

# INDIGO DISTRICT PLAYER GUIDE



**SERVER IP:** [play.indigodistrictmc.com](https://play.indigodistrictmc.com)

**Website:** <https://indigodistrictmc.com>

**Discord:** <https://discordapp.com/invite/e4BdwXz>

**Twitter:** [https://twitter.com/Indigo\\_District](https://twitter.com/Indigo_District)

**Version 1.1**

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**Written by:** AquaMouse

## First Join

Everyone who joins the server for the first time will spawn here:



Please read the signs on the boards around you to become familiar with the server rules, ranks, commands, and minigames!

You are given a "starter kit" consisting of the following items: (Use these wisely!)



Just a few facts about the spawn area:

- The entire spawn area is protected from griefing.
- You are “invincible” inside the spawn area! (No hunger depletion, no mob damages, etc.) – excluding the Mob Arena.
- There is a glowstone border located approximately 100 blocks from the outer pathway. Once you pass the border, the “invincibility” protection disappears and you can also build.
- You are not permitted to drop items inside the spawn area. Use the “Trade Zone” if you wish to drop items and conduct a trade with other members.

Players are in **survival mode** in **normal difficulty**. Mob spawning has been reduced from vanilla levels to improve server performance.

There is the main Survival world (overworld) and a Nether world. The Nether Portals are disabled. (Use the Nether portal located at Survival spawn)

<b>Worlds</b>	<b>Border Size (From x:0 z:0)</b>	<b>Land Claiming</b>	<b>Griefing</b>	<b>PvP</b>
Survival	100,000	+	-	-
Nether	50,000	-	+	+
The End	50,000	-	+	+

*\* In the Nether and the End worlds, there is a similar glowstone border surrounding the spawn areas. You are given the “invincibility” protection while you are inside that border.*

**Gold** is the official currency for the server and it can be used in the server shop located in Survival spawn.

## Build a House

You start out as a [Guest] rank on the server which doesn't give you many commands and perks. It is recommended that you get yourself promoted to a [Member] rank as soon as possible. In order to do that, you need to build a house (which meets certain requirements), and show a [Mod] or another staff member in-game.

### **Requirements:**

- Must be at least 5x5 (width x length) in size, and contain a complete floor, walls, and a roof. They cannot be made of grass/dirt, cobble, or sand.
- The entire house must be properly claimed. (using a gold shovel provided in the starter kit or by typing: '/kit claim' – tutorial on how to claim will be explained in the next section)
- It must have at least one door, and one window at least 2 blocks wide - can be made of glass, fences, or iron bars
- If you have built a house with another player, you must contribute it equally (i.e. you build about 50% of it) with the other player (they can be any rank). Up to 2 players per house will be promoted to [Member].
- The house cannot be built underground or inside a cave.
- The house can only be placed in the overworld.



## How to Claim Land

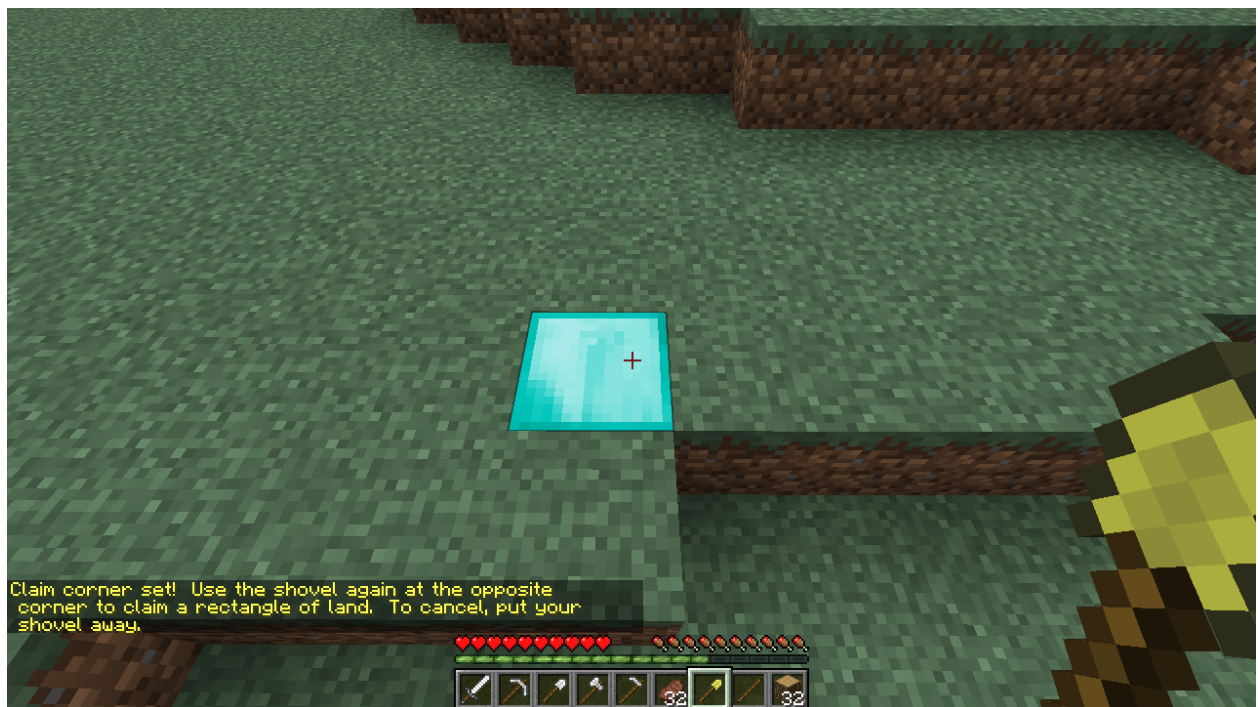
Protect your land and creations from griefers using a golden shovel provided in the starter kit or by typing: '/kit claim' (Part of the "GriefPrevention" plugin)

