

Course Description, Objectives and Outcomes

Course Code and Title: IT8761- Security Lab

Course Description

Provided knowledge about Network Security and Security Issues which will help in their research activities. The main focus of this Course is to acquire the technical knowledge about security.

Course Objective

The students should be made to:

1. Be exposed to the different cipher techniques.
2. Learn to implement the algorithms like DES, RSA, MD5, SHA-1.
3. Understand the Digital Signature Standard.
4. Learn to use network security tools like GnuPG, Net Stalker.
5. Be familiar with the intrusion detection system.

Course Outcomes

At the end of the course students will be able to:

CO1: Develop code for classical Encryption Techniques to solve the problems.

CO2: Build cryptosystems by applying symmetric and public key encryption algorithms.

CO3: Construct code for authentication algorithms.

CO4: Develop a signature scheme using Digital signature standard.

CO5: Demonstrate the network security system using open source tools

**ANNA UNIVERSITY CHENNAI
REGULATION-2017**

IT8761 SECURITY LABORATORY

LIST OF EXPERIMENTS

1. Perform encryption, decryption using the following substitution techniques
(i) Ceaser cipher, (ii) playfair cipher iii) Hill Cipher iv) Vigenere cipher
2. Perform encryption and decryption using following transposition techniques
i) Rail fence ii) row & Column Transformation
3. Apply DES algorithm for practical applications.
4. Apply AES algorithm for practical applications.
5. Implement RSA Algorithm using HTML and JavaScript
6. Implement the Diffie-Hellman Key Exchange algorithm for a given problem.
7. Calculate the message digest of a text using the SHA-1 algorithm.
8. Implement the SIGNATURE SCHEME – Digital Signature Standard.
9. Demonstrate intrusion detection system (ids) using any tool eg. Snort or any other s/w.
10. Automated Attack and Penetration Tools Exploring N-Stalker, a Vulnerability Assessment Tool
11. Defeating Malware
i) Building Trojans ii) Rootkit Hunter

TOTAL: 60 PERIODS

**LIST OF HARDWARE REQUIREMENTS & SOFTWARE REQUIREMENTS
SOFTWARE REQUIREMENTS**

- C
- C++
- Java or equivalent compiler GnuPG
- KF Sensor or Equivalent
- Snort
- Net Stumbler or Equivalent

HARDWARE REQUIREMENTS

- Standalone desktops (or) Server supporting 30 terminals or more

TOTAL: 45 PERIODS

References

Reference Books

1. Cryptography and Network Security Principles and Practices, Fourth Edition By William Stallings
2. “Understanding Cryptography: A Textbook for Students and Practitioners” by Christof Paar and Jan Pelzl.
3. “Information Security: A Complete Guide to IT Security” by Rajat Khare

Ex.No1.a. Encryption and Decryption using Caesar Cipher

Aim

To encrypt the given message and decrypt the cipher text using Caesar cipher.

Algorithm

1. Read the message string and value of 'n' from the user.
2. For encryption,
 - a. Increase each character value by n.
 - b. If the value is greater than 26 (for Z), reset the value to 0 (A) and resume count.
3. For decryption,
 - a. Decrease each character value by n.
 - b. If the value is less than 0 (for A), reset the value to 26 (Z) and resume count.
4. Print the plain text and cipher text.

Source Code

```
import java.util.Scanner;

public class CaesarCipher {

    public static char[] encrypt(char[] plainText, int n){
        char[] cipherText = new char[plainText.length];
        for(int i=0; i<plainText.length; i++){
            int offset = Character.isUpperCase(plainText[i])?65:97;
            if(plainText[i] != ' ') {
                cipherText[i] = (char) ((plainText[i] + n - offset) % 26 + offset);
            } else {
                cipherText[i] = ' ';
            }
        }

        return cipherText;
    }

    public static char[] decrypt(char[] cipherText, int n){
        char[] plainText = new char[cipherText.length];
        for(int i=0; i<cipherText.length; i++){
            int offset = Character.isUpperCase(cipherText[i])?65:97;
            if(cipherText[i] != ' ') {
                plainText[i] = (char) ((cipherText[i] + 26 - n - offset) % 26 + offset);
            } else {
                plainText[i] = ' ';
            }
        }

        return plainText;
    }

    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        char[] message;
        int n;
```

```

System.out.println("\nCaesar Cipher\n");

    //creating char array from string input
System.out.println("Enter the message: ");
    message = sc.nextLine().toCharArray();
System.out.println("Enter the value of n: (number)");
    n = sc.nextInt();

System.out.println();

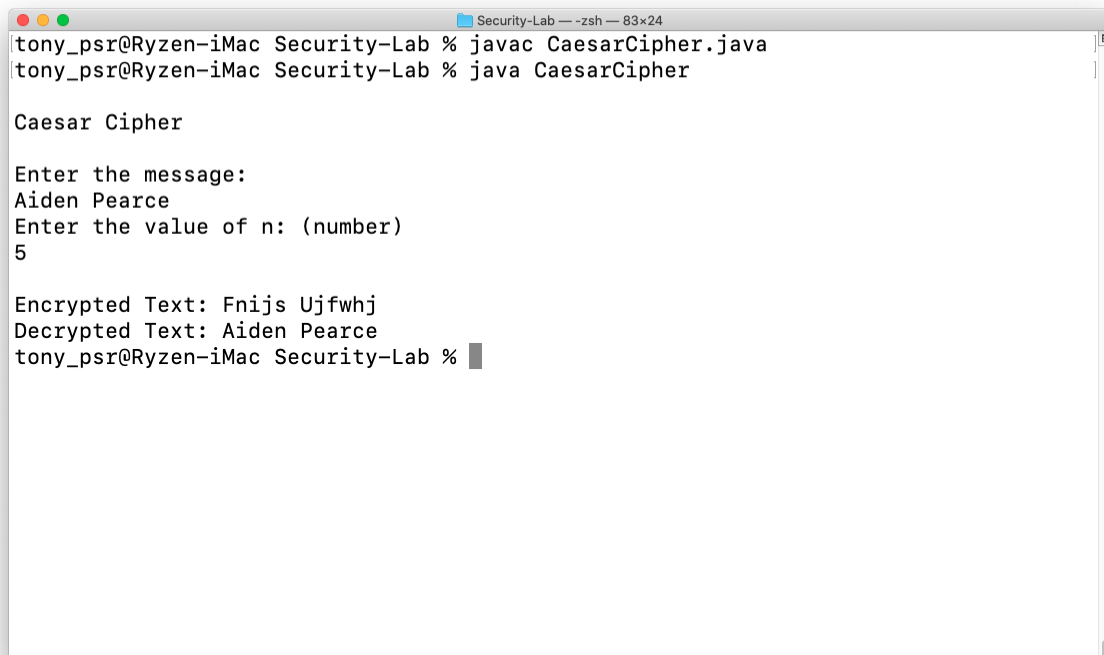
    //encryption - input plain text
    String cipherText = String.valueOf(encrypt(message, n));
System.out.println("Encrypted Text: " + cipherText);

    //decryption - input encrypted cipher text
    String plainText = String.valueOf(decrypt(cipherText.toCharArray(), n));
System.out.println("Decrypted Text: " + plainText);

}
}

```

Output



```

Security-Lab - zsh - 83x24
tony_psr@Ryzen-iMac Security-Lab % javac CaesarCipher.java
tony_psr@Ryzen-iMac Security-Lab % java CaesarCipher

Caesar Cipher

Enter the message:
Aiden Pearce
Enter the value of n: (number)
5

Encrypted Text: Fnijs Ujfw hj
Decrypted Text: Aiden Pearce
tony_psr@Ryzen-iMac Security-Lab %

```

Conclusion

Thus, the program to encrypt the given plain text and decrypt the cipher text using Caesar cipher has been written, executed and output is also verified.

Ex.No1.b. Encryption and Decryption using Playfair Cipher

Aim

To encrypt the given message and decrypt the cipher text using Playfair cipher.

Algorithm

1. Read the message string and key string from the user.
2. Replace all 'j' in the message string and key string with 'I'.
3. Generate the key matrix from the key string.
4. For encryption,
 - a. Split the message into pairs of two characters.
 - b. If both the characters in the pair are in the same row, but different columns, select the characters to right of character pair in the key matrix.
 - c. If both the characters in the pair are in the same column, but different rows, select the characters to the bottom of the character pair in the key matrix.
 - d. If both the characters in the pair are in different row and column, then assume the pair as at two opposite corners of a rectangle in the key matrix. Select the characters horizontally opposite to each character in the character pair.
 - e. The string formed with the selected characters form the cipher text.

5. For decryption,
 - a. Split the message into pairs of two characters.
 - b. If both the characters in the pair are in the same row, but different columns, select the characters to left of character pair in the key matrix.
 - c. If both the characters in the pair are in the same column, but different rows, select the characters to the top of the character pair in the key matrix.
 - d. If both the characters in the pair are in different row and column, then assume the pair as a two opposite corners of a rectangle in the key matrix. Select the characters horizontally opposite to each character in the character pair.
 - e. The string formed with the selected characters form the cipher text.
6. Print the plain text and cipher text.

Source Code

```
import java.util.*;

public class PlayFairCipher {

    public static char[][] generateAndGetKeySquare(String key){
        char[][] keyTable = new char[5][5];

        // for quicker access
        HashSet<Character>keySet = new HashSet<>();
        for(char letter: key.toCharArray()) {
            keySet.add(letter);
        }

        // for avoiding repetition
        HashSet<Character>letterSet = new HashSet<>();

        int row = 0;
        int col = 0;

        for(int i=0; i<key.length(); i++){
            // to avoid duplication
            if(letterSet.contains(key.charAt(i))) continue;

            if(col == 5){
                row++;
                col = 0;
            }

            if(key.charAt(i) == 'j'){
                continue;
            }

            keyTable[row][col] = key.charAt(i);
            letterSet.add(key.charAt(i));
            col++;
        }

        for(int i=0; i<26; i++) {
            // to avoid duplication
            if(letterSet.contains('a'+i)) continue;

            if(col == 5){
                row++;
```

```

        col = 0;
    }

    if('a'+i == 'j'){
        continue;
    }

    if(!keySet.contains(((char)('a'+i)))){
        keyTable[row][col] = (char) ('a'+i);
        letterSet.add((char) ('a'+i));
        col++;
    }
}

return keyTable;
}

public static ArrayList<String>splitMessage(String message){
    ArrayList<String>splittedMessage = new ArrayList<>();

    int duplicates=0;
    for(int i=0; i<message.length()-1; i+=2){
        if((message.charAt(i) != message.charAt(i+1))){
            splittedMessage.add(message.charAt(i) + "" + message.charAt(i+1));
        } else if(!(message.charAt(i) == 'x' && message.charAt(i) == message.charAt(i))) {
            splittedMessage.add(message.charAt(i) + "" + 'x');
        }
        i+=1;
        duplicates+=1;
    }
    // if length of key is odd
    if((message.length() + duplicates )%2 != 0) {
        splittedMessage.add("" + message.charAt(message.length() - 1) + "x");
    }

    return splittedMessage;
}

public static String encrypt(String plainText, String key){
    StringBuilder cipherText = new StringBuilder();
    char[][] keyTable = generateAndGetKeySquare(key);

    ArrayList<String>splittedPlainText = splitMessage(plainText);

    for(String letterPair: splittedPlainText){
        char firstLetter = letterPair.charAt(0)=='j'?'i':letterPair.charAt(0);
        char secondLetter = letterPair.charAt(1)=='j'?'i':letterPair.charAt(1);
        int[] firstLetterIndex = new int [2];
        int[] secondLetterIndex = new int[2];

        for(int i=0; i<5; i++){
            for(int j=0; j<5; j++){
                if(keyTable[i][j] == firstLetter){
                    firstLetterIndex[0] = i;
                    firstLetterIndex[1] = j;
                } else if(keyTable[i][j] == secondLetter){
                    secondLetterIndex[0] = i;
                    secondLetterIndex[1] = j;
                }
            }
        }
    }
}

```



```

    }
}

//Cases
// same row, same column, diff row and column
if(firstLetter == secondLetter){
    cipherText.append(keyTable[firstLetterIndex[0]][(firstLetterIndex[1] + 1) % 5])
.append(keyTable[firstLetterIndex[0]][(firstLetterIndex[1] + 1) % 5]);
}else if(firstLetterIndex[0] == secondLetterIndex[0]){
    cipherText.append(keyTable[firstLetterIndex[0]][(firstLetterIndex[1] + 1) % 5])
.append(keyTable[secondLetterIndex[0]][(secondLetterIndex[1] + 1) % 5]);
    } else if (firstLetterIndex[1] == secondLetterIndex[1]){
        cipherText.append(keyTable[(firstLetterIndex[0]+1)%5][(firstLetterIndex[1])])
.append(keyTable[(secondLetterIndex[0]+1)%5][(secondLetterIndex[1])]);
    } else {
        cipherText.append(keyTable[firstLetterIndex[0]][(secondLetterIndex[1])])
.append(keyTable[secondLetterIndex[0]][(firstLetterIndex[1])]);
    }

}

return cipherText.toString();
}

public static String decrypt(String cipherText, String key){
    StringBuilder plainText = new StringBuilder();
char[][] keyTable = generateAndGetKeySquare(key);

ArrayList<String>splittedPlainText = splitMessage(cipherText);

for(String letterPair: splittedPlainText){
    char firstLetter = letterPair.charAt(0)=='j'?i:letterPair.charAt(0);
    char secondLetter = letterPair.charAt(1)=='j'?i:letterPair.charAt(1);
int[] firstLetterIndex = new int [2];
int[] secondLetterIndex = new int[2];

for(int i=0; i<5; i++){
for(int j=0; j<5; j++){
    if(keyTable[i][j] == firstLetter){
firstLetterIndex[0] = i;
firstLetterIndex[1] = j;
    } else if(keyTable[i][j] == secondLetter){
secondLetterIndex[0] = i;
secondLetterIndex[1] = j;
    }
    }
}

//Cases
// same row, same column, diff row and column
if(firstLetterIndex[0] == secondLetterIndex[0]){
    plainText.append(keyTable[firstLetterIndex[0]][(5+firstLetterIndex[1] - 1) % 5])
.append(keyTable[secondLetterIndex[0]][(5+secondLetterIndex[1] - 1) % 5]);
    } else if (firstLetterIndex[1] == secondLetterIndex[1]){
        plainText.append(keyTable[(5+firstLetterIndex[0]-1)%5][(firstLetterIndex[1])])
.append(keyTable[(5+secondLetterIndex[0]-1)%5][(secondLetterIndex[1])]);
    } else {
        plainText.append(keyTable[firstLetterIndex[0]][(secondLetterIndex[1])])

