Microsoft Windows [Version 10.0.22631.4169]

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C:\Users\drros>cd..

C:\Users>cd..

C:\>cd carpool

C:\carpool>flutter create carpoolapp

Creating project carpoolapp...

Resolving dependencies in `carpoolapp`... (2.6s)

Downloading packages...

Got dependencies in `carpoolapp`.

Wrote 129 files.

All done!

You can find general documentation for Flutter at: https://docs.flutter.dev/

Detailed API documentation is available at: https://api.flutter.dev/

If you prefer video documentation, consider: https://www.youtube.com/c/flutterdev

In order to run your application, type:

$ cd carpoolapp

$ flutter run

Your application code is in carpoolapp\lib\main.dart.

In a Flutter app, you can store images or GIFs in the `assets` directory of your project. Here's how to set it up:

### 1. Create an `assets` Folder

- In your Flutter project directory, create a new folder called `assets` to store your images, GIFs, or other media files.

```

/my\_flutter\_app

└── assets

└── images

└── my\_image.png

└── my\_gif.gif

```

### 2. Add Assets to `pubspec.yaml`

- Open the `pubspec.yaml` file in the root of your project.

- Add the `assets` section under the `flutter:` key, and specify the path to your `assets` directory.

Here’s an example:

```yaml

flutter:

assets:

- assets/images/my\_image.png

- assets/images/my\_gif.gif

```

If you have multiple images in the folder, you can include all of them like this:

```yaml

flutter:

assets:

- assets/images/

```

### 3. Use the Assets in Code

To display an image or GIF in your app, use Flutter’s `Image.asset()` widget.

#### Example: Displaying an Image

```dart

Image.asset('assets/images/my\_image.png')

```

#### Example: Displaying a GIF

You can also display a GIF similarly:

```dart

Image.asset('assets/images/my\_gif.gif')

```

### 4. Hot Reload/Restart

After adding the images and updating the `pubspec.yaml`, run `flutter pub get` or restart your app for the changes to take effect.

Now, you can store and use images or GIFs in your Flutter app!  
  
Windows PowerShell

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Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows

PS C:\Users\drros> cd..

PS C:\Users> cd..

PS C:\> cd carpooling

PS C:\carpooling> cd carpoolingapp

PS C:\carpooling\carpoolingapp> flutter pub get

Resolving dependencies...

Downloading packages...

async 2.11.0 (2.12.0 available)

characters 1.3.0 (1.3.1 available)

collection 1.18.0 (1.19.0 available)

flutter\_lints 4.0.0 (5.0.0 available)

leak\_tracker 10.0.5 (10.0.7 available)

leak\_tracker\_flutter\_testing 3.0.5 (3.0.8 available)

lints 4.0.0 (5.1.0 available)

material\_color\_utilities 0.11.1 (0.12.0 available)

meta 1.15.0 (1.16.0 available)

stack\_trace 1.11.1 (1.12.0 available)

string\_scanner 1.2.0 (1.3.0 available)

test\_api 0.7.2 (0.7.3 available)

vm\_service 14.2.5 (14.3.0 available)

Got dependencies!

13 packages have newer versions incompatible with dependency constraints.

Try `flutter pub outdated` for more information.

PS C:\carpooling\carpoolingapp> flutter doctor

Doctor summary (to see all details, run flutter doctor -v):

[✓] Flutter (Channel stable, 3.24.3, on Microsoft Windows [Version 10.0.22631.4169], locale en-IN)

[✓] Windows Version (Installed version of Windows is version 10 or higher)

[!] Android toolchain - develop for Android devices (Android SDK version 35.0.0)

! Some Android licenses not accepted. To resolve this, run: flutter doctor --android-licenses

[✓] Chrome - develop for the web

[✓] Visual Studio - develop Windows apps (Visual Studio Community 2022 17.11.3)

[✓] Android Studio (version 2024.2)

[✓] VS Code (version 1.94.2)

[✓] Connected device (3 available)

[✓] Network resources

! Doctor found issues in 1 category.

PS C:\carpooling\carpoolingapp> flutter emulator

3 available emulators:

Id • Name • Manufacturer • Platform

Pixel\_8\_Pro\_API\_TiramisuPrivacySandbox • Pixel 8 Pro API TiramisuPrivacySandbox • Google • android

Pixel\_8a\_API\_34 • Pixel 8a API 34 • Google • android

Pixel\_Fold\_API\_34 • Pixel Fold API 34 • Google • android

To run an emulator, run 'flutter emulators --launch <emulator id>'.

