# Introduction to Machine Learning

Maximum Margin Methods

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#### Outline

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error

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Tr	ainiı	ng vs. Generalization Error	
	• D	ifference between training error and generalization error	
	• W	e can train a model to minimize the training error	

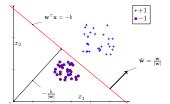
• What we really want is a model that can minimize the generalization

- ullet But we do not have the unseen data to compute the generalization error
- What do we do?
  - 1. Focus on the training error and hope that generalization error is automatically minimized
  - 2. Incorporate some way to hedge (insure) against possible unseen issues

# 1 Maximum Margin Classifiers

$$y = \mathbf{w}^{\mathsf{T}} \mathbf{x} + b$$

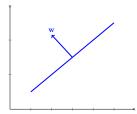
- Remember the Perceptron!
- If data is linearly separable
  - Perceptron training guarantees learning the decision boundary
- There can be other boundaries
  - $-\,$  Depends on initial value for  ${\bf w}$
- But what is the best boundary?



## 1.1 Linear Classification via Hyperplanes

- $\bullet$  Separates a D-dimensional space into two half-spaces
- $\bullet$  Defined by  $\mathbf{w} \in \Re^D$ 
  - Orthogonal to the hyperplane

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- This **w** goes through the origin
- How do you check if a point lies "above" or "below" w?
- What happens for points **on w**?

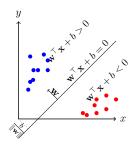
For a hyperplane that passes through the origin, a point  $\mathbf{x}$  will lie above the hyperplane if  $\mathbf{w}^{\top}\mathbf{x} > 0$  and will lie below the plane if  $\mathbf{w}^{\top}\mathbf{x} < 0$ , otherwise. This can be further understood by understanding that  $bf\mathbf{w}^{\top}\mathbf{x}$  is essentially equal to  $|\mathbf{w}||\mathbf{x}|\cos\theta$ , where  $\theta$  is the angle between  $\mathbf{w}$  and  $\mathbf{x}$ .

- ullet Add a bias b
  - -b>0 move along **w**
  - -b < 0 move opposite to **w**
- How to check if point lies above or below w?
  - If  $\mathbf{w}^{\top}\mathbf{x} + b > 0$  then  $\mathbf{x}$  is above
  - Else, below
- Decision boundary represented by the hyperplane w
- For binary classification, w points towards the positive class

Decision Rule

$$y = sign(\mathbf{w}^{\top}\mathbf{x} + b)$$

- $\mathbf{w}^{\top}\mathbf{x} + b > 0 \Rightarrow y = +1$
- $\mathbf{w}^{\top}\mathbf{x} + b < 0 \Rightarrow y = -1$





- Perceptron can find a hyperplane that separates the data
  - . . . if the data is linearly separable
- But there can be many choices!
- Find the one with best separability (largest margin)
- Gives better generalization performance
  - 1. Intuitive reason
  - 2. Theoretical foundations

## 1.2 Concept of Margin

- $\bullet$   ${\bf Margin}$  is the distance between an example and the decision line
- Denoted by  $\gamma$

• For a positive point:

$$\gamma = \frac{\mathbf{w}^{\top} \mathbf{x} + b}{\|\mathbf{w}\|}$$

• For a negative point:

$$\gamma = -\frac{\mathbf{w}^{\top} \mathbf{x} + b}{\|\mathbf{w}\|}$$

To understand the margin from a geometric perspective, consider the projection of the vector connecting the origin to a point  $\mathbf{x}$  on the decision line. Let the point be denoted as  $\mathbf{x}'$ . Obviously the vector  $\mathbf{r}$  connecting  $\mathbf{x}'$  and  $\mathbf{x}$  is given by:

$$\mathbf{r} = \gamma \widehat{\mathbf{w}} = \gamma \frac{\mathbf{w}}{\|\mathbf{w}\|}$$

if  $\mathbf{x}$  lies on the positive side of  $\mathbf{w}$ . But the same vector can be computed as:

$$\mathbf{r} = \mathbf{x} - \mathbf{x}'$$

Equating above two gives us  $\mathbf{x}'$  as:

$$\mathbf{x}' = \mathbf{x} - \gamma \frac{\mathbf{w}}{\|\mathbf{w}\|}$$

Noting that, since  $\mathbf{x}'$  lies on the hyperplane and hence:

$$\mathbf{w}^{\mathsf{T}}\mathbf{x}' + b = 0$$

Substituting  $\mathbf{x}'$  from above:

$$\mathbf{w}^{\top}\mathbf{x} - \gamma \frac{\mathbf{w}^{\top}\mathbf{w}}{\|\mathbf{w}\|} + b = 0$$