```

```

.append(keyTable[secondLetterIndex[0]][(firstLetterIndex[1])]);
    }

    }

    return plainText.toString();
}

public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);

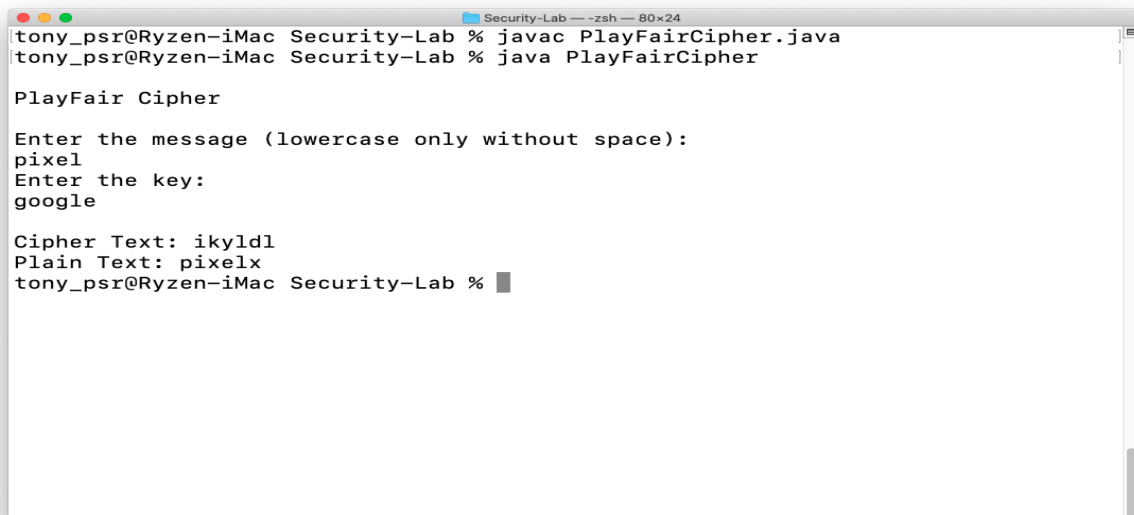
    System.out.println("\nPlayFair Cipher\n");

    System.out.println("Enter the message (lowercase only without space):");
    String message = sc.next().toLowerCase().replaceAll("j", "i");
    System.out.println("Enter the key: (a-z)");
    // replace all j with i
    String key = sc.next().toLowerCase().replaceAll("j", "i");
    System.out.println();

    String cipherText = encrypt(message, key);
    System.out.println("Cipher Text: " + cipherText);
    String plainText = decrypt(cipherText, key);
    System.out.println("Plain Text: " + plainText);
}
}

```

Output



```

Security-Lab - zsh - 80x24
tony_psr@Ryzen-iMac Security-Lab % javac PlayFairCipher.java
tony_psr@Ryzen-iMac Security-Lab % java PlayFairCipher

PlayFair Cipher

Enter the message (lowercase only without space):
pixel
Enter the key:
google

Cipher Text: ikyldl
Plain Text: pixelx
tony_psr@Ryzen-iMac Security-Lab %

```

Conclusion

Thus, the program to encrypt the given plain text and decrypt the cipher text using Playfair cipher has been written, executed and output is also verified.

Ex.No1.c. Encryption and Decryption using Hill Cipher

Aim

To encrypt the given message and decrypt the cipher text using Hill cipher.

Algorithm

1. Read the message string and key string from the user.
2. Convert the message string to matrix and convert the key string to array vector.
3. Compute the cipher text using the formula,
 - a. $C = KP \pmod{26}$
4. Compute the plain text using the formula,
 - a. $P = (K^{-1})C \pmod{26}$
5. Print the plain text and cipher text.

Source Code

```
import java.util.ArrayList;
import java.util.Scanner;

public class HillCipher {

    public static ArrayList<String>splitMessage(String message, int splitBy) {
        ArrayList<String>splittedMessage = new ArrayList<>();

        for (int i = 0; i<message.length() - splitBy + 1; i += splitBy) {
            splittedMessage.add(message.substring(i, i + splitBy));
        }

        return splittedMessage;
    }

    public static int[][] multiply(int[][] a, int[][] b) {
        int[][] c = new int[a.length][b[0].length];

        for (int i = 0; i<a.length; i++) {
            for (int j = 0; j <b[0].length; j++) {
                for (int k = 0; k <b.length; k++) {
                    c[i][j] += (a[i][k] * b[k][j]);
                }
            }
        }

        return c;
    }

    public static int[][] stringToColumnVector(String text) {
        int[][] colVector = new int[text.length()][1];
```

```

        for (int i = 0; i < text.length(); i++) {
colVector[i][0] = text.charAt(i) - 'a';
        }

        return colVector;
    }

    public static String encrypt(String plainText, int[][] key) {
        StringBuilder cipherText = new StringBuilder();

ArrayList<String> messageSplit = splitMessage(plainText, key.length);

        for (String textBlock : messageSplit) {
int[][] c = multiply(key, stringToColumnVector(textBlock));

            for (int i = 0; i < c.length; i++) {
cipherText.append((char) (c[i][0] % 26 + 'a'));
            }

            return cipherText.toString();
        }

        public static boolean isValidKey(int[][] key) {
            int determinant = determinant(key, key.length);

            if (determinant == 0) {
System.out.println("Key can't be inverted, determinant 0. Try another key");
                return false;
            }

            //prelims check
            if (Math.abs(gcd(determinant, 26)) != 1) {
System.out.println("Key doesn't have a modular inverse, try another key");
                return false;
            }

            return true;
        }

        public static String decrypt(String cipherText, int[][] key) {
            StringBuilder plainText = new StringBuilder();

ArrayList<String> messageSplit = splitMessage(cipherText, key.length);

            for (String textBlock : messageSplit) {
int[][] adjMatrix = adj(key);
                int determinant = determinant(key, key.length);

                if (!isValidKey(key)) {
System.exit(0);
                }

int[][] c = multiply(adjMatrix, stringToColumnVector(textBlock));

                //finding suitable k such that
                // (det*k) mod 26 == 1

```

```

        int k = 1;
        while ((determinant * k) % 26 != 1) {
            k++;
        }

        for (int i = 0; i < c.length; i++) {
            c[i][0] *= k;
            plainText.append((char) (Math.abs(c[i][0]) % 26 + 'a'));
        }

    }

    return plainText.toString();
}

static int gcd(int n1, int n2) {
    if (n2 != 0)
        return gcd(n2, n1 % n2);
    else
        return n1;
}

static void getCofactor(int[][] A, int[][] temp, int p, int q, int n) {

    int i = 0, j = 0;
    for (int row = 0; row < n; row++) {
        for (int col = 0; col < n; col++) {

            if (row != p && col != q) {
                temp[i][j++] = A[row][col];

                if (j == n - 1) {
                    j = 0;
                    i++;
                }
            }
        }
    }
}

static int determinant(int[][] A, int n) {
    int result = 0;

    if (n == 1)
        return A[0][0];

    int[][] temp = new int[A.length][A.length];

    int sign = 1;

    for (int f = 0; f < n; f++) {
        getCofactor(A, temp, 0, f, n);
        result += sign * A[0][f] * determinant(temp, n - 1);
        sign = -sign;
    }

    return result;
}

```

```

    static int[][] adj(int A[][]) {
int[][] adj = new int[A.length][A.length];
        if (A.length == 1) {
adj[0][0] = 1;
            return adj;
        }

        int sign = 1;
int[][] temp = new int[A.length][A.length];

        for (int i = 0; i < A.length; i++) {
            for (int j = 0; j < A.length; j++) {
getCofactor(A, temp, i, j, A.length);
                sign = ((i + j) % 2 == 0) ? 1 : -1;
                adj[j][i] = (sign) * (determinant(temp, A.length - 1));
            }
        }

        return adj;
    }

    public static int[][] stringToIntArray(String message) {
        int n = (int) Math.sqrt(message.length());
int[][] key = new int[n][n];

        int stringPtr = 0;
        for (int i = 0; i < n; i++) {
            for (int j = 0; j < n; j++) {
                key[i][j] = message.charAt(stringPtr) - 'a';
stringPtr += 1;
            }
        }

        return key;
    }

    public static void main(String[] args) {
        /* May fail for edge cases */
        /* Additional testing required */

        Scanner sc = new Scanner(System.in);

System.out.println("\nHill Cipher\n");

System.out.println("Enter the message: (lowercase without spaces)");
        String message = sc.next().toLowerCase();

int[][] key = null;

System.out.println("1. Enter key as String\n2. Enter key as Matrix (2D Array)");
        int choice = sc.nextInt();
        if (choice == 1) {
System.out.println("Enter the key: (length: 4, 9, etc...) (a-z)");
            String keyString = sc.next().toLowerCase();

            // if length of the key is not a square of an integer.

```

```

        if (Math.sqrt(keyString.length()) != Math.round(Math.sqrt(keyString.length()))) {
System.out.println("Invalid key length");
System.exit(0);
        }

        key = stringToIntArray(keyString);

    } else if (choice == 2) {
System.out.println("Enter Matrix Order: ");
        int order = sc.nextInt();
        key = new int[order][order];

System.out.println("\nEnter numbers:");

        for (int i = 0; i < order; i++) {
            for (int j = 0; j < order; j++) {
System.out.println("Enter Matrix[" + (i+1) + "][" + (j+1) + "]: ");
                key[i][j] = sc.nextInt();
            }
        }
    } else {
System.out.println("Invalid choice");
    }

System.out.println();

    String cipherText = encrypt(message, key);
System.out.println("Cipher Text: " + cipherText);
    String plainText = decrypt(cipherText, key);
System.out.println("Plain Text: " + plainText);

}
}

```

Output

```
Security-Lab -- zsh -- 80x24
tony_psr@Ryzen-iMac Security-Lab % javac HillCipher.java
tony_psr@Ryzen-iMac Security-Lab % java HillCipher

Hill Cipher

Enter the message: (lowercase without spaces)
act
1. Enter key as String
2. Enter key as Matrix (2D Array)
1
Enter the key: (length: 4, 9, etc...) (a-z)
gybnqkurp

Cipher Text: poh
Plain Text: act
tony_psr@Ryzen-iMac Security-Lab %
```

```
Security-Lab -- zsh -- 80x35
tony_psr@Ryzen-iMac Security-Lab % java HillCipher

Hill Cipher

Enter the message: (lowercase without spaces)
act
1. Enter key as String
2. Enter key as Matrix (2D Array)
2
Enter Matrix Order:
3
Enter numbers:
Enter Matrix[1][1]:
6
Enter Matrix[1][2]:
24
Enter Matrix[1][3]:
1
Enter Matrix[2][1]:
13
Enter Matrix[2][2]:
16
Enter Matrix[2][3]:
10
Enter Matrix[3][1]:
20
Enter Matrix[3][2]:
17
Enter Matrix[3][3]:
15

Cipher Text: poh
Plain Text: act
tony_psr@Ryzen-iMac Security-Lab %
```

Conclusion

Thus, the program to encrypt the given plain text and decrypt the cipher text using Hill cipher has been written, executed and output is also verified.

Ex.No.1.d.Encryption and Decryption using Vigenère Cipher

Aim

To encrypt the given message and decrypt the cipher text using Vigenère cipher.

Algorithm

1. Read the message string and message string from the user.
2. For encryption,
 - a. Select the characters in the Vigenère table corresponding to the plain text and key in row and column, respectively.
 - b. Append the selected characters to the cipher text string.
3. For decryption,
 - a. Select the characters in the Vigenère table corresponding to the key in row and cipher text in column.
 - b. Append the selected characters to the plain text string.
4. Print the plain text and cipher text.

Source Code

```
import java.util.Scanner;

public class VigenereCipher {
    public static char[][] generateAndGetVigenereTable(){
        char[][] table = new char[26][26];

        int offset = 0;

        for(int i=0; i<26; i++){
            for(int j=0; j<26; j++){
                table[i][j] = (char) ((j+offset)%26 + 65);
            }
            offset++;
        }

        return table;
    }

    public static String encrypt(char[] plainText, char[] key){
        StringBuilder cipherText = new StringBuilder();
        char[][] table = generateAndGetVigenereTable();

        for(int i=0; i<plainText.length; i++){
            int row = plainText[i] - 65;
            int col = key[i%key.length] - 65;

            cipherText.append(table[row][col]);
        }

        return cipherText.toString();
    }

    public static String decrypt(char[] cipherText, char[] key){
        StringBuilder plainText = new StringBuilder();
        char[][] table = generateAndGetVigenereTable();

        for(int i=0; i<cipherText.length; i++){
            int row = key[i%key.length] - 65;
            int col = 0;
```

```
for(int j=0; j<table[0].length; j++){
    if(table[row][j] == cipherText[i]){
        col = j;
        break;
    }
}

plainText.append((char)(col + 65));
}
```

```

        return plainText.toString();
    }

    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        System.out.println("\nVigenere Cipher\n");

        System.out.println("Enter the message (Uppercase, without spaces):");
        String message = sc.next().toUpperCase();
        System.out.println("Enter the key: (A-Z)");
        String key = sc.next().toUpperCase();

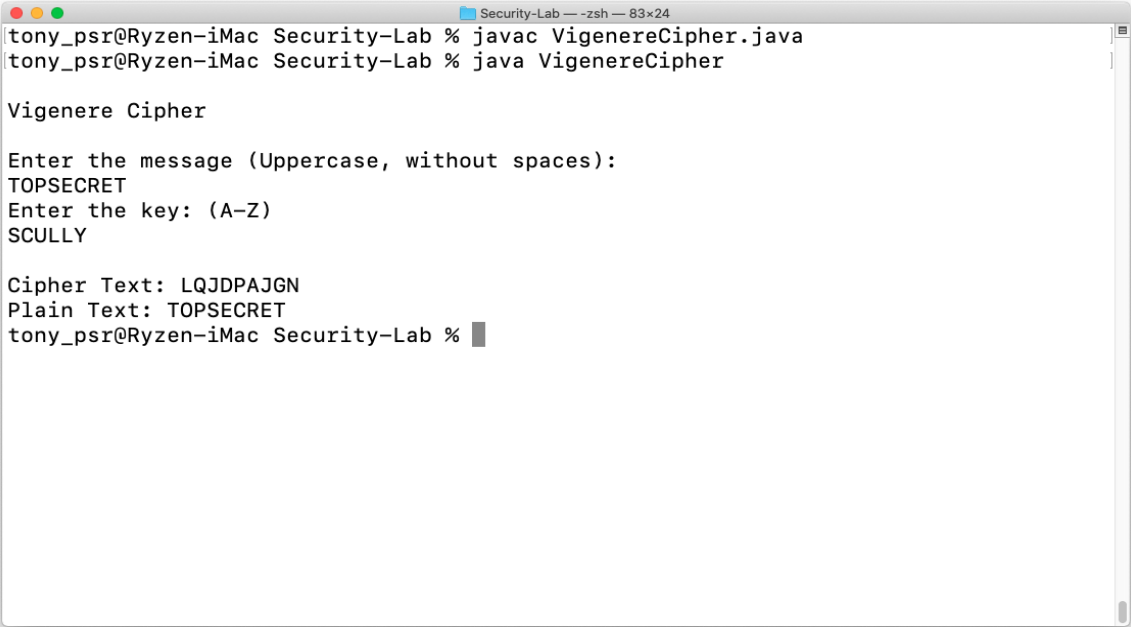
        System.out.println();

        String cipherText = encrypt(message.toCharArray(), key.toCharArray());
        System.out.println("Cipher Text: " + cipherText);
        String plainText = decrypt(cipherText.toCharArray(), key.toCharArray());
        System.out.println("Plain Text: " + plainText);

    }
}

