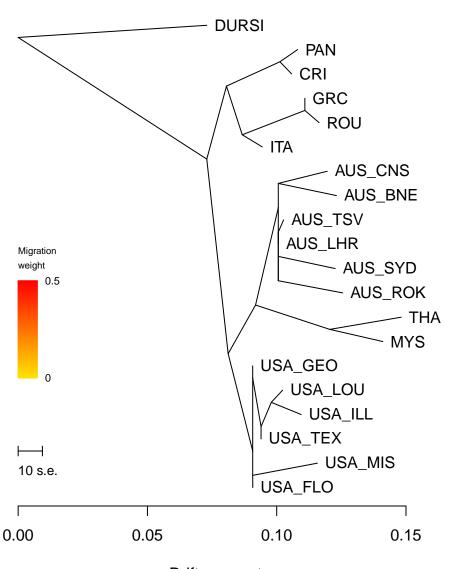
0 edges



Drift parameter