Team Gridania

Game: Monster Runner (2D Platformer)

Engine: Unity 2019.4.20f1

Art Software: Aseprite

Resources:

Github Repository: GameDesign-Game2 (https://github.com/roshankc1018/GameDesign-Game2)

Assets used:

- Player Character (https://assetstore.unity.com/packages/2d/characters/medieval-warrior-pack-2-174788)
- Alien (https://assetstore.unity.com/packages/2d/characters/monsters-creatures-fantasy-167949)
- Items (https://assetstore.unity.com/packages/2d/environments/free-game-items-131764)
- Music (https://assetstore.unity.com/packages/audio/music/free-retro-game-music-47825)
- Sound effects (https://assetstore.unity.com/packages/audio/sound-fx/retro-game-sfx-60365)
- Space Background (https://assetstore.unity.com/packages/2d/textures-materials/dynamic-space-background-lite-104606)
- Boat (http://clipart-library.com/free/boat-clipart-transparent.html)
- City Background (https://www.megapixl.com/city-game-backgrounds-2d-game-application-illustration-80082979)
- Ocean Background (https://opengameart.org/content/ocean-background)
- Boxes (https://opengameart.org/content/2d-wooden-box)
- Grass (https://opengameart.org/content/32x32-grass-block)

Videos/Tutorials used:

- 2D Shooting in Unity (https://www.youtube.com/watch?v=wkKsl1Mfp5M)
- EASY Unity Character Speed Boost (https://www.youtube.com/watch?v=fDXtMlL2ahU)
- Health Pickups in Unity (https://www.youtube.com/watch?v=TQhzBAKaOTE)

- Simple Jump in Unity 2D (Unity 2D Tutorial for Beginners)
  (https://www.youtube.com/watch?v=ptvK4Fp5vRY)
- START MENU in Unity (https://www.youtube.com/watch?v=zc8ac_qUXQY&t=1s)
- How to make a Health Bar (Unity 2D Tutorial for Beginners)
  (https://www.youtube.com/watch?v=Gtw7VyuMdDc)
- How to Make a Game – Unity Beginner Tutorial – 2020 Version
  (https://www.youtube.com/watch?v=Lu76c85LhGY&t=5685s)