```

Output



```

Security-Lab — zsh — 83x24
tony_psr@Ryzen-iMac Security-Lab % javac VigenereCipher.java
tony_psr@Ryzen-iMac Security-Lab % java VigenereCipher

Vigenere Cipher

Enter the message (Uppercase, without spaces):
TOPSECRET
Enter the key: (A-Z)
SCULLY

Cipher Text: LQJDPAJGN
Plain Text: TOPSECRET
tony_psr@Ryzen-iMac Security-Lab %

```

Conclusion

Thus, the program to encrypt the given plain text and decrypt the cipher text using Vigenère cipher has been written, executed and output is also verified.

Ex.No.2a.Encryption and Decryption using Rail Fence Cipher

Aim

To encrypt the given message and decrypt the cipher text using Rail Fence cipher.

Algorithm

1. Read the message string and number of rails 'n' from the user.
2. For encryption,
 - a. Create rails matrix with n rows and no. of columns equal to the length of the plain text.
 - b. Place the plain text in the matrix in a zig zag manner from left to right and append it to cipher text.
3. For decryption,
 - a. Create rails matrix with n rows and no. of columns equal to the length of the plain text.
 - b. Recreate the matrix resulted in step 2.b. using the cipher text in rails matrix.
 - c. From the matrix, extract the plain text.
4. Print the plain text and cipher text.

Source Code

```
import java.util.Arrays;
import java.util.Scanner;

public class RailFenceCipher {
    public static String encrypt(char[] plainText, int n){
        StringBuilder cipherText = new StringBuilder();

        char[][] rails = new char[n][plainText.length];

        for(char[] rail: rails){
            Arrays.fill(rail, '#');
        }

        int row = 0;
        int col = 0;
        int rowOffset = -1;

        //Creating rails table
        for (char letter :plainText) {
            if (row == n - 1 || row == 0) {
                rowOffset = -rowOffset;
            }
            rails[row][col] = letter;
            row += rowOffset;
            col += 1;
        }

        //Uncomment the below 2 commented lines to view the rails
        for(int i=0; i<rails.length; i++){
            for(int j=0; j<rails[0].length; j++){
                // System.out.print(rails[i][j] + " ");
                if(rails[i][j]!='#')
                    cipherText.append(rails[i][j]);
            }
            // System.out.println();
        }
    }
}
```

```

        return cipherText.toString();
    }

    public static String decrypt(char[] cipherText, int n){
        StringBuilder plainText = new StringBuilder();

        char[][] rails = new char[n][cipherText.length];

        for(char[] rail: rails){
            Arrays.fill(rail, '#');
        }

        int row = 0;
        int col = 0;
        int rowOffset = -1;

        //Creating rails table
        for (int i=0; i<cipherText.length; i++) {
            if (row == n - 1 || row == 0) {
                rowOffset = -rowOffset;
            }
            rails[row][col] = '_';
            row += rowOffset;
            col += 1;
        }

        int x = 0;
        for(int i=0; i<rails.length; i++){
            for(int j=0; j<rails[0].length; j++) {
                if (rails[i][j] == '_') {
                    rails[i][j] = cipherText[x];
                    x++;
                }
            }
        }

        //Uncomment the below 2 commented lines to view the rails
        // System.out.println("Decryption Rails:");
        for(int i=0; i<rails.length; i++){
            for(int j=0; j<rails[0].length; j++){
                // System.out.print(rails[i][j] + " ");
            }
            // System.out.println();
        }

        row = 0;
        col = 0;
        rowOffset = -1;

        //Creating rails table
        for (int i=0; i<cipherText.length; i++) {
            if (row == n - 1 || row == 0) {
                rowOffset = -rowOffset;
            }
            plainText.append(rails[row][col]);
            row += rowOffset;
            col += 1;
        }
    }
}

```

```

    }

    return plainText.toString();
}

public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);

    System.out.println("\nRail Fence Cipher\n");

    System.out.println("Enter the message: ");
    char[] message = sc.nextLine().toCharArray();
    System.out.println("Enter the no. of rails: (less than the length of the message)");
    int n = sc.nextInt();

    System.out.println();

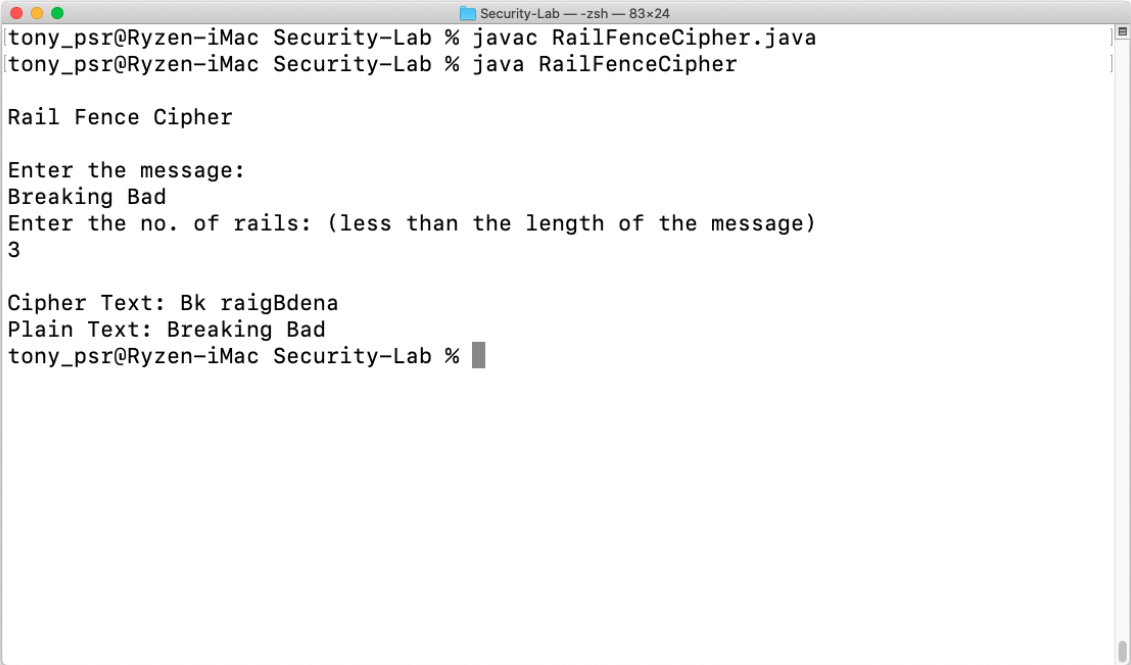
    String cipherText = encrypt(message, n);
    System.out.println("Cipher Text: " + cipherText);

    String plainText = decrypt(cipherText.toCharArray(), n);
    System.out.println("Plain Text: " + plainText);

}
}

```

Output



```

Security-Lab -- zsh -- 83x24
tony_psr@Ryzen-iMac Security-Lab % javac RailFenceCipher.java
tony_psr@Ryzen-iMac Security-Lab % java RailFenceCipher

Rail Fence Cipher

Enter the message:
Breaking Bad
Enter the no. of rails: (less than the length of the message)
3

Cipher Text: Bk raigBdena
Plain Text: Breaking Bad
tony_psr@Ryzen-iMac Security-Lab %

```

Conclusion

Thus, the program to encrypt the given plain text and decrypt the cipher text using Rail fence cipher has been written, executed and output is also verified.

Ex. No : 2(b) Row and Column Transformation Technique

AIM:

To implement a program for encryption and decryption by using row and column transformation technique.

ALGORITHM:

1. Consider the plain text hello world, and let us apply the simple columnar transposition technique as shown below

H	e	l	l
o	w	o	r
l	d		

2. The plain text characters are placed horizontally and the cipher text is created with vertical format as: holewdlolr.

3. Now, the receiver has to use the same table to decrypt the cipher text to plain text.

PROGRAM:

```
TransCipher.java
import java.util.*;
class TransCipher {
    public static void main(String args[]) {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter the plain text");
        String pl = sc.nextLine();
        sc.close();
        String s = "";
        int start = 0;
        for (int i = 0; i < pl.length(); i++) {
            if (pl.charAt(i) == ' ') {
                s = s + pl.substring(start, i);
                start = i + 1;
            }
        }
        s = s + pl.substring(start);
        System.out.print(s);
        System.out.println();
        // end of space deletion
        int k = s.length();
        int l = 0;
        int col = 4;
        int row = s.length() / col;
        char ch[][] = new char[row][col];
        for (int i = 0; i < row; i++) {
            for (int j = 0; j < col; j++) {
                if (l < k) {
                    ch[i][j] = s.charAt(l);
                    l++;
                } else {
                    ch[i][j] = '#';
                }
            }
        }
    }
}
```

```

    }
    }
    // arranged in matrix
    char trans[][] = new char[col][row];
    for (int i = 0; i < row; i++) {
        for (int j = 0; j < col; j++) {
            trans[j][i] = ch[i][j];
        }
    }
    for (int i = 0; i < col; i++) {
        for (int j = 0; j < row; j++) {
            System.out.print(trans[i][j]);
        }
    }
    // display
    System.out.println();
}
}

```

OUTPUT:

```

Enter the plain text
Security Lab
SecurityLab
Sreictuy

```

Conclusion:

Thus the java program for Row and Column Transposition Technique has been implemented and the output verified successfully.

Ex.No.3. Apply DES Algorithm for Practical Applications

Aim

To implement DES algorithm for practical applications.

Algorithm

1. Import the necessary libraries.
2. Get the message string from the user.
3. Generate a secret key with “DES” instance of KeyGenerator.
4. Instantiate two ciphers for encryption and decryption in “DES” mode.
5. For encryption,
 - a. Convert the message to byte array.
 - b. Using doFinal() method in cipher to get encoded bytes.
 - c. Convert it to BASE64 and get the cipher text.
6. For decryption,
 - a. Get the byte array from cipher text.
 - b. Using doFinal(), get message bytes.
 - c. Convert it to UTF-8 format and get the plain text.
7. Print the plain text and cipher text.

Source Code

```
package com.company.tonypsr.cryptographic_algorithms;

import javax.crypto.Cipher;
import javax.crypto.KeyGenerator;
import javax.crypto.SecretKey;
import java.nio.charset.StandardCharsets;
import java.util.Base64;
import java.util.Scanner;

public class DES_Algorithm {
    private static Cipher encryptionCipher;
    private static Cipher decryptionCipher;

    public static void initSecretKey(SecretKey key) throws Exception {
        encryptionCipher = Cipher.getInstance("DES");
        decryptionCipher = Cipher.getInstance("DES");
        encryptionCipher.init(Cipher.ENCRYPT_MODE, key);
        decryptionCipher.init(Cipher.DECRYPT_MODE, key);
    }

    public static String encrypt(String str) throws Exception {
        byte[] messageBytes = str.getBytes(StandardCharsets.UTF_8);
        byte[] encodedBytes = encryptionCipher.doFinal(messageBytes);
        return new String(Base64.getEncoder().encode(encodedBytes));
    }
}
```

```

    }

    public static String decrypt(String str) throws Exception {
byte[] decodedBytes = Base64.getDecoder().decode(str);
byte[] messageBytes = decryptionCipher.doFinal(decodedBytes);
    return new String(messageBytes, StandardCharsets.UTF_8);
    }

    public static void main(String[] argv) {
        try {
SecretKey key = KeyGenerator.getInstance("DES").generateKey();
initSecretKey(key);

            Scanner sc = new Scanner(System.in);

System.out.println("\nDES Algorithm\n");
System.out.println("Enter the message: (A-Z, a-z, 0-9)");
            String message;
            message = sc.nextLine();

            String encryptedString = "";
            String decryptedString = "";

            try {
encryptedString = encrypt(message);
decryptedString = decrypt(encryptedString);
            } catch (Exception e) {
e.printStackTrace();
            }

System.out.println();

System.out.println("CipherText: " + encryptedString);
System.out.println("PlainText: " + decryptedString);
        } catch (Exception e){
e.printStackTrace();
        }
    }
}

```

Output

A terminal window titled "Securitylab1" with a width of 80x24. The prompt is "tony_psr@Ryzen-iMac Securitylab1 %". The user enters "javac DES_Algorithm.java" and then "java DES_Algorithm". The program outputs "DES Algorithm", prompts "Enter the message: (A-Z, a-z, 0-9)", and the user enters "Hey, Google!". The program then outputs "CipherText: lSeT0BsMGd17PbovLIATmA==" and "PlainText: Hey, Google!". The prompt returns to "tony_psr@Ryzen-iMac Securitylab1 %".

```
tony_psr@Ryzen-iMac Securitylab1 % javac DES_Algorithm.java
tony_psr@Ryzen-iMac Securitylab1 % java DES_Algorithm

DES Algorithm

Enter the message: (A-Z, a-z, 0-9)
Hey, Google!

CipherText: lSeT0BsMGd17PbovLIATmA==
PlainText: Hey, Google!
tony_psr@Ryzen-iMac Securitylab1 %
```

Conclusion

Thus, the program to implement DES for practical applications has been written, executed and output is also verified.