Noting that  $\frac{\mathbf{w}^{\top}\mathbf{w}}{\|\mathbf{w}\|} = \|\mathbf{w}\|$ , we get  $\gamma$  as:

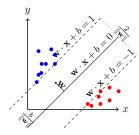
$$\gamma = \frac{\mathbf{w}^{\top} \mathbf{x} + b}{\|\mathbf{w}\|} \tag{1}$$

Similar analysis can be done for points on the negative side of  $\mathbf{x}$ . In general, one can write the expression for the margin as:

$$\gamma = y \frac{\mathbf{w}^{\top} \mathbf{x} + b}{\|\mathbf{w}\|} \tag{2}$$

where  $y \in \{-1, +1\}$ .

Functional Interpretation



 Margin positive if prediction is correct; negative if prediction is incorrect

From the figure one can note that the size of the margin is  $\frac{2}{\|\mathbf{w}\|}$ . We can show this as follows. Since the data is separable, we can get two parallel lines represented by  $\mathbf{w}^{\top}\mathbf{x} + b = +1$  and  $\mathbf{w}^{\top}\mathbf{x} + b = -1$ . Using result from (1) and (2), the distance between the two lines is given by  $2\gamma = \frac{2}{\|\mathbf{w}\|}$ .

# 2 Support Vector Machines

- ullet A hyperplane based classifier defined by  ${\bf w}$  and b
- Like perceptron
- Find hyperplane with maximum separation margin on the training data
- Assume that data is linearly separable (will relax this later)
  - Zero training error (loss)

## SVM Prediction Rule

$$y = sign(\mathbf{w}^{\top}\mathbf{x} + b)$$

#### **SVM Learning**

- Input: Training data  $\{(\mathbf{x}_1, y_1), (\mathbf{x}_2, y_2), \dots, (\mathbf{x}_N, y_N)\}$
- $\bullet$  Objective: Learn w and b that maximizes the margin

## 2.1 SVM Learning

- SVM learning task as an optimization problem
- $\bullet$  Find **w** and *b* that gives zero training error
- Maximizes the margin  $\left(=\frac{2}{\|w\|}\right)$
- Same as minimizing  $\|\mathbf{w}\|$

## Optimization Formulation

minimize 
$$\frac{\|\mathbf{w}\|^2}{2}$$
  
subject to  $y_i(\mathbf{w}^{\mathsf{T}}\mathbf{x}_i + b) \ge 1, i = 1, \dots, n.$ 

• Optimization with N linear inequality constraint

## A Different Interpretation of Margin

- What impact does the margin have on **w**?
- Large margin  $\Rightarrow$  Small  $\|\mathbf{w}\|$
- Small  $\|\mathbf{w}\| \Rightarrow$  regularized/simple solutions
- Simple solutions ⇒ Better generalizability (Occam's Razor)
- Computational Learning Theory provides a formal justification [1]

## 2.2 Solving SVM Optimization Problem

#### Optimization Formulation

minimize 
$$\frac{\|\mathbf{w}\|^2}{2}$$
  
subject to  $y_i(\mathbf{w}^{\mathsf{T}}\mathbf{x}_i + b) \ge 1, i = 1, \dots, n.$ 

- There is an quadratic objective function to minimize with N inequality constraints
- "Off-the-shelf" packages quadprog (MATLAB), CVXOPT
- Is that the best way?

# 3 Constrained Optimization and Lagrange Multipliers

minimize 
$$f(x,y) = x^2 + 2y^2 - 2$$
  
minimize  $f(x,y) = x^2 + 2y^2 - 2$ 

minimize 
$$f(x,y) = x^2 + 2y^2 - 2$$
  
subject to  $h(x,y) = x + y - 1 = 0$ .

