

COMPUTER SCIENCE · LINIVERSITY OF WATERLOC

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Skills

LANGUAGES TOOLS Proficient: Java, Python | Competent: JavaScript, HTML5//CSS3, Racket | Familiar: C, MATLAB//Octave

Libs: NodeJS, libGDX, Keras, Scikit-Learn | Tools: Git, GitHub, ŁTFX, Eclipse, Atom | Frameworks: Bootstrap, LUIS, Unity

Projects

FINANCIAL OUTLIER DETECTION (7)

New Haven, CT

Dec. 2017

YHACK (YALE HACKATHON)

• Parsed financial data from the CSV files in the JPMorgan Chase dataset and stored input into DataFrames using Pandas in Python.

- Looked for key metrics and implemented linear regression and Gaussian distributions in Scikit-Learn to identify outliers.
- Built a front-end using HTML5//CSS3 and used Flask to retrieve CSV files from the user. Presented project to 5 judges.

CHESS GAME & ENGINE (7)

PERSONAL

Aug. 2017 - Present

- Using object-oriented principles in <u>Java</u> including classes for the board and GUI and abstraction for pieces, moves and other features.
- Currently implementing a chess engine that analyzes previous games using the Minimax algorithm.

DESTIN C) Toronto, ON

GLOBAL AI HACKATHON

Jul. 2017

- Developed a chat-bot that responds to queries about different locations around the world in a team of 6.
- Utilized Microsoft's <u>LUIS</u> (language processing) API and integrated components in JavaScript using <u>NodeJS</u>.
- Presented chat-bot project idea to ~40 people using the Microsoft Bot Emulator Framework and earned 2nd place at the Global Al Hackathon in Toronto.

Activities

Waterloo Sailbot 🔾 Waterloo, ON

CONTROLS TEAM MEMBER

Oct. 2017 - Present

- Tested deep learning frameworks to use with compatibility in <u>ROS</u> and the on-board Jetson hardware for the autonomous sailboat. Presented on benefits and drawbacks of the frameworks to a team of 10.
- Currently building a classifier to detect an orange buoy using transfer learning on the Inception model in Python.

FIRST ROBOTICS

Mississauga, ON

STRATEGY LEAD

Oct. 2016 - May. 2017

- Led a team of 5 to effectively collect data on other teams using scouting sheets and the FRC Krawler app. Made strategy decisions based on analysis in Excel.
- · Learned fundamentals of programming the robot in the FRC WPI library in Java and how sensors relay data to and from the RoboRIO.
- Attained 7 awards in Regional and Provincial events and qualified for the FIRST World Championship in Rookie year.

UNIVERSITY OF TORONTO Toronto, ON

Jr. DEEP CAMP COUNSELLOR

Jul. 2015 - May. 2015

- · Assisted instructors of the Junior DEEP program inspire elementary school students about scientific discovery and innovation.
- · Supervised children and taught lessons on space exploration. Helped students learn via daily activities.

CHESS TEAM & CLUB

Mississauga, ON

PRESIDENT

Sep. 2013 - May. 2017

- · Led high school chess club & team and helped improve players' skills through weekly games and chess exercises.
- Participated in several tournaments in the PEEL region and won 1st place in the PEEL Team Chess Tournament 2013.

Honours

2017	Len Richardson Award , Awarded to 1 graduating student in Stephen Lewis S.S. displaying great	Mississauga, ON
	passion for science & innovation.	
2017	FIRST Rookie Inspiration Award, Celebrates a rookie team's outstanding success in advancing	Toronto, ON
	appreciation for engineering, both in their school and in their communities.	
2017	Faculty of Mathematics Scholarship , Awarded to outstanding students entering the Math Faculty.	Waterloo, ON
2015 - 2017	Mathematics Contests, Achieved top 5% in the Fermat/Hypatia/Cayley Waterloo Math Contests.	Waterloo, ON

Education

University of Waterloo

Waterloo, ON

CANDIDATE | BACHELOR OF COMPUTER SCIENCE (CO-OP)

Sep. 2017 - Present

- Taking additional courses and planning to pursue the Joint Statistics Major. (Current GPA: 3.94)
- Online coursework: Machine Learning (Stanford//Coursera) and Introduction to Computer Science using Python (MITx//edX).