Ex.No.4. Apply AES Algorithm for Practical Applications

Aim

To implement AES algorithm for practical applications.

Algorithm

1. Import the necessary libraries.
2. Get the message string from the user.
3. Create a method for initializing key.
 - a. Generate a MD5 hash code.
 - b. Generate a secret key with the previously generated hashcode using SecretKeySpec object.
4. For encryption,
 - a. Initialize the key.
 - b. Initialize the cipher in AES/ECB mode.
 - c. Using .doFinal() method in cipher, get the encrypted bytes.
 - d. Using Base64 class, encode the message in UTF-8 format and return cipher text.
5. For decryption,
 - a. Initialize the key.
 - b. Initialize the cipher in AES/ECB mode.
 - c. Using .doFinal() method in cipher, get the encrypted bytes.
 - d. Using Base64 class, decode the encrypted and return plain text.
6. Print the plain text and cipher text.

Source Code

```
package com.company.tonypsr.cryptographic_algorithms;

import java.nio.charset.StandardCharsets;
import java.security.MessageDigest;
import java.util.Arrays;
import java.util.Base64;
import java.util.Scanner;
import javax.crypto.Cipher;
import javax.crypto.spec.SecretKeySpec;

public class AES_Algorithm {
    private static SecretKeySpec secretKey;
    private static byte[] key;

    public static void initKey(String myKey) throws Exception {
        MessageDigest md5Code = null;
        key = myKey.getBytes(StandardCharsets.UTF_8);
        md5Code = MessageDigest.getInstance("MD5");
        key = md5Code.digest(key);
        key = Arrays.copyOf(key, 16);
        secretKey = new SecretKeySpec(key, "AES");
    }

    public static String encrypt(String strToEncrypt, String secret) throws Exception {
        initKey(secret);
        Cipher cipher = Cipher.getInstance("AES/ECB/PKCS5Padding");
        cipher.init(Cipher.ENCRYPT_MODE, secretKey);
```

```

        return
Base64.getEncoder().encodeToString(cipher.doFinal(strToEncrypt.getBytes(StandardCharsets.UTF_8)));
    }

    public static String decrypt(String strToDecrypt, String secret) throws Exception {
initKey(secret);
        Cipher cipher = Cipher.getInstance("AES/ECB/PKCS5PADDING");
cipher.init(Cipher.DECRYPT_MODE, secretKey);
        return new String(cipher.doFinal(Base64.getDecoder().decode(strToDecrypt)));
    }

    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

System.out.println("\nAES Algorithm\n");

System.out.println("Enter the message: (A-Z, a-z, 0-9)");
        String message;
        message = sc.nextLine();

System.out.println("Enter the key: (a-z,A-Z,0-9) (no spacing)");
        String secretKey;
secretKey = sc.next();

        String encryptedString = "";
        String decryptedString = "";

        try {
encryptedString = encrypt(message, secretKey);
decryptedString = decrypt(encryptedString, secretKey);
        } catch (Exception e){
e.printStackTrace();
        }

System.out.println();

System.out.println("CipherText: " + encryptedString);
System.out.println("PlainText: " + decryptedString);
    }
}

```

Output



```
Securitylab1 -- zsh -- 80x24
tony_psr@Ryzen-iMac Securitylab1 % javac AES_Algorithm.java
tony_psr@Ryzen-iMac Securitylab1 % java AES_Algorithm

AES Algorithm

Enter the message: (A-Z, a-z, 0-9)
Hey, Alexa!
Enter the key: (a-z,A-Z,0-9) (no spacing)
amazon

CipherText: 0e7WPxtzpHhQxfEnR+03vQ==
PlainText: Hey, Alexa!
tony_psr@Ryzen-iMac Securitylab1 %
```

Conclusion

Thus, the program to implement AES for practical applications has been written, executed and output is also verified.

Aim

To implement RSA algorithm using HTML, CSS, and JavaScript.

Procedure

1. Create a HTML file defining the structure of the web page.
2. Create a CSS file styling the webpage.
3. Create a JavaScript file with the following algorithm.
 - a. Generate or get two unique prime numbers 'p' and 'q' from the users.
 - b. Compute the values of 'n' and 'phi' as follows
 - i. $n = p * q$
 - ii. $\phi = (p-1) * (q-1)$
 - c. Find the value of e such that it's $\text{GCD}(e, \phi) == 1$ (relatively prime).
 - d. Compute the value of d such that $(d * e) \bmod \phi == 1$.
 - e. Perform Encryption {e,n} using the following formula
 - i. $C = M^e \bmod n$
 - f. Perform Decryption {d,n} using the following formula
 - i. $M = C^d \bmod n$

SourceCode

index.html

```
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<link rel="stylesheet" href="style.css">
<script src="algorithm.js"></script>
<title>RSA Algorithm</title>
</head>
<body>
<div class="card">
<h1>RSA Algorithm</h1>
<div class="container">
<input type="number" placeholder="Message (0-99999)" id="message"/><br>
<button onclick="encrypt()">Encrypt</button>
<button onclick="decrypt()">Decrypt</button>
</div>

<div class="p-and-q-values">
<table>
<tr>
<td>
<p>p</p>
</td>
<td>
<input type="number" id="p"/><br>
</td>
</tr>

<tr>
<td>
<p>q</p>
</td>
<td>
<input type="number" id="q"/><br>
</td>
</tr>
</table>
</div>
```

<button id="generate-pq-button" onclick="generatePandQ()">Generate new P & Q</button>

<hr>

<h2>Computed Values</h2>

<div class="computed-values">

<table>

<tr>

<td>

<p> $n = p \cdot q$ </p>

</td>

<td>

<input type="number" id="n" disabled/>

</td>

</tr>

<tr>

<td>

<p> $\phi = (p-1) \cdot (q-1)$ </p>

</td>

<td>

<input type="number" id="phi" disabled/>

</td>

</tr>

<tr>

<td>

<p> e </p>

</td>

<td>

<input type="number" id="e" disabled/>

</td>

</tr>

<tr>

<td>

<p> d </p>

</td>

<td>

<input type="number" id="d" disabled/>

</td>

</tr>

</table>

</div>

<hr>

<div class="result">

<table>

<tr>

<td>

<h3>Plain Text</h3>

</td>

<td>

<input type="number" id="plain-text" disabled/>

</td>

</tr>

<tr>

<td>

<h3>Cipher Text</h3>

</td>


```
<td>
<input type="number" id="cipher-text" disabled/><br>
</td>
</tr>
</table>
</div>
</body>
</html>
```

Style.css

```
h1 {
  font-family: "Geneva";
  text-align: center;
}

h2 {
  font-family: "Geneva";
  text-align: start;
}

h3 {
  font-family: "Geneva";
  text-align: end;
}

p {
  font-family: "Geneva";
  text-align: start;
}

#generate-pq-button {
  background-color: white;
  color: black;
  border: 2px solid #ff4081;
  width: 50%;
}

#generate-pq-button:hover {
  background-color: #ff4081;
  color: white;
}

.p-and-q-values table {
  width: 100%;
}

.computed-values table {
  width: 100%;
}

.result table {
  width: 100%;
}

.card {
  margin: auto;
```

```

width: 50%;
box-shadow: 0 4px 8px 0 rgba(0, 0, 0, 0.2);
transition: 0.3s;
border-radius: 5px;
padding: 32px;
text-align: center;
}

```

```

button {
  background-color: #3f51b5;
  border: none;
  color: white;
  padding: 15px 32px;
  text-align: center;
  text-decoration: none;
  display: inline-block;
  font-size: 16px;
  margin: 8px 2px;
  cursor: pointer;
  transition-duration: 0.4s;
}

```

```

/* for disabled button */
.disabled {
  opacity: 0.6;
  cursor: not-allowed;
}

```

```

input[type="number"] {
  margin: 8px;
  padding: 8px;
  width: 80%;
}

```

```

input[type="number"]:focus {
  border: 1px solid #555;
}

```

Algorithm.js

```

function isPrime(num) {
  for (let i = 2; i < num / 2; i++) {
    if (num % i === 0) {
      return false;
    }
  }
  return true;
}

```

```

function generateNthPrime(n) {
  let count = 0;

  let result = -1;
  for (let i = 2; count <= n; i++) {
    if (isPrime(i)) {
      result = i;
      count++;
    }
  }
}

```

```

    return result;
}

// findExponentialModulo() - fast exponentiation recursive algorithm
function findExponentialModulo(a, N, M) {
    a = a % M;
    let res = 1;
    let temp = a;

    while(N > 0){
        var leastSignificantBit = N % 2;
        N = Math.floor(N / 2);

        if (leastSignificantBit === 1) {
            res = res * temp;
            res = res % M;
        }

        temp = temp * temp;
        temp = temp % M;
    }
    return res;
}

function gcd(num1, num2) {
    let c;
    while (true) {
        c = num1 % num2;
        if (c === 0)
            return num2;
        num1 = num2;
        num2 = c;
    }
}

function encrypt(){
    if(document.getElementById("message").value === ""){
        alert("Message field can't be blank");
    } else if (document.getElementById("p").value === "" ||
    document.getElementById("q").value === "") {
        alert("Either generate P and Q or fill it manually");
    } else {
        computeValues();

        let plainText = document.getElementById("message").value;
        let e = document.getElementById("e").value;
        let n = document.getElementById("n").value;

        let cipherText = findExponentialModulo(plainText, e, n);

        document.getElementById("plain-text").value = "";
        document.getElementById("cipher-text").value = cipherText;
    }
}

function decrypt(){
    if(document.getElementById("message").value === ""){

```

```

alert("Message field can't be blank");
    } else if (document.getElementById("p").value == "" ||
document.getElementById("q").value == "") {
alert("Either generate P and Q or fill it manually");
    } else {
computeValues();

        let cipherText = document.getElementById("message").value;
        let d = document.getElementById("d").value;
        let n = document.getElementById("n").value;

        let plainText = findExponentialModulo(cipherText, d, n);

document.getElementById("plain-text").value = plainText;
document.getElementById("cipher-text").value = "";
    }
}

```

```

function computeValues(){

    const p = document.getElementById("p").value;
    const q = document.getElementById("q").value;

    // STEP 2
    let n = p * q;

    // STEP 3
    let phi = (p - 1) * (q - 1);

    // STEP 4
    let e = 2;
    while (e < phi) {
        if (gcd(e, phi) === 1)
            break;
        else
            e++;
    }

    // STEP 5
    let d = 0;
    while ((d * e) % phi != 1) {
        d++;
    }

document.getElementById("n").value = n;
document.getElementById("phi").value = phi;
document.getElementById("e").value = e;
document.getElementById("d").value = d;

}

```

```

function generatePandQ() {
    let p = generateNthPrime(Math.floor(Math.random() * 101) + 99);
    let q = generateNthPrime(Math.floor(Math.random() * 101) + 98);
    // make sure p and q are not the same
    while (p === q) {
        q = generateNthPrime(rand.nextInt(100) + 98);
    }
}

```

```

    }

    document.getElementById("p").value = p;
    document.getElementById("q").value = q;
}

```

Output
Encryption

The screenshot shows a web browser window with the address bar set to 'localhost'. The page displays an 'RSA Algorithm' calculator. At the top, there is a text input field containing '111751'. Below it are two blue buttons labeled 'Encrypt' and 'Decrypt'. Further down, there are two prime number inputs: 'p' with the value '587' and 'q' with the value '1163'. A pink rectangular button labeled 'Generate new P & Q' is positioned below these. A horizontal line separates the input section from the 'Computed Values' section. This section lists four calculated values: 'n = p*q' (682681), 'phi = (p-1)*(q-1)' (680932), 'e' (3), and 'd' (453955). Another horizontal line follows. The bottom section contains a 'Plain Text' input field and a 'Cipher Text' output field displaying '681025'.

RSA Algorithm	
	111751
	Encrypt Decrypt
p	587
q	1163
Generate new P & Q	
Computed Values	
n = p*q	682681
phi = (p-1)*(q-1)	680932
e	3
d	453955
Plain Text	
Cipher Text	681025

Decryption

RSA Algorithm

681025

Encrypt Decrypt

p 587

q 1163

Generate new P & Q

Computed Values

$n = p \cdot q$ 682681

$\phi = (p-1) \cdot (q-1)$ 680932

e 3

d 453955

Plain Text 111751

Cipher Text

Conclusion

Thus, RSA algorithm implemented using HTML and JavaScript and output is also verified successfully.

Ex.No.6. Implement Diffie-Hellman Key Exchange Algorithm for a given Problem Statement

Problem statement

Walter wants to send a secret message to Jessie. Hank is trying to intercept the message transfer. So, they decided to use Diffie-Hellman Key Exchange Algorithm to securely transfer secret key. Walter and Jessie publicly agreed to use prime $q = 191$. Walter chooses private key 73 and Jessie chooses private key 51. Find the public and secret keys in this scenario.

Aim

To solve the given problem using Diffie Hellman Key Exchange Algorithm.

Algorithm (general)

1. Read the prime q from the user.
2. Compute the value of α (primitive root of q)
3. Read the private key for A and B (X_a and X_b). (assume A is the sender and B is the receiver).
4. Generate public keys for A and B based on the private key using the following formulae
 - a. $Y_a = (\alpha^{X_a}) \bmod q$.
 - b. $Y_b = (\alpha^{X_b}) \bmod q$.
5. Generate secret key for A and B (K_a and K_b) using the following formulae.
 - a. $K_a = (Y_b^{X_a}) \bmod q$
 - b. $K_b = (Y_a^{X_b}) \bmod q$
6. Print the secret keys.

Algorithm (problem specific)

1. Set prime $q=191$.
2. Compute the value of α (primitive root of q)
3. Set private key for Walter, $X_a = 73$ and private key for Jessie, $X_b = 51$ from the user.
4. Generate public keys for Walter and Jessie based on the private key using the following formulae
 - a. $Y_a = (\alpha^{X_a}) \bmod q$.
 - b. $Y_b = (\alpha^{X_b}) \bmod q$.
5. Generate secret key for Walter and Jessie (K_a and K_b) using the following formulae.
 - a. $K_a = (Y_b^{X_a}) \bmod q$
 - b. $K_b = (Y_a^{X_b}) \bmod q$
6. Print the secret key.