 Tool for solving constrained optimization problems of differentiable functions

minimize 
$$f(x,y) = x^2 + 2y^2 - 2$$
  
subject to  $h(x,y)$ :  $x + y - 1 = 0$ .

$$\underset{x,y,\beta}{\text{minimize}} \quad L(x,y,\beta) = \quad f(x,y) + \beta h(x,y)$$

Solution 1. Writing the objective as Lagrangian.

$$L(x, y, \beta) = x^2 + 2y^2 - 2 + \beta(x + y - 1)$$

Setting the gradient to 0 with respect to x, y and  $\beta$  will give us the optimal values.

$$\frac{\partial L}{\partial x} = 2x + \beta = 0$$

$$\frac{\partial L}{\partial y} = 4y + \beta = 0$$

$$\frac{\partial L}{\partial \beta} = x + y - 1 = 0$$

#### **Multiple Constraints**

minimize 
$$f(x, y, z) = x^2 + 4y^2 + 2z^2 + 6y + z$$
  
subject to  $h_1(x, y, z)$ :  $x + z^2 - 1 = 0$   
 $h_2(x, y, z)$ :  $x^2 + y^2 - 1 = 0$ .

$$L(x, y, z, \boldsymbol{\beta}) = f(x, y, z) + \sum_{i} \beta_{i} h_{i}(x, y, z)$$

### **Handling Inequality Constraints**

minimize 
$$f(x,y) = x^3 + y^2$$
  
subject to  $g(x)$ :  $x^2 - 1 \le 0$ .

 • Inequality constraints are  $\mathbf{transferred}$  as constraints on the Lagrangian,  $\alpha$ 

The Lagrangian in the above example becomes:

$$L(x, y, \alpha) = f(x, y) + \alpha g(x, y)$$
$$= x^3 + y^2 + \alpha (x^2 - 1)$$

Solving for the gradient of the Lagrangian gives us:

$$\frac{\partial}{\partial x}L(x, y, \alpha) = 3x^2 + 2\alpha x = 0$$
$$\frac{\partial}{\partial y}L(x, y, \alpha) = 2y = 0$$
$$\frac{\partial}{\partial \alpha_1}L(x, y, \alpha) = x^2 - 1 = 0$$

Furthermore we require that:

$$\alpha \ge 0$$

From above equations we get  $y=0,\,x=\pm 1$  and  $\alpha=\pm \frac{3}{2}.$  But since  $\alpha\geq 0,$  hence  $\alpha=\frac{3}{2}.$  This gives  $x=1,\,y=0,$  and f=1.

Handling Both Types of Constraints

minimize 
$$f(\mathbf{w})$$
  
subject to  $g_i(\mathbf{w}) \le 0$   $i = 1, ..., k$   
and  $h_i(\mathbf{w}) = 0$   $i = 1, ..., l$ .

## Generalized Lagrangian

$$L(\mathbf{w}, \boldsymbol{\alpha}, \boldsymbol{\beta}) = f(\boldsymbol{w}) + \sum_{i=1}^{k} \alpha_{i} g_{i}(\mathbf{w}) + \sum_{i=1}^{l} \beta_{i} h_{i}(\mathbf{w})$$

subject to,  $\alpha_i \geq 0, \forall i$ 

## Primal and Dual Formulations

## **Primal Optimization**

• Let  $\theta_P$  be defined as:

$$\theta_P(\mathbf{w}) = \max_{\boldsymbol{\alpha}, \boldsymbol{\beta}: \alpha_i > 0} L(\mathbf{w}, \boldsymbol{\alpha}, \boldsymbol{\beta})$$

 One can prove that the optimal value for the original constrained problem is same as:

$$p^* = \min_{\mathbf{w}} \theta_P(\mathbf{w}) = \min_{\mathbf{w}} \max_{\boldsymbol{\alpha}, \beta: \alpha_i > 0} L(\mathbf{w}, \boldsymbol{\alpha}, \boldsymbol{\beta})$$

Consider

$$\begin{array}{rcl} \theta_P(\mathbf{w}) & = & \max_{\boldsymbol{\alpha}, \boldsymbol{\beta}: \alpha_i \geq 0} L(\mathbf{w}, \boldsymbol{\alpha}, \boldsymbol{\beta}) \\ \\ & = & \max_{\boldsymbol{\alpha}, \boldsymbol{\beta}: \alpha_i \geq 0} f(\mathbf{w}) + \sum_{i=1}^k \alpha_i g_i(\mathbf{w}) + \sum_{i=1}^l \beta_i h_i(\mathbf{w}) \end{array}$$

