Introduction to Machine Learning

Maximum Margin Methods

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Outline

Maximum Margin Classifiers

Linear Classification via Hyperplanes Concept of Margin

Support Vector Machines

SVM Learning Solving SVM Optimization Problem

Constrained Optimization and Lagrange Multipliers

Kahrun-Kuhn-Tucker Conditions Support Vectors Optimization Constraints

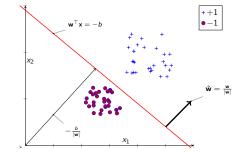
Training vs. Generalization Error

- Difference between training error and generalization error
- ▶ We can train a model to minimize the training error
- What we really want is a model that can minimize the generalization error
- But we do not have the unseen data to compute the generalization error
- ▶ What do we do?
 - Focus on the training error and hope that generalization error is automatically minimized
 - Incorporate some way to hedge (insure) against possible unseen issues

Maximum Margin Classifiers

$$y = \mathbf{w}^{\top} \mathbf{x} + b$$

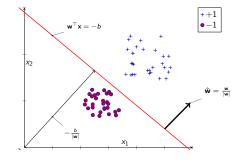
- ► Remember the Perceptron!
- ► If data is linearly separable
 - Perceptron training guarantees learning the decision boundary
- ► There can be other boundaries
 - Depends on initial value for w



Maximum Margin Classifiers

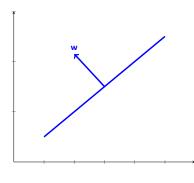
$$y = \mathbf{w}^{\mathsf{T}} \mathbf{x} + b$$

- Remember the Perceptron!
- ▶ If data is linearly separable
 - Perceptron training guarantees learning the decision boundary
- There can be other boundaries
 - Depends on initial value for w
- But what is the best boundary?



Linear Hyperplane

- ► Separates a *D*-dimensional space into two half-spaces
- ▶ Defined by $\mathbf{w} \in \Re^D$
 - Orthogonal to the hyperplane
 - ► This w goes through the origin
 - ► How do you check if a point lies "above" or "below" w?
 - ► What happens for points **on w**?



Make hyperplane not go through origin

- Add a bias b
 - b > 0 move along **w**
 - ightharpoonup b < 0 move opposite to $m {f w}$
- ► How to check if point lies above or below w?
 - ▶ If $\mathbf{w}^{\top}\mathbf{x} + b > 0$ then \mathbf{x} is above
 - ► Else, below

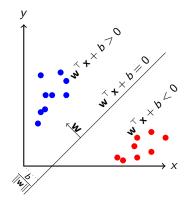
Line as a Decision Surface

- Decision boundary represented by the hyperplane w
- For binary classification, w points towards the positive class

Decision Rule

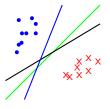
$$y = sign(\mathbf{w}^{\top}\mathbf{x} + b)$$

- $\mathbf{v}^{\mathsf{T}}\mathbf{x} + b > 0 \Rightarrow y = +1$
- $\mathbf{v}^{\mathsf{T}}\mathbf{x} + b < 0 \Rightarrow y = -1$



What is Best Hyperplane Separator

- Perceptron can find a hyperplane that separates the data
 - ... if the data is linearly separable
- ▶ But there can be many choices!
- Find the one with best separability (largest margin)
- ► Gives better generalization performance
 - 1. Intuitive reason
 - 2. Theoretical foundations



What is a Margin?

- ▶ Margin is the distance between an example and the decision line
- ightharpoonup Denoted by γ
- For a positive point:

$$\gamma = \frac{\mathbf{w}^{\top} \mathbf{x} + b}{\|\mathbf{w}\|}$$

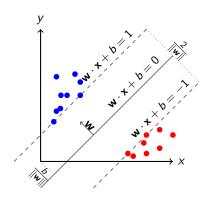
► For a negative point:

$$\gamma = -\frac{\mathbf{w}^{\top}\mathbf{x} + b}{\|\mathbf{w}\|}$$

Functional Interpretation

 Margin positive if prediction is correct; negative if prediction is incorrect

Maximum Margin Principle



Support Vector Machines

- A hyperplane based classifier defined by w and b
- ► Like perceptron
- Find hyperplane with maximum separation margin on the training data
- Assume that data is linearly separable (will relax this later)
 - Zero training error (loss)