Source Code

```
package com.company.tonypsr.cryptographic_algorithms;
```

```
import java.util.HashSet;  
import java.util.Scanner;
```

```
public class DiffieHellman_Algorithm {
```

```
    //findExponentialModulo() - fast exponentiation recursive algorithm
```

```
    public static long findExponentialModulo(long a, long N, long M) {
```

```
        if (N == 0) {
```

```
            return 1;
```

```
        } else {
```

```
            final long R = findExponentialModulo(a, N / 2, M);
```

```
            if (N % 2 == 0) {
```

```
                return (R * R) % M;
```

```
            } else {
```

```
                return (R * R * a) % M;
```

```
            }
```

```

    }
}

// custom solution
public static int findPrimitiveRoot(long num){
    HashSet<Long> set = new HashSet<>();
    int primitiveRoot = -1;

    for(int i=1; i<num; i++){
        for(int j=1; j<num; j++){
            long val = findExponentialModulo(i, j, num);

            if(set.contains(val)){
                break;
            } else {
                set.add(val);
            }

            if(set.size() == num-1){
                primitiveRoot = i;
                break;
            }
        }
        set = new HashSet<>();
    }
    if(primitiveRoot != -1){
        break;
    }
}

return primitiveRoot;
}

public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    long q, alpha, Ya, Xa, Yb, Xb, Ka, Kb;

    /*
        q = prime
        alpha = primitive of prime q
    Ya = public key of A
    Xa = private key of A
        Yb = public key of B
    Xb = private key of B
        Ka = secret key of A
        kb = secret key of B
    */

    System.out.println("\nDiffie–Hellman Key Exchange Algorithm\n");

    System.out.println("Enter value of q (PRIME): ");
    q = sc.nextInt();

    alpha = findPrimitiveRoot(q);
    System.out.println("Computed value of alpha : " + alpha);

    System.out.println("Enter private key a for A: ");
    Xa = sc.nextInt();
    Ya = findExponentialModulo(alpha, Xa, q);

```



```

System.out.println("Enter private key a for B: ");
Xb = sc.nextInt();
Yb = findExponentialModulo(alpha, Xb, q);

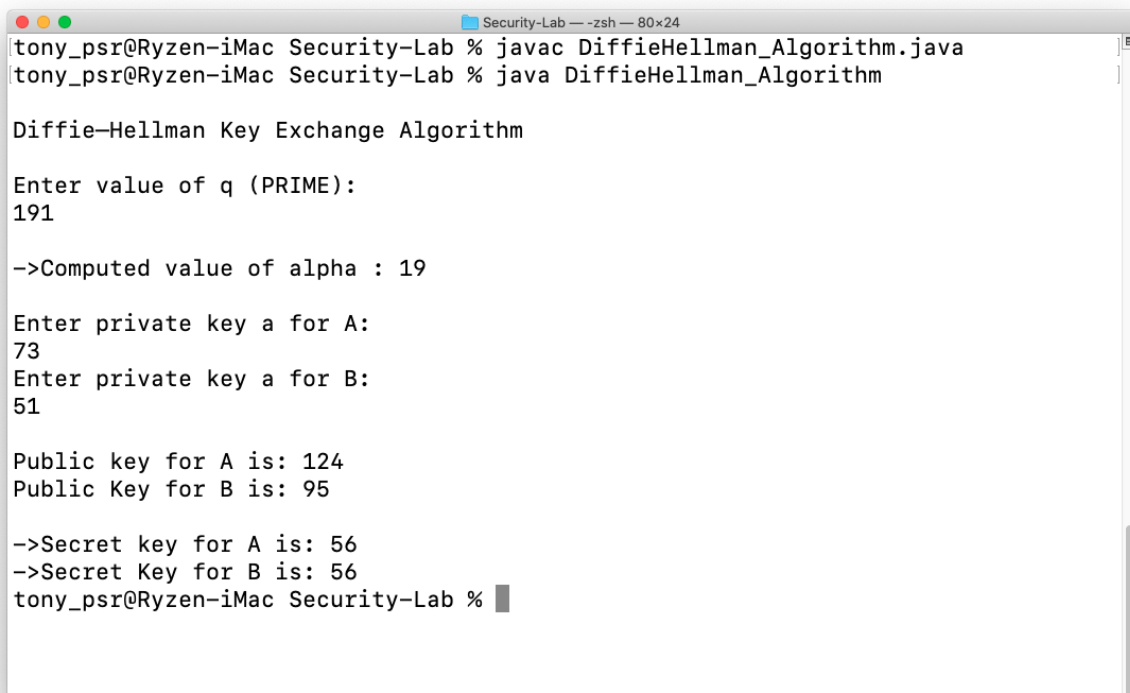
System.out.println();
System.out.println("Public key for A is: " + Ya);
System.out.println("Public Key for B is: " + Yb);

Kb = findExponentialModulo(Yb, Xa, q);
Kb = findExponentialModulo(Ya, Xb, q);

System.out.println();
System.out.println("->Secret key for A is: " + Ka);
System.out.println("->Secret Key for B is: " + Kb);
}
}

```

Output



```

Security-Lab - zsh - 80x24
tony_psr@Ryzen-iMac Security-Lab % javac DiffieHellman_Algorithm.java
tony_psr@Ryzen-iMac Security-Lab % java DiffieHellman_Algorithm

Diffie-Hellman Key Exchange Algorithm

Enter value of q (PRIME):
191

->Computed value of alpha : 19

Enter private key a for A:
73
Enter private key a for B:
51

Public key for A is: 124
Public Key for B is: 95

->Secret key for A is: 56
->Secret Key for B is: 56
tony_psr@Ryzen-iMac Security-Lab %

```

Conclusion

Thus, the given problem is solved using Diffie-Hellman Key Exchange Algorithm.

Ex.No.7. Calculate the Message Digest of a Text using the SHA-1 Algorithm

Aim

To write a program to calculate the message digest of a text using the SHA-1 Algorithm.

Algorithm

1. Get the message string from the user.
2. Create a MessageDigest instance and messageBytes byte array.
3. Convert the message string to bytes and store it in messageBytes array.
4. Update the messageDigest with the messageBytes array.
5. Using BigInteger class, convert the message bytes to string and store it in a StringBuilder object named hashCode.
6. If the length of the hashCode is less than 32, append the remaining places with '0' using append() function.
7. Print the messageDigest as string.

Source Code

```
package com.company.tonypsr.cryptographic_algorithms;
```

```
import java.math.BigInteger;
import java.security.MessageDigest;
import java.util.Scanner;
```

```
public class SHA_Algorithm {
    public static String generateSHA1HashCode(String input) {
        StringBuilder hashCode = new StringBuilder();
        BigInteger temp;
        MessageDigest messageDigest;
        byte[] messageBytes;
```

```
        try {
            messageDigest = MessageDigest.getInstance("SHA-1");
            messageBytes = messageDigest.digest(input.getBytes());
```

```
            temp = new BigInteger(1, messageBytes);
```

```
messageDigest.update(messageBytes);
```

```
hashCode = new StringBuilder(temp.toString(16));
```

```
        while (hashCode.length() < 32) {
            hashCode.append("0");
        }
        } catch (Exception e) {
            e.printStackTrace();
        }
```

```
        return hashCode.toString();
    }
```

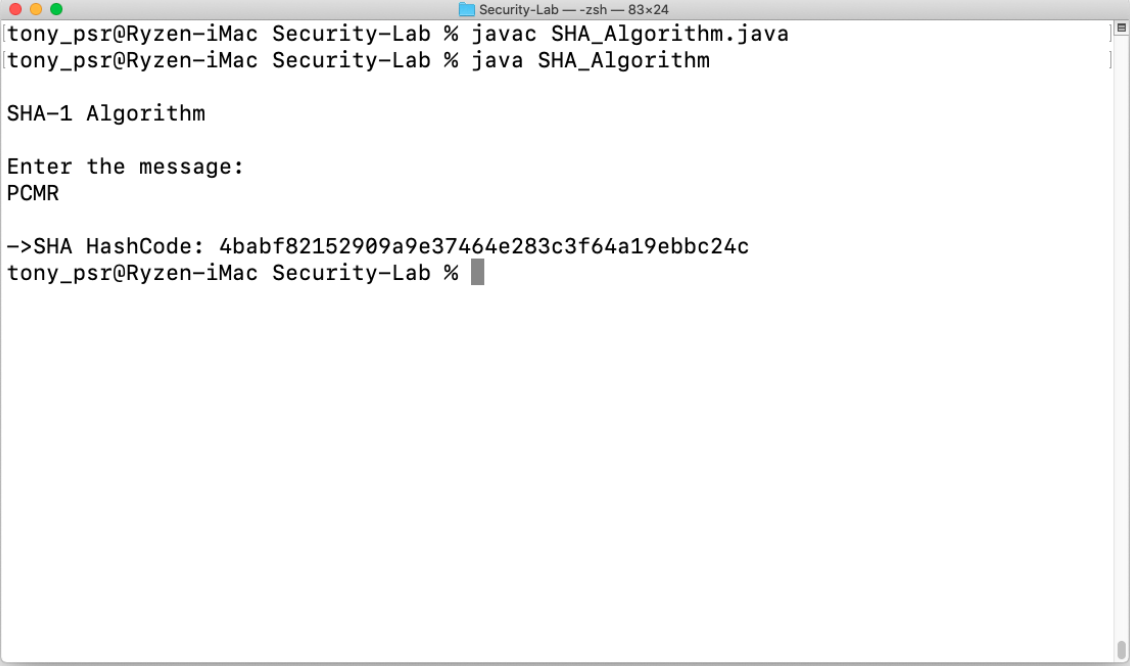
```
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
```

```
System.out.println("\nSHA-1 Algorithm\n");
```

```
System.out.println("Enter the message: ");
    String message = sc.nextLine();

System.out.println("\n->SHA HashCode: " + generateSHA1HashCode(message));
}
}
```

Output

A screenshot of a macOS terminal window titled "Security-Lab -- zsh -- 83x24". The terminal shows the execution of a Java program. The user enters the command "javac SHA_Algorithm.java" and then "java SHA_Algorithm". The program outputs "SHA-1 Algorithm", prompts "Enter the message:", and the user enters "PCMR". The program then outputs the SHA-1 hash code: "4babf82152909a9e37464e283c3f64a19ebbc24c". The prompt "tony_psr@Ryzen-iMac Security-Lab %" is visible at the bottom.

```
tony_psr@Ryzen-iMac Security-Lab % javac SHA_Algorithm.java
tony_psr@Ryzen-iMac Security-Lab % java SHA_Algorithm

SHA-1 Algorithm

Enter the message:
PCMR

->SHA HashCode: 4babf82152909a9e37464e283c3f64a19ebbc24c
tony_psr@Ryzen-iMac Security-Lab %
```

Conclusion

Thus, the program to calculate the message digest for a given text using SHA-1 algorithm has been written, executed and output is also verified.

Standard

Aim

To write a program to implement Digital Signature Standard.

Algorithm

1. Import the necessary libraries.
2. Create a method for generating message signature
 - a. Initialize a Signature object in “SHA256withRSA” mode.
 - b. Sign the object using the key provided and update using the messageBytes.
 - c. Return signature for the provided message and key.
3. Create a method to generate RSA key pair that random key pair in RSA instance with 2048 size.
4. Create a method to verify signature.
 - a. Initialize a Signature object in “SHA256withRSA” mode.
 - b. Using the signature object, public key and message bytes, verify if the sign is valid.
 - c. If valid, return true, else return false.
5. Get the message from the user.
6. Generate RSA key pair.
7. Generate message signature.
8. Print verification status.
9. In case of an exception print the stack trace.

Source Code

```
import java.security.KeyPair;
import java.security.KeyPairGenerator;
import java.security.PrivateKey;
import java.security.PublicKey;
import java.security.SecureRandom;
import java.security.Signature;
import java.util.Scanner;

public class DigitalSignatureStandard {
    public static byte[] generateSignature(byte[] messageBytes, PrivateKey Key) throws Exception {
        Signature signature = Signature.getInstance("SHA256withRSA");
        signature.initSign(Key);
        signature.update(messageBytes);
        return signature.sign();
    }

    public static KeyPair generateRSAKeyPair() throws Exception {
        SecureRandom secureRandom = new SecureRandom();
        KeyPairGenerator keyPairGenerator = KeyPairGenerator.getInstance("RSA");
        keyPairGenerator.initialize(2048, secureRandom);
        return keyPairGenerator.generateKeyPair();
    }

    public static boolean isVerifiedSignature(byte[] messageBytes, byte[] signatureGenerated,
        PublicKey publicKey) {
        try {
            Signature signature = Signature.getInstance("SHA256withRSA");
            signature.initVerify(publicKey);
            signature.update(messageBytes);
            return signature.verify(signatureGenerated);
        } catch (Exception e) {
            e.printStackTrace();
        }
    }
}
```

```

    }
    return false;
}

public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    System.out.println("\nDigital Standard Signature\n");

    System.out.println("Enter the message");
    String message = sc.next();

    try {
        KeyPair keyPair = generateRSAKeyPair();
        byte[] signature = generateSignature(message.getBytes(), keyPair.getPrivate());

        // bytes to hex
        System.out.println();
        System.out.println("Signature Generated:");
        for (byte b : signature) {
            String hex = String.format("%02x", b);
            System.out.print(hex);
        }

        System.out.println("\n");

        if (isVerifiedSignature(message.getBytes(), signature, keyPair.getPublic())) {
            System.out.println("Signature is verified");
        } else {
            System.out.println("Signature is not verified");
        }

    } catch (Exception e) {
        e.printStackTrace();
    }

}
}

```

Output



```
Securitylab1 -- zsh -- 80x24
tony_psr@Ryzen-iMac Securitylab1 % javac DigitalSignatureStandard.java
tony_psr@Ryzen-iMac Securitylab1 % java DigitalSignatureStandard

Digital Standard Signature

Enter the message
Yeah Science! Bazinga!

Signature Generated:
33eab1571a9759a1e03aabfd532099da9a5473b80021f797dc98f3311d861bc5f67832c5855546f7
7a99458f33591b3b8db2fd4bc4359b82b2324728af7637ca33f854fdad057a27c8aa26b15b0d883d
83624f8138f902858dcfbfa1fa0ab832c6180a696bf75dda80d6ba01136f3958671504859204b389
1727131967d34f0068ae98df562c10313778acb5f8ebfda34cf848f59cdaeb49575c42eb51f3ebb6
deeedf994863ff1e8764782d328c0ff1d1502b937e7430572e0f4e9c94fcc2071712d6ccc827be5e
1af6af97146fc25e9bda4d6063677c3b501519fd6c96f9a1fa1f5aec10668d3a26f34a9a46291885
f3b5a094550263479a833fbcd1a919c0

Signature is verified
tony_psr@Ryzen-iMac Securitylab1 %
```

Conclusion

Thus, the program to generate and verify DSS signatures has been written, executed and output is also verified.