To create a new emulator, run 'flutter emulators --create [--name xyz]'.

You can find more information on managing emulators at the links below:

https://developer.android.com/studio/run/managing-avds

https://developer.android.com/studio/command-line/avdmanager

PS C:\carpooling\carpoolingapp> flutter emulator --launch Pixel\_8a\_API\_34

PS C:\carpooling\carpoolingapp> flutter run

Connected devices:

Windows (desktop) • windows • windows-x64 • Microsoft Windows [Version 10.0.22631.4169]

Chrome (web) • chrome • web-javascript • Google Chrome 129.0.6668.101

Edge (web) • edge • web-javascript • Microsoft Edge 129.0.2792.89

[1]: Windows (windows)

[2]: Chrome (chrome)

[3]: Edge (edge)

Please choose one (or "q" to quit): 2

Launching lib\main.dart on Chrome in debug mode...

lib/screens/onboarding.dart:66:17: Error: No named parameter with the name 'primary'.

primary: Colors.pinkAccent.shade100,

^^^^^^^

../flutter/packages/flutter/lib/src/material/elevated\_button.dart:196:22: Context: Found this candidate, but the

arguments don't match.

static ButtonStyle styleFrom({

^^^^^^^^^

Waiting for connection from debug service on Chrome... 49.4s

Failed to compile application.

PS C:\carpooling\carpoolingapp> flutter emulators

3 available emulators:

Id • Name • Manufacturer • Platform

Pixel\_8\_Pro\_API\_TiramisuPrivacySandbox • Pixel 8 Pro API TiramisuPrivacySandbox • Google • android

Pixel\_8a\_API\_34 • Pixel 8a API 34 • Google • android

Pixel\_Fold\_API\_34 • Pixel Fold API 34 • Google • android

To run an emulator, run 'flutter emulators --launch <emulator id>'.

To create a new emulator, run 'flutter emulators --create [--name xyz]'.

You can find more information on managing emulators at the links below:

https://developer.android.com/studio/run/managing-avds

https://developer.android.com/studio/command-line/avdmanager

PS C:\carpooling\carpoolingapp> flutter emulators --launch Pixel\_8a\_API\_34

PS C:\carpooling\carpoolingapp> flutter run

Connected devices:

Windows (desktop) • windows • windows-x64 • Microsoft Windows [Version 10.0.22631.4169]

Chrome (web) • chrome • web-javascript • Google Chrome 129.0.6668.101

Edge (web) • edge • web-javascript • Microsoft Edge 129.0.2792.89

[1]: Windows (windows)

[2]: Chrome (chrome)

[3]: Edge (edge)

Please choose one (or "q" to quit): q

PS C:\carpooling\carpoolingapp> flutter emulators --launch Pixel\_8a\_API\_34

The Android emulator exited with code 1

PS C:\carpooling\carpoolingapp> flutter devices

Found 3 connected devices:

Windows (desktop) • windows • windows-x64 • Microsoft Windows [Version 10.0.22631.4169]

Chrome (web) • chrome • web-javascript • Google Chrome 129.0.6668.101

Edge (web) • edge • web-javascript • Microsoft Edge 129.0.2792.89

Device emulator-5554 is offline.

Run "flutter emulators" to list and start any available device emulators.

If you expected another device to be detected, please run "flutter doctor" to diagnose potential issues. You may also

try increasing the time to wait for connected devices with the "--device-timeout" flag. Visit https://flutter.dev/setup/

for troubleshooting tips.

PS C:\carpooling\carpoolingapp> flutter upgrade

Flutter is already up to date on channel stable

Flutter 3.24.3 • channel stable • https://github.com/flutter/flutter.git

Framework • revision 2663184aa7 (5 weeks ago) • 2024-09-11 16:27:48 -0500

Engine • revision 36335019a8

Tools • Dart 3.5.3 • DevTools 2.37.3

PS C:\carpooling\carpoolingapp> flutter emulators --launch Pixel\_8a\_API\_34 --device-timeout 120

Could not find an option named "device-timeout".

Run 'flutter -h' (or 'flutter <command> -h') for available flutter commands and options.