It is easy to show that if any constraints are not satisfied, i.e., if either  $g_i(\mathbf{w}) > 0$  or  $h_i(\mathbf{w}) \neq 0$ , then  $\theta_P(\mathbf{w}) = \infty$ . Which means that:

$$\theta_P(\mathbf{w}) = \begin{cases} f(\mathbf{w}) & \text{if primal constraints are satisfied} \\ \infty & \text{otherwise,} \end{cases}$$

## Primal and Dual Formulations (II)

## **Dual Optimization**

• Consider  $\theta_D$ , defined as:

$$\theta_D(\boldsymbol{lpha}, \boldsymbol{eta}) = \underset{\mathbf{w}}{min} L(\mathbf{w}, \boldsymbol{lpha}, \boldsymbol{eta})$$

• The dual optimization problem can be posed as:

$$d^* = \max_{\boldsymbol{\alpha}, \boldsymbol{\beta}: \alpha_i > 0} \theta_D(\boldsymbol{\alpha}, \boldsymbol{\beta}) = \max_{\boldsymbol{\alpha}, \boldsymbol{\beta}: \alpha_i > 0} \min_{\mathbf{w}} L(\mathbf{w}, \boldsymbol{\alpha}, \boldsymbol{\beta})$$

 $d^* == p^*$ ?

- Note that  $d^* \leq p^*$
- "Max min" of a function is always less than or equal to "Min max"
- When will they be equal?
  - $f(\mathbf{w})$  is convex
  - Constraints are affine

## Relation between primal and dual

- In general  $d^* \leq p^*$ , for SVM optimization the equality holds
- Certain conditions should be true
- Known as the Kahrun-Kuhn-Tucker conditions
- For  $d^* = p^* = L(\mathbf{w}^*, \alpha^*, \beta^*)$ :

$$\frac{\partial}{\partial \mathbf{w}} L(\mathbf{w}^*, \boldsymbol{\alpha}^*, \boldsymbol{\beta}^*) = 0$$

$$\frac{\partial}{\partial \beta_i} L(\mathbf{w}^*, \boldsymbol{\alpha}^*, \boldsymbol{\beta}^*) = 0, \quad i = 1, \dots, l$$

$$\alpha_i^* g_i(\mathbf{w}^*) = 0, \quad i = 1, \dots, k$$

$$g_i(\mathbf{w}^*) \leq 0, \quad i = 1, \dots, k$$

$$\alpha_i^* \geq 0, \quad i = 1, \dots, k$$

**Optimization Formulation** 

minimize 
$$\frac{\|\mathbf{w}\|^2}{2}$$
  
subject to  $y_i(\mathbf{w}^{\mathsf{T}}\mathbf{x}_i + b) \ge 1, i = 1, \dots, n.$ 

#### A Toy Example

- $\mathbf{x} \in \Re^2$
- Two training points:

$$\mathbf{x}_1, y_1 = (1, 1), -1$$
  
 $\mathbf{x}_2, y_2 = (2, 2), +1$ 

• Find the best hyperplane  $\mathbf{w} = (w_1, w_2)$ 

## Optimization problem for the toy example

minimize 
$$f(\mathbf{w}) = \frac{1}{2} ||\mathbf{w}||^2$$
  
subject to  $g_1(\mathbf{w}, b) = y_1(\mathbf{w}^{\top} \mathbf{x}_1 + b) - 1 \ge 0$   
 $g_2(\mathbf{w}, b) = y_2(\mathbf{w}^{\top} \mathbf{x}_2 + b) - 1 \ge 0.$ 

• Substituting actual values for  $\mathbf{x}_1, y_1$  and  $\mathbf{x}_2, y_2$ .

minimize 
$$f(\mathbf{w}) = \frac{1}{2} \|\mathbf{w}\|^2$$
  
subject to  $g_1(\mathbf{w}, b) = -(\mathbf{w}^{\top} \mathbf{x}_1 + b) - 1 \ge 0$   
 $g_2(\mathbf{w}, b) = (\mathbf{w}^{\top} \mathbf{x}_2 + b) - 1 \ge 0$ .