Aim:

To demonstrate intrusion detection system (ids) using any snort.

Procedure:**STEPSONCONFIGURINGANDINTRUSIONDETECTION:**

1. Download Snort from the Snort.org website. (<http://www.snort.org/snort-downloads>)
2. Download Rules (<https://www.snort.org/snort-rules>). You must register to get the rules. (You should download these often)
3. Double click on the .exe to install snort. This will install snort in the “C:\Snort” folder. It is important to have WinPcap (<https://www.winpcap.org/install/>) installed
4. Extract the Rules file. You will need WinRAR for the .gz file.
5. Copy all files from the “rules” folder of the extracted folder. Now paste the rules into “C:\Snort\rules” folder.
6. Copy “snort.conf” file from the “etc” folder of the extracted folder. You must paste it into “C:\Snort\etc” folder. Overwrite any existing file. Remember if you modify your snort.conf file and download a new file, you must modify it for Snort to work.
7. Open a command prompt (cmd.exe) and navigate to folder “C:\Snort\bin” folder. (at the Prompt, type cd \snort\bin)
8. To start (execute) snort in sniffer mode use following command: snort -dev -i 3
-i indicates the interface number. You must pick the correct interface number. In my case, it is 3.
-dev is used to run snort to capture packets on your network.

To check the interface list, use following command: snort -W

```

Administrator: C:\Windows\system32\cmd.exe
Total Memory Allocated: 0
=====
Snort exiting
C:\Snort\bin>snort -W

-*> Snort! <*-
Version 2.9.6.0-WIN32 GRE (Build 47)
By Martin Roesch & The Snort Team: http://www.snort.org/snort/snort-team
Copyright (C) 2014 Cisco and/or its affiliates. All rights reserved.
Copyright (C) 1998-2013 Sourcefire, Inc., et al.
Using PCRE version: 8.10 2010-06-25
Using ZLIB version: 1.2.3

Index   Physical Address      IP Address              Device Name             Description
-----
1       00:00:00:00:00:00      0000:0000:fe80:0000:0000:78d2:6299 \Device\
NPF_{45DAC1EF-70A2-4C33-B712-AE311620EB7A} VMware Virtual Ethernet Adapter
2       00:00:00:00:00:00      0000:0000:fe80:0000:0000:bca3:2f66 \Device\
NPF_{C355D233-3D77-484F-A344-65626159980E} VMware Virtual Ethernet Adapter
3       00:00:00:00:00:00      0000:0000:fe80:0000:0000:ada3:46c9 \Device\
NPF_{3264BC0F-4BF2-49C5-B5D9-A12EFE40F17C} Microsoft

C:\Snort\bin>

```

Finding an interface

You can tell which interface to use by looking at the Index number and finding Microsoft. As you can see in the above example, the other interfaces are for VMWare. My interface is 3.

9. To run snort in IDS mode, you will need to configure the file "snort.conf" according to your network environment.
10. To specify the network address that you want to protect in snort.conf file, look for the following line.
var HOME_NET 192.168.1.0/24 (You will normally see anywhere)
11. You may also want to set the addresses of DNS_SERVERS, if you have some on your network.

Example:

examplesnort

12. Change the RULE_PATH variable to the path of rules folder. var RULE_PATH C:\snort\rules

path to rules

13. Change the path of all library files with the name and path on your system. and you must change the path of snort_dynamicpreprocessor variable. C:\Snort\lib\snort_dynamicccpreprocessor
You need to do this to all library files in the "C:\Snort\lib" folder. The old path might be: "/usr/local/lib/...". you will need to replace that path with your system path. Using C:\Snort\lib

14. Change the path of the "dynamicengine" variable value in the "snort.conf" file..

Example:

dynamicengine C:\Snort\lib\snort_dynamicengine\sf_engine.dll

15 Add the paths for “includeclassification.config” and “includereference.config” files.

```
include:\snort\etc\classification.configincludec  
:\snort\etc\reference.config
```

16. Remove the comment (#) on the line to allow ICMP rules, if it is commented with a #.
include\$RULE_PATH/icmp.rules

17. You can also remove the comment of ICMP-info rules comment, if it is commented.
include\$RULE_PATH/icmp-info.rules

18. To add log files to store alerts generated by snort, search for the “outputlog” test
in snort.conf and add the following line:
output alert_fast:snort-alerts.ids

19. Comment (add a #) the whitelist \$WHITE_LIST_PATH/white_list.rules and the blacklist

Change the nested_ip inner, \to nested_ip inner #, \

20. Comment out (#) following
lines: #preprocessor normalize_ip4
#preprocessor normalize_tcp:ipsecnstream#prep
rocessor normalize_icmp4#preprocessor normali
ze_ip6
#preprocessor normalize_icmp6

21. Save the “snort.conf” file.

22. To start snort in IDS mode, run the following command:

```
snort-c  
c:\snort\etc\snort.conf-lc:\snort\log-i3 (Note: 3 is used for my i  
nterface card)
```

If a log is created, select the appropriate program to open it. You can use WordPad
or NotePad++ to read the file.

To generate Log files in ASCII mode, you can use the following command while running snort in IDS mo
de:

```
snort-A console-i3-cc:\Snort\etc\snort.conf-lc:\Snort\log-Kascii
```

23. Scan the computer that is running snort from another computer by using PING or NMap (Zen
Map).

After scanning or during the scan you can check the snort-alerts.ids file in the
log folder to ensure it is logging properly. You will see IP address folders appear.

Snort monitoring traffic –

```
Administrator: C:\Windows\system32\cmd.exe - snort -A console -i3 -c c:\snort\etc\snort.conf -l c:\snort\log
Rules Engine: SF_SNORT_DETECTION_ENGINE Version 2.1 <Build 1>
Preprocessor Object: SF_SSLPP Version 1.1 <Build 4>
Preprocessor Object: SF_SSH Version 1.1 <Build 3>
Preprocessor Object: SF_SMTP Version 1.1 <Build 9>
Preprocessor Object: SF_SIP Version 1.1 <Build 1>
Preprocessor Object: SF_SDF Version 1.1 <Build 1>
Preprocessor Object: SF_REPUTATION Version 1.1 <Build 1>
Preprocessor Object: SF_POP Version 1.0 <Build 1>
Preprocessor Object: SF_MODBUS Version 1.1 <Build 1>
Preprocessor Object: SF_IMAP Version 1.0 <Build 1>
Preprocessor Object: SF_GIP Version 1.1 <Build 1>
Preprocessor Object: SF_FIPIELNET Version 1.2 <Build 13>
Preprocessor Object: SF_DNS Version 1.1 <Build 4>
Preprocessor Object: SF_DMP3 Version 1.1 <Build 1>
Preprocessor Object: SF_DCERPC2 Version 1.0 <Build 3>
Commencing packet processing (pid=2164)
03/29-23:53:16.033913 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56506
03/29-23:53:16.035372 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56507
03/29-23:53:16.036479 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56508
03/29-23:53:16.037093 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56509
03/29-23:53:16.142921 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:302
03/29-23:53:16.194409 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56510
03/29-23:53:16.677078 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56512
03/29-23:53:16.808301 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56513
03/29-23:53:16.944237 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56514
03/29-23:53:16.948012 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56515
03/29-23:53:16.953992 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56516
03/29-23:53:16.967744 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56517
03/29-23:53:16.982649 [**] [120:3:1] <http_inspect> NO CONTENT-LENGTH OR TRANSFER-ENCODING IN HTTP RESPONSE [**] [Classification: Unknown Traffic] [Priority: 3]
1 <TCP> 192.168.1.1:80 -> 192.168.1.20:56518
```

RESULT:

Thus the Intrusion Detection System (IDS) has been demonstrated by Using the Open Source Snort Intrusion Detection Tool.

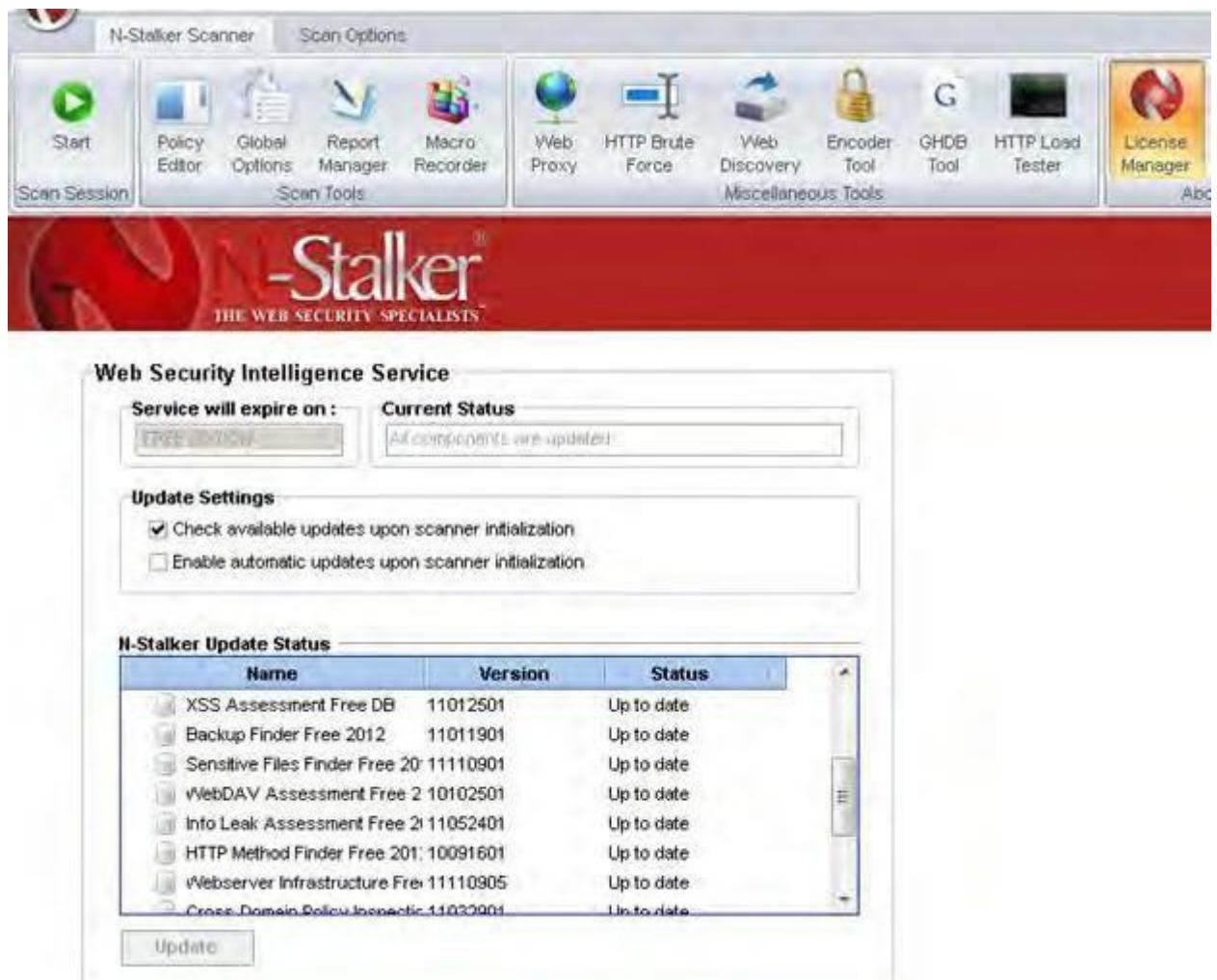
Ex.No.10 Exploring N-Stalker, a Vulnerability Assessment Tool

AIM:

To download the N-Stalker Vulnerability Assessment Tool and explore its features.

EXPLORING N-STALKER:

- N-Stalker Web Application Security Scanner is a Web security assessment tool.
 - It incorporates a well-known N-Stealth HTTP Security Scanner and 35,000 Web attack signature database.
 - This tool also comes in both free and paid version.
 - Before scanning the target, go to "License Manager" tab, perform the update.
 - Once updated, you will note the status as up to date.
 - You need to download and install N-Stalker from www.nstalker.com.
-
1. Start N-Stalker from a Windows computer. The program is installed under Start → Programs → N-Stalker → N-Stalker Free Edition.
 2. Enter a host address or a range of addresses to scan.
 3. Click Start Scan.
 4. After the scan completes, the N-Stalker Report Manager will prompt
 5. you to select a format for the resulting report as choose Generate HTML.
 6. Review the HTML report for vulnerabilities.



Now goto "ScanSession", enter the target URL.

In scan policy, you can select from the four options,

- Manual test which will crawl the website and will be waiting for manual attacks.
- full xss assessment
- owasp policy
- Webserver infrastructure analysis.

Once, the option has been selected, next step is "Optimize settings" which will crawl the whole website for further analysis.

In review option, you can get all the information like host information, technologies used, policy name, etc.

N-Stalker Scan Wizard

Start Web Application Security Scan Session


You must enter an URL and choose policy. Scan Settings may be configured.

Enter Web Application URL



(E.g. <http://www.example.tl/>, <https://www.test.tl/VirtualDirectory/>, etc)

Choose Scan Policy



Load Scan Session



(You may load scan settings from previously saved scan sessions)

Load Spider Data



(You may load spider data from previously saved scan sessions)

☐ Use local cache from previously saved session (Avoid new web crawling)

Choose URL & Policy

Optimize Settings

Review Summary


Start Scan Session

N-Stalker Scan Wizard

Start Web Application Security Scan Session

You must enter an URL and choose policy. Scan Settings may be configured.

