# Introduction to hypergraphs and odometers

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#### Abstract

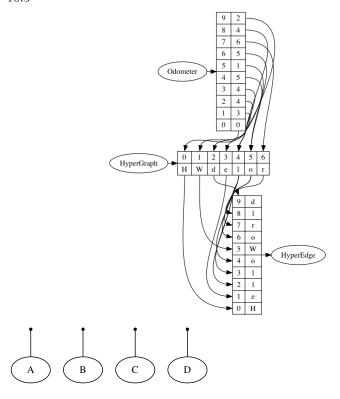
Hypergraph implementations have modeled real life systems with material gains in performance over graph representations of the same problems. Odometers serve as an alternative representation of hyperedges in a hypergraph from the traditional incident matrix. The traversal of hyperedges in a hypergraph using an odometer and incrementing function is shown to be similar to traversing a Hilbert curve through a  $N^{\infty}$  dimensional Hilbert space.

### 1 Introduction

Hypergraphs are composed of a set of vertexes and hyperedges HG = (v, he) commonly denoted in matrix format show below. Each column represents a nodes set of hyperedges. Each row represents a set of nodes in a hyperedge. The sample hypergraph presented as both nodes linked by hyperedges and hyperedges linked by nodes in the subsequent pictures. Displaying high dimensionality objects such as hypergraphs is a complex problem with active ongoing research in the area..

### 2 Hypergraph, odometer & hyperedges:

```
def makeHyperGraph(hyperedge):
    vector_things = [0 for x in range(len(hyperedge))]
    address_lookup = dict()
    for i in range (len (hyperedge)):
        node = hyperedge[i]
        vector_things[i] = node
        address_lookup[node] = i
    return (vector_things, address_lookup)
def getHyperEdge(hypernet,odometer):
    (vector_things, address_lookup) = hypernet
    hyperedge = [0 for x in range(len(odometer))]
    space_size = len(vector_things)
    for index in range(len(odometer)):
        node_index = odometer[index] % space_size
        hyperedge [index] = vector_things [node_index]
    return hyperedge
def getOdometer (hypergraph, hyperedge):
    (vector_things, address_lookup) = hypergraph
    odometer = [0 for x in range(len(hyperedge))]
    for index in range(len(hyperedge)):
        node = hyperedge[index]
        odometer[index] = address_lookup[node]
    return odometer
```



# 3 Concepts

The presented hypergraph model supports conversion from an odometer to hyperedge or hyperedge to odometer in one function call. Traditionally all hyperedges in a hypergraph are explicitly declared and stored in memory or disk.

This model can explore super dense hypergraphs:  $2^N$ ,  $N^N$  even  $N^M$  hyperedges that standard matrix hypergraph models cannot represent. These hypergraphs share the common characteristic that they must be explored algorithmically. This image demonstrates a single odometer to hyperedge conversion via arbitrary hypergraph using the given definitions.

```
hypergraph =makeHyperGraph(sorted(set("Hello World!")))
odometer = getOdometer(hypergraph, "Hello World!")
hyperedge = getHyperEdge(hypergraph,odometer)
(vector_of_things,address_lookup) = hypergraph
```

### 4 Hypernets

The set of all hypernets represents the traversal of all hypergraphs over time. Thus the set of all hypernets represents all programs that can be interpreted. A difficult subject, as an instance of a hypernet is the running of the program over time, with a subset of all hypernets representing all possible paths. This is the equivalent of building a non-deterministic simulator in a deterministic environment. Exponential in nature the runtime grows beyond exponential into undecidable. Thus some instances of hypernets have been decided and actualized to produce some views into hypergraphs in this paper. Hypergraphs themselves are difficult to project in 2D and 3D.

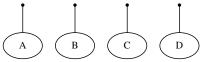
### 5

Analysis of the simple problem of selecting N random things from a set of Variables with Values.

### 6 Background

An vector of objects is a simple array that is addressable by number. Usually included in all fundamental programming languages, this allows a number to be used to get and set the value at an address in memory.

A hypergraph is an simply a vector of type T nodes. The inverse lookup and a vector of type T node values to numbers. Access time for arrays is O(c). In both get functions the access time is O(n) where n is the magnitude of the edge/odometer. As all objects are vector arrays, these loops can all potentially be executed in parallel changing the runtime to O(n/p) where p is the number of processors able to execute the address lookup.



An odometer, hypergraph, and advancement function can represent all of the different programming and mathematical structures as both discrete points and functions to compute them. Collecting hyperedges from an odometer and advancement function until the function returns False is equivalent to exploring a *space* in its entirety. Here the dimensions of the enumerated hyperedges are restricted to one expressing the enumeration of a vector.

```
def OdometerAsList(hypergraph, odometer):
   if len(odometer) == 1:
      if odometer[0] + 1 < len(hypergraph):
         odometer[0] += 1
        return True
   return False</pre>
```

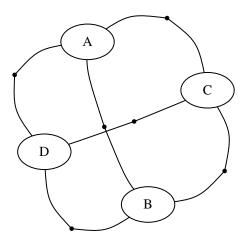
```
def EnumerateOdometer(hypergraph, odometer, func):
    returnValue = [ getHyperEdge(hypergraph, odometer) ]
    while func(hypergraph, odometer):
        returnValue.append( getHyperEdge(hypergraph, odometer))
    return returnValue

hypergraph = makeHyperGraph(sorted("ABCD"))
odometer = [0]
func = OdometerAsList
hyperedges_as_list = EnumerateOdometer(hypergraph, odometer, func)
```

Sorting a list is now equivalent to finding the correct odometer encoding expressing the enumeration of the hypergraph as a sorted list. A function which advances the odometer from the current object to the next largest object which takes N enumerations is equal in representation as an odometer of length N where the next index contains the index of the node in the hypergraph which is next in the sort order. Interpretation depends upon the meta-context of the program using the hypergraph.