PS C:\carpooling\carpoolingapp>  
  
Windows PowerShell

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Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows

PS C:\Users\drros> echo %ANDROID\_HOME%

%ANDROID\_HOME%

PS C:\Users\drros> echo %PATH%

%PATH%

PS C:\Users\drros> echo %ANDROID\_HOME%

%ANDROID\_HOME%

PS C:\Users\drros> echo %PATH%

%PATH%

PS C:\Users\drros> echo %ANDROID\_HOME%

%ANDROID\_HOME%

PS C:\Users\drros> adb --version

Android Debug Bridge version 1.0.41

Version 35.0.2-12147458

Installed as C:\Users\drros\AppData\Local\Android\Sdk\platform-tools\adb.exe

Running on Windows 10.0.22631

PS C:\Users\drros> emulator --version

INFO | Android emulator version 35.2.10.0 (build\_id 12414864) (CL:N/A)

INFO | Graphics backend: gfxstream

ERROR | No AVD specified. Use '@foo' or '-avd foo' to launch a virtual device named 'foo'

PS C:\Users\drros> $env:ANDROID\_HOME

C:\Users\drros\AppData\Local\Android\Sdk

PS C:\Users\drros> cd..

PS C:\Users> cd..

PS C:\> cd carpooling

PS C:\carpooling> cd carpoolingapp

PS C:\carpooling\carpoolingapp> flutter doctor

Doctor summary (to see all details, run flutter doctor -v):

[✓] Flutter (Channel stable, 3.24.3, on Microsoft Windows [Version

10.0.22631.4169], locale en-IN)

[✓] Windows Version (Installed version of Windows is version 10 or higher)

[!] Android toolchain - develop for Android devices (Android SDK version

35.0.0)

! Some Android licenses not accepted. To resolve this, run: flutter

doctor --android-licenses

[✓] Chrome - develop for the web

[✓] Visual Studio - develop Windows apps (Visual Studio Community 2022

17.11.3)

[✓] Android Studio (version 2024.2)

[✓] VS Code (version 1.94.2)

[✓] Connected device (4 available)

[✓] Network resources

! Doctor found issues in 1 category.

PS C:\carpooling\carpoolingapp> flutter emulators

3 available emulators:

Id • Name

• Manufacturer • Platform

Pixel\_8\_Pro\_API\_TiramisuPrivacySandbox • Pixel 8 Pro API

TiramisuPrivacySandbox • Google • android

Pixel\_8a\_API\_34 • Pixel 8a API 34

• Google • android

Pixel\_Fold\_API\_34 • Pixel Fold API 34

• Google • android

To run an emulator, run 'flutter emulators --launch <emulator id>'.

To create a new emulator, run 'flutter emulators --create [--name xyz]'.

You can find more information on managing emulators at the links below:

https://developer.android.com/studio/run/managing-avds

https://developer.android.com/studio/command-line/avdmanager

PS C:\carpooling\carpoolingapp> flutter emulators --launch Pixel\_8a\_API\_34

The Android emulator exited with code 1 during startup

Android emulator stderr:

Address these issues and try again.

PS C:\carpooling\carpoolingapp> flutter emulators --launch Pixel\_8a\_API\_34

PS C:\carpooling\carpoolingapp> flutter run

Launching lib\main.dart on sdk gphone64 x86 64 in debug mode...

Warning: SDK processing. This version only understands SDK XML versions up to 3 but an SDK XML file of version 4 was encountered. This can happen if you use versions of Android Studio and the command-line tools that were released at different times.

Checking the license for package Android SDK Build-Tools 33.0.1 in C:\Users\drros\AppData\Local\Android\Sdk\licenses

License for package Android SDK Build-Tools 33.0.1 accepted.

Preparing "Install Android SDK Build-Tools 33.0.1 v.33.0.1".

"Install Android SDK Build-Tools 33.0.1 v.33.0.1" ready.

Installing Android SDK Build-Tools 33.0.1 in C:\Users\drros\AppData\Local\Android\Sdk\build-tools\33.0.1

"Install Android SDK Build-Tools 33.0.1 v.33.0.1" complete.

"Install Android SDK Build-Tools 33.0.1 v.33.0.1" finished.

warning: [options] source value 8 is obsolete and will be removed in a future release

warning: [options] target value 8 is obsolete and will be removed in a future release

warning: [options] To suppress warnings about obsolete options, use -Xlint:-options.