The above problem can be also written as:

minimize 
$$f(w_1, w_2) = \frac{1}{2}(w_1^2 + w_2^2)$$
  
subject to  $g_1(w_1, w_2, b) = -(w_1 + w_2 + b) - 1 \ge 0$   
 $g_2(w_1, w_2, b) = (2w_1 + 2w_2 + b) - 1 \ge 0$ .

To solve the toy optimization problem, we rewrite it in the Lagrangian form:

$$L(w_1,w_2,b,\alpha) \ = \ \frac{1}{2}(w_1^2+w_2^2) + \alpha_1(w_1+w_2+b+1) - \alpha_2(2w_1+2w_2+b-1)$$

Setting  $\nabla L = 0$ , we get:

$$\frac{\partial}{\partial w_1} L(w_1, w_2, b, \alpha) = w_1 + \alpha_1 - 2\alpha_2 = 0$$

$$\frac{\partial}{\partial w_2} L(w_1, w_2, b, \alpha) = w_2 + \alpha_1 - 2\alpha_2 = 0$$

$$\frac{\partial}{\partial b} L(w_1, w_2, b, \alpha) = \alpha_1 - \alpha_2 = 0$$

$$\frac{\partial}{\partial \alpha_1} L(w_1, w_2, b, \alpha) = w_1 + w_2 + b + 1 = 0$$

$$\frac{\partial}{\partial \alpha_2} L(w_1, w_2, b, \alpha) = 2w_1 + 2w_2 + b - 1 = 0$$

Solving the above equations, we get,  $w_1 = w_2 = 1$  and b = -3.

#### Back to SVM Optimization

Optimization Formulation

minimize 
$$\frac{\|\mathbf{w}\|^2}{2}$$
  
subject to  $y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \ge 1, i = 1, ..., n$ .

• Introducing Lagrange Multipliers,  $\alpha_i$ ,  $i = 1, \ldots, n$ 

#### Rewriting as a (primal) Lagrangian

minimize 
$$L_P(\mathbf{w}, b, \alpha) = \frac{\|\mathbf{w}\|^2}{2} + \sum_{i=1}^n \alpha_i \{1 - y_i(\mathbf{w}^\top \mathbf{x}_i + b)\}$$
  
subject to  $\alpha_i \ge 0$   $i = 1, ..., n$ .

• Set gradient of  $L_P$  to 0

$$\frac{\partial L_P}{\partial \mathbf{w}} = 0 \Rightarrow \mathbf{w} = \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i$$

$$\frac{\partial L_P}{\partial b} = 0 \Rightarrow \sum_{i=1}^n \alpha_i y_i = 0$$

• Substituting in  $L_P$  to get the dual  $L_D$ 

## **Dual Lagrangian Formulation**

maximize 
$$L_D(\mathbf{w}, b, \alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{m,n=1}^N \alpha_m \alpha_i y_m y_i(\mathbf{x}_m^{\top} \mathbf{x}_i)$$
  
subject to  $\sum_{i=1}^n \alpha_i y_i = 0, \alpha_i \ge 0 \ i = 1, \dots, n.$ 

- Dual Lagrangian is a quadratic programming problem in  $\alpha_i$ 's
  - Use "off-the-shelf" solvers
- Having found  $\alpha_i$ 's

$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i y_i \mathbf{x}_i$$

• What will be the bias term *b*?

#### Investigating Kahrun Kuhn Tucker Conditions

- For the primal and dual formulations
- We can optimize the dual formulation (as shown earlier)
- Solution should satisfy the **Karush-Kuhn-Tucker** (KKT) Conditions

## 3.1 Kahrun-Kuhn-Tucker Conditions

$$\frac{\partial}{\partial \mathbf{w}} L_P(\mathbf{w}, b, \alpha) = \mathbf{w} - \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i = 0$$
 (3)

$$\frac{\partial}{\partial b} L_P(\mathbf{w}, b, \alpha) = -\sum_{i=1}^n \alpha_i y_i = 0$$
 (4)

$$1 - y_i \{ \mathbf{w}^{\top} \mathbf{x}_i + b \} \leq 0$$

$$\alpha_i \geq 0$$

$$\alpha_i (1 - y_i \{ \mathbf{w}^{\top} \mathbf{x}_i + b \}) = 0$$

$$(5)$$

$$(6)$$

$$\alpha_i \geq 0 \tag{6}$$

$$\alpha_i(1 - y_i\{\mathbf{w}^\top \mathbf{x}_i + b\}) = 0 \tag{7}$$

- $\bullet$  Use KKT condition #5
- For  $\alpha_i > 0$

$$(y_i\{\mathbf{w}^{\top}\mathbf{x}_i + b\} - 1) = 0$$

• Which means that:

$$b = -\frac{\max_{n:y_i = -1} \mathbf{w}^{\top} \mathbf{x}_i + \min_{n:y_i = 1} \mathbf{w}^{\top} \mathbf{x}_i}{2}$$