# 7 Graph Representation

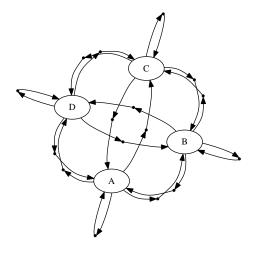
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A fully connected undirected graph where every node is connected to every node is represented correctly by assigning the numbers that come in the second position of the odometer to values equal to the first position plus one.

When the restriction is removed the representation changes to be equivalent to representing a fully connected digraph where every there is a directional edge from every node to every node.

```
\begin{array}{lll} \operatorname{def} \ \operatorname{OdometerAsFullUndirectedGraph} \left( \operatorname{hypergraph} , \operatorname{odometer} \right) \colon \\ \operatorname{if} \ \operatorname{len} \left( \operatorname{odometer} \right) &== 2 \colon \\ \operatorname{if} \ \operatorname{odometer} \left[ 1 \right] \ + 1 \ < \ \operatorname{len} \left( \operatorname{hypergraph} \right) \colon \\ \operatorname{odometer} \left[ 1 \right] \ + = 1 \\ \operatorname{return} \ \operatorname{True} \\ \operatorname{else} \colon \\ \operatorname{if} \ \operatorname{odometer} \left[ 0 \right] \ + 2 \ < \ \operatorname{len} \left( \operatorname{hypergraph} \right) \colon \\ \operatorname{odometer} \left[ 0 \right] \ + = 1 \\ \operatorname{odometer} \left[ 0 \right] \ + = 1 \\ \operatorname{odometer} \left[ 1 \right] \ = \ \operatorname{odometer} \left[ 0 \right] \ + 1 \\ \operatorname{return} \ \operatorname{True} \\ \operatorname{return} \ \operatorname{False} \end{array}
```



```
def OdometerAsFullDirectedGraph(hypergraph,odometer):
  if len(odometer) == 2:
   if odometer[1] + 1 < len(hypergraph):
    odometer[1] += 1
   return True
   else:
   if odometer[0] + 1 < len(hypergraph):
    odometer[0] += 1
   odometer[1] = 0
   return True
   return False</pre>
```

Notice that the restriction lifting now gives allows the edge  $\{A \to A\}$  which has mathematical relevance but may make no sense in the context of the graph being interpreted. Thus selecting the correct mathematical representation as an expressive function that restricts the domain properly is critical in ensuring the enumeration represents the correct model. The function which advances odometers both defines what the next discrete point in the space will be and also sets the bounds of the mathematical space.

#### 8 Forest of Trees

# 9 Uniform selection from multiple variables

Sampling N items from a set which is larger than is feasible to compute is a complex problem as the quality of sample points is a significant factor in the quality of the final data set. Each variable has a domain of values that can be mapped to a hypergraph. A vector of numbers is computed that contains the size of the domain of each variable. Each index in the odometer represents the index in the vector of hypergraphs. Each value in the odometer represents the node to select from the hypergraph. Thus there is only one value selected for each variable for a given odometer.

Odometers can map a space of size  $\prod_{i=1}^V D_i$  unto a single dimensional number line-path. This path can then be sliced into the number of samples. The odometer is advanced by the distance between sample points on the number line. This transformation is linear-polynomial to take N samples from a mapping whose size exceeds the size of the universe.

```
def getNextSampleOdometer(odometer, odometer_state, domain_sizes, step_size):
    control = 0
    domain_size = mul_list(domain_sizes)
    step_size = step_size % domain_size
    while control < len(odometer):
         size = domain_sizes [control]
         step = step\_size \% size
         step_size = step_size // size
         cur_num = odometer[control]
         dir_num = odometer_state[control]
         if step_size \%2 == 1:
             cur_num = (size - 1) - cur_num
             if dir_num == 1:
                  dir_num = -1
             else:
                  dir_num = 1
         cur\_num \ = \ cur\_num \ + \ dir\_num \ * \ step
         if cur_num < 0:
             cur_num +=1
             dir_num = 1
             cur_num = (size -1) - cur_num
             step_size +=1
         if cur_num >= size:
             dir_num = -1
             \operatorname{cur\_num} = (\operatorname{size} - 1) - (\operatorname{cur\_num} - \operatorname{size})
             step\_size +=1
         odometer[control] = cur\_num
         odometer_state[control] = dir_num
         if step\_size == 0:
             return
         control += 1
    return
```

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