3 warnings

Running Gradle task 'assembleDebug'... 719.3s

✓ Built build\app\outputs\flutter-apk\app-debug.apk

Installing build\app\outputs\flutter-apk\app-debug.apk... 14.6s

Syncing files to device sdk gphone64 x86 64... 4.9s

Flutter run key commands.

r Hot reload. 🔥🔥🔥

R Hot restart.

h List all available interactive commands.

d Detach (terminate "flutter run" but leave application running).

c Clear the screen

q Quit (terminate the application on the device).

A Dart VM Service on sdk gphone64 x86 64 is available at:

http://127.0.0.1:63691/QY\_tssbkVpQ=/

The Flutter DevTools debugger and profiler on sdk gphone64 x86 64 is

available at: http://127.0.0.1:9101?uri=http://127.0.0.1:63691/QY\_tssbkVpQ=/

E/SurfaceSyncGroup( 6986): Failed to receive transaction ready in 1000ms. Marking SurfaceSyncGroup(wmsSync-VRI[MainActivity]#2) as ready

E/SurfaceSyncGroup( 6986): Failed to receive transaction ready in 1000ms. Marking SurfaceSyncGroup(VRI[MainActivity]#3) as ready

I/Choreographer( 6986): Skipped 75 frames! The application may be doing too much work on its main thread.

D/EGL\_emulation( 6986): app\_time\_stats: avg=602.87ms min=398.73ms max=807.00ms count=2

D/EGL\_emulation( 6986): app\_time\_stats: avg=575.52ms min=458.54ms max=692.51ms count=2

D/EGL\_emulation( 6986): app\_time\_stats: avg=351111.81ms min=351111.81ms max=351111.81ms count=1

I/Choreographer( 6986): Skipped 48 frames! The application may be doing too much work on its main thread.

D/EGL\_emulation( 6986): app\_time\_stats: avg=228796.45ms min=1545.96ms max=456046.94ms count=2

D/EGL\_emulation( 6986): app\_time\_stats: avg=17943.11ms min=6.39ms max=107249.12ms count=6

D/EGL\_emulation( 6986): app\_time\_stats: avg=8790.60ms min=8790.60ms max=8790.60ms count=1

D/EGL\_emulation( 6986): app\_time\_stats: avg=61.99ms min=2.87ms max=256.06ms count=15

D/EGL\_emulation( 6986): app\_time\_stats: avg=37.95ms min=6.80ms max=310.70ms count=26

D/EGL\_emulation( 6986): app\_time\_stats: avg=25.81ms min=10.08ms max=196.58ms count=38

D/EGL\_emulation( 6986): app\_time\_stats: avg=7388.08ms min=28.17ms max=14748.00ms count=2

E/OpenGLRenderer( 6986): Unable to match the desired swap behavior.

I/Choreographer( 6986): Skipped 31 frames! The application may be doing too much work on its main thread.

W/WindowOnBackDispatcher( 6986): OnBackInvokedCallback is not enabled for the application.

W/WindowOnBackDispatcher( 6986): Set 'android:enableOnBackInvokedCallback="true"' in the application manifest.

D/EGL\_emulation( 6986): app\_time\_stats: avg=3021.57ms min=465.00ms max=5578.14ms count=2

D/EGL\_emulation( 6986): app\_time\_stats: avg=4138.54ms min=309.44ms max=7967.63ms count=2

D/EGL\_emulation( 6986): app\_time\_stats: avg=1372.87ms min=954.09ms max=1791.65ms count=2

══╡ EXCEPTION CAUGHT BY IMAGE RESOURCE SERVICE

╞════════════════════════════════════════════════════

The following assertion was thrown resolving an image codec:

Unable to load asset: "assets/carpool\_bg.png".

Exception: Asset not found

When the exception was thrown, this was the stack:

#0 PlatformAssetBundle.loadBuffer

(package:flutter/src/services/asset\_bundle.dart:368:7)

<asynchronous suspension>

#1 AssetBundleImageProvider.\_loadAsync

(package:flutter/src/painting/image\_provider.dart:757:16)

<asynchronous suspension>

#2 MultiFrameImageStreamCompleter.\_handleCodecReady

(package:flutter/src/painting/image\_stream.dart:1013:3)

<asynchronous suspension>

Image provider: AssetImage(bundle: null, name: "assets/carpool\_bg.png")

Image key: AssetBundleImageKey(bundle: PlatformAssetBundle#b205d(), name:

"assets/carpool\_bg.png",

scale: 1.0)

════════════════════════════════════════════════════════════════════════════

════════════════════════

D/EGL\_emulation( 6986): app\_time\_stats: avg=2952.15ms min=2952.15ms max=2952.15ms count=1

Another exception was thrown: Unable to load asset: "assets/carpool\_bg.png".

