

QUESTION:

Pseudocode for Viterbi algorithm

ANSWER:

Viterbi Algorithm:

Viterbi($w_{1..n}$)

For $t(1..T)$ # The base conditions. To set up the dynamic table. For this is sum of emission probability and start score

$dp_table[1][t] = start_score[t] + emission_score[t][w_1]$

For $i(2..n)$ { # After the base condition is set, this is the recursion step for dynamic programming

For $t(1..T)$ {

$dp_table[i][t] = 0$

For $t'(1..T)$ {

$tmp = dp_table[i-1][t'] + transition[t'][t]$

If($tmp > dp_table[i][t]$){

$dp_table[i][t] = tmp$

$bp_table[i][t] = tmp$ // A backpointer is kept for tracing the back path

$dp_table[i][t] = emission[t][w_i]$ }

$maximumT == NULL$

$vit_max = 0$

for $t(1..T)$

if($dp_table[n][t] > vit_max$){ $maximumT = t$; $vit_max = dp_table[n][t]$ }

return unpack($n, maximumT$)

unpack($n..1$){

$i = n$

$tags = new\ array[n+1]$

while($i > 0$){ // Traversing the backpointer for the path

$tags[i] = t$

$t = bp_table[i][t]$

$i--$

}

return tags;}