Review Summary



Scanning Settings

Scan Setting	Value
Host Information	IP: [125.56.222.19] Port: [80] SSL: [no]
Restricted Directory	Not configured.
Policy Name	Spider Only
False-Positive Settings	Enabled for Multiple Extensions. Enabled for 404 pages. N
New Server Discovery	Enabled (recommended in most cases)
Spider Engine	Max URLs: [500] Max Per Node [30] Max Depth [0]
HTML Parser	JS: [Execute/Parse] External JS [Deny] JS Events [Execute]
Server Technologies	N/A
Allowed Hosts	No additional hosts configured.

Choose URL & Policy

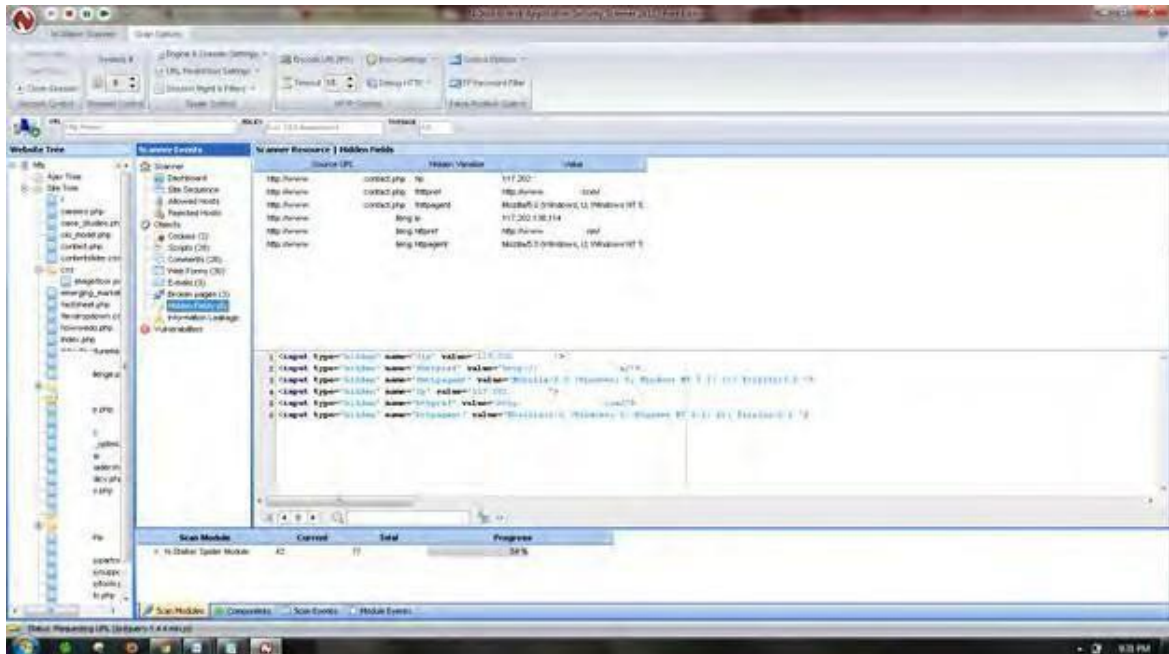
Optimize Settings

Review Summary

Start Scan Session

Once done, start the session and start the scan.

The scanner will crawl the whole website and will show the scripts, broken pages, hidden fields, information leakage, web forms related information which helps to analyze further.



Once the scan is completed, the NStalker scanner will show details like severity level, vulnerability class, why is it an issue, the fix for the issue and the URL which is vulnerable to the particular vulnerability?

Ex.No.11.a SECURE DATA STORAGE, SECURE DATA TRANSMISSION AND FOR CREATING DIGITAL SIGNATURE(GNUPG)

AIM:

Demonstrate how to provide secure data storage, secure data transmission and for creating digital signatures (GnuPG).

INTRODUCTION:

- GnuPG is a complete and free implementation of the OpenPGP standard as defined by RFC4880 (also known as *PGP*).
- GnuPG allows you to encrypt and sign your data and communications; it features a versatile key management system, along with access modules for all kinds of public key directories.
- GnuPG, also known as *GPG*, is a command line tool with features for easy integration with other applications.
- A wealth of frontend applications and libraries are available. GnuPG also provides support for S/MIME and Secure Shell (ssh).
- Since its introduction in 1997, GnuPG is Free Software (meaning that it respects your freedom). It can be freely used, modified and distributed under the terms of the GNU General Public License .
- The current version of GnuPG is 2.2.17. See the download page for other maintained versions.

DESCRIPTION:

- The **rng-tools** is a set of utilities related to random number generation in kernel. The main program is **rngd**, a daemon developed to check and feed random data from hardware device to kernel entropy pool.
- The **\$urandom()** system **function** provides a mechanism for generating pseudo-random numbers. The **function** returns a new unsigned 32-bit random number each time it is called.
- **--full-generate-key**: A **key** is used to encrypt and decrypt whatever data is being encrypted/decrypted. A device or program used to generate **keys** is called a **keygenerator** or **keygen**.

OUTPUT:

```
student@IT20:~$ sudo apt-get install
gnupgReading package lists... Done Building
dependency tree
```


Reading state information... Done

gnupg is already the newest version (2.2.4-1ubuntu1.1).

The following packages were automatically installed and are no longer required: ca-certificates-java fonts-dejavu-extra libatk-wrapper-java libatk-wrapper-java-jni libgif7

Use 'sudo apt autoremove' to remove them.

0 upgraded, 0 newly installed, 0 to remove and 0 not upgraded.

student@IT20:~\$ sudo apt-get install rng-tools

Reading package lists... Done

Building dependency tree

Reading state information... Done

rng-tools is already the newest version (5-0ubuntu4).

The following packages were automatically installed and are no longer required: ca-certificates-java fonts-dejavu-extra libatk-wrapper-java libatk-wrapper-java-jni libgif7

Use 'sudo apt autoremove' to remove them.

0 upgraded, 0 newly installed, 0 to remove and 0 not

upgraded. **student@IT20:~\$ sudo rngd -r /dev/urandom**

student@IT20:~\$ gpg --gen-key

gpg (GnuPG) 2.2.4; Copyright (C) 2017 Free Software Foundation, Inc.

This is free software: you are free to change and redistribute it.

There is NO WARRANTY, to the extent permitted by law.

Note: Use "gpg --full-generate-key" for a full featured key generation dialog.

GnuPG needs to construct a user ID to identify your key.

Real name: BhelAbinayaArthy

Email address: arthy.bhel@gmail.com

You selected this USER-ID:

"BhelAbinayaArthy<arthy.bhel@gmail.com>"

Change (N)ame, (E)mail, or (O)kay/(Q)uit? O

We need to generate a lot of random bytes. It is a good idea to perform some other action (type on the keyboard, move the mouse, utilize the disks) during the prime generation; this gives the random number generator a better chance to gain enough entropy.

We need to generate a lot of random bytes. It is a good idea to perform some other action (type on the keyboard, move the mouse, utilize the disks) during the prime generation; this gives the random number generator a better chance to gain enough entropy.

gpg: key B8F5B746814794F3 marked as ultimately trusted

gpg: revocation certificate stored as

'/home/student/.gnupg/openpgp-revocs.d/D370EB3A6135FD0D66D910E9B8F5B746814794F3.rev'

public and secret key created and signed.

```
pubrsa3072 2019-08-14 [SC] [expires: 2021-08-13]
D370EB3A6135FD0D66D910E9B8F5B746814794F3
uidBhelAbinayaArthy<arthy.bhel@gmail.com> sub rsa3072
2019-08-14 [E] [expires: 2021-08-13]
```

student@IT20:~\$ gpg --full-generate-key

gpg (GnuPG) 2.2.4; Copyright (C) 2017 Free Software Foundation, Inc.
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.

Please select what kind of key you want:

- (1) RSA and RSA (default)
- (2) DSA and Elgamal
- (3) DSA (sign only)
- (4) RSA (sign only)

Your selection? 1

RSA keys may be between 1024 and 4096 bits long.

What keysize do you want? (3072) 1024

Requested keysize is 1024 bits

Please specify how long the key should be valid.

0 = key does not expire

<n> = key expires in n days

<n>w = key expires in n weeks

<n>m = key expires in n months

<n>y = key expires in n years

Key is valid for? (0) 0

Key does not expire at all

Is this correct? (y/N) y

GnuPG needs to construct a user ID to identify your key.

Real name: BhelAbinayaArthy

Email address: arthy.bhel@gmail.com

Comment: This is a comment message

You selected this USER-ID:

"BhelAbinayaArthy (This is a comment message) <arthy.bhel@gmail.com>"

Change (N)ame, (C)omment, (E)mail or (O)kay/(Q)uit? O

We need to generate a lot of random bytes. It is a good idea to perform some other action (type on the keyboard, move the mouse, utilize the disks) during the prime generation; this gives the random number generator a better chance to gain enough entropy.

We need to generate a lot of random bytes. It is a good idea to perform

some other action (type on the keyboard, move the mouse, utilize the disks) during the prime generation; this gives the random number generator a better chance to gain enough entropy.

gpg: key CAA5BC89F4B21362 marked as ultimately trusted

gpg: revocation certificate stored as

'/home/student/.gnupg/openpgp-revocs.d/891FC646D9447492CAE23D53CAA5BC89F4B21362.rev'

public and secret key created and signed.

```
pubrsa1024          2019-08-14          [SC]
891FC646D9447492CAE23D53CAA5BC89F4B21362
uid                BhelAbinayaArthy (This is a comment message)
<arthy.bhel@gmail.com>
sub  rsa1024 2019-08-14 [E]
```

student@IT20:~\$ vi arthy.txt

student@IT20:~\$ gpg -e -r BhelAbinayaArthy arthy.txt

gpg: checking the trustdb

gpg: marginals needed: 3 completes needed: 1 trust model: pgp

gpg: depth: 0 valid: 4 signed: 0 trust: 0-, 0q, 0n, 0m, 0f, 4u

gpg: next trustdb check due at 2019-08-17

student@IT20:~\$ ls

12.zargo	jdk1.8.0_05
12.zargo~	ly.zargo
43t5ju7i.zargo	ly.zargo~
43t5ju7i.zargo~	Music
aaa	netbeans-8.0
Android	NetBeansProjects
android-studio	net.tcl
AndroidStudioProjects	ns-allinone-2.35
anibook.zargo	oradiag_student
anibook.zargo~	out.nam
apache-tomcat-8.0.3	pass1
ArgoUML-0.34	passport
arthy.txt	passport1.zargo
arthy.txt.gpg	passport1.zargo~
ATM.zargo	passportt.zargo
ATM.zargo~	passportt.zargo~
bank.zargo	Pictures
bank.zargo~	Public
Bank.zargo	seetha.txt
Bank.zargo~	seetha.txt.gpg
bookbank	sema.c
BOOKbank	'smily act stock.zargo'
bookbankbb.zargo	'smily act stock.zargo~'

bookbankg	'smilyclass.zargo'
bookbank.zargo	'smilyclass.zargo~'
bookbank.zargo~	'smily exam activity.zargo'
bookclass.uml	'smily exam activity.zargo~'
bookclass.uml~	'smily exam dep.zargo'
CLIENT.zargo	'smily exam dep.zargo~'
CLIENT.zargo~	'smily exam seq.zargo'
collo.smily.zargo	'smily exam seq.zargo~'
collo.smily.zargo~	'smilyexam.zargo'
'database exp'	'smilyexam.zargo~'
'db connectivity'	'smily state exam.zargo'
dbms	'smily state exam.zargo~'
'dbms answer key in 2nd internet.docx'	'smily stock case.zargo'
'dbmsquery.odt'	'smily stock case.zargo~'
dep.smily.zargo	'smily stock class.zargo'
dep.smily.zargo~	'smily stock class.zargo~'
Desktop	snap
document	state.smily.zargo
Downloads	state.smily.zargo~
'ER diagram for car insurance company.doc'	steffi2000.zargo
'exam collosmily.zargo'	steffi2000.zargo~
'exam collosmily.zargo~'	Templates
examples.desktop	title
examreg.zargo	'Untitled 1.odt'
examreg.zargo~	Videos
examSRS	Weka-3-7
expno1.zargo	wekafiles
expno1.zargo~	zz.zargo
freni	zz.zargo~
glassfish-4.0	

CONCLUSION:

Thus the secure data storage, secure data transmission and for creating digital signatures (GnuPG) was developed successfully.

Ex.No. 11b DATA TRANSMISSION USING DIGITAL SIGNATURES

AIM:

To implement the data transmission using digital signatures by sending keys using gnupg.

INTRODUCTION:

- GnuPG is a complete and free implementation of the OpenPGP standard as defined by RFC4880 (also known as *PGP*).
- GnuPG allows you to encrypt and sign your data and communications; it features a versatile key management system, along with access modules for all kinds of public key directories.
- GnuPG, also known as *GPG*, is a command line tool with features for easy integration with other applications.
- A wealth of frontend applications and libraries are available. GnuPG also provides support for S/MIME and Secure Shell (ssh).
- Since its introduction in 1997, GnuPG is Free Software (meaning that it respects your freedom). It can be freely used, modified and distributed under the terms of the GNU General Public License .
- The current version of GnuPG is 2.2.17. See the download page for other maintained versions.

DESCRIPTION:

- The **rng-tools** is a set of utilities related to random number generation in kernel. The main program is **rngd**, a daemon developed to check and feed random data from hardware device to kernel entropy pool.
- The **\$urandom()** system **function** provides a mechanism for generating pseudo-random numbers. The **function** returns a new unsigned 32-bit random number each time it is called.
- **--full-generate-key**: A **key** is used to encrypt and decrypt whatever data is being encrypted/decrypted. A device or program used to generate **keys** is called a **keygenerator** or **keygen**.
- **ASCII armor** is a binary-to-textual encoding converter. **ASCII armor** is a feature of a type of encryption called pretty good privacy (PGP). **ASCII armor** involves encasing encrypted messaging in ASCII so that they can be sent in a standard messaging format such as email.
- **--send-keys [names]**: Sends one or more keystrokes to the active window as if they had been entered at the keyboard. The **SendKeys** statement has two parameters. The first parameter **keys** is a string and is sent to the active window.
- **--list-keys [names], --list-public-keys [names]**: List all keys from the public keyrings, or just the ones given on the command line.
- **--recv-keys key IDs**: Import the keys with the given key IDs from a HKP keyserver. Option **--keyserver** must be used to give the name of this keyserver.