Another exception was thrown: Unable to load asset: "assets/carpool\_bg.png".

Another exception was thrown: Unable to load asset: "assets/carpool\_bg.png".

Another exception was thrown: Unable to load asset: "assets/carpool\_bg.png".

D/EGL\_emulation( 6986): app\_time\_stats: avg=413.46ms min=177.31ms max=769.68ms count=3

D/EGL\_emulation( 6986): app\_time\_stats: avg=1444.23ms min=1444.23ms max=1444.23ms count=1

D/EGL\_emulation( 6986): app\_time\_stats: avg=421.00ms min=122.38ms max=647.08ms count=3

D/EGL\_emulation( 6986): app\_time\_stats: avg=1299.06ms min=1299.06ms max=1299.06ms count=1

D/EGL\_emulation( 6986): app\_time\_stats: avg=367.40ms min=40.92ms max=1521.09ms count=6

D/EGL\_emulation( 6986): app\_time\_stats: avg=206.43ms min=16.99ms max=2679.79ms count=16

D/EGL\_emulation( 6986): app\_time\_stats: avg=145.44ms min=37.93ms max=548.42ms count=7

D/EGL\_emulation( 6986): app\_time\_stats: avg=176.25ms min=73.59ms max=627.90ms count=6

D/EGL\_emulation( 6986): app\_time\_stats: avg=527.95ms min=43.31ms max=2271.84ms count=5

Another exception was thrown: Unable to load asset: "assets/carpool\_bg.png".

Another exception was thrown: Unable to load asset: "assets/carpool\_bg.png".

D/EGL\_emulation( 6986): app\_time\_stats: avg=1131.40ms min=164.92ms max=2097.87ms count=2

Another exception was thrown: Unable to load asset: "assets/carpool\_bg.png".

D/EGL\_emulation( 6986): app\_time\_stats: avg=2888.76ms min=735.18ms max=5042.34ms count=2

D/EGL\_emulation( 6986): app\_time\_stats: avg=392.31ms min=29.57ms max=2584.99ms count=8

D/EGL\_emulation( 6986): app\_time\_stats: avg=1409.53ms min=1409.53ms max=1409.53ms count=1

D/EGL\_emulation( 6986): app\_time\_stats: avg=15862.73ms min=268.86ms max=62509.02ms count=4

D/EGL\_emulation( 6986): app\_time\_stats: avg=658.29ms min=181.98ms max=1708.12ms count=4

D/EGL\_emulation( 6986): app\_time\_stats: avg=205.17ms min=13.75ms max=1670.58ms count=10

I/Choreographer( 6986): Skipped 82 frames! The application may be doing too much work on its main thread.

E/OpenGLRenderer( 6986): Unable to match the desired swap behavior.

I/Choreographer( 6986): Skipped 74 frames! The application may be doing too much work on its main thread.

I/OpenGLRenderer( 6986): Davey! duration=1340ms; Flags=0, FrameTimelineVsyncId=59254, IntendedVsync=2734202684624, Vsync=2735436017908, InputEventId=0, HandleInputStart=2735463448100, AnimationStart=2735463504200, PerformTraversalsStart=2735463567400, DrawStart=2735483786300, FrameDeadline=2734219351290, FrameInterval=2735451585700, FrameStartTime=16666666, SyncQueued=2735484028400, SyncStart=2735484158000, IssueDrawCommandsStart=2735510146400, SwapBuffers=2735512225700, FrameCompleted=2735543569800, DequeueBufferDuration=16332000, QueueBufferDuration=1278000, GpuCompleted=2735527018400, SwapBuffersCompleted=2735543569800, DisplayPresentTime=0, CommandSubmissionCompleted=2735512225700,

D/EGL\_emulation( 6986): app\_time\_stats: avg=1613.37ms min=205.35ms max=3021.39ms count=2

I/Choreographer( 6986): Skipped 146 frames! The application may be doing too much work on its main thread.

