ISSUE1: Points still not showing on leaderboard for aiPlayers

ISSUE2: Major issue – Sam(K) leaderboard shows 147 points immediately after gameplay is over then updates to 111 points. Why are there two different calculation methods being applied?

LeaderboardPanel.tsx:154 🎯 Rendering Decision Desk entry: Sam(K) totalScore: 147 avgSixCs: 0 sessionsPlayed: 0

GameLeaderboardService.ts is only calculating points for Sam(K), not aiPlayers

Log: \pathfinity-app\docs\localhost-1761143069498.log