OUTPUT:

```
student@CSE-IC-LAB:~$ sudo apt-get install
gnupg[sudo] password for student: Reading package
lists... Done
Building dependency tree
Reading state information... Done
gnupg is already the newest version (2.2.4-1ubuntu1.2).
The following package was automatically installed and is no longer required:
gstreamer1.0-gtk3
Use 'sudo apt autoremove' to remove it.
0 upgraded, 0 newly installed, 0 to remove and 20 not upgraded.
```

```
student@CSE-IC-LAB:~$ sudo apt-get install rng-tools
Reading package lists... Done Building dependency tree
```

```
Reading state information... Done
The following package was automatically installed and is no longer required:
gstreamer1.0-gtk3
Use 'sudo apt autoremove' to remove it.
The following NEW packages will be installed:
rng-tools
0 upgraded, 1 newly installed, 0 to remove and 20 not upgraded.
Need to get 22.5 kB of archives.
After this operation, 99.3 kB of additional disk space will be used.
Err:1 http://in.archive.ubuntu.com/ubuntu bionic/universe amd64 rng-tools amd64
5-0ubuntu4
 500 Operation not permitted [IP: 103.123.234.254 80]
E: Failed to fetch
http://in.archive.ubuntu.com/ubuntu/pool/universe/r/rng-tools/rng-tools_5-0ubuntu4_amd
64.deb 500 Operation not permitted [IP: 103.123.234.254 80]
E: Unable to fetch some archives, maybe run apt-get update or try with --fix-missing?
```

```
student@CSE-IC-LAB:~$ sudo rngd -r
/dev/urandomsudo: rngd: command not found
```

```
student@CSE-IC-LAB:~$ gpg --full-generate-key
gpg (GnuPG) 2.2.4; Copyright (C) 2017 Free Software Foundation, Inc.
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
```

Please select what kind of key you want:

- (1) RSA and RSA (default)
- (2) DSA and Elgamal
- (3) DSA (sign only)
- (4) RSA (sign only)

Your selection? 1

RSA keys may be between 1024 and 4096 bits long.

What keysize do you want? (3072) 3072

Requested keysize is 3072 bits

Please specify how long the key should be valid.

0 = key does not expire

<n> = key expires in n days

<n>w = key expires in n weeks

<n>m = key expires in n months

<n>y = key expires in n years

Key is valid for? (0) 1

Key expires at Thursday 05 September 2019 03:29:27 PM IST **Is this correct? (y/N) y**

GnuPG needs to construct a user ID to identify your key.

Real name: AbinayaArthy

Email address: arthy@gmail.com

Comment: 4b

You selected this USER-ID:

"AbinayaArthy (4b) <arthy@gmail.com>"

Change (N)ame, (C)omment, (E)mail or (O)kay/(Q)uit? O

We need to generate a lot of random bytes. It is a good idea to perform some other action (type on the keyboard, move the mouse, utilize the disks) during the prime generation; this gives the random number generator a better chance to gain enough entropy.

We need to generate a lot of random bytes. It is a good idea to perform some other action (type on the keyboard, move the mouse, utilize the disks) during the prime generation; this gives the random number generator a better chance to gain enough entropy.

gpg: key 10AC5E617DC5B775 marked as ultimately trusted

gpg: directory '/home/student/.gnupg/openpgp-revocs.d' created

gpg: revocation certificate stored as

'/home/student/.gnupg/openpgp-revocs.d/75BD6877BADD422B446FD72510AC5E617DC5B775.rev'

public and secret key created and signed.

pubrsa3072 2019-09-04 [SC] [expires: 2019-09-05]

75BD6877BADD422B446FD72510AC5E617DC5B775

uidAbinayaArthy (4b) <arthy@gmail.com> sub rsa3072

2019-09-04 [E] [expires: 2019-09-05]

student@CSE-IC-LAB:~\$ vi bhel.txt

student@CSE-IC-LAB:~\$ gpg -e -r AbinayaArthy bhel.txt

gpg: checking the trustdb

gpg: marginals needed: 3 completes needed: 1 trust model: pgp

gpg: depth: 0 valid: 1 signed: 0 trust: 0-, 0q, 0n, 0m, 0f, 1u

gpg: next trustdb check due at 2019-09-05

student@CSE-IC-LAB:~\$ ls

```
0001.pcap      client1.c      examples.desktopgrade.c      ns-allinone-2.35
rarpclient     serverpgm.class  stringfunc.c
444            client.c        exno1.java      grade.o          one3             rarpclient.class
simclient.class swap
a.out          client.java     EX_NO_2b.c      http.class       one3.c
rarpclient.java simclient.java  swap.c
arp.csv        clientpgm.class file1.txt        httpclient.class one3.o
rarpserver.classsimserver.classswap.o
bhel.txt       dafturn-ofris.sh fileclient.c     httpclient.java  onec.c
rarpserver.java simserver.java  Templates
bhel.txt.gpg   Desktop        fileserver.c     http.java        Pictures         server1.c
snap           'Untitled Document 1'
chatclient1.c  Documents      file.txt         Music            prgm2b.c        server.c
srs.pcap      Videos
chatserver1.c Downloads      grade           NetBeansProjects Public
server.java    strfunc.c
```

student@CSE-IC-LAB:~\$ gpg -d -r AbinayaArthybhel.txt.gpg

gpg: encrypted with 3072-bit RSA key, ID 1E54B01355BBA830, created 2019-09-04

"AbinayaArthy (4b) <arthy@gmail.com>"

Security lab experiment 4b.

student@CSE-IC-LAB:~\$ gpg --armor --output publickey.txt --export

AbinayaArthystudent@CSE-IC-LAB:~\$ cat publickey.txt

-----BEGIN PGP PUBLIC KEY BLOCK-----

```
mQGNBF1vixoBDAC0p0Qt8eJ8tvnHmVdHy6GwR6zJXtIrJQfp8TXYiSMeWxNVEsaB
BJ6u+92rGYqQKyUBwihRPQREBob2SC0wbiFMKX2dvxmbCDID+WOFH2Z3tiRpGJF5
HDfZwKdYMI9oqnSHeDzKsP7oSmmDmsY02un5jxWnUvaAnFfN+/kPCxZRD1/s8HIH
IwaA4s3fv4+kWKSZ36rg+emIMAD01zFpY/oeIMUq1LbymJU/tuD8Z0U1MVPed+c
jAnBRJMhdTQef4tUF+slfUmmSgcYRu8mX0FKCfkSwaRmyuJY5PZRblf7UPEAp9Z3
k7RL7icEcFPwoC3imC1CnNT2aPLGsVfjib5606fqUYPAu8A3/bod7zUCLReWf4xW
IYMR+QiCGC48uq/OdfGam5OSrgBM/+GM9s6CfksN+Imh+7i/HGBSRRDDAVsWjnG6
bscoOfW76h/nPUoOL0Yam5Yx02C/f+zQEDd7kB0oncWdTRHdG0hA9tfVN6v/gbuY
xCpvwEx9iOGQAEcAEQEAAABQjQWJpbmF5YUFDYdGh5ICg0YikgPGFDYdGh5QGdtYWls
LmNvbT6JAdQEEWEKAD4WIQR1vWh3ut1CK0Rv1yUQRf5hfcW3dQUCXW+LGgIbAw
UJ
```


AAFRgAULCQgHAgYVCgkICwIEFgIDAQIeAQIXgAAKCRAQrF5hfcW3ddBLC/9yQiO
0

uqYGBtmWXRyzq0N2KYnyrlzjOko3Rmfigoxr+z6dJkbITQJpvDFWvi3Yai5YlQ8l
X7BihFBDHK0Joyj/kzJ7F8kDKJCb4wNhrM67vmkiLJwRxJbjnWn7TVqEYAvflrDS
ezvDAknFJL7BH6jH4VI6MxXocGPA4/i5lM3iAZo9yqZes5XVYO9UhfU7/doRQjq6
SaDlofDOjdmdDagV1hLSqK5gwawDGzQDz6l5Q15b4VEUOI06T38lkBCMHCn90Qwi
BFhRyB3me2BstoXLQDix7vHIG/15cLhmbasmQ6wtuHlne+XxyApQJ6618TEexyrAA

rcDRTjqw4HAcYFgzXxXz7NUPuytb15XdYqAqFKpKuOxZAdhc51pO5DMDhliY6sVd
cDwk32HV1JYoz1y6FDxESG56Dqse84Nyg2VR17We0rNSL31B4u4pr7PXJAIuWtBg
s44omYgoZcz9MOacYOo8ku/nYHCooaLF4HnEUevtcuDo383WpzFxlzv7uQ+5AY0E
XW+LGgEMAKuhGsdh0vd298FgJosRQ+LplfMKSBZ81NqehkaO/qBlaWmKm6SQ+aFS
+IZO672oBLKhGOPOZ+Nvp2wlA2ue5yRMmC098mCcO6b8NapprUhWPLzZRRkxxe9
6

8pNoE/HbHBu814+12uX4GqEpc07MwxSBYSHHuMUBFFNk6onCme5TmymVRdbcGB
av

cOZDBCrZX3REukpZOFIOXzwNjHWWJlk36Cm2MAWsgJTzm6cJr2yg+OtNEym7cxil
WLbZ0hgVyeqPt9yRo2KRQ+sq6GaZV0GHwsAsORFFDZP+yHF6t+XW6L35i6KPDnN
8XlYvxJesROYIu8smB4v3qqWlI95ExTULqWrX6yvGXEEEnlGfoaaejlSjDPm7SEh
sVGz/5Y8Lo7OmUkDdSHElgqX7U1tgzkoruXkPI86SJLxyGMi5hIn8GfPnpprb+1j
28k1YLzWuAKToZ2XqbWS5uryeMI85Wd0shKC1I42KtLafKoDlhSjj7a/4jKxMn04
quCPhoKbAQAARAQABiQG8BBgBCgAmFiEEdb1od7rdQitEb9clEKxeYX3Ft3UFAl1v
ixocGwwFCQABUYAACgkQEKxeYX3Ft3UEXwwwAoXgOs/wCgkJs4rLiwh9Q6oBJPWr
ngh1Cwz0uteJ+89bgGB/Lq/0ixiUXXyxZgbB2btZuBlfItZQNta5hVdf6c7z2IoQ
BR15RO36Es7Nk7gxI/KLa+/PFKoarZTXywa0+Lks+QQj0kIFgiunyqthPM4SN64O
Zrh1KxwP3hd28V0k7xM/KDOP2S6BLMI6aIIsqHeYof2rLg0uA9neQ2HJ5grMFaAO
P3IbBAf7vFgHp9HzCbtMY8Ly+4VI5UDrnqUMN2r7vEkAizmP2IuFp2yIR4UQWGVb
iz5LocB2XSOddMe2T181GUGReH5lkuFSS05wVhLVDvT4yMYOWpFDIvnH7AgxqQJ
RfyO8mTJwY/WZ0PzXRd5j/pdtZBPTtn7+GYVFgwg9BRg90OT9MNEYtNg2UTPifql
4BUq/zpIIM1pjOnt8m/+QOTUASaqEV1lFU3toe8ZhqqzpLKHkHKcZWSDJIIYFoG
7Lwu/SbV2xakYdQRWinhAAg7qJDTaxxLr6eP

=AT0a

-----END PGP PUBLIC KEY BLOCK-----

**student@CSE-IC-LAB:~\$ gpg --send-keys --keyserver keyserver.ubuntu.com
10AC5E617DC5B775**

gpg: sending key 10AC5E617DC5B775 to hkps://keyserver.ubuntu.com

student@CSE-IC-LAB:~\$ vi k.txt

student@CSE-IC-LAB:~\$ cat k.txt

Cryptography and Network Security .

student@CSE-IC-LAB:~\$ gpg --sign k.txt

student@CSE-IC-LAB:~\$ ls

```
0001.pcap      client.c      EX_NO_2b.c    httpclient.class  one3.c
rarpclient.java  simserver.class  Templates
444            client.java    file1.txt     httpclient.java   one3.o
simserver.java  'Untitled Document 1'
```

```
rarpserver.class
a.out          clientpgm.class  fileclient.c   http.java  onec.c        rarpserver.java
snap          Videos
arp.csv        dafturn-ofris.sh  fileserver.c   k.txt      Pictures      server1.c
srs.pcap
bhel.txt       Desktop          file.txt k.txt.gpg      prgm2b.c      server.c
strfunc.c
bhel.txt.gpg   Documents        grade          Music       Public        server.java
stringfunc.c
chatclient1.c  Downloads        grade.c        NetBeansProjects  publickey.txt
serverpgm.class swap
chatserver1.c  examples.desktop  grade.o        ns-allinone-2.35  rarpclient
simclient.class swap.c
client1.c      exno1.java        http.class     one3         rarpclient.class  simclient.java
swap.o
```

student@CSE-IC-LAB:~\$ gpg --verify k.txt.gpg

```
gpg: Signature made Wednesday 04 September 2019 03:37:00 PM IST
gpg:          using RSA key 75BD6877BADD422B446FD72510AC5E617DC5B775
gpg: Good signature from "AbinayaArthy (4b) <arthy@gmail.com>" [ultimate]
```

student@CSE-IC-LAB:~\$ gpg --recv-keys --keyserver keyserver.ubuntu.com 10AC5E617DC5B775

```
gpg: key 10AC5E617DC5B775: "AbinayaArthy (4b) <arthy@gmail.com>" not changed
gpg: Total number processed: 1
gpg:          unchanged: 1
```

student@CSE-IC-LAB:~\$ gpg -d -r

AbinayaArthyk.txt.gpgCryptography and Network Security .

```
gpg: Signature made Wednesday 04 September 2019 03:37:00 PM IST
gpg:          using RSA key 75BD6877BADD422B446FD72510AC5E617DC5B775
gpg: Good signature from "AbinayaArthy (4b) <arthy@gmail.com>" [ultimate]
```

student@CSE-IC-LAB:~\$ gpg --list-keys

/home/student/.gnupg/pubring.kbx

```
pub  rsa3072  2019-09-04  [SC]  [expires: 2019-09-05]
75BD6877BADD422B446FD72510AC5E617DC5B775 uid
```

[ultimate] AbinayaArthy (4b) <arthy@gmail.com> sub
rsa3072 2019-09-04 [E] [expires: 2019-09-05]

CONCLUSION:

Thus the data transmission was done using Digital Signatures by sending keys.