D/EGL\_emulation( 6986): app\_time\_stats: avg=2525.20ms min=2525.20ms max=2525.20ms count=1

I/OpenGLRenderer( 6986): Davey! duration=2502ms; Flags=0, FrameTimelineVsyncId=59539, IntendedVsync=2738619351114, Vsync=2741052684350, InputEventId=301719077, HandleInputStart=2741114897400, AnimationStart=2741114939100, PerformTraversalsStart=2741114993200, DrawStart=2741115353100, FrameDeadline=2738636017780, FrameInterval=2741055455200, FrameStartTime=16666666, SyncQueued=2741115480700, SyncStart=2741115557500, IssueDrawCommandsStart=2741115631700, SwapBuffers=2741116332100, FrameCompleted=2741121456500, DequeueBufferDuration=69100, QueueBufferDuration=1770600, GpuCompleted=2741119448300, SwapBuffersCompleted=2741121456500, DisplayPresentTime=0, CommandSubmissionCompleted=2741116332100,

D/EGL\_emulation( 6986): app\_time\_stats: avg=584.50ms min=84.42ms max=1084.57ms count=2

D/EGL\_emulation( 6986): app\_time\_stats: avg=327.73ms min=37.30ms max=692.09ms count=4

D/EGL\_emulation( 6986): app\_time\_stats: avg=330.80ms min=56.38ms max=1392.62ms count=7

D/EGL\_emulation( 6986): app\_time\_stats: avg=9493.20ms min=9493.20ms max=9493.20ms count=1

D/EGL\_emulation( 6986): app\_time\_stats: avg=2654.31ms min=475.58ms max=4833.04ms count=2

I/Choreographer( 6986): Skipped 77 frames! The application may be doing too much work on its main thread.

I/Choreographer( 6986): Skipped 623 frames! The application may be doing too much work on its main thread.

F/bluetooth(12292): assertion 'init\_status == std::future\_status::ready' failed - Can't start stack, last instance: starting HciHalHidl

Lost connection to device.

PS C:\carpooling\carpoolingapp> flutter emulators --launch Pixel\_8a\_API\_34

PS C:\carpooling\carpoolingapp> flutter run

Launching lib\main.dart on sdk gphone64 x86 64 in debug mode...

Running Gradle task 'assembleDebug'... 48.4s

✓ Built build\app\outputs\flutter-apk\app-debug.apk

PS C:\carpooling\carpoolingapp> flutter emulators --launch Pixel\_8a\_API\_34

PS C:\carpooling\carpoolingapp> flutter run

Launching lib\main.dart on sdk gphone64 x86 64 in debug mode...

Running Gradle task 'assembleDebug'... 65.2s

✓ Built build\app\outputs\flutter-apk\app-debug.apk

Installing build\app\outputs\flutter-apk\app-debug.apk... 12.4s

Syncing files to device sdk gphone64 x86 64... 1,844ms

Flutter run key commands.

r Hot reload. 🔥🔥🔥

R Hot restart.

h List all available interactive commands.

d Detach (terminate "flutter run" but leave application running).

c Clear the screen

q Quit (terminate the application on the device).

A Dart VM Service on sdk gphone64 x86 64 is available at:

http://127.0.0.1:59914/3a\_cnpb5c7c=/

D/ProfileInstaller(13384): Installing profile for com.example.carpoolingapp

The Flutter DevTools debugger and profiler on sdk gphone64 x86 64 is

available at: http://127.0.0.1:9101?uri=http://127.0.0.1:59914/3a\_cnpb5c7c=/

D/EGL\_emulation(13384): app\_time\_stats: avg=991.10ms min=170.61ms max=2579.11ms count=3

D/EGL\_emulation(13384): app\_time\_stats: avg=41.03ms min=10.82ms max=108.14ms count=24

D/EGL\_emulation(13384): app\_time\_stats: avg=56.25ms min=23.66ms max=171.49ms count=18

D/EGL\_emulation(13384): app\_time\_stats: avg=14.96ms min=4.90ms max=43.27ms count=53

D/EGL\_emulation(13384): app\_time\_stats: avg=12.67ms min=2.24ms max=33.79ms count=56

D/EGL\_emulation(13384): app\_time\_stats: avg=18.57ms min=4.50ms max=49.36ms count=51