Steps:

1. Equip yourself with a golden shovel.



2. Imagine creating a rectangular shaped protection zone. Right click anywhere you would like the corner of this rectangle to be.



3. Right click again at the opposite corner of this rectangle.



That's it! Anything within this rectangle is now protected from griefers. Protection is from sky to bedrock.

You can check claim boundaries and the owners of the claims by right clicking with a stick.

All players start with 2,000 claim blocks. You accumulate 1,000 blocks per hour of gameplay, up to a max of 500,000 blocks.

Here are some helpful commands:

- **/AbandonClaim** : Stand in the claim you wish to delete, and type this to delete.
- **/ClaimsList** : Shows your currently active claims, their locations, and your total # of available claim blocks.
- **/Trust <name>** : Gives a player permission to edit in your claim.
- **/ContainerTrust <name>** : Gives a player permission to use your buttons, levers, beds, crafting gear, containers, and animals.
- **/AccessTrust <name>** : Gives a player permission to use your buttons, levers, and beds.
- **/TrustList** : Lists the permissions for the claim you're standing in.

## Server Ranks

There are 9 player ranks:

Ranks	Promotional Requirements
<b>[Guest]</b>	This is the rank everyone starts with when they first join the server.
<b>[Member]</b>	Build a <u>house</u> and show a [Mod] or another staff member in-game.
<b>[Member+]</b>	Play for at least <b>50 hours</b> .
<b>[Veteran]</b>	Play for at least <b>300 hours</b> . (or a previous VIP/VIP+)
<b>[VIP]/[VIP+]</b>	<p>You can buy these ranks with in-game items.</p> <hr/> <p><b>30 days of VIP:</b> 50 ender pearls <b>30 days of VIP+:</b> 150 ender pearls</p> <p>Create a chest in-game and deposit the appropriate amount of ender pearls inside.</p> <p>Reply in the Discord chat in the <b>#purchase-vip</b> channel with the following:</p> <ul style="list-style-type: none"><li>• Your Minecraft username</li><li>• The rank you are purchasing</li><li>• The coordinates to the location of the chest</li></ul> <p><i>* It may take up to 24 hours for you to receive your new rank.</i></p>
<b>[Mod]</b>	Be chosen. Don't ask.
<b>[Admin]</b>	Currently not accepting.
<b>[Owner]</b>	No.



## CraftBook

The server uses the CraftBook plugin to add some neat additions to the normal gameplay. Currently, we have the following features enabled. Please check out the tutorial pages on how to use them:

- **Bridges:** <http://wiki.sk89q.com/wiki/CraftBook/Bridges>
- **Chairs:** <http://wiki.sk89q.com/wiki/CraftBook/Chairs>
- **Elevators:** <http://wiki.sk89q.com/wiki/CraftBook/Elevators>
- **Gates:** <http://wiki.sk89q.com/wiki/CraftBook/Gates>