SVM Prediction Rule

$$y = sign(\mathbf{w}^{\top}\mathbf{x} + b)$$

SVM Learning

- Input: Training data $\{(\mathbf{x}_1, y_1), (\mathbf{x}_2, y_2), \dots, (\mathbf{x}_N, y_N)\}$
- ► **Objective**: Learn **w** and *b* that maximizes the margin

SVM Learning

- SVM learning task as an optimization problem
- Find w and b that gives zero training error
- ▶ Maximizes the margin $\left(=\frac{2}{\|w\|}\right)$
- ► Same as minimizing ||w||

Optimization Formulation

minimize
$$\frac{\|\mathbf{w}\|^2}{2}$$

subject to $y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \ge 1, i = 1, ..., n.$

▶ **Optimization** with *N* linear inequality constraint

▶ What impact does the margin have on w?

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- ► Simple solutions ⇒ Better generalizability (Occam's Razor)

- ▶ What impact does the margin have on w?
- ▶ Large margin \Rightarrow Small $\|\mathbf{w}\|$
- ► Small $\|\mathbf{w}\| \Rightarrow \text{regularized/simple solutions}$
- ► Simple solutions ⇒ Better generalizability (Occam's Razor)
- Computational Learning Theory provides a formal justification [1]

Solving the Optimization Problem

Optimization Formulation

minimize
$$\frac{\|\mathbf{w}\|^2}{2}$$

subject to $y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \ge 1, i = 1, ..., n.$

- ► There is an quadratic objective function to minimize with *N* inequality constraints
- "Off-the-shelf" packages quadprog (MATLAB), CVXOPT
- ▶ Is that the best way?

Basic Optimization

minimize
$$f(x, y) = x^2 + 2y^2 - 2$$

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subject to $h(x,y) = x + y - 1 = 0$.

Lagrange Multipliers - A Primer

▶ Tool for solving constrained optimization problems of differentiable functions

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$$f(x,y) = x^2 + 2y^2 - 2$$

subject to $h(x,y)$: $x + y - 1 = 0$.

 \triangleright A Lagrangian multiplier (β) lets you combine the two equations into one

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$$\underset{x,y,\beta}{\text{minimize}} \quad L(x,y,\beta) = \quad f(x,y) + \beta h(x,y)$$

Multiple Constraints

minimize
$$f(x,y,z) = x^2 + 4y^2 + 2z^2 + 6y + z$$

subject to $h_1(x,y,z)$: $x + z^2 - 1 = 0$
 $h_2(x,y,z)$: $x^2 + y^2 - 1 = 0$.

Multiple Constraints

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$$L(x, y, z, \beta) = f(x, y, z) + \sum_{i} \beta_{i} h_{i}(x, y, z)$$

Handling Inequality Constraints

minimize
$$f(x,y) = x^3 + y^2$$

subject to $g(x): x^2 - 1 \le 0$.

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minimize
$$f(x,y) = x^3 + y^2$$

subject to $g(x): x^2 - 1 \le 0$.

 \blacktriangleright Inequality constraints are **transferred** as constraints on the Lagrangian, α

Handling Both Types of Constraints

minimize
$$f(\mathbf{w})$$
 subject to $g_i(\mathbf{w}) \leq 0$ $i=1,\ldots,k$ and $h_i(\mathbf{w})=0$ $i=1,\ldots,l$.