D/EGL\_emulation(13384): app\_time\_stats: avg=16.92ms min=3.06ms max=47.16ms count=50

D/EGL\_emulation(13384): app\_time\_stats: avg=24.86ms min=4.18ms max=70.25ms count=36

D/EGL\_emulation(13384): app\_time\_stats: avg=24.93ms min=7.27ms max=79.27ms count=41

D/EGL\_emulation(13384): app\_time\_stats: avg=31.04ms min=5.72ms max=190.58ms count=30

D/EGL\_emulation(13384): app\_time\_stats: avg=12.50ms min=3.51ms max=34.73ms count=54

D/EGL\_emulation(13384): app\_time\_stats: avg=15.83ms min=3.50ms max=46.78ms count=49

D/EGL\_emulation(13384): app\_time\_stats: avg=22.00ms min=2.64ms max=75.75ms count=37

D/EGL\_emulation(13384): app\_time\_stats: avg=62.00ms min=7.85ms max=280.18ms count=16

D/EGL\_emulation(13384): app\_time\_stats: avg=100.43ms min=32.08ms max=184.92ms count=10

D/EGL\_emulation(13384): app\_time\_stats: avg=63.54ms min=22.68ms max=250.03ms count=18

Lost connection to device.

PS C:\carpooling\carpoolingapp> flutter pub get

Resolving dependencies...

Downloading packages...

async 2.11.0 (2.12.0 available)

characters 1.3.0 (1.3.1 available)

collection 1.18.0 (1.19.0 available)

flutter\_lints 4.0.0 (5.0.0 available)

flutter\_map 4.0.0 (7.0.2 available)

http 0.13.6 (1.2.2 available)

http\_parser 4.0.2 (4.1.0 available)

intl 0.17.0 (0.19.0 available)

latlong2 0.8.2 (0.9.1 available)

leak\_tracker 10.0.5 (10.0.7 available)

leak\_tracker\_flutter\_testing 3.0.5 (3.0.8 available)

lints 4.0.0 (5.1.0 available)

material\_color\_utilities 0.11.1 (0.12.0 available)

meta 1.15.0 (1.16.0 available)

stack\_trace 1.11.1 (1.12.0 available)

string\_scanner 1.2.0 (1.3.0 available)

test\_api 0.7.2 (0.7.3 available)

vm\_service 14.2.5 (14.3.0 available)

Got dependencies!

18 packages have newer versions incompatible with dependency constraints.

Try `flutter pub outdated` for more information.

PS C:\carpooling\carpoolingapp> flutter emulators --launch Pixel\_8a\_API\_34

PS C:\carpooling\carpoolingapp> flutter run

Launching lib\main.dart on sdk gphone64 x86 64 in debug mode...

lib/screens/login.dart:117:9: Error: No named parameter with the name 'primary'.

primary: color,

^^^^^^^

../flutter/packages/flutter/lib/src/material/elevated\_button.dart:196:22: Context: Found this candidate, but the arguments don't match.

static ButtonStyle styleFrom({

^^^^^^^^^

Target kernel\_snapshot\_program failed: Exception

FAILURE: Build failed with an exception.

\* What went wrong:

Execution failed for task ':app:compileFlutterBuildDebug'.

> Process 'command 'C:\carpooling\flutter\bin\flutter.bat'' finished with non-zero exit value 1

\* Try:

> Run with --stacktrace option to get the stack trace.

> Run with --info or --debug option to get more log output.

> Run with --scan to get full insights.

> Get more help at https://help.gradle.org.

BUILD FAILED in 28s

Running Gradle task 'assembleDebug'... 31.0s

Error: Gradle task assembleDebug failed with exit code 1

PS C:\carpooling\carpoolingapp> flutter pub get

Resolving dependencies... (1.0s)

Downloading packages...

async 2.11.0 (2.12.0 available)

characters 1.3.0 (1.3.1 available)

collection 1.18.0 (1.19.0 available)

flutter\_lints 4.0.0 (5.0.0 available)

flutter\_map 4.0.0 (7.0.2 available)

http 0.13.6 (1.2.2 available)

http\_parser 4.0.2 (4.1.0 available)

intl 0.17.0 (0.19.0 available)

latlong2 0.8.2 (0.9.1 available)

leak\_tracker 10.0.5 (10.0.7 available)

leak\_tracker\_flutter\_testing 3.0.5 (3.0.8 available)

lints 4.0.0 (5.1.0 available)

material\_color\_utilities 0.11.1 (0.12.0 available)

meta 1.15.0 (1.16.0 available)

stack\_trace 1.11.1 (1.12.0 available)

string\_scanner 1.2.0 (1.3.0 available)

test\_api 0.7.2 (0.7.3 available)

vm\_service 14.2.5 (14.3.0 available)

Got dependencies!

