAME_1": "Baden-Württemberg",
12          "state_code": "BW",
13          "user_count_total": "34",
14          "user_count_normalized": "0.10149253731343283"
15        },
16        "id": 0
17      },
18      {
19        "type": "Feature",
20        "geometry": {
21          "type": "Polygon",
22          "coordinates": []
23        },
24        "properties": {
25          "NAME_1": "Bayern",
26          "state_code": "BY",
27          "user_count_total": "36",
28          "user_count_normalized": "0.10746268656716418"
29        },
30        "id": 1
31      }
32    ]
```

```
33  }
```

We can use this data as input for our common VISUAL ANALYTICS PLAT-FORM, e.g. figure 7 shows the user distribution of RUNDFUNK MITBESTIM-MEN.
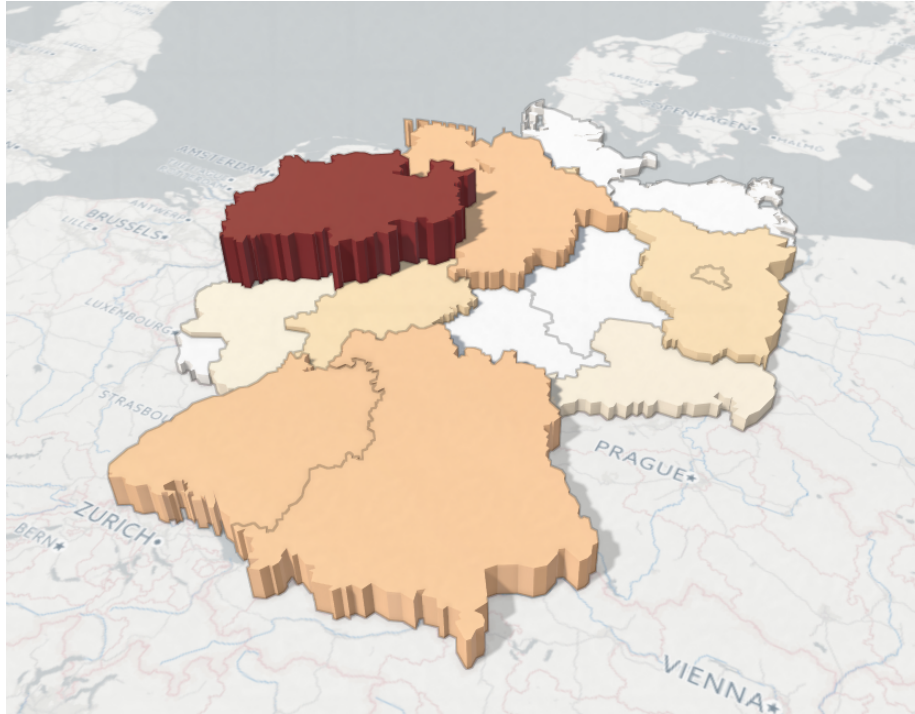

Figure 7: User distribution of RUNDFUNK MITBESTIMMEN across German federal states

5 Implementation

This section describes the implementation details for the described concepts. We start with a list of to be implemented features. Next, we describe the architecture of the software and why we chose this architecture. What requirements and considerations lead to this particular architecture.

5.1 Interaction techniques

Yi, Kang, and Stasko [19] lists seven categories of interation in information visualization:

1. **Select** mark something as interesting

2. **Explore** show me something else

3. **Reconfigure** show me a different arrangement

4. **Encode** show me a different representation

5. **Abstract/Elaborate** show me more or less detail

6. **Filter** show me something conditionally

7. **Connect** show me related items

5.1.1 Existing interactions

The possible inteactions in our current VISUAL ANALYTICS PLATFORM can be categorized *select*, *explore*, *reconfigure*, *encode* and *filter*. As seen in figure 8 the user can *select* one item in the view by clicking on it. The user can reveal a tooltip showing the item properties by hovering with the mouse on the item, which is another *selection*. The user can *explore* the map in the usual manner: If the user drags with the mouse on the map, a panning operation is performed with the viewpoint focused on Germany, i.e. the camere moves around like a turntable. The zoom factor can be changed by scrolling on the canvas of the map. *Encode* and *reconfigure* techniques are performed through the menu on the left side: Under the "features" tab, the user can *reconfigure* different data sets and the displayed diagram, e.g. a tree map visualization based on the geometry shape, cubes or voronoi regions. The tab "Dimensions" allows the user to *encode* properties of a data set to visual attributes, e.g. the height, color and texture of an item. The tab "Filter" can be used to reduce the displayed data set along a range of continuous values. Figure **??** shows the range of visible values in the left menu. When the user drags the slider, the items in the map on the right side are updated interactively.

5.1.2 Implemented interactions

In the course of this thesis we want to implement the following interactions:

- *Select*: The user clicks on a building or region in a geographical map and all affected properties in the 2.5D tree map will be highlighted.

- *Explore*: The user clicks on a block in the 2.5D tree map and the viewpoint in the geographical map will be centered on relevant area.

- *Abstract/Elaborate*: The user selects a different granularity in the geographical map (e.g. postal code regions instead of federal states) and the change is reflected in the 2.5D tree map.

- *Filter*: The user double-clicks on a region in a geographical map and the 2.5D tree map will be based on data of only that region.

Component pattern State-of-the-art javascript frameworks like ReactJS and EmberJS follow the component pattern for the architecture of a single page web application. The component pattern imposes a hierarchical structure on a website. Each component is responsible for a task and may contain other components. The components are joined at the root node of the page.

This pattern is very applicable to coordinated multiple views. The different views of coordinated multiple views share state, i.e. the feature, that is currently highlighted or the applied filter on the data. So the views are components and their closest common ancestor is the coordinated multiple view itself, controlling state and passing user interaction down to it's children.

