Developing a Mental Health Organizer

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Step 1: Empathy

- User Centered Design! Who is our User?
- Imagine Nick, 22, a college student in his senior year balancing 25 hours of internship, 15 hours of club meetings, and a final 30 hours from attending school in a single week.
- Nick is stressed out! With so much on his plate, how will he ever manage his stress and goals?
- Our Goal: Create a simply organizing, reminders-like application Nick and users like him can employ in order to ease the management of stress and tracking of progress toward goals.

User Persona: Nick (the Student)

- As a student, Nick is looking for an app to help:
 - Manage goals
 - Journal his mood
 - Track goal progression
 - Review his mood journal in order to focus on what works when managing stress and finding sources of Joy

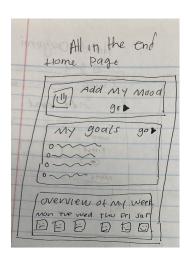
Step 2: Definition of our Application!

- How our Mental Health Organizer steps in!
- We want our App to include:
 - User Freedom
 - Convenience in creating a new Goal or Mood Journal
 - An easy to reach and digest summary of existing goals and existing Mood Journal Entries.

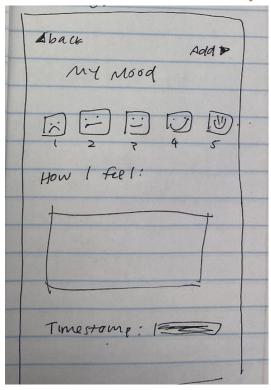
Step 3: Ideation

Early Low Fidelity Prototyping!



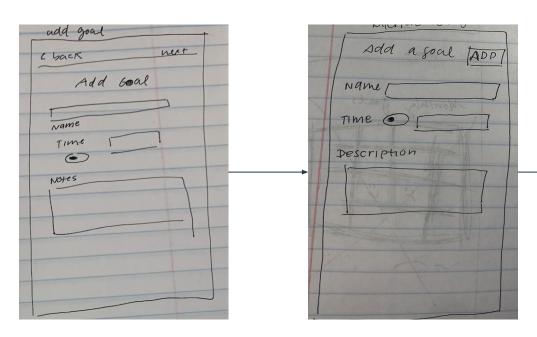


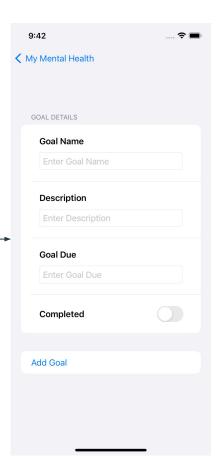
Add a Mood Entry



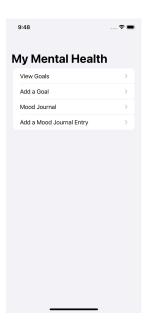
9:36 ≎ ■
✓ My Mental Health
MOOD CHECK!
· · · · · · · · · · · · · · · · · · ·
Causes of Stress Enter Causes of Stress
Causes of Joy Enter Causes of Joy
Notes Enter Notes
Date or Title Enter Date or Title
Remember Mood!

Add a Goal View

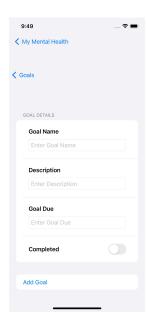




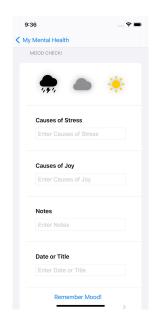
Step 4: Prototype





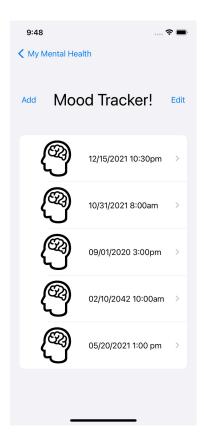






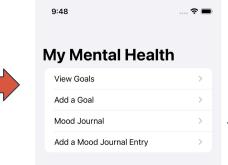
Step 5: Evaluation

- Heuristic: User Control and Freedom!
- App can be manipulated in many ways
- Always able to return to home page



Step 5: Evaluation

- Heuristic: Recognition over Recall
- Employment of List Views
 - Just need to access the list!
 - Kind of the App's Purpose!



Live App Demonstration

• Check it out!