18 packages have newer versions incompatible with dependency constraints.

Try `flutter pub outdated` for more information.

PS C:\carpooling\carpoolingapp> flutter emulators --launch Pixel\_8a\_API\_34

The Android emulator exited with code 1

PS C:\carpooling\carpoolingapp> flutter run

Launching lib\main.dart on sdk gphone64 x86 64 in debug mode...

lib/screens/login.dart:58:21: Error: No named parameter with the name 'primary'.

primary: Colors.pinkAccent.shade100,

^^^^^^^

../flutter/packages/flutter/lib/src/material/elevated\_button.dart:196:22: Context: Found this candidate, but the arguments don't match.

static ButtonStyle styleFrom({

^^^^^^^^^

lib/screens/login.dart:117:9: Error: No named parameter with the name 'primary'.

primary: color,

^^^^^^^

../flutter/packages/flutter/lib/src/material/elevated\_button.dart:196:22: Context: Found this candidate, but the arguments don't match.

static ButtonStyle styleFrom({

^^^^^^^^^

Target kernel\_snapshot\_program failed: Exception

FAILURE: Build failed with an exception.

\* What went wrong:

Execution failed for task ':app:compileFlutterBuildDebug'.

> Process 'command 'C:\carpooling\flutter\bin\flutter.bat'' finished with non-zero exit value 1

\* Try:

> Run with --stacktrace option to get the stack trace.

> Run with --info or --debug option to get more log output.

> Run with --scan to get full insights.

> Get more help at https://help.gradle.org.

BUILD FAILED in 16s

Running Gradle task 'assembleDebug'... 17.6s

Error: Gradle task assembleDebug failed with exit code 1

PS C:\carpooling\carpoolingapp> flutter pub get

Resolving dependencies... (1.3s)

Downloading packages...

async 2.11.0 (2.12.0 available)

characters 1.3.0 (1.3.1 available)

collection 1.18.0 (1.19.0 available)

flutter\_lints 4.0.0 (5.0.0 available)

flutter\_map 4.0.0 (7.0.2 available)

http 0.13.6 (1.2.2 available)

http\_parser 4.0.2 (4.1.0 available)

intl 0.17.0 (0.19.0 available)

latlong2 0.8.2 (0.9.1 available)

leak\_tracker 10.0.5 (10.0.7 available)

leak\_tracker\_flutter\_testing 3.0.5 (3.0.8 available)

lints 4.0.0 (5.1.0 available)

material\_color\_utilities 0.11.1 (0.12.0 available)

meta 1.15.0 (1.16.0 available)

stack\_trace 1.11.1 (1.12.0 available)

string\_scanner 1.2.0 (1.3.0 available)

test\_api 0.7.2 (0.7.3 available)

vm\_service 14.2.5 (14.3.0 available)

Got dependencies!

18 packages have newer versions incompatible with dependency constraints.

Try `flutter pub outdated` for more information.

PS C:\carpooling\carpoolingapp> flutter emulators --launch Pixel\_8a\_API\_34

PS C:\carpooling\carpoolingapp> flutter run

Launching lib\main.dart on sdk gphone64 x86 64 in debug mode...

Running Gradle task 'assembleDebug'... 81.1s

✓ Built build\app\outputs\flutter-apk\app-debug.apk

Installing build\app\outputs\flutter-apk\app-debug.apk... 8.7s

Error connecting to the service protocol: failed to connect to

http://127.0.0.1:51591/z2xPvh6VPJ8=/

PS C:\carpooling\carpoolingapp> flutter run

Launching lib\main.dart on sdk gphone64 x86 64 in debug mode...

Running Gradle task 'assembleDebug'... 36.8s

✓ Built build\app\outputs\flutter-apk\app-debug.apk

Error connecting to the service protocol: failed to connect to

http://127.0.0.1:52582/OoM8YQ3MyPM=/

PS C:\carpooling\carpoolingapp>