Generalized Lagrangian

$$L(\mathbf{w}, \alpha, \beta) = f(\mathbf{w}) + \sum_{i=1}^{k} \alpha_{i} g_{i}(\mathbf{w}) + \sum_{i=1}^{l} \beta_{i} h_{i}(\mathbf{w})$$

subject to, $\alpha_i > 0, \forall i$

Primal and Dual Formulations

Primal Optimization

▶ Let θ_P be defined as:

$$\theta_P(\mathbf{w}) = \max_{\alpha, \beta: \alpha_i \geq 0} L(\mathbf{w}, \alpha, \beta)$$

One can prove that the optimal value for the original constrained problem is same as:

$$p^* = \min_{\mathbf{w}} \theta_P(\mathbf{w}) = \min_{\mathbf{w}} \max_{\alpha, \beta: \alpha_i > 0} L(\mathbf{w}, \alpha, \beta)$$

Primal and Dual Formulations (II)

Dual Optimization

▶ Consider θ_D , defined as:

$$\theta_D(\boldsymbol{lpha}, \boldsymbol{eta}) = \min_{\mathbf{w}} L(\mathbf{w}, \boldsymbol{lpha}, \boldsymbol{eta})$$

▶ The **dual** optimization problem can be posed as:

$$d^* = \max_{\boldsymbol{\alpha}, \boldsymbol{\beta}: \alpha_i \geq 0} \theta_D(\boldsymbol{\alpha}, \boldsymbol{\beta}) = \max_{\boldsymbol{\alpha}, \boldsymbol{\beta}: \alpha_i \geq 0} \min_{\mathbf{w}} \mathsf{L}(\mathbf{w}, \boldsymbol{\alpha}, \boldsymbol{\beta})$$

$d^* == p^*$?

- ▶ Note that $d^* \le p^*$
- "Max min" of a function is always less than or equal to "Min max"
- ▶ When will they be equal?
 - $ightharpoonup f(\mathbf{w})$ is convex
 - Constraints are affine

Relation between primal and dual

- ▶ In general $d^* \le p^*$, for SVM optimization the equality holds
- Certain conditions should be true
- Known as the Kahrun-Kuhn-Tucker conditions
- ► For $d^* = p^* = L(\mathbf{w}^*, \alpha^*, \beta^*)$:

$$\frac{\partial}{\partial \mathbf{w}} L(\mathbf{w}^*, \boldsymbol{\alpha}^*, \boldsymbol{\beta}^*) = 0$$

$$\frac{\partial}{\partial \beta_i} L(\mathbf{w}^*, \boldsymbol{\alpha}^*, \boldsymbol{\beta}^*) = 0, \quad i = 1, ..., I$$

$$\alpha_i^* g_i(\mathbf{w}^*) = 0, \quad i = 1, ..., k$$

$$g_i(\mathbf{w}^*) \leq 0, \quad i = 1, ..., k$$

$$\alpha_i^* \geq 0, \quad i = 1, ..., k$$

Lagrangian Multipliers for SVM

Optimization Formulation

minimize
$$\frac{\|\mathbf{w}\|^2}{2}$$

subject to $y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \ge 1, i = 1, ..., n.$

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A Toy Example

- $\mathbf{x} \in \Re^2$
- ► Two training points:

$$\mathbf{x}_1, y_1 = (1, 1), -1$$

$$\mathbf{x}_2, y_2 = (2, 2), +1$$

Find the best hyperplane $\mathbf{w} = (w_1, w_2)$

Optimization problem for the toy example

minimize
$$f(\mathbf{w}) = \frac{1}{2} \|\mathbf{w}\|^2$$

subject to $g_1(\mathbf{w},b) = y_1(\mathbf{w}^{\top}\mathbf{x}_1 + b) - 1 \ge 0$
 $g_2(\mathbf{w},b) = y_2(\mathbf{w}^{\top}\mathbf{x}_2 + b) - 1 \ge 0.$

Optimization problem for the toy example

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$$f(\mathbf{w}) = \frac{1}{2} \|\mathbf{w}\|^2$$

subject to $g_1(\mathbf{w},b) = y_1(\mathbf{w}^{\top}\mathbf{x}_1 + b) - 1 \ge 0$
 $g_2(\mathbf{w},b) = y_2(\mathbf{w}^{\top}\mathbf{x}_2 + b) - 1 \ge 0$.

