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Tobias Koppers
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The new CSS workflow (step 1)

Current state, minimal css-loader, ICSS2

Note: This is a technical document with many internal details. You have to be deeply involved with webpack to understand all of it.

Current state

We assume simple CSS workflow:

- which uses cssnext to write future CSS
- minimize CSS in production
- imports normalize cee for normalizing CSS



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In the current state this can be achieved with a config like this:

```
rules: [
    {
      test: /\.css$/,
      use: [
         "style-loader",
            { loader: "css-loader", options: {
      importLoaders: 1 },
            { loader: "postcss-loader", options: {
            plugins: { "cssnext": {} }
            }}
      ]
      }
}
```

In our example we use a CSS file like this one:

```
body {
  background: url(image.png);
  overflow-wrap: break-word;
}
```

```
var css = require("-!css-loader??ref-0-1!postcss-
loader??ref-0-2!file.css");
require("./addStyle")(css);
```

The require expression in the first line creates a new module, which first loads the css file:

```
body {
  background: url(image.png);
  overflow-wrap: break-word;
}
```

Then the file is processed with the postcss-loader giving the following result:

```
body {
  background: url(image.png);
  word-wrap: break-word;
}
```

This result is passed into the css-loader, which generates a

Why include module.id? The style-loader deduplicates styles according to this id.

This workflow embeds the CSS into the JS bundle, but technically it **can** be better to use separate CSS files. This causes an extra request (2 files for a chunk), but CSS can be processed in parallel by the browser and is cached separately. For SSR, it is important that the CSS can be loaded before the JS.

The current workflow for separate CSS files involves the extract-text-webpack-plugin, which is a big hack that executes the result of the css-loader and creates a CSS file

contains only the current module targeting node.js and evaluate it. You can guess it: This isn't the most performant solution.

The big plan

In the long term we want to make it possible to add firstclass module support for CSS to webpack. This will work the following way:

- We add a new module type to webpack: Stylesheet (next to Javascript)
- We adjust the Chunk Templates to write two files. One for the javascript and one of the stylesheets (in a .css file).
- We adjust the chunk loading logic to allow loading of stylesheets. We need to wait for CSS applied or at least loaded, before executing the JS.
- When we generate a chunk load we may load the js chunk and the stylesheet chunk in parallel (combined by Promise.all).

Hidden gem: Replace Stylesheet with WebAssembly and .css with .wasm to get the plan for WebAssembly.

They both fit together really well...

This has a few benefits:

- We can generate stylesheet files for on-demandchunks (this was not possible with the extract-textwebpack-plugin)
- Using stylesheets is a lot easier compared to the extract-text-webpack-plugin
- Separate stylesheets will be the default workflow
- · Stylesheets can be cached independent for javascript
- Stylesheet is only parsed once (by the css parser) compared to style-loader (by the js parser as string + the css parser)

But also a few limitations:

 On demand loading with stylesheets will cause two requests instead of one compared to style-loader.

- All stylesheet content must be statically discoverable.
 You can't generate stylesheet content at runtime.
- be provided at runtime. (This is also a limitation of the extract-text-webpack-plugin.)

The first-class CSS support will replace style-loader and css-loader:

```
rules: [
    {
      test: /\.css$/,
      type: "stylesheet", // probably also the

default for .css
      use: [
         { loader: "postcss-loader", options: {
              plugins: { "cssnext": {} }
          }
      }
    ]
    }
]
```

style-loader and css-loader won't be deleted, so you could still fallback to them if you want embedded

The steps

Step 1: Cleanup css-loader

Currently the css-loader does a lot stuff:

- · Handle @import
- Handle ICSS : import and :export
- Handle url()
- Handle ~module
- Minimizing
- SourceMapping
- Aliasing
- Forking nested loaders (importLoaders)

This is a lot and also causes performance issues in the current state. In the first step we want to reduce the feature set and try to create the minimal possible cssloader. This creates only a small API surface for CSS.

Keep in mind that the same API will be used for first-class

Modules. For JS we have Common S. AMD and ES. Modules. For JS we have Common S. AMD and ES. Modules. For JS there is no official standard, but for the CSS Modules Initiative Glen Maddern developed one:

Interoperable CSS. At the time of writing ESM was not a thing yet, so it need to be adapted to ESM, but that only a minor change.

With ICSS support the minimal feature set for the css-loader would be ICSS + @import . I discussed this with the webpack contrib team and they kept asking: Why do we remove url() , but keep @import ? "For technical reasons" is probably a bad answer when designing an API. So we changing ICSS anyway (ESM), so why not adding the missing parts to replace @import with ICSS.

So ICSS2 is ICSS plus the following changes: ESM, media queries for :import and CSS rules can be imported with :import .

ICSS2

Here a short explanation of Interoperable CSS v2:

```
:import(<request>) {
  import: <exportName> <media queries>;
  <alias>: <exportName>;
  <alias>: <exportName>;
}
```

```
:export {
    <exportName>: <any value>;
    <exportName>: <any value>;
}
```

export is pretty simple. The key is the exported name (must be a valid JS identifier, ESM). The string passed as value is exported. Spacing is insignificant and the spacing of the value is reduced to a single space per gap, without leading and training spaces.

The CSS content is exported as default export. The format is implementation-specific, but the implementation must ensure that files imported multiple times only occur once in the result and that the order of the imported CSS is kept (if possible).

css-loader with ICSS2 example

```
@import "mobile.css" (max-width: 400px);
body {
  background: url(./image.png);
}
```

With new PostCSS plugins (or plugins for your preprocessor) it will be transformed into this piece of ICSS2:

```
:import('mobile.css') {
   import: default (max-width: 400px);
}
:import("./image.png") {
   __url_image_png: default;
}
body {
   background: url(__url_image_png);
}
```

So the CSS loader resp. the CSS support in webpack only needs two keywords to do it's job: :import and :export. Super simple. Very performant, because parsing this doesn't need a full AST, a string-only transformation will do it.

FAQ

So we are no longer able to use CSS Modules with the css-loader?

Yes and no. The css-loader will no longer support it, but with ICSS2 it still support the building blocks for CSS Modules. There will be a separate loader or postcss plugin for CSS Modules transforming the CSSM syntax into

Do I still need to use ~module to reference from modules?

This behavior will no longer be handled by the css-loader.

It will be part of the postcss plugins for @import resp.

url() . There will be an option selecting between standard requests and modular requests.

Since importLoaders will be removed, how can I specify loaders used on imported resources?

The css-loader will no longer override loaders on imported resource. webpack will be responsible for determining loaders. This means module.rules apply to imported loaders too. Currently this requires a more complex configuration to apply the style-loader only on CSS files imported from JS:

use: "css-loader"
}

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But this now allows you to mix different compile-to-CSS languages. Yeah!

With this first step we laid the base for a performant cssloader and a minimal implementation of CSS in webpack.

Stay tuned for more info about the next steps: How we plan to integrate CSS as first-class citizen into webpack.

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JavaScript

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Tobias Koppers

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