# 3.2 Support Vectors

Most  $\alpha_i$ 's are 0

• KKT condition #5:

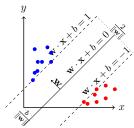
$$\alpha_i(1 - y_i\{\mathbf{w}^\top \mathbf{x}_i + b\}) = 0$$

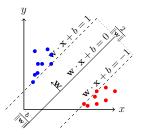
• If  $\mathbf{x}_i$  not on margin

$$y_i\{\mathbf{w}^{\top}\mathbf{x}_i + b\} >$$

$$\Rightarrow \qquad \alpha_i = 0$$

- $\alpha_i \neq 0$  only for  $\mathbf{x}_i$  on margin
- These are the support vectors
- Only need these for prediction





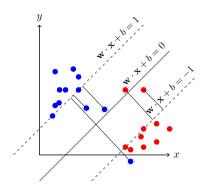
One can see from the prediction equation that:

$$y^* = sign(\sum_{i=1}^n \alpha_i y_i \left( \mathbf{x}_i^{\mathsf{T}} \mathbf{x}^* \right) \right)$$

In the summation, the entries for  $\mathbf{x}_i$  that do not lie on the margin will have no contribution to the sum because  $\alpha_i$  for those  $\mathbf{x}_i$ 's will be 0. Hence we only need to the non-zero input examples to get the prediction.

#### What have we seen so far?

- $\bullet$  For linearly separable data, SVM learns a weight vector  $\mathbf{w}$
- Maximizes the margin
- SVM training is a constrained optimization problem
  - Each training example should lie outside the margin
  - N constraints
- Cannot go for zero training error
- Still learn a maximum margin hyperplane
  - 1. Allow some examples to be misclassified
  - 2. Allow some examples to fall **inside** the margin
- How do you set up the optimization for SVM training



## Introducing Slack Variables

• Separable Case: To ensure zero training loss, constraint was

$$y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \ge 1 \quad \forall i = 1 \dots n$$

• Non-separable Case: Relax the constraint

$$y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) > 1 - \xi_i \quad \forall i = 1 \dots n$$

- $\xi_i$  is called **slack variable**  $(\xi_i \ge 0)$
- For misclassification,  $\xi_i > 1$

## 3.3 Optimization Constraints

- It is OK to have some misclassified training examples
  - Some  $\xi_i$ 's will be non-zero
- Minimize the number of such examples
  - Minimize  $\sum_{i=1}^{n} \xi_{i}$

• Optimization Problem for Non-Separable Case

minimize 
$$f(\mathbf{w}, b) = \|\mathbf{w}\|^2 + C \sum_{i=1}^n \xi_i$$
  
subject to  $y_i(\mathbf{w}^{\mathsf{T}}\mathbf{x}_i + b) \ge 1 - \xi_i, \xi_i \ge 0 \ i = 1, \dots, n.$ 

- ullet C controls the impact of margin and the margin error.
- What is the role of C?
- $\bullet$  Similar optimization procedure as for the separable case (QP for the dual)
- Weights have the same expression

$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i y_i \mathbf{x}_i$$

- Support vectors are slightly different
  - 1. Points on the margin  $(\xi_i = 0)$
  - 2. Inside the margin but on the correct side  $(0 < \xi_i < 1)$
  - 3. On the wrong side of the hyperplane  $(\xi_i \geq 1)$

 ${\cal C}$  dictates if we focus more on maximizing the margin or reducing the training error.

- Training time for SVM training is  $O(n^3)$
- Many faster but approximate approaches exist
  - Approximate QP solvers
  - Online training
- SVMs can be extended in different ways
  - 1. Non-linear boundaries (kernel trick)
  - 2. Multi-class classification
  - 3. Probabilistic output
  - 4. Regression (Support Vector Regression)

## References

## References

[1] V. Vapnik. Statistical learning theory. Wiley, 1998.