▶ Substituting actual values for \mathbf{x}_1, y_1 and \mathbf{x}_2, y_2 .

minimize
$$f(\mathbf{w}) = \frac{1}{2} \|\mathbf{w}\|^2$$

subject to $g_1(\mathbf{w}, b) = -(\mathbf{w}^{\top} \mathbf{x}_1 + b) - 1 \ge 0$
 $g_2(\mathbf{w}, b) = (\mathbf{w}^{\top} \mathbf{x}_2 + b) - 1 \ge 0$.

Back to SVM Optimization

Optimization Formulation

minimize
$$\frac{\|\mathbf{w}\|^2}{2}$$

subject to $y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \ge 1, i = 1, ..., n.$

▶ Introducing Lagrange Multipliers, α_i , i = 1, ..., n

Rewriting as a (primal) Lagrangian

Solving the Lagrangian

Set gradient of L_P to 0

$$\frac{\partial L_P}{\partial \mathbf{w}} = 0 \Rightarrow \mathbf{w} = \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i$$

$$\frac{\partial L_P}{\partial b} = 0 \Rightarrow \sum_{i=1}^n \alpha_i y_i = 0$$

ightharpoonup Substituting in L_P to get the dual L_D

Solving the Lagrangian

Set gradient of L_P to 0

$$\frac{\partial L_P}{\partial \mathbf{w}} = 0 \Rightarrow \mathbf{w} = \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i$$

$$\frac{\partial L_P}{\partial b} = 0 \Rightarrow \sum_{i=1}^n \alpha_i y_i = 0$$

 \triangleright Substituting in L_P to get the dual L_D

Dual Lagrangian Formulation

$$\label{eq:local_local_local_local} \begin{split} & \underset{b,\alpha}{\text{maximize}} & & L_D(\mathbf{w},b,\alpha) = \sum_{i=1}^n \alpha_i - \frac{1}{2} \sum_{m,n=1}^N \alpha_m \alpha_i y_m y_i (\mathbf{x}_m^\top \mathbf{x}_i) \\ & \text{subject to} & & \sum_{i=1}^n \alpha_i y_i = 0, \alpha_i \geq 0 \; i = 1, \dots, n. \end{split}$$

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Solving the Dual

- ightharpoonup Dual Lagrangian is a quadratic programming problem in α_i 's
 - Use "off-the-shelf" solvers
- ▶ Having found α_i 's

$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i y_i \mathbf{x}_i$$

▶ What will be the bias term *b*?

Investigating Kahrun Kuhn Tucker Conditions

- For the primal and dual formulations
- We can optimize the dual formulation (as shown earlier)
- ► Solution should satisfy the Karush-Kuhn-Tucker (KKT) Conditions

The Kahrun-Kuhn-Tucker Conditions

$$\frac{\partial}{\partial \mathbf{w}} L_P(\mathbf{w}, b, \alpha) = \mathbf{w} - \sum_{i=1}^n \alpha_i y_i \mathbf{x}_i = 0$$
 (1)

$$\frac{\partial}{\partial b} L_P(\mathbf{w}, b, \alpha) = -\sum_{i=1}^n \alpha_i y_i = 0$$
 (2)

$$1 - y_i \{ \mathbf{w}^\top \mathbf{x}_i + b \} \leq 0$$
 (3)

$$\alpha_i \geq 0$$
 (4)

$$\alpha_i(1 - y_i\{\mathbf{w}^\top \mathbf{x}_i + b\}) = 0$$
 (5)

Estimating Bias b

- ▶ Use KKT condition #5
- ▶ For $\alpha_i > 0$

$$(y_i\{\mathbf{w}^{\top}\mathbf{x}_i+b\}-1)=0$$

▶ Which means that:

$$b = -\frac{\underset{n:y_i = -1}{\textit{max}} \mathbf{w}^{\top} \mathbf{x}_i + \underset{n:y_i = 1}{\textit{min}} \mathbf{w}^{\top} \mathbf{x}_i}{2}$$

Key Observation from Dual Formulation

Most α_i 's are 0

► KKT condition #5:

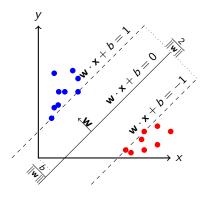
$$\alpha_i(1-y_i\{\mathbf{w}^{\top}\mathbf{x}_i+b\})=0$$

▶ If **x**_i **not** on margin

$$y_i\{\mathbf{w}^{\top}\mathbf{x}_i+b\}>1$$

 $\alpha_i=0$

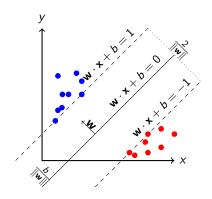
- $\alpha_i \neq 0$ only for \mathbf{x}_i on margin
- These are the support vectors
- Only need these for prediction



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What have we seen so far?