Actions up - Data down Version 2.0 of Ember introduced a common phrase how to use this pattern effectively: "Data down, actions up"[16] In the domain of coordinated multiple views actions would mean user interactions, e.g. a click on a feature. The action will notify the controlling coordinated multiple view component. Actions may change data, and the changes will be passed to to all dependen views. These views are then rerendered.

Examples for the kind of data that might trigger a rerendering of a view:

- The selected feature or a list of selected features

- A list of thresholds for certain features as a filter

Web components Web components is a recent standard of the W3C[17] to bring component-based software engineering to the world wide web. They look perfectly suited to be used in coordinated multiple views. However the attributes of web components are string based. If arbitrary javascript objects need to be passed into the web component it is suggested to use one of the common javascript frameworks that allow for data binding.
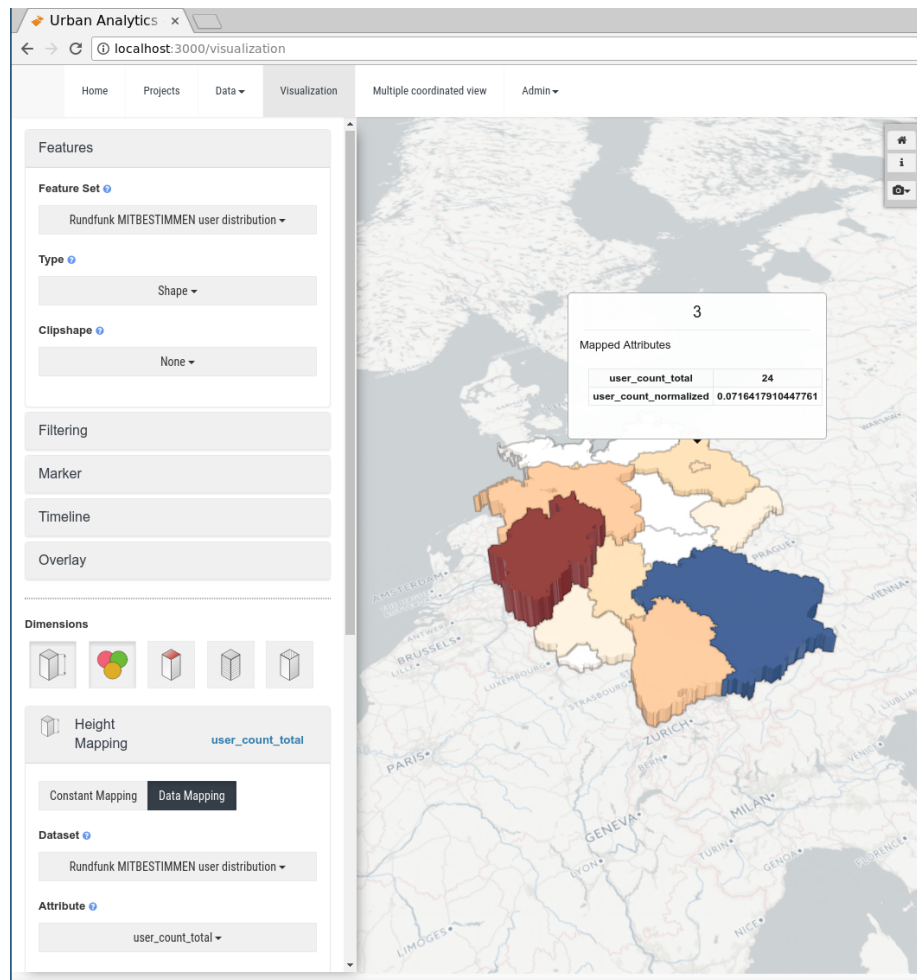
Figure 8: Items can be highlighted with a click, Bavaria is currently highlighted. A mouse over reveals a tooltip showing item properties. The menu on the left side allows to change the data set and the specific base visualization.
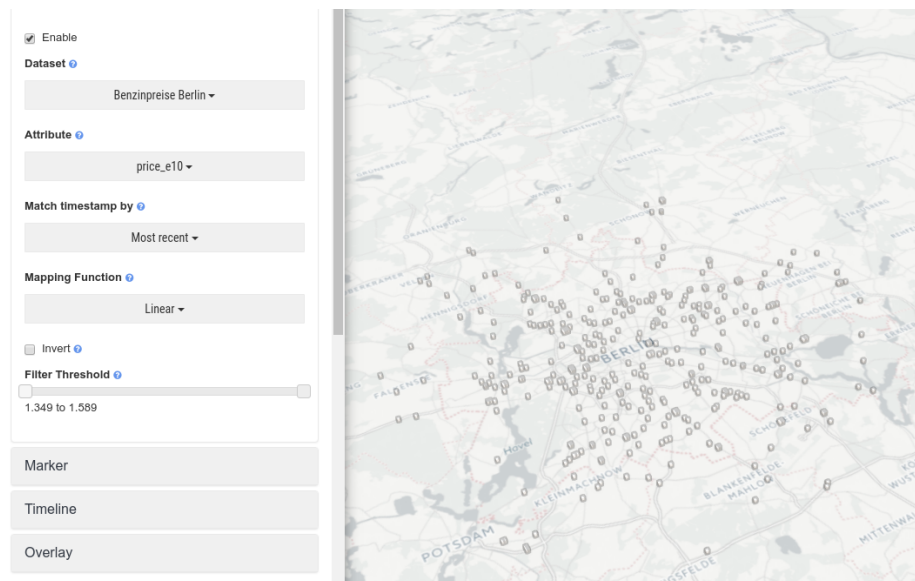
Figure 9: Only gas stations with a price for E10 within 1.349 Euro and 1.589 Euro are displaeyd in the map

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