- ► For linearly separable data, SVM learns a weight vector **w**
- ► Maximizes the margin
- SVM training is a constrained optimization problem
 - ► Each training example should lie outside the margin
 - N constraints



What if data is not linearly separable?

- ► Cannot go for zero training error
- ▶ Still learn a maximum margin hyperplane

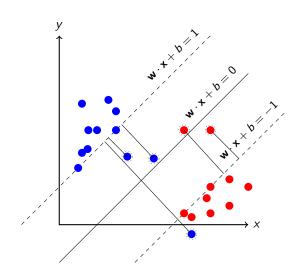
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- Cannot go for zero training error
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 - 1. Allow some examples to be misclassified
 - 2. Allow some examples to fall inside the margin

What if data is not linearly separable?

- Cannot go for zero training error
- Still learn a maximum margin hyperplane
 - 1. Allow some examples to be misclassified
 - 2. Allow some examples to fall inside the margin
- ▶ How do you set up the optimization for SVM training

Cutting Some Slack



Introducing Slack Variables

▶ Separable Case: To ensure zero training loss, constraint was

$$y_i(\mathbf{w}^{\top}\mathbf{x}_i+b)\geq 1 \quad \forall i=1\ldots n$$

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Introducing Slack Variables

▶ Separable Case: To ensure zero training loss, constraint was

$$y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \geq 1 \quad \forall i = 1 \dots n$$

▶ Non-separable Case: Relax the constraint

$$y_i(\mathbf{w}^{\top}\mathbf{x}_i + b) \geq 1 - \xi_i \quad \forall i = 1 \dots n$$

- ▶ ξ_i is called **slack variable** $(\xi_i \ge 0)$
- For misclassification, $\xi_i > 1$

Relaxing the Constraint

- ▶ It is OK to have some misclassified training examples
 - ► Some ξ_i 's will be non-zero

Relaxing the Constraint

- ► It is OK to have some misclassified training examples
 - Some ξ_i 's will be non-zero
- Minimize the number of such examples
 - $\qquad \qquad \mathsf{Minimize} \ \sum_{i=1}^n \xi_i$
- Optimization Problem for Non-Separable Case

minimize
$$f(\mathbf{w}, b) = \|\mathbf{w}\|^2 + C \sum_{i=1}^n \xi_i$$

subject to $y_i(\mathbf{w}^\top \mathbf{x}_i + b) \ge 1 - \xi_i, \xi_i \ge 0 \ i = 1, \dots, n.$

C controls the impact of margin and the margin error.

Estimating Weights

- ▶ What is the role of *C*?
- Similar optimization procedure as for the separable case (QP for the dual)
- ▶ Weights have the same expression

$$\mathbf{w} = \sum_{i=1}^{n} \alpha_i y_i \mathbf{x}_i$$

- Support vectors are slightly different
 - 1. Points on the margin ($\xi_i = 0$)
 - 2. Inside the margin but on the correct side $(0 < \xi_i < 1)$
 - 3. On the wrong side of the hyperplane $(\xi_i \ge 1)$

Concluding Remarks on SVM

- ▶ Training time for SVM training is $O(n^3)$
- Many faster but approximate approaches exist
 - Approximate QP solvers
 - Online training
- SVMs can be extended in different ways
 - 1. Non-linear boundaries (kernel trick)
 - 2. Multi-class classification
 - 3. Probabilistic output
 - 4. Regression (Support Vector Regression)

References



V. Vapnik. Statistical learning theory. Wiley, 1998.